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A Graphical Proof Theory of Logical Time

Matteo Acclavio  
Department of Computer Science, University of Luxembourg, Luxembourg

Ross Horne  
Department of Computer Science, University of Luxembourg, Luxembourg

Sjouke Mauw  
Department of Computer Science, University of Luxembourg, Luxembourg

Lutz Straßburger  
Inria-Saclay, Palaiseau, France

Abstract

Logical time is a partial order over events in distributed systems, constraining which events precede others. Special interest has been given to series-parallel orders since they correspond to formulas constructed via the two operations for “series” and “parallel” composition. For this reason, series-parallel orders have received attention from proof theory, leading to pomset logic, the logic $\mathcal{BV}$, and their extensions. However, logical time does not always form a series-parallel order; indeed, ubiquitous structures in distributed systems are beyond current proof theoretic methods. In this paper, we explore how this restriction can be lifted. We design new logics that work directly on graphs instead of formulas, we develop their proof theory, and we show that our logics are conservative extensions of the logic $\mathcal{BV}$.

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1 Introduction

This paper is about the design of graphical proof systems that have an expressive power beyond logics constrained by the syntax of formulas. We explain, in this introduction, our original observations that compelled us to explore this untapped region in logic, whilst exploring a proof theory of logical time. Logical time is a partial order constraining events. It is employed because some events have to precede others (for instance due to read/write dependencies) and because synchronising clocks is infeasible in distributed systems.

A special case is given by series-parallel orders [39, 18, 6] which gave rise to a family of non-commutative logics, including pomset logic [36] and $\mathcal{BV}$ [19]. A series-parallel order is a partial order that can be constructed by composing smaller components, in series ($\triangleright$) and in parallel ($\otimes$). For example, the following two series-parallel orders $a \triangleright b \triangleright c \triangleright d$ and $a \otimes b \otimes c \otimes d$ correspond to the formulas $(a \triangleright b) \triangleright (c \triangleright d)$ and $(a \otimes b) \otimes (c \otimes d)$, respectively.

Pomset logic and $\mathcal{BV}$ give series-parallel orders a first-class status inside a logical system. Both logics extend the core of linear logic, hence feature a multiplicative conjunction ($\otimes$) that is de Morgan dual to $\otimes$. Implication, $A \rightarrow B$ is internalised as $A^\perp \otimes B$, where $A^\perp$ is linear negation, with respect to which sequential composition is self dual, that is, $(A \triangleright B)^\perp = A^\perp \triangleright B^\perp$. For example, in both $\mathcal{BV}$ and pomset logic we have $(a \triangleright b) \triangleright (c \triangleright d) \Rightarrow (a \otimes b) \otimes (c \otimes d)$, and hence the above-mentioned series-parallel orders are related by implication.
Modelling logical time, where the causal relation “happens before” constrains events in a distributed system in such a way that they certainly precede others [29], has always been a core motivation for BV [8]. Implication can be a sound tool for reasoning about behavioural preorders between processes such as simulation [11, 26, 24, 25], and it can be used to devise powerful notions of multiparty compatibility and subtyping in session types [23].

However, all the above-mentioned work is limited by the series-parallel restriction, that is, on orders which can be decomposed using series and parallel compositions. Yet, not all patterns of causality can be represented by series-parallel orders. Consider for example read-write dependencies, where shapes such as

\[
\text{read}_x \rightarrow \text{write}_{b(x)} \\
\text{read}_y \rightarrow \text{write}_{g(x,y)}
\]

(1)

can occur. In this diagram there are two data write operations where one is dependent on two previous read operations, while the other is dependent on a single read. The diagram in (1) above is not a series-parallel order and indeed is out-of-scope of BV and pomset logic. In contrast, the diagram is in scope of general process models, such as Pratt’s original pomsets and event structures [33, 34].

Clearly, such non-series-parallel structures arise ubiquitously. As a running example, let us consider consumer-producer queues which are used to preserve message order when composing asynchronous distributed components, as depicted in Figure 1. In these diagrams, the labels on the nodes represent the events of enqueuing or dequeuing four particular messages \(a, b, c,\) and \(d\). Then, an enqueue event must happen before its corresponding dequeue event. Secondly, if one enqueue event happens before another enqueue event, then the corresponding dequeue events occur in the same order. This preserves a first-in-first-out order for messages exchanged using the queue. Finally, queues with capacity \(n\) have the restriction that the message \(i\) must be dequeued before message \(i + n\) is enqueued.

![Figure 1](image)

Figure 1: Causality patterns for consumer-producer \(n\)-queues, where \(n\) is the bound on the number of messages that can be enqueued. Nodes labelled by \(e_x\) and \(d_x\) respectively represent the enqueuing and dequeuing of the message \(x\). In all three queue types we only represent the first four messages \((a, b, c,\) and \(d)\) inserted into the queue.

The edges in the diagrams in Figure 1 should not be seen as the possible paths when “executing” the system, but they describe the dependencies that have to be met before executing each event. If there are no edges between a given pair of events and if all dependencies of these two events are met, then they can be executed in any order. In other words, they describe the Hasse diagram of the induced partial order. In this way, one can see that dependencies are relaxed from left to right in Figure 1, permitting more concurrency.

The first example is a 1-queue, allowing at most one message to be enqueued at any time. The result is a simple total order over events, alternating between enqueue and dequeue events, represented by the formula \(e_a \triangleleft d_a \triangleleft e_b \triangleleft d_b \triangleleft e_c \triangleleft d_c \triangleleft e_d \triangleleft d_d\). This helps explain why some verification frameworks for distributed systems, e.g. [15, 12], assume 1-queues as a
simplified approximation of queues. The 2-queue, allowing two messages to be buffered, is also a series-parallel order, represented by \( e_a \preceq (e_b \otimes d_a) \preceq (e_c \otimes d_b) \preceq d_c \). Hence we can use BV or pomset logic to reason about these queues, for example proving that the 1-queue implies the 2-queue, serving as a proof that a 2-queue can simulate behaviours of a 1-queue.\(^1\) In the third example, up to three messages can be buffered in the queue. However, this 3-queue is not a series-parallel order,\(^2\) nor is any other \( n \)-queue with \( n > 2 \). Therefore the existing proof-theoretical tools cannot be used to reason about them.

This is the main motivation for this paper. Can we design proof systems that work directly on graphs that are not bound by the series-parallel restriction, i.e., go beyond formulas?

This problem turned out to be more challenging than expected. A first step was communicated in [1], which devised a minimal logic, called GS, over general undirected graphs, where the symmetric edges generalise the multiplicative connectives of linear logic, without the presence of directed edges representing logical time. The proof theory of GS requires deep inference, where inference rules may be applied deep in any context, not just at the root connective of a formula as for example in the sequent calculus. For developing a structural proof theory in the absence of formulas, we employed the notion of modular decomposition from graph theory, which enables any graph to be represented as a tree of prime graphs.

The main contribution of this paper is a graphical logic that generalizes both, GS and BV. Following the recent discovery that BV and pomset logic are not the same [32], we also made the observation that there is not one canonical choice about what is the “right” logic. We present here two proof systems GV and GV\(^d\), that both (i) are analytic (i.e., suitable for proof search) and (ii) obey cut elimination. In this respect, we can indeed speak of a proper proof theory. We present our logics using open deduction, which is a deep inference formalism. Furthermore, we show (iii) that both logics, GV and GV\(^d\), are conservative extensions of GS and of BV, and (iv) that the provability problem in GV and in GV\(^d\) is NP-complete.

Structure of the paper. We begin by recalling some preliminary notions about graphs and their modular decomposition in Section 2 and some preliminaries about deep inference and open deduction in Section 3. In Section 4 we introduce the inference rules for our proof systems and show some of their properties. Then, in Section 5 and Section 6 we prove cut elimination and some of its consequences, including the results on conservativity and complexity mentioned above.

## 2 Preliminaries on Graphs and their Modular Decomposition

A directed graph \( G = \langle V_G, \mathcal{G} \rangle \) is a set \( V_G \) of vertices equipped with an irreflexive binary edge relation \( \mathcal{G} \subseteq V_G \times V_G \). An undirected graph \( G = \langle V_G, \mathcal{G} \rangle \) is a set \( V_G \) of vertices equipped with an irreflexive and symmetric binary edge relation \( \mathcal{G} \subseteq V_G \times V_G \). A mixed graph (or simply graph) is a triple \( G = \langle V_G, \mathcal{G}, \mathcal{G} \rangle \) where \( \langle V_G, \mathcal{G} \rangle \) is an undirected graph and \( \langle V_G, \mathcal{G} \rangle \) is a directed graph, such that \( \mathcal{G} \cap \mathcal{G} = \emptyset \). In a mixed graph we define the following additional edge-relations:

\(^1\) The proof for the implication \( Q_1 \rightarrow Q_2 \) is shown in Figure 3.

