Hybridization of Machine Learning and Numerical Linear Algebra Techniques for Scientific Computing: Learned Minimum Residual Solvers for the Helmholtz Equations

Yanfei Xiang, Luc Giraud, Paul Mycek, Carola Kruse

Hybridization of machine learning and numerical linear algebra techniques for scientific computing

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Joint work with: Luc Giraud, Paul Mycek and Carola Kruse

Summary

1. Scientific machine learning
   - Overview
   - Learned methods
     - Optimal step size
     - Learned preconditioner
     - Experiments in testing process
     - Network generalizability
2. Conclusions & Perspectives

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1

Scientific machine learning

Research on Machine Learning (ML), especially deep learning with Deep Neural Networks (DNN), has been increasingly applied to scientific computing (called **Scientific Machine Learning - SciML**), particularly for problems related to solve the Partial Differential Equations (PDE).

Three main directions of this SciML trend:

1. ML algorithms for devising **a recommendation system** to assist the optimal-selection of traditional methods (auto-selecting of the best solvers/preconditioner/restart parameter etc.), such as the SALSA (2006) and Lighthouse (2016) projects (Sood, 2019);

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- **Challenges** (Stability, Accuracy, Computational cost, and Curse of dimensionality, other black-boxes etc.), and **mathematical interpretation** of SciML methods based on DNN (Adcock and Dexter's recent work, 2020-2022);

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3. **Hybrid** SciML and the traditional methods (Rizzuti et al., 2019, Illarramendi et al., 2020) ← **Our interests**.

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A 2D Helmholtz equation with a heterogeneous sound speed distribution (sequences of linear systems with multiple left hand sides) is described as

$$A^{(\ell)}x^{(\ell)} = b,\ \ell = 1, 2, \ldots \text{(family index)}, \tag{1}$$

where $A^{(\ell)}$ are slowly-varying complex sparse matrices, $x^{(\ell)}$ is the complex solution to be approximated (omit $^{(\ell)}$ later), and b is the fixed right-hand side.

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Candidate iterative methods (the traditional ones & the recently SciML):

— Krylov subspace methods: like GMRES (Saad book, 2003).

— A recurrent Neural Network (NN) solver with non-linear fixed-point iterative scheme (Stanziola et al., JCP, 2021) (x_j: approximated x at the j-iteration):

$$r_j = b - Ax_j,$$
$$\Delta x_j = f_\theta(x_j, r_j),$$
$$x_{j+1} = x_j + \Delta x_j.$$

- f_θ: NN with a modified U-Net architecture (Ronneberger et al., 2015)
  - Loss function of NN: a physics-based loss function embed the residual r_j

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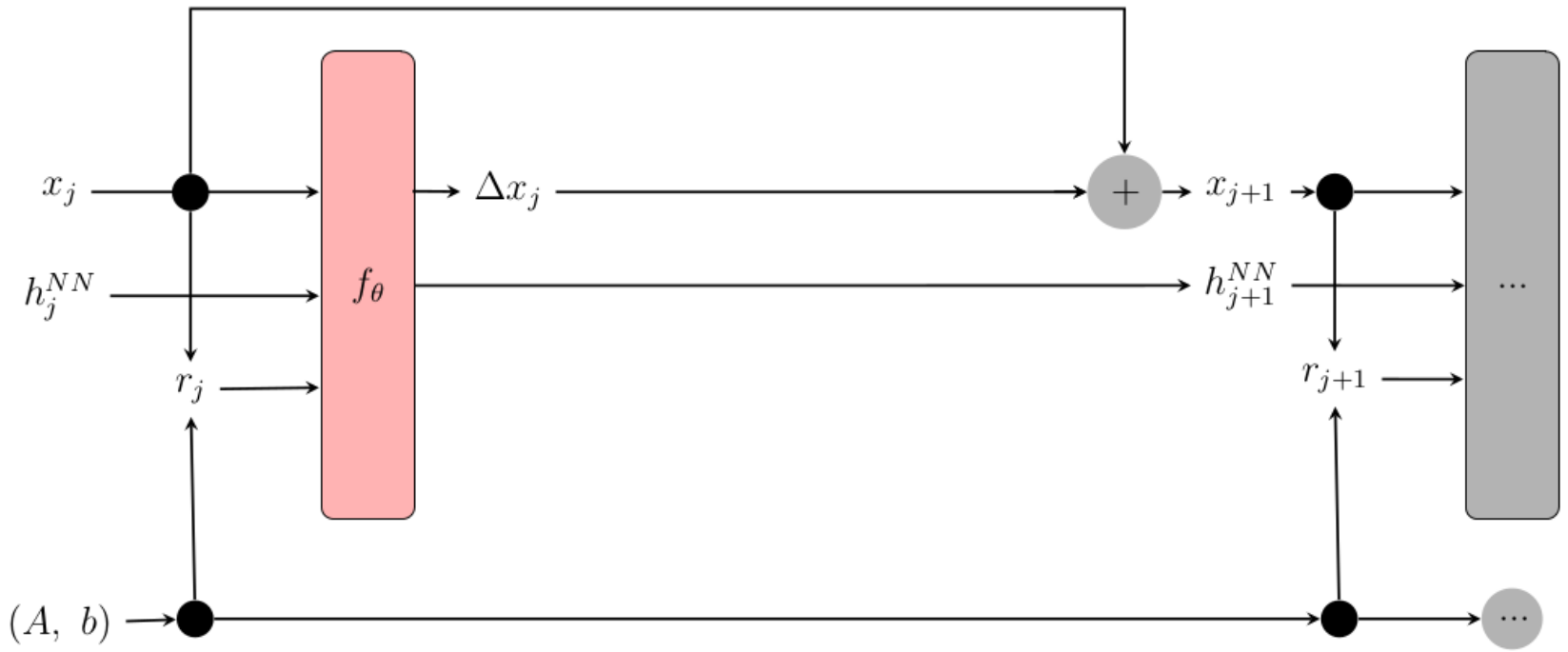
Optimal step size ω_j



The f_θ is the NN with a modified U-Net architecture and a physics-based loss function embed the mean squared error (MSE) of the linear system residual r_j

- Solution-update architecture of R(R-NN): $x_{j+1} = x_j + \Delta x_j$
- Term R denotes Richardson-like iteration scheme, and R-NN stands for corresponding NN-inference

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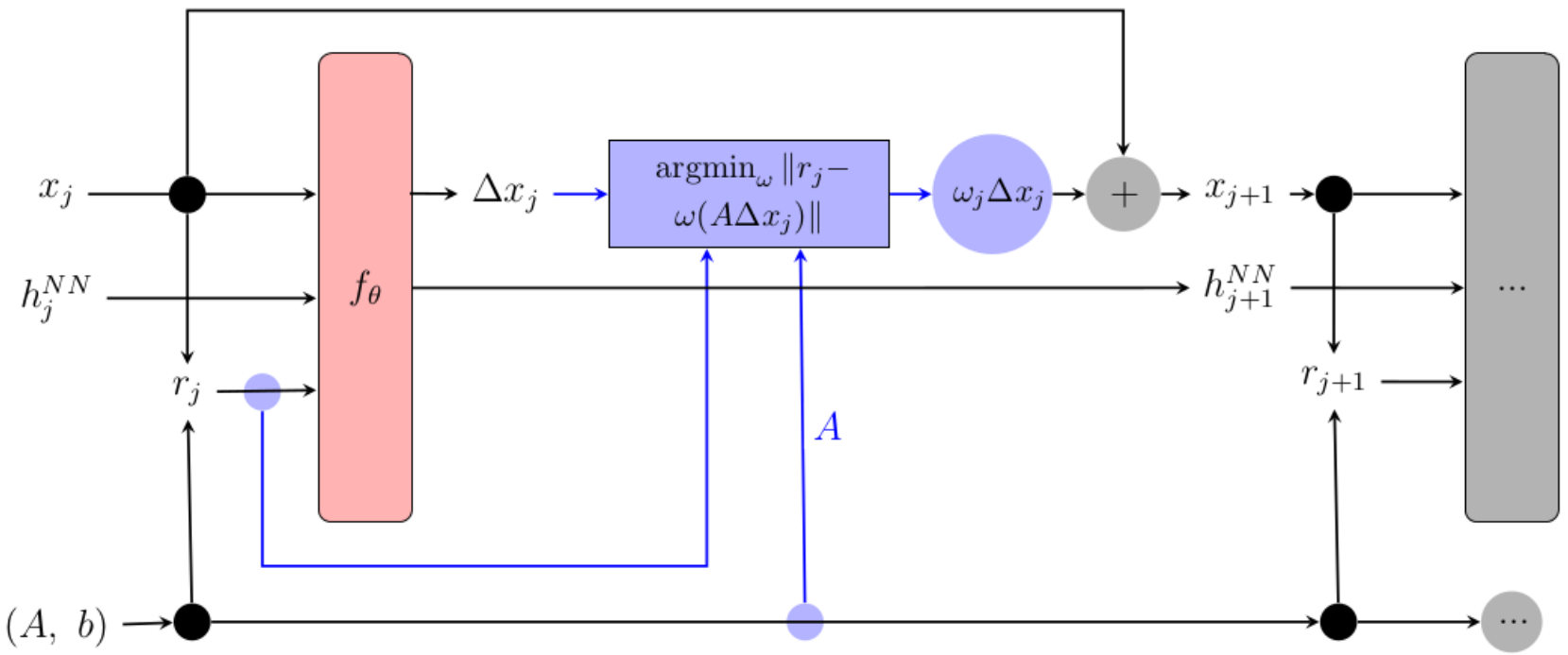
Optimal step size ω_j



The f_θ is the NN with a modified U-Net architecture and a physics-based loss function embed the mean squared error (MSE) of the linear system residual r_j

- Solution of MRR(MRR-NN): $x_{j+1} = x_j + \omega_j \Delta x_j$ with $\omega_j = (A\Delta x_j)^H r_j / \|A\Delta x_j\|_2^2$
- Term MRR denotes Minimum Residual Richardson iteration scheme, and MRR-NN stands for corresponding NN-inference

