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CO-SIMULATION-BASED OPTIMIZATION: STATE OF THE ART

DIEGO ALEJANDRO VEGA AND VINCENT CHEVRIER

Abstract. A complex big-picture problem can be studied by combining the knowledge of various disciplines' experts through interdisciplinary collaboration. This collaboration carries a considerable challenge, as it needs to handle the interaction of domains without losing their capabilities. One solution for this problem is co-simulation, which creates a virtual representation that can be tested, validated, and improved. Co-simulation provides the chance to get high-level insights into the complex system; optimization takes advantage of this opportunity by exploring the various system configurations to determine the best performance according to a predefined objective.

Numerous fields have already employed this combination of co-simulation and optimization in the literature to study and enhance the performance of complex systems. This survey compiles, assesses, and links existing papers on co-simulation-based optimization to give foundations and guidelines for future research on this combined approach.

An overview of co-simulation-based optimization from the conceptual, multidisciplinary, and optimization perspectives is presented. To provide general descriptions of the integration process of co-simulation-based optimization, this overview discusses the trends in the literature, which primarily involves a wide range of domains, numerous optimization methods, diverse strategies used to handle interoperability between co-simulation and optimization, and the benefits of generalization tools and frameworks.

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1. INTRODUCTION

1.1. Motivation. The growing presence of product complexity in the industry is expanding the need to understand and predict the global behavior of a complex system in a reliable way. Co-simulation is presented as one way of modeling this complexity throughout the virtual representation of heterogeneous entities interacting with each other at a local level, where as a consequence, the global behavior emerges [29].

The emerging behavior achieved with the co-simulation can be tested using different setup configurations to understand or improve certain performances at a low cost compared to real setup experiments. Introducing optimization as the next step of co-simulation comes naturally, as in the field of simulation, one of the ultimate goals is to find a combination of parameters that optimizes a key output performance [114]. Given the wide amount of optimization methodologies available in the literature, it is necessary to analyze the methods often used to understand how to choose a particular optimization methodology correctly, this means taking advantage of the optimization toolbox of algorithms.

In this article, we present a survey on the combination of co-simulation and optimization with the purpose of understanding how this combined approach is being implemented, as well as highlighting the recurrent strategies, structures, and patterns that are found in the literature's implementations of co-simulation-based optimization. The sample of publications used in this survey is obtained using the Equation 1 on three different Scientific databases (SCOPUS, Web of Science, and DBLP), which resulted in a total of 126 publications between journal articles, book chapters, and conference proceedings. This sample is studied and reduced to 96 after excluding publications that are not part of the co-simulation-based optimization field. The goal of this publication sample database is to provide a representative notion of the work being done in research with co-simulation-based optimization until the end of 2023 and use this representative sample to analyze how this process is being done and, what challenges remain to be fixed in the field.

(1) TITLE (("co-simulation" OR "cosimulation" OR "coupled simulation") AND "optimization")

We perform a preliminary analysis of the sample database to observe the growing relevance over time. Figure 1 shows the publishing timeline. It illustrates the initial studies conducted on the subject between 2007 and 2009, followed by an increase in publications over time. The problem has been more relevant during the last ten years, particularly in the last three years when the number has remained around 13. This trend demonstrates the value of the survey's findings for further research on the subject and the need to combine all of the individual efforts, particularly concerning methodology and standard operating procedures.

Figure 1. Publications about co-simulation-based optimization over the years until 2023. Combined results from SCOPUS, Web of Science, and DBLP using Equation 1 on February 2024.

The domain distribution of the publications is another analysis that can provide general insights into the literature. We take Table 1 from the SCOPUS analysis tool, which shows the number of publications that involve each of the general domains as defined in the SCOPUS indexing (a publication may involve more than one domain). The table shows that the primary fields involved are engineering and computer science, and the applications are diverse, spanning from physics and mathematics to the natural and social sciences. Because of the wide range of applications throughout the research spectrum, co-simulation-based optimization methodology has the potential to benefit a wide range of areas. Given the multidisciplinary nature of the methodology examined in this survey, a more thorough examination of the domains and methods by which this technique is currently being applied is necessary.

1.2. Need for the survey. The co-simulation survey done by Gomes, et al. [58] showed the growing interest and the advantages of co-simulation by bridging individual contributions, which improves future applications and leads to a deeper understanding of co-simulation. The same situation is happening currently on cosimulation-based optimization as a technique, there is a growing interest represented in the many individual contributions that are not linked yet in a survey. Despite the growing interest, to the best of our knowledge, there is no survey focused on co-simulation-based optimization, which is causing several researchers to propose already existing approaches unknowingly. One example of this is found in the reviewed articles sample, where papers such as [213, 17, 70, 187, 141] talk about co-simulation, other papers such as [180, 203, 73, 205, 212] talk about coupled simulations, and finally the paper [5] talks of cosimulation, when the three concepts are referring to the same technique.

To address the problem of multiple terminologies for one technique, the term "co-simulation" was proposed as a unifying term in the Gomes et al. survey [58]. An example of the advantages of consistent nomenclature in the context of this paper (co-simulation-based optimization) is the COSMO methodology, which was first introduced in the publication [207] and then used in [208, 209, 210, 206]. This type of uniformity supports the development and validation of a methodology's Table 1. Number of publications per research field, using the field categories as defined in SCOPUS. Results from SCOPUS after manually removing papers out of the scope of this survey from equation 1 on February 2024, with a total of 85 publications.

performance by making its results easier to compile and compare. Therefore, we suggest using *co-simulation-based optimization* for the technique described in this paper in future applications.

The main contribution of this survey, which presents a state-of-the-art review on co-simulation-based optimization, is to provide an analysis of how co-simulation and optimization are implemented. To do this, we examine the literature for emerging patterns in proposed strategies to identify a general abstraction of the methodologies. This abstraction showed that extensibility, standardization, and frameworks are the main approaches for handling the various disciplines involved in co-simulation-base optimization, as well as the various optimization techniques available.

