

SQPlab - A Matlab software for solving nonlinear optimization problems and optimal control problems

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SQPlab – A Matlab software for solving nonlinear optimization problems and optimal control problems

Version 0.4.4 (February 2009)

J. Charles Gilbert[†]

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The name of the code, SQPLAB, stands for Sequential Quadratic Programming (SQP) LABoratory. It is written in Matlab. This piece of software is used by the author as a kind of laboratory for trying techniques related to the SQP algorithm, but it has been designed so that it can be useful to many. It is also aimed at accompanying the *hanging chain project* developed along part III of the book [1], during which it is shown how to implement step by step many aspects of the algorithm. The code is still in an embryonic stage: one of its main defects is that

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SQPLAB is presently unable to deal with incompatible linearized constraints; if this situation is encountered, the solver simply deaclares failure.

1 The optimization problem to solve

1.1 The problem definition

SQPLAB can solve a general nonlinear optimization problem of the form

$$(P) \begin{cases} \min_{x \in \mathbb{R}^n} f(x) \\ l \leqslant (x, c_I(x)) \leqslant u \\ c_E(x) = 0 \\ c_S(x) = 0, \end{cases}$$
 (1.1)

where $f: \mathbb{R}^n \to \mathbb{R}$, $c_I: \mathbb{R}^n \to \mathbb{R}^{m_I}$, and $c_E: \mathbb{R}^n \to \mathbb{R}^{m_E}$ are nonlinear smooth functions, possibly nonconvex. Smoothness means that at least first order differentiability is required. The notation $l \leq (x, c_I(x)) \leq u$ expresses in compact form bound constraints on x and on $c_I(x)$. The bounds l and $u \in \mathbb{R}^{n+m_I}$ must verify l < u and may have components with infinite values (they are not considered in that case). On the other hand, problem (P) can have $m_I \geq 0$ nonlinear inequality constraints and $m_E \geq 0$ equality constraints. The function $c_S: \mathbb{R}^n \to \mathbb{R}^{m_S}$ imposes additional equality constraints that are treated by SQPLAB in a way that is appropriate to optimal control problems (see section 1.2); these $m_S \geq 0$ constraints are named state constraints below.

A solution to problem (P) is a vector x_* , made of n components, that is feasible (i.e., that satisfies the constraints of problem (P)) and that gives to f a value not greater than the one given by any other feasible point (or vector).

To be concise, we note $c_B(x) \equiv x$ and $c : \mathbb{R}^n \to \mathbb{R}^m$ the function defined by $c(x) := (c_B(x), c_I(x), c_E(x), c_S(x))$; hence $m := n + m_I + m_E + m_S$. Occasionally, we will denote by n_B the number of variables x_i that are subject to a finite lower and/or upper bound. For a vector $v \in \mathbb{R}^m$, we define the vector $v^{\#}$ by

$$(v^{\#})_i = \begin{cases} \max(0, l_i - v_i, v_i - u_i) & \text{if } i \in B \cup I \\ v_i & \text{if } i \in E \cup S. \end{cases}$$
 (1.2)

Then all the constraints of (P) can be written $c(x)^{\#} = 0$. This does not make the problem easier, however, since $x \mapsto c(x)^{\#}$ is usually non differentiable. It is just a way of making the notation more concise.

The Lagrangian of problem (1.1) is the function $\ell: \mathbb{R}^n \times \mathbb{R}^m$ defined at (x, λ) by

$$\ell(x,\lambda) = f(x) + \lambda^{\mathsf{T}} c(x). \tag{1.3}$$

This one is useful to write the KKT optimality conditions of problem (P). Note that, for $i \in B \cup I$, λ_i is actually the difference between the multiplier associated with the upper bound constraint $c_i(x) \leq u_i$ and the one with the lower bound constraint $l_i \leq c_i(x)$. If x is a solution to (P) and if the constraints are qualified

at x, there exists a vector $\lambda \in \mathbb{R}^m$ such that:

$$\begin{cases}
(a) & \nabla_x \ell(x, \lambda) = 0 \\
(b) & l \leq (x, c_I(x)) \leq u, \quad c_E(x) = 0, \quad c_S(x) = 0 \\
(c) & \forall i \in B \cup I : \quad \lambda_i^-(l_i - c_i(x)) = \lambda_i^+(c_i(x) - u_i) = 0,
\end{cases}$$
(1.4)

where $t^+ := \max(t, 0)$ and $t^- := \max(-t, 0)$. In (c), infinite bounds are replaced by large numbers of the same sign, so that, for example, λ_i must be nonnegative when $l_i = -\infty$ and u_i is finite. The first condition refers to the *proper optimality*, the second one to the *feasibility*, and the third one is known as the *complemen*tarity conditions. The components of the vector λ in this equation are called the optimal KKT multipliers or the dual solutions or the marginal costs.

1.2 State constraints

The constraint $c_S(x) = 0$ can be used to express *state constraints* in an optimal control setting. These constraints are assumed to be without singularities, in the sense that the Jacobian matrix

$$A_S(x) = c'_S(x)$$

is assumed uniformly surjective, which means that

$$\exists \gamma_S > 0, \ \forall x \in \mathcal{X}_S, \ \forall v \in \mathbb{R}^{m_S} : \quad ||A_S(x)^\mathsf{T} v|| \geqslant \gamma_S ||v||.$$
 (1.5)

The x's range on a large closed set \mathcal{X}_S , which may not be the full space \mathbb{R}^n , but should include the solutions and the iterates generated by the algorithm.

