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# Training RNN Language Models on Uncertain ASR Hypotheses in Limited Data Scenarios

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## Abstract

Training domain-specific automatic speech recognition (ASR) systems requires a suitable amount of data comprising the target domain. In several scenarios, such as early development stages, privacy-critical applications, or under-resourced languages, only a limited amount of in-domain speech data and an even smaller amount of manual text transcriptions, if any, are available. This motivates the study of ASR language models (LMs) learned from a limited amount of in-domain speech data. Early works have attempted training of n-gram LMs from ASR N-best lists and lattices but training and adaptation of recurrent neural network (RNN) LMs from ASR transcripts has not received attention. In this work, we study training and adaptation of RNN LMs using alternate and uncertain ASR hypotheses embedded in ASR confusion networks obtained from target domain speech data. We explore different methods for training the RNN LMs to deal with the uncertain input sequences. The first method extends the cross-entropy objective into a Kullback–Leibler (KL) divergence based training loss, the second method formulates a training loss based on a hidden Markov model (HMM), and the third method performs training on paths sampled from the confusion networks. These methods are applied to limited data setups including telephone and meeting conversation datasets. Performance

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is evaluated under two settings wherein no manual transcriptions or a small amount of manual transcriptions are available to aid the training. Moreover, a model adaptation setting is also evaluated wherein the RNN LM is pre-trained on an out-of-domain conversational corpus. Overall the sampling method for training RNN LMs on ASR confusion networks performs the best, and results in up to 12% relative reduction in perplexity on the meeting dataset as compared to training on ASR 1-best hypotheses, without any manual transcriptions.

*Keywords:* automatic speech recognition; language models; recurrent neural networks; confusion networks

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## 1. Introduction

Automatic speech recognition (ASR) is now available as easy-to-integrate commercial APIs (Kim et al., 2019) as well as open-source platforms (Rizk, 2019). A typical commercial ASR solution is powered by an acoustic model  
5 (AM) and a language model (LM), which are trained on large amounts of speech data collected from end users and on large amounts of text data including the corresponding manual text transcriptions. Open-source ASR alternatives are backed by AMs and LMs trained on publicly contributed corpora of read speech or monologues instead (Ardila et al., 2020; Pratap et al., 2020). While AMs are  
10 portable across different application domains, such as travel, shopping, medical, etc., LMs that do not match the target domain result in a poor ASR performance. Hence, training or adaptation of LMs on in-domain data remains essential for application-specific ASR systems (Bellegarda, 2004).

Existing ASR LM adaptation approaches can be grouped into three overlapping  
15 categories; viz. (a) combination of out-of-domain and in-domain texts or LMs (Pusateri et al., 2019; Huang et al., 2020), (b) adaptation of LMs to in-domain text or features (Tam and Schultz, 2009; Deena et al., 2016; Gangireddy et al., 2016; Li et al., 2018), and (c) combination and optimization of multi-domain LMs to the target domain (Ballinger et al., 2010; Irie et al., 2018; Raju  
20 et al., 2018). Some of these approaches rely on offline training (Pusateri et al.,

2019; Huang et al., 2020; Deena et al., 2016; Irie et al., 2018), while others perform a dynamic adaptation during test (Tam and Schultz, 2009; Ballinger et al., 2010; Gangireddy et al., 2016; Li et al., 2018). The offline training approaches have been tried with training text comprising manually verified transcriptions of  
25 hundreds of hours of speech from the target domain and sometimes additional text from other domains. Such manually verified text resources are scarce or even unavailable for most languages or applications. Moreover, in several use cases, the amount of in-domain speech data may be limited too. This is the case for instance in the early development stages of a new application where  
30 data is elicited from developers or beta-testers, for privacy-critical applications where no data is collected from the end users, or for under-resourced languages where the amount of data collected from the end users increases slowly over time. Exploiting such limited data is therefore crucial. This motivates us to study training and adaptation of LMs from a limited amount (25 - 50 hours) of  
35 in-domain speech data.

Early works have demonstrated that ASR transcriptions of spoken utterances can be successfully used for adaptation of traditional n-gram LMs (Niesler and Willett, 2002; Bacchiani and Roark, 2003; Tur and Stolcke, 2007). Going beyond the 1-best ASR transcripts, prior works have used web search and re-  
40 trieval methods to augment LM training data (Langzhou Chen et al., 2003; Meng et al., 2010; Lecorvé et al., 2012), filtering of ASR transcripts based on confidence scores (Haznedaroglu and Arslan, 2014; Xie and Chen, 2013) and, more interestingly, training from ASR N-best lists and lattices (Bacchiani et al., 2006; Kuznetsov et al., 2016; Levit et al., 2018). Apart from these works on  
45 n-gram LMs, discriminative LMs have relied on ASR decoded hypotheses (Xu et al., 2009; Çelebi et al., 2012). However, training and adaptation of modern recurrent neural network (RNN) LMs from ASR transcripts has not received attention. The limited prior works along this direction have studied test time adaptation (Gangireddy et al., 2016; Li et al., 2018) or contextualisation (Deena  
50 et al., 2016) of RNN LMs based on 1-best ASR transcripts.

We explore training and adaptation of RNN LMs using alternate and uncer-

tain ASR hypotheses obtained from target domain speech data. ASR outputs in the form of lattices and confusion networks (aka sausages) (Xu et al., 2011) carry information on competing ASR hypotheses, and often contain alternate  
55 hypotheses which have lower error rates compared to the 1-best ASR transcript. Early works have shown their effectiveness in intent classification (Hakkani-Tür et al., 2006; Yang and Liu, 2015) and machine translation (Zhang and Kikui, 2006; Matusov et al., 2005) tasks. More recent works on these tasks have extended RNNs to ASR lattices (Ladhak et al., 2016; Sperber et al., 2017; Huang  
60 and Chen, 2020) and confusion networks (Jagfeld and Vu, 2017; Pal et al., 2020). These works follow an encoder-decoder architecture, in which an encoder RNN first encodes the ASR lattice or confusion network into a vector representation. The encoded representation is then fed to the decoder to classify the intent or to generate the translated text. In contrast to these tasks, training RNN LMs  
65 on ASR decoded lattices or confusion networks of unlabeled speech does not have a completely certain, or manually verified, target to guide the training.

In this work, we propose three different methods to learn RNN LMs from ASR confusion networks, with the motivation to exploit the uncertainties captured in ASR confusion networks. The first method extends the cross-entropy  
70 objective into a Kullback–Leibler (KL) divergence based training loss function, the second method formulates a training loss based on a hidden Markov model (HMM), and the third method performs cross-entropy based training on paths sampled from the confusion networks.<sup>1</sup> We apply these methods to limited data setups including telephone and meeting conversation datasets. Performance is  
75 evaluated in two settings wherein no manual transcriptions or a small amount of manual transcriptions are available to aid the training. Moreover, we also evaluate these methods in a model adaptation setting wherein the RNN LM is pre-trained on an out-of-domain conversational corpus.

The rest of the paper is organised as follows. Section 2 starts with a formu-

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<sup>1</sup>While we present and evaluate these methods on ASR confusion networks, the methods can be extended to ASR lattices.

80 lation of standard RNN LMs followed by an introduction and description of the  
three proposed methods for training RNN LMs using ASR confusion networks.  
The experimental setup used to evaluate the proposed methods is described in  
Section 3. Section 4 presents a detailed discussion on the performance of the  
different RNN LM training methods under different settings. This is followed  
85 by a conclusion in Section 5.

