

#### Interferences between Communications and Computations in Distributed HPC Systems

Philippe Swartvagher

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# Interferences between Communications and Computations in Distributed HPC Systems

Philippe Swartvagher - Alexandre Denis, Emmanuel Jeannot TADaaM - INRIA, LaBRI, France

#### Distributed HPC systems

- ► HPC: High-Performance Computing
- Distributed: many computers connected through a network
- Common usecases: scientific computations, simulations (physics, chemistery, weather, astronomy, ...)
- ► Goal: get the highest computing performance
- One HPC cluster is composed of:
  - Several nodes...

  - ... composed of many cores.

#### Computations and communications in parallel

- While many cores are computing, a core makes communications with other nodes
- A technic known for improving performances

### Interferences between communications and computations?

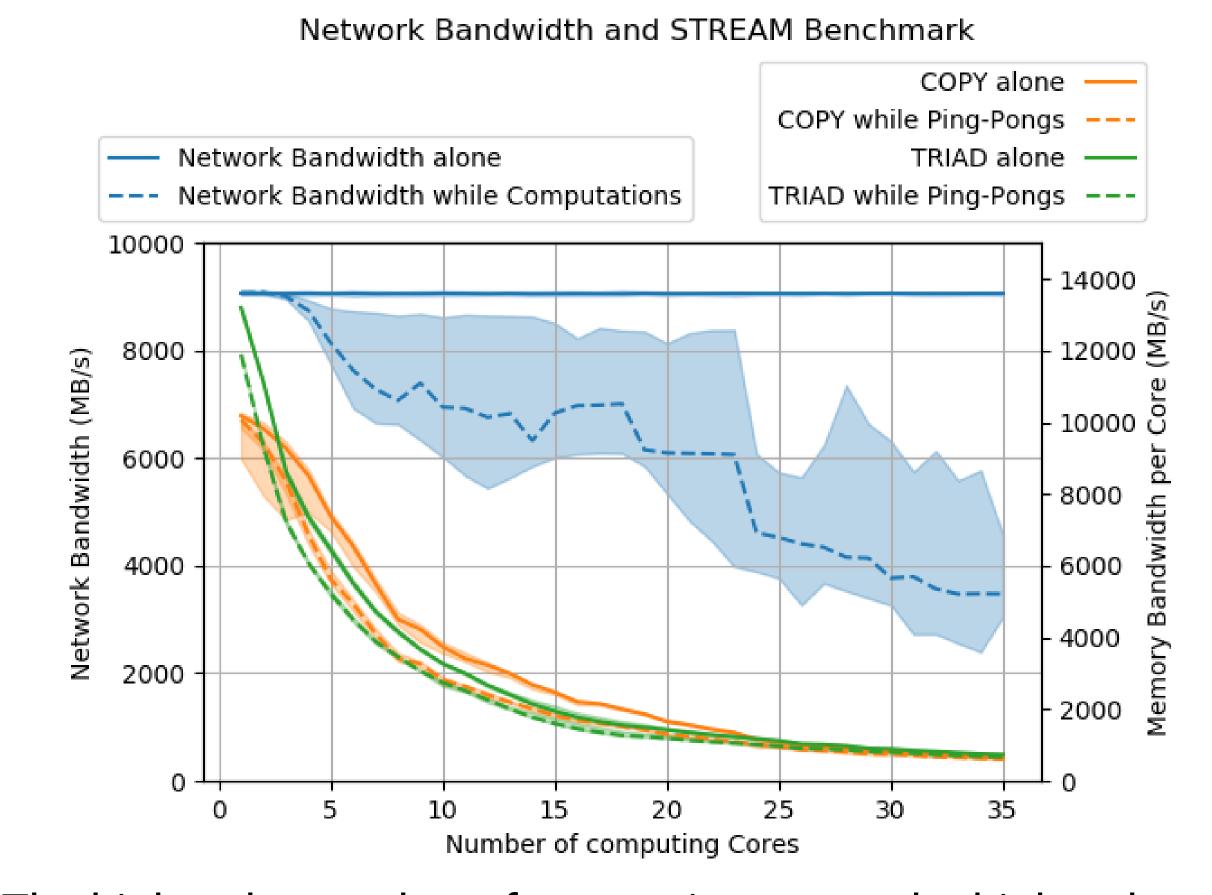
- Side-by-side communications and computations share common resources (memory bus)
- Impact of memory contention on computations already observed in the litterature
- Can simultaneous communications and computations have a negative impact on each other?
  - Is there an impact on communications?
  - Which factors change the impact of interferences ?