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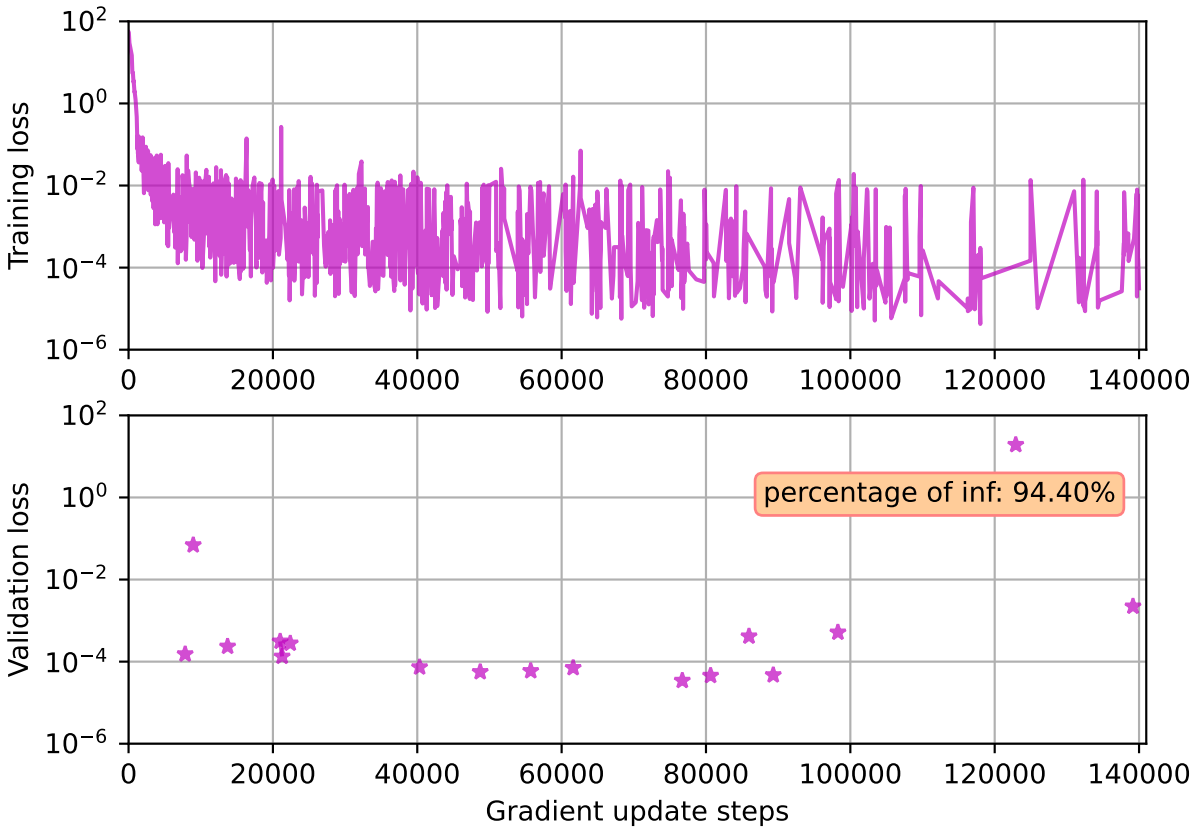
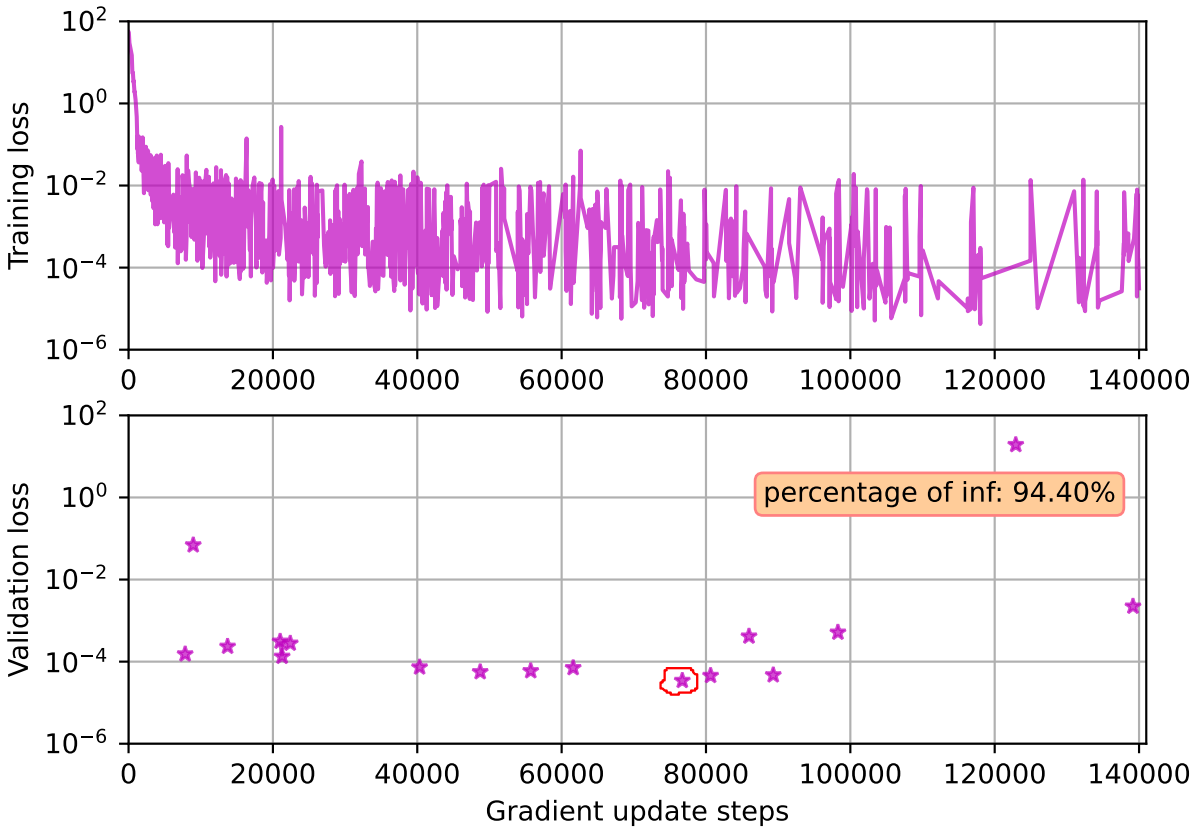
Robustness of the training/validation process



R(R-NN):

- Many infinite values exist in the validation loss (poor robustness)

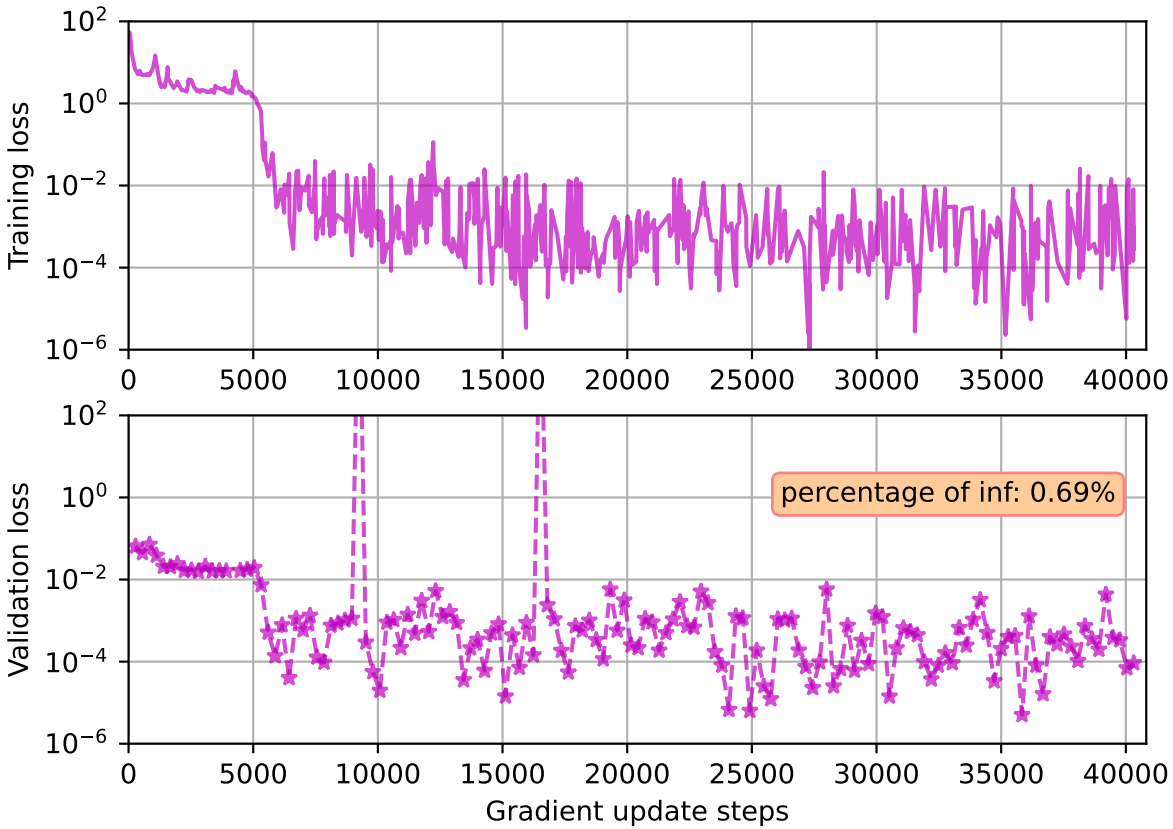
Robustness of the training/validation process



R(R-NN):

- Many infinite values exist in the validation loss (poor robustness)
- Reach the smallest validation loss with value slightly lower than 10^{-4} around step 80000

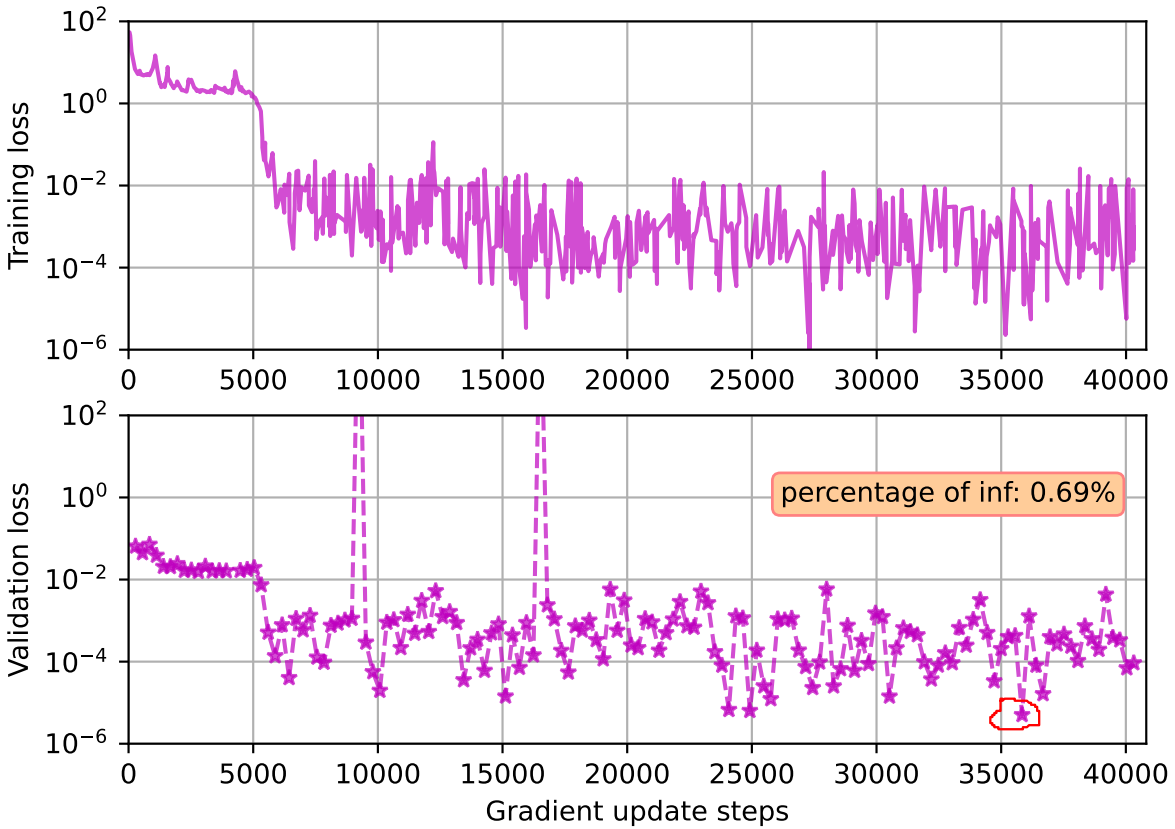
Robustness of the training/validation process



MRR(MRR-NN):

- Show more robustness with much less infinite values in the validation loss

Robustness of the training/validation process



MRR(MRR-NN):

- Show more robustness with much less infinite values in the validation loss
- Reach the smallest validation loss with value lower than 10^{-5} around step 35000

The **generalized Arnoldi relation** when preconditioner is applied in the Krylov subspace methods

$$AZ_j = V_{j+1}\underline{H}_j, \; Z_j = [z_1, \cdots, z_j]. \tag{2}$$

FGMRES (Flexible GMRES) with varying preconditioner:

$x_j = x_0 + Z_j y_j$, $y_j = \mathrm{argmin}_y \left\| \beta e_1 - \underline{H}_j y \right\|$ (Minimal residual)

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Strategies for using trained neural network f_θ as preconditioner

- Strategy 1: "**Krylov driven**" $z_j \approx A^{-1} v_j$, compute $z_j = f_\theta(0, v_j)$
- Strategy 2: "**NN driven**", compute $z_j = f_\theta(x_{j-1}, r_{j-1}/\|r_{j-1}\|)$

Subspace methods with trained neural network preconditioner

- FGMRES(MRR-NN): Flexible GMRES method preconditioned by the trained MRR-NN inference
- Only Strategy 2 for FGMRES(*) is presented in the rest of slides

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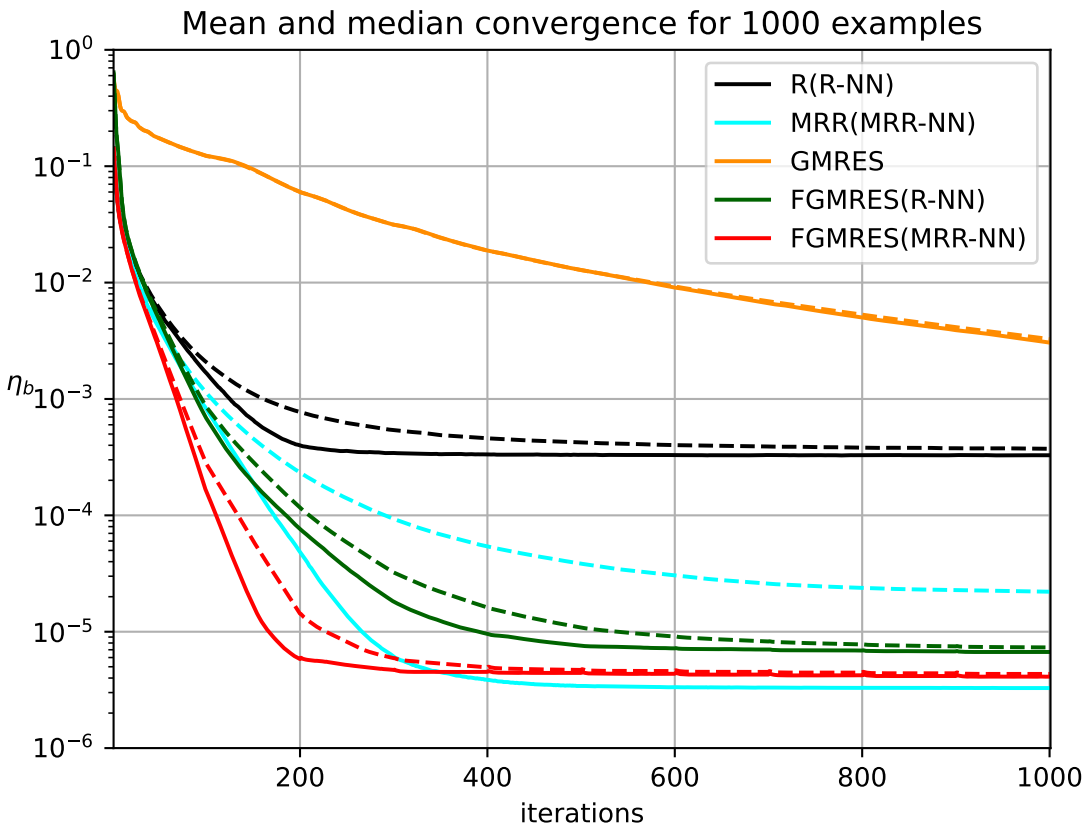
Improved convergence and attainable accuracy

$$\eta_b = \frac{\|Ax_j - b\|_2}{\|b\|_2}$$



fp32/32-bit calculation (dashed line – mean; solid line – median):

- Better attainable accuracy of the MRR(MRR-NN), and the preconditioned methods (FGMRES(R-NN) and FGMRES(MRR-NN) with Strategy 2)
- Plateaus in NN-solvers and preconditioned ones are caused by different reasons

Improved convergence and attainable accuracy

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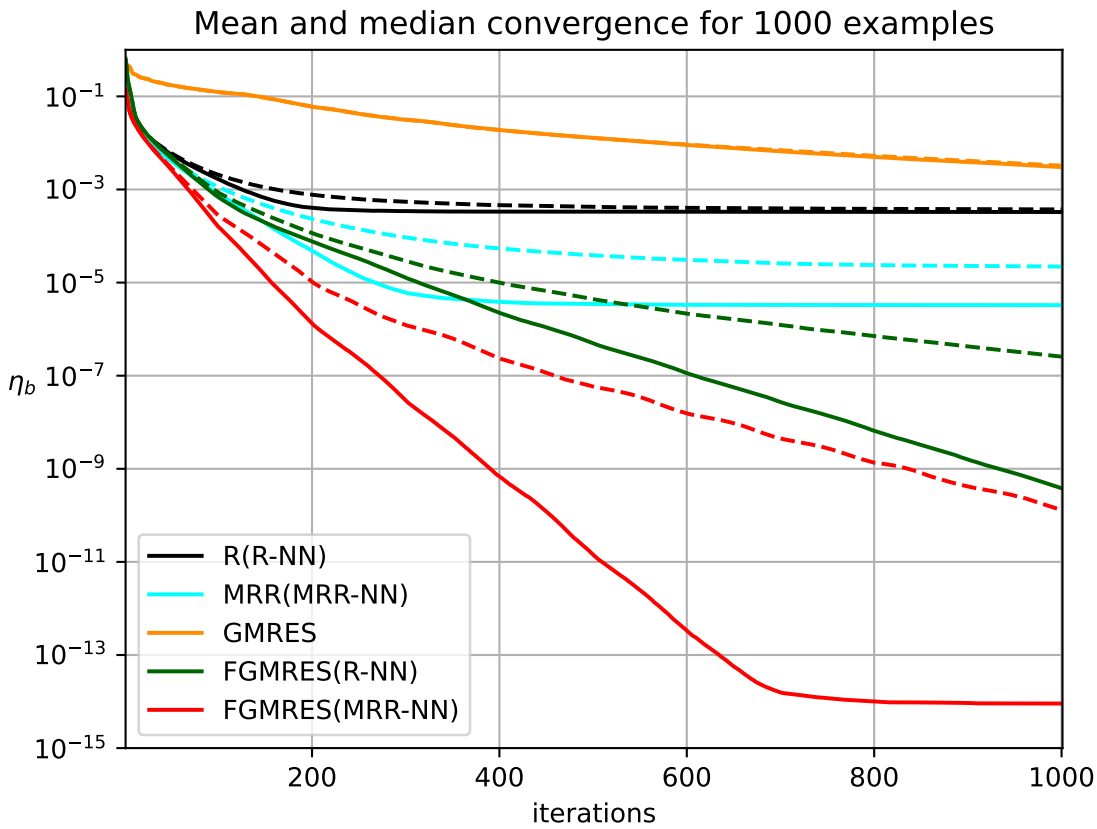
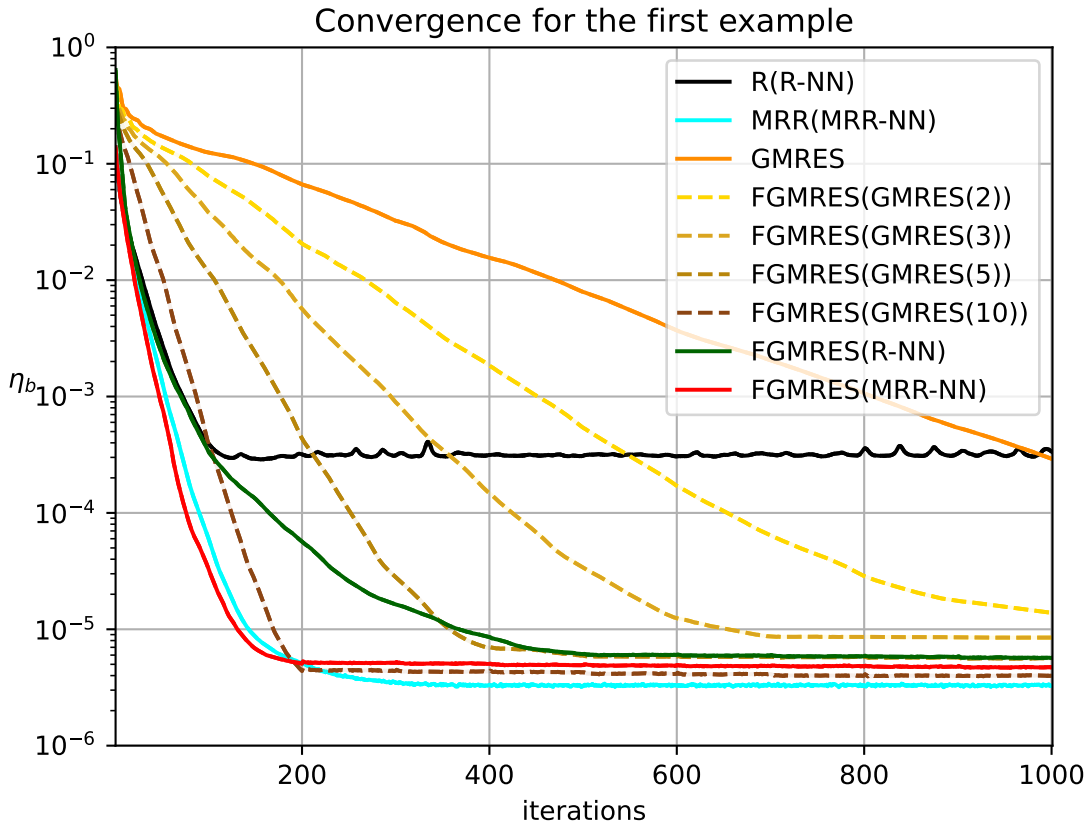


mixed arithmetic calculation — fp32 & fp64 (fp32 only for the NN part):

- Plateaus of FGMRES(R-NN) and FGMRES(MRR-NN) are removed (except one of FGMRES(MRR-NN) that is restricted by fp64 precision)
- No change in first three solvers because they already reach the best they could

