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Feature Automata and Recognizable Sets of Feature Trees

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Abstract

Feature trees generalize first-order trees whereby argument positions become keywords ("features") from an infinite symbol set \mathcal{F} . Constructor symbols can occur with any argument positions, in any finite number. Feature trees are used to model flexible records; the assumption on the infiniteness of \mathcal{F} accounts for dynamic record field updates.

We develop a universal algebra framework for feature trees. We introduce the classical set-defining notions: automata, regular expressions and equational systems, and show that they coincide. This extension of the regular theory of trees requires new notions and proofs. Roughly, a feature automaton reads a feature tree in two directions: along its branches and along the fan-out of each node.

We illustrate the practical motivation of our regular theory of feature trees by pointing out an application on the programming language LIFE.

1 Introduction

In this section, we will give some background and motivation ("the task") and then outline the rest of the paper ("the method").

The Task. We describe a specific formalism of data structures called feature trees. They are a generalization of first-order trees, also called constructor trees or the elements of the Herbrand universe. Since trees have been useful, e.g., for structuring data in modern symbolic programming languages like Prolog and ML, this gives the more flexible feature trees an interesting potential. Precisely, feature trees model record structures. They form the semantics of record calculi like [AK86], which are used in symbolic programming languages [AKP91b] and in computational linguistics (cf., the book [Car92]). In the logical framework for record structures of [BS92], they constitute the interpretation of a completely axiomatizable, and hence decidable, first-order theory.

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As graphs, feature trees are easily described as finite trees whose nodes are labeled by constructor symbols, and whose edges are labeled by feature symbols, all those edges outgoing from the same node by different ones. Thus, symbolic keywords called features denote the possible argument positions of a node. They access uniquely the node's direct subtrees. All constructor symbols can label a node with any features attached to it, in any, though finite, number.

Although thoroughly investigated [AK86, Smo92, BS92, AKPS92], also in comparison with first-order trees [ST92], feature trees have never been characterized as composable elements in an algebraic structure, *i.e.*, with operations defined on them. Also, up to now, there has been no corresponding notion of automata. This device has generally proven useful for dealing efficiently with systems calculating over sets of elements.

In our case, the practical motivation consists of the possibility of defining a hierarchy of types denoting sets of feature trees, as a Boolean lattice. For its use in a logical programming system employing feature trees such as LIFE [AKP91b], we need to compute efficiently the intersection of two types (roughly, for unification). Concurrent systems, in connection with control mechanisms such as residuation or guards [AKP91a], require furthermore an efficient test of the subset relation (matching). Thus, we need to provide a formalism defining the types in a way which is expressive enough and yet keeps the two problems decidable. Such a formalism can be given, for example, as a system of equations and a corresponding automata notion with Boolean closure properties and decidable emptyness problem.

A major difficulty of an algebraic framework for feature trees¹ comes from the fact that the set \mathcal{F} of features, *i.e.*, of possible argument positions of a node accessing its direct subtrees, is infinite. The infiniteness of \mathcal{F} is, however, an essential ingredient of the formal frameworks modeling *flexible* record structures. A practical motivation is the need to account for dynamic record field updates. It turns out that this semantical point of view has advantages in efficiency as well. Namely, the correctness of the algorithms for entailment and for solving negated constraints on feature trees [AKPS92] relies on the infiniteness of \mathcal{F} .

The Method. The first step in solving the problem described above is to build an appropriate algebraic framework. Such a framework is provided by universal algebra in the case of first-order trees. Formally, these are the elements of the free algebra over a given signature of function symbols (finite or infinite, *cf.*, [Mah88]). This framework yields immediately a "good" notion of automata.

In fact, as Courcelle has shown in [Cou89, Cou92], universal algebra provides a framework for a rich variety of trees. Clearly, it is that work that inspired our notion of the algebra underlying feature trees. We introduce this notion in Section 2. Informally speaking, the operation composing feature trees in the algebra takes a record value and adds a record field containing another value to it. In a special case, this amounts to Nivat's notion of 'sum of trees' [Niv92]; thus, incidentally, we obtain an algebraic formalization hereof.

To define feature automata as algebras, it is useful to consider the class of all finite trees whose nodes are labeled by constructor symbols, and whose edges are labeled by feature

¹... with the property that automata and equational systems coincide (let us note that the expressiveness of tree automata is equal to the one of equational systems for the free term algebras over finite signatures; it is strictly weaker in the case of infinite signatures for all tree species, also those considered in [Cou89, Cou92])

symbols. We call these multitrees.² Multitrees are of interest on their own, namely for representation of knowledge with set-valued attributes [Rou88]. Thus, feature trees are multitrees with the restriction that features are "functional," *i.e.*, all edges outgoing from the same node are labeled with different features. Feature automata recognize languages of multitrees, which are then cut down to recognize languages of feature trees.

In Section 3, we will define feature automata and show the basic properties of this notion: closure under the Boolean operations and decidability of the emptyness problem. In order to restrict our study to finitely presentable automata and yet to account for the infiniteness of the set of features \mathcal{F} , we introduce the notion of a *finitary automaton*: the number of states is finite, and the evaluation of the automaton can be specified not only on single symbols, but also on finite sets or on complements of finite sets of symbols. Thus, say: on f for $f \notin F$, or: on f for $f \notin F$, where $F \subseteq \mathcal{F}$ finite.

Roughly, a feature automaton reads a feature tree in two directions: along its branches (from the frontier to the root) and along the fan-out of each node (along all argument positions). This is necessary in order to account for the flexibility in the depth as well as in the out-degree of the nodes of feature trees. The first direction is standard for all automata over trees. In order to study its behavior in the latter direction, or what we call the local structure of the recognized language, we consider recognizable sets of feature trees of depth 1, called flat feature trees.

In Section 4, we define a class of logical formulas, called *counting constraints*. The name comes from the fact that they express threshold- or modulo counting of the subtrees which are accessed via features from a finite or co-finite set of features.

The main technical result of this paper is a theorem saying that counting constraints characterize exactly the recognizable sets of flat feature trees. The proof takes up Sections 8 and 9. The theorem essentially links counting and the finitary-condition; in all of the set-defining devices presented here, either of these two notions accounts for the infiniteness of \mathcal{F} .

Counting constraints can express that certain features exist in the flat feature tree (labeling edges from the root), and that others do not.³ As a consequence, one can show that the set of first-order trees, with fixed arity assigned to constructor symbols, and recognizable subsets of these, are sets recognized by feature automata.

In Sections 5 and 6 we give two alternative ways to define recognizable sets of feature trees which are more practical than automata: regular expressions and equational systems. In the first one, the sets are constructed by union, substitution and star (and, optionally, complement or intersection). In the second, they are defined as solutions of equations in a certain form. For both, counting constraints can be used to define the base cases. Thanks to the main theorem in Section 4, we are able to show that either class of defined sets is equal to the one for feature automata. Moreover, the devices can be effectively translated one into another. These results, together with the previous ones, are necessary to present a complete regular theory of feature trees and to offer a solution to the practical problem

²The unranked unordered trees studied in [Cou89] (the number of arguments of the nodes is not restricted, and the arguments are not ordered) are a special case of multitrees, namely with just one feature. In the framework of [Cou89], however, recognizability by automata is strictly weaker than definability by equational systems, even if the set of node labels is finite.

³In [ST92, Smo92], these correspond to the constraints xF, $xf\downarrow$ or their negations, where $F\subseteq\mathcal{F}$ finite and $f\in\mathcal{F}$.

of computing with types denoting sets of feature trees as described above.

