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Enhancing Variable Friction Tactile Display using an ultrasonic travelling wave

Sofiane Ghenna, Eric Vezzoli, Christophe Giraud-Audine, *Member, IEEE*, Frederic Giraud, *Member, IEEE*, Michel Amberg, and Betty Lemaire-Semail, *Member, IEEE*

Abstract—In Variable Friction Tactile Displays, an ultrasonic standing wave can be used to reduce the friction coefficient between a user's finger sliding and a vibrating surface. However, by principle, the effect is limited by a saturation due to the contact mechanics, and very low friction levels require very high vibration amplitudes. Besides, to be effective, the user's finger has to move. We present a device which uses a travelling wave rather than a standing wave. We present a control that allows to realize such a travelling wave in a robust way, and thus can be implemented on various plane surfaces. We show experimentally that the force produced by the travelling wave has two superimposed contributions. The first one is equal to the friction reduction produced by a standing of the same vibration amplitude. The second produces a driving force in the opposite direction of the travelling wave. As a result, the modulation range of the tangential force on the finger can be extended to zero and even negative values. Moreover, the effect is dependant on the relative direction of exploration with regards to the travelling wave, which is perceivable and confirmed by a psycho-physical study.

Index Terms—Travelling wave, Friction Modulation, tactile stimulator and display.

1 INTRODUCTION

THE control of the friction between a finger and a flat surface can be performed through different techniques, mainly electrovibration and ultrasonic vibration. The first relies on the application of a high voltage between the finger and an insulated electrode. The electrostatic attraction which is produced increases the normal force and, consequently, the friction force [1], [2]. The second uses a standing wave obtained at a resonance of a plate within the ultrasonic range. The finger sliding on it experiences a reduction of the friction coefficient if the amplitude of vibration is in the micrometer range. The effect has been firstly explained as a squeeze film effect [3], [4]; late evidence based on the fluidodynamic interaction explains the features of the friction reduction [5] and points toward a mechanical explanation [6] involving intermittent contact [7]. The induced sensations of the two techniques are similar [8] and the implementation of position tracking techniques allows to simulate simple texture rendering through the spatiotemporal modulation of the vibration [4].

So far, these techniques do not produce an active force on the finger. It means that they need a relative motion of the fingertip on the plate to increase or decrease the friction. To address this limitation [9] uses a surface haptic device which vibrates the touched surface simultaneously in both normal and lateral directions. The resulting elliptical surface motion produces the active force. The normal-bending and lateral-longitudinal resonances of a glass plate, and

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its driving piezoelectric system, are arranged to occur at the same frequency. The relative phase of these vibration modes is used to control the magnitude and direction of the lateral force. Alternatively, a travelling wave can be used instead of a standing wave. In [11], a travelling Lamb wave tactile display has been proposed, to indicate smooth or braking sensation, using the stator of a travelling wave motor. The authors modelled the lateral stretching force as proportional to the relative velocity between finger and the surface without measuring the generating force.

In this paper, we propose a method to create a travelling lamb wave in a finite beam to enhance the tactile interaction with a variable friction display. In the first part, we describe how to obtain the travelling wave, and how it can produce an active force. In the second part, experimental study and comparison between the use of standing and travelling wave in tactile display is provided, exploring the influence of vibration amplitude, applied normal force and speed. Finally, a psychophysical validation is presented.

2 THEORETICAL CONSIDERATIONS

2.1 Travelling wave generation

In [12] two transducers were used to generate a travelling wave in a finite beam. One transducer is used to produce the travelling wave, while the other absorbs it to prevent the formation of standing wave. This method requires impedance matching between the beam and a transducer, as described in [13].

By exciting the beam at an intermediate frequency between two modes (denoted f_{middle} on the same figure) the

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The second method [14] is based on the excitation of two successive flexure modes of the beam. Indeed, the frequency response of a beam features several modes such as represented on Fig.1 which highlights four modes of vibration.

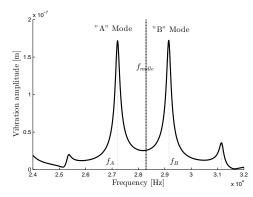


Fig. 1. Simulation of the frequency response of an aluminium beam of $600\times6\times6~mm^3$ for an excitation force amplitude of 0.5N at 19mm of the edge

modes A and B will be promoted. By imposing the same amplitude and a phase shift of $\pm 90^{\circ}$ on the two modes vibrations, a travelling wave is obtained [15]. In this work, we control the amplitude of each transducer in closed loop as explained in [16]; the advantages are to control the direction amplitude and direction of the travelling wave without any preliminary fitting procedures as in [15], and to mitigate external disturbances such as the pressure of a user's finger [17], [18]. Figure 2 depicts a typical implementation of a system generating an ultrasonic travelling wave. In this implementation, the two piezoelectric transducers excite each mode in the normal direction.