\(^2\) It suffices to remark that the vertices in \( \{e_b, e_c, e_d, d_a\} \) induce an N-shaped subgraph similar to the one from Equation (1).
Let $G$ and $H$ be graphs. If $V' \subseteq V_G$, then we define the subgraph induced by $V'$ as the graph $G|_{V'} = (V', \sqsubseteq \cap (V' \times V'), \sqcup \cap (V' \times V'))$. We write $H \subseteq G$ if there is an injective homomorphism $f$ from $H$ to $G$ such that $f(H)$ is an induced subgraph of $G$, and we say that $G$ is $H$-free whenever $H \subseteq G$ does not hold.

As shown previously [1, 9], graphs can be used as operators to compose graphs, playing a similar role to connectives in formulas.

Definition 2. Let $G$ be a graph with $n$ vertices $V_G = \{v_1, \ldots, v_n\}$ and let $H_1, \ldots, H_n$ be $n$ graphs, with disjoint vertices. We define the composition of $H_1, \ldots, H_n$ via $G$ as the graph $G[H_1, \ldots, H_n]$ obtained by replacing each vertex $v_i$ of $G$ by the graph $H_i$. That is, the graph with vertices the union of the vertices of $H_1, \ldots, H_n$ and with an edge $x \leadsto y$ (resp. $x \bowtie y$) if either $x$ and $y$ are in the same $H_i$ and $x \overset{H_i}{\leadsto} y$ (resp. $x \overset{H_i}{\bowtie} y$), or $x \in V_{H_i}$ and $y \in V_{H_j}$ for $i \neq j$ and $v_i \overset{G}{\bowtie} v_j$ (resp. $v_i \overset{G}{\leadsto} v_j$). Formally,

\[
V_{G[H_1, \ldots, H_n]} = \bigcup_{1 \leq i \leq n} V_{H_i}, \\
G[H_1, \ldots, H_n] = \left( \bigcup_{1 \leq i \leq n} H_i \right) \cup \left\{ (x, y) \mid x \in V_{H_i} \text{ and } y \in V_{H_j} \text{ and } v_i \overset{G}{\bowtie} v_j \text{ and } i \neq j \in \{1, \ldots, n\} \right\}, \\
G[H_1 \bowtie \ldots \bowtie H_n] = \left( \bigcup_{1 \leq i \leq n} H_i \right) \cup \left\{ (x, y) \mid x \in V_{H_i} \text{ and } y \in V_{H_j} \text{ and } v_i \overset{G}{\leadsto} v_j \text{ and } i \neq j \in \{1, \ldots, n\} \right\}.
\]

In developing our proof systems, we use the notion of modular decomposition [16, 27, 22, 30, 31, 13, 7] in order to assign to each graph a tree-like structure where leaves are single vertex graphs, and modules are sub-trees.³

Definition 3. A module of a graph $G$ is a subset $M$ of $V_G$ such that $x \overset{R}{\bowtie} z$ iff $y \overset{R}{\bowtie} z$ for any $x, y, z \in M$, $z \in V_G \setminus M$ and $R \in \{\bowtie, \leadsto, \bowtie\}$. We say that a module $M$ is trivial if $M = \emptyset$, $M = V_G$, or $M = \{x\}$ for some $x \in V_G$. A graph $G$ is prime if $|V_G| > 1$ and all its modules are trivial.

Notation 4. In this paper we identify a module $M$ of a graph $G$ and its induced subgraph $G|M$. We introduce the following notation for relevant prime graphs on 2, 3 and 4 vertices, respectively:

³ The notion of module we use here coincides with the one of clans from the literature on 2-structures [13].
We use the following notation for the composition via (prime) graphs with two vertices:

\[ G \otimes H = \otimes(G, H) \quad G \otimes H = \otimes(G, H) \quad G \triangleleft H = \triangleleft(G, H) \quad . \]

Prime graphs play a special role in modular decomposition and can be considered as generalized (non-decomposable) logic connectives in the sense of [17, 10, 3].

\begin{itemize}
  \item Theorem 5 ([16, 27, 13]). Let \( G \) be a graph with at least two vertices. Then there are some non-empty graphs \( H_1, \ldots, H_n \) and a prime graph \( P \) such that \( G = P \otimes H_1, \ldots, H_n \).
  \item Corollary 6. Each graph \( G \) admits a modular decomposition by means of prime graphs and single-vertex graphs. Such a decomposition is unique modulo associativity of \( \otimes \), \( \triangleleft \) and \( \triangleleft \), and prime graphs isomorphisms.
  \item Example 7. Consider the graph on the left below.
\end{itemize}

The representation on the right relies on modular decomposition to reduce the number of edges to draw: the vertices inside a rectangle belong to a same module. Therefore an edge touching a rectangle represents a bundle of edges (of the same type) connecting with each vertex in the module. We can associate a modular decomposition tree to each graph in the same way we associate an abstract syntax tree to a formula. Below is a tree representation of the modular decomposition of the graph above and its formula-like denotation, which uses the prime graphs from (3) and the composition notation from Definition 2.

\begin{itemize}
  \item Definition 8. A prime graph \( P \) is a connector of a graph \( G \) (or \( P \)-connector if we want to specify the prime graph \( P \)) if there is an occurrence of the graph \( P \) in the modular decomposition of \( G \).
\end{itemize}

For example, in the graph in Example 7 above, we have two connectors \( \otimes \), one \( \triangleleft \), one \( N \) and one \( P_4 \).

We assume graphs are labelled. That is, each vertex \( v \) of a graph \( G \) carries a label \( \ell_G(v) \) selected from a label set \( \mathcal{L} \). In particular in this paper we assume \( \mathcal{L} = A \cup A^\perp \) where \( A \) is a set of atoms \( \{a, b, c, \ldots\} \) and \( A^\perp \) is the set of negated atoms \( \{a^\perp, b^\perp, c^\perp, \ldots\} \).
Definition 9. Let $G = (V_G, \preceq, \lll)$ be a graph, we define its dual graph $G^\perp = (V_{G^\perp}, \preceq^\perp, \lll^\perp)$ with $V_{G^\perp} = V_G$ and $\preceq^\perp = \lll$ and $\lll^\perp = \lll$. The label of each vertex in $V_{G^\perp}$, is the dual of the label of the corresponding vertex in $G$, that is, if $\ell_G(v) = x$, then $\ell_{G^\perp}(v) = x^\perp$. For this purpose we assume negation to be involutive, that is, $x^\perp\perp = x$. The implication $G \to H$ is defined as $G^\perp \otimes H$.

The dual graph operation above flips labels on vertices, exchanges $\sim$ (red) and $\sim$ (white) symmetric edges, but preserves $\bowtie$ (green) directed edges.

Example 10. The graph $P_4^\perp$ is isomorphic to $P_4^\perp$ and is represented as follows:

\[
\begin{array}{c}
\text{or}\\
a^\perp \bowtie b^\perp \\
^\perp \bowtie c^\perp \bowtie d^\perp \\
^\perp \bowtie e^\perp \bowtie f^\perp \\
\text{or}\\
a^\perp \bowtie b^\perp \\
^\perp \bowtie g^\perp \bowtie h^\perp \bowtie i^\perp \bowtie j^\perp \\
\end{array}
\]

In this work we are mainly interested in how vertices are labelled, and not in the identity of the underlying vertex. For this reason we rely on the notion of graph isomorphism.

Definition 11. Let $G$ and $G'$ be two graphs. We say that $G$ and $G'$ are isomorphic if there is a bijection $f : V_G \to V_{G'}$ such that $x \bowtie y$ iff $f(x) \bowtie f(y)$ and $x \bowtie y$ iff $f(x) \bowtie f(y)$ for any $x, y \in V_G$. If the graphs are labelled, then we additionally require that $\ell(v) = \ell(f(v))$. If $G$ and $G'$ are isomorphic we write $G \sim_f G'$, or simply $G \sim G'$ if the isomorphism $f$ is clear form the context.

Definition 12. A web is a graph such that $\bowtie$ is transitive and such that each connector occurring in its modular decomposition is a 2-colour prime graph. A relation web is a web such that each connector is in $\{\bowtie, \prec, \bowtie \}$. A cograph is a relation web with $\bowtie = \emptyset$. A series-parallel order is a relation web with $\bowtie = \emptyset$.

It is worth noticing that the above graphs may be characterised by ruling out the presence of specific induced subgraphs (see, e.g., [37, 19, 14]). In particular, cographs are $P_4$-free undirected graphs, series-parallel orders are $N$-free directed graphs with $\bowtie$ being transitive, and relation webs are $TGR$-free, $P_4$-free, and $N$-free graphs with transitive $\bowtie$. Note that requiring $\bowtie$ to be transitive is equivalent to requiring that a graph is $P_4^W$-free, $P_4^G$-free and $T_{GR}$-free. Moreover, graphs with no 3-colour connectors are by definition $T_{GR}$-free and $T_{RG}$-free, however the converse does not hold.