2 The Algebra $\mathcal J$

In this section we will introduce feature trees and the more general multitrees as elements of an algebra that we define, called \mathcal{J} . This yields the notion of a \mathcal{J} -automaton. This section follows the approach of [Cou89] and [Cou92].

In the following we will assume a given set S of constructor symbols (also called sorts, referred to by A, B, etc.) and a given set F of feature symbols (also called attributes, or record field selectors, referred to by f, g, etc.).

Formally, multitrees are trees (i.e., finite directed acyclic rooted graphs) whose nodes are labeled over \mathcal{S} , and whose edges are labeled over \mathcal{F} . Or, the set \mathcal{MT} of multitrees over \mathcal{S} and \mathcal{F} can be introduced as $\mathcal{MT} = \bigcup_{n\geq 0} \mathcal{MT}_n$ where (let \mathcal{N} denote the set of all natural numbers, and \mathcal{N}_{finite}^M the set of finite multisets with elements from the set M):

$$\mathcal{MT}_{0} = \{ (A, \emptyset) \mid A \in \mathcal{S} \},$$

$$\mathcal{MT}_{n} = \{ (A, E) \mid A \in \mathcal{S}, E \in \mathcal{N}_{finite}^{\mathcal{F} \times \mathcal{MT}_{n-1}} \} \cup \mathcal{MT}_{n-1}.$$

 \mathcal{MT}_n contains the multitrees of depth $\leq n$.

Feature trees are multitrees such that all edges outgoing from the same node are labeled by different features. \mathcal{FT} denote the set of all feature trees (and \mathcal{FT}_n all those of depth $\leq n$).

We introduce two sorts MT and F for multitrees and features, respectively, and define the $\{MT, F\}$ -sorted signature:

$$\Sigma = \{\Rightarrow\} \uplus \mathcal{F} \uplus \mathcal{S}$$

where \Rightarrow is a function symbol of profile: $MT \times F \times MT \mapsto MT$, and the symbols in \mathcal{F} and \mathcal{S} are constants of sort F and of sort MT, respectively.

The algebra of multitrees \mathcal{J} is defined as a Σ -algebra. Its two domains are $D_{MT} = \mathcal{MT}$ and $D_F = \mathcal{F}$ of the sorts MT and F, respectively. The function symbol \Rightarrow is interpreted in \mathcal{J} as the operation which composes two multitrees $t, t' \in \mathcal{MT}$ via a feature $f \in \mathcal{F}$ to a new multitree composed of t and t' with an edge labeled f from the root of t to the root of t'. Or (where \sqcup denotes multiset union),

$$\Rightarrow^{\mathcal{J}} ((A, E), f, t) = (A, E \sqcup \{(f, t)\}).$$

Borrowing the 'tree sum' notation from [Niv92], we might write $\Rightarrow^{\mathcal{J}} (t, f, t')$ more intuitively as t + ft'. In fact, for the special case where $\mathcal{F} = \{1, 2\}$ (the two features denoting the left and right successor), we obtain an algebraic reading of the notation of [Niv92].

The interpretation of the constants is given by $f^{\mathcal{J}} = f$ and $A^{\mathcal{J}} = (A, \emptyset)$.

It is easy to verify that the algebra \mathcal{J} satisfies the order independence (OIT), i.e., the following equation is valid in \mathcal{J} .

$$\Rightarrow (\Rightarrow (x, f_1, x_1), f_2, x_2) = \Rightarrow (\Rightarrow (x, f_2, x_2), f_1, x_1)$$

$$\tag{1}$$

In the 'tree sum' notation this expresses the commutativity of +, in the sense that $t + f_1t_1 + f_2t_2 = t + f_2t_2 + f_1t_1$. Of course, always $t + f_1t_1 + f_2t_2 \neq t + f_1(t_1 + f_2t_2)$.

We use \mathcal{T}_{Σ} to denote the free algebra of terms over the signature Σ .

Lemma 2.1 The algebra of multitrees \mathcal{J} is isomorphic to the quotient of the free term algebra over Σ with the least congruence generated by the order-independence equation (1),

$$\mathcal{J} = \mathcal{T}_{\Sigma/OIT}$$
.

It is well-known that, given any system of equations \mathcal{E} , $\mathcal{T}_{\Sigma/\mathcal{E}}$ is the initial object in the category of all Σ -algebras satisfying the equations \mathcal{E} .

A \mathcal{J} -automaton is a tupel $(\mathcal{A}, h, Q_{\text{final}})$ consisting of a Σ -algebra \mathcal{A} , a homomorphism $h: \mathcal{J} \mapsto \mathcal{A}$ and the subset $Q_{\text{final}} \subseteq D_{MT}^{\mathcal{A}}$ of values of sort MT ("final states") where the number of values of sort MT and of sort F ("states") is finite. A \mathcal{J} -automaton corresponds to the "more concrete" notion of a (finite deterministic bottom-up) tree automaton over the terms of T_{Σ} such that all terms which are equal modulo OIT are evaluated to the same state. This means that any representation of a multitree t as a term in T_{Σ} can be chosen in order to calculate the value of t.

3 Feature Automata

Given any many-sorted signature Σ with a finite number of non-constant function symbols $c \in \Sigma_s^0$, we define a Σ -algebra \mathcal{A} to be *finitary* if, for each sort s and each value $q \in D_s^{\mathcal{A}}$ of sort s, the set:

$$\{c \in \Sigma_s^0 \mid c^{\mathcal{A}} = q \}$$

of constant symbols in Σ of sort s which are valued to q is finite or co-finite.

We now return to the particular $\{MT, F\}$ -sorted signature Σ introduced above; clearly, the definitions below can be made in general framework as well.

A feature automaton \mathcal{A} is defined as a finitary \mathcal{J} -automaton. The set of multitrees recognized by \mathcal{A} is the set:

$$L_{\mathcal{MT}}(\mathcal{A}) = \{ t \in \mathcal{MT} \mid h(t) \in Q_{\text{final}} \},$$

and the set of feature trees recognized by \mathcal{A} is the set: $L_{\mathcal{F}\mathcal{T}}(\mathcal{A}) = L_{\mathcal{M}\mathcal{T}}(\mathcal{A}) \cap \mathcal{F}\mathcal{T}$. The families $Rec_{\mathcal{M}\mathcal{T}}(\mathcal{J})$ and $Rec_{\mathcal{F}\mathcal{T}}(\mathcal{J})$ of recognizable sets of multitrees and feature trees are defined accordingly.

Remark. If (and only if) the set of features is infinite, the set of all feature trees is not a recognizable language of multitrees (with respect to \mathcal{J}).

Example. We will construct a feature automaton \mathcal{A} that recognizes the set of natural numbers. These are coded into the feature trees of the form $(0, \{(succ, (0, \{(succ, (..., \{(0,\emptyset)\})\})\}, \text{ with } n \text{ edges labeled } succ \text{ for the natural number } n$. The congruence classes, *i.e.*, the elements in the quotient term algebra $\mathcal{T}_{\Sigma/\text{OIT}}$, are the

 $^{^4}$ In a sense which can be made formal (cf., Section 8), also the associativity holds for +; this justifies dropping the parenthesis.

singletons $\{\Rightarrow (0, succ, \Rightarrow (0, succ, \Rightarrow (..., 0)))\}$. The feature automaton \mathcal{A} has the states $Q = \{q_{nat}, q_{other}\}$ and $P = \{p_{succ}, p_{other}\}$ of sort MT and F, respectively. The evaluation is given by:

$$0^{\mathcal{A}} = q_{nat},$$

$$A^{\mathcal{A}} = q_{other} \quad \text{if } A \neq 0,$$

$$succ^{\mathcal{A}} = p_{succ},$$

$$f^{\mathcal{A}} = p_{other} \quad \text{if } f \neq succ,$$

$$\Rightarrow^{\mathcal{A}} (q_{nat}, p_{succ}, q_{nat}) = q_{nat},$$

$$\Rightarrow^{\mathcal{A}} (q_1, p, q_2) = q_{other} \quad \text{otherwise.}$$

As final state set we choose $Q_{\text{final}} = \{q_{nat}\}$. It is clear that \mathcal{A} respects the order independence theory and the finitary-condition. Of course, it will be more practical to define this set by regular expressions or equational systems.

