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Reduced Meat Consumption: from Multicriteria Argument Modeling to Agent-Based Social Simulation

Rallou Thomopoulos^{a*}, Nicolas Salliou^b, Carolina Abreu^c, Vincent Cohen^b, Timothée Fouqueray^d

^a IATE, University of Montpellier, INRA, Montpellier SupAgro, CIRAD, INRIA GraphIK, Montpellier, France

^b Planning of Landscape and Urban Systems, Institute for Spatial and Landscape Development, ETH Zürich, Zürich, Switzerland

^c Computer Science Department, Institute of Exact Sciences, University of Brasília, Brasília, Brazil

^d Écologie, Systématique, Évolution, AgroParisTech, CNRS, Paris-Sud University, University of Paris-Saclay, Orsay, France

*Corresponding author

E-mail: rallou.thomopoulos@inra.fr

Tel: +33 (0)4 99 61 22 17

Abstract

A second nutrition transition seems to be emerging towards more plant-based diets, curbing meat consumption in developed countries at the beginning of the 21st century. This shift suggests that rational arguments tend to influence an increasing number of individuals to adopt vegetarian diets. This paper aims to understand and simulate the impact of different types of messages on the choice to change food diets at the individual level, and the impact of the diffusion of opinions at the collective level. It provides two results: (1) a network of arguments around vegetarian diets is modeled using an abstract argumentation approach. Each argument, formalized by a node, is connected with other arguments by arrows, thus formalizing relationships between arguments. This methodology makes it possible to formalize an argument network about vegetarian diets and to identify the importance of health arguments compared to ethical or other types of arguments. This methodology also identifies key arguments as a result of their high centrality in being challenged or challenging other arguments. The results of this argument network construction suggest that any controversy surrounding vegetarian diets will be polarized around such high centrality arguments about health. Even though few ethical arguments appear in our network, the health arguments concerning the necessity or not of animal products for humans are indirectly connected with ethical

choices towards vegetarian diets; (2) an agent-based simulation of the social diffusion of opinions and practices concerning meat consumption is then introduced. The purpose of this simulation is to capture the balance of vegetarian vs. meat food diets. It contributes to modeling consumer choices by exploring the balance between individual values and external influences such as social pressure, communication campaigns and sanitary, environmental or ethical crises.

Keywords: sustainable food systems; agent-based modeling; argumentation systems; food diet; consumer choice criteria; animal food product.

Short title: Reduced Meat Consumption Modeling and Simulation

1. Introduction

The first nutrition transition involved the increase of sugar, fat, meat and processed products in human diets (Popkin, 1993) and is the dominant nutritional model today. Vranken (2014) identified a second nutrition transition that is occurring in the most developed countries where meat consumption is currently decreasing. The transition towards the reduction of meat consumption covers a wide variety of practices ranging from occasional vegetarianism to veganism (also called “strict vegetarian”) (Bearsworth & Kiel, 1991). The rationale for such a transition mainly implies ethical and health concerns (Jabs et al., 1998), but the environmental impact of meat consumption is also highlighted to a lesser degree (Ruby, 2012). McDonald (2000) conducted individual interviews with vegans and found that their nutrition transition depended on a catalytic experience that oriented individuals towards information acquisition and ultimately led to a decision to change diets. However, the information that led to the decision is not precisely known among vegetarians. Under what conditions are we likely to observe the emergence of a second transition? This paper aims to understand and simulate the impact of different types of messages on the choice to change food diets at the individual level, and the impact of the diffusion of opinions at the collective level.

As a first step, we present a methodology to explore the main arguments and the relationships between them that transitioning individuals may face. The approach is based on the principles of argumentation networks, an artificial intelligence model based on the construction and evaluation of interacting arguments. Most of the existing models are grounded in the abstract argumentation framework proposed in Dung (1995). In this framework, an argumentation system is defined by a set of arguments A , and an attack relation between arguments R . Sets of arguments that “make sense” together are then computed and are referred to as extensions. In a subsequent study (Thomopoulos,

2018), various indicators were defined to analyze argumentation systems by highlighting consensual and non-consensual aspects of the issue debated.

As a second step, an agent-based simulation is proposed. Following the theoretical approach of Xie et al. (2011), argument networks may take advantage of being used together with agent-based modeling (ABM) to explore the emergent establishment of new social norms in the specific case of vegetarianism. Such a model can help understand the conditions under which such arguments could circulate in a population and favor the adoption of a vegetarian diet.