NN preconditioner VS Algebraic preconditioner

$$\eta_b = \frac{\|Ax_j - b\|_2}{\|b\|_2}$$

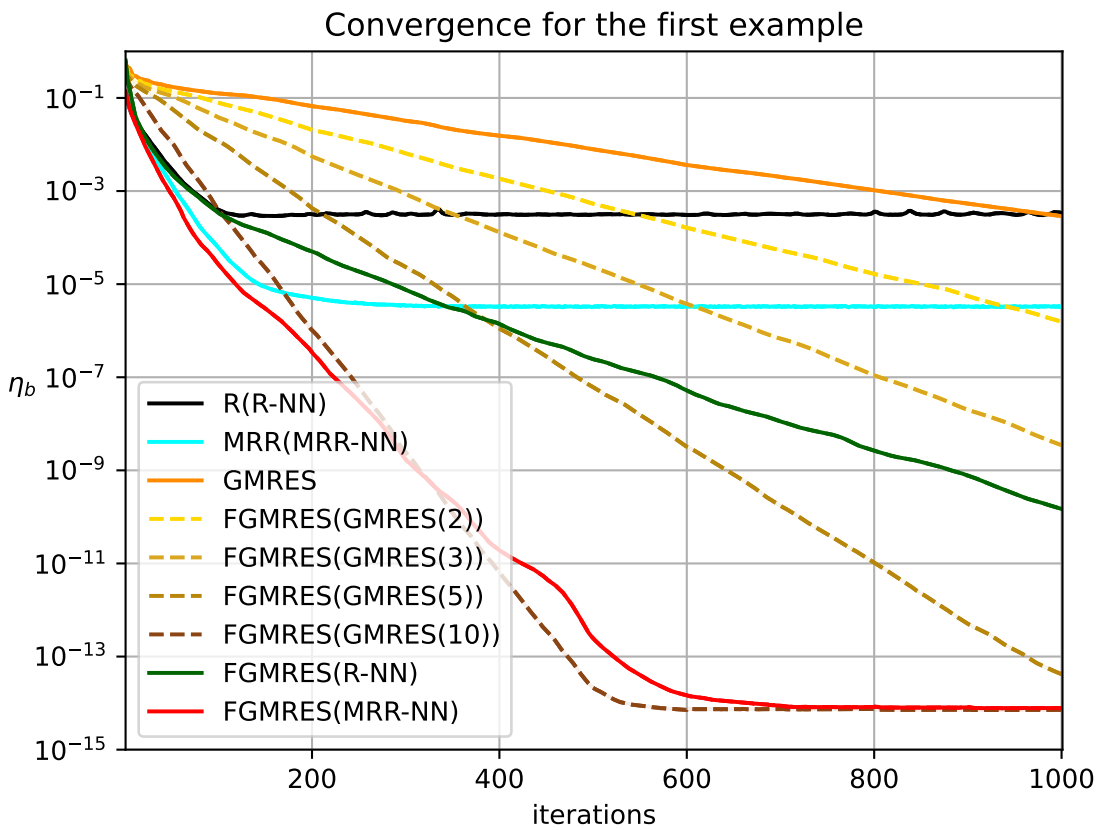


FGMRES with NN and GMRES(m) preconditioner (fp32):

- Preconditioned variant FGMRES(*-NN) with NNs still performs the best (in terms of the final attainable accuracy η_b and the speed to reach the plateau)
- Increasing the value of m in FGMRES(GMRES(m)) can improve its performance

NN preconditioner VS Algebraic preconditioner

$$\eta_b = \frac{\|Ax_j - b\|_2}{\|b\|_2}$$



FGMRES with NN and GMRES(m) preconditioner (fp32 & fp64):

- Preconditioned variant FGMRES(*-NN) with NN still performs the best
- Increasing the value of m in FGMRES(GMRES(m)) can improve its performance
- Plateau of the preconditioned variants is restricted by the working precision

# example	Method	η_b(fp32 / fp32&fp64)	$\#time(s)$
1st	R(R-NN)	3.36e-04 / 3.36e-04	7.66 / 10.48
	MRR(MRR-NN)	3.27e-06 / 3.27e-06	9.52 / 14.07
	GMRES	2.92e-04 / 2.88e-04	18.00 / 31.78
	FGMRES(GMRES(2))	1.39e-05 / 1.57e-06	27.42 / 54.92
	FGMRES(GMRES(3))	8.50e-06 / 3.48e-09	31.67 / 52.15
	FGMRES(GMRES(5))	5.64e-06 / 4.19e-14	42.92 / 53.68
	FGMRES(GMRES(10))	3.99e-06 / 7.17e-15	79.13 / 95.33
	FGMRES(R-NN)	5.69e-06 / 1.48e-10	24.58 / 30.39
	FGMRES(MRR-NN)	4.72e-06 / 7.82e-15	24.23 / 31.04

TABLE 1

- FGMRES(GMRES(m)) could be as competitive as FGMRES(*-NN) if the value of m is large. However, this also increases the implementation time
- Even FGMRES(GMRES(2)) requires more implementation time to reach a worse attainable accuracy compared to FGMRES(R-NN)/FGMRES(MRR-NN)
- Observation in reaching better attainable accuracy with less implementation time verifies the advantages of the NNs precondtioner

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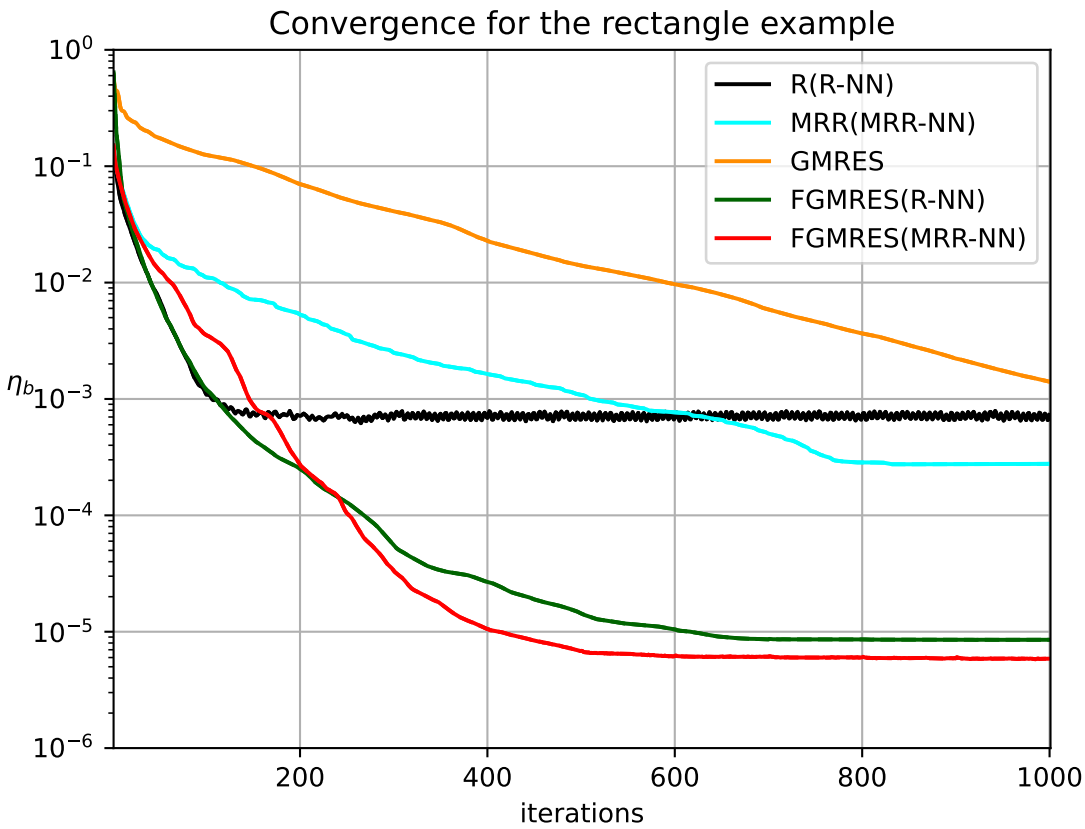
Network generalizability I: Rectangular shape

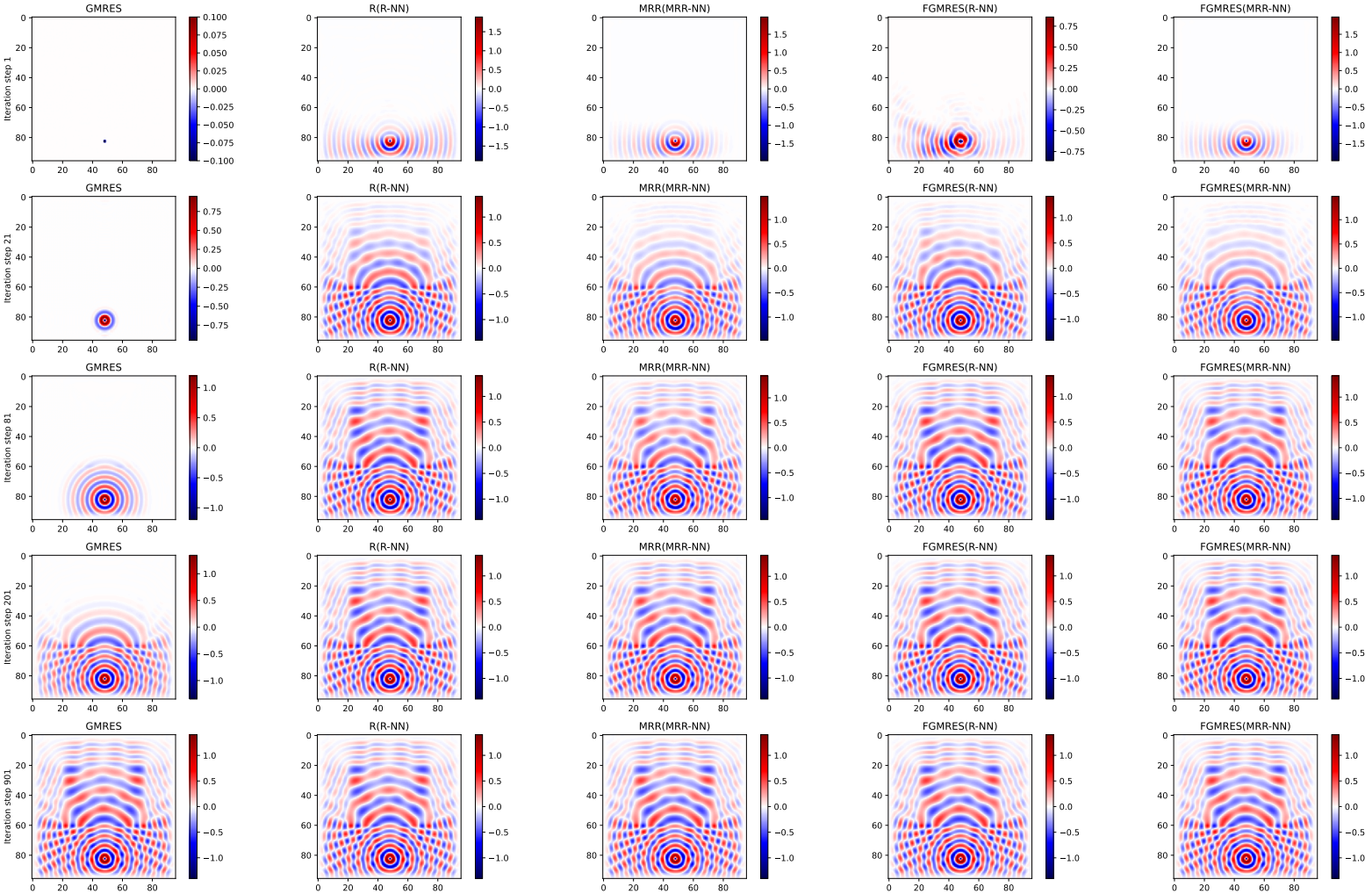
$$\eta_b = \frac{\|Ax_j - b\|_2}{\|b\|_2}$$



change geometric from circular or elliptic shape into rectangular shape (fp32):

- Better attainable accuracy of MRR(MRR-NN) but with more iterations
- Apply the trained NN-inferences as a preconditioner still works