#### Methodology

- Goal: compare performances of communications and computations executed alone or simultaneously
- Own benchmark with the following steps:
  - 1. Computations alone
  - 2. Communications alone
  - 3. Computations with communications in parallel
- Parallelization with OpenMP, communications with MPI

## Impact of memory contention

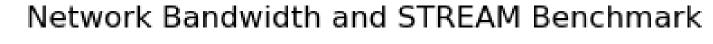
Extreme case: computing cores executing memory-bound kernels

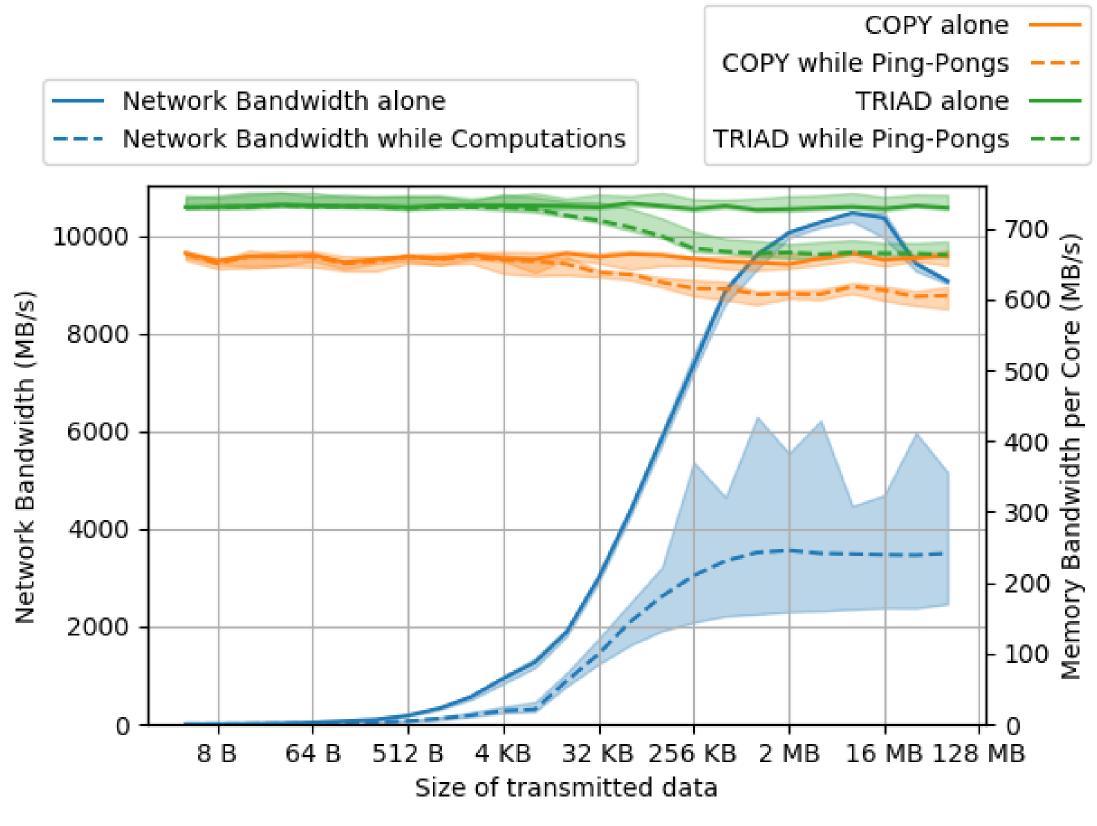


► The higher the number of computing cores, the higher the memory contention and the more communication performances lower

#### Impact of the size of transmitted data

Does the size of transmitted data across the network affect the memory contention?



