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Intensional Approaches for Symbolic Methods

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————— THÈME 1 —————

 ***Rapport
de recherche***


Intensional Approaches for Symbolic Methods

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Abstract: We present a behavioral model for discrete event systems based on an intensional formalism, as a possible approach within the broader trend towards rich symbolic representations in verification. We define *Intensional Labeled Transition Systems* with associated combinators of parallel composition and event hiding, and we propose *symbolic bisimulation* to handle strong bisimulation intensionally. Further on, we explain how the methodology has been developed for the synchronous language SIGNAL, via the verification tool SIGALI.

Key-words: Intensional transition systems, polynomials, (symbolic) bisimulation, synchronous languages, equivalence checking

(Résumé : *tsvp*)

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Approches intentionnelles pour les méthodes symboliques

Résumé : Nous présentons un modèle de comportement destiné aux systèmes d'événements discrets qui se repose sur un formalisme intentionnel. C'est une approche possible dans le cadre de travaux dont le but est d'enrichir et/ou de simplifier des manipulations des représentations symboliques dans le domaine de la vérification. Nous définissons des *système de transitions étiquetés intentionnels* ainsi que des opérateurs de composition parallèle et de masquage d'événements, et nous proposons une bisimulation symbolique afin de manipuler de la bisimulation forte intentionnellement. Nous expliquons comment cette méthodologie a été développée dans le cadre du langage synchrone SIGNAL par moyen de l'outil de vérification SIGALI.

Mots-clé : systèmes de transitions intentionnels, polynomiaux, bisimulation symbolique, langages synchrones, vérification d'équivalences

1 Introduction

Dynamic systems are systems that evolve according to their environment. In general, an evolution of the system, in a given state, depends on an input event (some information given by the environment); this evolution leads to some instantaneous output event and to state changes.

Synchronous languages have been designed to ease the programmer's task when dealing with such systems; they provide some primitives for concurrency and communication. They can be of different kinds. The most popular ones that have been designed in France are: ESTEREL [BC84] an imperative language, LUSTRE [Pla88] and SIGNAL [BLJ91] based on declarative approach. These languages naturally bear a semantics in terms of discrete event systems, and their control part concerns boolean valued signals. The synchronous features allow one to express synchronization constraints between the different (output and internal) events of the system and the input events of its environment. Hence, any operational semantics of such systems leads to automata labeled combinations of atomic events.

The automata semantics can then be used as a basis for the verification of SIGNAL programs. For classic temporal logics specification verifications, the tool SIGALI [DLB97] was developed; this tool is based on an intensional representation of the automata. Whereas SIGNAL programs equivalence checking was made extensionally by feeding other verification tools, e.g. such as ALDEBARAN [Fer84] or FCTOOLS [BRRD96], with the extensional description of the automata. Obviously, the size of the generated transition systems limits the extensional methods.

In this paper, we propose an intensional formalism based on the algebraic theory of polynomials for bisimulation checking which perfectly fits the spirit of the tool SIGALI. The "polynomial language" provides the programmer with an intermediate language to describe symbolic algorithms, in an intensional way, without bothering with the underlying implementation.

In our modelization approach, instead of considering extensionally all possible events for a given state change, we develop a formalism where actions of the

automata are polynomials, these automata will be called *intensionally Labeled Transition Systems* (or *iLTS* for short). These polynomials are based on several variables (one for each atomic event) with coefficients in \mathbf{Z}_3 , according to the following encoding: an atomic boolean event can either be *absent*, then encoded by 0, or *present* and equal to *true*, encoded by 1, or *present* and equal to *false*, encoded by -1 . The solutions of a polynomial are composed events. iLTS naturally possess an interpretation in terms of classical labeled transition systems, but they permit to avoid the transition enumeration one would get by describing extensionally each event and transition. Moreover, the algebraic theory of polynomials offers simple definitions for *parallel composition* and *event hiding*, both combinators widely used to design complex systems.

The paper is organized as follows: Sections 2.1 and 2.2 introduce the intensional models and the combinators. Further on, Section 2.3, we propose a behavioral equivalence, called *symbolic bisimulation* over iLTS with good properties; it has the congruence property w.r.t. the combinators (see Theorem 6). This definition enables one to handle classic strong bisimulation in an intensional style (see Theorem 8). Then, in order to proceed to symbolic verification, Section 2.4 introduces a still more intensional semantics for systems: polynomial formalism is extended to describe the whole system, that is, all its legal transitions. The resulting models are called *Intensional Labeled Transition Systems* (ILTS). Section 3 explains how the developed theory is currently applied to the language SIGNAL: the options of the compiler plugged with the basic functions of the verification tool SIGALI [DLB97] allow us to perform polynomial handling for bisimulation computation. For lack of space, we refer to [KP98] for the proofs details.

