

# Odyssée Version 1.6 The User's Reference Manual

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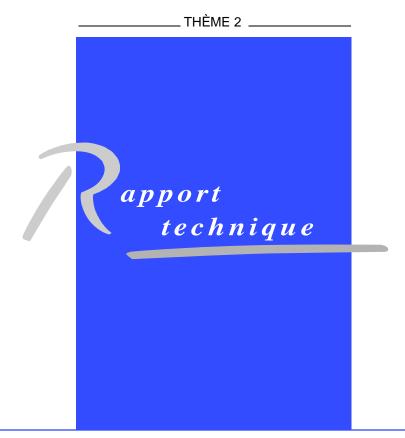
INSTITUT NATIONAL DE RECHERCHE EN INFORMATIQUE ET EN AUTOMATIQUE

# $\bigcirc \partial y$ ssée Version 1.6 The User's Reference Manual

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# $O \partial y$ ssée Version 1.6 The User's Reference Manual

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**Abstract:** O $\partial y$ ssée is an automatic differentiation software performing transformation of FORTRAN 77 codes which implements both the forward and reverse mode of automatic differentiation. The current version of O $\partial y$ ssée is version 1.6. It includes the O $\partial y$ ssée engine, an interpreter of the command language and a MOTIF-like graphical user interface.

This document introduces the main functionnalities of  $O\partial y$ ssée through an illustrative example. It presents the basic concepts and objects of  $O\partial y$ ssée, and completely describes the command language of  $O\partial y$ ssée and its graphical user interface.

**Key-words:** Odyssee, automatic differentiation, fortran, program transformation

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# $O\partial y$ ssée Version 1.6 Manuel de l'utilisateur

**Résumé :** O $\partial y$ ssée est un logiciel de différentiation automatique de programmes fortran 77 qui implémente à la fois les modes direct et inverse de différentiation automatique. La version courante d'O $\partial y$ ssée est la version 1.6. Elle est composée d'une boîte à outils, d'un interprète du langage de commande qui permet d'accéder à ces outils et d'une interface graphique à ce langage.

Ce rapport présente les principales fonctionnalités d' $O\partial y$ ssée ainsi que les concepts et les objets de base. De plus, il documente complètement le langage de commande d' $O\partial y$ ssée et son interface graphique.

Mots-clés: Odyssee, différentation automatique, fortran, transformation de programme

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# Chapter 1

# Introduction

# What is $O\partial y$ ssée?

 $O\partial y$ ssée is an *automatic differentiation* software performing transformations of FORTRAN 77 codes:

Given a set of FORTRAN 77 units which compute a numerical function f, and a list of input variables, it produces FORTRAN 77 subroutines which compute the derivatives of f which respect to those variables.

Compared to other automatic differentiation tools<sup>1</sup>, the key features of  $O\partial y$ ssée are:

- to implement both the forward and reverse mode of automatic differentiation,
- to be able to deal with *black-box* units, i.e. subroutines or functions whose code is not available.

In forward mode,  $O\partial y$ ssée generates an augmented FORTRAN 77 code which computes the function and one directional derivative (tangent line) of it. In reverse mode, it generates a FORTRAN 77 code for the computation of a gradient (cotangent line).

 $O\partial y$ ssée analyzes the FORTRAN 77 code to detect what are all the *active variables*, those whose values depend on the variables with respect to which the program is differentiated. But  $O\partial y$ ssée may also treat calls of subroutines or functions whose code is not available, called *black-box* units. For that purpose, it uses a data base which contains, for each unit, the information on dependencies between the output and input variables of this unit.

<sup>&</sup>lt;sup>1</sup>For an introduction to the automatic differentiation and a survey of the existing tools and their functionnalities, visit the web page http://www.mcs.anl.gov/Projects/autodiff/index.html of the Computational Differentiation Project at Argonne National Laboratory

#### Miscellanies

The development of  $O\partial y$ ssée began in 1991 at the Sophia Antipolis research center of INRIA by members of the SAFIR team. The SAFIR team is a joint team of INRIA<sup>2</sup>, CNRS<sup>3</sup> and UNSA<sup>4</sup>.

The current version of  $O\partial y$ ssée is version 1.6. It includes the  $O\partial y$ ssée engine, an interpreter of the command language and a MOTIF-like graphical user interface. The engine and the interpreter of  $O\partial y$ ssée have been written in the Objective-CAML<sup>5</sup> language, its interface has been written in the TCL-TK language.

Only the binary versions are distributed outside INRIA and UNSA. It runs on several UNIX platforms. It is available on request without charge for educational and non-profit research and for internal evaluation. For this purpose, or for any other information, the development team of  $O\partial y$ ssée can be contacted by e-mail at odyssee@sophia.inria.fr.

This document describes completely the command language of  $O\partial y$ ssée and the menus of its graphical user interface. Other information can be found at the  $O\partial y$ ssée www site at the URL http://www.inria.fr/safir/SAM/Odyssee/odyssee.html.

# **Getting Started**

When  $O\partial y$ ssée has been successfully installed, typing odyssee or xodyssee are the two ways to run it.

The command odyssee starts the interpreter of the  $O\partial y$ ssée command language<sup>6</sup>. After the banner, you will get a special prompt ODYTOP>:  $O\partial y$ ssée is waiting for input.

```
ODYSSEE
copyright INRIA - UNSA
Version 1.6 - Fri Oct 25 11:28:42 MET DST 1996
Sourcing .odysseerc...
OK
ODYTOP>
```

If you prefer to start the graphical user interface of  $O\partial y$ ssée, use the command xodyssee<sup>7</sup> and wait until the  $O\partial y$ ssée window appears like in figure 1.1.

In both cases, once  $O\partial y$ ssée has been started, three steps are necessary to differentiate a FORTRAN 77 program:

<sup>&</sup>lt;sup>2</sup>INRIA is the French national institute for research in computer science and control (http://www.inria.fr/welcome-eng.html)

<sup>&</sup>lt;sup>3</sup>CNRs is the French national center for scientific research (http://www.cnrs.fr/index.html)

<sup>&</sup>lt;sup>4</sup>UNSA is the university of Nice Sophia Antipolis (http://www.unice.fr)

<sup>&</sup>lt;sup>5</sup> http://pauillac.inria.fr/ocaml/index.html

<sup>&</sup>lt;sup>6</sup>otherwise check if the shell variable PATH is correctly set.

<sup>&</sup>lt;sup>7</sup>in case of problems, check that the shell variables DISPLAY and ODYSSEE are correctly set.

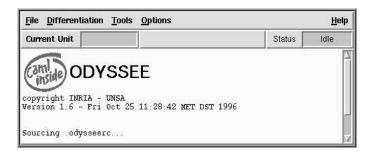


Figure 1.1:  $O\partial y$ ssée initial window

- 1. to load the input FORTRAN 77 code into the internal library,
- 2. to select the *head unit* in the internal library, the differentiation method, and the *active input variables* the variables with respect to which the input code will be differentiated,
- 3. to save the code generated by  $O\partial y$ ssée in a file and/or to visualize it on the screen.

# A Sample FORTRAN 77 Code

In his document we will always consider the same example to illustrate how the commands and the menus are working. It is described below.