When $A_S(x)$ is surjective, it has a *right inverse* and it is assumed that this one is the value at x of a smooth map

$$A_S^-: \mathcal{X}_S \to \mathbb{R}^{n \times m_S}: x \mapsto A_S^-(x).$$

Hence

$$\forall x \in \mathcal{X}_S: A_S^-(x) \text{ is injective and } A_S(x)A_S^-(x) = I_{m_S}.$$
 (1.6)

On the other hand, the null space $\mathcal{N}(A_S(x))$, which is also the space tangent to the manifold $\{x' \in \mathbb{R}^n : c_S(x') = c_S(x)\}$ at x, has a basis formed of $n-m_S$ vectors. We assume that these vectors are given by a smooth map

$$Z_S^-: \mathcal{X}_S \to \mathbb{R}^{n \times (n-m_S)}: x \mapsto Z_S^-(x).$$

More precisely, for all $x \in \mathcal{X}_S$, the columns of $Z_S^-(x)$ form a basis of $\mathcal{N}(A_S(x))$ or equivalently:

$$\forall x \in \mathcal{X}_S: Z_S^-(x) \text{ is injective and } A_S(x)Z_S^-(x) = 0.$$
 (1.7)

If a state constraint exists $(m_S \neq 0)$, SQPLAB will ask the simulator to compute the products

$$A_S^-(x)v \quad \text{and} \quad Z_S^-(x)w$$

for various $x \in \mathcal{X}_S$, $v \in \mathbb{R}^{m_S}$, and $w \in \mathbb{R}^{n-m_S}$. Once the maps A_S^- and Z_S^- have been chosen there exists a unique map [1, lemma 14.3]

$$Z_S: \mathcal{X}_S \to \mathbb{R}^{(n-m_S) \times n}: x \mapsto Z_S(x)$$
 (1.8)

such that

$$\forall x \in \mathcal{X}_S: Z_S(x)A_S^-(x) = 0_{(n-m_S)\times m_S} \text{ and } Z_S(x)Z_S^-(x) = I_{n-m_S}.$$
 (1.9)

In optimal control problems, these functions A_S^- and Z_S^- can be deduced from a partition of the variables x = (y, u) in state variables $y \in \mathbb{R}^{m_S}$ and control variables $u \in \mathbb{R}^{n-m_S}$. Consider the corresponding partition of the Jacobian $A_S(x)$:

$$A_S(x) = \begin{pmatrix} B(x) & N(x) \end{pmatrix},$$

where the square matrix B(x) is supposed to be nonsingular on for $x \in \mathcal{X}_S$ with $\{B(x)\}_{x \in \mathcal{X}_S}$ and $\{B(x)^{-1}\}_{x \in \mathcal{X}_S}$ bounded. Then one can take

$$A_S^-(x) = \begin{pmatrix} B(x)^{-1} \\ 0_{(n-m_S) \times m_S} \end{pmatrix}$$
 and $Z_S^-(x) = \begin{pmatrix} -B(x)^{-1} N(x) \\ I_{m_S} \end{pmatrix}$

and the unique map Z_S given by (1.8) and satisfying (1.9) is simply defined by

$$Z_S(x) = \begin{pmatrix} 0 & I_{m_S} \end{pmatrix}.$$

Remark 1.1 In the current version, SQPLAB cannot use state constraints with other constraints.

2 Description of the method

One iteration of the SQP algorithm (see part III of [1] for an introduction) is made of a sequence of stages. We describe them in sequence in this section. Only the elements that are useful for understanding the behavior of SQPLAB are given.

2.1 Osculating quadratic problem

The SQP algorithm decomposes problem (P) in a sequence of quadratic subproblems (quadratic objective and linear constraints). Such a subproblem is called an *osculating quadratic problem* (OQP and QP). At the current iterate $(x,\lambda) \in \mathbb{R}^n \times \mathbb{R}^m$, it reads (we drop the dependence of the functions in (x,λ)):

$$\begin{cases}
\min_{d \in \mathbb{R}^n} g^{\mathsf{T}} d + \frac{1}{2} d^{\mathsf{T}} M d \\
\tilde{l} \leqslant (d, A_I d) \leqslant \tilde{u} \\
c_{E \cup S} + A_{E \cup S} d = 0,
\end{cases}$$
(2.1)

where g is the gradient $\nabla f(x)$, M is either the Hessian of the Lagrangian $L := \nabla^2_{xx} \ell(x,\lambda)$ or an approximation to it, $A_I := c'_I(x)$, $A_{E \cup S} := c'_{E \cup S}(x)$, $\tilde{l} = l - c_{B \cup I}(x)$, and $\tilde{u} := u - c_{B \cup I}(x)$. It is classical to impose the positive semi-definiteness of M (even though L does not have that property), in order to have a convex OQP, which, otherwise, would be NP-hard. See section 2.2 for more details on the computation of M.

The osculating QP is solved in a way that depends on the type of globalization technique used to force convergence from remote starting points (see section 2.3). It can be either completely solved by using a general purpose QP solver (section 2.1.1) or approximately solved within a trust region (section 2.1.3).

2.1.1 Solving the OQP completely

When $S = \emptyset$, SQPLAB solves (2.1) thanks to the QP solver quadprog from the optimization toolbox of Matlab.

2.1.2 Reduced SQP

When $S \neq \emptyset$, the current version of SQPLAB requires that there are no other constraints: $I = \emptyset$, $E = \emptyset$, and l and u must be infinite. Problem (1.1) then reads

$$\begin{cases} \min_{x \in \mathbb{R}^n} f(x) \\ c_S(x) = 0, \end{cases}$$
 (2.2)

It is then possible to use the reduced SQP algorithm. This one is particularly interesting when $n-m \ll n$, since then each of its iterations requires to solve a linear system of order n-m. In theory, the convergence is twice slower, however, since two iterations are necessary to achieve the same kind of progress realized by one SQP iteration.