Example 13. The two graphs below on the left are not webs since they are three-colour prime graphs, while the complete graph on the right is a web since its modular decomposition only contains 2-colour connectors.

\[
\begin{array}{c}
\begin{array}{c}
\text{or}\\
\end{array}
\end{array}
\]

Notation 14. In drawing webs we may omit directed edges whenever they are derivable from the drawn ones via the transitivity of $\bowtie$. This means, we can represent the web $u \bowtie v \bowtie w$ as $u \to v \to w$, in which we implicitly assume the directed edge from $u$ to $w$. For example, the web $Q_1$ in Figure 1 can be represented as a single thread $e_a \bowtie d_a \bowtie e_b \bowtie d_b \bowtie e_c \bowtie d_c \bowtie e_d \bowtie d_d$. 

Remark 15. The operation of composing graphs via a graph (Definition 2) is closed with respect to the sets of cographs, series-parallel orders, relation webs and webs. That is, if all $H_1, \ldots, H_n$ and $G$ are cographs (resp. series-parallel orders, relation webs, webs), then so is $G[H_1, \ldots, H_n]$.

The correspondence between cographs and formulas containing only connectives for conjunction and disjunction is well-known since the 60s [16, 27]. We here recall the correspondence between relation webs and the formulas for the non-commutative logic $BV$ from [19, 35].

Definition 16. The set of $BV$-formulas is defined by a countable set of propositional atoms $A = \{a, b, \ldots\}$, a special symbol $\circ$ called unit, and the following grammar.

$$\begin{align*}
\phi, \psi & : = a | a^\perp | \circ | \phi \otimes \psi | \phi \circ \psi | \phi \otimes \psi
\end{align*}$$

The binary connectives $\otimes, \circ$ and $\otimes$ are called par, seq and tensor. Par and tensor correspond to disjunction and conjunction. We associate to each formula $\phi$ a relation web $\llbracket \phi \rrbracket$ defined as follows:

$$\begin{align*}
\llbracket \circ \rrbracket &= \emptyset \\
\llbracket a \rrbracket &= a \\
\llbracket a^\perp \rrbracket &= a^\perp \\
\llbracket \phi \otimes \psi \rrbracket &= \llbracket \phi \rrbracket \otimes \llbracket \psi \rrbracket \\
\llbracket \phi \circ \psi \rrbracket &= \llbracket \phi \rrbracket \circ \llbracket \psi \rrbracket \\
\llbracket \phi \otimes \psi \rrbracket &= \llbracket \phi \rrbracket \otimes \llbracket \psi \rrbracket
\end{align*}$$

We identify an atom $a$ (resp. its negation $a^\perp$) with a single vertex graph labelled by the same atom $a$ (resp. $a^\perp$).

Theorem 17 ([35, 19]). A graph $G$ is a relation web iff there is a $BV$-formula $\phi$ such that $G = \llbracket \phi \rrbracket$.

We will make use of this result later in Section 4, when formulating the proof system for $BV$ as a proof system on relation webs rather than a proof system on formulas.

3 Preliminaries on Open Deduction

Open deduction [20] is a proof formalism based on deep inference [5]. It has originally been defined for formulas, but it is abstract enough such that it can equally well be used for graphs, as already done in [2]. We begin here by defining the notion of context, which is a graph with a hole into which another graph can be plugged, generalising the similar notion of context for formulas.

Definition 18 (Context). A context $C[\square]$ is a graph containing a single occurrence of a special vertex $\square$. If $C[\square]$ is a context and $G$ a graph, we define $C[G]$ as the graph obtained by replacing $\square$ by $G$, that is, the graph obtained by replacing $\square$ by (the modular decomposition of) $G$ in the modular decomposition of $C[\square]$.

Note that the notion of context is strongly connected to the one of module: $M$ is a module of a graph $G$ iff $G = C[M]$ for some context $C[\square]$.

Definition 19. An inference system $S$ is a set of inference rules (as for example shown in Figure 2). A derivation $D$ in $S$ with premise $G$ and conclusion $H$ is denoted $G \rightarrow_D S H$ and is defined inductively as follows:

- Every graph $G$ is a (trivial) derivation (also denoted $G$) with premise $G$ and conclusion $G$. 

Every instance of a rule \( \frac{G}{H} \) in \( S \) is a derivation with premise \( G \) and conclusion \( H \).

If \( D_1 \) is a derivation with premise \( G_1 \) and conclusion \( H_1 \), and \( D_2 \) is a derivation with premise \( G_2 \) and conclusion \( H_2 \), and \( H_1 \sim_f G_2 \), then the composition of \( D_1 \) and \( D_2 \) is a derivation \( D_2 \circ_f D_1 \) denoted as below on the left.

\[
\begin{array}{c}
G_1 \\
\vdash_1 \parallel S \\
H_1 \\
\hline
G_2 \\
\vdash_2 \parallel S \\
H_2 \\
\hline
f \\
\hline
G_1 \\
\vdash_1 \parallel S \\
H_1 \\
\hline
G_2 \\
\vdash_2 \parallel S \\
H_2 \\
\hline
\end{array}
\]

or

\[
\begin{array}{c}
G_1 \\
\vdash_1 \parallel S \\
H_1 \\
\hline
G_2 \\
\vdash_2 \parallel S \\
H_2 \\
\hline
\end{array}
\]

or

\[
\begin{array}{c}
G_1 \\
\vdash_1 \parallel S \\
H_1 \\
\hline
G_2 \\
\vdash_2 \parallel S \\
H_2 \\
\hline
\end{array}
\]

If \( f \) is clear from context we may simply write \( D_2 \circ D_1 \) and denote it as above on the right in order to ease readability. However, even if the isomorphism \( f \) is not written, we always assume it is part of the derivation and explicitly given.

If \( G \) is a graph with \( n \) vertices and \( D_1, \ldots, D_n \) are derivations with premise \( G_i \) and conclusion \( H_i \) for each \( i \in \{1, \ldots, n\} \), then \( G \land D_1, \ldots, D_n \) is a derivation with premise \( G \land G_1, \ldots, G_n \) and conclusion \( G \land H_1, \ldots, H_n \) denoted as below on the left (if \( G = \otimes \) or \( G = \triangleleft \) or \( G = \bigcirc \) we may write the derivations as below on the right).

A proof in \( S \) is a derivation in \( S \) whose premise is \( \emptyset \). A graph \( G \) is provable in \( S \) iff there is a proof in \( S \) with conclusion \( G \). We denote this as \( \vdash_S G \).

Thus, if \( \vdash \parallel S \) is a derivation and \( C[\square] \) a context, then we have a derivation \( C \left[ \begin{array}{c} G \\
\vdash \parallel S \\
H \end{array} \right] = C[G] \\
C[D] \parallel S \\
C[H] \) .

## 4 Proof Systems on Webs

In this section, we recall the proof systems \( BV \) from [19] (that we here formulate as a proof system on relation webs) and \( GS \) from [2] (which is a proof system on undirected graphs), and we introduce two new proof systems on webs using the rules from Figure 2.\(^4\)

\( \begin{align*}
BV &= \{ ai\downarrow, s, q_{BV} \downarrow \} \\
GS &= \{ ai\downarrow, s_{\Phi}, p_i \downarrow \}
\end{align*} \)

\( \begin{align*}
GV &= \{ ai\downarrow, s, s_{\oplus}, p_i\downarrow, q_{\downarrow}, q_{\downarrow}, qm \} \\
GV^d &= \{ ai\downarrow, s_{\Phi}, s_{\oplus}, p_i\downarrow, q_{\downarrow}, qm, sl \}
\end{align*} \)

\(^4\) Note that in [2, 1] the system \( GS \) is defined with the rule \( s \swarrow \frac{C[M]}{C[\square] \otimes M} \) \( \forall \not\in \emptyset \) instead of \( s_{\Phi} \). However it is easy to show that \( s_{\Phi} \) is derivable using \( s_{\Phi} \).
For all rules we assume $P, Q$ and $R$ prime webs with $\forall \subseteq \emptyset$, $\exists \subseteq \emptyset$, and $M_i \neq \emptyset \neq L_i \otimes J_i$ for all $i$.

For the rule $\forall$ we also require $y \not\forall x$ for all $x \in M_i, y \in M_i$ with $0 \leq i \leq k < j \leq n$.

**Figure 2** Inference rules for our family of proof systems on webs.

Following the deep inference tradition, the rules come in pairs, a down-rule (marked with ↓) and an up-rule (marked with ↑), which are dual to each other. The proof systems in (8) above only contain the down-rules, as the up-rules are admissible, which we will show in the next section.\(^5\)

The rules $\forall$ are called **atomic interactions** and allow to derive the atomic implication $a \rightarrow a$. The rules $\forall$ (called **switch**), $q_{\text{BV}} \downarrow$ and $q_{\text{BV}} \uparrow$ are the rules obtained by adapting the standard proof system BV on formulas to relation webs. When generalising $\forall$ from relation webs to webs, this rule admits two formulations $s_\emptyset$ and $s_\emptyset$, which are respectively called **switch par** and **switch tensor**. Intuitively, $s_\emptyset$ allows to move a connected component $M_i$ inside a context of the shape $\mathcal{C}\emptyset = P\{M_1, \ldots, M_{i-1}, N \otimes \emptyset, M_{i+1}, \ldots, M_n\}$. Dually, $s_\emptyset$ allows to extract a module $M_i$ from a context $\mathcal{C}\emptyset = P\{M_1, \ldots, M_{i-1}, N \otimes \emptyset, M_{i+1}, \ldots, M_n\}$.\(^6\)

The rules $\forall$ are called **prime graph** rules.\(^7\) Each instance of $p_i \downarrow$ creates disjunctions of the modules in a prime connector $R$ and the corresponding modules in an occurrence of its dual

\(^5\) The rules $\forall$ and $\exists$ are in fact down-rules, but we omitted the ↓ as we do not need the corresponding up-rules in this paper.