The following theorem and corollary states that the standard properties of recognizable languages are valid for the sets in $Rec_{\mathcal{F}\mathcal{T}}$ as well.

Theorem 3.1

- 1. Feature automata have a finite representation.
- 2. The family of recognizable languages of feature trees $Rec_{\mathcal{FT}}$ is closed under the Boolean operations. The corresponding feature automata can be given effectively.
- 3. The emptiness problem $(L_{\mathcal{FT}}(\mathcal{A}) \stackrel{?}{=} \emptyset)$ is decidable for each feature automaton \mathcal{A} .

Proof. The known constructions for Boolean operations on automata are still valid for \mathcal{J} -automata. To see that the finitary-condition is preserved, simply note that the system of finite and co-finite sets is Boolean closed and, for two states q_1 and q_2 of the feature automata \mathcal{A}_1 and \mathcal{A}_2 , respectively,

$$\{c \in \Sigma^0_s \mid c^{(\mathcal{A}_1, \mathcal{A}_2)} = (q_1, q_2)\} = \{c \in \Sigma^0_s \mid c^{\mathcal{A}_1} = q_1\} \cap \{c \in \Sigma^0_s \mid c^{\mathcal{A}_2} = q_2\}.$$

Since $\mathcal{J} = \mathcal{T}_{\Sigma/\text{OIT}}$, each \mathcal{J} -automaton \mathcal{A} corresponds to a tree automaton \mathcal{A}_T over terms in \mathcal{T}_{Σ} , and:

$$L_{\mathcal{F}\mathcal{T}}(\mathcal{A}) = \emptyset \text{ iff } L_{T_{\Sigma}}(\mathcal{A}_{T}) = \emptyset,$$

it suffices to decide the emptiness problem for the tree automaton \mathcal{A}_T . As usually, this can be done by checking all terms of depth smaller than the number of states of \mathcal{A}_T . Let C be some finite set of constants c such that $c^A = q$ for each state q which is a value of some constant. Iff L is not empty, it contains a term of bounded depth that is constructed with constants of C and non-constant function symbols. But there are only finitely many terms of this kind.

A finitary automaton can be finitely represented. From such a representation one can calculate some set C as described above. This yields an algorithm for testing $L_{\mathcal{MT}}(\mathcal{A}) = \emptyset$. In the case of $L_{\mathcal{FT}}(\mathcal{A})$ the algorithm checks only terms representing feature trees.

We conclude the section by defining non-deterministic feature automata which are needed in Sections 5 and 6.

Definition 3.2 A non-deterministic feature automaton $\mathcal{A} = (Q, P, h, Q_{\text{final}})$ is a tupel such that:

Q is the set of states of sort MT, P the states of sort F and $Q_{\text{final}} \subseteq Q$ is the set of final states,

h is composed of the functions $h: \mathcal{S} \to 2^Q$ and $h: \mathcal{F} \to 2^P$ and the transition function $\Rightarrow^{\mathcal{A}}: Q \times P \times Q \to 2^Q$,

A satisfies the OIT-theory, i.e., for all states q, p_1, q_1, p_2, q_2 ,

$$\Rightarrow^{\mathcal{A}} (\Rightarrow^{\mathcal{A}} (q, p_1, q_1), p_2, q_2) = \Rightarrow^{\mathcal{A}} (\Rightarrow^{\mathcal{A}} (q, p_2, q_2), p_1, q_1),$$

 \mathcal{A} satisfies the finitary-condition, i.e., for all states p and q, the sets $\{f \in \mathcal{F} \mid p \in f^{\mathcal{A}}\}\$ and $\{A \in \mathcal{S} \mid q \in A^{\mathcal{A}}\}\$ are finite or co-finite.

The evaluation of the term $t \in \mathcal{T}_{\Sigma}$ by \mathcal{A} , *i.e.*, the set $h(t) \subseteq Q$ is defined inductively by:

$$h(\Rightarrow (t_1, f, t_2)) = \Rightarrow^{\mathcal{A}} (h(t_1), h(f), h(t_2)).$$

If t_1 and t_2 are congruent modulo OIT, we have $h(t_1) = h(t_2)$. Thus, h([t]) = h(t) is well defined for all congruence classes [t]. The language of multitrees recognized by \mathcal{A} is:

$$L_{\mathcal{MT}}(\mathcal{A}) = \{ [t] \mid h([t]) \cap Q_{\text{final}} \neq \emptyset \},\$$

and the language of feature trees recognized by \mathcal{A} is $L_{\mathcal{F}\mathcal{T}}(\mathcal{A}) = L_{\mathcal{M}\mathcal{T}}(\mathcal{A}) \cap \mathcal{F}\mathcal{T}$. Each feature automaton is also a non-deterministic feature automaton.

Lemma 3.3 Given a non-deterministic feature automaton \mathcal{A} , an equivalent (deterministic) feature automaton \mathcal{A}^d can be constructed effectively.

Proof We apply the usual subset construction on a given non-deterministic feature automaton \mathcal{A} of the form above, yielding the equivalent automaton \mathcal{A}^d as follows: $Q^d = 2^Q$, $P^d = 2^P$, $A^{\mathcal{A}^d} = A^{\mathcal{A}}$, $f^{\mathcal{A}^d} := f^{\mathcal{A}}$, and:

$$\Rightarrow^{\mathcal{A}^d} (q_1^d, p^d, q_2^d) = \bigcup \{ \Rightarrow^{\mathcal{A}} (q_1, p, q_2) \mid (q_1, p, q_2) \in q_1^d \times p^d \times q_2^d \}.$$

We define the final states of \mathcal{A}^d by: $Q_{\text{final}}^d = \{q^d \mid q^d \cap Q_{\text{final}} \neq \emptyset\}.$

Clearly, the algebra \mathcal{A}^d satisfies the OIT-theory. The equality: The finitary-condition is preserved, since:

$$\{A \mid A^{\mathcal{A}^d} = q^d\} = \bigcap_{q \in q^d} \{A \mid q \in A^{\mathcal{A}}\} \cap \bigcap_{q \notin q^d} \{A \mid q \in A^{\mathcal{A}}\}^C$$

shows that the finitary-condition is preserved, too.

4 Counting Constraints

In this section we characterize recognizable languages of feature trees using formulae of a certain from, called counting constraints. The proof of this characterization, which is the main technical result of this paper, will be done in Sections 8 and 9.

The syntax of counting constraints C (written C(x) to indicate that x is the only free variable) is defined in the BNF style as follows.

$$C(x) ::= card \{ \varphi \in F \mid \exists y. (x \varphi y \land T y) \} \in N$$

$$\mid Sx \mid C(x) \land C(x) \mid C(x) \lor C(x)$$

$$\mid C(x) \lor C(x)$$

$$(2)$$

Here, N is a set of natural numbers which is recognizable in the monoid $(\mathcal{N}, +, 0)$; S, and T, a finite or co-finite subset of \mathcal{S} ; F a finite or co-finite sets of features.