In this document, we first present in Section 2 a general description of the main concepts of co-simulation and optimization, and the way they interact with each other. Throughout the confrontation of the concepts and applications found in the literature, we propose a new classification based on how a co-simulation is constructed. This classification provides an abstract representation of a co-simulation process and helps future researchers understand which problems can be solved with co-simulation.

Second, as discussed in Section 1.1, the involvement of several domains in a cosimulation-based optimization problem is a relevant and increasing situation in the field, which motivated us to perform a multidisciplinary analysis of the literature. Section 3 presents a study of the works done on co-simulation-based optimization, focusing on which domains are interacting with each other, how are the heterogeneous domains interacting with each other, and which simulation software is supporting this interdisciplinary initiative.

Third, we extend the additional complexity that brings the integration of optimization with co-simulation. In Section 4 we will study the literature from the optimization point of view, which means, analyzing which optimization methods are being used, which additional challenges are emerging from the optimization implementation, and how is the interoperability between co-simulation and optimization being handled.

Finally, Section 5 presents a discussion of the findings and contributions of the article, along with the concluding remarks. Furthermore, we present Table 5 in Appendix A, which contains the classification of the entirety of the literature sample database in terms of the construction classification approach (described in Sections 2.1.1 and 2.1.2), the simulation domains involved, the simulation software, the optimization method, and the optimization software. In Appendix C, we also provide a list of all the software mentioned in the articles together with a brief description of its purpose in Table 8. The list of acronyms used in the paper can be found in Appendix B.

2. Co-simulation and optimization

In this section, we provide a general description of co-simulation, optimization, and the black-box approach, as well as how we can conceptually combine these techniques. This establishes the basis of the core concepts of the document (cosimulation and optimization), as well as the synergy between them using the blackbox approach, culminating in a general abstraction of co-simulation-based optimization. To accomplish these definitions, we use the seminal and implementation articles; in these papers, we find the concepts to determine the structure and evolution of the methodologies for co-simulation and optimization. Additionally, we will propose a construction classification for understanding existing co-simulation problems and identify the general process followed, offering an abstraction of the co-simulation structure to help understand the optimization implementation.

2.1. Main concepts: Co-simulation. The co-simulation methodology always starts with a target system that needs to be computationally represented. To do this, concepts such as modeling, simulation, and coupling are used to achieve a cosimulation that can effectively represent the target system. A model is defined as: "For an observer B, an object A^* is a model of an object A to the extent that B can use A^* to answer questions that interest him about A^* [127], we can use a model of the target system to create a simulation (virtual implementation of the model A^*) that behaves similarly to the entity A. The modeling and simulation process is illustrated in Figure 2a. However, in the case of some complex target systems, it is often found that a simulation is not enough to represent the interaction between heterogeneous domains in a system (multidisciplinary) [189]. In these cases, cosimulation is presented as a solution to handle the complexity and is defined as: "The theory and techniques to enable global simulation of a coupled system via the composition of simulators" [58]. This definition presents co-simulation as an extension of the simulation methodology that divides the target system into coupled sub-systems.

To illustrate the co-simulation concept, we propose the scheme seen in Figure 2b as a general abstraction of the co-simulation methodology. The co-simulation process starts with a complex target system that is conceptually divided into subsystems, each sub-system is simulated using the same modeling and simulation

FIGURE 2. (a) Simulation process scheme (Adapted from [200]) including an analysis step after the simulation to compare with the target system, and a feedback loop connection to re-model and simulate until the validation of the simulation is achieved. (b) Proposed Co-simulation process scheme as an extension of (a) including the division of the complex system into sub-models that will be later coupled and co-simulated.

process described before (Figure 2a), then a coupling process is required, where the interactions between the different models are then performed using dedicated software in charge of exchanging and synchronizing data between models [58, 144], and finally, a global analysis to determine if the reliable representation is achieved, otherwise the process can restart for adjustments.

Co-simulation is becoming a growing trend for several reasons: first, as more and more projects involve developing teams from various domains of expertise, different formalisms inevitably have to collaborate; second, because simulation is a widely used technique, many model implementations still exist, making it cost- and timeeffective to reuse existing models; and third, when multiple enterprises are involved in the same simulation project, there may be concerns about the intellectual property over the models, which means working with black-box approach (discussed in Section 2.3), which considers models that can interact with others while considering the internal processes as unknown. A method that addresses all the aforementioned challenges is co-simulation.

We have found in the literature sample reviewed for this article (described in Section 1.1) that there are two main approaches concerning how a co-simulation is constructed starting from the identification of the study problem (in this case we talk about the target system) to the final result (in this case the final product is the functioning co-simulation). The classification depends on the context of the research; this means details like the different simulation software availability and the compatibility between the domains involved in terms of simulation coupling and type of information exchange. This discovery leads to a better understanding of the co-simulation pertinence and methodology.

The proposed classification helps understand the general design of the co-simulations that are already available in the literature and helps identify situations in which co-simulation may be the most appropriate methodology to apply to a new complex problem. We classified the 96 documents reviewed (classification available in Table 5) using the classical top-down/bottom-up approaches.

2.1.1. Construction classification: Bottom-up approach. In general, the bottom-up approach uses the inductive reasoning method, which starts with specific observations that can build a more complex or general theory. This means we can start with the definition of specific systems to be simulated, then a big-picture complex system can be built through the coupling of the different simulations. This scenario can arise when multiple pre-existing simulations are available but do not provide reliable enough results. In these scenarios, the simulations can boost each other's performance with coordinated interactions. Figure 3 provides a general illustration of the co-simulation bottom-up approach. It shows how previously available independent simulations that represent different components of a complex system are coupled to create a co-simulation. This process involves assessing whether the simulation input and output are compatible and how they interact (coupling). Using the individual capabilities of each simulation and combining them to enhance the global behavior with the coupling mechanisms allows the user to present a virtual representation of the complex system.

The methodology used in the research documents that we classify as the Bottomup approach describes how independent simulations are designed in two or more different simulation software, to later be coupled and used as a collective coordinated complex simulation (co-simulation). The articles that present the bottom-up approach are identified in the literature sample (see Table 5).