2 Intensional Labeled Transition Systems

This section introduces *intensionally labeled transition systems*, *parallel composition* and *event hiding*, as well as the *symbolic bisimulation* behavioral equivalence. Then *intensional labeled transition systems* are proposed as a more intensional description for labeled transition systems, and an algorithm for the symbolic bisimulation computation is given.

In the following, we write \mathbf{Z}_3 for the finite field $\{-1, 0, 1\}$ in which $x^3 = x$ and $3x = 0$ for all $x \in \mathbf{Z}_3$. Let \bar{Z} be a finite set of m distinct variables Z_1, \dots, Z_m . We denote by $\mathbf{Z}_3[\bar{Z}]$ (or $\mathbf{Z}_3[Z_1, \dots, Z_m]$) the set of polynomials over variables Z_1, \dots, Z_m which coefficients range over \mathbf{Z}_3 with typical elements $P(\bar{Z})$ (or P for short), $P_1(\bar{Z}), \dots$. We recall that $(\mathbf{Z}_3[\bar{Z}], +, *)$ is a ring.

2.1 Intensionally labeled transition systems

Definition 1. (Intensionally Labeled Transition Systems (iLTS)) An m -dimensional intensionally Labeled Transition System (or m -iLTS) is a structure

$T = (Q, \bar{Z}, \rightarrow)$, where

- Q is set of states,
- \bar{Z} is a set of m variables Z_1, \dots, Z_m , and
- $\rightarrow \subseteq Q \times \mathbf{Z}_3[\bar{Z}] \times Q$. Each transition is labeled by a polynomial over the set \bar{Z} .

We write $q \xrightarrow{P(\bar{Z})} q'$ (or simply $q \xrightarrow{P} q'$), instead of $(q, P(\bar{Z}), q') \in \rightarrow$.

Given a polynomial $P(\bar{Z}) \in \mathbf{Z}_3[\bar{Z}]$, we associate its set of solutions $Sol(P) \subseteq \mathbf{Z}_3^m$, defined by $\{(z_1, \dots, z_m) \in \mathbf{Z}_3^m \mid P(z_1, \dots, z_m) = 0\}$. Then, iLTS can be understood as an “intensional” representation of classical labeled transition systems, where the labels are tuples in \mathbf{Z}_3^m : each arrow of the iLTS labeled by $P(\bar{Z})$ intensionally represents as many arrows labeled by some \bar{z} where $\bar{z} \in Sol(P(\bar{Z}))$. We call $Ext(T)$ the corresponding “extensional” labeled transition system.

Now, it is worthwhile noting that in $\mathbf{Z}_3[\bar{Z}]$, polynomials $Z_1^3 - Z_1, \dots, Z_m^3 - Z_m$ evaluate to zero. Then for any $P(\bar{Z}) \in \mathbf{Z}_3[\bar{Z}]$, one for instance has $Sol(P) = Sol(P + (Z_1^3 - Z_1))$, but also, $Sol(P) = Sol(-P) = Sol(P^2)$, etc... A very natural abstraction would be to consider iLTS modulo isomorphism, of course, but also modulo \equiv -equivalence over labels, where $P_1 \equiv P_2$ whenever $Sol(P_1) = Sol(P_2)$ ¹.

¹ Also, we can consider the quotient ring $\mathbf{Z}_3(\bar{Z}) \stackrel{\text{def}}{=} \mathbf{Z}_3[\bar{Z}] / \langle Z_1^3 - Z_1, \dots, Z_m^3 - Z_m \rangle$, which is isomorphic to the ring of functions from \mathbf{Z}_3^m in \mathbf{Z}_3 in order to restrict to polynomials of degree at most 2.

Fortunately, for algorithmic purposes, [Dut92] showed how to define a unique representative of each \equiv -equivalence class, called the *canonical generator*. This polynomial is the characteristic function of $Sol(P)$ and has at most degree 2.

Lemma 2. [Dut92] *Given a polynomial $P \in \mathbf{Z}_3[\bar{Z}]$, the canonical generator of $[P]_{\equiv}$ is computable.*

2.2 Operations over iLTS

The class of iTLS can be provided with the usual operations over (extensional) transition systems. Among them, the *parallel composition* and the *events hiding* play an important role in the complex systems design.

Parallel composition over iLTS imposes the compatibility of values between common events of the composed systems. From the extensional point of view, Definition 3 is the classical *synchronous parallel composition* as defined in ESTEREL, SIGNAL or LUSTRE languages, but the intensional approach avoids a part of the potential combinatorial explosion to compute the synchronized transitions.