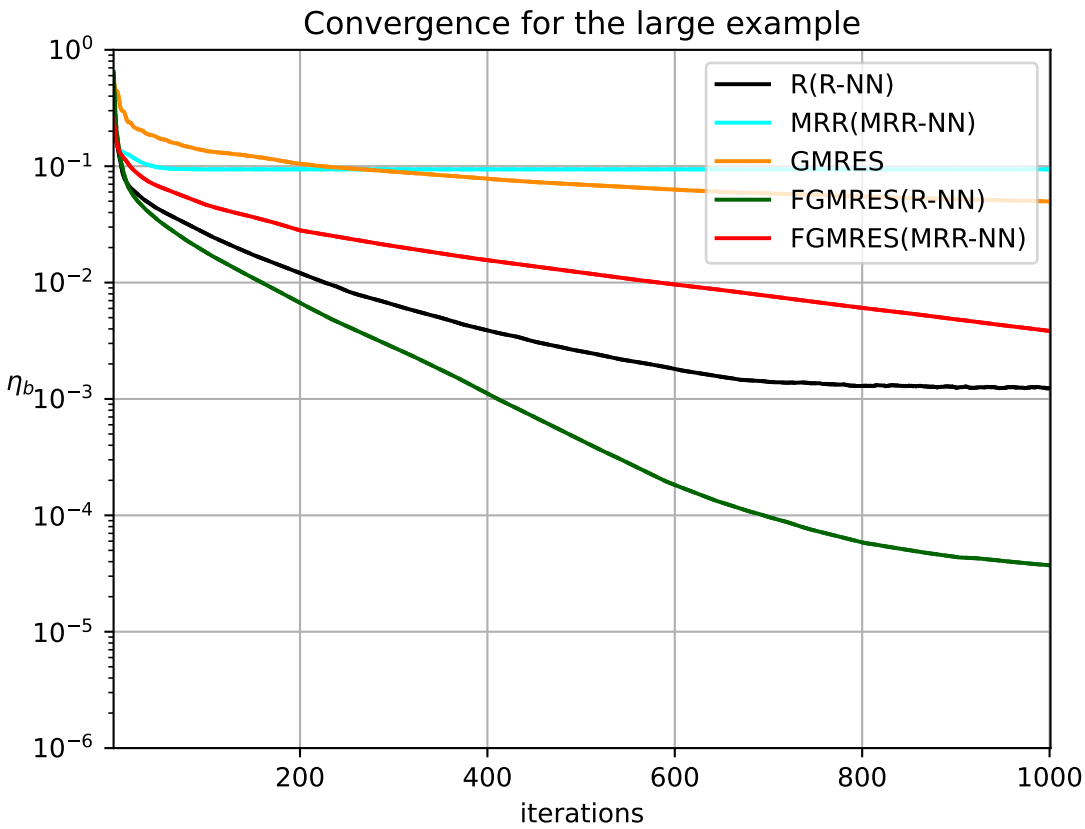
Network generalizability I: Rectangular shape



- Rectangle example: Rectangular shape with a background sound speed of 2 m/s

Network generalizability II: Large domain

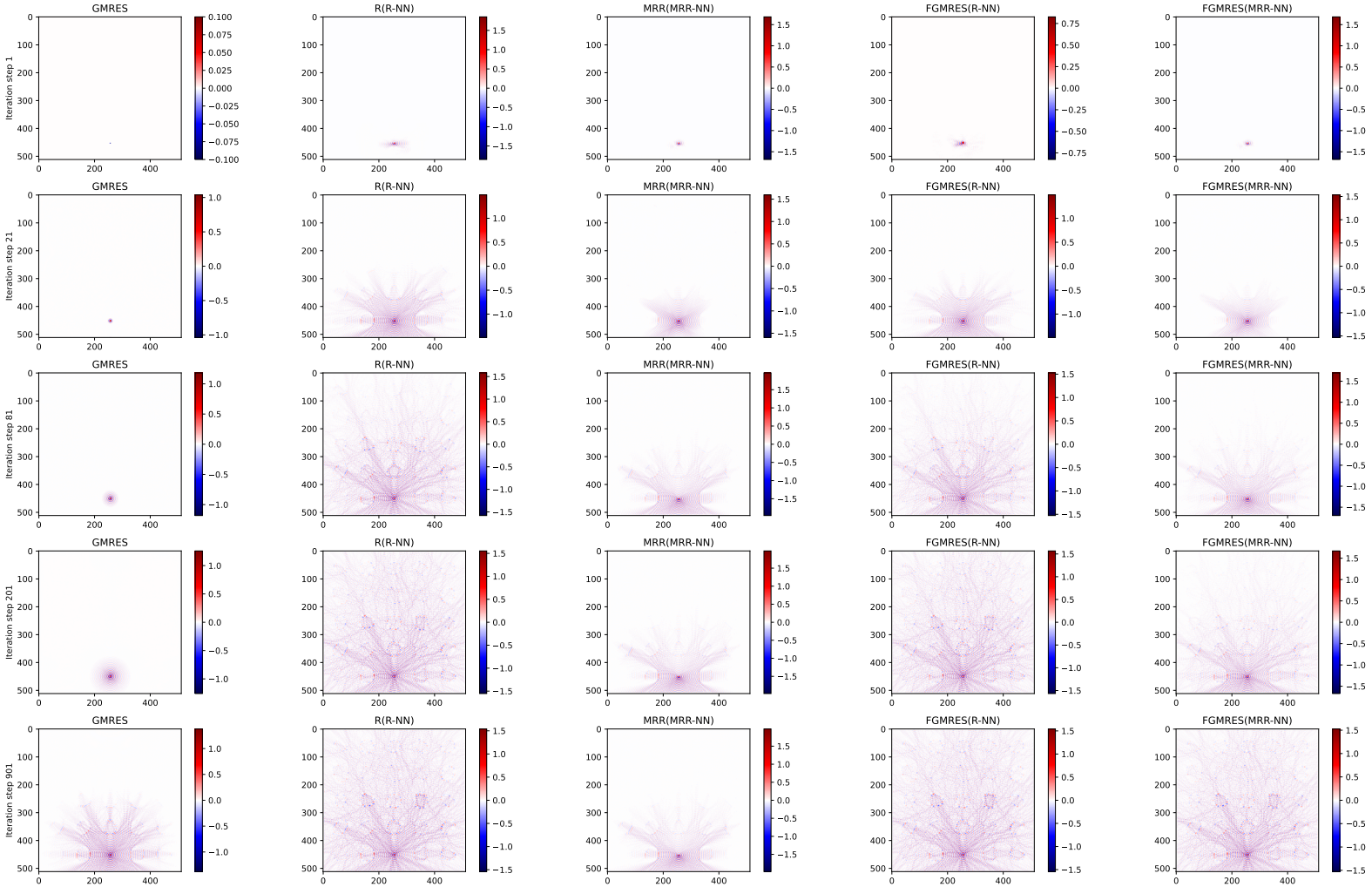
$$\eta_b = \frac{\|Ax_j - b\|_2}{\|b\|_2}$$



from domain on 96×96 grid points to large domain on 480×480 (fp32):

- For some unknown reasons, MRR(MRR-NN) stagnates at the early iterations in lower attainable accuracy, and thus sub-performances than R(R-NN)
- Apply the trained NN-inferences as a preconditioner still works

Network generalizability II: Large domain



- Large example: expand to large domain on 480×480 grid points

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Conclusions & Perspectives

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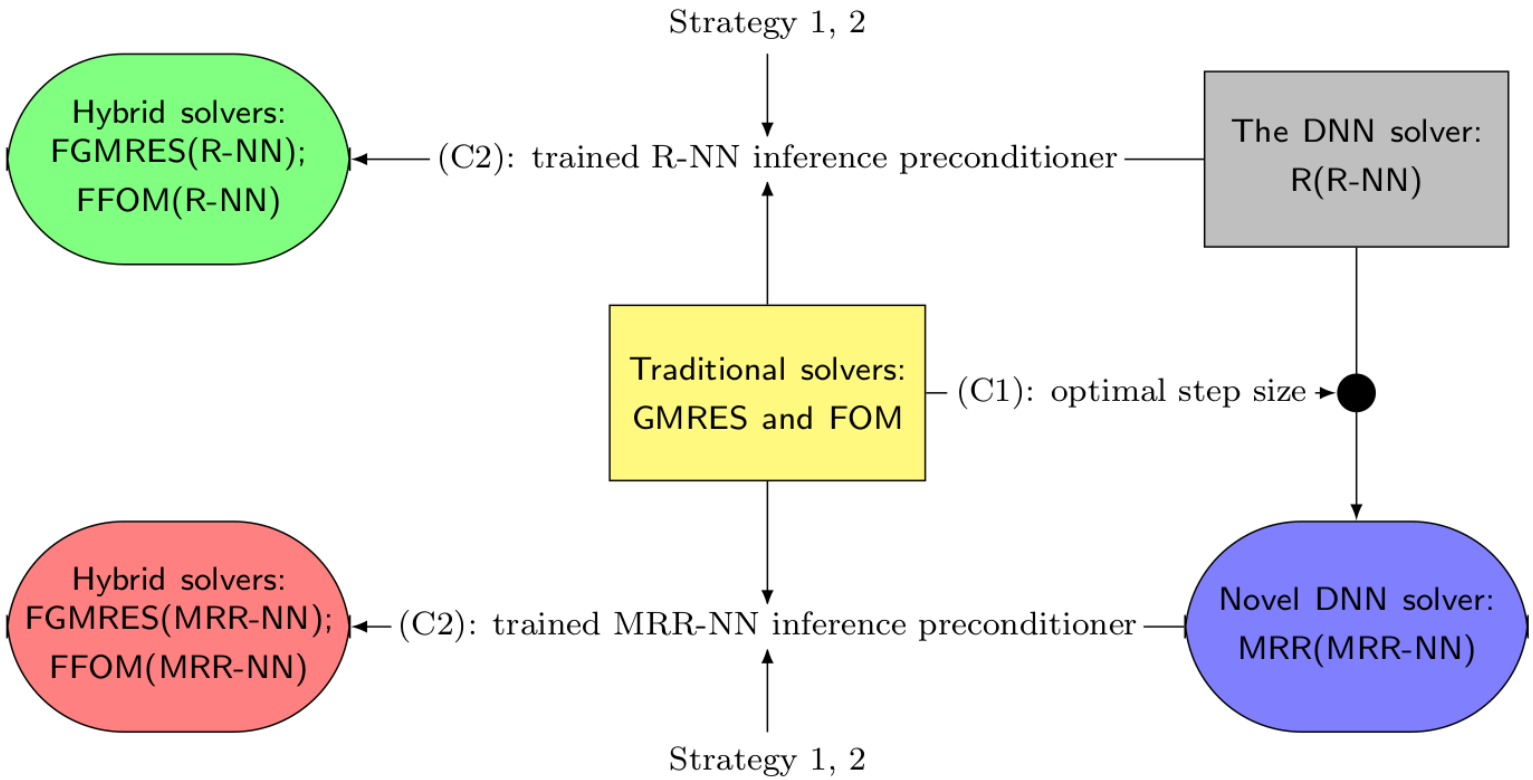
Hybridization of subspace methods and machine learning:



- Two main contributions (simplified as C1 and C2) in hybridizing machine learning and subspace methods (DNN refers to deep neural networks)

For the scientific machine learning methods:

- Explore the balance between the **better attainable accuracy** and the **good generalizability** of network;
- Address the **vanishing gradient issue** (especially when the loss function is related to the PDE residual with a better attainable accuracy);
- Devise the **loss function** with more information;

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- Address the **vanishing gradient issue** (especially when the loss function is related to the PDE residual with a better attainable accuracy);
- Devise the **loss function** with more information;

- Choose **other neural network architectures**;
- Try **other hyper-parameters** (like optimizer, batch size, learning rate, etc.) and study their effects in performance.

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Scientific machine learning part (Chapter 5) of my PhD thesis.

Registration and travel support for this presentation was provided by the Society for Industrial and Applied Mathematics & Concace team, Centre Inria de l'université de Bordeaux

Thank you Prof. Eric de Sturler for the invitation!

Scientific machine learning part (Chapter 5) of my PhD thesis.

Thank you for your attention!