Agent-based models offer a way of taking inter-individual heterogeneity, social interaction and interdependence, adaptation, and decision-making into account at different levels. In the environmental sciences, these models have proved to be a way to capture complex characteristics of socio-ecological systems (Epstein & Axtell, 1996; Berger, 2001; Parker et al., 2003; Mathiew et al., 2007; Rammel et al., 2007; An, 2012; Filatova et al., 2013). In this family of ABM studies, ecology and geography are dominant (Grimm, 1999; Parker et al., 2003; Verburg & Veldkamp, 2005; Castella et al., 2005; Railsback et al., 2006). However, the social sciences are also present in ABM approaches to assess and explain the complexity of human decision-making processes and behaviors (Schelling, 1971; Epstein & Axtell, 1996; Simon, 1997; Janssen et al., 2000; Janssen & Ostrom, 2006; Robinson et al., 2007).

In the food sciences, historically based on process-oriented studies, ABMs are absent from the range of models used to approach food quality and, as a more recent concern, food sustainability. Recent studies related to multi-agent systems applied to the agri-food sector are those based on the argumentation theory (Bourguet et al., 2013; Thomopoulos et al., 2015; Thomopoulos & Paturel, 2017). However, social issues are deeply involved in food system sustainability. Consumer demand, environmental awareness, willingness to pay, acceptability of products and the transmission of new food habits are all key factors to analyze the food system. Consequently, there is an urgent need and a real challenge to take food-related social behaviors into account and to integrate them into food policy analysis.

A previous approach for combining argumentation and simulation for decision support in food systems was proposed in Thomopoulos et al. (2017). The simulation model considered in that study was systems dynamics. In this paper, an ABM simulation of the social diffusion of opinions and practices concerning meat consumption is proposed. It aims to capture the balance of vegetarian vs. meat food diets. More specifically, we aim to understand the balance between individual values and external influences such as social pressure, communication campaigns and sanitary, environmental or ethical crises in the decision-making of individuals with regard to their food diet.

2. Materials and Methods

2.1. Argumentation Formalism

In order to model arguments involved in vegetarian transitions, we used an abstract argumentation approach (Dung, 1995; Rahwan & Simari, 2009; Thomopoulos, 2018). Let us recall that an argumentation system is usually represented as an oriented graph where nodes are arguments and edges are attack relations between arguments (Figure 1). Considering Dung's seminal work on argumentation (1995), an argument and the attack relation are abstract and can be instantiated and defined in different ways in different contexts (Walton, 2009). Dung himself stated: "an argument is an abstract entity whose role is solely determined by its relations to other arguments. No special attention is paid to the internal structure of the arguments." For example, an argument can be a set of statements composed of a conclusion and at least one premise, linked by an inference or a logical relationship. Attacking an argument can be achieved in different ways: (1) by raising doubts about its acceptability through critical questions; (2) by questioning its premises; (3) by suggesting that the premises are not relevant to the conclusion; or (4) by presenting an argument with an opposing conclusion. In all these cases, an attack relation is said to exist.

Even though Dung's framework is theoretically sound, it is not straightforward enough to be applied to real-life situations. Indeed, one of the initial difficulties is how to define an argument in order to properly reflect stakeholders' statements in a debate. Unfortunately, there is still no general model that can be used to formalize a natural argument (i.e., an argument stated by a stakeholder during a discussion in natural language) and input in an abstract argumentation framework in a real decision-making context. Quoting Baroni & Giacomin (2009): "While the word 'argument' may recall several intuitive meanings, like the ones of 'line of reasoning leading from some premise to a conclusion' or of 'utterance in a dispute', abstract argument systems are not (even implicitly or indirectly) bound to any of them: an abstract argument is not assumed to have any specific structure but, roughly speaking, an argument is anything that may attack or be attacked by another argument." Indeed, the structure of an abstract argument does not correspond to the intuitive understanding of what an argument is. Moreover, the notion of "attack between arguments" does not have a natural and direct correspondence to practical expressions used by stakeholders when debating. Finally, representing arguments as an oriented graph can be a difficult task for stakeholders: when the number of arguments and/or attacks is large, the graph becomes illegible and difficult to interpret by the stakeholders. For all these reasons, the ways that arguments and attacks are identified and modeled is part of the project contributions. They are thus presented in Section 3.