2.1.2. Construction classification: Top-down approach. In general, the top-down approach uses the deductive reasoning method, which starts from a general theory or methodology to formulate a hypothesis over a system, then collects the information, and finally validates or rejects the hypothesis. For the co-simulation context, this means that there is a co-simulation methodology used to formulate and test a hypothesis over a complex system that fits the methodology domain. This situation occurs when the target system cannot be handled with only one simulation, but a co-simulation software or framework allows it to divide into smaller, interconnected sub-systems. Figure 4 illustrates the general structure of this approach, which breaks down a complex target system into smaller sub-systems that are subsequently simulated and coupled using dedicated software. The resulting co-simulation is then evaluated and contrasted with the target system to ensure validity.

In the case of the research works reviewed with the top-down approach, documents such as [2, 180, 196, 16, 189] present general frameworks for co-simulation of a complex system that allows it to model a system in a modular manner, where most often each module belongs to a different domain (full classification available

Figure 3. Proposed classification: Bottom-up approach for cosimulation. A target system is abstracted as a co-simulation, using pre-defined simulations coupled with each other and compared with the target system in a global analysis stage.

Figure 4. Proposed classification: Top-down approach for cosimulation. A target system is multi-modeled, i.e., it is divided into subsystems that are coupled and simulated. To provide feedback, this co-simulation is then compared to the target system using global analysis.

in Table 5). For example, the co-simulation of a complex mechanical part from a helicopter is co-simulated using the ANSYS environment in [180], where 3 different simulations are designed and coupled, each simulation describes the system under different domains (fluid, physical, and thermal mechanics).

The use of either approach to achieve a co-simulation is just the beginning of the study of a complex system. The co-simulation allows us to test configurations by tuning parameters or coupling patterns; these possibilities raise the interest in finding a combination of parameters that optimizes a key output performance. For this, the combined simulation-based optimization methodology has been an important technology tool since 1998 [114], and for this reason, it is a natural continuation for co-simulation to collaborate with the optimization field.

2.2. Main concepts: Optimization. Optimization consists of finding a value that minimizes or maximizes some specific function among all possible values (in a defined domain) that satisfy some conditions or constraints given [27], the general optimization process is shown in Figure 5. To begin, a target system is modeled, which means defining constraints, objective function, and decision variables [163]. The model's output will then be analyzed using an optimization method to determine the ideal model configuration. Lastly, an analysis is done on the data to see if the outcomes match the model's expectations, and if not, the process is restarted.

FIGURE 5. Optimization process scheme. Adapted from [163]

The schemes presented in Figures 5, 2a, and 2b present a general methodology similarity since they study a target system by proposing a model to understand it or predict it, and then analyze and compare the results of the model with the target system to provide feedback and adjustments. This shows the fundamental compatibility between simulation, co-simulation, and optimization; including the fact that large-scale, stochastic, and high-complexity problems constitute typical areas in which simulation-based optimization is applied [59], we can affirm that optimization can leverage co-simulations to explore the process design space [54]. However, in order to present a general abstraction of the combination of co-simulation and optimization, it is necessary to have a representation capable of encapsulating these concepts in a way that they can interact and boost each other.

2.3. Co-simulation-based optimization: black box approach. The concept of the black box was already discussed in computer science around 1988; it was defined as hardware and software components that show an interface so that programming can be conducted based on knowledge of the operation of the interface but not the functioning of the components as such [190]. The idea is to have a module or "box" with internal unknown mechanisms and states, and the only way to interact with this box is by providing information (input), asking the module to process that information, and getting the results (output). The black-box approach is effortlessly applied for co-simulation representations, as the modeling and simulation processes are already encapsulating a system representation into a box with inputs, outputs, and internal processes. Therefore, we can use the black-box approach to abstract the general structure of a co-simulation.

We described two distinct approaches for building a co-simulation; both methods address the co-simulation design and validation procedure. However, the outcome of these techniques is the same for both methods: a multi-model integrated into a cosimulation. This multi-model can be illustrated with boxes and arrows representing the models and couplings as an abstraction of the structure. We present a general co-simulation black-box representation in Figure 6a that shows how several coupled sub-models create a bigger box known as a multi-model, which has inputs and outputs. In Figure 6b, we present a black-box representation of the co-simulation study case developed in [189], which depicts the impact of weather conditions on the house internal temperature and the operation of an air conditioning system that adjusts the temperature based on the occupancy of the house and the current temperature.

FIGURE 6. (a) Co-simulation black-box general representation. (b) House internal temperature's co-simulation black-box representation (adapted from [189]).

We may begin to consider a generic representation of the cooperation between co-simulation and optimization thanks to the general black-box representation proposed in this Section. Drawing from Figure 5, the multi-model generalization suggested in Figure 6a, and the architectures employed in the reviewed documents $(e.g., [2, 180, 196, 16, 189])$, it is possible to identify the need for an interface between the co-simulation and the optimization algorithm as shown in Figure 7. This interface is responsible for translating the inputs and outputs of the co-simulation software towards the algorithm, depending upon the algorithm's requirements.

FIGURE 7. Co-simulation and optimization black-box representation.

2.4. Challenges and conclusions. Co-simulation is a helpful technique for comprehending and forecasting the behavior of intricate mechanisms. Optimization can leverage this representation to provide a detailed analysis and suggest adjustments or solutions. These general concepts have a clear potential; yet, because the idea of co-simulation-based optimization is still in exploratory stages, new applications may need further research to reconcile the methodology of existing applications with novel ones. A generalization of the co-simulation and optimization interaction will define the specific nature and requirements of the interaction between the components. This interaction is not clear enough for a working generalization (Figure 7), as there is a wide variety of strategies to manipulate and communicate the co-simulation with the optimization.

Co-simulation is a methodology beneficial for multidisciplinary work, as it aims to connect heterogeneous systems without taking them out of their domain. For this reason, many of the applications found in the literature combine domain-specific simulation software, causing a convergence of the applications into this methodology. Nevertheless, the many individual efforts to perform co-simulation-based optimization are not working under a general method, causing redundant frameworks to be proposed in different domains.