The counting constraint $C(x) \equiv card\{\varphi \in \mathcal{F} | \exists y. (x\varphi y \land Ty)\} \in N$ holds for the multitree x if the number of all edges in x, which go from the root to a node labeled by a symbol in T and which are labeled by a feature in F, lies in the set N. Thus, the cardinality operator C applies on a multiset of features, C, counts double occurrences.

The counting constraint $C(x) \equiv Sx$ holds for the multitree x if the root of x is labeled by some symbol in S.

Some important feature constraints can be expressed by our new constraints. For example, in the syntax of [Smo92], for $F \subseteq \mathcal{F}$ finite, for $f \in \mathcal{F}$, and for $A \in \mathcal{S}$: xF ("for exactly the features f in F there exists one edge labeled f from the root"), $xf \downarrow$ ("there exists no edge labeled f from the root"), and f ("the root is labeled by f").

$$\begin{split} xF &\equiv \bigwedge_{f \in F} \ card\{\varphi \in \{f\} \mid \exists y.\, x\varphi y\} \in \{1\} \\ & \wedge \quad card\{\varphi \in F^c \mid \exists y.\, x\varphi y \ \} \in \{0\} \ , \\ xf \downarrow &\equiv \ card\{\varphi \in \{f\} \mid \exists y.\, x\varphi y\} \in \{0\} \ , \\ Ax &\equiv \ \{A\}x \ . \end{split}$$

Moreover our constraints are closed under negation. Indeed, \neg card $\{\varphi \in F \mid \exists y. (x\varphi y \land Ty)\} \in N$ is equivalent to card $\{\varphi \in F \mid \exists y. (x\varphi y \land Ty)\} \in N^c$, and $\neg Tx$ is equivalent to T^cx .

Each constraint C(x) defines the set $L_{MT}(C)$ of multitrees x for which the constraint C(x) holds. Accordingly, we define: $L_{FT}(C) = L_{MT}(C) \cap \mathcal{FT}$, $L_{MT_1}(C) = L_{MT}(C) \cap \mathcal{MT}_1$, and $L_{FT_1}(C) = L_{FT}(C) \cap \mathcal{FT}_1$. The languages of flat multitrees of the form $L_{MT_1}(C)$, or of flat feature trees $L_{FT_1}(C)$, are called *counting-definable*.

The following theorem holds for multitrees instead of feature trees, as well.

Theorem 4.1 A language of flat feature trees is counting-definable iff it is recognizable (in \mathcal{J} , by a feature automaton).

Proof Sketch. A flat multitree can be represented as a finite multiset over $(\mathcal{F} \cup \{root\}) \times \mathcal{S}$. The operation $\Rightarrow^{\mathcal{J}}$ corresponds to the union of such multisets. In Section 8 we study the algebra \mathcal{M} of finite multisets of pairs. It is three-sorted, the sorts denoting $\mathcal{F} \cup \{root\}$, \mathcal{S} and \mathcal{MT} , respectively. We show that \mathcal{J} - and \mathcal{M} -recognizability coincide.

In Section 9, we consider counting constraints D(x) for multisets x of \mathcal{M} . They are of the form:

$$D(x) \equiv card\{(f,A) \in x \mid f \in F, A \in T\} \in N,$$

or conjunctions or disjunctions of these. Again F and T are finite or co-finite subsets of \mathcal{F} and \mathcal{S} and N is a recognizable set of natural numbers.

We show that definability of languages of multisets by these constraints and \mathcal{M} -recognizability coincide. The main idea is that the mapping:

$$x \mapsto card\{(f, A) \in x \mid f \in F, A \in T\}$$

is essentially a homomorphism from \mathcal{M} into \mathcal{N} .

We finish this section noting a fact (cf., [Eil74]) which expresses exactly that feature automata can count features either threshold or modulo a natural number.

Fact 4.2 A language of natural numbers is recognizable iff it can be decomposed into a finite union of sets of the form: $\{p + rs \mid r \in \mathcal{N}\}$, with $p, s \in \mathcal{N}$.

5 Kleene's Theorem

We define regular expressions over feature trees. In generalization of the standard cases, the atomic constituents of these are not just constants (denoting singletons or trees of depth 1), but expressions which denote sets of feature trees of depth ≤ 1 .

As usual, we need construction variables labeling the nodes where the substitution and the Kleene star operations can take place. These variables are taken from a set Y which is assumed given (disjoint from S). It is infinite; the definition of each regular language, of course, uses only a finite number of construction variables. We call a syntactic expression C of the form (2) a counting-expression if T ranges over finite or co-finite subsets of $S \cup Y$.

A regular expression R over \mathcal{F} and $\mathcal{S} \cup Y$ is of the form given by:

Complement and intersection are optional operators, which, as we will see, do not properly add expressiveness.

The definition of the language $L_{\mathcal{F}\mathcal{T}}(R)$ of feature trees (or $L_{\mathcal{M}\mathcal{T}}(R)$ of multitrees) denoted by the regular expression R is by straightforward induction. For concatenation and Kleene star for sets of multitrees: If L_1 and L_2 are sets of feature trees, then $L_1 \cdot_y L_2$ is obtained by replacing the construction variable y in the leaves of the trees of L_1 by (possibly different) trees of L_2 . The Kleene star operation on a set is an iterated concatenation of a set with itself. Formally, for a set L of feature trees, $L_y^1 = L$, $L_y^n := L_y^{n-1} \cdot_y L$, and $L^{\star_y} = \bigcup_{n \geq 1} L_y^n$. The languages of feature trees (or multitrees) denoted by regular expressions are called regular languages.

Theorem 5.1 (Kleene) A language of feature trees (or multitrees) is regular iff it is recognizable.

Proof. It is sufficient to prove the theorem for multitrees. We show by induction over the structure of the regular expressions that the language of each regular expression over $S \cup Y$ and \mathcal{F} is recognizable. The base case R = C is handled by Theorem 4.1. Union is captured by the Boolean closure properties in Theorem 3.1. Substitution and star are established using the equivalence of deterministic and non deterministic feature automata. For the other direction, we use the standard McNaughton/Papert induction technique, the base case being handled again by Theorem 4.1.

6 Equational Systems

The next possibility to define recognizable sets of feature trees (or multitrees) in a convenient way uses equational systems. These systems again generalize the constituents from singletons of trees of the form a or $f(y_1, \ldots, y_n)$, for $a \in \Sigma_0$ and $f \in \Sigma_n$ in the case of a ranked signature for first-order trees, to counting-expressions denoting (unions of) sets of flat feature trees.

The extra symbols $y \in Y$ in these counting expressions now correspond to set variables of the equations.

We write $C(y_1, \ldots, y_n)$ instead of C if the set variables of C are contained in the set $\{y_1, \ldots, y_n\}$. These variables are not to be confused with the logical variable x used in C = C(x) as a logical formula.

An equational system is a finite set \mathcal{E} of equations of the form (where C_i is a counting-expression, for $i = 1, \ldots, n$):

$$y_i = C_i(y_1, \ldots, y_n).$$

Given an assignment, *i.e.*, a mapping $\alpha: Y \mapsto 2^{\mathcal{FT}}$, the equations in \mathcal{E} are interpreted such that $C_i(y_1, \ldots, y_n)$ denotes the set:

$$L_{\mathcal{F}\mathcal{T}}(C_i) \cdot_{y_1} \alpha(y_1) \cdot_{y_2} \ldots \cdot_{y_n} \alpha(y_n).$$

A solution of \mathcal{E} is an assignment α satisfying \mathcal{E} . Each equational system has a least solution. The existence follows with the usual fixed point argument. Namely, an equational system is considered as an operator over the lattice of assignments α and the least solution is obtained in ω iteration steps of this operator, starting with the assignment $\alpha(y_i) = \emptyset$ for $i = 1, \ldots, n$.