Back slides: Architecture of modified U-Net

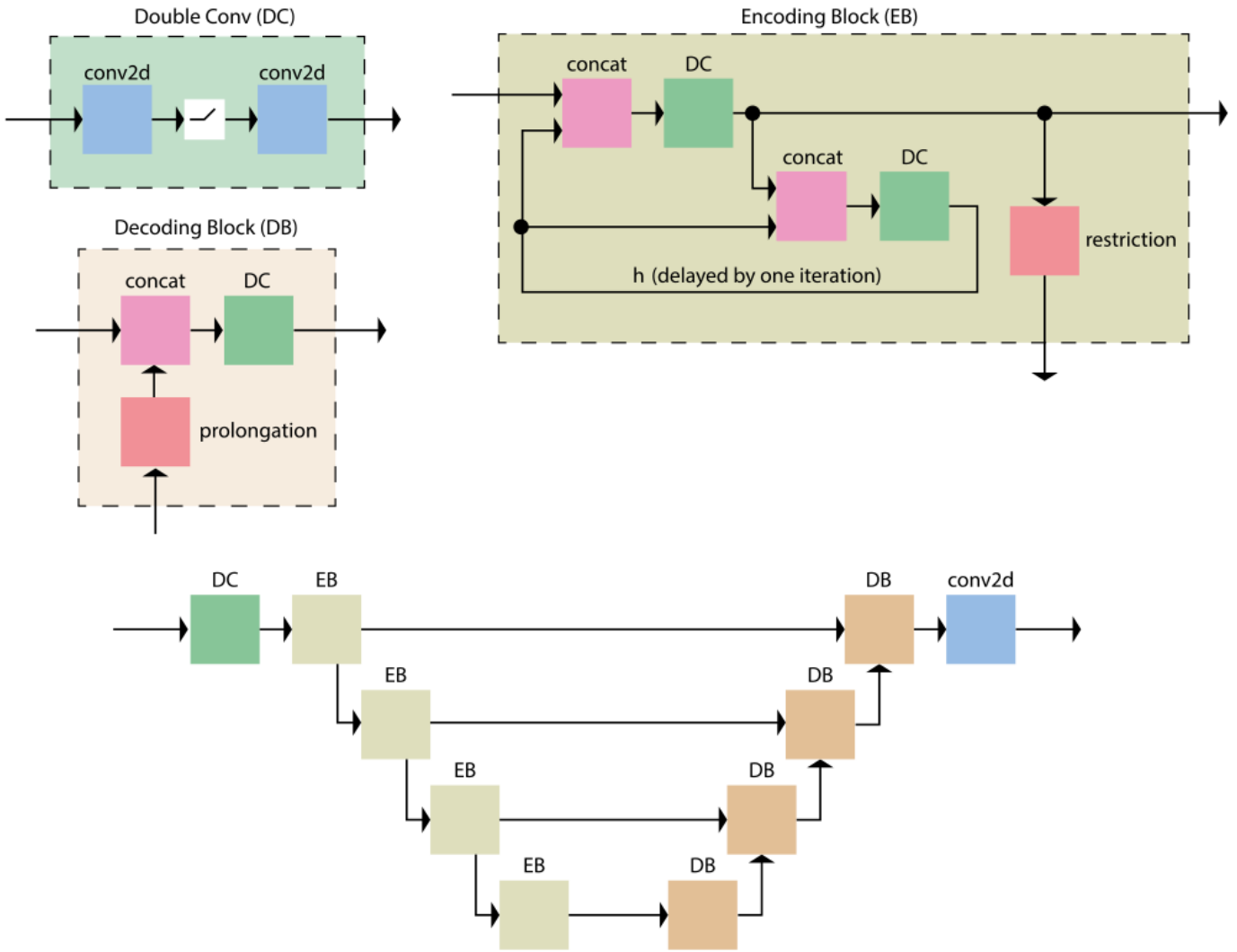
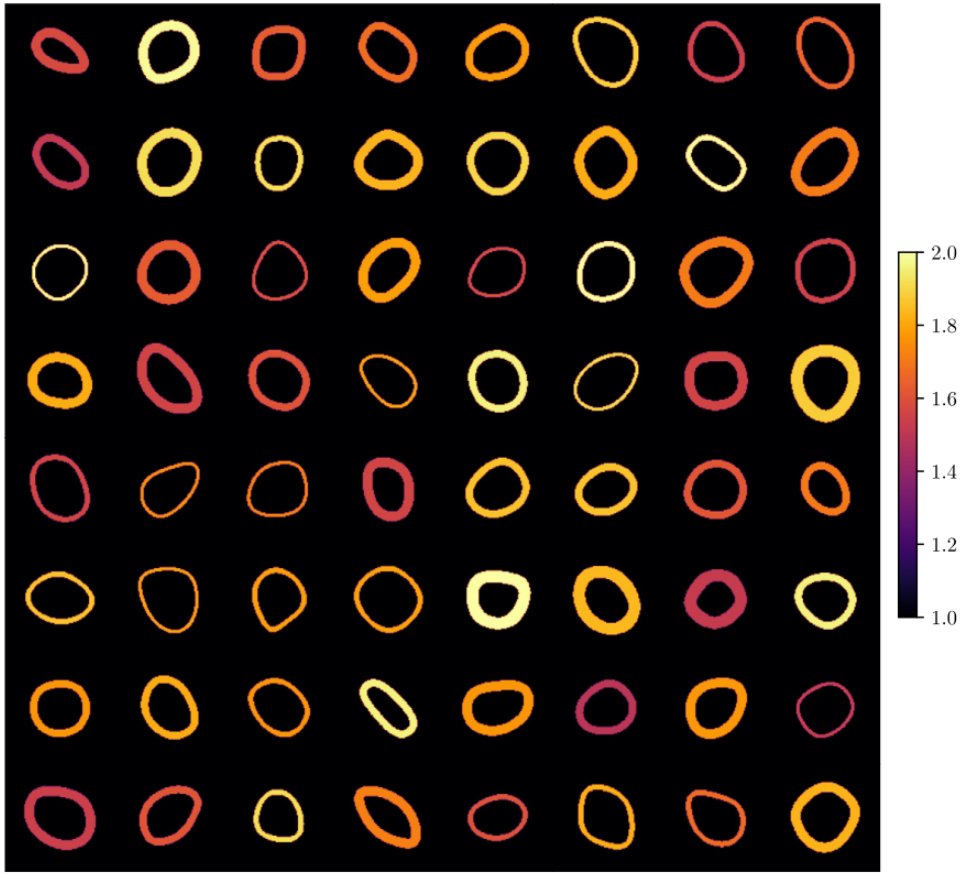


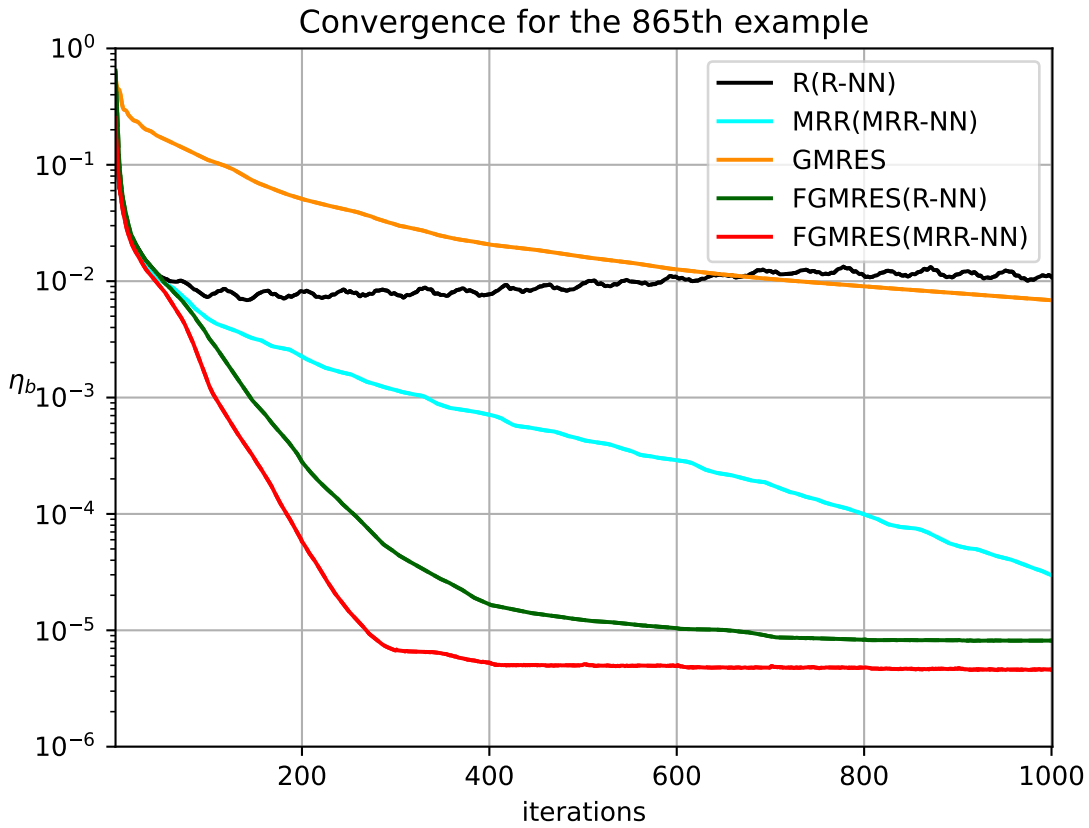
Fig. 3. Architecture of the modified UNet used for the learned optimizer f_θ. Each encoding block (EB) contains two double convolution (DC) layers, one to compute the output passed to subsequent layers, and one to compute the hidden state h. The concat blocks stack the inputs in the channel dimension. The network is lightweight, with only 8 channels per convolutional block at every scale and a total of 47k trainable parameters.

Back slides: The idealized skulls



- Part examples of the heterogeneous sound speed distributions based on idealized skulls used to train the two NN solvers. Each skull is created by summing up several circular harmonics of random amplitude and phase, and then assigned a random thickness between 2 and 10 pixels, and a random sound speed between 1.5 and 2 times the background value. (Fig.4. of Stanziola et al.,'s JCP, 2021)

