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Fast image deconvolution for enhancement of the resolution in the video rate terahertz imaging

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Abstract—A fast image deconvolution algorithm is used to demonstrate the resolution enhancement of video rate camera acquired Terahertz images. Our algorithm is based on variable splitting technique with the use of a family of sparsity inducing regularizers for the first time in an image deconvolution application, it is also suitable for practical applications in industry with computationally constrained conditions. The results of the proposed process provide substantial enhancement on the quality and resolution of THz images.

I. INTRODUCTION

TERAHERTZ (THz) imaging has been developing very fast recently. Among various imaging techniques, camera technology has its advantages in terms of speed, bandwidth, and ease of use. I2S TZcam camera is based on CEA-LETI 320×240 antenna-coupled bolometer array and has demonstrated state-of-the-art performances for real-time imaging at 0.1–5 THz [1–2]. However, the resolution of the images is often limited by the characteristics of the material traversed as well as by the wavelength of the THz illumination.

Many research works are devoted to the resolution enhancement in the far field of THz imaging through deconvolution techniques [3], which is a widely studied and challenging research area in the field of image processing.

In this work, we propose a new fast image deconvolution algorithm using approximated proximal operators. It combines the idea of variable splitting [4] with new sparsity inducing regularizers. For a THz imaging system, the image processing can be mathematically modeled in the matrix formation by reconstructing an image x from an indirect blurred and noisy observation y :

$$y = Hx + n \quad (1)$$

where H denotes a known PSF in matrix form and n additive Gaussian noise with zero mean and known variance σ^2 . A simple and common approach to solve the problem is using regularization methods i.e., by solving the following optimization problem:

$$\arg \min \frac{\mu}{2} \|Hx - y\|^2 + \varphi(Dx) \quad (2)$$

In our case D , denotes the discrete gradient operator. The first term of the equation measures the closeness of solution to the observation y , it is known as *data fidelity* term. The second term $\varphi(u)$, the *regularizer*, enforces a prior knowledge about x into the solution.

II. PROPOSED METHOD AND APPROACH

In this section, we will briefly explain the technique to minimize the optimization problem of (2). Here we briefly show the implementation of variable splitting. Variable

splitting is a very simple procedure that consists of creating a new variable, say u , to serve as the argument of $\varphi(\cdot)$ under the constraint that $u = Dx$. The idea is to consider the constrained problem:

$$\arg \min_{x,u} \frac{\mu}{2} \|Hx - y\|^2 + \varphi(u) \quad s.t \quad u = Dx \quad (3)$$

Given the constraint, it must be that $u = Dx$, so the solution to equations (3) and (2) must be the same or very close. In order to enforce the constraint, we will add an additional term to the cost function that penalizes large differences between u and Dx . This then results in the unconstrained optimization problem given by:

$$\arg \min_{x,u} \frac{\mu}{2} \|Hx - y\|^2 + \varphi(u) + \frac{\beta}{2} \|Dx - u\|^2 \quad (4)$$

where β is a constant that controls the gain of the penalty term. It also enforces the difference between Dx and u to be as small as possible.

The problem formulated in the form of Eq. (3) can be solved by an alternating minimization scheme, i.e., solving two sub-problems iteratively:

$$(S1) \arg \min_u \varphi(u) + \frac{\beta}{2} \|Dx - u\|^2 \quad (5)$$

$$(S2) \arg \min_x \frac{\mu}{2} \|Hx - y\|^2 + \frac{\beta}{2} \|Dx - u\|^2 \quad (6)$$

An advantage of this formulations is that Fast-Fourier Transform can be used to solve (6) to reduce computational complexity.

III. GENERAL FRAMEWORK AND ALGORITHM

Our algorithm allows the use of multiple regularizers as formulated below:

$$\varphi_q^p(x) = \begin{cases} \frac{1}{q} (1 - (|x|^p + 1)^{-q}) & q \neq 0 \\ \log_e(|x|^p + 1) & q = 0 \end{cases} \quad (7)$$

Their approximate proximal operators of (7) are provided as shrinkage/thresholding operators [5]:

$$\text{prox}_{\frac{\varphi_q^p}{\beta}} = \begin{cases} (1 - \frac{p}{\beta} (\frac{|u|^{p-2}}{(|u|^p + 1)^{q+1}}))_+ u & , |u| > \eta_{1/\beta} \\ 0 & , \text{otherwise} \end{cases} \quad (8)$$

Here $(x)_+$ denotes the positive part of x . As shown by this equation, it is computed by a simple closed-form expression for values bigger than $\eta_{1/\beta}$ and set to zero if smaller. Proximal

operators work under extremely general conditions and they are fast which is suitable in industry with limited computation capability.

Depending on the value of p and q , equation (7) defines a potential function, each function has its own characteristic and can be used as prior information in second term of equation (2). In Fig.1 we have depicted various forms of $\varphi_q^p(x)$.