A language of feature trees is called *equational* if it is the union of some of the sets $\alpha(y_i)$ for the least solution α of \mathcal{E} . The notion is defined accordingly for multitrees.

Theorem 6.1 A language of feature trees (or multitrees) is equational iff it is recognizable.

Proof Since \mathcal{J} -recognizability corresponds to the characterization by congruence relations, and Theorem 4.1 covers the case of feature trees of depth ≤ 1 , the proof can be done following the standard one for first-order trees (cf., [GS84]).

7 Conclusion and Further Work

The results of this paper together present a complete regular theory of feature trees. They offer a solution to the concrete practical problem of computing with types denoting sets of feature trees as described in the introduction.

Now, it is interesting to investigate where, in the wide range of applications of first-order trees, feature trees can be useful in replacing or extending those. Since tree automata play a major role, either directly or just by underlying some other formalism, the regular theory of feature trees developed here is a prerequisite for this investigation.

A more speculative application might be conceived as part of the compiler optimizer of the programming language LIFE [AKP91b]. Namely, unary predicates over feature trees defined by Horn clauses without multiple occurrences of variables define recognizable sets of feature trees. Now, satisfiability of the conjunction of two such predicates corresponds to non-emptyness of the intersection of the defined sets. When used in deep guards, entailment of a predicate by others of this kind corresponds to the subset relation on the defined sets of feature trees.

We are curious to extend the developed theory in the following ways. First, we would like to find a logical characterization of the class of recognizable feature trees, extending the results of Doner, Thatcher/Wright and Courcelle [Don70, TW67, Cou90]. It will be interesting to combine second-order logic and the counting constraints introduced here, in order to account for the flexibility in the depth as well as in the out-degree of the nodes of feature trees.

Also, in order to account for circular data structures, like, e.g., circular lists, it is necessary to consider infinite (rational) feature trees. Thus, it would be useful to construct a regular theory of these.

Finally, in [CD91] it is shown that the first-order theory of a tree automaton is decidable (in the case of a finite signature). More precisely, it is possible to solve first-order formulas built up from equalities between first-order terms and membership constraints of the form $x \in q$, where q denotes a set defined by a tree automaton. Since we have established the corresponding automaton notion, we may hope to obtain the corresponding result for feature trees. For the special case of the set of all feature trees, this is the decidability of first-order feature logic. A proof for infinite feature trees can be found in [BS92]. Can the techniques of that proof be combined with the ones of [CD91]?

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Appendix

(Proof of Theorem 4.1)

8 The Algebra of Multisets

We will reduce \mathcal{J} -recognizability for languages of flat multitrees to a notion of recognizability of finite multisets of pairs. The idea is to identify a flat multitree with a finite multiset of pairs,

$$(A, E) \equiv \{(root, A)\} \sqcup E$$

where *root* is considered like an extra feature. Roughly, the operation of adding edges corresponds to the union operation on multisets.

In all generality, we introduce the algebra $\mathcal{M} = \mathcal{M}(\mathcal{U}_1, \dots, \mathcal{U}_n)$ of finite multisets over n-tuples with components in given sets $\mathcal{U}_1, \dots, \mathcal{U}_n$, for some $n \geq 1$. (Later, we will instantiate $\mathcal{U}_1 = \mathcal{F} \cup \{root\}$ and $\mathcal{U}_2 = \mathcal{S}$.) \mathcal{M} is n + 1-sorted, over the the sorts s_1, \dots, s_n and FMS which denote, respectively, the domains $D_{s_1} = \mathcal{U}_1, \dots, D_{s_n} = \mathcal{U}_n$, and $D_{FMS} = \mathcal{N}_{finite}^{\mathcal{U}_1 \times \dots \times \mathcal{U}_n}$ (where $\mathcal{N}_{finite}^{\mathcal{M}}$ denotes the set of finite multisets over \mathcal{M}).

The operations of \mathcal{M} are the (associative and commutative) union $\sqcup^{\mathcal{M}}$ of multisets and the creation of a singleton multiset from n elements, one for each component, *i.e.*, $\langle u_1, \ldots, u_n \rangle^{\mathcal{M}} = \{(u_1, \ldots, u_n)\}$. Thus, they are mappings $\sqcup^{\mathcal{M}} : D_{FMS} \times D_{FMS} \mapsto D_{FMS}$, and $\langle \rangle^{\mathcal{M}} : \mathcal{U}_1 \times \ldots \times \mathcal{U}_n \mapsto D_{FMS}$.

Formally, \mathcal{M} is an algebra over the $\{s_1, \ldots, s_n, FMS\}$ -sorted signature:

$$\Sigma_{\mathcal{U}_1,...,\mathcal{U}_n} = \mathcal{U}_1 \uplus ... \uplus \mathcal{U}_n \uplus \{\langle .,...,.\rangle, \sqcup \}$$

where the constants of sort s_i are just the elements of \mathcal{U}_i , and the two function symbols have the profile: $\sqcup : FMS \times FMS \mapsto FMS$, and $\langle \rangle : s_1 \times \ldots \times s_n \mapsto FMS$.

Lemma 8.1 The algebra \mathcal{M} is isomorphic to the quotient of the term algebra with the congruence generated by the associativity and commutativity laws for \sqcup ,

$$\mathcal{M} = T_{\Sigma_{\mathcal{U}_1,\ldots,\mathcal{U}_n}/AC}.$$

We define a subset of D_{FMT} of multisets of n-tuples to be recognizable if it is recognized by a finitary \mathcal{M} -automaton.

It is important to note that the notions of recognizability in $\mathcal{M} = \mathcal{M}(\mathcal{U}_1, \dots, \mathcal{U}_n)$ and $\mathcal{M}(\mathcal{U}_1 \times \dots \times \mathcal{U}_n)$ can be different, namely if $n \geq 2$ and one of the \mathcal{U}_i is infinite.⁵

Now, we consider the special case where $\mathcal{U}_1 = \mathcal{F} \cup \{root\}$ and $\mathcal{U}_2 = \mathcal{S}$, *i.e.*,

$$\mathcal{M} \ = \ \mathcal{M}(\mathcal{F} \cup \{\mathit{root}\}, \mathcal{S}).$$

⁵Generally, the finiteness condition for $\mathcal{M}(\mathcal{U}_1 \times \ldots \times \mathcal{U}_n)$ -automata is weaker then the one for \mathcal{M} -automata. It may be strictly weaker since cartesian products of finite and co-finite sets need neither be finite nor co-finite. For example, suppose \mathcal{U} to be an infinite set. The cartesian product $\mathcal{U} \times \{1\}$ is neither finite nor co-finite as subset of $\mathcal{U} \times \{0,1\}$. Thus, the language of the singleton subsets of $\mathcal{U} \times \{1\}$ is not recognizable in the algebra $\mathcal{M}(\mathcal{U} \times \{0,1\})$, but it is with respect to $\mathcal{M} = \mathcal{M}(\mathcal{U}, \{0,1\})$.—In fact, it is this finitary-condition which makes the proofs that complicated and non-standard.

