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The MPI B**U**GS I**N**ITIATIVE: a Framework for MPI Verification Tools Evaluation

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**Abstract**—Ensuring the correctness of MPI programs becomes as challenging and important as achieving the best performance. Many tools have been proposed in the literature to detect incorrect usages of MPI in a given program. However, the limited set of code samples each tool provides and the lack of metadata stating the intent of each test make it difficult to assess the strengths and limitations of these tools. In this paper, we present the MPI B**U**GS I**N**ITIATIVE, a complete collection of MPI codes to assess the status of MPI verification tools. We introduce a classification of MPI errors and provide correct and incorrect codes covering many MPI features and our categorization of errors. The resulting suite comprises 1,668 codes, each coming with a well-formatted header that clarifies the intent of each code and specifies how to execute and evaluate it. We evaluated the completeness of the MPI B**U**GS I**N**ITIATIVE against eight state-of-the-art MPI verification tools.

**Index Terms**—Verification, MPI, Benchmarks, Tools

I. INTRODUCTION

In the recent past, the vast majority of MPI applications were exhibiting rigid communication patterns and deterministic executions, to ensure both maximal performance and correctness. The focus of programmers was solely on the application performance, as application correctness was simple to test. As modern computing facilities reach tremendous dimensions, it becomes near to impossible to ensure perfectly stable and homogeneous hardware conditions, even over shorter execution time spans. Nowadays, large MPI applications must cope with variations in the environment through dynamic and non-deterministic execution patterns. As a result, the correctness of MPI programs of increasing complexity and size becomes as challenging and important as achieving the best performance [1].

MPI programs can exhibit many types of errors, that can be either classical synchronization errors (leading to deadlocks and data races) or more specific, such as mismatches between the parameters of corresponding MPI calls (data type or root of collective communications). Some MPI calls also introduce specific restrictions. For example, collective operations must be called in the same order by all processes, resource handlers should be freed appropriately, and remote memory access (RMA) fences must be correctly paired. Some potential MPI faults are more subtle, depending on obscure conditions. For example, two concurrent blocking sends from A to B and from B to A may or may not result in a deadlock depending on whether the data fits in the system buffers. MPI portability introduces another set of challenges, where a given application can fail only with some specific MPI implementations.

Many tools have been proposed in the literature to detect errors in MPI programs, leveraging diverse approaches such as static analysis [2]–[4], dynamic analysis [5]–[9], or symbolic analysis [10]–[13]. Some of these approaches are better suited to detect some classes of errors, and authors may further specialize their tool to a subset of the potential errors. This situation makes it very difficult to evaluate the proposed tools, both for the users wanting to select the tool fitting their needs, but also for the authors wanting their tool to meet users’ needs. One could rely on the test suites provided by each tool, but the lack of metadata often obfuscates the intent of each test. It is thus hard to judge whether a given sample collection properly covers the possible errors or is merely a set of redundant tests for a very specific error class. In this paper, we present the MPI B**U**GS I**N**ITIATIVE (MBI), a systematic and practical methodology to assess the status of MPI verification tools. This work makes the following contributions:

- We introduce a new classification of MPI errors depending on their root cause.
- We propose a collection of codes covering the core features of MPI (point-to-point, collectives, etc.) and more advanced features, such as RMA. We provide both correct and incorrect codes to cover our error classification;
- We use our methodology to assess and compare eight state-of-the-art verification tools from the literature.

The rest of the paper is organized as follows. Section [II] discusses related work on existing MPI test suites and MPI tools comparison. Section [III] describes our methodology, centered around a classification of MPI errors and features. Section [IV] details the corresponding suite of MPI sample codes. Section [V] uses this methodology on existing verification tools while Section [VI] summarizes our findings and future work.

II. RELATED WORK

Assessing the quality of the MPI runtime implementations is a significant concern for decades, resulting in countless tools and benchmarks on the Internet. Most of the works described in the scientific literature focus on the performance of MPI implementations [14], or a subset of features [15], [16]. Thoroughly testing the correctness and standards conformance
of the MPI implementations is an engineering challenge of its own [17]. On the application side, many tracing and profiling tools have been proposed. Several surveys propose a qualitative assessment of such MPI profilers and debuggers, through an empirical evaluation of the graphical interface, the documentation, the usefulness of the provided feedback, etc [18]–[20]. Our work in contrast aims at constituting an automated test suite providing a quantitative evaluation of correctness assessment tools.