Definition 3. (Parallel composition of iLTS) Let $T_1 = (Q_1, \bar{Z}, \rightarrow_1)$ be an m_1 -iLTS and $T_2 = (Q_2, \bar{U}, \rightarrow_2)$ be an m_2 -iLTS with possible common variables between \bar{Z} and \bar{U} . The *parallel composition* of T_1 and T_2 , written $T_1 \mid T_2$, is $(Q_1 \times Q_2, \bar{Z} \cup \bar{U}, \rightarrow)$ with

$$(q_1, q_2) \xrightarrow{P_1(\bar{Z}) \sqcap P_2(\bar{U})} (q'_1, q'_2)$$

$$\text{where } P_1 \sqcap P_2 \stackrel{\text{def}}{=} P_1^2 + P_2^2 \text{ whenever } q_1 \xrightarrow{P_1(\bar{Z})}_1 q'_1 \text{ in } T_1$$

$$\text{and } q_2 \xrightarrow{P_2(\bar{U})}_2 q'_2 \text{ in } T_2.$$

Because in \mathbf{Z}_3 , $P_1 \sqcap P_2 = 0$ iff $(P_1 = 0 \wedge P_2 = 0)$, we have $Sol(P_1 \sqcap P_2) = Sol(P_1) \cap Sol(P_2)$; it entails that $(P_1 \sqcap P_2) \sqcap P_3 \equiv P_1 \sqcap (P_2 \sqcap P_3)$. Therefore, parallel composition over iLTS is commutative and associative.

Hiding events consists in abstracting from components of the label. It helps in internalizing some communications between the composed systems that are not relevant to observe in the behavior.

Let $P \in \mathbf{Z}_3[\bar{Z}]$, we shall write $\exists Z_i P$ for the polynomial $P|_{Z_i=-1} * P|_{Z_i=0} * P|_{Z_i=1}$, where $P|_{Z_i=v}$ is P obtained by instantiating any occurrence of variable Z_i by value v . The reader can check that $Sol(\exists Z_i P)$ is obtained from $Sol(P)$ by deleting the i -th component of its elements (it is a projection). Also when $\tilde{Z} \subset \bar{Z}$ is some $\{Z_{i_1}, \dots, Z_{i_r}\}$ we simply write $\exists \tilde{Z} P$ for $\exists Z_{i_1} \dots \exists Z_{i_r} P$.

Also it is possible to define a dual variable abstraction over polynomials, based on universal quantificator: $\forall Z_i P$ is computed as $P|_{Z_i=-1} \sqcap P|_{Z_i=0} \sqcap P|_{Z_i=1}$ which solutions are elements of the form $(z_1, \dots, z_{i-1}, z_{i+1}, \dots, z_m)$ s.t. $\forall z_i, (z_1, \dots, z_{i-1}, z_i, z_{i+1}, \dots, z_m) \in Sol(P)$. This abstraction will be considered further on.

Definition 4. (Event hiding) Let $T = (Q, \bar{Z}, \rightarrow)$ be an m -iLTS, and $Z_i \in \bar{Z}$. We define the $(m-1)$ -iLTS $(T \setminus \{Z_i\})$ by $(Q, \bar{Z} \setminus \{Z_i\}, \rightarrow_{\setminus \{Z_i\}})$ where $q_1 \xrightarrow{\exists Z_i P} \setminus \{Z_i\} q_2$ iff $q_1 \xrightarrow{P} q_2$.

2.3 Symbolic bisimulation

As we aim to manipulate transition systems in an intensional way, we explain here how the classical strong bisimulation can be handle in this setting (see Theorem 8). The definition is strongly inspired from DeSimone's symbolic bisimulation over reactive automata [DR94].

In order to be compared, events of two iLTS have to belong to the same space \mathbf{Z}_3^m . This way, we suppose without of lost of the generality, two iLTS have the same events variables.

Theorem 5. (Symbolic Bisimulation) Let $T_1 = (Q_1, \bar{Z}, \rightarrow_1)$ and $T_2 = (Q_2, \bar{Z}, \rightarrow_2)$ be two iLTS. A symbolic bisimulation between T_1 and T_2 is a binary relation $\mathcal{R} \subseteq Q_1 \times Q_2$ s.t. $q_1 \mathcal{R} q_2$ whenever

1. for all $q_1 \xrightarrow{P} q_1'$ there exists a finite set of transitions $(q_2 \xrightarrow{P_i} q_2^i)_{i \in I}$ with
 - $(1 - P^2) * \prod_i P_i = 0$, which implies $Sol(P) \subseteq \bigcup_i Sol(P_i)$, and
 - $q_1' \mathcal{R} q_2^i$, for all $i \in I$, and
2. vice versa.

We have proved the congruence theorem for the symbolic bisimulation. (see appendix).

Theorem 6. (Compositionality) *Symbolic bisimulation is a congruence w.r.t. parallel composition and events hiding.*

We show here that symbolic bisimulation is an alternative view of strong bisimulation when intensional models are considered. At this stage, we assume the reader is familiar with the class of (extensional) labeled transition systems, as well as with the equivalence of *strong bisimulation*. However, we recall:

Definition 7. [Par81,Mil89b] (Strong bisimulation) Given two transition systems (labeled over some set A) $t_1 = (Q_1, A, \rightarrow_1)$ and $t_2 = (Q_2, A, \rightarrow_2)$, a bisimulation between t_1 and t_2 is a binary relation $\rho \subseteq Q_1 \times Q_2$ s.t. $(q_1, q_2) \in \rho$ whenever

- (1) for all $a \in A$, for all transition $q_1 \xrightarrow{a}_1 q'_1$ there exists a state q'_2 s.t. $q_2 \xrightarrow{a}_2 q'_2$ and $(q'_1, q'_2) \in \rho$, and
- (2) vice versa.