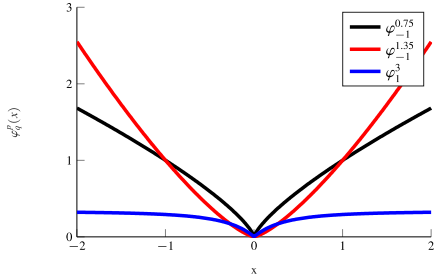


Fig. 1: Potential function for different values of p and q .

We now give the overall algorithm using the general framework for the sub-problem (S1). As outlined in Algorithm 1 below, we minimize Eq. (4) by solving the u and x sub-problems separately until the algorithm converges. We keep β constant ($\beta = 256$) which makes our algorithm simpler and reduces computational complexity.

In step 2 of the algorithm, the solution of subproblem (S1) of equations (5) is calculated using the approximate proximal operator of equation (8).

On step 3 the u obtained from step 2 is used to calculate the x of Sub problem (S2) of equation (6). This process is repeated until the algorithm is converged.

Algorithm 1: Image deconvolution using Approximate Proximal Operators

Input: initialize \mathbf{x} , \mathbf{H} , $\mu > 0, \beta, i = 0, j = 0$
1: **while** not converged **do**
2: Compute \mathbf{u}_j according to (5) for fixed \mathbf{x} ;
3: Compute \mathbf{x}_j using \mathbf{u}_j according to (6) ;
4: Compute $Cost(j)$;
5: $j \leftarrow j + 1$
6: **end while**
7: return \mathbf{x}_j ;
8: return $Cost$;

IV. RESULTS

We begin by conducting a numerical experiment to quantify the loss in accuracy by using approximated Proximal Operators for image deconvolution using lena and camera man images. The solution of (4) is computed by two methods: the exact solution, as proposed in [6] and its approximation in (8) for some $\mathcal{L}_p = \varphi_{-1}^p(x)$ quasi-norms. We note that the approach of [6] has very high computational complexity in comparison to approximated Proximal Operators, not suitable for practical applications.

Since the difference cannot be assessed visually, In Table 1 we show the values of Mean Squared Error (MSE) for various values of p . The MSEs considered here are computed:

I) Between the approximated solution and the original image.

II) Between the exact solution and the original image.

The closeness of solutions demonstrates that the use of approximated thresholding operators is almost indistinguishable from exact solution.

ℓ_p	Lena		Cameraman	
	Exact	Approx	Exact	Approx
$\ell_{3/4}$	0.0024	0.0024	0.0035	0.0035
$\ell_{1/2}$	0.0025	0.0025	0.0036	0.0036
$\ell_{1/3}$	0.0027	0.0027	0.0041	0.0040

Table 1: Accuracy of approximation. The difference between approximated and exact solutions is negligible.

For a visual demonstration of deconvolution, we used various images at different frequencies acquired with TZcam of I2S. The results of deconvolution on THz images at 0.97 THz and 2.5 THz is shown in Fig. 1. The time of the experiment for 10 iterations is 54 milliseconds on C++ (CPU: Intel(R) Core i7 3.2 GHz). A significant enhancement can be visually assessed. In the enhanced images, shapes and lines can be distinguished easily and the noise level is reduced notably.

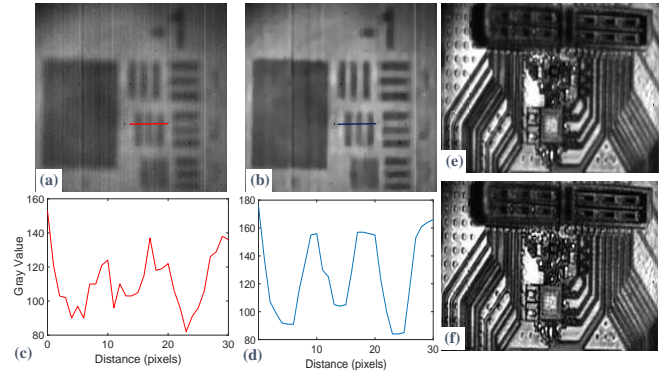


Fig. 1. (a) THz image of a 1951 USAF resolution test chart at 0.97 THz acquired with TZcam and x0.25 magnification lens. (b) Deconvolved image with $\varphi_{-1}^{0.7}$. (c) Plots of the Line Pairs pixel in grey values of the group-1 element 2 of the chart of original THz image, (d) deconvolved image. (e) Sample industrial application at 2.5THz. (f) Deconvolved image of (e) with φ_{-1}^1 .

V. SUMMARY

A fast deconvolution algorithm based on variable splitting technique with family of sparsity inducing regularizes was proposed and used on THz camera acquired images. The proposed method demonstrated notable enhancement of the resolution and the quality of THz images in various frequencies.

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