

Filter Transformations for Shift-Insensitive Feature Detection

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Filter Transformations for Shift-Insensitive Feature Detection

Introduction

 \triangleright Visual filters can be modelled by derivatives G_k of the Gaussian function. The combined responses characterize the local structure of the image. This Gaussian jet representation is convenient because it is: ▷ Steerable: Get any $G_k(x, \sigma, \theta)$ from $G_k(x, \sigma, \theta_1) \cdots G_k(x, \sigma, \theta_{k+1})$. ▷ Dimensionally separable, hence easily defined in 2D and 3D. ▷ The natural code for typical image features (ridges, blobs, etc). But what about complex cells, cf. the Gabor 'energy model'? Can the jet be made insensitive to small shifts of the image?

Replica Filters

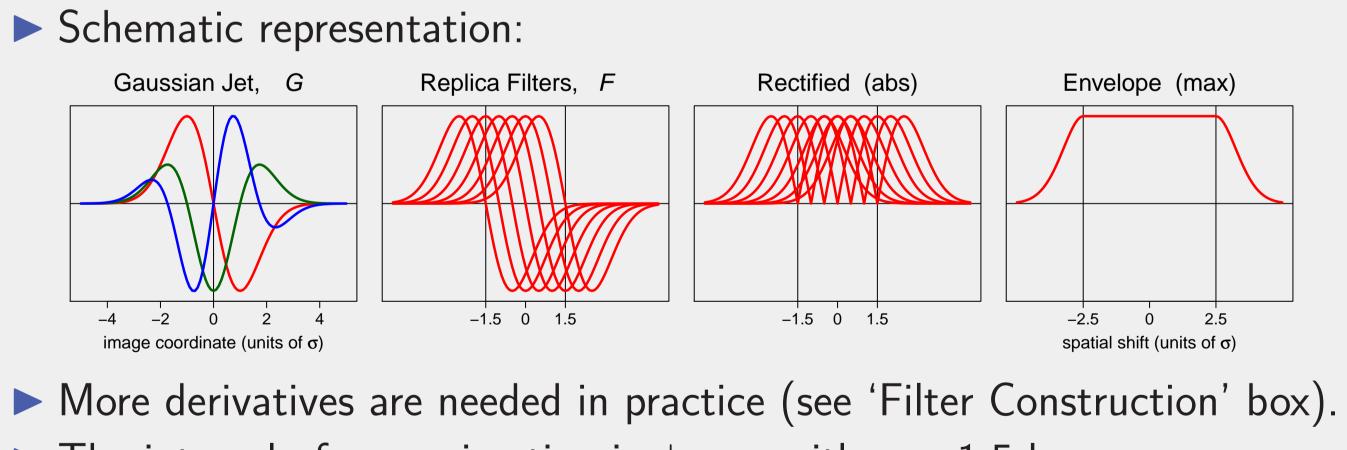
Let $F_{\star}(x, u)$ be a family of ideal filters, shifted by u.

- These can be Taylor-approximated from $F_{\star}(x,0)$ and its derivatives. In particular, choose the edge-templates $F_{\star}(x, u) = G_1(x - u, \sigma)$.
- Now define the replica filters, $F \approx F_{\star}$, from the *D*th-order jet:

$$F(x, u) = \sum_{k=0}^{D-1} \frac{-u^k}{k!} G_{k+1}(x, \sigma)$$

Problems: Unstable, and nature of the approximation is unclear. Solution: Allow polynomial weights $P_k(u)$, and solve by least-squares.

Impulse Response



- The interval of approximation is $\pm \rho \sigma$, with $\rho = 1.5$ here.
- ► Note that the family of replica filters is *continuous* (only 7 shown).