Let  $\phi$  be the numerical function of two real variables defined by:

$$\phi: (s,t) \longmapsto \frac{\sqrt{\exp(s^2) + \frac{\sin s}{s}} - \sqrt{\exp(t^2) - \frac{\sin t}{t}}}{1 + \sqrt{\exp(s^2) + \frac{\sin s}{s}} + \sqrt{\exp(t^2) - \frac{\sin t}{t}}}$$

It may be implemented by the FORTRAN 77 code shown in figure 1.2 page 8 which is a collection of six compilation units. To compute numerical values, this code should be linked to subroutines dedicated to the input of numerical data and to the output of the result. These routines are not presented here, as they are not useful for differentiation.

```
double precision function f (t)
                                                 subroutine sub2 (x,y)
double precision t
                                                 double precision x,y
                                                 y = f(x) - g(x)
y = sqrt(y)
return
f = t*t
f = exp(f)
return
end
                                                 end
double precision function g (t)
                                                 subroutine sub0 (u,v)
double precision t
                                                 common zn,zd
                                                 double precision u,v,z1,z2,zn,zd
g = 1
if (t .ne. 0.d0) then
  g = sin(t)/t
  endif
                                                 call sub1 (u,z1)
                                                 call sub2 (v,z2)

zn = z1 - z2

zd = 1 + z1 + z2
return
                                                 return
end
                                                 end
subroutine sub1 (x,y)
                                                 subroutine main (i1,i2,o)
double precision x,y
                                                 common zn,zd
y = f(x) + g(x)
y = sqrt(y)
return
                                                 double precision i1,i2,o,zn,zd
                                                 call sub0 (i1,i2)
end
                                                 o = zn/zd
                                                 return
                                                 end
```

Figure 1.2: Example of fortran Code

# Chapter 2

# The $O\partial y$ ssée Concepts

# 2.1 $O\partial y$ ssée and the Fortran 77 Code

A compilation unit is a part of a file of FORTRAN 77 code that can be compiled separately. Therefore a compilation unit is one of the following FORTRAN 77 entities: a subroutine, a function, a program, or a block data. O∂yssée differentiate only subroutines, or functions.

The internal library is the structure where  $O\partial y$ ssée stores compilation units:

- the units loaded by  $O\partial y$ ssée,
- the units generated by  $O\partial y$ ssée (results of a differentiation process).

When a new session of  $O\partial y$ ssée starts, the internal library is empty.

The head unit is the routine chosen by the user that computes the mathematical function to be differentiated. Usually, a mathematical function is represented as a collection of compilation units. In order to differentiate it, the user has to give  $O\partial y$ ssée the name of the head unit.

# 2.2 $O\partial y$ ssée and the Dependencies

The variables of a compilation unit is the collection of all the variables appearing in this unit. It includes (see figure 2.1 page 11):

- formal parameters or dummy arguments: the arguments of subroutines and functions,
- global variables: parts of common blocks,

• local variables: other variables.

One must notice that  $O\partial y$ ssée considers the function name as a variable, as it is attached to the output value of the corresponding function.

The input and output variables of a compilation unit are global or dummy variables.

- *input variables* are the non-local variables which should have a value attached to before the unit could be run,
- output variables are the non-local variables which are modified when the unit is run.

Note that some variables may be at the same time input and output variables (see figure 2.2 page 11).

The dependencies are defined between the input and the output variables of a compilation unit: an output variable depends on an input variable when it is necessary to know the value of the input variable to be able to compute the output variable. For each compilation unit, it is possible to define a function f from the set  $\mathcal{O}$  of its output variables to the set  $\mathcal{P}(\mathcal{I})$  of the subsets of the set  $\mathcal{I}$  of its input variables:

$$f : \begin{matrix} \mathcal{O} & \longrightarrow & \mathcal{P}(\mathcal{I}) \\ o & \longmapsto & \{i_1, \dots, i_n\} \end{matrix}$$

such as  $i \in f(o)$  if and only if it is necessary to know the value of i to compute the value of o.

In fact, it is even possible to define two such functions, one concerning the *control-dependencies*, the other concerning the *value-dependencies*. The following example shows the difference between control-dependencies and values-dependencies:

In the Fortran 77 instruction

the variable z is control-dependent on the variable x and value-dependent on the variable y.

The only dependencies considered by  $O\partial y$ ssée are the value-dependencies.

The information base is the structure where  $O\partial y$ ssée stores, for each unit all the necessary information on the non-local variables and on the dependencies between them:

- its input dummy variables,
- its input global variables,

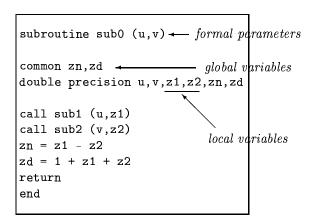


Figure 2.1: different variables

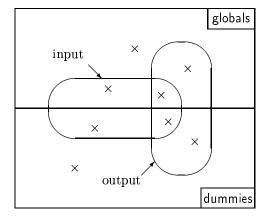


Figure 2.2: Input / output variables

- its output dummy variables,
- its output global variables,
- the dependencies between its output variables and its input variables.

The entry in this base for each unit is filled with default values when the unit is loaded and is really computed when the system performs the analyse of the code. These entries may also be changed by the user through an *information file* (see section 3.2).

An active variable is a variable that depends on the variables with respect to which the mathematical function must be differentiated (subset of input variables of the head unit).

The active information base is a restriction of the information base that concerns only active variables. The active information base is also attached to a diff computation. It does not exist before the first differentiation and is re-computed at any evaluation of a diff command. Only the information contained in the current active information base may be accessed.

# 2.3 O $\partial y$ ssée and the File System

 $O\partial y$ ssée reads or writes information through several kinds of text files.  $O\partial y$ ssée considers five different types for files: fortran, include, batch, ibasis and odyssee and a special file: .odysseerc.

Three global variables control each type of file T: T\_ext for the name extension, T\_dir for the directory where the files have to be written by  $O\partial y$ ssée, and T\_path for a list of path from where  $O\partial y$ ssée reads the files.

- The fortran files are the files containing FORTRAN 77 code read as input of a load command or generated by a diff computation and written by a getlibrary, a getunit, a getprogram or a getdiffprogram.
- The include files are the files included by the FORTRAN 77 code to be loaded. Note that they are in-lined in the code of the compilation units in the library.
- The batch files contain valid  $O\partial y$ ssée commands and are executed through the load-batch command.
- The ibasis files contain  $O\partial y$ ssée commands that modify the information base (setdummys, setglobals, setinout, setabstract). If an ibasis file of name  $\langle unit \rangle$ \_Bl. $\langle extension \rangle$  where  $\langle extension \rangle$  is the value of the  $O\partial y$ ssée global variable ibasis\_ext exists, it is automatically loaded by  $O\partial y$ ssée during a diff command applied to  $\langle unit \rangle$ .
- The odyssee files are the files where  $O\partial y$ ssée writes information about the internal library like in the listunits, libgraph or getgraph command.

• The .odysserc file is a special batch-file automatically loaded at the beginning of any session of  $O\partial y$ ssée. It can also be reloaded by the loadodysserc command. It is generally used to configure or customize  $O\partial y$ ssée.