Symbolic bisimulation between iLTS corresponds to strong bisimulation between the extensional labeled transition systems:

Theorem 8. *Let T_1 and T_2 be two iLTS. Then there exists a symbolic bisimulation between T_1 and T_2 iff there exists a strong bisimulation between $Ext(T_1)$ and $Ext(T_2)$.*

2.4 Intensional Labeled Transition Systems

Intensional approach for labels offers a “compact” way to talk about sets of transitions in the system. However, we would like to reinforce this method in such a way that the whole system, and not only its sets of labels, can be itself described intensionally. For this purpose, a structure over the states is unavoidable. We propose the fairly standard structure of tuples for states where values ranges over booleans (in our setting it means values 1 and -1). This is classically used in symbolic verification methods.

Intuitively, the set of transitions will be given by a polynomial, which generalizes the iLTS approach. Applications in Section 3 will show how this formalism can be obtained for free from the real systems to be compared modulo symbolic (or equivalently, strong) bisimulation.

Definition 9. An (n, m) -dimensional *Intensional Labeled Transition System* (or *ILTS for short*) is a structure $S = (\bar{X}, \bar{Y}, \bar{Z}, \mathcal{T})$ where $\bar{X} = \{X_1, \dots, X_n\}$ and $\bar{Y} = \{Y_1, \dots, Y_n\}$ are two sets of (*source and target*) *states variables*, $\bar{Z} = \{Z_1, \dots, Z_m\}$ is a set of *labels variables* and $\mathcal{T}(\bar{X}, \bar{Y}, \bar{Z})$ is a polynomial in $\mathbf{Z}_3[\bar{X}, \bar{Y}, \bar{Z}]$ describing the legal transitions.

Given some source state $\bar{x} = (x_1, \dots, x_n) \in \mathbf{Z}_3^n$ and some target state $\bar{y} = (y_1, \dots, y_n) \in \mathbf{Z}_3^n$, the set $Sol(\mathcal{T}(\bar{x}, \bar{Z}, \bar{y}))$ denotes all the possible labels of transitions from state \bar{x} to state \bar{y} . When states are viewed extensionally, we retrieve the iLTS of in Section 2.1, which in turn can be interpreted as a classical labeled transition system.

Now, an algorithm for computing the greatest strong bisimulation between two ILTS can be described as follows. Assume given two ILTS $S_1 = (\bar{X}^1, \bar{Y}^1, \bar{Z}, \mathcal{T}_1)$ and $S_2 = (\bar{X}^2, \bar{Y}^2, \bar{Z}, \mathcal{T}_2)$.

Algorithm

1. Define the polynomial $R_0(\bar{X}^1, \bar{X}^2) = 0$.
2. Compute iteratively until stabilization the sequence of polynomials $(R_k(\bar{X}^1, \bar{X}^2))_k$ defined by:

$R_{k+1}(\bar{X}^1, \bar{X}^2)$ is the canonical generator of the \equiv -class of

$$\begin{cases} R_k(\bar{X}^1, \bar{X}^2) \\ \sqcap \forall \bar{Y}^1 \forall \bar{Z} [(1 - \mathcal{T}_1(\bar{X}^1, \bar{Y}^1, \bar{Z})^2) * \exists \bar{Y}^2 (\mathcal{T}_2(\bar{X}^2, \bar{Y}^2, \bar{Z}) \sqcap R_k(\bar{Y}^1, \bar{Y}^2))] \\ \sqcap \forall \bar{Y}^2 \forall \bar{Z} [(1 - \mathcal{T}_2(\bar{X}^2, \bar{Y}^2, \bar{Z})^2) * \exists \bar{Y}^1 (\mathcal{T}_1(\bar{X}^1, \bar{Y}^1, \bar{Z}) \sqcap R_k(\bar{Y}^1, \bar{Y}^2))] \end{cases} \quad (1)$$

Call $R(\bar{X}^1, \bar{X}^2)$ the result.