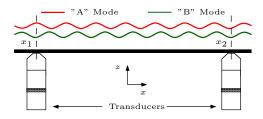


Fig. 2. A typical implementation of a system, and the two modes produced by the langevin transducers.

Therefore we proceed by giving the method to determine the vibration amplitude of the actuators. In steady state, the vibration amplitude on the beam \underline{w} , depends on both the normalized mode shapes $\phi_n(x)$, and their modal amplitude or modal participation factor \underline{W}_n where n is an integer, according to:

$$\underline{w}(x,t) = \underline{W}e^{j\omega t} = \sum_{n=1}^{\infty} \underline{W}_n \phi_n(x)e^{j\omega t}$$
(1)

<u>W</u> includes real and imaginary part of the vibration, at location x, ω is the angular frequency of vibration, and $j^2 = -1$. Considering two dominant modes of vibration A and B and the positions of the actuators on the beam x_1 and x_2 , the vibrations of the two actuators W_1 and W_2 are equal to the vibration of the beam at their position, which are given by:

$$\underline{W}_1 = \underline{W}(x_1) = \underline{W}_A \phi_A(x_1) + \underline{W}_B \phi_B(x_1)$$

$$\underline{W}_2 = \underline{W}(x_2) = \underline{W}_A \phi_A(x_2) + \underline{W}_B \phi_B(x_2)$$
(2)

Introducing matrix notation, (2) becomes:

2

$$\begin{pmatrix} \underline{W}_1\\ \underline{W}_2 \end{pmatrix} = \begin{pmatrix} \phi_A(x_1) & \phi_B(x_1)\\ \phi_A(x_2) & \phi_B(x_2) \end{pmatrix} \begin{pmatrix} \underline{W}_A\\ \underline{W}_B \end{pmatrix} = \phi_{x_1,x_2} \begin{pmatrix} \underline{W}_A\\ \underline{W}_B \end{pmatrix}$$
(3)

To obtain a travelling wave, the two modes A and B have to be superimposed, with the same modal amplitude, and phase shifted by 90° , as explained in figure 3.

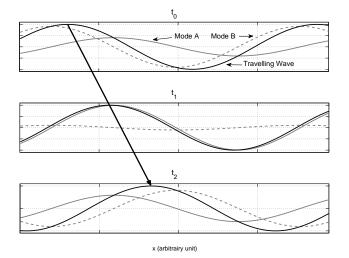


Fig. 3. The superposition of mode A and mode B at three different time stamps t_0, t_1, t_2 , and the resulting travelling wave.

This leads to the following condition to obtain a travelling wave :

$$\underline{W_A} = \pm j \underline{W_B} \tag{4}$$

Hence, the reference signal for the transducers for an amplitude W writes:

$$W_{1}(t) = \operatorname{real} \left[W(\pm j\phi_{a}(x_{1}) + \phi_{b}(x_{1}))e^{j\omega t} \right] W_{2}(t) = \operatorname{real} \left[W(\pm j\phi_{a}(x_{2}) + \phi_{b}(x_{2}))e^{j\omega t} \right]$$
(5)

The equations 5 shows that the references of each actuator do not necessarily have the same amplitude nor is their phase necessarily shifted by 90° to obtain a travelling wave. The next section presents the modelling of the contact force produced by the travelling wave.

2.2 Contact force modelling produced by the travelling wave

The contact mechanism between the finger and the surface is modeled based on Fig. 5(a). When a pure travelling wave is generated along the beam, each point of the surface follows an elliptical trajectory as illustrated in Fig. 5(b). The horizontal component of the elliptical motion of particle leads to the generation of relative tangential speed between an object in contact and the beam as in [12], while the perpendicular component provides conditions for generating a squeeze film effect. The maximum particle speed at the top of the rail accordingly to [19] is given by:

$$S_h = \frac{\pi W h \omega}{\lambda} \tag{6}$$

where W, h and λ are respectively the vibration amplitude, thickness of the beam and wavelength. For the