## 2. Learning RNN LMs from uncertain word sequences

RNN LMs have led to state-of-the-art lexicon based ASR systems (Mikolov  
et al., 2010; Sundermeyer et al., 2015). Likewise, they help to achieve the best  
performance with state-of-the-art lexicon free end-to-end ASR systems (Tosh-  
90 niwal et al., 2018). In particular, RNN LMs with long short-term memory  
(LSTM) (Hochreiter and Schmidhuber, 1997) or gated recurrent unit (GRU)  
(Cho et al., 2014) layers are most commonly used in ASR. In the following, we  
first present training of RNN LMs on usual text transcriptions and then describe  
the proposed methods to train RNN LMs on ASR confusion networks. For the  
95 sake of legibility, we use notations similar to those for classical RNN LMs. The  
underlying operations can easily be extended to LSTM- and GRU-based LMs.

### 2.1. Training on usual text transcriptions

Given a text corpus containing word sequences  $W = (w_1, w_2, \dots, w_t, \dots, w_N)$ ,  
the goal of LM training is to learn a model distribution  $Q(\cdot)$  that is as close as  
possible to the empirical distribution  $P(\cdot)$  of the corpus. This can be achieved  
by minimizing the cross-entropy

$$\mathbb{H}(P, Q) = - \sum_W P(W) \log Q(W). \quad (1)$$

An RNN LM consisting of  $L$  recurrent layers with weight matrices  $\{\theta_{\text{in}}^l, \theta_{\text{hid}}^l, \theta_{\text{out}}^l\}$  works as follows<sup>2</sup>:

$$h_t^l = \sigma(\theta_{\text{hid}}^l h_{t-1}^l + \theta_{\text{in}}^l x_t^l) \quad (2)$$

$$q(w_{t+1}|h_t^L) = \text{softmax}(\theta_{\text{out}}^L h_t^L) \quad (3)$$

where  $x_t^1$  is the word embedding vector of the  $t$ -th word  $w_t$ ,  $h_t^l$  is the  $l$ -th layer hidden state vector which encodes the history or context until  $t$  and  $x_t^l = h_t^{l-1}$  for  $l > 1$ , and  $\sigma$  is the non-linear function applied at every layer in the RNN. The softmax function estimates the vector of history dependent word-level LM probabilities  $q(w_{t+1}|h_t^L)$ . During RNN LM training, the objective is to learn the set of parameters  $\Theta = \{\theta_{\text{in}}^l, \theta_{\text{hid}}^l, \theta_{\text{out}}^l\}$  that minimizes the cross-entropy loss. If the  $(t + 1)$ -th word in the observed training sequence is  $w_{t+1} = v^j$ , where  $v^j$  denotes the  $j$ -th word in the LM vocabulary, then the empirical distribution  $P(\cdot)$  satisfies  $p(w_{t+1} = v^j|w_1, w_2, \dots, w_t) = 1$  and  $p(w_{t+1} = v^k|w_1, w_2, \dots, w_t) = 0 \forall k \neq j$ . Hence, expressing both  $P(\cdot)$  and  $Q(\cdot)$  via the chain rule, the sum of sequence-level costs in (1) simplifies into a sum of word-level costs:

$$\hat{\Theta} = \arg \min_{\Theta} \sum_t -\log q(w_{t+1} = v^j|h_t^L) \quad (4)$$

where  $q(w_{t+1} = v^j|h_t^L)$  is the  $j$ -th element of the vector  $q(w_{t+1}|h_t^L)$ .

## 2.2. Training on ASR confusion networks

100 Figure 1 shows the graphical representation of an ASR confusion network. The confusion network consists of a sequence of confusion bins, where each bin contains one or more arcs that represent alternative word hypotheses. Each arc in a bin has an associated posterior probability or score, implying that some word hypotheses are more likely than others.

A typical RNN LM, as defined above, cannot be trained on uncertain word sequences since it assumes a single word input  $x_t^1$  at each step  $t$  in (2) and a single word output  $v_j$  at step  $t + 1$  in (4). Prior works have trained RNNs on

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<sup>2</sup>The bias vectors of the RNN are excluded for the sake of legibility.

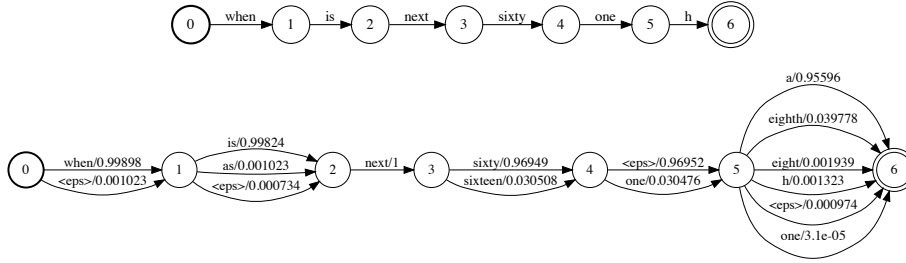


Figure 1: Graphical representation of an ASR confusion network (bottom) and the corresponding reference transcription (top).

ASR confusion networks for classification tasks (Jagfeld and Vu, 2017; Pal et al., 2020). Following these works, we can adopt the solution to compute one hidden state vector  $h_{t,i}^1$  corresponding to each arc  $i$  in each confusion bin and then to pool over the hidden state vectors as follows:

$$h_{t,i}^1 = \sigma(\theta_{\text{hid}}^1 h_{t-1}^1 + \theta_{\text{in}}^1 x_{t,i}^1) \quad (5)$$

$$h_t^1 = \text{pool}_i(h_{t,i}^1) \quad (6)$$

105 where average, weighted-sum or even attention based pooling can be used. The hidden states of the following layers  $l > 1$ , if any, and the output probabilities are then computed as in (2) and (3).

However, the RNN LM training loss function must also be updated to handle the multiple output arcs  $w_{t+1,j}$  possible at the next step  $t + 1$ . This is the main  
 110 problem with training RNN LM on confusion networks, or other decoder graphs with alternative hypotheses, and it remains unaddressed in the literature. We propose three different methods to address the RNN LM training objective. It must be noted that our methods only modify the training process and the loss function. Interestingly, the forward propagation through the RNN as well as  
 115 the loss functions of each of these methods simplify back to those of a standard RNN LM when each confusion bin involves involves a single word hypothesis. Thus, computation of the LM probabilities on a simple word sequence remains identical to the standard RNN LM.