Theorem 10. (Termination and Correctness) *The algorithm terminates and at the end, $R(\bar{x}^1, \bar{x}^2) = 0$ iff there exists a bisimulation which relates states \bar{x}_1 and \bar{x}_2 .*

Expression 1 can be made simpler when deterministic systems are to be compared. This is the case in Section 3, when our theory is applied to the synchronous language SIGNAL. Indeed, in this case the computation of R can be performed according to the following algorithm:

1. Compute the admissible events from a given state in each system: for system S_1 , compute the canonical generator of $A_1(\bar{X}^1, \bar{Z})$ of $[\exists \bar{Y}^1 \mathcal{T}_1(\bar{X}^1, \bar{Y}^1, \bar{Z})]_{\equiv}$, and similarly compute $A_2(\bar{X}^2, \bar{Z})$ for S_2 .
2. Compute the canonical generator $D_0(\bar{X}^1, \bar{X}^2)$ of $[\forall \bar{Z}(A_1(\bar{X}^1, \bar{Z}) - A_2(\bar{X}^2, \bar{Z}))]_{\equiv}$.
Solutions of D_0 are pair of states (\bar{x}^1, \bar{x}^2) which accept the same labels on their output transitions, i.e. which have the same *admissible* events.
3. Now the greatest invariant has to be computed. We iteratively compute polynomial D_k until stabilization as follows:

$$D_{k+1}(\bar{X}^1, \bar{X}^2) \text{ is the canonical generator of the } \equiv\text{-class of } \forall \bar{Y}^1 \forall \bar{Y}^2 \forall \bar{Z} [(1 - (\mathcal{T}_1(\bar{X}^1, \bar{Y}^1, \bar{Z}) \sqcap \mathcal{T}_2(\bar{X}^2, \bar{Y}^2, \bar{Z}))^2) * D_k(\bar{Y}^1, \bar{Y}^2)] \quad (2)$$

3 Applications

The usual synchronous programs verification practice (in particular, the verification of *safety* properties [HLR93]) needs the use of parallel composition and event hiding operations. Since the parallel composition is synchronous, the desired properties of a program can be easily and modularly expressed by means of an *observer*, i.e. another program which observes the behavior of the first one and decides whether it is correct. Then, the same formalism can be used to specify and to verify a complex system. The verification then consists in checking that the parallel composition of the two intensional transition systems never causes the observer to complain. It may happen that we just need a subset of signals: the property to verify can be expressed with this subset (for instance, the invariance under control property). It requires to specify the basic particular sets (of states and/or transitions) and to use event hiding. We need to make this handling easily available, so that program transformations remain internal and transparent, while powerful description is allowed.

As far as we are concerned, ILTS models are applied for the verification of systems described in the equational data-flow synchronous language SIGNAL [BLJ91]². This language is widely used to specify and to implement reactive systems as well as to verify their properties. There exists a lot

² developed in the EP-ATR research Group of the IRISA/INRIA Institute.

of examples using the SIGNAL environment: among them, a production cell [ALGMR95], a power transformer station controller [LBMR96], an experiment with reactive data-flow tasking in active robot vision [RMC97], ...

The original multi-clock data-flow synchronous language SIGNAL manipulates a set of *signals*; each signal A denotes an unbounded series of typed values $(A_t)_{t \in \mathcal{T}}$, indexed by time t in a time domain \mathcal{T} . \perp is a particular value which denotes the absence of the signal. We call *clock of A* the set of instants t when A is not absent, i.e. $A_t \neq \perp$. Two signals with the same clock are called *synchronous*. The *kernel*-language SIGNAL is based on four operations, defining primitive processes by equations, and a parallel composition to combine equations, as well as a signal hiding to internalize them.

In order to simplify the presentation, we shall restrict to the boolean fragment of SIGNAL language; that is the type domain is *true*, *false* or *absent*. The constructors of the language are equations of the form $A := \langle \text{expression} \rangle$, as well as a parallel composition and an event hiding.

- **Static synchronous operator** $A := p(A_1, \dots, A_n)$ is a boolean function of data A_1, \dots, A_n at each instant t . This instruction requires all referred variables to have the same clock.
- **Deterministic merge operator**, written $A := A1 \text{ default } A2$, A has the value of $A1$ when $A1$ is present, otherwise it has the value of $A2$. Its clock is the union of those of $A1$ and $A2$.
- **Selection operator** of the form $A := A1 \text{ when } B$ links A with $A1$ when the boolean B has value *true*. The result can be seen as a down-sampling of a signal $A1$. The clock of A is the intersection of that of $A1$ and the set of instants when boolean B has value *true*.
- **Delay** (a dynamic synchronous operator) $A := B \$1$ gives access to the last value of signal B . A and B have equal clocks. The memorizing of last values will give raise to states (see below).
- **Parallel composition** of processes is noted $|$ and consists in the conjunction of the equations (systems); it is then associative and commutative.
- **Signal hiding** $\backslash \{A\}$ hides any occurrence of signal A ; it is internalized.

Logical SIGNAL programs can be translated into polynomials equations over \mathbf{Z}_3 , following the principle of coding the possible values of a boolean signal A by a variable a : values for a will respectively be 1, -1 and 0 and are respectively interpreted by “ A is *present and true*”, “ A is *present and false*”, “ A is *absent*”³. Therefore, any signal A can be associated its *clock* a^2 , and two synchronous signals A and B satisfy $a^2 = b^2$.