\(^6\) From inspecting the rules, one can observe that $s_\emptyset$ and $s_\emptyset$ are dual to each other. And indeed in simpler systems like BV and GS, the $s_\emptyset$ is admissible like all other “up-rules”. However, for GV and GV\(^a\), this is no longer the case (see Example 44 in the appendix).

\(^7\) Differently from [1, 2] in this paper we drop the side condition $|V_P| \geq 4$ in $p$-rules. This choice restrains the set of rules required to simulate the general $i$-rules (see Lemma 24). Note that this makes the $s$-rule also a special case of $p_i \downarrow$. 
where webs (i.e., formulas).

Whether the results on webs, that are presented in this paper, can be generalized to arbitrary graphs is an open problem. This can be seen immediately by inspecting the rules in Figure 2.

Lemma 21. \( \Rightarrow \)

\[ \begin{align*}
\text{Figure 3} & \text{ Proof of } Q_1 \rightarrow Q_2 \text{ from the introduction. This is a correct proof in } BV, \text{ in } GV, \text{ and in } GV^d. \\
R^\perp & \text{ and puts them in conjunction. The rules } q \text{ and } qm \text{ are called } q\text{-rules} \text{ and generalise the two rules } q_{BV\downarrow} \text{ and } q_{BV\uparrow} \text{ from } BV \text{ to general prime webs with an empty set of } \leftarrow\text{-edges. The rule } sl \text{ is called } slice \text{ and is yet another generalisation the } q_{BV\downarrow}\text{-rule. It formalises the idea that during proof search we aim at slicing a directed graph into a “before” and an “after” part by introducing additional } \leftarrow\text{-edges. This mimics a longstanding idea in distributed systems: a partial order is a representation of many possible linear orders in which concurrent events may occur [29]. For example, below is a proof of a small web provable in } GV^d \text{ but not provable in } GV.
\end{align*} \]

Other examples of derivations are given in Figure 3, Figure 4, Figure 5, and Figure 6.

Remark 20. \( \Rightarrow \)

The rules \( p\downarrow, p\uparrow, q\downarrow \) and \( q\uparrow \) are crucial to obtain a proof system containing only atomic interactions (see Proposition 28). These rules gather two dual connectors by merging their set of edges, therefore obtaining a complete graph. In particular, the formulation of the rule \( q\downarrow \) exploits the fact that if \( Q \) is a prime web such that \( Q \neq \emptyset \), then either \( Q \) or \( Q^\perp \) is a complete graph. This will be crucial for proving the results in this paper. However, as Example 13 shows, this fact is not true for general 3-colour prime graphs. The question whether the results on webs, that are presented in this paper, can be generalized to arbitrary graphs is an open problem.

Let us now show that \( GV \) and \( GV^d \) do indeed extend \( BV \) beyond the restriction of relation webs (i.e., formulas).

Lemma 21. Let \( A \) and \( B \) be relation webs.

\[ \begin{align*}
\text{if } & \left[ \begin{array}{c}
B \\\nA
\end{array} \right], \text{ then } & \left[ \begin{array}{c}
\emptyset \\\nB
\end{array} \right], & \text{if } & \left[ \begin{array}{c}
q_{BV\downarrow} \\\nB
\end{array} \right], \text{ then } & \left[ \begin{array}{c}
B \\\nA
\end{array} \right], & \text{if } & \left[ \begin{array}{c}
q_{BV\uparrow} \\\nB
\end{array} \right], \text{ then } & \left[ \begin{array}{c}
B \\\nA
\end{array} \right] \\
\end{align*} \]

where \( r \in \{q\downarrow, s\emptyset\} \) and \( t \in \{q\uparrow, s\emptyset\} \).

Proof. \( \Rightarrow \)

This can be seen immediately by inspecting the rules in Figure 2.

We define the additional (non-atomic) interaction rules

\[ \begin{align*}
\text{if } & G^\perp \otimes G, \text{ and } & G^\perp \otimes G \\
\end{align*} \]

(10)
Moreover, if $M_i \not\equiv N_i$ for all $i \in \{1, \ldots, n\}$, then we could consider a graph $H$ with $|V_H| = |V_G| - 1$ such that

\[
H^\uparrow \{M_1, \ldots, M_{i-1}, M_{i+1}, \ldots, M_n\} = G^\uparrow \{M_1, \ldots, M_{i-1}, \varnothing, M_{i+1}, \ldots, M_n\}
\]

\[
H^\downarrow \{N_1, \ldots, N_{i-1}, N_{i+1}, \ldots, N_n\} = G^\downarrow \{N_1, \ldots, N_{i-1}, \varnothing, N_{i+1}, \ldots, N_n\}
\]
satisfying the condition. Then, by Theorem 5, we can write $G = P[G_1, \ldots, G_m]$ for a prime web $P$ and webs $G_1, \ldots, G_m$. We can, without loss of generality, write

$$G[N_1, \ldots, N_n] = P[G_1[N_1, \ldots, N_{k_1}], \ldots, G_m[N_{k_{m-1}+1}, \ldots, N_n]]$$

- If $G_i^+[M_{k_{i-1}+1}, \ldots, M_k] = \emptyset$ for some $i \in \{1, \ldots, m\}$, then we can assume w.l.o.g. that $i = 1$. Then $N_1, \ldots, N_{k_1}$ must be non-empty since we are assuming $M_j \otimes N_j \neq \emptyset$ for all $j \in \{1, \ldots, n\}$. Hence we can apply $s_\emptyset$ as follows and conclude by induction hypothesis:

$$[\begin{array}{c}
C_1(N_1, \ldots, N_n) \\
G_1(N_1, \ldots, N_n)
\end{array}] \triangleright
\begin{array}{c}
C_1(M_{k_1+1} \otimes N_{k_1+1}, \ldots, M_k \otimes N_k) \\
G_1(M_{k_1+1}, \ldots, M_k) \triangleright G_1(N_1, \ldots, N_{k_1})
\end{array} \triangleright
\begin{array}{c}
\cdots
\end{array} \triangleright
\begin{array}{c}
C_1(M_{k_{m-1}+1} \otimes N_{k_{m-1}+1}, \ldots, M_k \otimes N_k) \\
G_1(M_{k_{m-1}+1}, \ldots, M_k) \triangleright G_1(N_{k_{m-1}+1}, \ldots, N_n)
\end{array}$$

- If $G_i^+[M_{k_{i-1}+1}, \ldots, M_k] \neq \emptyset$ for all $i \in \{1, \ldots, m\}$, and $P^\perp = \emptyset$ then we can apply $p_\perp$ as follows

$$\begin{array}{c}
\otimes_m
\end{array}
\begin{array}{c}
C_1(M_1 \otimes N_1, \ldots, M_k \otimes N_k) \\
G_1(M_1, \ldots, M_k) \triangleright G_1(N_1, \ldots, N_{k_1})
\end{array} \triangleright
\begin{array}{c}
\cdots
\end{array} \triangleright
\begin{array}{c}
C_1(M_{k_{m-1}+1} \otimes N_{k_{m-1}+1}, \ldots, M_k \otimes N_k) \\
G_1(M_{k_{m-1}+1}, \ldots, M_k) \triangleright G_1(N_{k_{m-1}+1}, \ldots, N_n)
\end{array}$$

where $\otimes_m$ is the complete undirected graph with $m$ vertices, and conclude by induction hypothesis.