The Run-Time Error Detection suite (RTED – [21]) is very relevant, even if dated, to our work (the code samples can only be found from the Internet Archive project). It aims at proposing a quantitative evaluation of the runtime feedback to programming errors in several contexts. The authors gathered ten thousand code samples, organized in four suites containing serial, MPI, OpenMP, or UPC codes. The MPI suite proposes 1,942 code samples (in C, C++, or Fortran 90) falling into 10 categories: buffer out of bounds, buffer overlap, data type errors, rank errors, other argument errors, wrong order of MPI calls, negative message length, deadlocks, race conditions, implementation-dependent errors (such as potential deadlocks and race conditions). Each code contains exactly one described error, but no correct code is provided. Surprisingly, this work was almost never referenced in the context of MPI correctness. To the best of our knowledge, the only references to RTED in a context including MPI seems to be [22], a survey misrepresenting RTED as being limited to OpenMP.

Our goals are similar but not perfectly aligned with the ones of the RTED benchmark. First, RTED is strongly focused on the quality of the produced error diagnosis while we are more interested in quantifying the error detection ability of the tools. The RTED harness does not report the tests for which the tool fails to produce a diagnosis, hiding the fact that some tools only support a small subset of MPI. Since RTED does not contain any correct code, it is also unable to evaluate whether a given tool tends to diagnose errors in correct codes. Second, the chosen error categories also denote a differing focus. Some of the RTED categories target the MPI runtime and check the buffer and memory handling or enforce that no message length is negative. Issues requiring a global view (deadlocks and race conditions) are badly represented in RTED. Third, RTED exhibits a very strong bias toward dynamic analysis. “The tests were written so that the information needed to detect the error is not available at compile-time” [21 p3], deliberately defeating static and symbolic analysis. Our work does not have such a methodological bias and was successfully used to evaluate tools relying on static, dynamic, or symbolic analysis.

In [23], the authors present a benchmark to evaluate the ability of general-purpose model checkers to find deadlocks in MPI programs. [13] is used to automatically extract models from the considered MPI programs. Mutation techniques [24], [25] are used to generate several thousands of models by injecting artificial errors into the 10 considered MPI applications, and the resulting models are translated in the formalism of the tested model checkers (PAT, FDR, Spin, PRISM, and NuSMV). The impressive amount of models included in this benchmark is hindered by the fact that the redundancy between these models is not evaluated. Besides, this collection seems to be limited to point-to-point MPI communications only.

MPI verification tools are usually evaluated separately, without being compared to the literature. Hermes [11] is an exception, as the authors experimentally compared their tool to several competing solutions (ISP [6], Mopper [7], Aislinn [5], and CIVL [10]). This study is unfortunately limited to the detection of deadlocks in MPI programs.

MPI-CorrBench [26] is a recent MPI benchmark suite containing 510 small-scale programs and 3 mini-apps with errors. The proposed programs fall in four categories: correct code, erroneous arguments, erroneous program flow, and mismatching arguments across communicator. This benchmarks are used to compare four tools from the literature (MUST, ITAC, MPI-Check and PARCOACH). The main differences with the MPI B\textit{UGS INITIATIVE} is that our error categorization contains more kind of errors (e.g. covering message races, resource leaks and concurrency issues), and that we evaluate eight tools, but the MBI does not contain tests of the size of a mini-app. As a result, the MPI-CorrBench and MBI efforts are very complementary.

We believe that the MPI B\textit{UGS INITIATIVE} will be highly beneficial to the potential users and tool authors targetting. This effort results from the collaboration of two unrelated teams developing such tools, and we reported several issues found through our work to the authors of the other tools. We hope that others will join this effort in the future.

III. METHODOLOGY

The MBI main goal is to measure the qualitative and quantitative performance of MPI verification tools in a reproducible and automatic way. With that goal in mind, we first identify errors that can arise in MPI programs and classify them following the errors taxonomy described in [27]. To automate the evaluation and ensure our benchmark suite is representative of real-world applications, we annotate all programs with the expected error, if any, and feature labels.