# Chapter 3

# The $O\partial y$ ssée Command Language

The O $\partial y$ ssée character set consists of the 52 lower case and upper case letters, the 10 digits and the special characters of the table 3.1.

\	backslash
⊔	blanck
-	dash
	dot
н	double quotes
#	sharp
/	slash
l _	underscore
(	left parenthesis
)	right parenthesis

Table 3.1: special characters

Tokens of the  $O\partial y$ ssée command language are strings, identifiers, lists and numbers:

- A string is a sequence of any printable characters enclosed in double quotes.
- An identifier is a letter, a dot or a slash followed by zero or more letters, digits, dots, dashes, underscores or slashes, true and false are the identifiers corresponding to the two boolean constants. These constants, the command identifiers and the option names are reserved words of the language. They are listed in the table 3.2.
- A list is a sequence of tokens separated by white spaces, for clarity those tokens may be enclosed between parentheses.
- A number is a signed integer. On most computer architectures, it may have any value in the range  $-2^{30} \dots (2^{30}-1)$ .

commands			others
clear clearaddedunits computeibasis copyright diff exit getabstract getactiveinout getaddedunits getdependency getdiffprogram getgraph getinout getlibrary getprogram	getsymbols getunit getvar help libgraph listunits load loadbatch loadibasis loadodysseerc makeblock preprocess print print2 printunit	quit remove roundoffmain roundoffunit save saveibasis setabstract setdummys setglobals setinout setvar shell slice stratlist version	-cl -cotangent -h -head -o -opt -optloops -output -tangent -tl -variables -vars false true

Table 3.2: reserved words

An input of the O $\partial y$ ssée interpreter consists of a single statement usually referred to as a command line. However a line, i.e. a sequence of characters followed by a newline character, may contain an incomplete statement. And a statement may be continued from line to line by preceding the newline character by a backslash. In this case, both the backslash and the newline are ignored by O $\partial y$ ssée.

When the parser of  $O\partial y$ ssée "sees" a sharp character anywhere on a line, any following character until the next newline is treated as a *comment*.

A command line is a sequence of tokens separated by white spaces – a *white space* is either a blank or a tabulation. The first token of a command line should be a valid *command name*. Each command has its own syntax described in one of the following sections.

Except in a few cases – namely when reading arguments of an help command,  $O\partial y$ ssée does not distinguish between an identifier and a string.

# 3.1 The Internal Library Related Commands

# 3.1.1 Modifying the Internal Library

#### clear

Resets the internal library to the empty set.

```
load \langle file_1 \rangle [\langle file_2 \rangle \dots \langle file_N \rangle]
```

Loads the compilation units from the specified fortran 77 file(s) in the internal library.

If the name  $\langle file_i \rangle$  has an extension, then  $O\partial y$ ssée is looking for the file  $\langle file_i \rangle$ . Otherwise,  $O\partial y$ ssée is looking for the file  $\langle file_i \rangle$ .  $\langle extension \rangle$  where  $\langle extension \rangle$  is the value of the  $O\partial y$ ssée global variable fortran ext.

load returns an error message if no file of the given name(s) are found in one of the directory listed in the  $O\partial y$ ssée global variable fortran\_path.  $O\partial y$ ssée also returns an error message if any file found contains anything else but valid FORTRAN 77 compilation units.

Note that, if there is an include statement in the loaded code, it is necessary to have properly set the  $O\partial y$ ssée global variable include path.

## remove $\langle unit \rangle$

Removes the compilation unit of name  $\langle unit \rangle$  from the internal library.

remove returns an error message if  $\langle unit \rangle$  is not the name of a compilation unit of the internal library.

## clearaddedunits

Resets the list of the added units to the empty list.

# 3.1.2 Displaying FORTRAN 77 Code

getlibrary, getunit, getprogram and getdiffprogram are used to view units from the internal library.

Those four commands may all be invoked with an optional  $\langle file \rangle$  parameter. If this parameter is present, their output is printed in a file, otherwise it is displayed on the standard input. If the name  $\langle file \rangle$  has an extension, then  $O\partial y$ ssée is writing in the file of name  $\langle file \rangle$ . In the other case,  $O\partial y$ ssée is writing in the file of name  $\langle file \rangle$ .  $\langle extension \rangle$  where  $\langle extension \rangle$  is the value of the  $O\partial y$ ssée global variable fortran\_ext. getlibrary, getunit, getprogram and getdiffprogram are writing FORTRAN 77 files in the directory defined by the  $O\partial y$ ssée global variable fortran\_dir. They do not produce any warning message if the file of name  $\langle file \rangle$  or of name  $\langle file \rangle$ .  $\langle extension \rangle$  already exists in this directory.

The format of the output of these four commands may be tuned by resetting  $O\partial y$ ssée global variables like all\_uppercase, do\_indentation, if\_indentation, continuation\_char or blank line after statement, see section 3.6 for further details.

## getlibrary $[\langle file \rangle]$

Displays all the compilation units from the internal library.

```
ODYTOP> load exemple
ODYTOP> getlibrary
    SUBROUTINE main (i1, i2, o)

COMMON // zn
    COMMON // zd
    DOUBLE PRECISION i1, i2, o, zn, zd

CALL sub0(i1, 12)
    o = zn/zd
    ...
```

# getprogram $\langle unit \rangle$ [ $\langle file \rangle$ ]

Displays the set of the compilation units corresponding to the program whose head unit is the compilation unit of name  $\langle unit \rangle$  (see figure 3.1 page 19).

Depending on the computation performed by  $O\partial y$ ssée during the session, getprogram may add comments to the original code of the units giving the informations stored in its active information base.

getprogram returns an error message if  $\langle unit \rangle$  is not the name of a compilation unit of the internal library.

# getdiffprogram $\langle unit \rangle$ [ $\langle file \rangle$ ]

Displays the set of the compilation units corresponding to the program whose head unit is the compilation unit of name  $\langle unit \rangle$ , provided that this unit is the head unit of a program generated by a diff command (see figure 3.2 page 20).

Even if some initial units – not generated by a diff command – belong to the program, getdiffprogram only displays the units generated by the diff command. The code of these units includes some comments providing informations stored in the active information base of  $O\partial y$ ssée.

getdiffprogram returns an error message if the name  $\langle unit \rangle$  is not the name of a compilation unit of the internal library generated by a diff command.

```
ODYTOP> getprogram sub2
COD Odyssee 1.6 - Fri Oct 25 11:28:42 MET DST 1996
COD Program : sub2
COD Unit : sub2
      SUBROUTINE sub2 (x, y)
      DOUBLE PRECISION x, y
      y = f(x)-g(x)
      y = sqrt(y)
      RETURN
      END
{\tt COD} {\tt Unit} : f
      FUNCTION f (t)
      DOUBLE PRECISION t
      DOUBLE PRECISION f
      f = t*t
      f = exp(f)
      RETURN
      END
{\tt COD} {\tt Unit} : g
      FUNCTION g (t)
      DOUBLE PRECISION t
      DOUBLE PRECISION g
      g = 1
      IF (t.NE.O.dO) THEN
        g = \sin(t)/t
      END IF
      RETURN
      END
```