- If $P^\perp \neq \emptyset$, we conclude similarly to the previous case by using $q_\perp$ instead of $p_\perp$ and therefore replacing the $\otimes_m$ with $C = P$ (if $P^\perp = \emptyset$) or $C = P^\perp$ (if $P^\perp = \emptyset$).

\[\text{Lemma 25. For every } r_i \in GV \text{ we have that } r_i^\dagger \text{ is derivable in } GV \cup \{i^\dagger\}.\]

\[\text{Proof. This follows in exactly the same way as in any other deep inference system [21].}\]

5 Cut elimination

The $i^\dagger$ rule in (10) is the deep inference equivalent to the cut rule. We show in this section, that this rule is admissible for our systems, i.e., every web provable with cut is also provable without.

\[\text{Theorem 26. The rule } i^\dagger \text{ is admissible for } GV \text{ and for } GV_d.\]

The main consequence of this theorem is the transitivity of the consequence relation defined by implication $A \rightarrow B = A^\perp \otimes B$ is transitive.

\[\text{Corollary 27. Let } A, B, \text{ and } C \text{ be any webs. If } A \rightarrow B \text{ and } B \rightarrow C \text{ are provable in } GV \text{ (resp. } GV_d), \text{ then so is } A \rightarrow C.\]

\[\text{Proof. Given proofs of } A^\perp \otimes B \text{ and } B^\perp \otimes C, \text{ we also have a proof of } (A^\perp \otimes B) \odot (B^\perp \otimes C). \text{ Applying } s_\emptyset \text{ twice gives us } A^\perp \otimes (B \odot B^\perp) \otimes C, \text{ and then we can obtain } A^\perp \otimes C, \text{ via } i^\dagger.\]

To prove Theorem 26, we rely on methods developed for deep inference in general [38, 21, 19, 4] and for graphical systems in particular [1]. There are two steps:

$$\vdash_{GX \cup \{i\dagger\}} G \iff \vdash_{GX \cup \{i\dagger, p_{\dagger}, q\dagger\}} G \iff \vdash_{GX} G$$

(11)
where \( GX \in \{ GV, GV^a \} \) and \( G \) is an arbitrary web. The first step is decomposing the general \( \iota^\uparrow \) (which introduces an arbitrary web when going up in a proof) into smaller steps that are easier to control, and it is achieved with Lemma 25 and the following proposition, that is an immediate consequence of Lemma 24.

**Proposition 28.** The rule \( \iota^\uparrow \) can be derived with \( \{ ai^\uparrow, p^\uparrow, q^\uparrow \} \). And dually, \( \iota^\downarrow \) can be derived with \( \{ ai^\downarrow, p^\downarrow, q^\downarrow \} \).

It remains to show the second step in (11), i.e., the following theorem.

**Theorem 29.** The rules \( ai^\uparrow, p^\uparrow, \) and \( q^\uparrow \) are admissible for \( GV \) and \( GV^a \).

Proving this theorem follows the same outline as in other deep inference systems, via splitting and context reduction stated below.

**Lemma 30 (Tensor Splitting).** Let \( GX \in \{ GV, GV^a \} \), let \( A \) and \( B \) be nonempty webs, and let \( G \) be an arbitrary web. If \( \vdash GX G \circ (A \otimes B) \), then there are webs \( K_A \) and \( K_B \) such that

\[
\begin{array}{c}
K_A \circ K_B \\
\vdash_G GX \\
d_A \circ GX \\
K_A \circ A
\end{array}\quad \text{and} \quad \begin{array}{c}
\emptyset \\
\vdash GX \\
d_B \circ GX \\
K_B \circ B
\end{array}.
\]

Note that the well-known splitting tensor lemma for linear logic proof-nets [10] states the existence of a splitting tensor, whereas Lemma 30 (and any splitting tensor lemma in deep inference in general) says that every tensor can be made splitting by first reducing the context.

**Lemma 31 (Atomic Splitting).** Let \( GX \in \{ GV, GV^a \} \) and \( G \) be a web. If \( \vdash GX G \circ a \) for an atom \( a \), then there is a derivation

\[
\begin{array}{c}
a \perp \\
\vdash GX \\
d_G \circ GX
\end{array}.
\]

**Lemma 32 (Context Reduction).** Let \( GX \in \{ GV, GV^a \} \), let \( A \) be a web and \( C[\Box] \) be a context, such that \( \vdash GX C[A] \). Then there is a web \( K \), such that for any web \( X \) there are derivations

\[
\begin{array}{c}
K \circ X \\
\vdash GX \\
d_X \circ GX \\
C[X]
\end{array} \quad \text{and} \quad \begin{array}{c}
\emptyset \\
\vdash GX \\
d_A \circ GX \\
K \circ A
\end{array}.
\]

These three lemmas are already enough to prove the admissibility of \( ai^\uparrow \) for \( GV \) and \( GV^a \). Assume we have a proof of \( C[a^\perp \otimes a] \). By the three lemmas above, we get webs \( K, K_a^\perp, K_a \) and derivations

\[
\begin{array}{c}
K \circ \emptyset \\
\vdash GX \\
d_a \circ GX \\
C[\emptyset]
\end{array} \quad \text{and} \quad \begin{array}{c}
\emptyset \\
\vdash GX \\
d_K \circ GX \\
K_a^\perp \circ K_a
\end{array} \quad \begin{array}{c}
\emptyset \\
\vdash GX \\
d_K \circ GX \\
K_a \circ a \perp
\end{array} \quad \begin{array}{c}
\emptyset \\
\vdash GX \\
d_K \circ GX \\
K_a \circ a
\end{array} \quad \begin{array}{c}
a \\
\vdash GX \\
d_1 \circ GX
\end{array} \quad \begin{array}{c}
a \perp \\
\vdash GX \\
d_2 \circ GX
\end{array}.
\]

With the derivations \( d_a, d_K, d_1, d_2 \) and an instance of \( ai^\downarrow \), we can now obtain a proof of \( C[\emptyset] \), as desired.
In order to prove admissibility of \( p \uparrow \) and of \( q \uparrow \) in a similar way, we need two more variants of the splitting lemma. The first (Lemma 33) deals with prime webs in general, and the second (Lemma 34) deals with complete webs, i.e., webs in which for any two vertices \( x, y \), we either have \( x \sim y \) or \( x \not\sim y \).

**Lemma 33 (Prime Web Splitting).** Let \( GX \in \{GV, GV^d\} \), let \( P \neq \emptyset \) be a prime web with \(|V_P| = n \), let \( M_1, \ldots, M_n \) be non-empty webs, and let \( G \) be an arbitrary web. If \( \vdash_{GV} G \otimes P[M_1, \ldots, M_n] \), then one of the following holds:

(A) there are webs \( K_1, \ldots, K_n \), such that there are derivations

\[
P^\perp \{K_1, \ldots, K_n\} \vdash_G \varnothing
\]

and

\[
\varnothing \vdash_G K_i \otimes M_i
\]

for all \( i \in \{1, \ldots, n\} \);

(B) there are webs \( K_X \) and \( K_Y \), such that there are derivations

\[
K_X \otimes K_Y \vdash_G \varnothing
\]

and

\[
\varnothing \vdash_G K_Y \otimes P[M_1, \ldots, M_{i-1}, \varnothing, M_{i+1}, \ldots, M_n]
\]

for some \( i \in \{1, \ldots, n\} \);

(C) only if \( GX = GV^d \) and \( ^P = \emptyset \): there are webs \( K_X \) and \( K_Y \), and some \( k \in \{2, \ldots, n-1\} \) such that, w.l.o.g., \( y \not\sim x \) for all \( x \in \bigcup_{i=1}^k M_i \) and \( y \in \bigcup_{j=k+1}^n M_j \), and there are derivations

\[
K_X \otimes K_Y \vdash_G \varnothing
\]

and

\[
\varnothing \vdash_G K_Y \otimes P[\varnothing, \ldots, \varnothing, M_{k+1}, \ldots, M_n]
\]

**Lemma 34 (Complete Web Splitting).** Let \( GX \in \{GV, GV^d\} \). Let \( C \) be a complete web with \(|V_C| = n \geq 2 \), let \( M_1, \ldots, M_n \) be non-empty webs, and let \( G \) be an arbitrary web. If \( \vdash_{GV} G \otimes C[M_1, \ldots, M_n] \), then there are webs \( K_1, \ldots, K_n \) such that there are derivations

\[
C^\perp \{K_1, \ldots, K_n\} \vdash_G \varnothing
\]

for all \( i \in \{1, \ldots, n\} \).

These lemmas are now sufficient to complete the proof of rule elimination (Theorem 29).

**Proof of Theorem 29.** For \( \uparrow A \), this has been shown above. For \( \uparrow \uparrow \), we proceed similarly as in [1, 2] for GS. For \( \uparrow \uparrow \), assume \( \vdash_{GV} C \{Q[M_1, \ldots, M_n] \otimes Q^\perp \{N_1, \ldots, N_n\}\} \). By Lemma 32 there is a web \( K \), such that for any web \( \mathcal{X} \) there are the derivations

\[
K \otimes \mathcal{X} \vdash_G \varnothing
\]

and

\[
\varnothing \vdash_G K \otimes Q[M_1, \ldots, M_n] \otimes Q^\perp \{N_1, \ldots, N_n\}
\]

By Lemma 30 we have webs \( K_X \) and \( K_Y \) and the derivations below left

\[
K_X \otimes K_Y \vdash_G \varnothing
\]

\[
\varnothing \vdash_G K_X \otimes K_Y
\]

\[
\varnothing \vdash_G Q[K_1, \ldots, K_n] \otimes K_Y
\]

\[
K_Y \otimes Q[N_1, \ldots, N_n] \vdash_K \varnothing
\]