Neural Implementation

The linear-response vector is $q_i = F_i \cdot s$, one value for each shift. ► A neurally plausible 'soft-max' is used to compute the envelope: $q_{\star} = \sum_{j} |w_j| q_j| pprox \max |q_j|$

► The weights are defined by a nonlinearity and normalization:

$$w_j = \exp(\mu |q_j|) / \sum_j \exp(\mu |q_j|)$$

http://perception.inrialpes.fr/~Hansard/

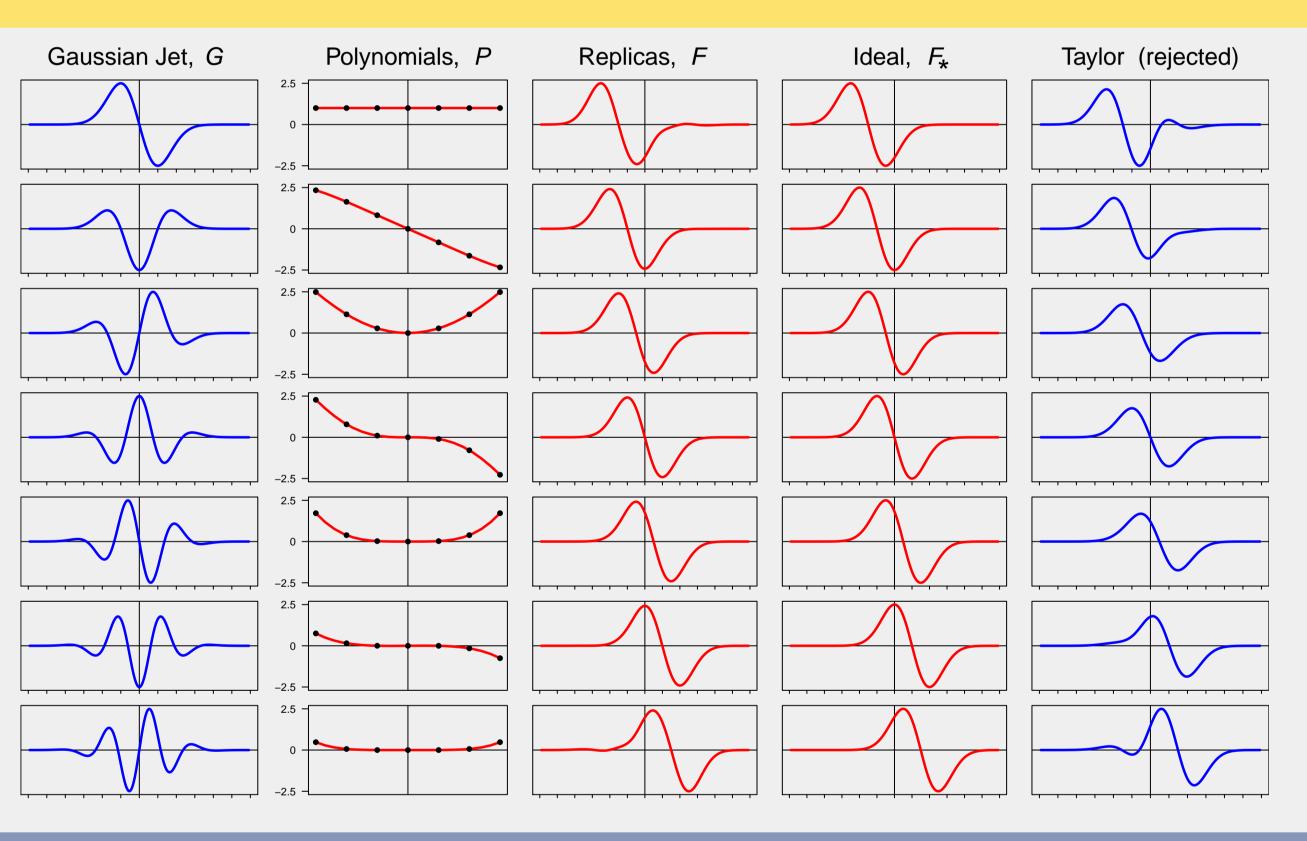
Matrix Formulation

- F : Replica filters (rows) G : Gaussian derivatives (rows)
 - s : Input signal (column)
- ► The defining equations are:

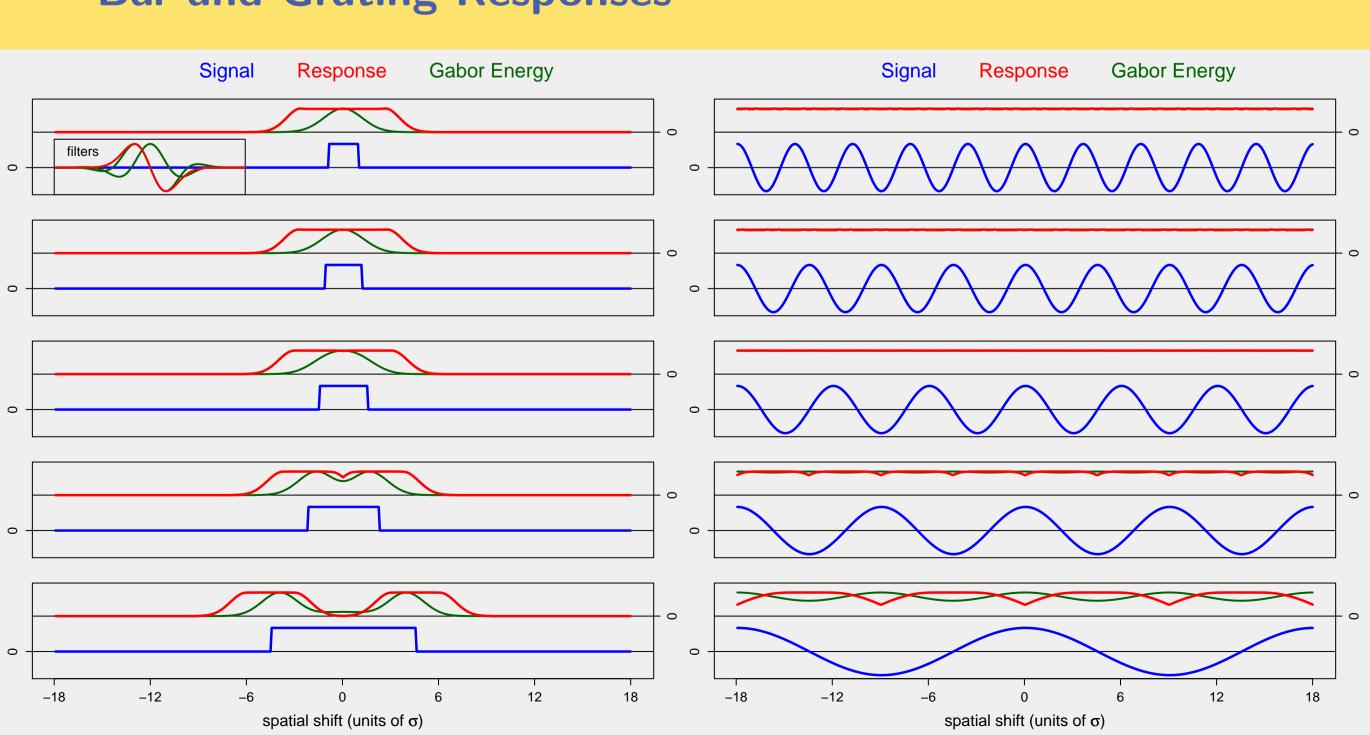
F = PG where P = MC

- \blacktriangleright The 'filter design' problem is to estimate C, given ideal filters F_{\star} . Least-squares solution is the pseudo-inverse of a Kronecker product: $\operatorname{vec}(C) = (G^{\mathsf{T}} \otimes M)^{+} \operatorname{vec}(F_{\star})$
- ► The replica response q is a linear transformation of the jet response Gs: q = Fs = P(Gs)

Complete Example



Bar and Grating Responses



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P : Polynomials (columns) M : Monomials (columns) C : Estimated coefficients