2.2.1. *From cross-entropy to KL divergence*

The cross-entropy between the LM distribution  $Q$  and the empirical distribution  $P$  of the corpus, formulated in (1), can be re-written as

$$\mathbb{H}(P, Q) = \mathbb{H}(P) + D_{\text{KL}}(P||Q) \tag{7}$$

where  $\mathbb{H}(P)$  is the entropy of  $P$  and  $D_{\text{KL}}(P||Q)$  is the KL divergence of  $Q$  from  $P$ . This leads us to the plausibility of using a KL divergence based loss function for training RNN LMs on ASR confusion networks. A training objective which aims to minimize the KL divergence between the RNN LM predictions  $q(w_{t+1} = v^j|h_t^L)$  and the confusion bin posteriors  $p(w_{t+1} = v^j|S)$  can be formulated as

$$\hat{\Theta} = \arg \min_{\Theta} \sum_t D_{\text{KL}}(p(w_{t+1}|S) || q(w_{t+1}|h_t^L)) \tag{8}$$

$$= \arg \min_{\Theta} \sum_t \sum_{v^j \in V} p(w_{t+1} = v^j|S) \log \frac{p(w_{t+1} = v^j|S)}{q(w_{t+1} = v^j|h_t^L)} \tag{9}$$

120 where  $V$  denotes the RNN LM vocabulary and  $S$  denotes the observed speech signal which led to the confusion bin posteriors. Interestingly, Huang and Chen (2020) have shown that pre-training a bidirectional LSTM-RNN classifier with a KL divergence loss function can improve the performance on intent and dialog act classification tasks. This further motivates us to evaluate the effectiveness  
 125 of RNN LMs trained on ASR confusion networks using the KL divergence loss.

2.2.2. *A hidden Markov model formulation*

The KL divergence based training method discussed above tries to bring the model predictions close to the posteriors associated with the alternative ASR hypotheses, during each training iteration. In contrast, a probabilistic  
 130 training method can explicitly take into account the uncertainty in the training sequences along with their degree of uncertainty. Aiming for such a method, we draw inspiration from the hidden Markov model (HMM) (Rabiner and Juang, 1986) which can model the probability distribution of a hidden sequence given a sequence of noisy or uncertain observations (Gales and Young, 2007; Ozerov  
 135 et al., 2013).

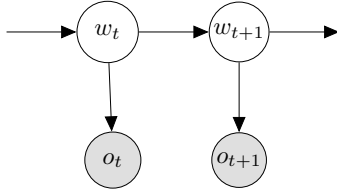


Figure 2: First order hidden Markov model.

When learning LMs from ASR confusion networks, one can imagine that the confusion bins are the sequence of observations and the HMM state transition probabilities correspond to the LM probabilities. For instance, the first order HMM, as depicted in Figure 2, would be equivalent to a bi-gram LM. The total probability of the observations  $O = o_1, o_2, \dots, o_t, \dots, o_T$  can be obtained by summing over all possible hidden state sequences as

$$p(O|\Theta) = \sum_W p(O|W) p(W) \quad (10)$$

$$= \sum_{v^i, v^j \in V} \prod_t p(w_{t+1} = v^j | w_t = v^i) p(o_{t+1} | w_{t+1} = v^j) \quad (11)$$

where  $V$  denotes the bi-gram LM vocabulary and  $1 \leq i, j \leq |V|$ . The total probability can be efficiently computed using the forward algorithm (Rabiner and Juang, 1986) as

$$\alpha_{t+1}(v^j) = \sum_{v^i \in V} \alpha_t(v^i) p(w_{t+1} = v^j | w_t = v^i) p(o_{t+1} | w_{t+1} = v^j) \quad (12)$$

$$p(O|\Theta) = \sum_{v^j \in V} \alpha_T(v^j). \quad (13)$$

In the case when the training data itself gives an indication of the hidden state via the posterior probability  $p(w_{t+1} = v^j | o_{t+1})$ , we can apply Bayes rule and express the state observation likelihood as

$$p(o_{t+1} | w_{t+1} = v^j) = p(w_{t+1} = v^j | o_{t+1}) \frac{p(o_{t+1})}{p(w_{t+1} = v^j)}. \quad (14)$$

The evidence  $p(o_{t+1})$  can be treated as constant and the prior  $p(w_{t+1} = v^j)$  can be estimated by averaging  $p(w_{t+1} = v^j | o_{t+1})$  over entire training dataset.

Accordingly, the HMM forward probability equation (12) can be rewritten (up to a multiplicative constant) as

$$\alpha_{t+1}(v^j) = \sum_{v^i \in V} \alpha_t(v^i) p(w_{t+1} = v^j | w_t = v^i) \frac{p(w_{t+1} = v^j | o_{t+1})}{p(w_{t+1} = v^j)}. \quad (15)$$

The above HMM forward probability equation (15) can be extended to RNN LMs on ASR confusion networks. The RNN LMs compute next word probabilities  $q(w_{t+1} = v^j | h_t^L)$  based on the long history or context in the hidden states of the RNN, as in (3), as opposed to the bi-gram transitions in HMM. Thus, the forward probability computation in an HMM based RNN LM can be expressed as<sup>3</sup>

$$\alpha_{t+1}(v^j) = \sum_{v^i \in V} \alpha_t(v^i) q(w_{t+1} = v^j | h_t^L) \frac{p(w_{t+1} = v^j | S)}{p(w_{t+1} = v^j)} \quad (16)$$

where  $p(w_{t+1} = v^j)$  is obtained by averaging  $p(w_{t+1} = v^j | S)$  over the entire training dataset. It should be noted that the above forward probability equation (16) scales the model predictions  $q(w_{t+1} = v^j | h_t^L)$  by the posterior probabilities in the confusion bin  $p(w_{t+1} = v^j | S)$ , thus taking into account the uncertainty in the training sequences. Finally, the forward probability can be used to formulate the RNN LM training objective as

$$\hat{\Theta} = \arg \min_{\Theta} - \log \sum_{v^j \in V} \alpha_T(v^j). \quad (17)$$

### 2.2.3. Sampling based approach

The RNN LMs based on KL divergence loss and HMM formulation, discussed in the previous sections, account for all the competing hypotheses from an ASR confusion network in each forward-backward propagation of the RNN. Another alternative to account for the competing hypotheses is to sample one path at a time from the ASR confusion network for each forward-backward propagation.

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<sup>3</sup>In the special case when the RNN LM has a single layer ( $L = 1$ ), the term  $h_t^L$  can be replaced by  $h_{t,i}^1$  and the approximation induced by the pooling of hidden states in (6) can be avoided using the forward algorithm. However, in our experiments we found that pooling resulted in a better performance.

To sample a complete path  $\bar{W}$ , one arc  $\bar{w}_t$  can be sampled at a time based on the posterior probabilities of the arcs in each confusion bin as

$$\bar{w}_t \sim p(w_t|o_t). \tag{18}$$

It must be noted that sampling based on the posterior probabilities implicitly accounts for the uncertainty in the ASR hypotheses. Given a sampled path from the confusion network, the RNN LM can be trained with the standard cross  
 140 entropy objective in (4). Each training epoch sees one possible path from the ASR confusion network of each utterance. The random path for each utterance is redrawn at each epoch.

The sampling based approach can be seen as a data augmentation approach for training the RNN LM. In Section 2.3.1, we recall a work on data noising in  
 145 RNN LMs and show a correspondence between our sampling based approach for training from ASR confusion networks and data noising. Furthermore, the data noising scheme is evaluated along with our sampling method in the experiments.

### *2.3. Data noising and smoothing in RNN LMs*

One of the problems with learning LMs from limited amount of training  
 150 data is the ability to handle rare and unseen sequences. Traditional n-gram LMs cope with this problem through discounting and smoothing techniques, the most popular one in ASR LMs being modified interpolated Kneser-Ney smoothing (Chen and Goodman, 1996). RNN LMs partly address this problem through distributed word representations and without explicitly dealing with  
 155 word counts. However, overfitting due to data sparsity remains and hence RNN LMs use standard neural network regularisation methods like dropout (Srivastava et al., 2014) to alleviate this problem. In contrast, data noising and implicit augmentation methods can be more effective for RNN LMs.