For each tool, we provide the number of errors correctly reported (TP), missed (FN), incorrectly reported (FP) and the number of programs correctly detected as error-free (TN). We also compute five standard metrics that define tools performance [28], [29]: Recall, Specificity, Precision, Accuracy, and F1 score. Recall is the ratio of true positives out of the total number of correctly and incorrectly reported errors while Specificity gives the ratio of true negatives out of the total
number of true negatives and false positives. The precision metric is the ratio of true positives out of the total number of errors reported. Accuracy measures the tool ability to correctly report out of all positive and false reports. Finally, the F1 score corresponds to the harmonic mean of precision and recall. In addition to these standard metrics, we define two new metrics to evaluate tools ability to draw a diagnostic on codes (Conclusiveness) and to compile codes (Coverage).

A. Feature Labels

We define 7 feature labels representing the way MPI processes exchange messages. Each label is either set to Yes: use of the feature, or Lacking: the feature is missing. The list of all feature labels is given in Table I (first three columns) and a full description of each one is detailed below. Note that a code can have multiple features.

1) Point-to-point: base calls and nonblocking: A point-to-point communication involves two MPI processes. It can be either blocking (i.e., the call returns when the resources of the communication can be reused), referred as base calls, or nonblocking (i.e., the call returns as soon as it can), referred as nonblocking. An MPI nonblocking operation is composed of two procedure calls: an initialization of the form MPI_I<operation> (e.g., MPI_Isend) and a completion (MPI_Wait or MPI_Test). Between these two operations, the data buffer is in a vulnerable state. A misuse of blocking and nonblocking point-to-point communications includes unbalanced communications (e.g., a send without a corresponding receive operation) and the use of invalid arguments. When using nonblocking point-to-point communication, an error can also occur if a completion call is missing, the buffer involved in the communication is modified before the operation is completed or if requests are not correctly used.

2) Point-to-point: persistent: Persistent communication is composed of four procedure calls. The first procedure initiates the communication (e.g., MPI_Send_init). The second procedure starts the communication (e.g., MPI_Start). The third and fourth procedures respectively complete and free the operation. A persistent communication is misused when called with invalid arguments, if the completion operation is missing or if the buffer involved in the communication is modified between the start and the completion calls.

3) Collective: base calls and nonblocking: A collective is a communication that involves all processes in a communicator. These labels are restricted to usual collectives communication only (e.g., MPI_Bcast, MPI_Bcast, MPI_Ireduce). The MPI specification requires that all processes of a communicator have the same sequence of blocking and nonblocking collectives. These operations are incorrect if communication buffers overlap, if all processes in a communicator do not call the same collectives in the same order, or if collectives are called with incompatible or invalid arguments. Note that

<table>
<thead>
<tr>
<th>MPI Feature Label</th>
<th>Description</th>
<th>Number of codes using the label</th>
</tr>
</thead>
<tbody>
<tr>
<td>P2P</td>
<td>Use of blocking point-to-point communication</td>
<td># Incorrect codes # Correct codes</td>
</tr>
<tr>
<td></td>
<td>Use of nonblocking point-to-point communication</td>
<td>132 14</td>
</tr>
<tr>
<td></td>
<td>Use of point-to-point persistent communications</td>
<td>65 10</td>
</tr>
<tr>
<td>COLL</td>
<td>Use of blocking collective communication</td>
<td>542 466</td>
</tr>
<tr>
<td></td>
<td>Use of nonblocking collective communication</td>
<td>529 480</td>
</tr>
<tr>
<td></td>
<td>Use of resource function (e.g., communicators, datatypes)</td>
<td>102 32</td>
</tr>
<tr>
<td>RMA</td>
<td>Use of Remote Memory Access</td>
<td>42 3</td>
</tr>
</tbody>
</table>

TABLE I: List of MPI feature labels. The two last columns give the number of correct and incorrect programs using the labels (codes may use several labels). P2P and COLL respectively stand for point-to-point and collective.

Fig. 1: Examples of different erroneous situations.
it is not allowed to match a blocking collective with its nonblocking counterpart; such situation is erroneous.