Operators	Clock equations	Evaluations
$A := \text{not } A_1$	$a^2 = a_1^2$	$a = -a_1$
$A := A_1 \text{ and } A_2$	$a^2 = a_1^2 = a_2^2$	$a = a_1 a_2 (a_1 a_2 - a_1 - a_2 - 1)$ $a_1^2 = a_2^2$
$A := A_1 \text{ or } A_2$	$a^2 = a_1^2 = a_2^2$	$a = a_1 a_2 (1 - a_1 a_2 - a_1 - a_2)$ $a_1^2 = a_2^2$
$A := A_1 \text{ default } A_2$	$a^2 = a_1^2 + (1 - a_1^2) a_2^2$	$a = a_1 + (1 - a_1^2) a_2$
$A := A_1 \text{ when } B$	$a^2 = a_1^2 (-b - b^2)$	$a = a_1 (-b - b^2)$
$A := B \$ 1$	$a^2 = b^2$	$x' = b + (1 - b^2)x$ $a = b^2 x$

Table 1. Synchronization constraints and the boolean signal evaluation

Table 1 shows how the programs are transformed into polynomial equations (we refer to [LBBLG91] for more details), leading to an ILTS models semantics. Nevertheless, the delay operator $\$$ deserves some extra explanations. A delay requires to memorize the last value (then different from 0) of the signal into a (state) variable, say x . Translating $A := B \$ 1$, imposes to introduce two auxiliary equations: (1) $x' = b + (1 - b^2)x$, where x' denotes the next value of state variable x , expresses the dynamics of the system. (2) $a = b^2 x$ delivers the value of the delayed signal according to the memorization in state variable x .

The translation of Table 1 is automatically performed by the SIGNAL compiler. The automata semantics can then be used as a basis for the verification of SIGNAL programs. To these ends, the tool SIGALI [DLB97], offering algebraic polynomial computations was developed. It relies on an implementation

³ General SIGNAL programs, with other type values, can also be treated by only coding information of presence of absence of non-boolean signals.

of polynomials by Ternary Decision Diagram (TDD) (for three valued logics) in the same spirit of BDD [Bry89], but where the paths in the data structures are decorated by values in $\{-1, 0, 1\}$ instead of $\{0, 1\}$. This tool performs classic temporal logics specification verifications, whereas until now, SIGNAL programs equivalence checking was made extensionally: the tool SIGAUTO exports the TDD generated by SIGALI in order to plug other verification tools, e.g. such as ALDEBARAN [Fer84] or FCTOOLS [BRRD96]. So the result can be submitted to the tool sets for further analysis, graphical depiction, strong bisimulation, quotient computing, etc. The plug-in is achieved with the package OPEN/CAESAR.

Obviously, the size of the generated transition systems limits the extensional methods. For instance, *the transformer station on the power network* which is widely used by the French national power network is represented by a transition system with 12 state variables and 22 event variables; that is to say, this transformer station can be represented by an automaton of 2^{12} possible states and 3^{22} arrows.

The intensional methods for bisimulation checking, as proposed in this paper, perfectly fits the spirit of the tool SIGALI: the “polynomial language” provides the programmer with an intermediate language to describe algorithms over sets, in an intensional way, without bothering with the underlying implementation.

We have then improved the ILTS models semantics by implementing the algorithm of Section 2.4 for the bisimulation decision.

4 Conclusion

In this paper, we have presented *Intensional Labeled Transition Systems* intermediate models for discrete event systems. We have studied operations of parallel composition and event hiding, as well as an equivalence criterion based on strong bisimulation semantics.

The aim of this work is to rely on intensional descriptions of the systems for symbolic verification purposes, such as equivalence checking. The intensional approach we proposed has the main advantage to remain at an interesting

level of abstraction in which algorithms can entirely be expressed, whereas classic symbolic approaches often suffer from a lack of algorithmic language.

Moreover, the intensional formalism is completely compatible with the symbolic technics, since intensionally described sets can be represented by standard decision diagrams.

Intensional models have already been the subject of previous work [LBBLG91], under the name of *polynomial dynamical systems*. They were the base of the temporal logics verification tool SIGALI. The results of this paper led us to enrich the scope of the verification tool SIGALI by implementing equivalence checking, such as strong bisimulation (trace equivalence, etc. are under development) on the basis of the intensional philosophy. This application is of high interest since SIGNAL is used in a lot of areas (controller synthesis [LBMR96], robotics [RMC97],...) where models equivalence checking, and on coming models reduction functionality, is crucial.

We aim now to focus on intensional approaches in its generality, in the sense that not only polynomials for finite states systems, but also other formalisms on possibly infinite systems can be investigated for the representation of sets, still remaining decidable for e.g. equivalence checking.

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Appendix

Proof of Theorem 6

Compositionality Symbolic bisimulation is a congruence w.r.t. parallel composition $|$ and events hiding $\backslash \bar{Z}$.