Thus, the domains of \mathcal{M} are $D_{s_1}^{\mathcal{M}} = \mathcal{F} \cup \{root\}, D_{s_2}^{\mathcal{M}} = \mathcal{S}$, and $D_{FMS}^{\mathcal{M}} = FMS(\mathcal{F} \cup \{root\} \times \mathcal{S})$.

We define the injection:

$$I: \mathcal{MT}_1
ightarrow \mathcal{N}_{finite}^{oldsymbol{(\mathcal{F} \cup \{root\})} imes \mathcal{S}}$$

by $I((A, E)) = \{(root, A)\} \sqcup E$. Thus (writing the operator $\sqcup^{\mathcal{M}}$ infix):

$$I(\Rightarrow^{\mathcal{I}} (t, f, A)) = I(t) \sqcup^{\mathcal{M}} \langle f, A \rangle^{\mathcal{M}}.$$

Lemma 8.2 (Reduction Lemma) A language L of flat multitrees is recognizable in \mathcal{J} iff the language I(L) of multisets of pairs is recognizable in \mathcal{M} .

Proof The difficult direction is from left to right. Given a finitary \mathcal{J} -automaton $(\mathcal{A}, h, Q_{\text{final}})$, where $D_{\mathcal{A}}^{MT} = Q$ and $D_{\mathcal{A}}^{F} = P$, we construct a finitary \mathcal{M} -automaton $(\mathcal{A}^{\star}, h^{\star}, Q_{\text{final}})$ such that, for all flat multitrees t:

$$h^{\star}(I(t)) = h(t). \tag{3}$$

This is sufficient to show the recognizability of I(L), since $I(L) = h^{-1}(A) \cap I(\mathcal{MT}_1)$, and $I(\mathcal{MT}_1)$ is a recognizable set in \mathcal{M} .

We set $D_{s_2}^{\mathcal{A}^*} = Q$, $D_{s_1}^{\mathcal{A}^*} = P \cup \{p_{root}\}$, and (where Func denotes the set of functions generated by the functions $\Rightarrow^{\mathcal{J}} (., p, q)$; *i.e.*, the smallest set containing these and closed under composition):

$$D_{FMS}^{\mathcal{A}^*} = Func \uplus Q \uplus \{q_-\}.$$

The evaluation of \mathcal{A}^* is defined by (we write $\cdot^{\mathcal{A}^*}$ instead of $h^*(\cdot)$ and use the more intuitive infix notation):

$$\langle p, q \rangle^{\mathcal{A}^{\star}} = \Rightarrow^{\mathcal{A}} (., p, q),$$

$$\langle p_{root}, q \rangle^{\mathcal{A}^{\star}} = q,$$

$$h_{1} \sqcup^{\mathcal{A}^{\star}} h_{2} = h_{1} \circ h_{2},$$

$$q \sqcup^{\mathcal{A}^{\star}} h = h(q),$$

$$h \sqcup^{\mathcal{A}^{\star}} q = h(q),$$

$$q \sqcup^{\mathcal{A}^{\star}} \tilde{q} = q_{-}.$$

Every function in the interpretations taking q_{-} as argument is again mapped to q_{-} . Precisely:

$$\begin{array}{rclcrcl} q_{-} \sqcup^{\mathcal{A}^{*}} h & = & q_{-} \,, \\ h \sqcup^{\mathcal{A}^{*}} q_{-} & = & q_{-} \,, \\ q_{-} \sqcup^{\mathcal{A}^{*}} q & = & q_{-} \,, \\ q \sqcup^{\mathcal{A}^{*}} q_{-} & = & q_{-} \,, \\ \langle p, q_{-} \rangle^{\mathcal{A}^{*}} & = & q_{-} \,, \\ \langle p_{root}, q_{-} \rangle^{\mathcal{A}^{*}} & = & q_{-} \,. \end{array}$$

Clearly, \mathcal{A}^* is an AC-automaton, *i.e.*, the operation $\sqcup^{\mathcal{A}^*}$ is associative and commutative. The associativity is trivial for functions as arguments. The commutativity for functions follows from the OIT-theory, and the associativity for functions by:

$$\Rightarrow^{\mathcal{A}} (., p, q) \sqcup^{\mathcal{A}^{*}} \Rightarrow^{\mathcal{A}} (., p_{1}, q_{1}) = \Rightarrow^{\mathcal{A}} (\Rightarrow^{\mathcal{A}} (., p_{1}, q_{1}), p, q))$$

$$= \Rightarrow^{\mathcal{A}} (\Rightarrow^{\mathcal{A}} (., p, q), p_{1}, q_{1}))$$

$$= \Rightarrow^{\mathcal{A}} (., p_{1}, q_{1}) \sqcup^{\mathcal{A}^{*}} \Rightarrow^{\mathcal{A}} (., p, q).$$

The proof for all possible cases is now easily established.

The identity (3) is now easily verified. Finally, we note that the finitary-condition is preserved from \mathcal{A} to \mathcal{A}^* .

For the other direction, given a finitary \mathcal{M} -automaton \mathcal{A}^* , we will construct a finitary \mathcal{J} -automaton \mathcal{A} satisfying (3). This is sufficient, now, since \mathcal{MT}_1 is a recognizable set in \mathcal{J} . In fact, we will construct an automaton in another algebra.⁶ Next, we will introduce this algebra. We resume this proof after having proven Lemma 8.4.

The algebra \mathcal{J}_{local} of flat multitrees is obtained from the algebra \mathcal{J} by restricting the domain of the third argument from \mathcal{MT} to \mathcal{S} (... = \mathcal{MT}_0), and the domain of the first from \mathcal{MT} to \mathcal{MT}_1 , *i.e.*, to to flat multitrees instead of arbitrary ones.

That is, the algebra \mathcal{J}_{local} is three-sorted with sorts MT_1 , F and S. The domains are given by $D_{MT_1} = \mathcal{MT}_1$, $D_F = \mathcal{F}$, $D_S = \mathcal{S}$. The operation is given by (where E is a finite multiset over pairs in $\mathcal{F} \times \mathcal{S}$):

$$\Rightarrow^{\mathcal{J}_{local}} ((A_1, E), f, A_2) = (A_1, E \sqcup \{(f, A_2)\})$$

(which is equal to $\Rightarrow^{\mathcal{J}} ((A_1, E), f, A_2)$). The signature of \mathcal{J}_{local} is the disjoint union:

$$\Sigma_{local} = \mathcal{S} \uplus \mathcal{F} \uplus \mathcal{S} \uplus \{\Rightarrow\}.$$

Here, the symbols in S appear twice: they are supposed to be renamed apart. Firstly, they are constants of sort MT_1 , and secondly, they are constants of sort S. The different functionality is made clear syntactically by writing A_{MT_1} and A_S , with interpretations $(A_{MT_1})^{\mathcal{J}_{local}} = (A, \emptyset) \in \mathcal{MT}_0 \subseteq \mathcal{MT}_1$ and $(A_S)^{\mathcal{J}_{local}} = A \in S$.

The features are constants of sort F and interpreted freely. The profile of the function symbol in \mathcal{J}_{local} is $\Rightarrow: MT_1 \times F \times S \to MT_1$.

The algebra \mathcal{J}_{local} satisfies the order independence theory (OIT); namely, for all flat multitrees t, features f and symbols A the following holds.

$$\Rightarrow^{\mathcal{J}_{local}} ((\Rightarrow^{\mathcal{J}_{local}} (t, f_1, A_1), f_2, A_2) = \Rightarrow^{\mathcal{J}_{local}} ((\Rightarrow^{\mathcal{J}_{local}} (t, f_2, A_2), f_1, A_1)$$

The following lemma states that we can use the more concrete notion of tree automata.