3. Multidisciplinary Analysis

In this section, we present a review of the recurrent domains and software used for co-simulation-based optimization applications. We also highlight the recurrent interdisciplinary collaborations and the advantages of using co-simulation for optimizing complex multi-domain problems. An overview of the literature focused on the multidisciplinary aspects of a problem, these applications usually propose a holistic representation of a system that can provide a better performance than other models. The emerging patterns found through gathering and studying the literature can lead to a conceptual architecture of the process, which is a comprehensive contribution to the field that will benefit future applications in the same area. The goal is to understand how to generalize the co-simulation-based optimization methodology, why doing so is beneficial, and how the availability of domain-specific software impacts the approaches employed in the implementations.

The heterogeneous approach of co-simulation encourages multidisciplinary works, for example, the design of a vehicle involves the interaction of its major subsystems (engine, control, hydraulics suspension, and pressure), which involves different domain-specific dynamics like mechanics, logic, fluid, and thermal. In [154] a virtual prototype project is proposed between companies to combine the subsystems to evaluate the performance of the vehicle using a shared co-simulation environment to find the best configuration of the sub-systems that will produce the desired vehicle performance (global optimization). To understand the multidisciplinary influence on the topic we will use the following methodology: first, we will analyze the different domains interacting in the co-simulation-based optimization works in the literature, this domain-approach review will highlight the synergies already present between domains and encourage new collaborations. Second, we will perform a co-simulation software review to extend the analysis from this section to the software availability factor, which can influence the research path followed by each domain expert. Finally, we will discuss the challenges in the multidisciplinary field of co-simulation-based optimization.

3.1. Simulation domains. In contrast to the SCOPUS classification of domains, where the primary goal is to categorize the research fields (see Table 1), there are many simulation domains with different levels of detail ranging from specialized domain simulations (i.e. fluid dynamics simulation with FLUENT [203] or with COMSOL [194], numerical simulation with MATLAB [156]) to big systems domain simulations (i.e. building performance simulation with EnergyPlus [203, 191, 126, 115, 36, 25] or with TRNSYS [41, 42, 46, 47], vehicle simulation with CarSim [150]). As part of this survey, we provide a full classification in Table 5 of the simulation domains in the literature (third column) that compile a total of 49 different domains. This classification was done manually, taking into account the general purpose of the software used, as well as the document definition of the model created with the software. From these domains, we can identify a particularly interesting one, the Computational Fluid Dynamics (CFD) [75], which is used on 21% of the articles reviewed in connection with other domains. In Table 2 we can see all articles from the sample database that use CFD simulations, the table shows the great variety of combinations present in terms of domains and software. Additionally, we include the interoperability methodology used to integrate the CFD simulation with the other domain software.

Table 2 shows that CFD simulations are widely combined with other domains such as solid (Computed-Aided Design for creating 2D or 3D virtual representations of real-world products), energy, numerical, building, and more. The diversity of combinations and integration methodologies shows the complexity of the field of co-simulation. We can see the presence of software to handle the integration of the unitary simulations from different domains, manual implementations, and the use of import/export tools to combine the simulations. The different methods highlight the methodological significance of the interoperability of the simulations, which is correlated with the software compatibility and the domains in question.

TABLE 2. Co-simulation collaborations with CFD by domain, simulation software, and integration method.

3.2. Simulations interoperability. Interoperability, as described in [184], exists in 6 levels that go from low integrability to full conceptual interoperability (no compatibility, technical, syntactic, semantic, pragmatic, dynamic, and conceptual). This concept has increased its relevance in the simulation fields [106], discussing the importance of offering interoperability across software from different domains. This means that a model created in a particular software should be able to interact with other models created with other software without losing capabilities. To evaluate the current literature environment regarding software interoperability we focus on co-simulation interoperability (sub-systems interaction), in which we identified 3 approaches within the literature reviewed, i.e. manual implementations, collaborating standards, and co-simulation framework. In Section 4, we will expand the analysis to the interoperability between optimization and co-simulation.

3.2.1. Manual implementations. This methodology covers applications in which the user manages the information transfer between the various simulation software programs, handling all aspects of the interoperability of the simulations [203, 201, 116, 159, 41, 132]. This implementation strategy solves the software interoperability issue for the specific study instance but does not offer a generic solution that can be applied to other comparable projects in the future, making it an ad hoc solution. Specific examples of manual implementations coupling using high-level programming languages to set up the co-simulation such as ActiveX [63], Verilog [196], C++ [204], and communication protocols like Memory Mapped Files [125], or TCP/IP and DNP3 [158, 2, 121, 122]. The presence of manual implementations in the literature highlights the benefits of a fully manual interface between simulations, including control over the coupling mechanism in terms of input/output formats and event coordination. However, it also highlights the drawbacks of an ad hoc solution to the interoperability problem, which includes providing a scheduling algorithm and solving the information coherence, as well as the method's lack of reproducibility, which will be of greater concern for the next two categories.

3.2.2. Collaborating Standards. This strategy is used by software companies to offer compatibility with other software that could improve the performance of a simulation. We identified two categories of collaboration standards: those that allow simulations to be imported in a standard format and those that offer software extensions such as toolboxes, plugins, and APIs. The first type of collaboration involves simulation software that offers services such as plugins/toolbox [70, 193, 66, 156, 47, 128, 131, 211, 42, 195, 46, 214, 37, 157, 205, 73, 15] or APIs [171] to enable compatibility with other software. These tools are an extension of the main software capabilities to provide a link with external software that handles the interoperability of the simulations. The second type of collaboration consists of simulation software that provides the capability of importing models created in external software using a standard format. In the literature, we find examples of domain-specific standards formats such as CAD files for 3D and 2D physical models [180, 73, 5], Materials Property Data exchange (.matml) [172], circuit simulation import using a Touchstone file standard [129] or the s-parameter format [111, 110]; we also find examples of non domain-specific formats like UDF libraries (.dll) [74, 192, 64, 210, 67, 26, 71], XML format [202], ASCII Files [28], and the Functional Mock-up Interface (FMI) standard [146] that generates ".fmu" files from any domain [62, 126, 36, 25, 106, 150].

