Automatic deployment of the Network Weather Service using the Effective Network View

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Outline

The Network Weather Service

Overview Functionalities Configuration & Deployment

Effective Network View

Overview Mapping algorithm Summary

Deploying the NWS using ENV

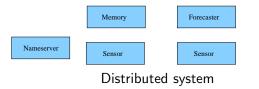
Deployment design Example result Applying the deployment

Overview

Goal: (Grid) system availabilities measurement and forecasting Project from UCSB, used by AppLeS, Globus, NetSolve, Ninf, DIET, ...

Architecture

Sensor: conducts measurements Memory: stores the results

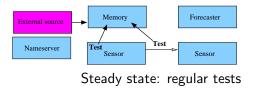


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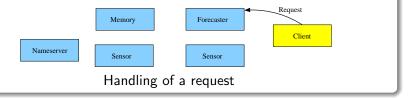


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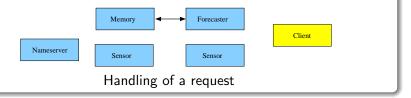


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Provided metrics

bandwidthTcp, latencyTcp (Default: 64Kb in 16Kb messages; buffer=32Kb), availableCpu (for an incoming process), currentCpu (for existing processes), connectTimeTcp, freeDisk, freeMemory, ...

Statistical forecasting

Selection of the best statistical method (mean, median, gradian, last value, ...)

Data = serie: $D_1, D_2, \dots, D_{n-1}, D_n$. We want D_{n+1} . Methods are applied on D_1, D_2, \dots, D_{n-1} . each one predict D_n . Selection of the best on D_n to predict D_{n+1} .

Correction Do not let experiments interfere.

Two test packets on same link \Rightarrow each report half of bandwidth Clique: set on which tests are done in a mutually exclusive manner

Scalability Keep cliques small for sufficient frequency and reactivity.

Completeness Estimate each host pair

aggregation when lacking direct measurement

 \Rightarrow cliques should follow sub-net tilling

Intrusiveness Conduct only needed test One pair is representative on a hub

Configuring NWS is a difficult task

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The Effective Network View mapping solution

Overview

Goal: Mapping the network topology Authors: Gary Shao *et Al* (UCSD) Motivation: Master/slave scheduling Methodology: Active interference tests

Related work

Method	Restricted	Focus	Routers	Notes
SNMP	authorized	path	all	passive, LAN
traceroute	ICMP	path	all	level 3 of OSI
pathchar	root	path	all	link bandwidth, slow
Other	no	path	$d_{in} \neq d_{out}$	tree
tomography				bipartite [Rabbat03]
ENV	no	interference	some	tree only

The Network Westher Servic

Overview

Mapping algorithm (1/4)

Naive algorith

For all hosts (a, b, c, d), measure:

bw(ab): bandwidth on (ab)

 $bw_{\parallel cd}(ab)$: idem when (cd) is saturated

Interference if $\frac{bw_{/\!/\,cd}(ab)}{bw(ab)}\simeq 0.5$

Naivety is a bad habit Network stabilization \Rightarrow 2 tests per minutes \Rightarrow 50 days for 20 hosts

ENV algorithm

- Tree view: Interferences between streams from a *master* node to any \Rightarrow from $O(n^4)$ to $O(n^3)$
- Various other optimizations to reduce the number of tests

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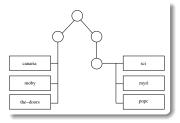
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Algorithm (2/4): master-independent data collection

Structural topology

Topology first guess:

- Each node traceroute to an external location
- Ø Merging results gives a tree



The Network Westher Service

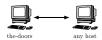
Algorithm (3/4): master-dependent data collection

Successive refinements of the topology

• Host to host bandwidth

split out machines having different bandwidth to the master

- Pairwise host bandwidth measure bandwidth concurrently compare to previous step split cluster if transfers independent
- Internal cluster bandwidth
- Jammed bandwidth



The Network Westher Service Over

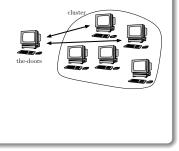
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The Network Westher Service

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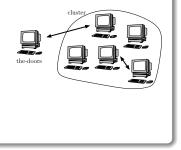
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Algorithm (4/4): Result on the ENS-Lyon network

Physical topology the-doors canaria moby Effective topology from the-doors backbone router giga_router Hub 10 Mhns 100 Mbps routlhpc canaria the-doors routlhpc Hub sci2 scil ens-lyon.fr domain mvri 1 sci3 popc.private domain popc0 Hub mvri0 Switch myri0 popc0 sci4 myri2 sci6 sci5 myri1 myri2

Summary about ENV

Tradeoffs Master/Slave: tree view only (price for efficiency?) **Intrusiveness:** inject large amount of traffic (price for simplicity?)

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Known problems

Asymmetric routes: not taken into account (yet?)

Makes mapping faster, but such inconsistencies are common

Open questions

Reliability and accuracy:

- Platform evolution (⇒ mapping speed)
- Experimental thresholds (empirically determined)

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Deployment design

Typical Grid testbeds are constellation of trees \Rightarrow hierarchical monitoring Manually: 2 levels (inter-organization vs intra-organization) Here: N levels (one per group)

Bottom-up algorithm along the tree

shared group (hub): every pair is representative of internal connectivity

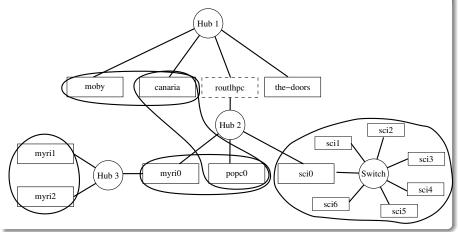
- $\Rightarrow~$ Form a clique with two arbitrarily chosen hosts
- © NWS cannot substitute a pair with the chosen one, must be application level

not shared group (switch): transfers interfere only if same host in both $(AB \parallel CD \Leftrightarrow \{AB\} \cap \{CD\} = \emptyset)$

- \Rightarrow Host-based locking needed (but not supported by NWS)
- ⇒ Form a clique with all hosts (ensure validity, deteriorate frequency)

Example on the ENS-Lyon network

Result of the algorithm in our case



Previous (NWS) solution

ssh to each host; pass options to daemons on command-line

Our solution

- Make a global configuration file; dispatch it using e.g. NFS
- Manager script on each host to apply it (after ssh)

Ease platform startup and shutdown

Future

Watchdog, or real management solution (JINI) would allow error detection and recovery

The Network Weather Service Effective Network View

Conclusion

- NWS is the *de-facto* standard for Grid availability monitoring
- Ensuring correction, scalability, completeness, limiting intrusiveness requires topology knowledge (interferences: potential collisions)
- ENV provides an interference-focused network mapping
- Those informations sufficient for an efficient configuration planning

Open questions & future work

About ENV:

- Asymmetric routes + tree limitation
- Automatic threshold discovery

Automatic deployment of NWS using ENV:

- Quantify quality of configuration (simulator)
- Platform evolutions
- Real management solution

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