Lemma 8.3 \mathcal{J}_{local} is isomorphic to a quotient term algebra,

$$\mathcal{J}_{local} = \mathcal{T}_{\Sigma_{local}/OIT}$$
.

Again, we define recognizability in \mathcal{J}_{local} in terms of finitary automata.

Lemma 8.4 A language of flat multitrees is recognizable in \mathcal{J} iff it is recognizable in \mathcal{J}_{local} .

Proof We will first modify a finitary \mathcal{J} -automaton \mathcal{A} , where $D_{\mathcal{A}}^{MT} = Q$ and $D_{\mathcal{A}}^{F} = P$, in order to obtain a finitary \mathcal{J}_{local} -automaton \mathcal{A}^{1} such that the two automata (with the

⁶The motivation for the construction of yet another algebra is, roughly, the fact that a symbol $A \in \mathcal{S}$ occurs as a root-labeling as well as a leave-labeling; these two roles are distinguished in \mathcal{J} -automata, but not in \mathcal{M} -automata.

same set of final states) will recognize the same languages of flat multitrees. We define the domains of \mathcal{A}^1 by:

$$D_S^{\mathcal{A}^1} = Q ,$$

$$D_{MT_1}^{\mathcal{A}^1} = Q ,$$

$$D_F^{\mathcal{A}^1} = P ,$$

and we define the evaluation of \mathcal{A}^1 by (for all $A \in \mathcal{S}$, $f \in \mathcal{F}$, and for all $q, q' \in Q$ and $p \in P$):

$$(A_{MT_1})^{\mathcal{A}^1} = A^{\mathcal{A}},$$

$$(A_S)^{\mathcal{A}^1} = A^{\mathcal{A}},$$

$$f^{\mathcal{A}^1} = f^{\mathcal{A}},$$

$$\Rightarrow^{\mathcal{A}^1} (q, p, q') = \Rightarrow^{\mathcal{A}} (q, p, q').$$

Clearly the finitary-condition and the order independence theory are preserved between \mathcal{A}^1 and \mathcal{A} .

For the other direction, given a finitary \mathcal{J}_{local} -automaton \mathcal{A}^2 (with final states $Q_{\rm final}^2$, of sort MT_1), we will define a finitary \mathcal{J}_{local} -automaton \mathcal{A}^1 that recognizes the same language, but has the two properties: $D_{MT_1}^{\mathcal{A}^1} = D_S^{\mathcal{A}^1}$, and, for all symbols A in \mathcal{S} , $(A_{MT_1})^{\mathcal{A}^1} = (A_S)^{\mathcal{A}^1}$. Thanks to these, one can define a \mathcal{J} -automaton \mathcal{A} that accepts the same flat multitrees as \mathcal{A}^1 . Again, this is sufficient since the language \mathcal{MT}_1 is recognizable with respect to \mathcal{J} .

We define the domains of A^1 by:

$$D_{MT_{1}}^{A^{1}} = D_{MT_{1}}^{A^{2}} \times D_{S}^{A^{2}},$$

$$D_{S}^{A^{1}} = D_{MT_{1}}^{A^{2}} \times D_{S}^{A^{2}},$$

$$D_{F}^{A^{1}} = D_{F}^{A^{2}},$$

and, after having fixed an arbitrary element $r_{fix} \in D_S^{\mathcal{A}^2}$, we define the evaluation of \mathcal{A}^1 by (for all $A \in \mathcal{S}$, $f \in \mathcal{F}$, and for all $q, \tilde{q} \in D_{MT_1}^{\mathcal{A}^2}$, $p \in D_F^{\mathcal{A}^2}$ and $r, \tilde{r} \in D_S^{\mathcal{A}^2}$):

$$(A_{MT_{1}})^{\mathcal{A}^{1}} = ((A_{MT_{1}})^{\mathcal{A}^{2}}, (A_{S})^{\mathcal{A}^{2}}),$$

$$(A_{S})^{\mathcal{A}^{1}} = ((A_{MT_{1}})^{\mathcal{A}^{2}}, (A_{S})^{\mathcal{A}^{2}}),$$

$$f^{\mathcal{A}^{1}} = f^{\mathcal{A}^{2}},$$

$$\Rightarrow^{\mathcal{A}^{1}} ((q, r), p, (\tilde{q}, \tilde{r})) = (\Rightarrow^{\mathcal{A}^{2}} (q, p, \tilde{r}), r_{fix}).$$

As final states of \mathcal{A}^1 we choose:

$$Q_{\text{final}}^1 = \{(q, r) \mid q \in Q_{\text{final}}^2 \text{ and } r \in D_S^{\mathcal{A}^2} \}.$$

Again, the finiteness condition and the order independence theory are preserved. This concludes the proof of Lemma 8.4.

End of Proof of Reduction Lemma 8.2

Given a finitary \mathcal{M} -automaton \mathcal{A}^* , we construct a finitary \mathcal{J}_{local} -automaton \mathcal{A} such that $(I(t))^{\mathcal{A}^*} = t^{\mathcal{A}}$ for all flat multitrees t. The domains of \mathcal{A} are: $D_S^{\mathcal{A}} = D_{s_2}^{\mathcal{A}^*}$, $D_F^{\mathcal{A}} = D_{s_1}^{\mathcal{A}^*}$ and $D_{MT_1}^{\mathcal{A}} = D_{FMS}^{\mathcal{A}^*}$.

The evaluation of \mathcal{A} is defined by (where q, p and r are states of \mathcal{A} of sorts MT_1 , F and S):

$$(A_S)^{\mathcal{A}} = A^{\mathcal{A}^*},$$

$$f^{\mathcal{A}} = f^{\mathcal{A}^*},$$

$$(A_{MT_1})^{\mathcal{A}} = \langle root^{\mathcal{A}^*}, (A_S)^{\mathcal{A}^*} \rangle^{\mathcal{A}^*},$$

$$\Rightarrow^{\mathcal{A}} (q, p, r) = q \sqcup^{\mathcal{A}^*} \langle p, r \rangle^{\mathcal{A}^*}.$$

Since \mathcal{A}^* satisfies (AC), \mathcal{A} satisfies (OIT). The finitary-condition is preserved, as well. \square

9 Counting in Multisets

Again in the general framework where $\mathcal{M} = \mathcal{M}(\mathcal{U}_1, \dots, \mathcal{U}_n)$, We will characterize recognizability in \mathcal{M} , *i.e.*, of languages of finite multisets, by appropriate counting constraints.

We define \mathcal{M} -counting constraints C (written C(x) to indicate that x is the only free variable—logically, a multiset variable) to expressions of the following form:

Here, N is a recognizable set of natural numbers with respect to the monoid $(\mathcal{N}, +, 0)$, and the sets $U_i \subset \mathcal{U}_i$ are finite or co-finite. The counting constraint

 $C(x) \equiv card\{(u_1,\ldots,u_n) \in x \mid u_i \in U_i \text{ for all } i\} \in N \text{ holds for the multiset } x \text{ if the number of tuples } (u_1,\ldots,u_n) \text{ in } x \text{ such that } u_i \in U_i \text{ for all } i=1,\ldots,n \text{ is an element of } N.$ The cardinality operator card applies on a multiset of tuples, i.e., counts double occurrences.

The language defined by an \mathcal{M} -counting constraint C(x) is the set of all finite multisets x that satisfy C(x). It is denoted by $L_{\mathcal{M}}(C)$.