The existence of multiple exportation standard applications and software compatibility tools is proof of the usefulness of co-simulation software, which is different from traditional simulation software in that it can couple two or more simulations to produce a global behavior. Examples that we found include the Model.CONNECT [68, 19] software, which provides an easy-to-use interface for simulation model coupling and focuses on the configuration of the interaction of the models, while the definition of the individual models is imported from external software; other examples include OpenModelica [142], Simulink [103] and Adams [13] software, which combines native simulation capabilities with importation methods to combine simulations in a shared environment; this shared environment concept is especially exploited in the next category.

3.2.3. Frameworks. This methodology is a general approach to co-simulation, where we find architectures that encapsulate several domain-specific simulation software to coexist in one big environment. This approach is not opposed to the previous exporting standards approach; on the contrary, it can use standards to expand its reach. The objective of these frameworks is to offer a platform to develop multidisciplinary simulations that can be coupled easily. This approach establishes a standard for the coupling mechanisms, which means that the interoperability is handled internally by the framework, and the user only focuses on the simulation's setup. The advantage of co-simulation frameworks (also referred to as platform, environment, or architecture) is that they encourage reusability as they offer a set of tools to continue developing co-simulations for future researchers which at the same time will contribute to the validation of the framework. The examples found in the literature are presented in Table 3, where we classify each framework based on the domain covered, the articles that use the framework, and the source proposing the framework, which comes from published articles describing the characteristics of the framework or a software product offered in the market.

Table 3 shows that there are already 25 co-simulation frameworks available in the literature, each with a different target domain. The benefit of a framework over an ad hoc application is that its results serve as an incentive for the domain to continue working on the issue with the same framework in the future, thereby facilitating and encouraging progress. The table presents two special cases of frameworks that have already been used in multiple applications in the literature sample database: ANSYS [82], a multi-domain co-simulation tool, with six applications, and COSMO [207] for the mobility field, with four. This reproducibility demonstrates the value of a framework as each iteration takes advantage of the co-simulation features and validates the suggested framework. The framework category is the most robust of the three categories this section defines since it provides a common environment for user-friendly coupling mechanisms, opens the door for further applications following the same structure, and works towards an abstract method to perform co-simulation.

3.3. Challenges and conclusions. This section presented an analysis of the literature sample on integrating multiple domains into a co-simulation. This analysis shows the increasing presence of collaboration and frameworks in co-simulation software (Tables 2 and 3), these strategies use general patterns to couple two or more simulations that can belong to different domains. The co-simulation stateof-the-art [58] described extensibility as a remaining challenge for co-simulation, that is, the ability to include new features; we find frameworks such as MECYSCO [189], APECS [215], Helics[155] and GUSMA [154] as examples of the extensibility

Framework name	Domain covered	Used in	Proposed by
EXPPO	Cyber-Physical Systems	$[22]$	Article [22]
HELICS	Multi-domain	[155]	Article [65]
MATLAB	Multi-domain	[68]	Software product [97]
$EV-EcoSim$	Electric vehicule	[21]	Article [21]
ANSYS	Multi-domain	[124, 170, 119, 72, 40, 198]	Software product [82]
MECSYCO	Multi-domain	$[189]$	Software product [39]
MODUS	Hardware/Software	[117, 23]	Article [23]
COMSOL	Multiphysics	[17, 194, 179]	Software product [32]
Cadence	Thermo-electric	[69]	Software product [91]
Amperes-IPS	3D Magnetic [164]	[44]	Article [44]
GUSMA	Vehicle design	154	Article [154]
COSMO	Mobility	[30, 209, 206, 208]	Article [207]
EPPY	Building design	115	Article [115]
LabView	Aerial vehicle design	[107]	Software product [34]
Rhino	Building design	$[191]$	Software product [101]
ADS	Circuit design	[199, 112]	Software product [181]
Gleeble	Thermomechanical	[145]	Software product [94]
COSCO	Fog computing	$[187]$	Article [187]
APECS	Fossil energy	[215]	Software product [130]
Not-named	Bio-fabrication	[54]	Software product [38]
Not named	Photonic and electronic	$[12]$	Software product [9]
Not named	Multi-domain	[197]	Article [197]
Not named	$ROS-based$ [153]	$[16]$	Article [188]
Not named	OPAL-RT-based [99]	[24]	Article [24]
Not named	Robotics	[6]	Article [6]

Table 3. Co-simulation frameworks in the literature.

advantages. These frameworks present co-simulation software that handles simulation tools, capabilities of importing external models, and also the possibility of developing new compatibility modules to other software using high-level code languages.

Another challenge discussed in [58] is the combined approach of the discrete event and continuous time for co-simulation software, the idea being to leverage the combined features of the two formalisms. We can see that the number of different methods used to perform the co-simulation in the literature is a sign of the complexity that presents the combination of heterogeneous simulations in terms of formalisms, domains, environment, and communication. The level of integration achieved between the simulations can be assessed with the interoperability levels mentioned in Section 3.2. These levels evaluate the integration of components according to integrability, interoperability, and composability [184]. The blackbox approach claims its relevancy in this topic, by encompassing the extensibility and framework approaches, these approaches aim to describe a system in terms of abstract components that interact and that can support further composition with new components in a nested manner, which is compatible with the black-box approach.

At the same time that the number of co-simulation frameworks increases and abstract structures are proposed, the opportunity to include optimization as an extension of the capabilities of co-simulation grows. This survey takes this opportunity to leverage existing applications of co-simulation-based optimization and confront them with the cumulative complexity carried by the complex systems studied, the co-simulation particularities, and the optimization field requirements (discussed in the next section).