#### *2.3.1. Bigram Kneser-Ney noising (KNN) in RNN LMs*

Xie et al. (2017) have presented a theoretical correspondence between data noising and smoothing. They showed that data noising motivated by bigram

Kneser-Ney smoothing results in more effective RNN LMs, as compared to blank noising (word dropout), unigram noising (word replacement) and other regularisation methods. Bigram Kneser-Ney noising (KNN) in RNN LMs applies noise to an input-output token pair  $x = w_t, y = w_{t+1}$  with some noising probability  $\gamma$ . The token pair is replaced with the noised versions  $\bar{x}, \bar{y}$  as

$$\bar{x} \sim \text{Categorical}(\rho) \tag{19}$$

$$\bar{y} \sim \text{Categorical}(\rho)$$

where  $\rho$  is the proposal distribution. Denoting  $N_{1+}(v^j, \bullet)$  and  $N_{1+}(\bullet, v^j)$  as the number of distinct bigrams beginning and ending with a word  $v^j$  from the vocabulary (Chen and Goodman, 1996), respectively, the noising probability  $\gamma$  and the proposal distribution  $\rho$  are obtained as

$$\gamma \leftarrow \gamma_0 \frac{N_{1+}(v^j, \bullet)}{c(v^j)} \tag{20}$$

$$\rho \propto N_{1+}(\bullet, v^j) \tag{21}$$

160 where  $c(v^j)$  denotes the total count of vocabulary word  $v^j$  in the corpus, and  $0 \leq \gamma_0 \leq 1$  is the noising hyper-parameter which is chosen empirically based on performance on the held out development set. The choice of  $\gamma$  is motivated by absolute discounting and encourages noising of unigrams that precede many possible other tokens. At the same time it discourages noising of common unigrams.  $\rho$  proposes unigrams that complete a large number of bigrams. It should  
 165 also be noted that the input-output token pair is noised at each step  $t$ .

### 2.3.2. Sampling from ASR confusion networks as data noising

Our sampling based approach to train RNN LMs from ASR confusion networks, as discussed in Section 2.2.3, samples word alternatives from the competing arcs in each ASR confusion bin. Apart from the bigram KN noising scheme, Xie et al. (2017) discussed the unigram noising scheme which samples word alternatives based on unigram statistics. We see a connection between our sampling approach and their unigram noising scheme. We can state that

the data noising criterion in (19) remains unchanged but the noising probability and proposal distribution for our sampling approach translate into

$$\gamma = 1 \tag{22}$$

$$\rho = p(w_t|o_t) \tag{23}$$

following (18). In other words, the posteriors in a confusion network bin form a time-varying proposal distribution for noising.

### 170 **3. Experimental setup**

We evaluate the proposed methods for training RNN LMs on ASR confusion networks on two conversational speech datasets extracted from the AMI and Verbmobil corpora. As detailed in the following, the conversations from these two datasets significantly differ in their characteristics. This enables us to  
175 present a more thorough evaluation of the training methods.

#### *3.1. Datasets*

To simulate realistic limited data scenarios, the datasets are split into four disjoint subsets: a bigger split representing speech without manual transcriptions, a relatively smaller split containing speech with manual transcriptions, a  
180 development set and a test set. Table 1 presents the two datasets and their splits used in our evaluation setup. A brief description of these datasets is presented in the following.

##### *3.1.1. Verbmobil English conversations*

The Verbmobil corpus (Burger et al., 2000) includes about 25 hours of En-  
185 glish conversations wherein the two participants negotiate and agree upon an appointment schedule and/or travel plan. We have split the entire Verbmobil English speech corpus into four splits, ensuring that there are no overlapping speakers or conversations across the four splits. We consider  $\sim 5$  hours of the Verbmobil corpus as a labeled training set and  $\sim 19$  hours as an unlabeled training  
190 set. The development and test sets consist of  $\sim 2$  and  $\sim 4$  hours of speech, respectively. The average length of a turn in these dialogues is 20 words.

Table 1: Datasets and splits.

Split	Verbmobil English conversation (VM) dataset		AMI scenario-only meeting dataset	
	hours	tokens	hours	tokens
Training manually labeled	5.23	18 k	9.48	90 k
Training unlabeled	19.36	80 k	37.24	387 k
Development	2.14	7.5 k	9.77	100 k
Test	3.88	15 k	10.34	105 k

### 3.1.2. AMI scenario-only meetings

The AMI meeting corpus (Renals et al., 2007) has a *scenario-only* meeting subset in which the participants play different roles in a design project. We use the original scenario-only meeting subset<sup>4</sup> and split its training part *SA* into two sub-parts representing the labeled and unlabeled training sets. Specifically, meetings ES2010, ES2016, IS1005, IS1007, TS3010, TS3011 of *SA* form our labeled training set and the remaining meetings of *SA* form our unlabeled training set. The development part *SB* and evaluation part *SC* of the original scenario-only meetings are used as our development and test sets, respectively. The average length of a turn in these meeting conversations is 8 words.

### 3.2. Evaluation settings

The methods for training RNN LMs on ASR confusion networks are evaluated in four different settings. These settings represent practical language model training scenarios wherein:

- in-domain speech data is unlabeled and limited, and/or
- a small amount of manually transcribed in-domain speech is available, and/or

<sup>4</sup><https://groups.inf.ed.ac.uk/ami/corpus/datasets.shtml>

- a good amount of out-of-domain text transcriptions is available.

210 *3.2.1. Without and with manual labeled training data*

In the first evaluation setting, the RNN LM is trained only on the ASR 1-best hypotheses or the ASR confusion networks obtained from the unlabeled in-domain speech data available for training. This setting represents the practical situation wherein no manual transcriptions of in-domain speech are available  
215 for training. The second setting represents the situation wherein a small amount of manually labeled in-domain speech is available, and the RNN LM is trained on both manually labeled in-domain speech and the ASR 1-best hypotheses or confusion networks obtained from the unlabeled in-domain speech. Adding manually labeled in-domain speech is expected to result in better performance,  
220 not only because of the manual labels but also because this increases the total amount of training data. Rather than the absolute performance, we are interested in the effect of including some in-domain labeled data on the proposed training methods.

*3.2.2. Training vs. adaptation*

225 When the in-domain training data is limited, RNN LMs can be pre-trained on a larger amount of out-of-domain text data and then adapted to the available in-domain text (Ma et al., 2017). Our evaluation of the different methods of training RNN LMs on ASR confusion networks is also extended to an adaptation setting. We use the transcriptions of the Switchboard (Godfrey et al.,  
230 1992) English corpus<sup>5</sup> as the out-of-domain spoken conversational text. We adopt a simple but competitive domain adaptation method wherein the RNN LM is first trained on the combination of the out-of-domain and in-domain datasets, namely Switchboard and Verbmobil (SWB+VM) or Switchboard and AMI (SWB+AMI), and the entire RNN LM is then fine-tuned on the respective  
235 in-domain dataset.