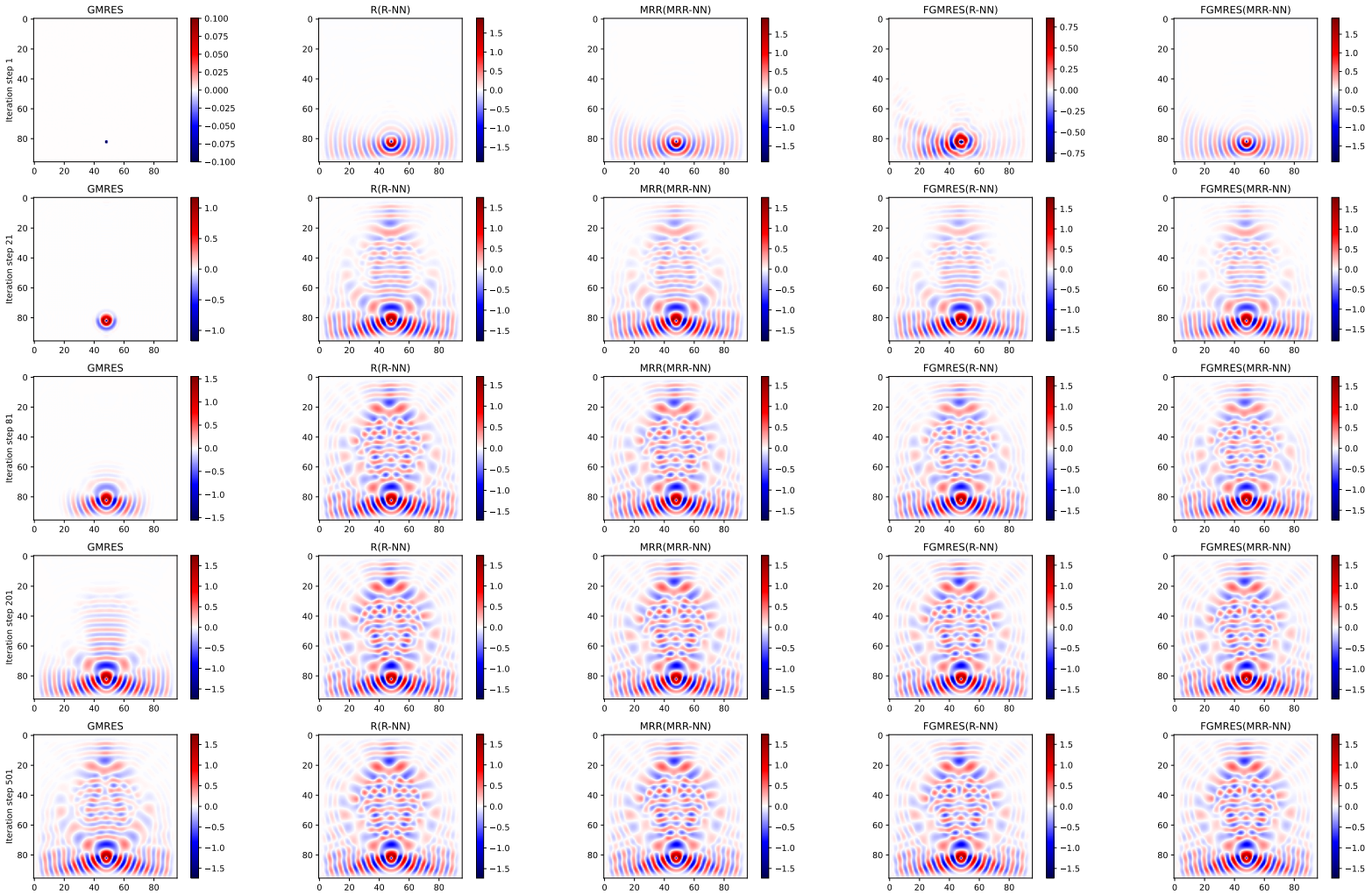
Back slides: Wavefield in test data set



test the 865th example with domain on 96×96 grid points (fp32):

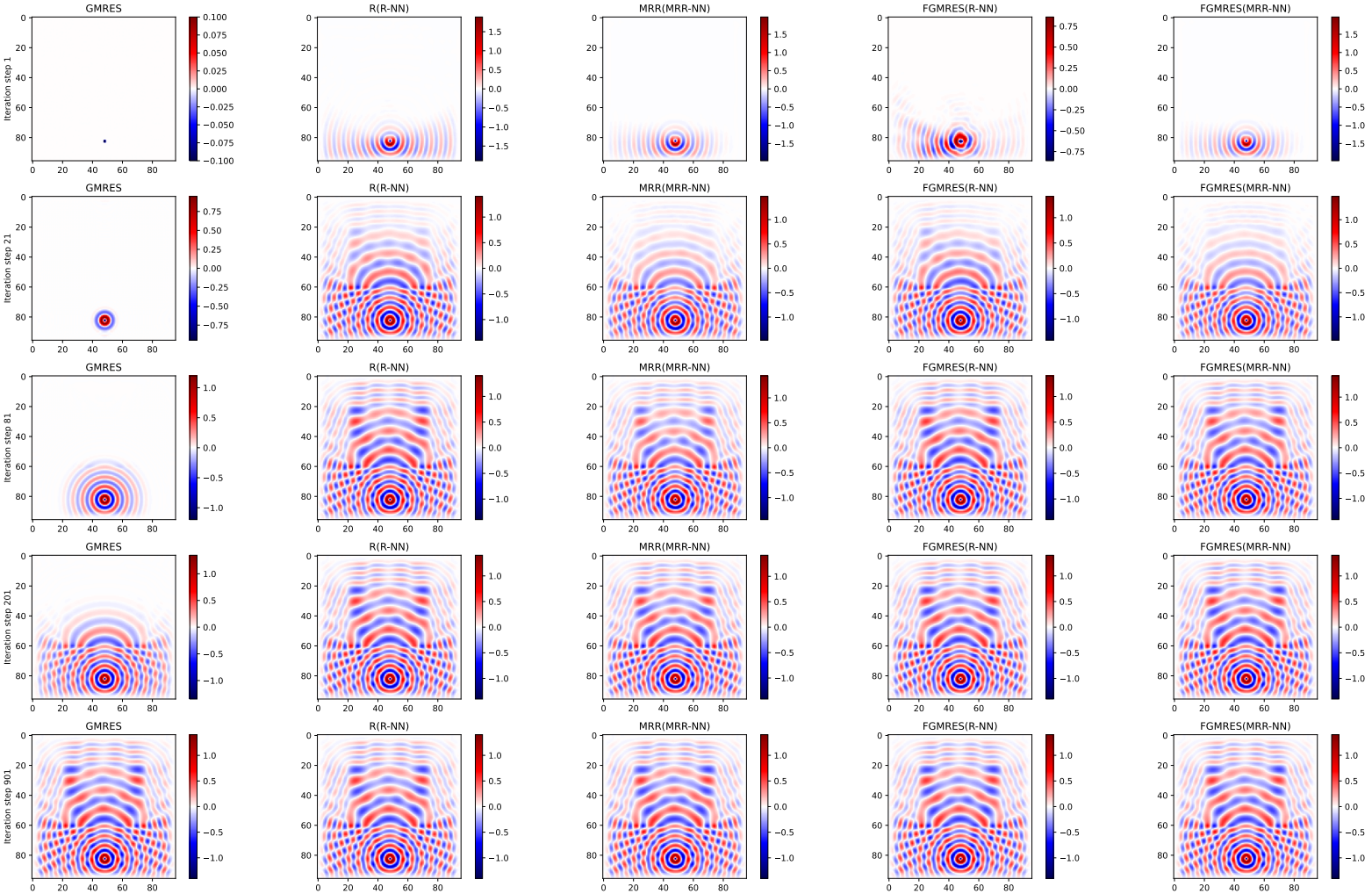
- For some unknown reasons, MRR(MRR-NN) stagnates at the early iterations in lower attainable accuracy, and thus sub-performances than R(R-NN)
- Apply the trained NN-inferences as a preconditioner still works

Back slides: Wavefield in test data set



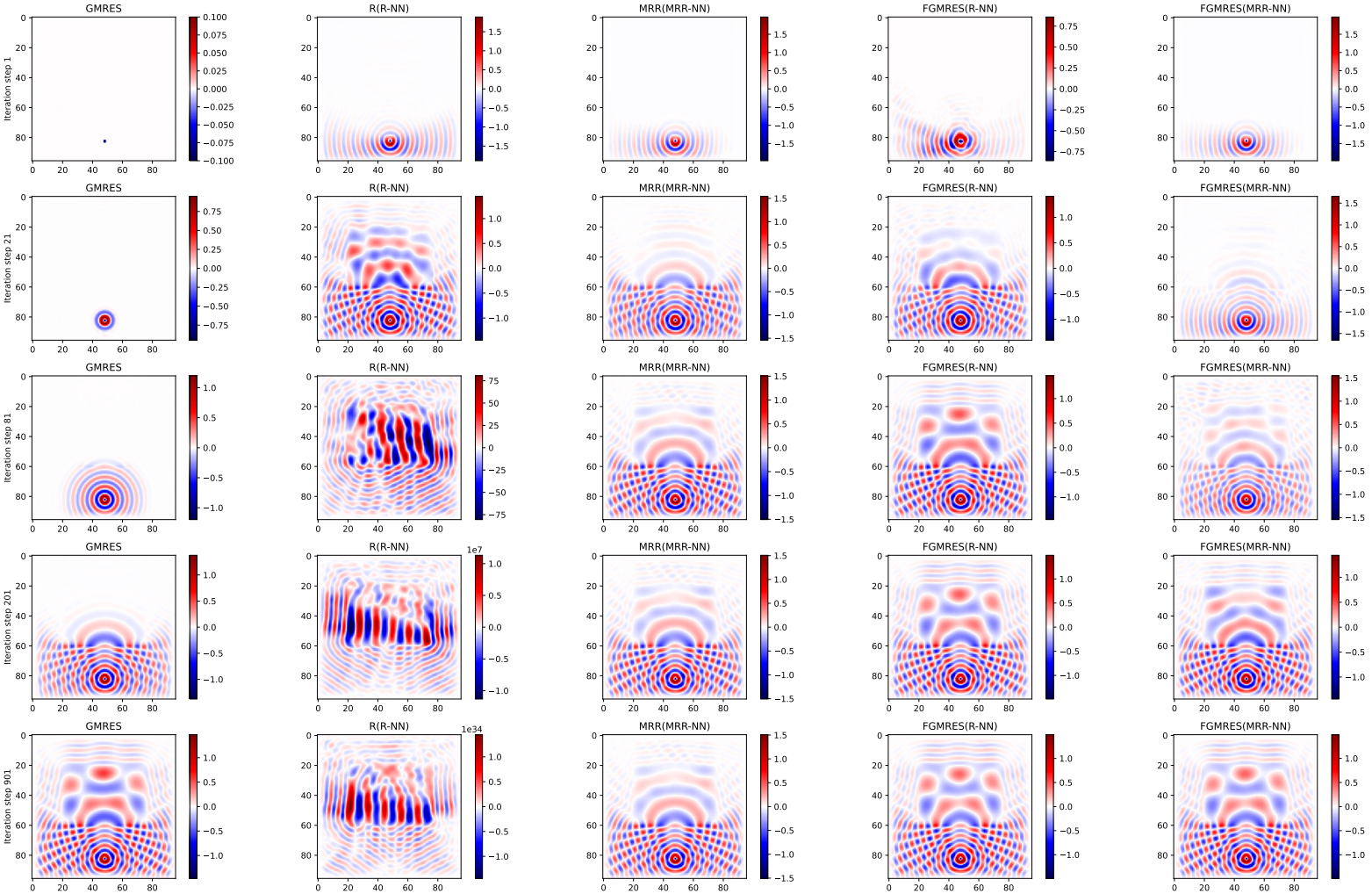
- The 865th example selected from test data set with idealized skulls shapes and a background sound speed of 1 m/s on a bounded domain 96×96 grid points