There is remarkable progress in the field, which we can prove by comparing three of the conclusions of the state-of-the-art article on co-simulation from 2018 [58]. First, by 2018 the large majority of applications used ad-hoc couplings between simulators, which now (at least for the co-simulation-based optimization share) is mostly dominated by import standards and co-simulation frameworks. Second, the challenges for co-simulations were many, but two specific mentions are already discussed in this document, modular coupling (in Section 2) and finding standards for hybrid co-simulation (in this Section). Third, Gomes, et al. assert that the main conclusion of the review is that there is a lack of research into the modular, stable, and accurate coupling of simulators, which is now an important concern of software developer companies, as shown by the amount of co-simulation software available. The next step for the co-simulation technique that provides complex system abstractions is to offer complex insights into the system. This is the objective of implementing optimization as a general combined technique; this combination offers to explore, study, and improve complex systems.

4. Optimization analysis

In this section, we present a review of the optimization methods used in cosimulation-based optimization (Section 4.1) and analyze the interaction strategies between co-simulation and optimization (Section 4.2) to understand the nature of the interaction illustrated in Figure 7. An analysis of the methodologies and interactions in this field will help identify promising approaches for working with co-simulation-based optimization, which will benefit both software companies and users.

As described in Section 2.3, the interface between the co-simulation and the optimization method can be understood using the black-box approach as shown in Figure 7. The goal of this analysis is to understand two main aspects of the figure, namely the internal structure of the optimization method box and the interface characteristics. To achieve this, we reviewed the database sample regarding the optimization methods used, and the interaction strategies used to combine optimization and co-simulation (Table 5) to be later confronted with the black-box approach.

4.1. Optimization methods in the literature. The optimization methodology used in simulations is a recurrent combination, as it is a natural use of system virtualization (simulation) to test and find improvements in the system by tuning the structure or parameters which can lead to an optimal or pseudo-optimal performance configuration. This makes the process less expensive than testing on the real system. To understand how the optimization methodologies are being implemented in the particular case of interest of this article (i.e., co-simulation), we will analyze the optimization types present in the literature sample, which follows the tree structure abstracted in Figure 8.

Figure 8. Optimization categories and specific methodologies used in the sample database (the amount of articles using each method is included in red in parenthesis, see table 5).

$$
\begin{aligned}\n\text{min or max} \quad f(\vec{x})\\ \text{subject to:} \\ g_i(\vec{x}) <= C_i, \quad i = 1, \dots, n\n\end{aligned}
$$

There are two types of optimization problems: parametric and control [59]. Parametric optimization refers to problems that can be represented with the general Equation 2, where we are minimizing or maximizing an objective function $f(\vec{x})$, the vector \vec{x} represents all the parameters or decision variables of the problem, the problem also has n constraints represented by $g_i(\vec{x})$ compared to n constants C_i [59]. In general, parametric optimization problems are known as static systems [44, 215], whereas control optimization problems handle dynamic systems as they change in some way from time to time, the objective is to choose a set of actions to move the system along a desirable path. The general Equation 3 is defined in [59] where S denotes the states of the system and $|\mathcal{S}|$ the number of states in the system, $\mu(i)$ refers to the action taken in state i, and finally the function f denotes the objective function to be optimized.

(3)
$$
\min \text{ or } \max \quad f(\mu(1), \mu(2), ..., \mu(|\mathcal{S}|))
$$

Each of these categories mentioned has many techniques proposed which can be again classified into sub-categories, the classification depends on the problem's nature as well as the approach taken to solve it [59]. In Figure 8 we see the category division of optimization methods, starting from the basic categories (parametric and control) taken from [59], and then the subdivision depending on the characteristics of the methods found in the literature¹. Hereafter, we briefly describe each category and method of optimization in Figure 8 including the articles from the sample database that use each method (see Table 7 for abbreviations).

Design optimization encompasses the approaches that aim to reduce the solution search space to a relatively small size (most of the time under 20 scenarios [59]) using intuitive or mathematical tools, to be later confronted against each other with an objective function. An example of this approach is Ranking and selection, which is the methodology most used in the literature (with 43 of the 96 articles in this category, see Table 5) with two additional cases of particular ranking and selection post-processing techniques, namely, Pareto Frontier [195] and GDO [211]. Sensitivity analysis is another approach that reduces the search space by performing a mathematical treatment of the available data like in [40] and a more specific method of sensitivity analysis like RSM in [116].

The algorithmic approach to optimization follows a specific set of steps to find an optimal or near-optimal result while avoiding exploring all the search space. The linear (e.g. IPOPT, SNOPT [17]) and non-linear (e.g. simplex [24] and LWM [67]) algorithms depend on the assumption that we know the tendency of the solution.

In contrast, for other algorithms that present unknown tendencies, the metaheuristic approach can offer interesting algorithms that employ distinct features to advance from one system's performance to a better one until a stopping criterion is satisfied. These methods are shown in Figure 8 and we link, in the next paragraph, each algorithm with the articles from the database.

We find in the literature sample database meta-heuristic methods using adaptive algorithms such as Particle Swarm Optimization (PSO) [124, 66, 47, 131, 107, 46, 37], also evolutionary algorithms [16] such as Fruit-Fly optimization algorithm (FOA) [170] (both part of the swarm intelligence approach), constrained multiobjective evolutionary algorithm with multiple stages (CMOEA-MS) [179], Covariance matrix adaptation evolution strategy (CMA-ES) [5], Differential Evolution Algorithm (DEA) [12], genetic algorithms [54, 21, 171, 128, 25, 42, 106, 63] including the variation NSGA-II [70]. We also have gradient-based algorithms [189] like GOBI [187] and Block Coordinate Descent (BCD) [155], methods that approximate behavior to mathematical functions like Constrained Optimization By Linear Approximation (COBYLA) [197] and Radial Basis Function Optimization (RBFOpt) [191], methods that use Neighborhood search strategies like Non-Dominated Neighborhood Immune Algorithm (NNIA) [180] and Tabu Search (TS) [204], and finally other approaches like Artificial Neural Networks (ANN)[199], and FFD/BFD [22].