Figure 3.1: getprogram sub2

```
ODYTOP> diff -tl -h g -vars t
ODYTOP> getdiffprogram gtl
COD Odyssee 1.6 - Fri Oct 25 11:28:42 MET DST 1996
COD Program: gtl
COD with respect to dummys: t
COD strategy: Standard
COD Unit: gtl
COD Differentiated from the unit: g
COD Active IN
                dummys: t
COD Active OUT dummys: g
COD Dependencies between OUT and IN:
COD g <-- t
      SUBROUTINE gtl (t, g, tttl, gttl)
      DOUBLE PRECISION t
      DOUBLE PRECISION g
      DOUBLE PRECISION sd01s
      DOUBLE PRECISION gttl
      DOUBLE PRECISION tttl
      DOUBLE PRECISION sd01sttl
      g = 1
      IF (t.NE.O.dO) THEN
        gtt1 = 0d0
       sd01stt1 = 0d0
        sd01stt1 = 0d0
        sd01sttl = tttl*cos(t)
        sd01s = sin(t)
        gtt1 = 0d0
        gttl = (sd01sttl*t-sd01s*tttl)/t**2
        g = sd01s/t
      ELSE
        gttl = 0d0
       sd01stt1 = 0d0
      END IF
      RETURN
      END
```

Figure 3.2: getdiffprogram gtl

```
getunit \langle unit \rangle [\langle file \rangle]
```

Displays the compilation unit of name  $\langle unit \rangle$ .

getunit returns an error message if  $\langle unit \rangle$  is not the name of a compilation unit in the internal library.

```
ODYTOP> getunit sub2
    SUBROUTINE sub2 (x, y)

DOUBLE PRECISION x, y

y = f(x)-g(x)
y = sqrt(y)
RETURN
END
```

## printunit $\langle unit \rangle$

Displays the compilation unit on the standard output in an extended format with statements numbers.

printunit returns an error message if  $\langle unit \rangle$  is not the name of a compilation unit in the internal library.

## 3.1.3 Displaying Information

listunits, getgraph, and libgraph are used to visualize informations on the contents of the internal library, getaddedunits to visualize the list of the new added units.

The three first commands may all be invoked with an optional  $\langle file \rangle$  parameter. If this parameter is present, their output is printed in a file, otherwise it is displayed on the standard output. If the name  $\langle file \rangle$  has an extension, then  $O\partial y$ ssée is writing in the file of name  $\langle file \rangle$ . In the other case,  $O\partial y$ ssée is writing the file of name  $\langle file \rangle$ .  $\langle extension \rangle$  where  $\langle extension \rangle$  is the value of the  $O\partial y$ ssée global variable odyssee\_ext. listunits, getgraph, and libgraph are writing FORTRAN 77 files in the directory defined by the  $O\partial y$ ssée global variable odyssee\_dir. They do not produce any warning message if the file of name  $\langle file \rangle$  or of name  $\langle file \rangle$ .  $\langle extension \rangle$  already exists in this directory.

## listunits $[\langle file \rangle]$

Displays the list of the compilation units of the internal library: for each compilation unit, its name and its type (Function or Subroutine) are listed.

```
ODYTOP> load exemple
ODYTOP> listunits
Function f
Function g
Subroutine main
Subroutine sub0
Subroutine sub1
Subroutine sub2
```

#### getaddedunits

Displays the list of the names of the new added units.

## libgraph $[\langle file \rangle]$

Displays a representation of the call graph of all the compilation units in the internal library.

# getgraph $\langle unit \rangle$ [ $\langle file \rangle$ ]

Displays the sub-graph of the call graph whose head unit is the unit of name  $\langle unit \rangle$ .

getgraph returns an error message if the name  $\langle unit \rangle$  is not the name of a compilation unit of the internal library.

```
ODYTOP> getgraph sub1
sub1 +- f
+- g
```

# 3.2 The Information Base Related Commands

# 3.2.1 Displaying Information

getinout and getabstract are used to visualize informations stored in the information base.

Those two commands may both be invoked with an optional  $\langle file \rangle$  parameter. If this parameter is present, their output is printed in a file, otherwise it is displayed on the standard

input. If the name  $\langle file \rangle$  has an extension, then  $O\partial yss\acute{e}$  is writing in the file of name  $\langle file \rangle$ . In the other case,  $O\partial yss\acute{e}$  is writing the file of name  $\langle file \rangle$ .  $\langle extension \rangle$  where  $\langle extension \rangle$  is the value of the  $O\partial yss\acute{e}$  global variable odyssee\_ext. getinout, and getabstract are writing FORTRAN 77 files in the directory defined by the  $O\partial yss\acute{e}$  global variable odyssee\_dir. They do not produce any warning message if the file of name  $\langle file \rangle$  or of name  $\langle file \rangle$ .  $\langle extension \rangle$  already exists in this directory.

## getinout $\langle unit \rangle$ [ $\langle file \rangle$ ]

Displays the input and the output variables of the compilation units belonging to the program whose head unit is the unit  $\langle unit \rangle$ .

getinout returns an error message if the name  $\langle unit \rangle$  is not the name of a compilation unit of the internal library.

```
ODYTOP> getinout sub0
Unit : sub0
IN dummys: v u
IN globals: zd zn
OUT dummys: v u
OUT globals: zd zn
Unit : sub1
   dummys: y x
IN
OUT dummys: y x
Unit : f
IN dummys: f t
OUT dummys: f t
Unit : g
IN
    dummys: g t
OUT dummys: g t
Unit : sub2
IN dummys: y x
OUT dummys: y x
```

# getabstract $\langle unit \rangle$ [ $\langle file \rangle$ ]

Displays the dependencies between the input and the output variables of the compilation units belonging to the program whose head unit is the unit  $\langle unit \rangle$ . getabstract returns an error message if the name  $\langle unit \rangle$  is not the name of a compilation unit of the internal library.

```
ODYTOP> getabstract sub0
Unite : sub0
COD Dependencies between OUT and IN:
```

```
u <-- zd zn v u
  <-- zd zn v u
zn <-- zd zn v u
zd <-- zd zn v u
Unite : sub1
х <-- у х
y <-- y x
Unite : f
t <-- f t
f <-- f t
Unite : g
t <-- g t
g <-- g t
Unite : sub2
x <-- y x
y <-- y x
```

# 3.2.2 Modifying the Information Base

computeibasis makes  $O\partial y$ ssée analyze the code to find the dependencies between variables. This computation is automatically performed before any differentiation.

setdummys, setglobals, setinout, setabstract allow the user to provide  $O\partial y$ ssée with information on the variables of the compilation units. They are particularly useful to provide information on variables of black-box subroutines whose code is not available. They can also be used to overwrite information computed by  $O\partial y$ ssée.

These four commands are not supposed to be used at the interpreter level: they are normally used inside information base files which are automatically loaded by the system before any differentiation. Any invocation of one of those four commands at the interpreter level will have no effect on further compute basis or diff commands.

When the user wants to modify an entry of the information database attached to the head unit  $\langle unit \rangle$ , he has to define an information file: a file of name  $\langle unit \rangle$ \_Bl. $\langle extension \rangle$  where  $\langle extension \rangle$  is the value of the O $\partial y$ ssée global variable ibasis\_ext and to store it in one of the directory of the O $\partial y$ ssée global variable ibasis\_path.