Back slides: generalizability I with more exps



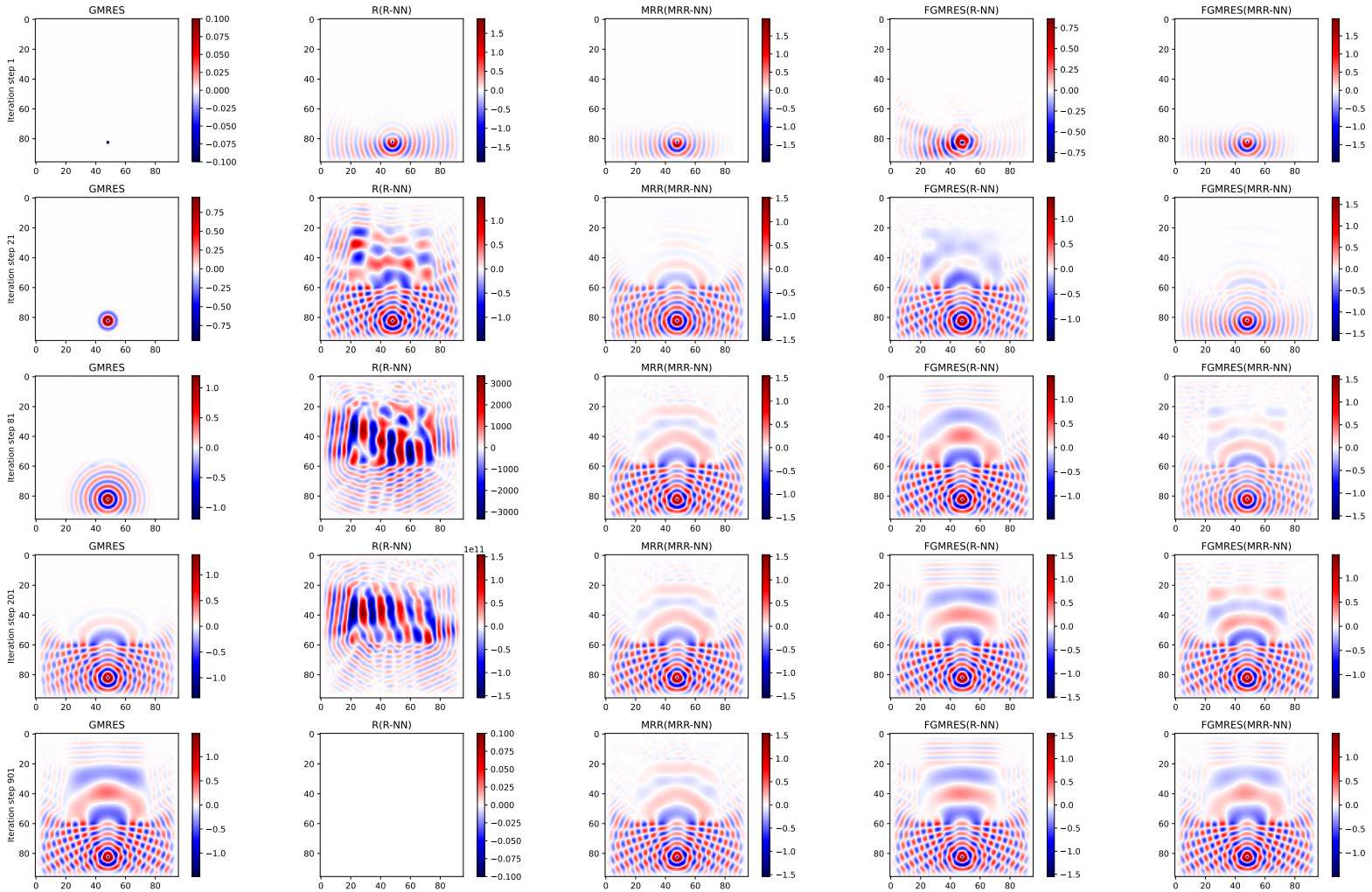
- Rectangle example: Rectangular shape with a background sound speed of 2 m/s

Back slides: generalizability I with more exps

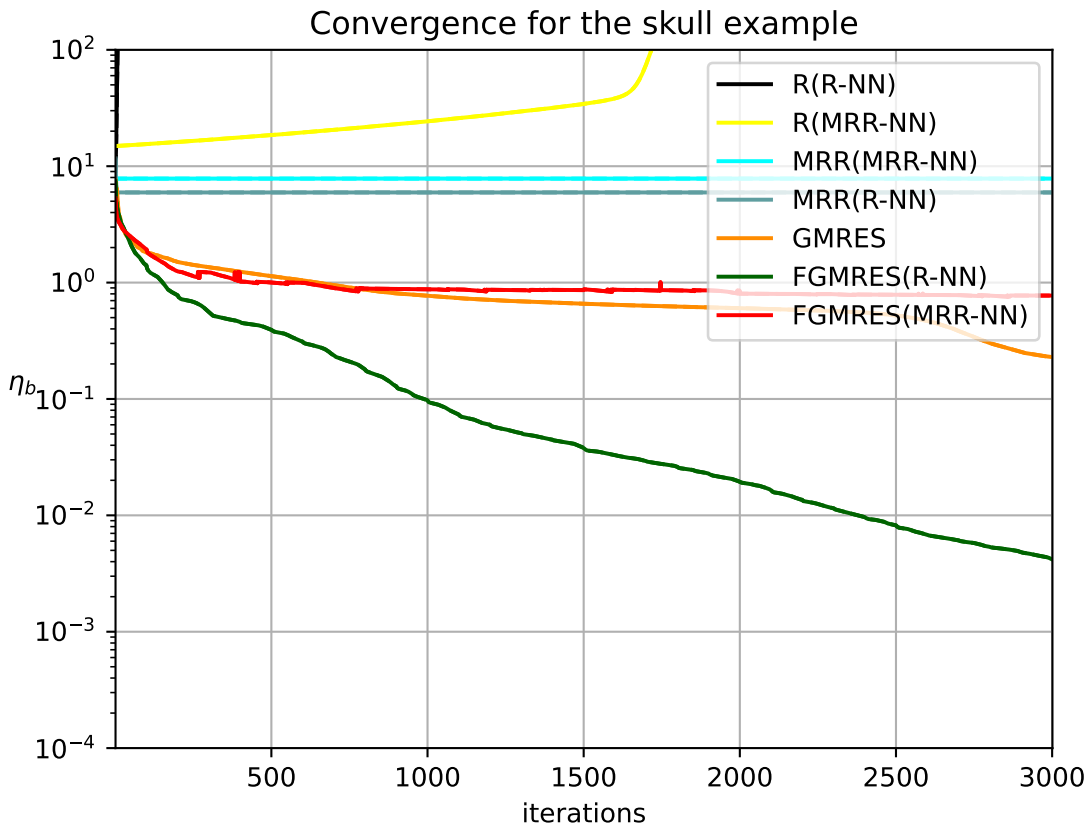


- Rectangle example: Rectangular shape with a background sound speed of 3 m/s

Back slides: generalizability I with more exps



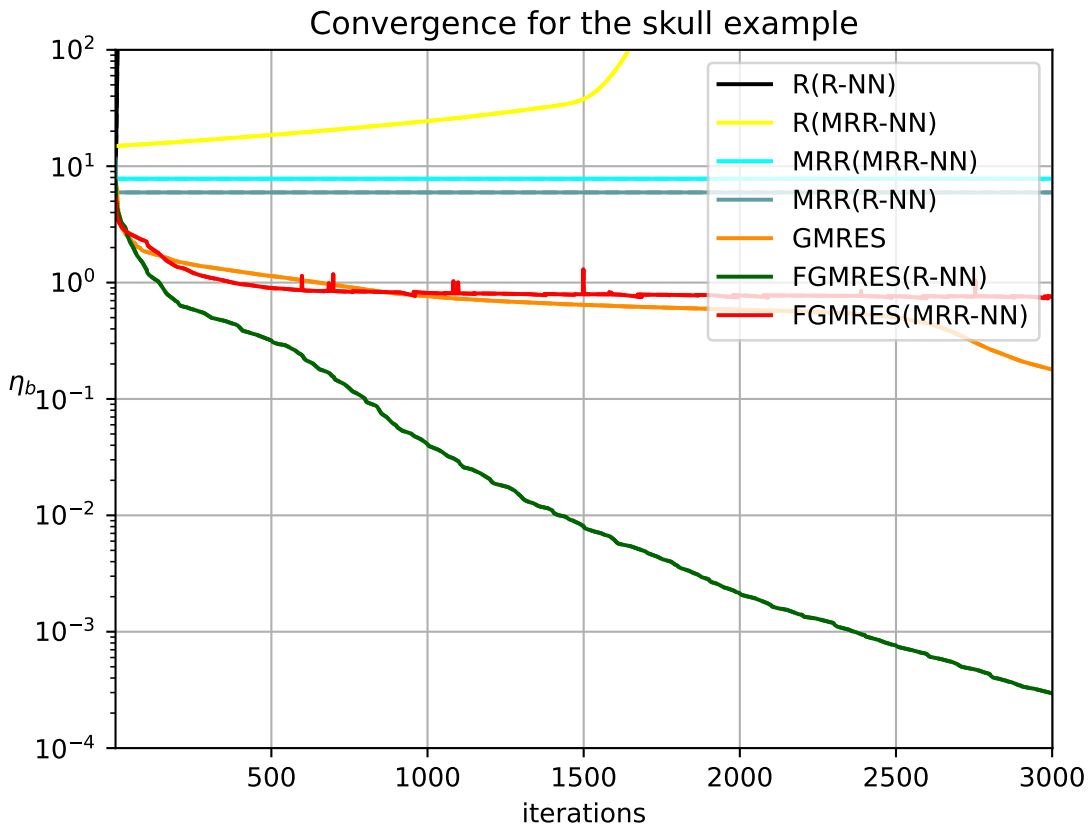
- Rectangle example: Rectangular shape with a background sound speed of **4 m/s**



CT000100 (fp32):

- For some unknown reasons, MRR(MRR-NN) stagnates and R(R-NN) fails to convergence
- Apply the trained NN-inferences as a preconditioner still works

Back slides: generalizability III with more exps



CT000200 (fp32):

- For some unknown reasons, MRR(MRR-NN) stagnates and R(R-NN) fails to convergence
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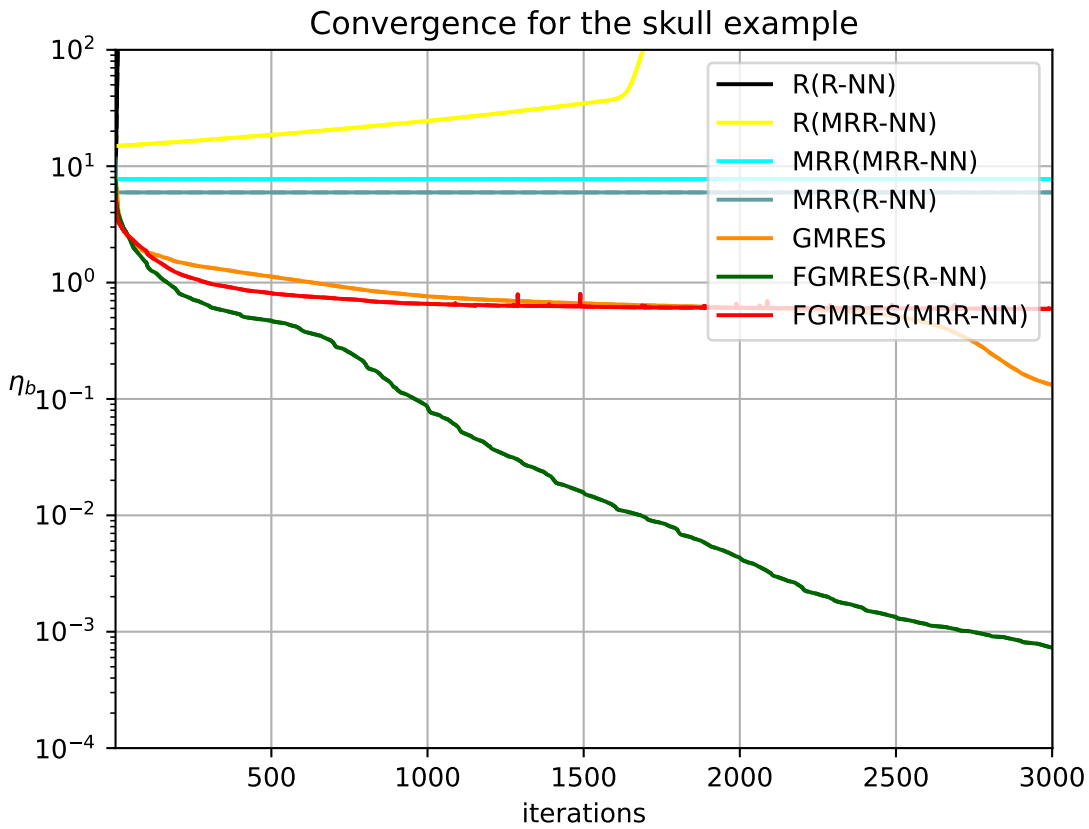
Back slides: generalizability III with more exps



CT000225 (fp32):

- For some unknown reasons, MRR(MRR-NN) stagnates and R(R-NN) fails to convergence
- Apply the trained NN-inferences as a preconditioner still works

Back slides: Bibliography I

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