The OQP (2.1) of problem (2.2) reads

$$\begin{cases} \min_{d \in \mathbb{R}^n} g^{\mathsf{T}} d + \frac{1}{2} d^{\mathsf{T}} M d \\ c_S + A_S d = 0. \end{cases}$$
 (2.3)

In the reduced SQP algorithm, the linearized state constraints in (2.3) are eliminated from (2.3) as follows. Any solution to problem (2.3) verifies $c_S + A_S d = 0$, so that, with the operators $A_S^- \equiv A_S^-(x)$ and $Z_S^- \equiv Z_S^-(x)$ defined in section 1.2, it can be written

$$d = r + t, (2.4)$$

where $r \in \mathcal{R}(A_S^-)$ is the restoration step and $t \in \mathcal{R}(Z_S^-)$ is the tangent step. The step t is indeed tangent to the manifold $c_S^{-1}(c_S(x))$, which is "parallel" to the state constraint manifold $c_S^{-1}(0)$. The decomposition (2.4) is unique since $\mathcal{R}(A_S^-)$ and $\mathcal{R}(Z_S^-)$ are complementary spaces in \mathbb{R}^n . Clearly, there holds

$$r := -A_S^- c_S \in \mathbb{R}^n, \tag{2.5}$$

while $t := Z_S^- h$ with $h \in \mathbb{R}^{n-m_S}$ is a solution to the tangent quadratic problem:

$$\min_{h \in \mathbb{R}^{n-m_S}} (g + Mr)^{\mathsf{T}} Z_S^- h + \frac{1}{2} h^{\mathsf{T}} Z_S^{-\mathsf{T}} M Z_S^- h.$$
 (2.6)

We have just presented a way of computing the SQP step, in case the problem can be written like in (2.2).

The reduced SQP algorithm is characterized by the fact that the linear term $h \mapsto r^{\mathsf{T}} M Z_S^- h$ in (2.6) is discarded, so that h is instead computed as the solution to

$$\min_{h \in \mathbb{R}^{n-m_S}} g^{\mathsf{T}} Z_S^- h + \frac{1}{2} h^{\mathsf{T}} Z_S^{-\mathsf{T}} M Z_S^- h.$$
 (2.7)

If we introduce the reduced gradient \bar{g} and the reduced matrix \bar{M} by

$$\bar{g} := Z_S^{-\mathsf{T}} g \qquad \text{and} \qquad \bar{M} := Z_S^{-\mathsf{T}} M Z_S^-,$$

the vector h is a solution to the linear system

$$\bar{M}h = -\bar{g}.\tag{2.8}$$

This linear system is of order $n - m_S$, which is a major improvement when \bar{M} is a quasi-Newton approximation of the reduced Hessian of the Lagrangian.

To summarize, the search direction of the reduced SQP algorithm is given by (2.4), with r computed by (2.5) and $t = Z_S^- h$ with h computed by (2.8).

2.1.3 Solving the OQP within a trust region

2.2 Hessians and their approximation

2.2.1 Newton methods

When second derivatives are computed, the SQP algorithm is a Newton-like method applied to the optimality conditions. In particular, provided the starting point is close enough to a regular stationnary point (x_*, λ_*) (local convergence) and some mild assumptions are satisfied, the algorithm generates a sequence of primal-dual iterates (x_k, λ_k) that converge quadratically to (x_*, λ_*) . The Newton algorithm is selected by setting (see section 3.1)

options.algo_hessian = 'Newton';

The implementation of the Newton method has two variants, which depend on the value of m_S .

When $m_S = 0$ (standard problems), this Newton-like method requires to take for symmetric $n \times n$ matrix M in the osculating quadratic problem (2.1), the Hessian of the Lagrangian

$$L \equiv L(x,\lambda) \equiv \nabla_{xx}^2 \ell(x,\lambda), \tag{2.9}$$

which is the $n \times n$ symmetric matrix of the second order derivatives of the Lagrangian ℓ with respect to x. Its (i, j) element is therefore given by

$$L_{ij} = \frac{\partial^2 \ell}{\partial x_i \partial x_j}(x, \lambda). \tag{2.10}$$

When $m_S \neq 0$ (optimal control problems), the osculating QP becomes (2.7), which requires the computation of the reduced Hessian of the Lagrangian

$$\bar{L} := Z_S^{-\mathsf{T}} L Z_S^{-} \equiv Z_S^{-}(x) L(x, \lambda) Z_S^{-}(x)^{\mathsf{T}}$$
(2.11)

as well as the matrix-vector product

$$Lr.$$
 (2.12)

Quasi-Newton methods

BFGS updates

In SQPLAB, quasi-Newton Hessian approximations are required by the setting the algo_hessian option as follows (see section 3.1)

This setting forces SQPLAB to generate matrices M_k of appropriate order that approximate the Hessian or the reduced Hessian of the Lagrangian. The goal is to avoid the need to compute second derivatives, while keeping a good asymptotic speed of convergence (superlinear).

The matrices are updated by the BFGS formula (2.13) below (see [1] for example). Given two well chosen vectors s_k and y_k belonging to the same space, the updated matrix M_{k+1} is given by

$$M_{k+1} = M_k - \frac{M_k s_k s_k^{\mathsf{T}} M_k}{s_k^{\mathsf{T}} M_k s_k} + \frac{y_k y_k^{\mathsf{T}}}{y_k^{\mathsf{T}} s_k}.$$
 (2.13)

Since $y_k = M_{k+1}s_k$ and M_k is a (reduced) Hessian approximation, it makes sense to choose for y_k the change in some (reduced) gradient from x_k to $x_{k+1} = x_k + s_k$. Obviously, the BFGS formula preserves symmetry. It also preserves positive definiteness when the monotonicity condition

$$y_k^{\mathsf{T}} s_k > 0 \tag{2.14}$$

is satisfied [2].