4) Collective: tools: This label comprises communicator and group management operations (e.g., MPI_Comm_create/free), topology creation operations like MPI_Cart_create that virtually organize processes in a multi dimensional grid, and datatypes and operators creation operations (e.g., MPI_Op_create to create operators for use in reduce functions). These operations must be called by all processes in the involved communicator otherwise a deadlock can occur. Furthermore, these operations are incorrect in case of improper construction and/or destruction of the MPI resource or if they are called with invalid arguments.

5) RMA: The Remote Memory Access (RMA) allows processes to expose a part of their memory (called window) in order to perform one-sided communications (e.g., MPI_Get). These communications are performed inside an epoch to ensure synchronizations. MPI RMA defines two kind of synchronization: active synchronization where the target takes part in the epoch creation (e.g., with MPI_Win_fence) and passive synchronization (e.g., with MPI_Win_lock and MPI_Win_unlock) where the target does not take part of the epoch creation. A misuse of RMA communication includes wrong RMA initialization/destruction operation usage (e.g., if MPI_Win_create is not called by all processes), a concurrency in memory accesses inside an epoch or a one-sided communication called with invalid arguments (e.g., if the target memory that is not part of the window).

B. Error Labels

Many errors can occur in a MPI program. Based on what was proposed in previous work [21], [27], we define 8 types of errors that can occur in a MPI program depending on the root cause: Invalid Parameter, Resource Leak, Request Lifecycle, Local Concurrency, Message Race, Parameter Matching, Call Ordering and Global Concurrency. These errors are categorized according to the scope in which they manifest: single call, single process and multi-processes.

1) Errors in single calls: These errors are only related to local MPI functions and can be detected by only analyzing the parameters of a given MPI function.

a) Invalid Parameters: This category contains errors such as invalid root, communicator, operator, datatype, tag or buffer length. The use of invalid parameters in MPI functions is incorrect and is reported by the MPI runtime.

In Figure 1a processes call a reduce function with process 22 as root. If the program is launched with less than 23 processes, the root would be invalid. For this code, the MPI runtime reports the following message: MPI_ERR_ROOT: invalid root.

2) Errors local to a process: These errors often consist of an inconsistency between the local context of a process and the parameters to a given MPI call in that process. Detecting them thus requires analysis of local process information.

a) Resource Leak: Any improper destruction of MPI resources (e.g., datatype, request, communicators) leads to a resource leaking. An example, the code snippet in Figure 1g constructs OP_COUNT MPI operators without freeing them.

b) Request Lifecycle: Request lifecycle is used for a missing wait or start function. Figure 1h shows a nonblocking reduce function that does not have a MPI_Wait associated.

c) Local Concurrency: A local concurrency occurs when a process accesses a memory region that is being read or written. This type of error is easy to produce with nonblocking and one-sided communication. For RMA operations, we consider concurrency errors inside an epoch and within a process. Figure 1i gives an example of a local memory consistency error within an epoch: Two operations are accessing variable buf, the Put operation reads buf while a store writes on buf.

3) Multi-processes errors: The next four errors result from multiple processes of the application, either local to a given communicator or globally.

a) Message Race: The use of wildcard receive calls can lead to nondeterministic matching with potential senders at runtime. An example is presented in Figure 1a. In this code, a deadlock arises if P0 receives from P2 first. We label these situations as message races.

b) Parameter Matching: Parameter matching corresponds to MPI calls matched with incompatible arguments. This happens for example when each rank gives its ID as root in a broadcast function as illustrated in Figure 1c. This code results either in a numerical instability or a deadlock, depending on the MPI implementation.

c) Call Ordering: Different scenarios can lead to a call mismatch: Any pattern causing a cyclic dependency (e.g., send-receive cycle) and a point-to-point or collective mismatch.

d) Global Concurrency: Global concurrency occurs when two or more processes access the same memory region and at least one access is a write. Such errors are produced with RMA operations inside an epoch and between processes. Figure 1g shows an example of two conflicting MPI_Put operations. Processes 0 and 2 access the same window buffer X, located on process 1.

IV. THE MPI BUGS INITIATIVE

We built the MPI BUGS INITIATIVE to cover all errors and features categorization described in the previous section. Particular attention was paid to ensure the suite is representative and complete.