## computeibasis $\langle unit \rangle$

Computes the information base of the program whose head unit has the name  $\langle unit \rangle$ .

```
setdummys \langle unit \rangle \langle var \ list \rangle
```

Sets the list of the arguments of the unit of name  $\langle unit \rangle$  to the list of variables  $\langle var\_list \rangle$ .

```
setglobals \langle unit \rangle \langle var\_list \rangle
```

Sets the list of the global variables of the unit of name  $\langle unit \rangle$  to the list of variables  $\langle var \; list \rangle$ .

```
setinout \langle unit \rangle \langle var\_list\_1 \rangle \langle var\_list\_2 \rangle \langle var\_list\_3 \rangle \langle var\_list\_4 \rangle
Sets the lists of the input and output dummies and global variables of the unit of name \langle unit \rangle.
```

The list of input dummies is set to the list of variables  $\langle var\_list\_1 \rangle$ , the list of output dummies to the list  $\langle var\_list\_2 \rangle$ , the list of input global to the list  $\langle var\_list\_3 \rangle$ , and the list of output global to  $\langle var\_list\_4 \rangle$ .

As a side effect, setinout sets the dependencies between variables to their default value: each output variable depends on all the input variables.

```
setabstract \langle unit \rangle \langle var\_list\_list \rangle
```

Sets the lists of the dependencies between the input and the output variables of the compilation unit of name  $\langle unit \rangle$ .

# 3.3 The Differentiation Related Commands

## 3.3.1 The diff Command

The command diff is used to differentiate a program stored in the internal library. diff produces new compilation units and stores them in the internal library. The syntax of diff is the following:

```
diff (arguments expression)
```

⟨arguments\_expression⟩ is made up of several necessary and optional arguments given as:

```
-\langument_name\rangle [\langument_value\rangle]
```

To run properly, diff requires at least three arguments:

- the name of the head unit to differentiate
- the list of the active input variables
- the method of differentiation chosen by the user

The table below gives the list of the corresponding argument names, their syntax and their actions.

-variables	-vars	-variables $\langle var\_list \rangle$ or -vars $\langle var\_list \rangle$ Introduces the list of the active variables for differentiation
-head	-h	-head $\langle unit \rangle$ or -h $\langle unit \rangle$ Introduces the head unit of the program to differentiate. diff will return an error message if the name $\langle unit \rangle$ is not the name of a compilation unit of the internal library.
-tangent	-tl	Sets the differentiation method to direct mode.  The generated code will compute the tangent line of the function.
-cotangent	-cl	Sets the differentiation method to reverse mode. The generated code will compute the cotangent line of the function.

The tables below give the list of the optional arguments of diff, their syntax and their actions.

-output	-0	-output $\langle file \rangle$ or -o $\langle file \rangle$ Defines the output of the diff command. By default, the FORTRAN 77 code generated by diff is stored in the internal library but is neither displayed nor saved in a file. Giving std as file name tells $O\partial y$ ssée to display the code on the standard output. Otherwise the code is printed in a file using the same rule than other commands displaying
-optloops	-opt	FORTRAN 77 code (see section 3.1.2).  -optloops $\langle unit \rangle$ or -opt $\langle unit \rangle$ Tells the diff command to use a special method that produces an optimized code for subroutines with loops. This method can be used only if the files opt_rev.f and opt_utils.f have been load in the internal library. These two files are included in the sub-directory fortran of the $O\partial y$ ssée distribution.

# 3.3.2 Other Commands

A side effect of the evaluation of the diff -head  $\langle unit \rangle$  -vars  $\langle var\_list \rangle$  command line is to compute of the active dependencies i.e. to propagate the active input variables  $\langle var\_list \rangle$  through the compilation units of the program which head unit has name  $\langle unit \rangle$ . These

dependencies are stored in the active information basis attached to the diff computation. getactive inout can be used to visualize the information of the last computed active information basis.

```
getactive in out \langle unit \rangle [\langle file \rangle]
```

Displays the dependencies between the active input variables and the active output variables of each unit of the program which head unit has name  $\langle unit \rangle$ . If the  $\langle file \rangle$  parameter is given, the output of getactive input is redirected to a file, it is displayed on the standard output otherwise.

If the name  $\langle file \rangle$  has an extension, then  $O\partial y$ ssée is writing in the file of name  $\langle file \rangle$ . In the other case,  $O\partial y$ ssée is writing the file of name  $\langle file \rangle$ .  $\langle extension \rangle$  where  $\langle extension \rangle$  is the value of the  $O\partial y$ ssée global variable odyssee \_ext. When writing in a file, getactive in out are writing in the directory defined by the  $O\partial y$ ssée global variable odyssee \_dir. It does not produce any warning message if the file of name  $\langle file \rangle$  or of name  $\langle file \rangle$ .  $\langle extension \rangle$  already exists in this directory.

# 3.4 The Units Related Commands

```
slice \langle unit \rangle \langle var \ list \rangle
```

Generates an unit equivalent to the unit of name  $\langle unit \rangle$  where the code is restricted to the computation of the variables of the list  $\langle var \ list \rangle$ .

```
makeblock \langle unit \rangle \langle main \rangle \langle sub \rangle \langle number list \rangle
```

Builds the subroutine of name  $\langle sub \rangle$  with the statements of the routine of name  $\langle unit \rangle$  which number are in the list  $\langle number\_list \rangle$ . Create the routine of name  $\langle main \rangle$  which is equivalent to the routine of name  $\langle unit \rangle$  but contents a call to the subroutine  $\langle sub \rangle$ .

```
ODYTOP> printunit sub0
[ Top ]
             SUBROUTINE sub0 (u, v)
[ Decl ]
              COMMON // zd, zn
[ Decl ]
              DOUBLE PRECISION u, v, z1, z2, zn, zd
[ Stat 1 ]
                CALL sub1(u, z1)
[ Stat 2 ]
                CALL sub2(v, z2)
[ Stat 3 ]
                zn = z1-z2
[ Stat 4 ]
                zd = 1+z1+z2
[ Stat 5 ]
                RETURN
[ Bottom ]
                END
ODYTOP> makeblock sub0 sub0s sub3 (3 4)
ODYTOP> getunit sub0s
```

```
SUBROUTINE sub0s (u, v)
      EXTERNAL sub3
      COMMON // zd, zn
      DOUBLE PRECISION u, v, z1, z2, zn, zd
      CALL sub1(u, z1)
      CALL sub2(v, z2)
      CALL sub3(z2, z1)
      RETURN
      END
ODYTOP> getunit sub3
      SUBROUTINE sub3 (z2, z1)
      COMMON // zd, zn
      DOUBLE PRECISION z1, z2
      zn = z1-z2
      zd = 1+z1+z2
      RETURN
      END
```

# 3.5 The System Related Commands

# 3.5.1 Loading Batch Files

```
loadbatch \langle batch_1 \rangle [\langle batch_2 \rangle \dots \langle batch_N \rangle] Attempts to execute the specified batch file(s).
```

If the name  $\langle batch_i \rangle$  has an extension, then  $O\partial y$ ssée is looking for the file  $\langle batch_i \rangle$ . Otherwise,  $O\partial y$ ssée is looking for the file  $\langle batch_i \rangle$ .  $\langle extension \rangle$  where  $\langle extension \rangle$  is the value of the  $O\partial y$ ssée global variable batch ext.

loadbatch returns an error message if no file of the given name(s) is found in one of the directory listed in the  $O\partial y$ ssée global variable batch\_path.  $O\partial y$ ssée also returns an error message if any file found contains anything else but a sequence of valid command lines of this language.