Powell's correction

In some cases (essentially unconstrained problems or problems with only state constraints), the monotonicity condition (2.14) can nicely be realized by (piecewise) linesearch. When the structure of the problem does not allow the linesearch to guarantee the monotonicity condition, this one is ensured by the following heuristics, known as the *Powell correction* [4] (even if there is no linesearch).

If $y_k^{\mathsf{T}} s_k$ is sufficiently positive in the sense that $y_k^{\mathsf{T}} s_k \geqslant \kappa s_k^{\mathsf{T}} M_k s_k$, where the constant $\kappa \simeq 0.2$, the vectors y_k and s_k are used in the BFGS formula. Otherwise, y_k is replaced by

$$y_k^{\mathrm{P}} := \theta_k y_k + (1 - \theta_k) M_k s_k,$$

where θ_k is the greatest number in [0,1] such $(y_k^{\text{p}})^{\mathsf{T}} s_k \geqslant \kappa \, s_k^{\mathsf{T}} M_k s_k$. A similar technique can be used when $W_k := M_k^{-1}$ is updated by the inverse BFGS formula to approximate some inverse Hessian. In that case, it is more appropriate to modify s_k into

$$s_k^{\mathrm{P}} := \theta_k' s_k + (1 - \theta_k') W_k y_k,$$

where θ'_k is the greatest number in [0,1] such $(y_k^P)^T s_k \geqslant \kappa y_k^T W_k y_k$.

These heuristics often provide good results, but can also yield ill-conditioned matrices M_k or W_k .

Hessian of the Lagrangian approximations

When $m_S = 0$ (standard problems), the matrices M_k try to approximate at best the Hessian of the Lagrangian $L(x_k, \lambda_k)$.

If there is no constraint (or active affine constraints), the monotonicity condition (2.14) is ensured by the Wolfe linesearch, which provides appropriate vectors $s_k = x_k + \alpha_k d_k$ and $y_k = \nabla f(x_{k+1}) - \nabla f(x_k)$ satisfying the monotonicity condition (2.14) (see section 2.3).

In the presence of constraints, one should take for y_k the change in the gradient of the Lagrangian

$$y_k^{\ell} = \nabla_x \ell(x_{k+1}, \lambda_{k+1}) - \nabla_x \ell(x_k, \lambda_{k+1}).$$

However, since the Lagrangian may never have a positive curvature along d_k , even close to the solution, the monotonicity condition $(y_k^{\ell})^{\mathsf{T}} s_k > 0$ cannot be ensured by linesearch along d_k . Therefore, the actual y_k is obtained by the Powell correction of y_k^{ℓ} .

Reduced Hessian of the Lagrangian approximations

When $m_S \neq 0$ (optimal control problems), the quasi-Newton version of the SQP algorithm can be defined in a variety of manners and SQPLAB implements two of them. A common feature is that the updated matrix M_k no longer approximates the Hessian $L(x_k, \lambda_k)$ but the reduced Hessian of the Lagrangian (2.11). Hence M_k is of order $(n-m_S)$. Another common feature is that the matrix-vector product $M_k r_k$ is neglected in (2.3), yielding (2.7), since an approximation of $L(x_k, \lambda_k)$ is not known.

In the current version of SQPLAB, inequality constraints are not accepted for optimal control problems, so that the osculating QP becomes (see (2.7))

$$\min_{h \in \mathbb{R}^{n-m_S}} \bar{g}_k^\mathsf{T} h + \frac{1}{2} h^\mathsf{T} M_k h, \tag{2.15}$$

where $\bar{g}_k := Z_S^-(x_k)^\mathsf{T} g(x_k)$. Its solution reads $h_k = -M_k^{-1} \bar{g}_k$. The vectors chosen to update M_k are based on the observation that, for a primal-dual solution (x_*, λ_*) , there holds

$$\bar{g}'(x_*) = Z_S^-(x_*)L(x_*, \lambda_*).$$

Therefore, it makes sense to update M_k , using the change in the reduced gradient along tangent directions (in the null space of A_S). The monotonicity condition can then be ensured by a piecewise linesearch, which realizes a piecewise linear approximation of a search path in the manifold $\{x \in \mathbb{R}^n : c_S(x) = c_S(x_k)\}$ [3]. This longitudinal displacement is then followed by a restoration step.

The technique just describes may be expensive on some problems, since it requires at least two linearizations of the state constraints per iteration. A less expensive, but also less robust, technique takes for y_k the change in the reduced gradient between two successive iterates x_k and x_{k+1} :

$$y_k := \bar{g}_{k+1} - \bar{g}_k$$
 and $s_k := -M_k^{-1} \bar{g}_k$.

Then Powell's correction is used to get the monotonicity condition (2.14). This is the technique that is implemented in the current version of SQPLAB when $m_S \neq 0$.

2.3 Globalization techniques

To ensure convergence from remote starting points, SQPLAB combines a merit function and either linesearch (section 2.3.1) or trust regions (section 2.3.2). Globalization can be desactivated by setting

```
options.algo_globalization = 'unit stepsize';
```

in which case the local method described in section 2.1 applies.

2.3.1 Globalization by linesearch

This is the default globalization option of the solver and it can be ensured by setting (see section 3.1)

```
options.algo_globalization = 'linesearch';
```

With linesearch, the generated search directions need to have a descent property for some merit function. For the while, this property cannot be ensured with Newton's method, so that the algorithm can fail in that case. For the quasi-Newton approach, the descent property can be ensured by various techniques. The simplest one (default) consists in modifying the vector y_k used in the BFGS formula, using *Powell's corrections* as described in section 2.2.2. This is required by setting (see section 3.1)

```
options.algo_descent = 'Powell';
```

If the problem has no constraint or only state constraints, the positive definiteness of the generated matrices can be ensured by using Wolfe's linesearch (or an extension to it). This is required by setting (see section 3.1)

```
options.algo_descent = 'Wolfe';
```

A merit function gathers the two aspects of problem (P), minimality of the criterion f and feasibility of the constraints c. In SQPLAB, we use the merit function $\Theta_{\mu,\sigma}: \mathbb{R}^n \to \mathbb{R}$ defined at $x \in \mathbb{R}^n$ by

$$\Theta_{\mu,\sigma}(x) = f(x) + \mu^{\mathsf{T}} c(x) + \sigma \|c(x)^{\#}\|_{1},$$

where μ is an updated *multiplier estimate* (it is nonzero, only when there are state constraints and options.algo_descent is set to 'Wolfe'), $\sigma > 0$ is a penalty parameter, $\|\cdot\|_1$ is the ℓ_1 -norm, and the notation $c(x)^\#$ has been defined by (1.2).