A. Benchmark Description

All codes in MBI are automatically generated from Python scripts to ensure a systematic coverage of the errors and features. Our benchmark contains 1,668 original programs. 986 programs have errors and 682 are known to be error-free. Note that error-free programs are important for false
TABLE II: Errors classification. Numbers indicate the number of codes with the feature and the error. The last row shows the number of correct codes with each feature (a code can have multiple features).

## B. Features and Errors Coverage

As mentioned in section [III-B], the occurrence of an error may depend on several parameters including the MPI implementation, the number of processes, the system buffering and the program input data. We associate each code in the benchmark to one test. A test corresponds to an execution command line with specific parameters including the number of processes. Table [I] gives the number of correct and incorrect programs using each feature (a program can have multiple feature labels) and Table [II] shows the feature usage among all programs using each feature (a program can have multiple features). The last row of table [II] depicts the total number of correct programs and incorrect programs per error. It is worth mentioning that some features are irrelevant to some errors (e.g., RMA operations cannot produce a Request Lifecycle error). It may be observed that all MPI features are represented in the benchmark with a predominance of basic collectives and point-to-point operations which correspond to the most used features in HPC applications [30].

### V. TOOLS COMPARISON

We use the MBI to evaluate Aislinn (v3.12), CIVL (v1.20), ISP (v0.3.1), ITAC [31] (v2021.3), Mc SimGrid [9] (v3.28), MPI-SV [13] (v1), MUST (v1.6) and PARCOACH (v1.2) as they are active projects, available and use different techniques.

Aislinn focuses on deadlock detection caused by run-time scheduling problem among operations. To do so, it realizes a symbolic execution with Partial Order Techniques. Aislinn supports both zero and infinite buffering modes. CIVL combines symbolic execution and model checking to detect communication deadlocks. It can detect data races and assertion violations but does not support nonblocking operations. Like CIVL, MPI-SV uses symbolic execution and model checking to detect communication deadlocks in MPI programs. ISP checks if a program satisfies a given property (e.g., liveness, communication determinism) by considering all possible executions. Like all model checkers, it faces a state space explosion problem. Mc SimGrid is a model checker integrated to SimGrid, a framework mostly dedicated to predicting the performance of distributed applications. It explores all the possible execution paths of an MPI application, starting from an initial application configuration with a fixed set of inputs.

Mc SimGrid verifies safety properties, liveness properties, and other properties such as communication determinism. MUST is the successor of Marmot [32] and Umpire [33]. It intercepts all MPI operations to perform online checking. It is based on GTI (generic tool infrastructure) and can detect multiple errors like deadlocks, type mismatches or resource leaking. Intel Trace Analyzer and Collector (ITAC) uses a similar approach to MUST. It is implemented as a library that performs error detection at runtime and records error reports for later analysis. PARallel COntrOol flow Anomaly CHecker (PARCOACH) combines a static analysis with a code instrumentation to detect misuse of MPI collectives [34] as well as nonblocking and persistent communications [3]. Although it uses a precise data- and control-flow interprocedural analysis to pinpoint root cause problems, it may lead to many false positives. In this work we only consider the PARCOACH static phase which is implemented as a LLVM pass.