By Lemma 30 we have webs \( K_X \) and \( K_Y \) and the derivations below left

\[
K_X \otimes K_Y \vdash_G \varnothing
\]

\[
\varnothing \vdash_G K_X \otimes K_Y
\]

\[
\varnothing \vdash_G Q[K_1, \ldots, K_n] \otimes K_Y
\]

\[
K_Y \otimes Q[N_1, \ldots, N_n] \vdash_K \varnothing
\]
Since $Q = \emptyset$, we have that $Q^\perp$ is a complete web, and we can apply Lemma 34 to $D_Y$ giving us $K_1, \ldots, K_n$ and the derivations above right (for all $i \in \{1, \ldots, n\}$). We conclude with

\[
\begin{array}{c}
K_X \varnothing Q \\
\end{array}
\]

\[
\begin{array}{c}
M_1 \varnothing K_1 \Rightarrow N_1 \\
\vdots \\
M_n \varnothing K_n \Rightarrow N_n \\
\end{array}
\]

\[
\begin{array}{c}
\varnothing \Rightarrow M_1 \otimes N_1 \\
\varnothing \Rightarrow M_2 \otimes N_2 \\
\vdots \\
\varnothing \Rightarrow M_n \otimes N_n \\
\end{array}
\]

\[
\begin{array}{c}
D_X \varnothing K \\
\vdots \\
D_Y \varnothing K \\
\end{array}
\]

\[
\begin{array}{c}
\varnothing \Rightarrow Q(M_1 \otimes N_1, \ldots, M_n \otimes N_n) \\
\end{array}
\]

\[
\begin{array}{c}
\varnothing \Rightarrow Q(M_1 \otimes N_1, \ldots, M_n \otimes N_n) \\
\end{array}
\]

Observe that Lemma 30 is just a special case of Lemma 34 and also a special case of Lemma 33, as cases (A) and (B) of Lemma 33 collapse both to Lemma 30 if $P = \emptyset$. Therefore, it only remains to prove Lemma 31, Lemma 32, Lemma 33, and Lemma 34, which is done by induction on the size of the web to be proved.

- **Definition 35.** We define the size of a web $G$ as the pair $\|G\| = (|V_G|, |\leftarrow| + 2|\rightarrow|)$, ordered lexicographically, i.e., if $\|G\| = (n_G, m_G)$ and $\|H\| = (n_H, m_H)$, then we have $G < H$ if $n_G < n_H$ or if $n_G = n_H$ and $m_G < m_H$.

Even though the general pattern of the overall argument to prove Theorem 26 is similar to other deep inference systems, the details are much more involved. Some of the problems have already been observed for the system GS in [1]. For example, Lemma 32, Lemma 33 and Lemma 34 are not proved one after the other, but simultaneously, by mutual induction on the size (defined above) of the conclusion. An additional difficulty for GV and GV$^\perp$ is the explosion of the cases to consider. When proving Lemma 33, we have to do a case analysis on the last rule applied to the proof of $G \varnothing P[M_1, \ldots, M_n]$. More details on the splitting proof can be found in Appendix A.

- **Remark 36.** The $s_\emptyset$ is usually admissible in a deep inference system, as it is an up-rule (and dual to $s_\emptyset$). This was also the case for GS [1]. However, when we consider mixed graphs, the rule is no longer admissible. Or, put differently, cut elimination does not hold if we remove the rule from the system (see Appendix B).

- **Example 37.** To illustrate the dynamics of splitting, consider the alternative proofs in Figure 5 which prove the same web as found in the conclusion of the proof on the left of Figure 4. The proofs in Figure 5 can be obtained by applying splitting to the first proof in Figure 4. For the proof on the left of Figure 5, apply Lemma 34 to the leftmost disjoint graph, which ensures the existence of the derivation found below the instance of the $q^\downarrow$ rule, that does not change the sub-graph selected. Similarly, the second proof in Figure 5 is obtained by applying splitting to the connected sub-graph labelled with $a$, $c$ and $e^\perp$. 

\[
\begin{array}{c}
\end{array}
\]
Analyticity, Conservativity, Complexity

In this section, we discuss some consequences of the cut-elimination result obtained in the previous section. The most important is that $\mathcal{G}V$ and $\mathcal{G}V^d$ are both analytic. Since deep inference systems in general, and our graphical proof systems in particular, do not have a “subformula property” in the traditional sense, we present here a formal notion of what we mean by analyticity of a graphical proof system. For this, we start from the notion of connector given in Definition 8.

Definition 38. A subconnector of $G$ is a prime web that is an induced subgraph of a connector in $G$. A connector (or subconnector) $P$ is called proper if $P \not= \emptyset$. A proof $\mathcal{D}$ of $G$ is analytic if every proper connector of a web in $\mathcal{D}$ is a subconnector of $G$.

Theorem 39 (Analyticity). If $\vdash_{\mathcal{C}X} G$ for $\mathcal{G}X \in \{\mathcal{G}V, \mathcal{G}V^d\}$, then $G$ admits an analytic proof in $\mathcal{G}X$.

Proof Sketch. This is proved similarly to the same result for $\mathcal{G}S$ given in [2], by taking into account the additional rules in $\mathcal{G}V$ and $\mathcal{G}V^d$. When going bottom-up in a derivation (as in proof search), the only two rules that can introduce a new proper connector that is not a subconnector of the conclusion are $s_0$ (when the $N$ in Figure 2 is empty) and $q_i$ (when $L_i$ in Figure 2 is empty for some $i \in \{1, \ldots, |V_Q|\}$). Since the premise of every proof is $\emptyset$, all these connectors have to be destroyed eventually. This can happen via the rules $a_i\downarrow$ or $s_0\otimes$ (one immediate submodule of the connector is removed), or via the rule $p_i\downarrow$ or $q_i\downarrow$ (the connector itself is destroyed, the submodules remain). It can now be shown via rule permutations that the rule instance that creates the connector and the rule instance that destroys it can be brought together, such that we can rearrange the derivation in a way that the offending connector does not occur.
Corollary 40. Let \( GX \in \{ GV, GV^d \} \) and let \( G \) be an undirected graph. If \( \vdash_{GX} G \), then \( G \) admits a derivation \( D \) in \( GX \) such that every connector of a web in \( D \) is a subconnector of \( G \).

Proof Sketch. For proper connectors this has been shown in Theorem 39. Hence we only need to consider \( P \)-connectors that are directed prime graphs. The only way to create such a new \( P \)-connector is via \( s_p, q\downarrow, \text{or } qm \). Then \( P \) is either destroyed by destroying all its modules, or it is destroyed after merging via \( qm \) (or \( q\downarrow \) if \( P = \circ \)) with another \( P \)-connector. In both cases we use a similar rule permutation argument as in the proof of Theorem 39 to eliminate the occurrence of the \( P \)-connector.

As a consequence of Theorem 39, we know that, in an analytic proof, any proper connector occurring in the conclusion of a \( q\downarrow \) also occurs in its premise. This condition is not required by definition for the rule \( q\downarrow \) (see Figure 2) where the side condition only asks that \( L_i \not\subseteq J_i \) is non-empty: the rule might introduce bottom-up a new connector whenever a \( L_i \) is empty. The inclusion of the additional restriction \( L_i \not\subseteq J_i \) for all \( i \in \{1, \ldots, n\} \) for \( q\downarrow \) in the definition of the rule would require a more complex formulation of the splitting statement.

To better understand that subtlety consider the example in Figure 6. The proof on the left is obtained by applying splitting to the leftmost connected component of the conclusion; while the proof on the right has a shape obtained by applying splitting to the rightmost connected component. In the latter proof, the bottommost \( q\downarrow \) introduces a new connector establishing relations between the modules of the leftmost and central components of the conclusion. As indicated in the figure, this is achieved by introducing empty modules in different places in both webs affected by that instance of the \( q\downarrow \) rule, making use of the weak side condition mentioned above. The application of a restricted version of the \( q\downarrow \) would force the merge of the two webs to establish additional relations which later would prevent a successful proof. However, observe that this proof violates analyticity.

In contrast, the proof on the left is analytic. Even though that proof also appeals to the same weak side conditions and introduces in the premise of the \( qm \)-rule instance a new connector that is not a subconnector of the conclusion, this new connector is not proper because it contains no \( \leftarrow \) edge. This is the reason for restricting our analyticity result to proper connectors.

Nonetheless, this restricted form of analyticity is enough to show that both, \( GV \) and \( GV^d \), are conservative extensions of \( GS \) and of \( BV \).

Theorem 41 (Conservativity). Let \( G \) be an undirected graph. Then \( \vdash_{GS} G \) iff \( \vdash_{GV} G \) iff \( \vdash_{GV^d} G \).

Proof. Assume we have a derivation of \( G \) in \( GV \) or \( GV^d \). By Corollary 40, there is also a derivation in which all occurring webs are also undirected graphs. Hence all occurring rules are \( ai\downarrow, s_p, s_\otimes, \) and \( p\downarrow \). Now the result follows from admissibility of \( s_\otimes \) for \( GS \) (see Theorem 23).

Theorem 42 (Conservativity). Let \( G \) be a relation web. Then \( \vdash_{BV} G \) iff \( \vdash_{GV} G \) iff \( \vdash_{GV^d} G \).