Proof. We only prove the result for $|$, the remaining case is easier since symbolic bisimilar states remain bisimilar when hiding is performed.

In order to simplify the notation, we write Z (resp. U) instead of \bar{Z} (resp. \bar{U}).

Let $T_1 = (Q_1, Z, \rightarrow_1)$ and $T_2 = (Q_2, Z, \rightarrow_2)$ be two m -ILTS of dimension m , and let $T_3 = (Q_3, U, \rightarrow_3)$ be a k -ITLS.

Let assume that there exists some symbolic bisimulation \mathcal{R}_0 between T_1 and T_2 . We show that the relation \mathcal{R} given by

$$\mathcal{R} \stackrel{\text{def}}{=} \{((p_1, p_3), (p_2, p_3)) \in (Q_1 \times Q_3) \times (Q_2 \times Q_3) \mid (p_1 \mathcal{R}_0 p_2)\}$$

is a symbolic bisimulation between $T_1 | T_3$ and $T_2 | T_3$.

Consider a pair $((q_1, q_3), (q_2, q_3)) \in \mathcal{R}$. It is folklore that we have to verify the transfer property of the symbolic bisimulation.

Suppose $(q_1, q_3) \xrightarrow{P} (q'_1, q'_3)$, by Definition 3 it means that P is some $P_1(Z) \sqcap P_3(U)$ where $q_1 \xrightarrow{P_1(Z)}_1 q'_1$ in T_1 and $q_3 \xrightarrow{P_3(U)}_3 q'_3$ in T_3 . By definition of \mathcal{R} , $q_1 \mathcal{R}_0 q_3$. Then there exists a finite set of transitions $(q_2 \xrightarrow{P_{2,i}(Z)} q_2^i)_{i \in I}$ with $q'_1 \mathcal{R}_0 q_2^i$ and

$$[(1 - P_1^2(Z)) * \Pi_i P_{2,i}(Z)] = 0. \quad (3)$$

Now, proving that $(1 - (P_1(Z) \sqcap P_3(U)) * \Pi_i (P_{2,i}(Z) \sqcap P_3(U))) = 0$ is sufficient. Let $(z, u) \in \mathbf{Z}_3^m \times \mathbf{Z}_3^k$. If $1 - (P_1(z) \sqcap P_3(u)) = 0$ then the equation is obtained; otherwise, $P_1(z) \sqcap P_3(u) = 0$, which entails $P_1(z) = 0$ and $P_3(u) = 0$. By Equation (3), $\Pi_i (P_{2,i}(z)) = 0$ which implies that $P_{2,i_0}(z) = 0$ for some i_0 . Therefore, $\Pi_i (P_{2,i}(z) \sqcap P_3(u)) = 0$ and we are done.

The couples (q_2^i, q_3) are then the good candidates to conclude the proof.

Transitions starting from (q_2, q_3) are dealt similarly.

Proof of Theorem 8

Let T_1 and T_2 be two ILTS. Then there exists a symbolic bisimulation between T_1 and T_2 iff there exists a strong bisimulation between $Ext(T_1)$ and $Ext(T_2)$.

Proof. \Rightarrow) Let \mathcal{R} be a symbolic bisimulation between T_1 and T_2 . We show that \mathcal{R} is a strong bisimulation between $Ext(T_1)$ and $Ext(T_2)$. Let $q_1 \mathcal{R} q_2$ and let $q_1 \xrightarrow{y}_1 q'_1$ in $Ext(T_1)$. Then there exists $q_1 \xrightarrow{P}_1 q'_1$ with $P(y) = 0$. By definition of \mathcal{R} , there exists some indexes i such that $q_2 \xrightarrow{P_i}_2 q_2^{(i)}$, $(1 - P^2) * \Pi_i P_i = 0$ and $q'_1 \mathcal{R} q_2^{(i)}$. Because $P(y) = 0$, then $(1 - P^2) * \Pi_i P_i = 0$ applied to y entails $P_i(y) = 0$ for some i which proves then $q_2 \xrightarrow{y}_2 q_2^{(i)}$, and we are done.

Transition $q_2 \xrightarrow{y}_2 q'_2$ is dealt similarly.

\Leftarrow) Let us show that a strong bisimulation ρ is a symbolic bisimulation. Let $q_1 \rho q_2$ and let $q_1 \xrightarrow{P}_1 q'_1$ in T_1 . Because $q_1 \rho q_2$, for each $y_0 \in Sol(P)$ there exists $q_2 \xrightarrow{y_0}_2 q_2^{y_0}$ in $Ext(T_2)$ with $q'_1 \rho q_2^{y_0}$. In T_2 there exists some P^{y_0} s.t. $q_2 \xrightarrow{P^{y_0}}_2 q_2^{y_0}$ and $P^{y_0}(y_0) = 0$.