### A. Experimentation Setup

The experiments were performed in a Docker image with Ubuntu version 20.04 containing all tools dependencies, except for Aislinn which was run with Ubuntu 18.04 due to dependency issues in the newer Ubuntu version and MPI-SV which was run with Ubuntu 14.04.6 (we use the docker image provided by the authors). All tests use at most 6 processes to produce the expected errors. The use of Docker facilitates the benchmark modifications and the installation of the tools we have selected. All results were obtained with MPICH v3.3.2.
<table>
<thead>
<tr>
<th>Tool</th>
<th>Coverage</th>
<th>Conclusiveness</th>
<th>Recall (R)</th>
<th>Precision (P)</th>
<th>F1 Score</th>
<th>Overall accuracy</th>
</tr>
</thead>
<tbody>
<tr>
<td>Aislinn</td>
<td>0.4844</td>
<td>0.4754</td>
<td>1.0000</td>
<td>0.9052</td>
<td>0.8942</td>
<td>0.4723</td>
</tr>
<tr>
<td>CIVL</td>
<td>0.223</td>
<td>0.1703</td>
<td>0.9225</td>
<td>0.3600</td>
<td>0.9398</td>
<td>0.1661</td>
</tr>
<tr>
<td>PARCOACH</td>
<td>0.3741</td>
<td>0.3431</td>
<td>0.9784</td>
<td>0.3152</td>
<td>0.9683</td>
<td>0.1817</td>
</tr>
<tr>
<td>Mc SimGrid</td>
<td>0.1996</td>
<td>0.1946</td>
<td>0.9985</td>
<td>0.9478</td>
<td>0.9989</td>
<td>0.9634</td>
</tr>
<tr>
<td>MPI-SV</td>
<td>0.3431</td>
<td>0.3431</td>
<td>0.9449</td>
<td>0.4449</td>
<td>0.5439</td>
<td>0.1655</td>
</tr>
</tbody>
</table>

**TABLE V: Results, Metrics and Abbreviations used. Metrics do not account for codes leading to a tool error.**

One big challenge is to automate the evaluation and comparison of tools that use different techniques and outputs. To address this issue, we analyze the output of each tool independently and we have developed a Python script that associates messages reported by the tools with their errors categorization (e.g., a tool can state an error in many different ways but still be understandable by a user). More specifically, a compiler compiles each tool except CIVL which is distributed in an executable form. Each program in the MBI is then compiled and executed with specific parameters as defined in programs header. To deal with time out, we limit the execution of each test at 5 minutes. This is a reasonable threshold as our tests do not take much time. All outputs are registered and analyzed by the runner; it searches for particular keywords specific to each tool. For instance, the message "Fatal error in PMPI_Cart_get: Invalid topology" from ISP is labelled with Invalid Parameter and any warning emitted by PARCOACH is considered as a Call Matching error.

### B. Qualitative and Performance Evaluation

Table III shows the results of each tool on all tests per error category. For each error type, we report the number of Build errors (i.e., number of codes that did not compile), Runtime
errors (i.e., number of codes that did not execute), the number of False Negative (the tool did not detect the error) and the number of True Positive (the tool detected the expected error). For correct codes, we report the number of Build errors and Runtime errors but also the number of False Positive (the tool reported an error on a correct code) and True Negative (the tool detected no error on a correct code). This allows to pinpoint specific features not supported by tools and highlight what errors a given tool can detect. In the table, results in bold indicate which tool has the best results for a type of error. The Errors columns of table [IV] regroup the number of compilation errors (Build), Timeouts and runtime errors (failure). The Results columns gather the total number of True positive (TP), False negative (FN), False positive (FP), and True negative (TN) per tool. The last row of the table depicts results an ideal tool would have. Basically, an ideal tool should have no error, false positive or false negative and detect all correct tests as true negatives and all incorrect tests as true positives. Table [V] also gives the Coverage, Conclusiveness, Recall, Specificity, Precision, F1 Score and Overall Accuracy results. How to compute these metrics is detailed in Table [V].

The first thing to notice is how hard it is to cover everything. Actually, no tool is able to detect all errors in the MBI programs and they all return false positives or negatives. Call ordering is the most commonly detected error type, not necessarily because it is the easiest, but certainly because it is the most common result of a MPI feature misuse. ITAC is the best performing tool with the highest overall accuracy, followed closely by MUST. ITAC and MUST both detect a wide range of errors and outperform on several types of errors: ITAC has the best results for correct execution, invalid parameter and call ordering while MUST is the best to detect resource leak and parameter matching. Despite achieving well on some error types, MUST appears to be bad on message races and local and global concurrency and ITAC has difficulties to find resource leak and global concurrency errors. Overall, table [III] recognizes a lack of RMA support (responsible of global concurrency) in all tools which could be something to improve. Mc SimGrid and ISP seem to be a good compromise with a few number of compilation and runtime errors and a large detection of many kind of errors. They fail on less than 1% of the tests. ISP does well on local concurrency detection and Mc SimGrid is the best on request lifecycle and message race. Aislinn reports about 46% of errors, detects 44% of correct tests and fails on 52% of codes. Few features are supported by CIVL, MPI-SV and PARCOACH. CIVL syntactic analysis returns a compilation failure on 78% of the tests. As it is focused on collective mismatch detection, PARCOACH returns a lot of false negatives and few true negatives. It fails on 57% and is able to detect 22% of errors. Note that recent work from [2] on point-to-point and persistent operations are not integrated to the latest version of the tool yet. MPI-SV detects 12% of errors and 27% of correct codes and fails on 63% of the tests. These results are related to the use of the multi-threaded library for MPI-1 called AzequiaMPI [35]. All results are available on the MBI website with meta-data on the tests and links to every test execution log. Our goal is to provide a precise feedback to help developers improve their tools.