If the execution of a batch file produces an error then the command lines of the next files are not executed.

#### loadodyseerc

Attempts to execute the special init batch file HOME/.odysseerc

# 3.5.2 Configuration of the System

#### getvar $\langle var \rangle$

Displays the value of the  $O\partial y$ ssée global variable  $\langle var \rangle$  (see 3.6).

#### setvar $\langle var \rangle \langle value \rangle$

Sets the value of the variable  $\langle var \rangle$  to  $\langle value \rangle$ .

setvar returns an error message if the type of  $\langle value \rangle$  is not compatible with the predefined type of  $\langle var \rangle$  (see 3.6).

#### 3.5.3 Miscellaneous Commands

## help $[\langle command \rangle]$

help without argument displays a list of all the commands of the  $O\partial y$ ssée language.

help followed by a string which is the name of a command of the  $O\partial y$ ssée language displays a short description of this command including its syntax.

help followed by anything else produces an error message.

## shell $\langle string \rangle$

Sends  $\langle string \rangle$  to the shell.

#### version

Displays the current version number of  $O\partial y$ ssée.

#### copyright

Displays the copyright banner of  $O\partial y$ ssée.

## exit

Terminates  $O\partial y$ ssée without saving anything.

#### quit

Terminates  $O\partial y$ ssée without saving anything.

# 3.6 The $O\partial y$ ssée Global Variables

In this section, all the  $O\partial y$ ssée global variables are described. Initialized to their default values when  $O\partial y$ ssée starts, these variables allow the user to change the configuration of the system.

# 3.6.1 Methods of Automatic Differentiation

minimal\_split is the only global variable used for the configuration of the automatic differentiation method. It is a boolean variable whose default value is true. When false,  $O\partial y$ ssée splits all the algebraic expression in the input code into elementary operations, otherwise, the constants and the arguments of the functions are isolated in local variables.

# 3.6.2 Format of Generated FORTRAN 77 Code

Variable	Type	Default	Comment
all_uppercase	boolean	true	When false, only the FORTRAN 77 keywords of the generated code are displayed with uppercase letters, otherwise, the whole code is written with uppercase letters.
do_indentation	integer	3	Tunes the indentation of the body of a do loop in the generated code. Unit is a white space.
if_indentation	integer	2	Tunes the indentation of the body of a if statement in the generated code. Unit is a white space.
continuation char	string	:	Defines the continuation char.
blank_line_after_stat	boolean	false	When true, an empty line is inserted after any statement in the FORTRAN 77 generated code.
parenthesis _ level	integer	0	Tunes the level of parenthesis in the generated instructions. Default correspond to a minimal level of parenthesis.

# 3.6.3 Input and Output through Files

Variable	$\operatorname{Type}$	Default	Comment
fortran_ext	$\operatorname{string}$	f	Extension of the FORTRAN 77 files (read and writen)
fortran_path	list of strings	(.)	List of the paths used to read FORTRAN 77 files.
fortran_dir	$\operatorname{string}$		Name of the directory where $O\partial y$ ssée writes the FORTRAN 77 files.
include_ext	$\operatorname{string}$	inc	Extension of the include files (read and writen)
include_path	list of strings	(.)	List of the paths used to read include files of the FORTRAN 77 code.
include_dir	$\operatorname{string}$		Name of the directory where $O\partial y$ ssée writes the include files.
batch_ext	$\operatorname{string}$	batch	Extension of the batch files (read and writen)
batch_path batch_dir	list of strings string	(.)	List of the paths used to read batch files. Name of the directory where $O\partial y$ ssée writes the batch files.
ibasis_ext	$\operatorname{string}$	bi	Extension of the information base files (read and writen)
ibasis_path	list of strings	(.)	List of the paths used to read information base files.
ibasis_dir	$\operatorname{string}$		Name of the directory where $O\partial y$ ssée writes the information base files.
odyssee_ext	$\operatorname{string}$	od	Extension of the file to be written which may not be read again by $O\partial y$ ssée.
odyssee_dir	$\operatorname{string}$	(.)	Name of the directory where $O\partial y$ ssée writes the files which are not supposed to
home_dir	$\operatorname{string}$	НОМЕ	be read again. Home dir of the user $(O\partial yss\acute{e}e$ point of view).

# Chapter 4

# The $O\partial y$ ssée Graphical User Interface

The graphical user interface has been designed with the help of the TK toolkit. Therefore it has a MOTIF look-and-feel with pop-up windows, menus and sub-menus, highlighting of pre-selected and selected items, radio buttons, scrollable windows ... see figure 4.1.

The main window of the  $O\partial y$ ssée graphical user interface consists in three different parts:

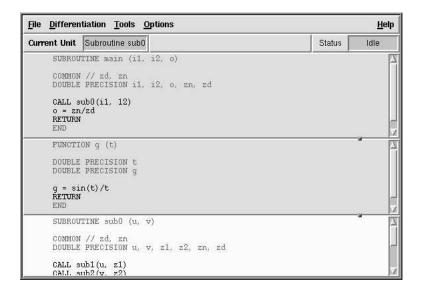
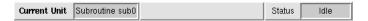


Figure 4.1: the  $O\partial y$ ssée graphical user interface window

• the menubar with four active menus used for sending commands to  $O\partial y$ ssée, and a Help menu,



• the status bar with an active button to select the *current unit* in the internal library, and two information windows displaying the name of the current unit and the status of the engine of  $O\partial y$ ssée.



• the display frame, which can be divided in several views, used for the visualization of the FORTRAN 77 units of the internal library

```
SUBROUTINE main (i1, i2, o)

COMMON // zd, zn
DOUBLE PRECISION i1, i2, o, zn, zd

CALL sub0(i1, 12)
o = zn/zd
RETURN
END

FUNCTION g (t)

DOUBLE PRECISION t
DOUBLE PRECISION g
g = sin(t)/t
RETURN
END

SUBROUTINE sub0 (u, v)

COMMON // zd, zn
DOUBLE PRECISION u, v, z1, z2, zn, zd

CALL sub1(u, z0)
```

In the current version of  $O\partial y$ ssée, the Help menu is restricted to one item which provides the informations on the version of  $O\partial y$ ssée in a pop-up window as shown below (Click on Ok to dismiss it).

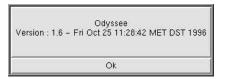




Figure 4.2: the File menu

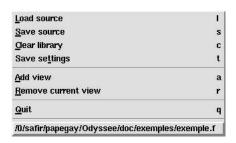


Figure 4.3: the extended File menu

# 4.1 The File Menu

There is seven items in the File menu when beginning a new session of  $O\partial y$ ssée (see figure 4.2).

The Save item stays grayed and the Save feature is disabled as long as the internal library is empty. When FORTRAN 77 files are loaded in the internal library of  $O\partial y$ ssée, the File menu is extended by items labeled with the names of these files (see figure 4.3).