Once the primal-dual solution (d, λ^{QP}) to the osculating quadratic problem (2.1) has been computed, the new iterate (x_+, λ_+) is obtained by

$$x_{+} = x + \alpha d$$
 and $\lambda_{+} = \lambda + \alpha (\lambda^{QP} - \lambda),$ (2.16)

where the stepsize $\alpha > 0$ can be set to one (this is convenient in a neighborhood of the solution) or determined by linesearch. The latter forces the decrease of $\Theta_{\mu,\sigma}$.

2.3.2 Globalization by trust regions

Trust region globalization is activated by setting (see section 3.1)

```
options.algo_globalization = 'trust regions';
```

In SQPLAB 0.4.4, this option can only be used when the are equality constraints and no other constraints (bound or inequality); hence there must hold $n_B = m_I = m_S = 0$.

3 Usage

The arguments of the procedure sqplab are described in section 3.1. In section 3.3, we give the typical sequence of statements that must precede a call to the solver.

3.1 The solver

Here is the form of the sqplab procedure:

```
[x,lm,info] = sqplab (@simul, x, lm, lb, ub, options)
```

Input arguments. The first two input arguments are mandatory the other ones are optional. If an optional argument is present, those preceding it must also be present.

@simul: is the function handle of the user-supplied simulator. If this one is named mysimul, use the handle **@mysimul** as the first argument of sqplab. In SQPLAB, the simulator is indeed called by

```
[\ldots] = simul(\ldots)
```

not by [...] = feval (simul,...). See section 3.2 for more details.

x: vector giving the initial guess of the solution to problem (P). The length of x is used to determine the number of variables n.

- $lm(1:n) = \lambda_B^+ \lambda_B^-$ is the difference between the multiplier λ_B^+ associated with the bound constraint $x \leq u_B$ and the multiplier λ_B^- associated with the bound constraint $l_B \leq x$,
- $lm(n+1:n+mi) = \lambda_I^+ \lambda_I^-$ is the difference between the multiplier λ_I^+ associated with the inequality constraint $c_I(x) \leq u_I$ and the multiplier λ_I^- associated with the inequality constraint $l_I \leq c_I(x)$,
- $lm(n+mi+1:n+mi+me) = \lambda_E$ is the multiplier associated with the equality constraint $c_E(x) = 0$,
- $lm(n+mi+me+1:n+mi+me+ms) = \lambda_S$ is the multiplier associated with the state constraint $c_S(x) = 0$.

The dimensions $\mathtt{mi} = m_I$, $\mathtt{me} = m_E$, and $\mathtt{ms} = m_S$ are known after the first call to the simulator (see section 3.2). It is often difficult to find a good value for the multiplier λ ; actually it has the meaning of a marginal cost, specifying how the optimal cost varies when the corresponding constraint is perturbed. If you have no idea of that value, just set $\mathtt{lm}=[]$, hence letting sqplab choose itself the best multiplier.

The default value computed by sqplab is the *least-squares multiplier* (this computation is done when lm is set to [] or is not present as an argument).

1b (optional): vector of dimension $n + m_I$ giving the lower bound on x (first n components) and $c_I(x)$. It can have infinite components.

The default value is -inf (no lower bound).

ub (optional): vector of dimension $n + m_I$ giving the upper bound on x (first n components) and $c_I(x)$. It can have infinite components.

The default value is inf (no upper bound).

- options (optional): structure for tuning the behavior of sqplab. In the strings below, the case is meaningless and multiple white spaces are considered as a single white space. The following fields can be used.
 - options.algo_descent specifies the technique used to ensure descent of the direction solution to the osculating QP.
 - 'Powell': assumes that the Hessian of the Lagrangian is approximated by the BFGS formula (hence algo_method = 'quasi-Newton') and that the positive definiteness of the generated matrices is ensured by Powell's corrections.
 - 'Wolfe' assumes that the Hessian of the Lagrangian is approximated by the BFGS formula (hence algo_method = 'quasi-Newton') and that the positive definiteness of the generated matrices is ensured by the Wolfe linesearch.
 - options.algo_globalization specifies the type of globalization technique to use.
 - 'unit stepsize' prevents sqplab from using a globalization technique. In other words, α in (2.16) is set to 1.
 - 'linesearch' (default) requires sqplab to force convergence with linesearch or piecewise linesearch.
 - options.algo_hessian specifies the second order information used in the algorithm:
 - 'Newton' requires a Newton algorithm; second order derivatives will be computed either in the form of the Hessian of the Lagrangian L defined by (2.9)-(2.10) (when $m_S = 0$) or in the form of the reduced Hessian of the Lagrangian \bar{L} defined by (2.11) (when $m_S \neq 0$); see section 2.2.1;
 - 'quasi-Newton' (default) requires a quasi-Newton algorithm; only first order derivatives will be computed; when $m_S = 0$ the full Hessian of the Lagrangian is approximated; when $m_S \neq 0$ (optimal control problems), the reduced Hessian of the Lagrangian is approximated and at least two linearizations of the state constraints are performed at each iteration;

see section 2.2.2.