The tools capacity to cover many errors is strongly related to the precision of their feedback. Indeed, Table [III] is built using a precise study of the messages returned by all tools. Aislinn and MUST both generate html outputs with execution graphs. On the opposite, the other tools require more effort to understand what is detected. We plan to work with tools developers in order to consolidate our study. To begin, we already report issues we found to tools developers. We also reported an error related to asynchronous collectives in MPICH. Beyond being able to detect errors, a tool should be capable of helping the developer to correct programs quickly. Experience has shown that few tools can precisely pinpoint what caused an error.

Our evaluation tends to reveal how user-friendly and easy to use the tools are. MUST is one of the easiest tools to use: a code is compiled with an usual compiler and launched with a single command line (mustrun). CIVL follows a comparable workflow, directly working on the source code. The other tools require a specific compiling pass and a run-time execution. Even if this isn’t an issue while performing over a single file, it may harden the task of testing bigger projects.

**VI. CONCLUSION**

In this paper, we present the MPI B U G S I N I T I A T I V E, an MPI benchmark suite for the evaluation of MPI bug-finding and verification tools. We propose a new classification of MPI errors based on their root causes. Our benchmark provides both correct and incorrect code samples to cover this classification. Each code comes with a well-formatted header describing its intent and specifying how to test it. We used our benchmark on eight major state-of-the-art MPI verification tools: Aislinn, CIVL, ISP, ITAC, Mc SimGrid, MPI-SV, MUST, and PARCOACH. The evaluation compares the tools in terms of error coverage. Our results show that no tool is currently able to support all MPI features and detect all classes of errors. In our findings, ITAC achieves the best scores on the overall accuracy metric. The code samples and tools evaluated in this work have been dockerized with our test harness to improve the reproducibility of our findings. We plan to integrate more tools in our initiative and organize an MPI verification tools contest to stimulate tools development. We hope that the MPI B U G S I N I T I A T I V E will foster the verification and bug-finding tools that the users need to tame the application complexity induced by the large-scale and dynamic modern platforms. The MPI B U G S I N I T I A T I V E is an ongoing effort to build a comprehensive correctness benchmark suite and can be extended in many ways. First, we will add missing MPI features such as MPI IO and extend our errors categorization with errors depending on the buffer mode. Then, we intend to add new codes to further improve our coverage of features and errors. This could be achieved by using mutants or machine learning techniques. Finally, we plan to add larger codes to evaluate the tools scalability, either through larger synthetic codes or through a collection of real bugs in full-scale applications.
REFERENCES


APPENDIX

A. Software availability and dependencies

The MPI Bugs Initiative (MBI) is available on Gitlab at [https://gitlab.com/MpiBugsInitiative](https://gitlab.com/MpiBugsInitiative). The source code of all evaluated tools is available in the MBI repository, that is self contained. No additional files are needed beside of the Ubuntu online repositories that are used automatically.