Compared to parametric optimization, the number of control optimization problems using co-simulation in the literature is quite small (14 of the 96 documents). In control optimization, due to the dynamic nature of the system, the solutions are mostly focused on dynamic or mathematical programming [59], this explains the dominance of meta-heuristics found in the literature. We found studies that implement meta-heuristics [206, 209, 208, 158] to optimize dynamic systems with

¹the Figure 8 classification is not exhaustive regarding existing optimization methodologies, but it is exhaustive regarding the 96 articles reviewed in the sample literature database.

techniques such as surrogate optimization [111, 112, 110], Model Predictive Control (MPC) [115, 126], Volt-var optimization (VVO) [121, 122, 26, 2], and EXTREMUM-SEEKING (E-S) [150].

The literature contains a variety of algorithms that demonstrate the wide range of optimization techniques that may be applied in a co-simulation scenario. These techniques involve modifying parameters or control strategies to explore the search space for optimal performance. Regardless of the approach, the interaction between co-simulation and optimization is crucial for comprehending the conceptual relationship between these elements. To investigate this further, we conduct an interoperability analysis similar to the one conducted for co-simulation interoperability, in order to identify the features of this collaboration.

4.2. Optimization Software and frameworks. As discussed in Section 3.3, an analysis of the software used to develop the implementations in the literature gives the opportunity to study the characteristics of the conceptual interface between concepts. In the previous section (Section 3.2), we discussed the three approaches used to handle the interoperability between the simulations; now we will do the same analysis focused on the interoperability between co-simulation and optimization. To better understand the requirements and challenges of this collaboration, we reviewed the sample database of articles and extracted three categories that represent the interoperability management strategy between co-simulation and optimization.

4.2.1. Manual optimization. The first category covers the cases where no optimization software was involved in the process, this means that the optimization process was done by the researcher. There are 38 articles in the database of this review that used the Ranking and Selection optimization methodology without using any optimization software (see table 5), which, as described in this Section, consists of reducing the search space as much as possible to have a reasonable amount of scenarios to co-simulate, compare, and select the optimal. Apart from these cases, there is only one more case that fits this category [67] where co-simulation was used to define the constraints of the optimization problem, and the optimization process (Linear Weighted Method) was performed manually by the researcher.

4.2.2. Software collaboration. The second category refers to the cases where two or more different software environments were combined to achieve the co-simulationbased optimization process. All cases are classified in Table 4 where we can see the co-simulation software, the optimization software, and the method used to integrate these components. In general, we found three types of integration, manual, using extension tools, and optimization frameworks. The first type is the manual interface, which refers to the cases where the researcher takes the outputs of the co-simulation software and provides the data as input to the optimization software, either by manually assigning the input/output files [111, 110, 201, 122, 121, 131] or by creating code that automatizes this part of the process with high-level languages such as C_{++} [204, 26], ActiveX [63], or Python [197, 115]. The second type is the use of existing tools to handle interoperability such as libraries [42, 46, 54, 199], plugins [70, 124, 2, 24, 37, 66, 15, 214], export standards [150, 128, 5], and APIs [179, 171, 12, 126, 25, 155]; these types of tools are always used in the presence of high-level and high-demand software languages such as Python and MATLAB (see Table 4). Finally, the third type refers to optimization frameworks, which are optimization-dedicated software that are specially designed to serve as a modular tool that can collaborate with third-party software to achieve optimization using different optimization algorithms with a black-box approach (as described in Section 2.3), the optimization framework software found in the literature are GenOpt [47], OptiY [158], and modeFRONTIER [195, 106].

Co-simulation software	Optimization software	Interface method	Ref
AnnAGNPS	$C++$	Manual	[204]
EMTP-RV	$C++$	Manual	[26]
ADS	FEKO	Manual	[111, 110]
Matlab	GenOpt	Optimization framework	[47]
SWAT	Lingo	Manual	[201]
ANSYS	MATLAB	Plugin	[70, 124]
CarSim	MATLAB	Exporting standards	$[150]$
COMSOL	MATLAB	API	[179, 171]
EnergyPlus	MATLAB	Manual	[115]
OPAL-RT	MATLAB	Plugin	[2, 24]
OpenDSS	MATLAB	Exporting standards	[128]
PSIM	MATLAB	Plugin	[37]
RSCAD	MATLAB	Manual	[121, 122]
Solcore (python)	MATLAB	API	$\left\lceil 12\right\rceil$
Solidworks, ADAMS	MATLAB	Exporting standards	[5]
SPEED	MATLAB	Manual	[63]
SWAT	MATLAB	Manual	$\left[131\right]$
TRNSYS	MATLAB	Library	[42, 46]
Xilinx	MATLAB	Plugin	[66]
Python	MicroGP library	Library	[54]
ANSYS	modeFRONTIER	Optimization Framework	[195]
OpenModelica	modeFRONTIER	Optimization framework	[106]
SimulationX, LS-DYNA	OptiY	Optimization framework	$[158]$
ADS	Python	Library	$[199]$
Aspen plus	Python	Manual	$[197]$
EnergyPlus	Python	API	[126, 25]
Gridlab	Python	API	$\left\lceil 155\right\rceil$
GT-Power	Simulink	Plugin	[15]
Solidworks, ADAMS	Simulink	Plugin	[214]

Table 4. Methods of interoperability between co-simulation and optimization software found in the literature (Software references in Table 8).

4.2.3. Co-simulation-based optimization frameworks. The third and last category is the most robust of the approaches, as it aims to incorporate all aspects of the process into a single software framework. A software environment that fully supports the co-simulation-based optimization process is a great tool for researchers to study and understand complex systems insightfully, with a reliable complex virtual representation and several optimization methods available to be implemented into the model effortlessly, which is a big opportunity for upcoming studies. The big-picture approach of the framework methodology provides an environment that encourages multidisciplinary collaboration and reusability. In the literature, we found a total of 11 co-simulation-based optimization frameworks that are specially designed for a domain-specific research problem, there are the electronic framework offered by ADS [181] used in [112], the process engineering dedicated framework APECS [130] used in [215], the multiphysics framework COMSOL [32] used in [17], the fog computing framework COSCO proposed in [187], the mobility framework COSMO proposed in [207] and used in [206, 209, 208], the physics framework DAKOTA-IPS [183, 147] proposed in [44], the electric vehicle power framework EV-ECOSim proposed in [21], the mathematical-based framework MATLAB [97] used in [16], the hardware and software (H/S) framework MODUS used in [23, 117], the Cyberphysical Systems framework EXPPO proposed in [22], and the Computer-aided Design framework Rhino 3D [101] used in [191].