• options.df1 can be used in unconstrained optimization to specify the expected decrease of the objective function at the first iteration. When it is positive (> 0), this value is used by the quasi-Newton algorithm to scale the initial matrix (using Fletcher's formula), hence avoiding useless stepsize trials at the first iteration. A good value of options.df1 is often difficult to find, but for least-squares problems the value $f(x_1)/10$ or $f(x_1)/100$ is often adequate. As a rule, a too large value is not dangerous: the stepsize is reduced by SQPLAB in a few internal iterations. On the other hand, an excessively small value of options.df1 could, due to rounding error, force SQPLAB to stop at the first iteration.

The default value is 0 (unknown expected initial decrease).

• options.dxmin is a positive number specifying the precision to which the primal variables must be determined. If sqplab needs to make a step smaller than dxmin in the infinity-norm to progress to optimality, it will stop. To this respect, a too small value for dxmin will force the solver to work for nothing at the very end when rounding errors prevent it from making any progress.

The value of dxmin is also used to detect active bounds (for the bound constraints on x and the bound constraints on $c_I(x)$), so that this value intervenes in the complementarity conditions.

The default value is 1.e-8.

- options.fout is the file identifier (FID) for the printed outputs.

 The default value is 1, which implies that the outputs are written on the
 - The default value is 1, which implies that the outputs are written on the screen.
- options.inf is used to specified infinite (or nonexistent) bounds. A lower bound lb(i) ≤ -options.inf is considered to be infinitely negative (or nonexistent) and an upper bound ub(i) ≥ options.inf is considered to be be infinitely positive (or nonexistent).

The default value is **inf** (the largest number in Matlab).

• options.miter maximum number of iterations.

The default value is 1000.

- options.tol tolerance on optimality:
 - options.tol(1) is the tolerance on the gradient of the Lagrangian,
 - options.tol(2) is the tolerance on the feasibility,
 - options.tol(3) is the tolerance on the complementarity.

More specifically, as soon as (x, λ) satisfies

$$\|\nabla_x \ell(x,\lambda)\|_{\infty} \leqslant \text{options.tol(1)}$$

 $\|c(x)^{\#}\|_{\infty} \leqslant \text{options.tol(2)}$

and complementarity is satisfied, it is considered to be optimal.

• options.verbose is the verbosity level for the outputs:

- = 0 nothing is printed; the only manner to be informed of the behavior of sqplab is to look at the structure info (see below);
- ≥ 1 error messages (default);
- ≥ 2 initial setting and final status;
- $\geqslant 3$ one line per iteration;
- ≥ 4 details on the iterations;
- \geq 5 details on the step computation and on the globalization;
- = 6 some additional information is printed, generally requiring expensive computation, such as the evaluation of the eigenvalues of M.

Output arguments. None of the output arguments must be present. If an output argument is present those preceding it must also be present.

 \mathbf{x} : vector of dimension n giving the computed primal solution x.

lm: vector of dimension $m = n + m_I + m_E + m_S$ giving the computed dual solution or multiplier λ . See the description of input variable lm for the meaning of its components.

info: structure providing various information on the minimization realized by sqplab. The following fields are meaningful.

- info.ae value of the Jacobian of the equality constraint function c_E at the final point x.
- info.ai value of the Jacobian of the inequality constraint function c_I at the final point x.
- info.ce value of the equality constraint function c_E at the final point x.
- info.ci value of the inequality constraint function c_I at the final point x.
- info.compl value of the complementarity at the final point (x, λ) .
- info.cs value of the state constraint function c_S at the final point x.
- info.f value of the cost function at the final point x.
- info.feasn specifies the ℓ_{∞} norm of the feasibility, i.e.,

$$\|\max(0, l - c_{B \cup I}(x), c_{B \cup I}(x) - u)\|_{\infty}.$$

- info.flag specifies the output status of the solver and the computed variables
 - = 0: a solution has been found up to the required accuracy,
 - = 1: failure because one of the input argument is wrong,
 - = 2: failure because the problem structure is not accepted or some required options are not compatible,
 - = 3: error when running the simulator
 - = 4: stop required by the simulator,
 - = 5: maximum iteration reached,
 - = 6: maximum simulation reached,
 - = 7: stop on dxmin,
 - = 8: impossible to decrease the merit function,
 - = 9: the direction d computed by the QP solver is not a descent direction of the merit function,

- = 10: ill-conditioning,
- = 20: the solution to the QP is zero,
- = 21: infeasible QP,
- = 22: unbounded QP,
- = 99: strange, such an error should not occur (call your guru).
- info.g value of the gradient of the cost function at the final point x.
- info.glag provides $\nabla_x \ell(x, \lambda)$, the gradient with respect to x of the Lagrangian ℓ defined by (1.3),
- info.glagn provides $\|\nabla_x \ell(x,\lambda)\|_{\infty}$, the ℓ_{∞} norm of the gradient with respect to x of the Lagrangian defined by (1.3),
- info.niter specifies the realized number of iterations,
- info.nsimul(i) specifies the realized number of simulations with indic = i (see section 3.2 for the meaning of indic).

3.2 The simulator

The simulator is a user-supplied procedure that evaluates the value of the functions defining (P), as well as its derivatives. Sqplab uses the *input indicator argument* indic to tell the simulator what it has to compute. In other words, the simulator does not use its number of input and/or output arguments to decide what it has to do, but the value in indic. We have found this technique less ambiguous. When the simulator has done the required computation (if this is possible), it sends back in the output variables the result expected by sqplab. It also specifies by setting appropriately the *output indicator argument* whether the computation has been realized. By the same outdic argument, the simulator can send a message to the optimization procedure, telling, for example that it is desirable to stop at the current point.