2.1.1. *The arguments*

In our project, we need to find a practical way of defining arguments that are used in the process of decision-making. In such a context, arguments can be intuitively thought of as being statements to support, contradict or explain opinions or decisions (Amgoud & Prade, 2009). More precisely, in decisional argumentation frameworks (Ouerdane et al., 2010), the argument definition is enriched with additional features, namely the decision (also referred to as ‘action’, ‘option’ or ‘alternative’) and the goal (also referred to as ‘target’). In other studies, arguments are also associated with specific actors. An application of a decision-oriented argumentation framework to a real-life problem concerning food policy can be found in Bourguet et al. (2013), where a recommendation regarding the provision of whole-grain bread was analyzed a posteriori. In this case, each argument is associated with the action it supports.

2.1.2. *The attack relation*

Now, let us consider the attack relation. In structured argumentation (i.e., logic-based argumentation frameworks where arguments are obtained as instantiations over an inconsistent knowledge base) three kinds of attacks have been defined: undercut, rebut and undermine (Besnard & Hunter, 2008). The intuition of these attack relations is either to counter the premise of the opposing argument (‘undercut’), the conclusion (‘rebut’) or to attack the logical steps that allowed the inference between the argument’s premise and conclusion (‘undermine’). In abstract argumentation, the set of attacks is simply considered as provided a priori. Another possibility that can be considered is to enhance the argumentation framework with a set of preferences expressed, for instance, as weights representing uncertainty. In our project, we needed to choose a practical way to define the attack relation.

2.2. **Agent-Based Modeling**

Agent-based models are computational models used to simulate the actions and interactions of individual or collective autonomous agents in order to assess their effects on the system as a whole. They attempt to reproduce and predict the emergence of complex phenomena induced from the micro-scale to the macro-scale. Their principle is that simple local behavioral rules generate complex global behavior. An overview of their early history can be found in Samuelson (2000), and more recent developments in Samuelson & Macal (2006).

The model introduced was built and run on two different agent-based modeling and simulation platforms, namely CORMAS and GAMA (Taillandier et al., 2018). The CORMAS platform (<http://cormas.cirad.fr/>) was specifically developed by CIRAD – the French international cooperation

organization for agricultural research in the global South – to simulate natural resource management, and is oriented towards the representation of interactions between stakeholders about resource use. In CORMAS, entities are categorized into three types: spatial entities describing the space at different aggregation levels, passive entities that are objects that can be manipulated by social agents, and social entities that can make decisions, move, and interact with other agents. The GAMA platform (<http://gama-platform.org>) was developed by a consortium of research teams using the JAVA language. It is generalist in its application domains and is particularly well-suited for connection with geographical information system data and visualization.

3. Results and Discussion

3.1. Argumentation Results

3.1.1. Contributions to Modeling Arguments and Attacks

We introduce the specification of an argument as a tuple $a = (I;T;S;R;C;A;Is;Ts)$ where:

- I is the identifier of the argument;
- T is the type of the argument (with values in favor of, denoted by '+', or against, denoted by '-', the vegetarian option);
- S is the statement of the argument, i.e., its conclusion;
- R is the rationale underlying the argument, i.e., its hypothesis;
- C is the criterion on which the argument relies;
- A is the actor who proposes the argument;
- Is is the information source containing the argument;
- Ts is the type of source the argument comes from.

For any argument a , we denote by $I(a)$, $T(a)$, $S(a)$, $R(a)$, $C(a)$, $A(a)$, $Is(a)$, $Ts(a)$ the identifier, the type, the statement, the rationale, the criterion, the actor, the information source and the information type of argument a , respectively.

Considering the reality of stakeholders' debates and our model to formalize arguments, we chose to model the attack relation in the following way. Attacking an argument a is achieved by: (1) explicitly raising doubts about its acceptability by expressing a counter-argument citing a or the information source containing a ; (2) implicitly raising doubts about its acceptability by expressing a counter-argument contradicting a through undercut, rebut or undermine. Formally, we consider the following attack relation:

Let a and b be two arguments. We say that a attacks b if and only if the following two conditions are satisfied:

(1) $T(a) \neq T(b)$;

(2) $\{R(a), S(a)\} \Rightarrow \text{not } \{R(b), S(b)\}$.

The first condition expresses the fact that one of the arguments a and b is in favor and the other against the vegetarian option. The second condition expresses the inconsistency of a and b , i.e., if the hypothesis and the conclusion of argument a are assumed to be true, then the hypothesis of b or the conclusion of b , or both, do not stand.