The frameworks presented propose a generalization of the co-simulation-based optimization approach to propose an environment for a specific domain, even more general frameworks are found in the literature that aim to use the same approach to cover multidisciplinary domains in general, the frameworks found present software environment with the purpose of total simulation integration for design, manufacturing, and engineering problems. It offers a wide variety of domain-specific modules to create simulations that share the same environment for maximum interoperability, such as ANSYS $|82|$ (used in [180, 116, 211, 40]), Isight [176] (used in [170]), LabView [34] (used in [107]), and MECSYCO [39] (used in [189]).

4.3. Challenges and conclusion. The many optimization categories and techniques found in the literature showed the wide variety of optimization possibilities available. This shows the complexity of deciding which optimization methodology to utilize. In the literature, almost half of the cases (47 out of 96) choose to diminish the scenario amount to perform the analysis over a controlled number of co-simulations to find the optimal (design optimization) and to use meta-heuristics almost the other half of the cases (44 out of 96) to find a near-optimal solution that is computationally viable.

As each optimization method employs different approaches, each with highly varied setups and interaction features between the optimization strategy and the cosimulation, there is a challenge to propose a generalized structure for co-simulationbased optimization that ensures interoperability between the co-simulation and optimization software.

We can find in the literature some proposals that contribute to the field with ideas like cross-company collaboration [97, 32], domain-specific frameworks combining specialized software with optimization tools [187, 130, 207, 181, 21, 44, 117, 101, 22], multi-disciplinary sub-systems simulations in a common environment [82, 176, 34], and conceptual frameworks using a modular architecture with black-box optimization [39, 189, 113, 47, 167, 195, 106, 55, 158].

We highlight the importance of extensibility and the black-box approach as an adaptive strategy in co-simulation software, as it offers flexibility in the integration of external simulations while also allowing optimization methods to be integrated into the process. Extensibility was already mentioned in [58] as a key challenge to be explored in co-simulation. This article's work shows that the combination of the many applications in the literature with the black-box approach and the extensibility has benefited not only co-simulation (discussed in Section 3) but also co-simulation-based optimization by producing emergent patterns. This trend has to be consolidated using a retrospective view to propose methodologies and frameworks using a black-box approach and extensibility.

5. Discussion and conclusions

The path followed to review the topic of co-simulation-based optimization started with the consolidation of a sample database of 96 articles using the equation 1 to find articles in the literature that combine co-simulation with optimization, then we performed a study endeavor consisting of analyzing the articles from three different points of view.

First, we began with the definition of the concepts of co-simulation and optimization, and then we analyzed the collaboration of the concepts in an abstract manner. This analysis showed the co-simulation conceptual construction process (top-down and bottom-up approaches) and the subsequent conceptual integration with optimization using the black-box approach. This approach offered an abstract representation of the components of a system, which is compatible with the abstract schemes of co-simulation and optimization (Figures 6a and 5, respectively).

Second, we performed a multidisciplinary analysis of the database that showed the wide variety of domains cooperating in co-simulations, many domain-specific software are used for each sub-system which then needs to interact with the others. This led us to study the interoperability of co-simulations as it is a key factor in the performance of a complex system representation. The presence of many manual implementations has provoked the proposal of collaborative standards and frameworks as generalized methods that consolidate the understanding of co-simulation.

Finally, we performed an analysis of the database from the point of view of optimization that showed characteristics similar to the multidisciplinary analysis, that is, big variety and interoperability relevancy. Additionally, some robust frameworks found in the literature are starting to grasp a generalization of the co-simulationbased optimization process to be used in the study of complex systems.

In the process of developing this state-of-the-art research, we achieved several contributions relevant to co-simulation-based optimization, starting with the construction classification for co-simulations in Section 2, which showed how the reasoning approaches *bottom-up* and *top-down* can lead a complex system to be cosimulated. Next, the black-box approach was proposed as an intuitive abstraction tool to represent co-simulation and optimization, which provided a shared semantic environment to analyze the interoperability strategies found in the literature database.

The number of heterogeneous domains participating in this topic showed the relevance and applicability of the co-simulation-based optimization method for understanding and predicting complex systems, while also bringing attention to the way in which the components interact. This means that the collaboration of diverse domains implies an effort of interoperability, and based on the analysis done over the literature, we proposed the classification into three types of interoperability strategies: manual implementations, software collaboration standards, and frameworks that offer a multi-domain shared environment for co-simulation.

From an optimization perspective, we found and classified the optimization methods used in the literature database (Figure 8). This classification allowed us to examine the characteristics of the interaction between the co-simulation and optimization components to determine the three types of interoperability strategies that are utilized in the literature to integrate co-simulation and optimization, that is, manually, by software collaboration, and using co-simulation-based optimization frameworks.

The main conclusion found in the reviewing process of this article is linked to the interest in capitalizing on the many applications by proposing frameworks that offer extensibility capabilities that make possible the integration of co-simulation and optimization tools. A step further could be to better formalize the black-box representation of figure 7 by the development of standards for both co-simulation and optimization interoperability on which frameworks can rely.

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Appendix A. Classification table

TABLE 5. Literature sample classification (part 1 of 2). Table 5. Literature sample classification (part 1 of 2).

TABLE 6. Literature sample classification (part 2 of 2). Table 6. Literature sample classification (part 2 of 2).

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- Non*: Numerical simulation or system analysis where the author does not mention any software involved in the process.
- Non**: Manual numerical optimization.
- Not Mentioned*: The authors only mention they used "a commercial 3D EM simulator".

Appendix B. Abbreviations

TABLE 7. Abbreviations.

Appendix C. Software compilation

Table 8. Software description (part 1 of 2).

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