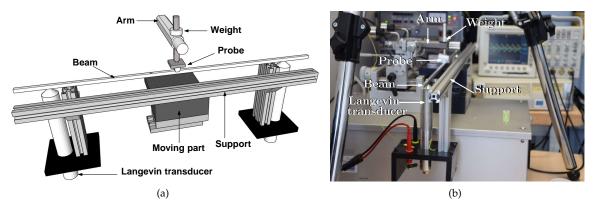


Fig. 4. Experiment set-up schematic, a beam is actuated by two Langevin transducers, fixed to the moving part of a Tribometer (a) and picture (b)

purpose of comparison, a vibration amplitude of $W = 1 \ \mu m$ gives a tangential speed of 80 mm/s. The study of the contact mechanisms shows that the total tangential force can be separated into two contribution [20]:

- a driving force denoted *F_p* which propels the object in the direction opposite to the travelling wave,
- a friction force which depends on the velocity of the object, and which is opposite to the direction of its motion, and is denoted F_f.

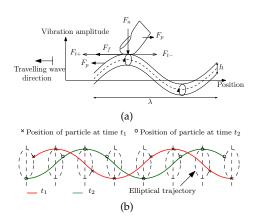


Fig. 5. (a) Principle of the force application by travelling wave. (b) Elliptical trajectory of the particles

These considerations allow us to write the resulting tangential force F_t of the beam on a finger according to the relative direction of motion with the regards to the direction of the travelling wave. In this paper, the direction of the travelling wave remains the same, and we define F_t positive when it acts against the movement of the finger. Therefore, F_p and F_f are always positive, and F_t should write differently according to the direction of motion:

$$F_{t+} = F_f - F_p$$
 (7) $F_{t-} = F_f + F_p$ (8)

where F_{t+} and F_{t-} are tangential forces when the finger moves respectively in opposite direction and in direction of the travelling wave.

The contributions of each force is experimentally studied in the sequel and we present the experimental set-up in the next section.

3 EXPERIMENTAL PROTOCOL

3.1 Experimental set-up

To implement the generation of the travelling wave, a $600 \times 6 \times 6 \text{ mm}^3$ aluminum beam was chosen. With those dimensions and material, the working frequency was 28.3 kHz, corresponding to the midpoint between the frequency of flexural mode *A* and mode *B*, and the wavelength of the travelling wave was $\lambda = 41 \text{ mm}$. The experimental test bench is presented in Fig.4(a).

The beam is actuated by two Langevin transducers (FBL28252SSF-FC, Fujicera, Japan). The vibration amplitude of the two actuators is controlled through a DSP (TI 2812, Texas Instrument, USA) and two amplifiers (4051, HSA, Japan), the references for the control being previously calculated using Eq (5). The vibration amplitude of the beam was measured using an interferometer laser (OFV - 5000, Polytech, Germany). The whole system (beam with transducers) is attached to the support as shown in Fig.4(b). This support is fixed to the moving part of a Tribometer (TRB, CSI, Switzerland) allowing lateral friction force measurement. The parameters that can be selected are: the normal load and the linear sliding velocity. The apparatus is supported by a computer (data acquisition, monitoring, recording and analysis) software. The exploring length of the tribometer has been set to one wavelength due to its range limit of 60 mm, with a sinusoidal exploration speed. In the paper, the friction is not measured with a fingertip, but with a probe which is validated in the next section.

3.2 Probe Validation

The probe interacting with the travelling wave has to behave as the human finger in the ultrasonic domain. To reflect the fact that the fingertip is a soft material, the probe which size is $16 \times 13 \times 10 \text{ mm}^3$, is made of a silicone core with a grooved surface and rounded edges, covered with surgery tape to reproduce the mechanical behaviour of the fingertip [21].

In order to evaluate the used probe, we compared the friction modulation produced by a standing wave on it to the ones on a human finger [5] and a TangoPlus probe [22]. The results are presented in Fig.7 showing a similar friction modulation in the ultrasonic domain.

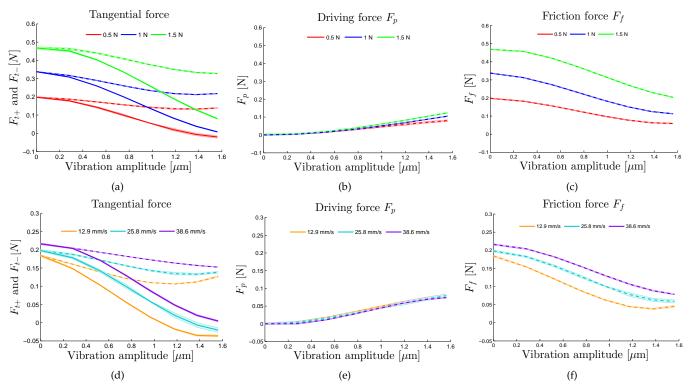


Fig. 6. Tangential forces (first column, f_{t+} dashed line, and f_{t-} plain line), driving forces (center column), friction forces (last column), for various normal force F_N (top) and various velocities v (bottom). The shadowed area near the measures represents the standard deviation for each measures.