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<sup>5</sup> fetched from [http://www.isip.piconepress.com/projects/switchboard/releases/switchboard\\_word\\_alignments.tar.gz](http://www.isip.piconepress.com/projects/switchboard/releases/switchboard_word_alignments.tar.gz)



### 3.3. RNN LM configuration and training details

#### 3.3.1. LM vocabulary

In our experiments, the RNN LMs trained on the combined out-of-domain and in-domain datasets have a vocabulary of 12,119 and 12,918 for SWB+VM and SWB+AMI, respectively. RNN LMs trained only on AMI as well as RNN LMs adapted to AMI retain the SWB+AMI vocabulary. Unlike AMI, the VM corpus vocabulary does not span over the entire SWB vocabulary. Hence, RNN LMs trained only on VM as well as those adapted to VM retain a VM specific vocabulary. Perplexities reported on the VM development and test sets in the adaptation setting are computed after reducing the RNN LM embedding matrix accordingly.

#### 3.3.2. Model settings and hyper-parameters

All experiments use LSTM-RNN LMs, i.e. RNN LMs with LSTM cells, as they have been shown to outperform the original RNN LMs and to be more effective than GRU-RNN LMs (Irie, 2020). All RNN LMs in our experiment have a single RNN layer, as training only on limited in-domain text highly overfits with more than one RNN layer. The input embedding matrix and the output word embedding matrix in our LSTM-RNN LM are tied and shared, as this results in a significant reduction of model parameters and improves the LM perplexity (Press and Wolf, 2017; Inan et al., 2017). During training, each utterance is treated independently without sharing hidden states or context across utterances.

The dimension of the word embeddings and the weight matrices in the LSTM cells is set to 64 for models trained only on in-domain text and 128 for models adapted to in-domain text after pre-training with SWB data. Increasing the dimensionality beyond 64 did not give significant perplexity improvements with the small amount of in-domain training text. Models are trained using the Adam optimizer and training is controlled using an early stopping criterion which monitors perplexity on the development set. The noising probability

265 hyper-parameter  $\gamma_0$  is chosen among 0.25, 0.5, 0.75 based on the perplexity measured on the development set.

As discussed in Section 2.2, the hidden states of RNN LMs applied on ASR confusion networks can be obtained by applying pooling over the RNN hidden states corresponding to arcs from the confusion bin at the previous step. We  
270 experimented with average, weighted-sum, max and 1-best pooling, wherein the hidden state corresponding to the arc with the highest score is chosen. We found that 1-best pooling resulted in the best performance for both KL and HMM based training.

### 3.3.3. ASR setup

275 Our ASR system is based on the Kaldi Chain acoustic model architecture with Time Delay Neural Network (TDNN) layers and i-vectors for speaker adaptation (Povey et al., 2016). In case of the VM dataset, the AM and the seed LM are trained on the labeled training set. The AM has a TDNN architecture with splices  $\{-2,-1,0,1,2\}$   $\{-1,0,1\}$   $\{-1,0,-1\}$   $\{-3,0,3\}$   $\{-3,0,3\}$   $\{-6,-3,0\}$  at each  
280 successive layer with 512 dimensions. The inputs are 40 Mel-frequency cepstral coefficients and 100 dimensional online i-vectors. The i-vector extractor is trained on the combined labeled and unlabeled datasets. The seed LM is a standard 3-gram LM with interpolated Kneser-Ney smoothing. The VM seed AM and LM result in a Word Error Rate (WER) of 39.52% and 39.77% on the  
285 VM development and test sets, respectively.

For experiments on the AMI dataset we use the ASpIRE<sup>6</sup> chain model, trained on the Fisher English corpus, and the accompanying pre-compiled decoding graph. The motivation behind this choice was to evaluate the performance with a strong pre-trained AM and LM, in contrast to the VM setup.  
290 The ASpIRE chain models result in 33.15% and 35.82% WER on the AMI development and test sets, respectively.

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<sup>6</sup><http://kaldi-asr.org/models/m1>

## 4. Results and discussion

### 4.1. Perplexity evaluation

The perplexities achieved by the different LSTM-RNN LMs on the VM and AMI scenario meeting datasets are presented in Table 2 and Table 3, respectively. Each of these tables is horizontally divided into two halves representing evaluation without vs. with manually labeled training data. The column groupings represent evaluation of the pre-trained LM, adapted LM and LM trained only on the in-domain data. Perplexities are reported on the development and test splits of the respective datasets. Following the recommendations by Dror et al. (2018) we use the Wilcoxon signed-rank test to ensure that the differences in perplexity are statistically significant. In the following sections we compare the performance of the different training methods and discuss the obtained perplexity results.

#### 4.1.1. Improvements from uncertainty in non-adaptation limited data setups

We first compare the perplexities obtained by the LSTM-RNN LMs trained only on the in-domain datasets, i.e. only VM or AMI as presented by the last column of Table 2 and Table 3. We can observe that the sampling+KNN method for learning from ASR confusion networks results in the lowest perplexity within each horizontal half, and this perplexity is significantly lower than LSTM-RNN LMs trained on the ASR 1-best hypothesis with or without KNN. For instance when training without the labeled training set, the relative reduction in perplexity on the VM test set is 9% (i.e. from 68.4 to 62.0) and that on the AMI test set is 12% (i.e. from 137.9 to 121.8).

Training based on the HMM formulation results in higher perplexities compared to the other models trained on ASR confusion networks or ASR 1-best. We will show below that the performance of this method improves by training along with the labeled training set and also in the adaptation setting.

Table 2: Perplexities obtained on the VM dataset by LSTM-RNN LMs using different training methods. LSTM 128-d for SWB+VM and LSTM 64-d for VM only. Bold font denotes the lowest perplexity within each horizontal half and underline indicates performance statistically similar to the lowest perplexity. (lab: labeled training set, unlab: unlabeled training set, ref: manual transcriptions, 1b: ASR 1-best, cn: ASR confusion network, CE: cross entropy, KL: Kullback–Leibler divergence, +KNN: bigram Kneser-Ney noising along with the method in the previous row.)

VM training set		Training method	SWB+VM pre-trained		SWB+VM adapted to VM		Trained on VM only	
			Dev	Test	Dev	Test	Dev	Test
without labeled training set	unlab-ref	CE	68.5	70.7	40.4	43.0	48.2	52.1
		+ KNN			40.7	43.7	47.5	50.2
	unlab-1b	CE	84.7	83.8	<u>52.4</u>	<u>56.0</u>	66.3	72.7
		+ KNN			54.6	59.6	62.9	68.4
	unlab-cn	KL			<b>51.2</b>	<b>55.0</b>	<u>58.4</u>	<u>63.7</u>
		HMM			53.5	57.3	74.0	81.9
sample		<u>53.0</u>			<u>56.0</u>	<u>58.9</u>	64.1	
+ KNN		53.1			<u>56.0</u>	<b>57.5</b>	<b>62.0</b>	
with labeled training set	lab-ref + unlab-ref	CE	69.6	71.1	40.5	42.8	48.7	51.9
		+ KNN			40.0	42.1	44.8	47.3
	lab-ref + unlab-1b	CE	78.2	77.1	<u>47.8</u>	<u>50.6</u>	58.4	62.7
		+ KNN			49.1	<u>51.6</u>	56.0	59.0
	lab-ref + unlab-cn	KL			<b>47.4</b>	<b>50.2</b>	55.2	59.2
		HMM			<u>48.1</u>	<u>50.8</u>	60.6	64.5
sample		<u>48.0</u>			<u>50.8</u>	<u>54.7</u>	58.4	
+ KNN		<u>48.8</u>			<u>51.6</u>	<b>53.5</b>	<b>56.2</b>	