Selecting one of those items is a shortcut to reloading the corresponding file in the internal library of  $O\partial y$ ssée.

#### 4.1.1 The Load source Button

The <u>load source</u> I item invokes the load command of the language of  $O\partial y$ ssée to load in the internal library the compilation units of selected file(s). A dialog window like in figure 4.4 appears on the screen for the selection of the file(s) to load.

In the display area of the dialog-window are listed the files of the directory whose name appears in the Pathname field and matches the value of the Selection pattern field.

Files are selected by clicking on them, then the name(s) of selected file(s) are grayed in the display area and appear(s) in the Filename field.

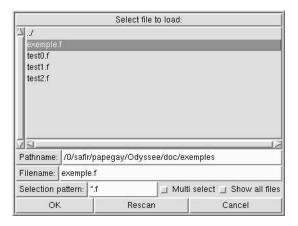


Figure 4.4: the Load source dialog window

When the selected file is a directory, its name is appended to the pathname by doubleclicking on it and then the files corresponding to the selection pattern are listed in the display area.

Clicking on the Selection pattern button offers a selection of possible extensions.

Pathname, Filename and Selection pattern fields can also be edited in the corresponding frames

Multiple selection is allowed when the Multi select check-button is activated. Double-clicking on a name will append it to the Filename list.

Activation of the Show all files check-button causes  $O\partial y$ ssée to list all the files of the Pathname directory – even the files that start with a dot – in the display area.

Clicking on the Cancel button interrupts the loading process and causes  $O\partial y$ ssée to return to its previous state.

The Rescan button is used for updating the list of files selectable.

Once the selection has been done, clicking on the Ok button invokes the load command with the selected file(s) as argument(s).

An error window is popped up if no file of the selected name is found in the pathname directory or if any found file is a syntactically incorrect FORTRAN 77 file.

#### 4.1.2 The Save source Button

When enabled, the <u>save source</u> s item invokes the getunit command of the command language of  $O\partial y$ ssée to save the current unit in the selected file. A dialog window like in figure 4.5 appears on the screen for the selection of the file.

In the display area of the dialog window, the files of the directory which name has the value of the Pathname field and matching the value of the Selection pattern field are listed.

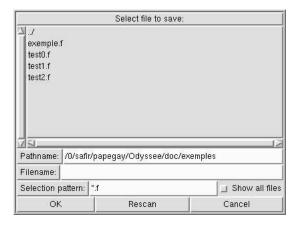


Figure 4.5: the Save source dialog window

A file can be selected by clicking on its name, then the name of the selected file is grayed in the display area and appears in the Filename field.

When the selected file is a directory, its name is appended to the pathname by doubleclicking on it and then the files corresponding to the selection pattern are listed in the display area.

Clicking on the Selection pattern button offers a selection of possible extensions.

Pathname, Filename and Selection pattern fields can also be edited in the corresponding frames.

Activation of the Show all files check-button causes  $O\partial y$ ssée to list all the files – even the files that start with a dot – of the pathname directory in the display area.

Clicking on the Cancel button interrupts the saving process and causes  $O\partial y$ ssée to return to its previous status.

The Rescan button is used for updating the list of selectable files.

Once the selection has been done, clicking on the Ok button invokes the save command with the current unit and the selected file as argument.

If the file already exists, it will be overwritten without any warning.

#### 4.1.3 Other Buttons

Selecting the Gear library c resets the internal library of  $O\partial y$ ssée to the empty set.

The <u>Save settings</u> t saves the current values of several  $O\partial y$ ssée global variables (governing paths and extension names) into a batch file of name .xodysseerc.batch in the directory where  $O\partial y$ ssée has been started. Note that this file is different from the .odysserc file and is not loaded automatically when starting a new session of  $O\partial y$ ssée.

The views management buttons will be described in the section 4.2 which presents the display area and the features to control this area.

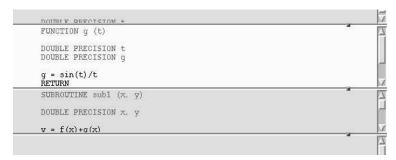
Clicking on Quit q terminates  $O\partial y$ ssée without saving anything but a pop-up window appears for confirmation.

# 4.2 The Display Area

To visualize several compilation units at the same time, the display area can be divided in several views.

The Add view a button adds a new view in the display area. As the size of the display area is controlled by the window manager, the existing views are resized when adding a new view: the size of each view is set to the size of the display area divided by the number of views.

The current view can be selected by clicking on it. All the views, except the *current view*, are grayed. The respective size of the views can be changed by the user by moving the separators lines (using a small drop-and-drag button on the line) as shown below:



The information of the Current Unit of the status bar concerns the current view.

The Remove current view r button removes the current view of the display area. Whatever the size of the remaining views, they are resized: the size of each view is set to the size of the display area divided by the number of views. The view on top of the display area is set as the current view, and the attached compilation unit becomes the current unit.

The left part of the status bar consists in a button labeled Current unit and a window where the name of the current unit is displayed:



By definition, the current unit is the compilation unit displayed in the current view.

Clicking on the Current unit button invokes the listunits command and pulls up a menu like in figure 4.6 with as many (up to ten) items as units in the internal library of  $O\partial y$ ssée. Clicking on one of those items selects the corresponding compilation unit as current unit. If the internal library contents more than ten compilation units then the only ten first units are displayed and a More... item allows to access a new menu with other units.

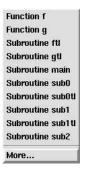


Figure 4.6: a sample of the Current unit button

# 4.3 The Differentiation Menu



The two items of the Differentiation menu correspond to a call to the diff command on the current unit with different options for the method of differentiation, respectively -tl for direct (tangent line computation) and -cl for inverse (cotangent line computation).

The active input variables of the head unit are required prior to differentiating FORTRAN 77 code. For this purpose, invocation of any of these two items causes  $O\partial y$ ssée to open a new dialog window (see figure 4.7).

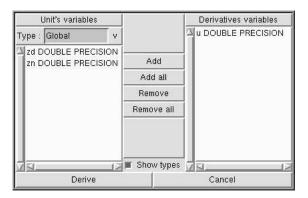


Figure 4.7: the dialog window for Differentiation menu

The active input variables with respect to which  $O\partial y$ ssée will differentiate the current unit have to be selected by the user.

The right part of the dialog window is the Unit's variables frame. In this frame is displayed the list of the variables of the current unit.

The variables are listed by type and only the variables of types Global, Local or Dummy appearing in the frame Type are displayed – only the Global variables in figure 4.7.

To change the type of the variables to be displayed, click on the v button and select the item of the menu corresponding to the selected type. Note that it is impossible to differentiate with respect to a local variable.

The selected active input variables are listed on the left part of the dialog window: the Derivatives variables frame.

To add a variable or a list of variables displayed in the Unit's variables frame to the Derivatives variables frame, select their names by clicking on them and click on the Add button.

Use Add all button to add all the variables displayed in the Unit's variables frame to the Derivatives variables frame.

To remove a variable displayed in the Derivatives variables frame from the list of the selected active input variables, select its name by clicking on it and click on the Remove button.

Use Remove all button to remove all the variables displayed in the Derivatives variables frame from the list of the selected active input variables.

The Show types check-button commands the display of the FORTRAN 77 type of the variables.