Theorem 9.1 The family of languages defined by \mathcal{M} -counting constraints is exactly the family of languages of multisets recognizable in \mathcal{M} .

Proof. Given an \mathcal{M} -counting constraint of the form: $C = card\{(u_1, \ldots, u_n) \in x \mid u_i \in U_i \text{ for all } i \} \in N$, we will show the recognizability of $L_{\mathcal{M}}(C)$.

We can define a homomorphism $h: \mathcal{M}(\mathcal{U}_1, \ldots, \mathcal{U}_n) \to \mathcal{M}(\{1\}, \ldots, \{1\})$ by setting $h(u_i) = \{1\}$ for $u_i \in U_i$, and $h(u_i) = \emptyset$ otherwise.

Furthermore, the homomorphism $J: \mathcal{N}_{finite}^{\{1\}} \times \ldots \times \{1\} \to \mathcal{N}$, given by $J(\{(u_1, \ldots, u_n)\} = 1$ if $(u_1, \ldots, u_n) = (1, \ldots, 1)$, and $\ldots = 0$, otherwise, identifies a multiset consisting of k tuples $(1, \ldots, 1)$ with $k \in \mathcal{N}$.

Thus, for all finite multisets of n-tupels $x \in D_{FMT}$,

$$J(h(x)) = card \{(u_1, \dots, u_n) \in x \mid u_i \in U_i \text{ for all } i \}.$$

Hence, $L_{\mathcal{M}}(C) = h^{-1}(J^{-1}(N))$. The finitary-condition is invariant under inverse images of homomorphisms. Thus, $L_{\mathcal{M}}(C)$ is recognizable in \mathcal{M} .

For the reverse inclusion, suppose that L is recognized by a finitary \mathcal{M} -automaton $(\mathcal{A}, h, Q_{\text{final}})$ with, say, the set $D_{FMS} = \{q_1, \ldots, q_n\}$ of states of sort FMS.

The evaluation of the multiset t by \mathcal{A} leads to the state (written in a notation which is justified by the fact that \mathcal{A} satisfies (AC), even if $\sqcup^{\mathcal{A}}$ is taken over the empty multiset):

$$t^{\mathcal{A}} = \bigsqcup_{(u_1, \dots, u_n) \in t}^{\mathcal{A}} \langle u_1^{\mathcal{A}}, \dots, u_n^{\mathcal{A}} \rangle^{\mathcal{A}}.$$

We define the natural numbers: $a_t(i) = card \{(u_1, \ldots, u_n) \in t \mid \langle u_1^{\mathcal{A}}, \ldots, u_n^{\mathcal{A}} \rangle^{\mathcal{A}} = q_i \}$ and obtain (again thanks to (AC) being satisfied):

$$t^{\mathcal{A}} = \bigsqcup_{i=1}^{n} {}^{\mathcal{A}} \bigsqcup_{j=1}^{a_t(i)} {}^{\mathcal{A}} q_i .$$

We define a mapping $\nu_t : \{1, \ldots, n\} \to \{1, \ldots, n\}$ such that $q_{\nu_t(i)} = \bigsqcup_{j=1}^{a_t(i)} q_i$. If $t \in L_{\mathcal{M}}(\mathcal{A})$, then:

$$\bigsqcup_{i=1}^{n} \mathcal{A} \ q_{\nu_t(i)} \in Q_{\text{final}},\tag{4}$$

Generally, for a mapping $\mu : \{1, \dots, n\} \to \{1, \dots, n\}$, we define, for $i = 1, \dots, n$, the set of natural numbers:

$$N_{\mu}^{i} = \{ m \in \mathcal{N} \mid \bigsqcup_{i=1}^{m} A q_{i} = q_{\mu(i)} \}.$$

We note that $a_t(i) \in N_{\nu_t}^i$ for i = 1, ..., n. That is, t is an element of the language defined by the \mathcal{M} -counting constraint:

$$\bigwedge_{i=1}^n a_x(i) \in N_{\nu_t}^i.$$

Vice versa, for each mapping μ satisfying the property (4), the language of the \mathcal{M} -counting constraint:

$$\bigwedge_{i=1}^{n} a_x(i) \in N_{\mu}^i$$

is contained in L. We get L = L(R) where R is the M-counting constraint:

$$R = \bigvee_{\substack{\mu \\ \text{with } (4)}} \bigwedge_{i=1}^{n} a_x(i) \in N_{\mu}^{i} .$$

Since the number of mappings μ with (4) is finite, it only remains to show that the constraints used in R are of the defined form. The constituents $a_i(x)$ are admissible by the finitary-condition of \mathcal{A} . Finally, we have to proof that the sets N^i_{μ} are recognizable with

respect to $(\mathcal{N}, +, 0)$. We will construct appropriate automata \mathcal{A}^i_{μ} from \mathcal{A} . We set $D^{\mathcal{A}^i_{\mu}} = Q$, $0^{\mathcal{A}^i_{\mu}} = \emptyset^{\mathcal{A}}$, $1^{\mathcal{A}^i_{\mu}} = q_i$ and interpret the addition by $\sqcup^{\mathcal{A}}$. As final states we take the singleton $\{q_{\mu(i)}\}$. Then, \mathcal{A}^i_{μ} recognizes N^i_{μ} .

Proof of Theorem 4.1.

For each language L of flat multitrees defined by a counting constraint C we will find an \mathcal{M} -counting constraint C' that defines I(L), and $vice\ versa$.

Given a counting constraint for flat multitrees of the form:

$$C(x) = card \{ \varphi \in F \mid \exists y. (x\varphi y \land Ty) \in N,$$

we set:

$$C'(x) = card \{ (\varphi, y) \in x \mid \varphi \in F \land y \in T \} \in N$$
$$\cap card \{ (root, y) \in x \mid y \in \mathcal{F} \} = 1.$$

The case C = Tx is obvious, as well as conjunction and disjunction.

For the other direction, given an \mathcal{M} -counting constraint C' for finite multisets, we will give a constraint C such that $L_{\mathcal{MT}_1}(C_x) = I^{-1}(L_{\mathcal{M}}(C'))$, or, equivalently, $L_{\mathcal{MT}_1}(C) = L_{\mathcal{M}}(C') \cap I(\mathcal{MT}_1)$. We note that the languages of the form I(L) are the multisets containing exactly one pair with first component root. Given the \mathcal{M} -counting constraint:

$$C' = card\{(\varphi, y) \in x \mid \varphi \in F \land y \in T\} \in N$$
,

we have to distinguish the two cases $root \notin F$ and $root \in F$. In the first case we set:

$$C \, = \, card \, \{ \varphi \in F \, | \, \exists y. (x \varphi y \, \wedge \, Ty \} \, \in \, N \, .$$

In the second case, we note that the set: $N-1 = \{n-1 \mid n \in N \text{ and } n \geq 1\}$ is recognizable with respect to $(\mathcal{N}, +, 0)$, and set:

$$C = \operatorname{card} \{ \varphi \in F - \{root\} \mid \exists y. (x\varphi y \land Ty) \} \in N - 1$$

$$\cap Tx.$$

In either case C has the required property.

This concludes the proof of Theorem 4.1, since the reduction lemma (Lemma 8.2, page 15) and the above theorem (Theorem 9.1) close the cycle from counting-definable languages L of flat feature trees to those recognizable in \mathcal{J} by feature automata. Namely, according to the above correspondence between counting- and \mathcal{M} -counting constraints, via \mathcal{M} -counting-definable languages I(L), which, according to Theorem 9.1, are exactly the ones recognizable in \mathcal{M} , back to L according to Lemma 8.2.

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