Proof. In Lemma 21, we have shown that every proof of \( BV \) is also a proof in \( GV \), and therefore also in \( GV^d \). Conversely, assume we have a proof \( D \) of \( G \) in \( GV \) or \( GV^d \). Since \( G \) is a relation web, all its connectors are in \( \{ \otimes, \leftarrow, \rightarrow \} \). Hence, by Corollary 40, there is a derivation \( D \) in which each occurring web is a relation web. Therefore, each instance of \( p\downarrow \) can be simulated by two instances of \( s \); each \( s_p \) is an instance of \( s \) or \( qm\downarrow \); each instance of \( s_\otimes \) is an instance of \( s \) or \( qBV\downarrow \); each instance of \( q\downarrow \) or \( qm \) or \( sl \) is an instance of \( qBV\downarrow \), and each instance of \( q\uparrow \) is an instance of \( qBV\uparrow \). Now the result follows from the fact that \( qBV\uparrow \) is admissible for \( BV \) (see Theorem 22).
Figure 6 Two proofs of the same web. Only the derivation on the left is analytic: the qm in the
derivation on the left introduces a new connector, which is not proper; the bottommost q↓ in the
derivation on the right introduces a new proper connector, violating analyticity.

Corollary 43. Provability in GV and in GV^sl is NP-complete.

Proof. It has been shown before that provability in BV is NP-complete [28]. Hence, by
Theorem 42 we obtain NP-hardness of provability in GV and GV^sl. For containment in NP,
observe that for any rule instance \( \frac{H}{G'} \) in GV^sl we have that \( |H| < |G'| \). For a web \( G \) we
have \( |R| + 2 |G| \) in GV^sl. Therefore any derivation in GV^sl (or in GV) of a web \( G \) has at
most length \( O(|V_G|^3) \).

7 Conclusion

We presented two analytic proof systems, GV and GV^sl (Figure 2), that conservatively extend
the logic BV to graphs (Theorem 42). The graphs, called webs (Definition 12), feature both
undirected and directed edges, which generalise, respectively, the multiplicative conjunction
of linear logic, and the non-commutative connective seq of BV. In addition, our systems are
conservative extensions of GS (Theorem 41), which features general simple graphs. This
is no coincidence, since GS was conceived precisely as the minimal core of graphical logics
like GV for which it was already clear that we needed to generalise the tools of proof theory.
Indeed, we were able to adapt the deep inference technology developed for GS to prove cut
elimination for GV and GV^sl (Theorem 26 and Section 5).

Differences compared to GS surprised us. Notably, the s_\( \otimes \) rule is not admissible in GV
(explained further in Appendix B), which in fact simplifies splitting (Lemmas 30-34), since s_\( \otimes \)
can be used to remove contexts (Lemma 32). A nuance of GV is that rules for directed graphs
require weaker side-conditions than similar rules for symmetric graphs. For example, if we
restrict q↓ and qm such that all modules in one of the graphs are non-empty, then there is no
proof of the web in Fig. 6 – an observation we can use to prove that such a restricted system
cannot satisfy cut elimination. This forced us to take additional care defining analyticity
Theorem 39, used to establish conservativity.
We draw attention to an open problem that we found more challenging than expected. Ideally, we would like to have an extension of $\text{GV}$ admitting the homomorphism rule below on the left, making it possible to prove additional graphs beyond the scope of the systems proposed in this paper.

By means of example, the implication $Q_3 \rightarrow Q_4$ above on the right, internalising in the graphical logic the fact that a 4-queue can simulate the behaviour of a 3-queue, cannot be proven in $\text{GV}^d$. The challenge we encounter in handling graph homomorphisms is due to its wild behaviour on graph modular decomposition. In fact, the rules $\text{q}_{\text{BV}} \downarrow$, $\text{qm}$ and $\text{sl}$ are special instances of this homomorphism rule with a controlled behaviour with respect to modular decomposition. Further insight is required to prove cut elimination for extensions of $\text{GV}$ where the rule $\text{h}_\downarrow$ is admissible. The system $\text{GV}^d$, which demanded a dedicated case in splitting (Lemma 33) to handle $\text{sl}$, is a first step towards that aim.

References


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22:20 A Graphical Proof Theory of Logical Time


A Proof of Splitting and Context Reduction

Sketch of Proof of Splitting Lemma for Prime Webs (Lemma 33). The proof proceeds by case analysis of the last rule in a derivation of a graph $G \sqsupset P\{M_1, \ldots, M_n\}$.

- the last rule $r$ acts inside $G$ or any of the $M_i$,

$$
\begin{array}{c}
\varnothing \\
\overset{D'}{\sqsupset} \overset{\mathcal{G}X}{\sqsupset} G'\\
\overset{\varnothing}{\overset{\mathcal{G}X}{\sqsupset}} P\{M_1, \ldots, M_n\}
\end{array}
\quad
\text{or}

\begin{array}{c}
\varnothing \\
\overset{D'}{\sqsupset} \overset{\mathcal{G}X}{\sqsupset} G'\\
G \sqsupset P\{M_1, \ldots, M_i, M_{i+1}, \ldots, M_n\}
\end{array}
$$

then we can conclude by inductive hypothesis using a rules permutation argument.

- the last rule is a $s_\varnothing$ moving a connected component of $G = G'' \sqsupset G'$ inside $P$, that is,

$$
\begin{array}{c}
\varnothing \\
\overset{D''}{\sqsupset} \overset{\mathcal{G}X}{\sqsupset} G'\\
\overset{\varnothing}{\overset{\mathcal{G}X}{\sqsupset}} P\{M_1, \ldots, M_n\}
\end{array}
\quad
\text{or}

\begin{array}{c}
\varnothing \\
\overset{D''}{\sqsupset} \overset{\mathcal{G}X}{\sqsupset} G'\\
G'' \overset{\varnothing}{\overset{\mathcal{G}X}{\sqsupset}} R\{M_1, \ldots, M_i, G, M_{i+1}, \ldots, M_n\}
\end{array}
$$

and we prove the result by inductive hypothesis on the conclusion of $D''$
the last rule is a $s_{\varnothing}$ moving the connected component $P[M_1, \ldots, M_n]$ inside $G$, that is,

\[
G'' \ov \varnothing \mid CX \\
\left( s_{\varnothing} \right)
\begin{array}{l}
G'' \ov R\{N_1, \ldots, N_{i-1}, P\{M_1, \ldots, M_n\} \ov N_i, N_{i+1}, \ldots, N_m\}
\end{array}
\]

\[
G'' \ov R\{N_1, \ldots, N_m\} \ov P\{M_1, \ldots, M_n\}
\]

In this case, we conclude by inductive hypothesis using Lemma 32.

the last rule is a $s_{\varnothing}$, leading to one of the following two cases:

\[
\begin{array}{l}
G \ov (M_i \otimes P\{M_1, \ldots, M_i-1, \varnothing, M_{i+1}, \ldots, M_n\})
\end{array}
\]

\[
\left( s_{\varnothing} \right)
\]

\[
G \ov P\{M_1, \ldots, M_n\}
\]

Using Lemma 30 the first case immediately leads to Case (B), while the second requires the use of inductive hypothesis to conclude.

the last rule is a $p_i$, leading to one of the following two cases:

\[
G'' \ov P^+\{N_1, \ldots, N_m\} \ov P\{M_1, \ldots, M_n\}
\]

\[
\left( p_i \right)
\]

\[
G'' \ov R^+\{J_1, \ldots, J_k\} \ov P\{M_1, \ldots, M_n\}
\]

In the first case we conclude by Lemma 34, while the second requires Lemma 24 and inductive hypothesis to conclude.

the last rule is a $q_i$, or $q_m$, that is, $D$ is of the following shape for a prime web $Q$ with $Q \neq \varnothing$

\[
G'' \ov Q^+\{J_1 \ov L_1, \ldots, J_k \ov L_k\}
\]

\[
\left( q_i \right)
\]

\[
G'' \ov Q\{J_1 \ov L_1, \ldots, J_n \ov L_n\}
\]

where $J_i \ov L_i \neq \varnothing$ for all $i \in \{1, \ldots, k\}$ and $Q^*$ denotes $Q^+$ if $Q = \varnothing$ and $Q$ otherwise. In this case, we conclude by induction hypothesis. Note that for the $q_i$ we do not have to take into consideration Case (C) since $Q^* \neq \varnothing$.