Table 3: Perplexities obtained on the AMI dataset by LSTM-RNN LMs using different training methods. LSTM 128-d for SWB+AMI and LSTM 64-d for AMI only. Bold font denotes the lowest perplexity within each horizontal half and underline indicates performance statistically similar to the lowest perplexity. (lab: labeled training set, unlab: unlabeled training set, ref: manual transcriptions, 1b: ASR 1-best, cn: ASR confusion network, CE: cross entropy, KL: Kullback–Leibler divergence, +KNN: bigram Kneser-Ney noising along with the method in the previous row)

AMI training set		Training method	SWB+AMI pre-trained		SWB+AMI adapted to AMI		Trained on AMI only	
			Dev	Test	Dev	Test	Dev	Test
without labeled training set	unlab-ref	CE	88.9	97.1	61.9	68.3	72.4	81.9
		+ KNN			62.4	69.6	70.7	79.1
	unlab-1b	CE	111.5	124.7	89.5	102.6	119.5	144.9
		+ KNN			96.8	113.2	114.9	137.9
	unlab-cn	KL			<b>87.2</b>	<b>100.2</b>	109.6	130.0
		HMM			97.9	113.1	139.0	165.8
sample		89.9			104.0	104.8	124.9	
+ KNN		92.1			107.3	<b>102.2</b>	<b>121.8</b>	
with labeled training set	lab-ref + unlab-ref	CE	87.7	94.9	59.7	65.9	68.9	76.9
		+ KNN			60.3	66.4	67.7	75.4
	lab-ref + unlab-1b	CE	96.5	104.2	<u>70.5</u>	<u>77.9</u>	81.0	91.4
		+ KNN			75.6	85.0	80.6	90.4
	lab-ref + unlab-cn	KL			<u>70.3</u>	<u>78.4</u>	83.2	96.4
		HMM			74.3	82.7	88.3	99.5
sample		<u>70.6</u>			79.9	<u>77.9</u>	87.9	
+ KNN		<b>69.7</b>			<b>77.5</b>	<b>76.5</b>	<b>85.5</b>	

Table 4: Perplexities obtained on the AMI dataset by LSTM-RNN LMs trained on ASR hypotheses of labeled and unlabeled training sets using different methods. LSTM 128-d for SWB+AMI and LSTM 64-d for AMI only. Bold font denotes the lowest perplexity and underline indicates performance statistically similar to the lowest perplexity. (lab: labeled training set, unlab: unlabeled training set, ref: manual transcriptions, 1b: ASR 1-best, cn: ASR confusion network, CE: cross entropy, KL: Kullback–Leibler divergence, +KNN: bigram Kneser-Ney noising along with the method in the previous row)

AMI training set		Training method	SWB+AMI pre-trained		SWB+AMI adapted to AMI		Trained on AMI only	
			Dev	Test	Dev	Test	Dev	Test
with labeled training set (labels unused)	lab-1b + unlab-1b	CE	111.0	123.6	<u>88.5</u>	101.8	112.4	134.3
		+ KNN			96.4	112.7	109.3	130.5
	lab-cn + unlab-cn	KL			<b>86.5</b>	<b>99.3</b>	105.3	124.8
		HMM sample			97.0	112.0	134.4	159.3
	+ KNN	89.3	103.9	101.4	119.8			
		90.8	105.8	<b>97.2</b>	<b>114.7</b>			

#### 4.1.2. Improvements brought by labeled training data

320 Comparison of the LSTM-RNN LMs trained with vs. without the labeled training data, using only the in-domain data (i.e. only VM or AMI), shows that a small amount of manually transcribed in-domain data results in a significant reduction in perplexity for all the training methods. However, this comparison is biased as the amount of training data is different in the two settings. In  
325 order to evaluate the improvement brought by manual labeling independently of the amount of data, we trained LSTM-RNN LMs on ASR 1-best hypotheses or confusion networks of both labeled and unlabeled training sets. The resulting perplexities are presented in the Table 4. Comparison of the results in Table 3, i.e., without using the manual transcriptions of the labeled set, and Table 4  
330 helps us to confirm that greater perplexity reductions are obtained due to the manual transcriptions of the labeled training data. The increase in the amount

of unlabeled training data, in the form of ASR 1-best or confusion networks of the labeled training set, results in significant but smaller perplexity reductions.

Having verified that adding a small amount of labeled in-domain training data can lead to significant reductions in perplexity, we would like to highlight the performance of the different training methods. On the VM test set, the best performing sampling+KNN method shows a perplexity reduction of 9% relative (from 62.0 to 56.2). On the AMI test set, the best performing sampling+KNN method shows 30% relative reduction in perplexity (from 121.8 to 85.5). The availability of the labeled train set also leads to significant perplexity reductions for the KL method as well as for training on ASR 1-best hypotheses. It should be noted that training on the in-domain datasets using the HMM formulation by including the labeled training data achieves 21% and 40% relative reductions in perplexity on the VM and AMI test sets, respectively, as compared to training without the labeled training data.

#### *4.1.3. Adaptation setting*

Table 2 and Table 3 also highlight the differences in the performance of the models trained only on the in-domain data vs. those adapted after pre-training on a combination of SWB and the in-domain data. The adapted models clearly outperform their in-domain only counterparts in all cases, both on the VM and AMI datasets. However, it must be noted that such an out-of-domain dataset, consisting of manual transcriptions of about 300 hours of spoken conversations, may not be available for most languages. Moreover, the evaluation reveals some useful insights on the presented methods for training RNN LMs on ASR confusion networks.

Adapting the LSTM-RNN LMs to the in-domain ASR hypotheses, without the labeled training data, achieves the lowest perplexities with the KL method. However, adaptation along with the labeled training data results in similar perplexities when training with ASR 1-best transcripts or ASR confusion networks, in case of the KL divergence and sampling based methods. Adaptation of the LSTM-RNN LMs using the HMM formulation results in much lower perplex-

ities as compared to HMM based training only on the in-domain data. The perplexity reductions are observed with and without the labeled training data.

Moreover, we also observe that applying Kneser-Ney noising (KNN) when  
365 adapting to the in-domain data can lead to increased perplexities. This is more evident on the AMI dataset, both with and without the labeled training data.

#### 4.1.4. Improvements from ASR confusion networks: $n$ -gram versus RNN LMs

We also evaluate the performance of 3-gram LMs trained on ASR 1-best hypotheses and ASR confusion networks, and compare the resulting reductions  
370 in perplexity to those obtained from the LSTM-RNN LMs. 3-gram LMs are trained on ASR 1-best hypotheses or manual transcriptions or a combination of both using modified interpolated KN smoothing (Chen and Goodman, 1996). Classical KN smoothing cannot be applied directly to ASR confusion networks as words/arcs carry fractional weights or scores. A modified interpolated *ex-*  
375 *pected* KN smoothing (ieKN) approach has been proposed in the literature to handle such fractional counts (Zhang and Chiang, 2014). This has been applied to learn  $n$ -gram LMs from crowdsourced and ASR transcriptions (Levit et al., 2018), and shown to result in  $n$ -gram LMs with lower perplexities as compared to other previous works.