Below, the simulator is supposed to be named "mysimul". Then, sqplab must be called with simul set to @mysimul. Sqplab calls mysimul in one of the following five ways.

For clarity, we have put on the right hand side the values of indic that each statement can accept. We examine each statement in the following sections.

3.2.1 Free call

At the beginning of every iteration, sqplab calls the simulator without requiring any computation from it. To indicate this fact, sqplab set indic to 1. The simulator can take the opportunity of this call to do whatever it makes sense or is useful for it: printing results in some file or plotting them is very standard. Since this call is done at every iteration, the simulator can know the iteration

index by counting the iterations, which is sometimes useful. The call statement is the following.

Input arguments.

indic: scalar variable that is set to 1 by sqplab in this case.

x, lm: specify the current value of the primal-dual iterate $(x, \lambda) = (x, lm) \in \mathbb{R}^n \times \mathbb{R}^m$ at the beginning of the iteration.

Output arguments.

The output argument outdic need not be present. See section 3.2.2 for its meaning.

3.2.2 Function and first order derivative computations

Sqplab can call the simulator to compute either the functions defining the problem (P), or their derivatives, or both functions and derivatives. Sqplab calls the simulator before the optimization loop to get the dimensions $m_I = \min =$ length(ci), $m_E = \min = \text{length(ce)}$, and $m_S = \min = \text{length(cs)}$. A zero dimension means the absence of the corresponding constraint.

Input arguments.

indic: scalar variable indicating what the simulator has to compute. Here are the possible values used by sqplab.

- = 2: the simulator has to compute f, ci, ce, and cs.
- = 3: the simulator has to compute g, ai, and ae, and do what will be needed for the subsequent evaluations of products of a vector with one of the matrices $A_S(x)$, $A_S^-(x)$, $A_S^{-\mathsf{T}}(x)$, $Z_S^-(x)$, $Z_S^{-\mathsf{T}}(x)$, and $Z_S(x)$ (see section 3.2.4).
- = 4: this is indic = 2 and indic = 3 together; in full words, the simulator has to compute f, ci, ce, cs, g, ai, and ae, and do what will be needed for the subsequent evaluations of products of a vector with one of the matrices $A_S(x)$, $A_S^-(x)$, $A_S^{-\mathsf{T}}(x)$, $Z_S^-(x)$, $Z_S^{-\mathsf{T}}(x)$, and $Z_S(x)$ (see section 3.2.4).

x: point x at which the functions and their derivatives have to be computed.

Output arguments. None of the output arguments must be present. If an output argument is present those preceding it must also be present.

outdic: scalar variable, which is a message sent by the simulator to the optimization solver. Here are the values that are meaningful for sqplab.

- = 0: the required computation has been done.
- = 1: the given $\mathbf{x} = x$ is out of an implicit domain (the simulator does not want to evaluate functions at that point). If a globalization technique has been required (see the option options.algo_globalization in the description of sqplab), sqplab will find a point closer to the previous accepted iterate (hence the implicit domain must be an open set and "strong" constraints like c_I , c_I , and c_S cannot be taken into account by this technique); otherwise, sqplab will stop.
- = 2: the simulator wants to stop and this is what sqplab will do.
- = 3: something wrong happened during the simulation. For example, the code corresponding to the given value of indic has not been implemented. In that case, sqplab will stop.

```
f: the cost function f = f(x).
```

- ci: the inequality constraint function $ci = c_I(x)$.
- ce: the equality constraint function $ce = c_E(x)$.
- cs: the state constraint function $cs = c_S(x)$.
- g: the gradient $g = \nabla f(x)$ of f at x, which is the vector of its partial derivatives.
- ai: the Jacobian ai = $c'_I(x)$ of c_I at x, whose (i, j) element is the partial derivative of c_i $(i \in I)$ with respect to x_j .
- ae: the Jacobian $ae = c'_E(x)$ of c_E at x, whose (i, j) element is the partial derivative of c_i $(i \in E)$ with respect to x_j .

3.2.3 Second order derivative computations

When options.hessian is set to 'Newton', sqplab assumes that second derivatives can be computed by the simulator. These can be can be the Hessian (when $S = \emptyset$), the reduced Hessian (when $S \neq \emptyset$) of the Lagrangian at the successive iterates (x, λ) or the latter right-multiplied by a vector. SQPLAB has no means to verify that these second derivatives are correct, so the user can return any approximation of them.

Recall that the *Hessian of the Lagrangian* is the symmetric $n \times n$ matrix $L \equiv L(x,\lambda)$ whose (i,j) element is given by (2.10), while the *reduced Hessian* of the Lagrangian is the symmetric $(n-m_S) \times (n-m_S)$ matrix given by (2.11), where $Z_S^- \equiv Z_S^-(x)$ is the tangent basis matrix defined in section 1.2.

When sqplab needs the Hessian of the Lagrangian (only if $S = \emptyset$), it calls the simulator with indic = 5, when it needs the reduced Hessian of the Lagrangian (only if $S \neq \emptyset$), it calls the simulator with indic = 6, and when it needs the Hessian of the Lagrangian times a vector, it calls the simulator with indic = 7. The simulator is never called with indic = 5 and indic = 6 in the same problem optimization, since either $S = \emptyset$ or $S \neq \emptyset$.

Input arguments.

indic: scalar variable indicating what the simulator has to compute. Here are the possible values corresponding to second order derivatives calculation.

- = 5: the simulator has to compute the Hessian of the Lagrangian and to put it in h1:
- = 6: the simulator has to compute the *reduced* Hessian of the Lagrangian and to put it in rhl;
- = 7: the simulator has to compute the Hessian of the Lagrangian times the vector $\mathbf{v} \in \mathbb{R}^n$ and to put it in hlv.
- \mathtt{x} , \mathtt{lm} : specify the point $(x, \lambda) = (\mathtt{x}, \mathtt{lm}) \in \mathbb{R}^n \times \mathbb{R}^m$ at which the (reduced) Hessian of the Lagrangian has to be computed.
- v: vector of dimension n that will right-multiply the Hessian of the Lagrangian when the simulator is called with indic = 7.