<table>
<thead>
<tr>
<th>Tool</th>
<th>Version</th>
<th>Compiler</th>
<th>Docker image</th>
</tr>
</thead>
<tbody>
<tr>
<td>Aislinn</td>
<td>v3.12</td>
<td>GCC 7.4.0</td>
<td>ubuntu:18.04</td>
</tr>
<tr>
<td>CIVL</td>
<td>v1.20</td>
<td>used with JDK-14</td>
<td>MBI (ubuntu:20.04)</td>
</tr>
<tr>
<td>ISP</td>
<td>0.3.1</td>
<td>GCC 10.2.0</td>
<td>MBI (ubuntu:20.04)</td>
</tr>
<tr>
<td>ITAC</td>
<td>2021.3</td>
<td>2021.3</td>
<td>MBI (ubuntu:20.04)</td>
</tr>
<tr>
<td>Mc SimGrid</td>
<td>v3.28</td>
<td>GCC 10.2.0</td>
<td>MBI (ubuntu:20.04)</td>
</tr>
<tr>
<td>MPI-SV</td>
<td>v1</td>
<td>GCC 4.8.4</td>
<td>MPI-SV (ubuntu:14.04)</td>
</tr>
<tr>
<td>MUST</td>
<td>v1.6</td>
<td>GCC 10.2.0</td>
<td>MBI (ubuntu:20.04)</td>
</tr>
<tr>
<td>PARCOACH</td>
<td>v1.2</td>
<td>LLVM 9</td>
<td>MBI (ubuntu:20.04)</td>
</tr>
</tbody>
</table>

TABLE VI: Tools information: version, compiler and Docker image used.

B. Installation

We use Docker to facilitate our benchmark modifications and the installation of the tools we have selected. A user can launch all tests outside the docker image by using the "./test-all" command, that runs all steps described below.

The MBI experiments were performed in a Docker image with Ubuntu version 20.04 containing all tools dependencies, except for Aislinn which was run with Ubuntu version 18.04 due to dependency issues in the newer Ubuntu version and MPI-SV which was run in the docker image provided by the authors. A user can create the MBI docker image from the provided Dockerfile as follows:

```
docker build -f Dockerfile -t mbi:latest .
docker run -it mbi bash
```

Once inside the docker, the /MBI/MBI.py script provides a centralized interface to all tool-specific scripts (located under /MBI/scripts/tools/<tool>.py). It handles both the data provenance (producing execution logs for all tools) and the data analysis (producing figures out of the logs)

C. Data provenance

The source code of all tools are included in the Docker image, and they are compiled on need. The binaries are persistent out of the Docker environment, as a cache mechanism.

The test cases are generated using the following command:

```
python3 ./MBI.py -c generate
```

One can either run the tests for all tools, or chose a specific tool as follows:

```
python3 ./MBI.py -c run
python3 ./MBI.py -c run -x <tool>
```

All logs are produced under /MBI/logs/<tool>, that is persistent out of the Docker. In each directory, the following files are produced for the data analysis:

- `test_name.txt`: that contains the tool output for that test
- `test_name.elapsed`: that gives the wallclock time

In addition, a `test_name.md5sum` file is used to detect changes in the test codes, and cache the test results when the code is unmodified.

D. Data analysis

Once all logs are in cache, the LaTeX tables included in this article are regenerated as follows:

```
python3 ./MBI.py -c latex
```

This is an error-prone component, and we manually checked the results on all generated codes, also comparing the observed outcomes of all bug-finding tools.

A web dashboard can be generated to explore the logs in cache as follows.

```
python3 ./MBI.py -c html
```

This is useful to debug the tool-specific scripts that parse the textual output of that tool, i.e. the component in charge of categorizing a given run as either as 'True Positive', 'False Negative' and so on. This dashboard provides two views presented in Figure 2. The upper part gives a quick glance on the categorization of each tool and test code (using colored icons), while the lower part allows to see the detail of all logs. This tool is only described in this reproducibility section, as it is meant as an internal tool to ensure the quality of the tool-specific parsers.

E. Continuous Integration

We rely on GitLab Continuous Integration features to enforce the reproducibility of the provided tooling. All results can be visualized at [https://mpibugsinitiative.gitlab.io/](https://mpibugsinitiative.gitlab.io/) MpiBugsInitiative/ MPI-SV and ITAC are not included in this dashboard, because of a technical difficulty. They fail with a SIGILL error when executed in the docker-in-docker settings that is mandated gitlab-ci. They must be run manually to produce the logs.

Fig. 2: Screenshot of the MBI internal dashboard.

- `test_name.txt`: that contains the tool output for that test
- `test_name.elapsed`: that gives the wallclock time

In addition, a `test_name.md5sum` file is used to detect changes in the test codes, and cache the test results when the code is unmodified.