We extend the ieKN approach to train  $n$ -gram LMs on ASR confusion net-  
380 works. Our approach first extracts  $n$ -gram bin sequences from the confusion network and then populates different possible  $n$ -th (i.e. highest) order word sequences. Each  $n$ -th order word sequence is assigned a score by multiplying the associated arc posteriors with each other. The ieKN smoothing approach  
385 is applied to obtain the  $n$ -th order probability estimates. Then the recursive smoothing, analogous to standard KN smoothing, is applied to obtain the lower order probability estimates (Zhang and Chiang, 2014).

Table 5 presents the perplexities obtained by 3-gram and LSTM-RNN LMs on the VM and AMI datasets. LSTM-RNN LM perplexities correspond to the  
390 CE+KNN and sample+KNN methods in Table 2 and Table 3. Firstly, we can observe that training 3-gram LMs on ASR confusion networks with the ieKN



Table 5: Perplexities of 3-gram LMs and LSTM-RNN LMs trained on ASR 1-best hypotheses and ASR confusion networks. 3-gram and LSTM-RNN LMs trained on confusion networks using ieKN smoothing and sample+KNN methods respectively. KN smoothing and CE+KNN otherwise. (lab: labeled training set, unlab: unlabeled training set, ref: manual transcriptions, 1b: ASR 1-best, cn: ASR confusion network. Note that the ASpIRE LM with a larger vocabulary is used to decode AMI Dev and Test sets, and the corresponding perplexities are not comparable.)

Training set / LM		3-gram LM				LSTM-RNN LM			
		VM		AMI		VM		AMI	
		Dev	Test	Dev	Test	Dev	Test	Dev	Test
	decode LM	77.3	78.0	142.3	163.6	-	-	-	-
without labeled training set	unlab-ref	52.0	54.6	69.5	76.6	47.5	50.2	70.7	79.1
	unlab-1b	68.2	72.8	100.1	116.5	62.9	68.4	114.9	137.9
	unlab-cn	<b>64.1</b>	<b>68.5</b>	<b>95.9</b>	<b>111.0</b>	<b>57.5</b>	<b>62.0</b>	<b>102.2</b>	<b>121.8</b>
with labeled training set	lab-ref + unlab-ref	50.1	52.5	67.8	74.5	44.8	47.3	67.7	75.4
	lab-ref + unlab-1b	64.0	67.4	80.5	89.8	56.0	59.0	80.6	90.4
	lab-ref + unlab-cn	<b>61.2</b>	<b>64.3</b>	<b>78.6</b>	<b>87.4</b>	<b>53.5</b>	<b>56.2</b>	<b>76.5</b>	<b>85.5</b>

based approach results in a significant reduction in perplexity as compared to 3-gram LMs trained on ASR 1-best hypotheses. A comparison of perplexities across 3-gram and LSTM-RNN LMs shows that the LSTM-RNN LMs achieve lower perplexities on the VM dataset, namely 62.0 and 56.2 on the VM test set, without and with the labeled training set, versus 68.5 and 64.3 obtained by the ieKN 3-gram LM, respectively. However, ieKN 3-gram LMs obtain lower perplexities than LSTM-RNN LMs on the AMI dataset. This could be due to the fact that the VM dataset has longer utterances (i.e. speaker turns) as compared to the AMI dataset. Moreover, we can also observe that perplexity reductions obtained by the use of ASR confusion networks instead of ASR 1-

best hypotheses are greater when the labeled training data was not available, with a few exceptions.

#### 4.2. ASR evaluation

405 We further evaluate the best performing LSTM-RNN LMs for their effectiveness on improving the ASR performance. Typically, LSTM-RNN LMs are used to perform rescoring of lattices or n-best lists decoded using n-gram LMs. In our experimental setup, lattice rescoring cannot be applied on the AMI dataset due to a mismatch between the vocabulary of the ASpIRE model used for decoding and that of the trained LSTM-RNN LMs. In favour of consistency, we  
410 perform n-best list rescoring on both the VM and AMI datasets. The matched pairs sentence-segment word error test (Gillick and Cox, 1989), from the NIST scoring toolkit<sup>7</sup>, is used to ensure that the differences in WER are statistically significant. The results and discussion are divided into the following sections.

##### 415 4.2.1. LSTM-RNN LMs trained only on in-domain data

Table 6 presents the WER obtained by the LSTM-RNN LMs trained on the ASR 1-best hypotheses and confusion networks, along with the labeled training set. ASR lattices were decoded using the seed LMs for the VM and AMI datasets, as presented in Section 3.3.3. These lattices were rescored using a KN  
420 smoothed 3-gram LM trained on a combination of the labeled data and 1-best transcripts of the unlabeled data, denoted as ‘lab ref+unlab 1b’ in Table 6. 100-best lists were then obtained from these n-gram rescored lattices. Finally, the 100-best lists were rescored using the LSTM-RNN LMs such that the original AM scores are retained and the 3-gram and LSTM-RNN LM scores are linearly  
425 interpolated. This is denoted as ‘3g+LSTM’ in Table 6. The weight for linear interpolation was tuned on the development set.

The first observation from Table 6 is that the room left for WER reduction, i.e. the difference between ‘lab ref+unlab 1b’ 3g LM rescoring and ‘lab

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<sup>7</sup><https://github.com/usnistgov/SCTK>

Table 6: WER after rescoreing 100-best lists obtained from (lab ref + unlab 1b) 3-gram LM rescored lattices. (lab: labeled training set, unlab: unlabeled training set, ref: manual transcriptions, 1b: ASR 1-best, cn: ASR confusion network, KN: modified interpolated Kneser-Ney smoothing, CE: cross entropy, KL: Kullback–Leibler divergence, KNN: bigram Kneser-Ney noising. Bold font denotes the lowest WER and underline indicates performance statistically similar to the lowest WER.)

LM configuration			VM		AMI		
Training set / LM		Type	Method	Dev	Test	Dev	Test
	decode LM	3g	KN	39.52	39.77	32.27	35.12
with labeled training set	lab + unlab ref	3g+LSTM	CE + KNN	35.22	35.32	31.45	34.00
	lab ref + unlab 1b	3g	KN	37.42	37.93	34.01	36.70
		3g+LSTM	CE + KNN	<u>36.42</u>	36.69	<b>33.18</b>	<u>35.85</u>
	lab ref + unlab cn		KL	36.56	36.75	<u>33.24</u>	<u>35.83</u>
			sample + KNN	<b>36.14</b>	<b>36.33</b>	<u>33.25</u>	<b>35.77</b>

ref+unlab ref’ 3g+LSTM LM rescoreing, is small. The absolute difference is  
430 about 2.6% on both the VM and AMI test sets. This implies that WER reduction through RNN LMs is a difficult task in such limited training data setups. On the VM dataset, the LSTM-RNN LM trained on the ASR confusion networks using sampling+KNN results in the lowest WER. On the VM dev set, the difference is statistically significant (at p=0.05) compared to the KL method.  
435 On the VM test set, the difference is statistically significant compared to the KL method as well as CE+KNN on ‘lab ref+unlab 1b’. On the AMI dataset, the WERs obtained by the LSTM-RNN LMs trained on ASR 1-best hypotheses and confusion networks are nearly the same. We also observe that rescoreing the ASpIRE model decoded lattices with the in-domain ‘lab ref+unlab 1b’ 3g  
440 LM increases the WER. In the following section we discuss the AMI WER performance without the in-domain ‘lab ref+unlab 1b’ 3g LM rescoreing.