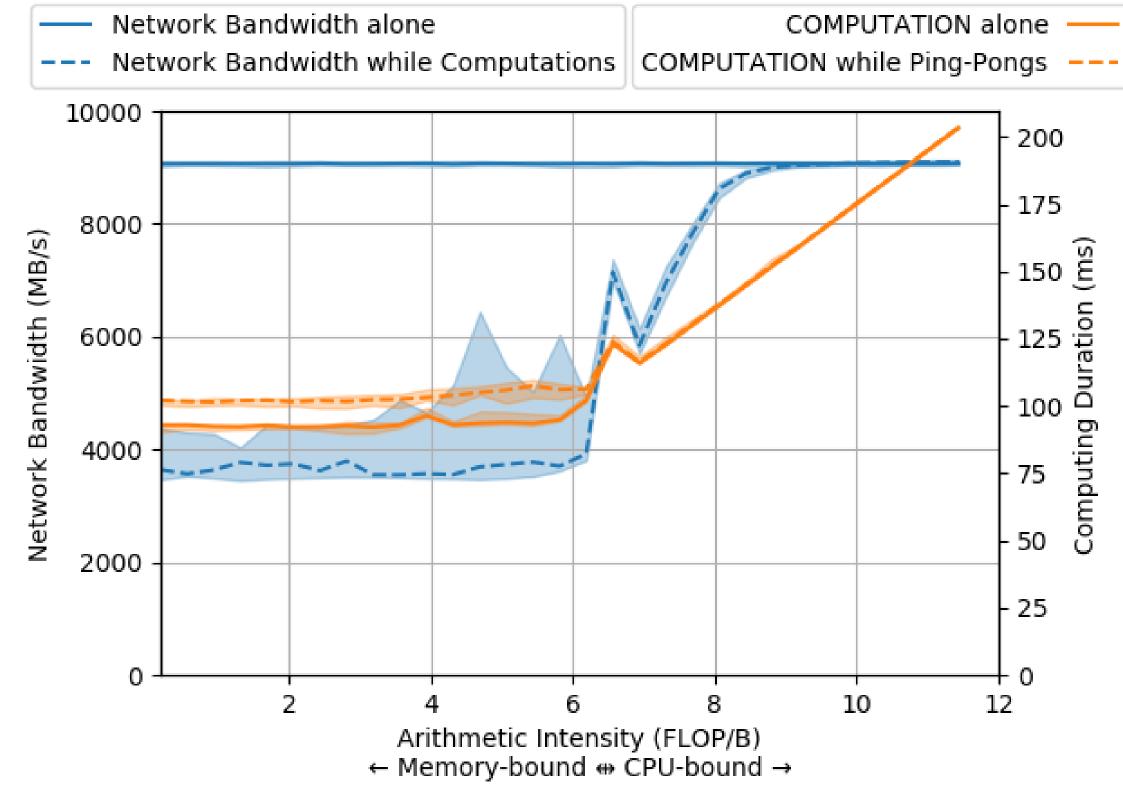


The bigger the communicated data, the more it disturbs computations, and the more communications are disturbed by computations

#### Impact of arithmetic intensity

- Arithmetic intensity: number of arithmetic operations per accessed byte of memory
- Computing cores execute instructions with tunable arithmetic intensity

Network Bandwidth and Computation Benchmark



► Interferences disappear when computations become CPU-bound

# Conclusion

- Computations can slow down communications
  - b it depends on arithmetic intensity of computations
  - b it depends on size of transmitted data
  - vice-versa, communications can impact computations too
- ► Future works:
  - Better understand origins of interferences to model and predict them
  - Consider data movements between main memory and GPUs
  - ▶ Take into account these interferences in scheduling made by runtime systems