Consider now the polynomial $\Pi_{y \in Sol(P)} P^y(Y)^4$. Clearly, $\forall y_0, P(y_0) = 0 \Rightarrow \Pi_{y \in Sol(P)} P^y(y_0) = 0$, then $(1 - P^2) * \Pi_{y \in Sol(P)} P^y(Y)$ evaluates to zero. Then the $q_2^{y_0}$ are the good candidates.

Proof of Theorem 10

In order to prove Theorem 10, we first recall some classic definitions and results (cf. [BBK87, Mil89a, Mil90]).

Definition 11. (Projective Equivalences) Let $t_1 = (Q_1, A, \rightarrow_1)$ and $t_2 = (Q_2, A, \rightarrow_2)$ be two transition systems (labeled over some set A). For $k \in \mathbf{N}$, we define the relations $\equiv_k \subseteq Q_1 \times Q_2$ by:

- $q_1 \equiv_0 q_2$ for all $(q_1, q_2) \in Q_1 \times Q_2$,
- $q_1 \equiv_{k+1} q_2$ iff
 1. for all $q_1 \xrightarrow{a}_1 q'_1$, there exists $q_2 \xrightarrow{a}_2 q'_2$ s.t. $q'_1 \equiv_k q'_2$,
 2. reciprocally, for each $q_2 \xrightarrow{a}_2 q'_2$, there exists $q_1 \xrightarrow{a}_1 q'_1$ s.t. $q'_1 \equiv_k q'_2$.

⁴ note that $Sol(P)$ is finite.

Theorem 12. [Mil89a,Mil90] Let $t_1 = (Q_1, A, \rightarrow_1)$ and $t_2 = (Q_2, A, \rightarrow_2)$ be two finite transition systems (labeled over some set A). For all $q_1 \in Q_1$ and $\forall q_2 \in Q_2$, we write $q_1 \leftrightarrow q_2$ whenever there exists a bisimulation between t_1 and t_2 which relates q_1 and q_2 .

Then there exists $p \in \mathbf{N}$ s.t. $\equiv_p = \equiv_{p+1} = \equiv_{p+2} = \dots$, and $\leftrightarrow = \bigcap_{k=0,1,\dots,p} \equiv_k$

Termination and Correctness The algorithm finishes and at the end, $R(\bar{x}^1, \bar{x}^2) = 0$ iff $\bar{x}_1 \leftrightarrow \bar{x}_2$.

Proof. By Theorem 12, it is enough to show that $R_k(\bar{x}^1, \bar{x}^2) = 0$ iff $\bar{x}_1 \equiv_k \bar{x}_2$. We make the proof by induction over k .

1. For $k = 0$, it is obvious.
2. Suppose $R_{k+1}(\bar{x}^1, \bar{x}^2) = 0$.

We consider a pair $(\bar{x}^1, \bar{x}^2) \in \text{Sol}(R_{k+1}(\bar{X}^1, \bar{X}^2))$. The reader can check that it is equivalent to say that:

$$\begin{aligned} (\bar{x}^1, \bar{x}^2) \in \text{Sol}(R_k(\bar{X}^1, \bar{X}^2)) \\ \cap \{(x^1, x^2) \mid \forall \bar{y}^1 \forall \bar{z} \mathcal{T}_1(\bar{x}^1, \bar{y}^1, \bar{z}) \Rightarrow \exists \bar{y}^2 \mathcal{T}_2(\bar{x}^2, \bar{y}^2, \bar{z}) \ \& \ R_k(\bar{y}^1, \bar{y}^2)\} \\ \cap \{(x^1, x^2) \mid \forall \bar{y}^2 \forall \bar{z} \mathcal{T}_2(\bar{x}^2, \bar{y}^2, \bar{z}) \Rightarrow \exists \bar{y}^1 \mathcal{T}_1(\bar{x}^1, \bar{y}^1, \bar{z}) \ \& \ R_k(\bar{y}^1, \bar{y}^2)\} \end{aligned}$$

which by induction hypothesis for R_k and Definition 11, is in turn equivalent to

$$\begin{aligned} (\bar{x}^1, \bar{x}^2) \in \bar{x}^1 \equiv_k \bar{x}^2 \\ \cap \{(x^1, x^2) \mid \forall \bar{y}^1 \forall \bar{z} \bar{x}^1 \xrightarrow{\bar{z}} \bar{y}^1 \Rightarrow \exists \bar{y}^2 \bar{x}^2 \xrightarrow{\bar{z}} \bar{y}^2 \ \& \ \bar{y}^1 \equiv_k \bar{y}^2\} \\ \cap \{(x^1, x^2) \mid \forall \bar{y}^2 \forall \bar{z} \bar{x}^2 \xrightarrow{\bar{z}} \bar{y}^2 \Rightarrow \exists \bar{y}^1 \bar{x}^1 \xrightarrow{\bar{z}} \bar{y}^1 \ \& \ \bar{y}^1 \equiv_k \bar{y}^2\} \end{aligned}$$

in other words, $\bar{x}^1 \equiv_{k+1} \bar{x}^2$.



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