#### 4.2.2. AMI WER evaluation with and without labeled training data

The AMI setup in our experiments allows us to evaluate the WER in two settings, first wherein additional labeled training data is available and second  
445 wherein reference transcriptions or ASR hypotheses of the labeled data may be considered for training the LSTM-RNN LMs. In Section 4.2.1 we observed that rescoreing with the in-domain 3g LM resulted in a WER increase on AMI. To perform a WER evaluation without this bias, 100-best lists were directly obtained from the ASpIRE model decoded lattices and were rescored using the  
450 LSTM-RNN LMs. The resulting WERs are presented in Table 7.

The first point to observe is that rescoreing 100-best lists obtained from the ASpIRE model reduces the WER below the first pass decoding results, unlike the AMI results in Table 6. Second, the availability of labeled training data results in small but consistent reductions in WER. The WERs obtained by the  
455 LSTM-RNN LMs trained on the ASR 1-best hypotheses and confusion networks are nearly the same, both with and without the labeled training set. However, it must be noted that the gap between WERs of the first pass decoding (‘decode LM’) and rescoreing with LSTM-RNN LMs trained on labeled and unlabeled data (‘lab-ref + unlab-ref’) is only partly filled. This motivates the need for  
460 better methods for training RNN LMs from uncertain ASR hypotheses.

#### 4.2.3. WER performance in the adaptation setting

Perplexity evaluation in Table 3 and Table 2 showed that LSTM-RNN LMs pre-trained on SWB and adapted to the in-domain data resulted in the lowest perplexities. Table 8 presents the WER obtained by the adapted LSTM-RNN  
465 LMs. We present the WER of LMs trained with standard CE criteria and only on 1-best ASR hypotheses as their perplexities are as good as the other compared methods. 100-best lists for AMI are obtained from ASpIRE model decoded lattices. 100-best lists for VM are obtained after 3g LM rescoreing. The VM WERs in Table 8 can be compared to those in Table 6 and the AMI WERs  
470 in Table 8 can be compared to those in Table 7.

We can observe that the adaptation setting results in small, but significant,

Table 7: WER on the AMI dataset after rescoreing 100-best lists obtained from the ASpIRE model using LSTM-RNN LMs trained with and without labeled training set. (lab: labeled training set, unlab: unlabeled training set, ref: manual transcriptions, 1b: ASR 1-best, cn: ASR confusion network, KN: modified interpolated Kneser-Ney smoothing, CE: cross entropy, KL: Kullback–Leibler divergence, KNN: bigram Kneser-Ney noising. Bold font denotes the lowest WER within each horizontal third and underline indicates performance statistically similar to the lowest WER.)

LM configuration				AMI	
Training set / LM		Type	Training method	Dev	Test
	decode LM	3g	KN	32.27	35.12
without labeled training set	unlab ref	3g+LSTM	CE + KNN	30.19	32.59
	unlab-1b	3g+LSTM	CE + KNN	<u>31.80</u>	<u>34.36</u>
	unlab-cn		KL	<u>31.77</u>	34.48
			sample + KNN	<b>31.71</b>	<b>34.28</b>
with labeled training set (labels used)	lab-ref + unlab-ref	3g+LSTM	CE + KNN	29.93	32.44
	lab-ref + unlab-1b	3g+LSTM	CE + KNN	<u>31.44</u>	<u>34.16</u>
	lab-ref + unlab-cn		KL	<u>31.44</u>	<u>34.16</u>
			sample + KNN	<b>31.42</b>	<b>34.13</b>
with labeled training set (labels unused)	lab-1b + unlab-1b	3g+LSTM	CE + KNN	<u>31.68</u>	<u>34.27</u>
	lab-cn + unlab-cn		KL	<u>31.67</u>	<b>34.26</b>
			sample + KNN	<b>31.62</b>	<u>34.31</u>

WER reductions compared to training only on in-domain data. In the case of VM, the best performing LSTM-RNN LM trained only on in-domain data results in 3.4% and 4.2% relative WER reduction on the dev and test sets, respectively, while the adapted LSTM-RNN LM results in 5.6% and 6.0% relative WER reduction on the dev and test sets, respectively. In the case of AMI, the best performing LSTM-RNN trained only on in-domain data results in 2.6% and

Table 8: WER evaluation in the adaptation setting. LSTM-RNN LM rescoring on 100-best lists obtained from (lab ref + unlab 1b) 3g LM rescored lattices for VM. LSTM-RNN LM rescoring on 100-best lists obtained from the ASPIRE model. (lab: labeled training set, unlab: unlabeled training set, ref: manual transcriptions, 1b: ASR 1-best, KN: modified interpolated Kneser-Ney smoothing, CE: cross entropy.)

LM configuration				VM		AMI	
Training set / LM		Type	Method	Dev	Test	Dev	Test
with labeled training set	decode LM	3g	KN	39.52	39.77	32.27	35.12
	lab + unlab ref	3g+LSTM	CE	34.65	34.74	29.45	32.05
	lab ref + unlab 1b	3g	KN	37.42	37.93	-	-
		3g+LSTM	CE	35.33	35.63	31.10	33.75

2.8% relative WER reduction on the dev and test sets, respectively, while the adapted LSTM-RNN LM results in 3.6% and 3.9% relative WER reduction on the dev and test sets, respectively. It should also be noted that the differences in the WER from training versus adaptation of LSTM-RNN LMs on reference transcriptions is quite small. We can state that, in the absence of a large relevant corpus for pre-training LSTM-RNN LMs, exploiting the ASR hypotheses from in-domain speech data with more effective training methods can lead to a better ASR performance.

## 5. Conclusion

We explored three different methods to train and adapt RNN LMs on ASR confusion networks obtained from unlabeled in-domain speech, with the aim of exploiting uncertainty in ASR transcriptions, while targeting limited training data scenarios. Overall, the method based on sampling of paths from the ASR confusion networks, as well as the method which minimizes KL divergence between the model predictions and confusion bin posteriors, lead to statistically significant reductions in perplexity, as compared to training on ASR 1-best hypotheses. Training based on the HMM formulation resulted in higher perplexities as compared to training on ASR 1-best hypotheses. However, evaluation of

perplexities in the adaptation settings, wherein the RNN LM was pre-trained on out-of-domain conversations, shows that the three methods perform similarly to training on 1-best ASR hypotheses.

ASR evaluation based on rescoring of n-best lists showed that training RNN  
500 LMs on ASR confusion networks results in small but significant reductions in WER on the VM dataset, as compared to RNN LMs trained on ASR 1-best hypotheses. ASR evaluation on the AMI dataset did not result into any WER reduction. ASR evaluation of the pre-trained RNN LMs adapted to the manual transcriptions of entire in-domain data reveals that similar WER reductions  
505 could be achieved by training only on the in-domain data. This motivates the need for more effective methods to train RNN LMs on uncertain ASR hypotheses.

Apart from discovering more effective methods to train RNN LMs from in-domain speech, we also envisage to explore the recent Transformer LMs for this  
510 task. Incorporating the alternate hypotheses and uncertainties using the self attention mechanism of Transformers seems to be an interesting direction for future work. However, training and adaptation with limited in-domain data will remain as an interesting challenge in this direction.

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520 tions (see <https://www.grid5000.fr>).

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