Output arguments.

outdic: scalar variable, with the same meaning as in section 3.2.2.

hl: will contain the $n \times n$ Hessian of the Lagrangian L when indic = 5.

rhl: will contain the $(n-m_S) \times (n-m_S)$ reduced Hessian of the Lagrangian $Z_S^{-\mathsf{T}} L Z_S^-$ when indic = 6.

hlv: will contain the product Lv when indic = 7.

3.2.4 Optimal control computations

When the state constraint $c_S(x) = 0$ is present, the simulator must be able to compute the matrix-vector products $A_S(x)v$, $A_S(x)v$, $A_S^-(x)v$, $A_S^-(x)v$, $Z_S^-(x)v$, $Z_S^-(x)v$, and $Z_S(x)v$ introduced in section 1.2, where v is a vector whose length is the number of columns of the matrix that it mutiplies. Recall that

- $A_S(x) = c'_S(x)$ is the $m_S \times n$ Jacobian of the state constraints c_S at x,
- $A_S^-(x)$ is an $n \times m_S$ right inverse of $A_S(x)$,
- $Z_S^-(x)$ is an $n \times (n-m_S)$ matrix whose columns form a basis of the null space of $A_S(x)$, and
- $Z_S(x)$ is the unique $m_S \times n$ matrix satisfying (1.9).

Of course, the matrices $A_S(x)$, $A_S^-(x)$, $Z_S^-(x)$, and $Z_S(x)$, or the pieces forming them, should not be recomputed each time a matrix-vector product is required. Indeed, in general, many products are required with various vectors v and the same x. Therefore, the simulator will compute the matrices $A_S(x)$, $A_S^-(x)$, $Z_S^-(x)$, and $Z_S(x)$, or the pieces forming them, only once per iteration, when it is called with $\mathrm{indic} = 3$ or $\mathrm{indic} = 4$ (see section 3.2.2)¹.

To require the computation of these products from the simulator, sqplab uses the following statement.

 $^{^{1}}$ For this reason, the vector x in argument of mysimul below is probably useless; it has been maintained for security. Contact the author if this is important for your problem, since this argument might be removed in a future version of the solver.

Input arguments.

indic: scalar variable that specifies which of the matrix-vector product $A_S(x)v$, $A_S(x)^{\mathsf{T}} v, \ A_S^-(x) v, \ A_S^{-\mathsf{T}}(x) v, \ Z_S^-(x) v, \ Z_S^{-\mathsf{T}}(x) v, \ \text{or} \ Z_S(x) v \ \text{to compute.}$

- = 11: the computation of $A_S(x)v$ is required.
- = 12: the computation of $A_S(x)^{\mathsf{T}}v$ is required.
- = 13: the computation of $A_S^-(x)v$ is required.
- = 14: the computation of $A_S^{-1}(x)v$ is required.
- = 15: the computation of $Z_S^-(x)v$ is required.
- = 16: the computation of $Z_S^{-\mathsf{T}}(x)v$ is required.
- = 17: the computation of $Z_S(x)v$ is required.
- x: point x at which the Jacobian $A_S(x) = c'_S(x)$, its right inverse $A_S^-(x)$, or the basis matrix $Z_S^-(x)$ must be evaluated.
- v: vector v intervening in the required matrix-vector product and whose dimension depends on the value of indic: $v \in \mathbb{R}^n$ if indic = 11, $v \in \mathbb{R}^{m_S}$ if indic = 12, $v \in \mathbb{R}^{m_S}$ if indic = 13, $v \in \mathbb{R}^n$ if indic = 14, $v \in \mathbb{R}^{n-m_S}$ if indic = 15, and $v \in \mathbb{R}^n$ if indic = 16. When options.algo_hessian = 'Newton' and indic = 16, v can be a matrix with n rows.

Output arguments.

outdic: scalar variable, with the same meaning as in section 3.2.2.

mv: matrix-vector product, whose meaning depends on the value of indic:

- $-\operatorname{mv} = A_S(x)v$ if indic = 11,
- $-\text{mv} = A_S(x)^\mathsf{T} v \text{ if indic} = 12,$
- $mv = A_S^-(x)v$ if indic = 13,
- $-\operatorname{mv} = A_S^{-\mathsf{T}}(x)v \text{ if indic} = 14,$
- $\begin{array}{l} -\text{ mv} = Z_S^-(x)v \text{ if indic} = 15, \\ -\text{ mv} = Z_S^{-\mathsf{T}}(x)v \text{ if indic} = 16. \end{array}$

3.3 Calling sequence

Necessarily, the instructions preceding the call to SQPLAB must include the following items.

- 1. Initialization of the primal variable $\mathbf{x} = x \in \mathbb{R}^n$ and (optionally) the constraint multiplier $\mathtt{lm} = \lambda \in \mathbb{R}^{n+m_I+m_E+m_S}$.
- 2. Setting the options in options (see section 3.1).
- 3. Calling sqplab.

3.4 Other tools

The SQPLAB package also offers some other procedures, which are not used by the software, but which can be useful in some simulators. They are described below.

3.4.1 QR factorization

The function $qplab_qrg$ realizes the QR factorization of a matrix A, using Givens rotations: A = QR, where Q is an orthogonal matrix and R is upper triangular of the same dimensions as A. The Matlab function qr uses Householder reflections instead.

Input arguments.

A: real matrix of any dimensions, say $m \times n$, without any particular properties.

Output arguments.

 \mathbb{Q} : orthogonal matrix of order n.

R: Upper triangular matrix of dimension $m \times n$, such that A = QR.

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