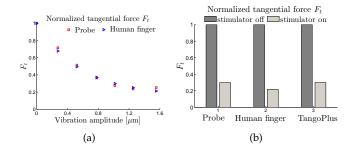


Fig. 7. (a) Comparison between the measured friction force for the used probe and the human finger in consistent condition of applied force and exploration speed [5]. (b) Comparison of the asymptotic friction reduction for the developed probe, human finger and the Tango plus probe [22]

Once the probe has been assessed, it has been used as a substitute to the human finger for the tribology measurements presented in the next section.

3.3 Identification of F_p and F_f

The experimental set-up allows to measure the friction force for several speed (v = 12.9 mm/s, v = 25.8 mm/s and v = 38.6 mm/s) and normal force (F = 0.5 N, F = 1 N and F = 1.5 N) conditions. We can also set different vibration amplitude from $W = 0 \mu \text{m}$ to $W = 1.6 \mu \text{m}$. For each operating condition, we averaged the measurements over 10 test runs.

Using (7) and (8) it is possible to extract the forces F_p and F_f from F_{t+} and F_{t-} by:

$$F_p = \frac{F_{t-} - F_{t+}}{2}$$
 (9) $F_f = \frac{F_{t-} + F_{t+}}{2}$ (10)

A tribological investigation has been done in order to evaluate the lateral friction forces, by changing experimental conditions: vibration amplitude, applied normal force and the exploration speed. The obtained results show that a direct influence on the lateral friction forces can be affected by these parameters.

4 EXPERIMENTAL RESULTS

In figure 6 we present the results for the different operating conditions; figures 6(a), 6(b) and 6(c) were obtained at a probe velocity of 25.8 mm/s and normal forces of F = 0.5 N, F = 1 N and F = 1.5 N while figures 6(d), 6(e) and 6(f) were obtained at a normal force of 0.5 N and probe velocity of v = 12.9 mm/s, v = 25.8 mm/s and v = 38.6 mm/s. Figures 6(a) and 6(d) represent the evolution of the Lateral force F_t measured by the tribometer (plain line: opposite direction to the travelling wave, dashed line: same direction as the travelling wave), 6(b) and 6(e) represent the actual driving force F_p obtained using equation 9 and 6(c), 6(f) represent the calculated force F_f using equation 10.

4.1 Influence of the vibration amplitude

The figures 6(b), 6(c), 6(e), 6(f) show that the driving force F_p increases with W, while F_f decreases. The figures 6(a) 6(d) clearly show an influence of the progressive wave

on the tangential force. The effect can be so high that the probe is propelled by the travelling wave. This happens for vibration amplitude W above 1 μ m, and for a displacement in opposite direction to the travelling wave.

By contrast, when the probe moves in the same direction as the travelling wave, the lateral force remains almost unchanged, because F_p compensate the drop of the friction force F_f produced by the vibrations. This highlights the fact that two antagonist effects exist in the contact mechanism: for one mechanism, vibrations reduce the friction as demonstrated by figure 6(c) and 6(f), while the other increases the driving force which can be added or subtracted by choosing direction of propagation. Although we could not obtain a higher apparent friction than the original one of the beam, we could cancel it. This is an improvement on a device based on standing waves only, which has a saturation on the friction reduction, as demonstrated in [6].

4.2 Influence of the normal force

As shown in [5], the normal force applied by the finger has a direct influence on the friction reduction for a device based on a standing wave. This also the case here, and the driving force F_p and the friction force F_f are both concerned, however, the main effect is on the friction force which is consistent with a coulombic force.

4.3 Influence of the velocity

The velocity of the probe has an influence on the tangential force F_T in both directions. However, F_p is almost unchanged, and thus, it can be concluded that the effect is mainly on the friction F_f which again shows a coulombic force, but also presents a viscous component.