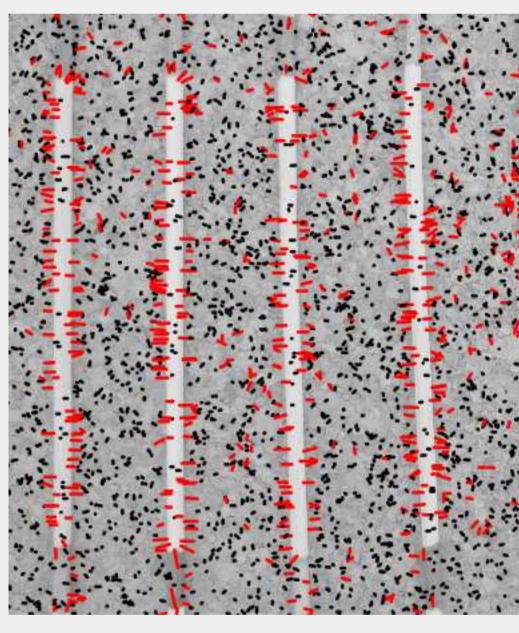
Two-Dimensional Filters

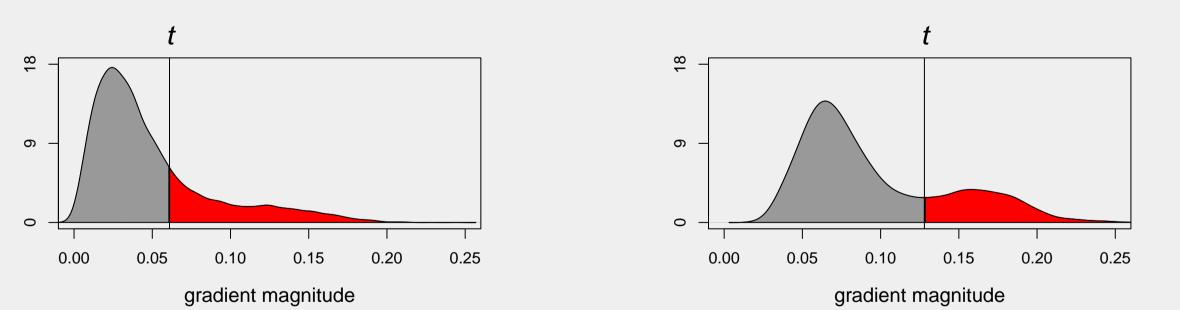
- The disk \mathcal{F} is the receptive field of the mechanism.

Natural Image Experiments

- \blacktriangleright Make a coarse ($\sim 1\%$ pixels) random sampling of the gradient. ► Compare $\nabla S(x)$ to $\nabla S(x + u_{\star})$, using $\sigma = 3$ pixels and $\rho = 1.5$. Split each distribution at $P(|\nabla S| < t) = 0.75$; plot strong vectors in red.

Raw Gradient $\nabla S(x)$





 \blacktriangleright The undersampled structure is better represented by $\nabla S(x + u_{\star})$. ► The true gradient distribution is bi-modal (boundaries plus texture). ► But the randomly-placed filters are unlikely to fall on the boundaries. ▶ If x is within $\rho \sigma$ of an edge, then $|\nabla S(x + u_{\star})| \gg |\nabla S(x)|$.

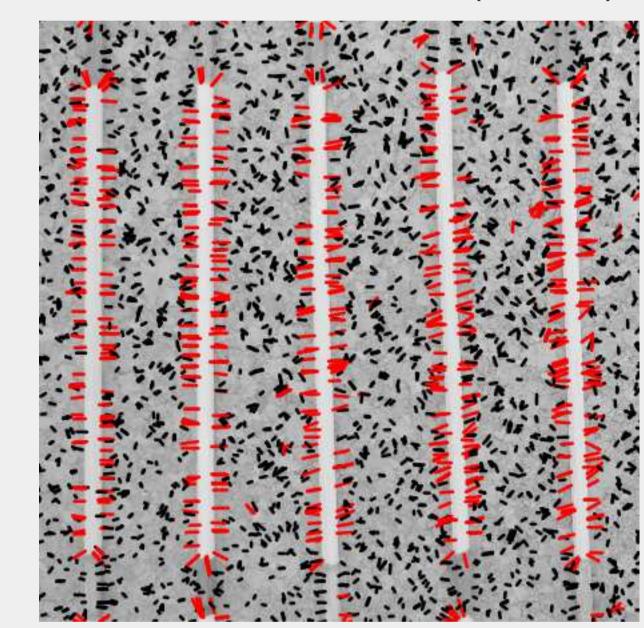
Conclusions

- ► A shift-insensitive response can be obtained from the Gaussian jet. ► The signal structure can be represented geometrically.
- ► The new model is steerable, and works in any number of dimensions.

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The image gradient at 2D position x, and scale σ , is estimated as: $\nabla S(x) = \left[G_1(x,\sigma,0) \cdot S, \ G_1(x,\sigma,\pi/2) \cdot S \right]$ The replica filters can find the local maximum of the gradient: $u_{\star} = \underset{u \in \mathcal{F}}{\operatorname{arg\,max}} \left| \nabla S(x+u) \right| \text{ where } \mathcal{F} = \{ u : |u| < \rho \sigma \}$

Adjusted Gradient $\nabla S(x + u_{\star})$



► High-order filters, as seen in neural data, are needed in the jet basis.