We have the special cases due to associativity of $\otimes$ and $\odot$ concerning rules $s_{\varnothing}$ and $q_i$.

\[
G'' \ov (M_1 \otimes (G' \ov (M_2 \otimes M_3)))
\]

\[
\left( s_{\varnothing} \right)
\]

\[
G'' \ov (M_1 \otimes (M_2 \otimes M_3)) \otimes (M_2 \otimes M_3)
\]

Note that a case similar to the first one above can be produced using $p_i$ instead of $s_{\varnothing}$ and similar cases to the ones above on the right can be produced using $q_m$ instead of $q_i$, and, whenever one between $N_1$ or $N_2$ is empty, using $s_{\varnothing}$ instead of $q_i$. 

\[
G'' \ov (N_1 \otimes M_1) \circ ((N_2 \otimes (M_2 \circ M_3)))
\]

\[
\left( s_1 \right)
\]

\[
G'' \ov (N_1 \otimes N_2) \circ ((N_2 \otimes (M_2 \circ M_3)))
\]

\[
\left( s_2 \right)
\]

\[
G'' \ov (N_1 \otimes N_2) \circ ((M_2 \circ M_3) \otimes (M_2 \circ M_3))
\]

\[
\left( s_3 \right)
\]
The last rule is a \( \mathsf{sl} \), that is, \( GX = GV^d \), \( P = \emptyset \) and
\[
\begin{array}{c}
\begin{array}{c}
G \not\subseteq \{P[M_1, \ldots, M_k, \emptyset, \ldots, \emptyset] \cup P[\emptyset, \ldots, \emptyset, M_{k+1}, \ldots, M_n]\}
\end{array}
\end{array}
\]
\[
\begin{array}{c}
\begin{array}{c}
G \not\subseteq P[M_1, \ldots, M_n]
\end{array}
\end{array}
\]

In this case, we can apply Lemma 34 and conclude by inductive hypothesis.

Sketch of Proof of Splitting Lemma for Complete Webs (Lemma 34). By induction on \( |V_C| \) using Lemma 33. We know that all connectors and subconnectors of a complete graph are complete graphs, therefore webs. Therefore we can assume \( C = C'[C_1, \ldots, C_m] \) for some \( m \) and complete webs \( C', C_1, \ldots, C_m \) where \( C' \) is also prime. We can apply Lemma 33. If Case (A) of Lemma 33 applies, then we conclude by induction hypothesis. Otherwise Case (B) applies and we can assume without of loss of generality that we have \( K_X \) and \( K_Y \) such that \( G_X \not\subseteq C_1[M_1, \ldots, M_l] \) and \( G_X \not\subseteq C''[M_{l+1}, \ldots, M_n] \) for some \( 1 \leq l \leq n \), where \( C'' = C'[\emptyset, C_2, \ldots, C_m] \). Since \( C'' \) is a complete web, we can conclude by induction hypothesis.

Proof of Context-Reduction (Lemma 32). If \( A = \emptyset \) we conclude by letting \( C[\emptyset] = \emptyset \) and \( K = \emptyset \). Otherwise, we can assume w.l.o.g. that \( C[A] = G \not\subseteq C'[A] \) for a web \( C'[A] \) which is neither a par nor empty. If \( C'[\emptyset] = \emptyset \), then we can let \( K = G \) and the derivation \( D_A \) is trivial. The derivation \( D_A \) is provided by assumption since \( K \not\subseteq A \). If \( C'[\emptyset] \neq G' \) is non-empty, we proceed by induction on \( ||C'[A]|| \). Then w.l.o.g. we can assume that \( C[A] = G \not\subseteq P[M_1[A], M_2, \ldots, M_n] \) for a prime web \( P \neq \emptyset \) and we can apply Lemma 33. We have the following three cases:

(A) There are webs \( K_1, \ldots, K_n \) such that

\[
\begin{array}{c}
\begin{array}{c}
P(A)[K_1, \ldots, K_n]
\end{array}
\end{array}
\]
\[
\begin{array}{c}
\begin{array}{c}
G
\end{array}
\end{array}
\]
\[
\begin{array}{c}
\begin{array}{c}
\emptyset
\end{array}
\end{array}
\]
\[
\begin{array}{c}
\begin{array}{c}
K_1 \not\subseteq M_1[A]
\end{array}
\end{array}
\]
\[
\begin{array}{c}
\begin{array}{c}
\emptyset
\end{array}
\end{array}
\]
\[
\begin{array}{c}
\begin{array}{c}
K_1 \not\subseteq M_i
\end{array}
\end{array}
\]

for all \( 2 \leq i \leq n \).

(B) One of the two following sub-cases holds:

(I) there are webs \( K_X \) and \( K_Y \) such that

\[
\begin{array}{c}
\begin{array}{c}
K_X \not\subseteq K_Y
\end{array}
\end{array}
\]
\[
\begin{array}{c}
\begin{array}{c}
G
\end{array}
\end{array}
\]
\[
\begin{array}{c}
\begin{array}{c}
\emptyset
\end{array}
\end{array}
\]
\[
\begin{array}{c}
\begin{array}{c}
K_X \not\subseteq M_1[A]
\end{array}
\end{array}
\]
\[
\begin{array}{c}
\begin{array}{c}
\emptyset
\end{array}
\end{array}
\]
\[
\begin{array}{c}
\begin{array}{c}
K_Y \not\subseteq P[\emptyset, M_2, \ldots, M_n]
\end{array}
\end{array}
\]

(II) there are webs \( K_X \) and \( K_Y \) such that, w.l.o.g.,

\[
\begin{array}{c}
\begin{array}{c}
\emptyset
\end{array}
\end{array}
\]
\[
\begin{array}{c}
\begin{array}{c}
K_X \not\subseteq M_n
\end{array}
\end{array}
\]
\[
\begin{array}{c}
\begin{array}{c}
\emptyset
\end{array}
\end{array}
\]
\[
\begin{array}{c}
\begin{array}{c}
K_Y \not\subseteq P[M_1[A], M_2, \ldots, M_{n-1}, \emptyset]
\end{array}
\end{array}
\]

(C) \( GX = GV^d \) and one of the two following sub-cases holds:
(I) there are webs $K_X$ and $K_Y$ such that

\[
K_X \bowtie K_Y
\]

\[
\varnothing \xrightarrow{G} P(M_1,\ldots,M_{j-1},M_j,M_{j+1},\ldots,M_k,\emptyset,\ldots,\emptyset)
\]

and

\[
K_Y \bowtie P(\emptyset,\ldots,\emptyset,M_j,M_{j+1},\ldots,M_k)
\]

(II) The other case is similar but assuming $j > k$.

In all cases we can conclude by applying the induction hypothesis.

Sketch of Proof of Splitting Lemma for Atomic Webs (Lemma 31). As in the proof of Lemma 33, we proceed by case analysis on the last rule in a derivation $D$ of $G \bowtie a$. 

- If rule $r$ acts inside $G$ or the last rule in $D$ is an $\text{ai} \downarrow$, then the derivation $D$ is of shape

\[
\varnothing \xrightarrow{G'} \bowtie a
\]

or

\[
\varnothing \xrightarrow{D_G'} \bowtie a
\]

for some $D'$. In the first case, we conclude by applying the induction hypothesis on $G'$ and in the second case, we let $D_G = D_G' \bowtie a^\perp$.

- If the last rule in $D$ is a $s \downarrow$, then w.l.o.g. $D$ is of one of the following shapes

\[
\varnothing \xrightarrow{G''} \bowtie a
\]

or

\[
\varnothing \xrightarrow{G''} \bowtie a
\]

In both cases we conclude by applying context reduction.

- If the last rule is a $p \downarrow$, then w.l.o.g. $D$ is of the shape

\[
\varnothing \xrightarrow{G'' \bowtie a}
\]

\[
(\bigotimes_{1}^{n} M_1 \bowtie a) \otimes M_2 \otimes \ldots \otimes M_n
\]

\[
\xrightarrow{D''} \bowtie P\{\emptyset,\emptyset,\ldots,\emptyset\}
\]

We conclude by applying Lemma 34 and the induction hypothesis.

- If the last rule is a $q \downarrow$, then w.l.o.g. $D$ is of the shape

\[
\varnothing \xrightarrow{G'' \bowtie Q^\perp \bowtie a, M_2,\ldots,M_n}
\]

\[
Q^\perp \bowtie M_1,\ldots,M_n \bowtie Q\{\emptyset,\emptyset,\ldots,\emptyset\}
\]

for a complete prime web $Q^\perp$. We apply Lemma 33 and proceed as above.

- If the last rule is a $s_\emptyset$ or a $s_0$ then we conclude as in the first case.
B The Need for $s \otimes$ in GV

Example 44 ($s \otimes$ is not admissible.) The rule $q_{BV} \uparrow$ (which overlaps with $s \otimes$, as shown in Lemma 21) is admissible in BV [19]. Similarly, the rule $s \otimes$ is admissible in GS [1]. However, in [2] it was shown that $s \otimes$ is required to prove that GS is a conservative extension of the multiplicative linear logic (MLL). Furthermore, we are able to provide an example showing that $s \otimes$ is not admissible in any of our systems conservatively extending GS and BV. Consider the following webs.

\[
A = (a \triangledown b \downtriangledown e) \otimes (a \triangledown b \downtriangledown e) \\
B = (a \downtriangledown a) \triangledown ((b \downtriangledown e) \otimes (b \downtriangledown e)) \\
C = N[c \triangleleft d, a^{\perp} \triangledown b^{\perp}, d^{\perp}, c^{\perp}] \triangledown e^{\perp}
\]

We have \( \vdash_{BV} A \rightarrow B \) and \( \vdash_{GV} A \triangledown C \triangledown C \) as shown below.

By cut elimination for GV, we get \( \vdash_{GV} B \triangledown C \triangledown C \). However, \( \vdash_{GV \setminus \{s \otimes\}} B \triangledown C \triangledown C \) does not hold.