4.4 Psychophysical study

The perception of the consequences of the force applied by the travelling wave has been evaluated with a psychophysical experiment, performed using two-alternatives forcedchoice method described in [23]. The assumption under test is that this force induces different friction reduction according to the relative speed of the travelling wave and the finger. Six participants (5 males, 1 female; age range: 19-32 years) were asked to wash their hands and properly dry them before the experiment. Also, they were asked to touch the beam where a standing wave was produced in order to train them to friction reduction. Afterwards, during the test, only travelling waves were used, and their directions were randomly set. The exploration was allowed for 10 seconds for each case with a vibration amplitude of 1.2 µm. The participants were asked to indicate "which of the two directions had less friction". An answer was positively scored if the direction with the lowest tangential force was detected. The experience was repeated 10 times with a randomization of the trials. The results are summed up on figure 8. The participants were able to perceive the force applied by the travelling wave, with an average success rate of 81.66% and a standard deviation of 16%. The hypothesis test against the random answer was refused with a p < 0.05leading to accept the conclusion that the direction of the applied force by a travelling wave was perceived. Indeed,

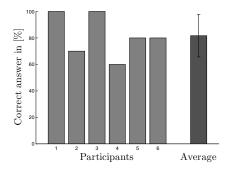


Fig. 8. Results of psychophysical testing

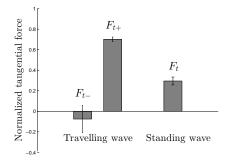


Fig. 9. Low friction level with a travelling wave and with a standing wave at $1.6\ \mu m$

the exercise is harder than telling the difference between "on" and "off", because the participants had to detect the change of friction which occurs with direction and also to detect the direction of propagation of the travelling wave. Hence, 100% is difficult to achieve. Considering this, we can conclude that when the finger explores the vibrating surface, it appears that one of the directions is more slippery in comparison with the opposite direction contrarily to the standing wave.

5 DISCUSSION

The first feature of the travelling wave used in a variable friction tactile display is the higher contrast between low and high friction levels. In Fig. 9, the average of F_t over the different experimental runs at maximum vibration amplitude are presented to highlight this point. For comparison purposes, the case of a standing wave is also presented on the same figure. The standing wave is obtained on the same experimental setup by setting $W_B = 0$, and W_A is controlled so as to always have the same amplitudes for standing and travelling wave. The control used in the experimental test bench exactly allows to compare the two cases together. The difference between the possible range between the extreme values of the net force on the probe approaches 70% of the force without vibration. It is also worth noticing that a negative net force can be produced by the travelling wave.

Moreover, the travelling wave offers the possibility to differentiate the feeling according to the direction of the exploration, this is shown on the same figure and confirmed by the psychophysical study.

So far the existence of the two contributions of F_p and F_f has been postulated. The behavior of the friction force F_f

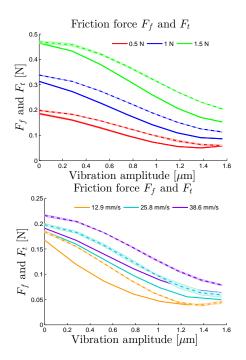


Fig. 10. Tangential forces for a standing wave (plain line) compared to the friction force F_f of the travelling wave (dashed line) for several normal force (top) and velocities (bottom) conditions.

has been clearly linked to a coulombic friction with viscous components, due to its dependence on the normal force and the velocity of the exploration. To further investigate this point, the figures 10 superimpose the force F_f obtained previously and compare it to tangential force obtained with a pure standing wave.

The figures clearly show that the estimated force F_f on a travelling wave is equal to the tangential force produced by a standing for similar operating conditions. This demonstrates that the tangential force in the case of a travelling wave is the result of the superimposition of two contributions :

- The friction force which is equal to the effect of the standing wave which has been extensively studied,
- The driving force which is specific to the travelling wave and can be attributed to the elliptical motion at the surface of the beam.

This decomposition into two phenomena give some insight that could guide the design of tactile devices using travelling waves. Properties of the design such as material, geometry, wavelength, frequency could be exploited to promote the driving force F_p over F_f . For example Eq (6) shows that it is necessary to increase beams thickness to promote the effect in the tangential axis. These points, however, require further investigation.

6 CONCLUSION

In this paper, the effect of an ultrasonic travelling wave on the friction force has been measured and the estimation of the applied force has been proposed for a finger pressure and an exploration speed compatible with touch exploration. The results confirmed the possibility to obtain Future work should focus on the design of new devices using a travelling exploiting two modes of vibration, with a larger exploring area, and the tracking of a user's finger to create spatio-temporal stimuli.

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