Click on the Derive button to send the diff command to the  $O\partial y$ ssée engine, on the Cancel button to abort it.

#### 4.4 The Tools Menu



The Tools menu consists of six items but in the current version of  $O\partial y$ ssée, only five of them are implemented. That is why the Optimize unit stays grayed.

#### 4.4.1 The Display library graph Button

The <u>Display library graph</u> d button invokes the libgraph command and displays a representation of the call graph of all the compilation units in the internal library in a pop-up window as shown in figure 4.8.

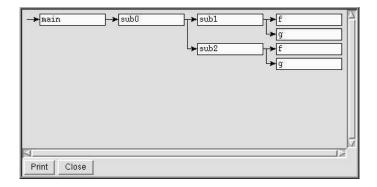


Figure 4.8: a sample of a call graph

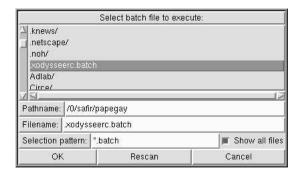


Figure 4.9: the Execute batch file dialog window

## 4.4.2 The Execute batch file Button

The <u>Execute batch file</u> button is used to execute the sequence of commands of a batch-file into  $O\partial y$ ssée. Selection of the batch file is made through a dialog window like in figure 4.9.

In the display area of the dialog-window are listed the files of the directory whose name has the value of the Pathname field and matching the value of the Selection pattern field.

Files are selected by clicking on them, then the name(s) of selected file(s) are grayed in the display area and appear(s) in the Filename field.

When the selected file is a directory, its name is appended to the pathname by double-clicking on it and then the files corresponding to the selection pattern are listed in the display area.

Clicking on the Selection pattern button offers a selection of possible extensions.

Pathname, Filename and Selection pattern fields can also be edited in the corresponding frames.

Activation of the Show all files check-button causes  $O\partial y$ ssée to list all the files of the pathname directory – even the files that start with a dot – in the display area.

Clicking on the Cancel button interrupts the loading process and causes  $O\partial y$ ssée to return to its previous status.

The Rescan button is used for updating the list of selectable files.

Once the selection has been done, clicking on the Ok button invokes the loadbatch command with the selected file as argument and the command lines of the batch-file are executed by  $O\partial y$ ssée.

An error window is popped up if no file with the selected name is found in the pathname directory or if any files found contain anything else but valid  $O\partial y$ ssée command lines.

#### 4.4.3 The Make block Button

Clicking on the Make block m button is only possible when statements of the current unit have been selected, otherwise the item stays greyed. It invokes the menublock command to build a subroutine with the selected statements of the current unit and a main routine which is equivalent to the current unit and contents a call to the subroutine (see exemple on figure 4.10). Names of the main routine and of the subroutine are prompted in a pop-up window.

#### 4.4.4 The Edit current unit Button

Clicking on the Edit current unit u button opens a window for editing the FORTRAN 77 code of the current unit (see figure 4.11).

The editing facilities are the features of a very simplified emacs-like editor accepting the control characters described in the table below where "^" stands for "control".

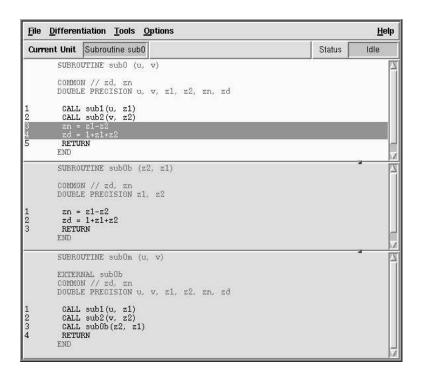


Figure 4.10: An exemple of use of Make block button

Figure 4.11: the editing window for FORTRAN 77 code

characters	action
^f	forward character backward character beginning of line end of line previous line next line delete character delete backward transpose characters kill line open line

The effect of the Save modifications button is to replace the original unit by the result of the edition inside the internal library of  $O\partial y$ ssée: if the name of the routine has been modified during edition, then the result of the edition is saved under the new name as a new unit of the internal library, otherwise, the original routine is overwritten.

Figure 4.12: the interpreter window

If the result of the edition is not a valid FORTRAN 77 compilation unit, then  $O\partial y$ ssée pops up an error window.

Clicking on the Cancel button aborts the edition process without changing anything.

#### 4.4.5 The Send command to Odyssee Button

The <u>Send command to Odysseec</u> button allows to use the command language of  $O\partial y$ ssée without exiting the graphical user interface. Commands are entered and results are displayed in an  $O\partial y$ ssée command window like shown in figure 4.12.

In the upper part of the window are displayed the result of the  $O\partial y$ ssée commands in the same format than they would be on an interpreter window. The lower part of the window is used for editing a line of commands The following control characters are recognized for edition (f: forward character, b: backward character, a: beginning of line, e: end of line).

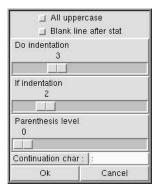
# 4.5 The Options Menu



The six buttons of the Options are used for setting global variables of  $O\partial y$ ssée.

## 4.5.1 The Code generation Button

The <u>code generation</u> button is used to control the format of the FORTRAN 77 code printed by  $O\partial y$ ssée. It pops up the window below:



When the All uppercase check-button is not on, only the FORTRAN 77 keywords of the printed code are written with uppercase letters, otherwise, the whole code is written with uppercase letters included the names of the variables.

When the Blank line after stat check button is checked, an empty line is inserted after any statement in the FORTRAN 77 printed code.

The Do indentation slide button tunes the indentation of the body of a do loop in the printed code. The unit is a white space.

The If indentation slide button tunes the indentation of the body of a if statement in the printed code. The unit is a white space.

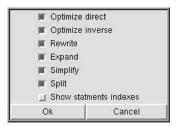
The Parenthesis level slide button tunes the level of parenthesis in the printed instructions. Zero corresponds to a minimal level of parenthesis

The Continuation char input field allows to enter the FORTRAN 77 continuation character used when breaking lines of code.

#### 4.5.2 The Debug Button

The **Debug** button is for developers purpose only. It allows to suppress (or to add) parts of the differentiation process executed by the diff command.

The Debug dialog box containing seven check-buttons is reproduced below:



## 4.5.3 The Strategy parameters Button

The Strategy parameters button is used for controlling the strategy used by the differentiation algorithm of  $O\partial y$ ssée. Four strategy options can be chosen by checking buttons of the dialog window:



In the current version, only the strategy associated to the Minimal split button is implemented.

When the button is not checked,  $O\partial y$ ssée splits all the algebraic expression in the input code into elementary operations, otherwise, the constants and the arguments of the functions are isolated in local variables.

#### 4.5.4 The Path settings Button

The Paths Settings button is used to set the path and the extensions of the names of files for input or output. It pops up the window below:



The several input fields allow the user to redefine the paths and the extensions of files read or written by  $O\partial y$ ssée (FORTRAN 77 units, include FORTRAN 77 files, batch files, information base files).

# 4.6 Other Items

The Strategy button is not yet implemented.

The **Show declarations** button is a check button which control the display of the FORTRAN 77 compilation units. The declarations of variables inside the FORTRAN 77 routines are shown only when this button is checked.

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