3.1.2. Exploring the Literature

Following the above formalism, we extracted arguments in favor or not of reducing animal product consumption. Our sources of arguments are newspapers, gray literature and the top ten Google search words ("vegetarian diet"; "vegan diet"; "vegetalism argument"). The latter inquiry was added to the pool of popular scientific papers, WebMedia articles and blog posts. We thoroughly read each source and extracted all of the arguments as expressed by their authors. For each argument, we attributed a criterion ("Nutritional"; "Economic"; "Environmental"; "Anthropological"; "Ethical"; "Health" or "Social") and noted the source expressing this argument ("Journalist"; "Scientist", "Philosopher"; "Blogger", etc.). We consequently obtained 114 arguments.

Table 1 displays a sample of the set of arguments considered in our case study. Each argument was first formalized by an identification number, whether it is in favor or not of meat reduction diets (+/-), its main statement and rationale such as: "Vegan diet is related to vitamin B12 deficiency" (Statement) since "plants do not contain vitamin B12" (Rationale). Other information (Actor, Information source & Type of source) characterizes the origin of the argument. Based on this first step, we then formalized attacks between them. An attack occurs when an argument contradicts another one. For example, the argument "1" quoted above is contradicted by the following argument "28 - Properly planned vegetarian or vegan diets fit all stages of life" since "Nutrient needs are satisfied and growth is normal." When these arguments are graphically formalized, each one is represented as a node, and an attack is a vertex connecting both arguments where the arrow points to the direction of the attack. In our case study, we identified 155 attacks connecting 55 arguments out of a total of 114.

3.1.3. Graphical representation of the argument network

In order to make a graphical representation of the argument network, we used the visualization program Yed Graph Editor (version 3.17.1). We chose to represent only arguments that are

connected with at least one attack. Hence, 55 arguments were kept and 59 were rejected. The result is displayed in Figure 2. Each number corresponds to one argument expressed by one source. Arguments are grouped in dashed lines according to the criterion they are based on, which is indicated in the legends (Nutritional, Ethical, etc.). Each argument node received a specific color according to its source (e.g., pink for argument 1 from the newspaper “Le Canard Enchaîné”, No. 144, published in July 2017, blue for arguments 2 to 16 from the Valorial competitiveness cluster’s presentation, etc.). For visualization purposes, we merged identical arguments in the same node when they were repeated and came from the same source.

3.2. Agent-Based Simulation Results

3.2.1. Conceptual model

Scenario Description

The system modeled is a country consisting of a population of N citizens. Each citizen is characterized by: (i) a constant level of need for quality regarding food (environmental preservation, ethics, health, taste, etc.); (ii) a variable level of perception of meat products corresponding to these criteria. Depending on these two levels, citizens have a behavior regarding their food diet - either meat consumers if their perception exceeds their needs, or vegetarian if their needs exceed their perception. This principle is represented in Figure 3. Moreover, each citizen has some resistance to change, represented by the resistance rate.

Within this system, each citizen communicates with his/her direct neighbors and may then change his/her perception of meat consumption and, consequently, his/her diet. Citizens are also influenced by advertising campaigns that target every citizen and tend to increase meat product perceptions in the whole country. Finally, crises break out with a given frequency. These represent, in particular, sanitary crises and, more generally, ethical or environmental crises. All of the citizens receive the information, all the more since they are spatially close to the crisis event. Their perception of meat products may be impacted.

Initial parameters subject to stochasticity include the distribution of need and perception levels in the population with respect to some initial proportions of vegetarians and meat consumers. The output parameter observed is the evolution of food diets over time.

Working Hypotheses

The ABM developed was based on the following assumptions:

- A cognitive theory of food perceptions and needs. This is where the ABM is related to arguments in favor or not of a diet, and where the importance attached to the criteria underlying arguments

for a given diet is expressed here as a level of needs. The failure of a food diet to be perceived as being consistent with these needs leads to a behavioral change in the ABM, which cannot be captured by the argumentation system alone.

In Schlüter et al. (2017), six categories of human decision-making behaviors in socio-ecological systems are described. In the present paper, we drew on the “habitual behavior”, described by the following characteristics (quoting Schlüter et al. (2017)):

- “Behavior is initially deliberate and goal-directed;
- if new behavior is rewarded, the chances increase that it will be repeated;
- repeatedly obtaining satisfactory rewards reinforces the behavior;
- the selection of behavior will be automatic as long as needs are satisfied;
- the actor will stop automatic behavior and deliberate about alternative behaviors if need satisfaction drops below a critical level;
- if the reward devalues or disappears, habitual behavior persists at first, but will go extinct after longer absence of reward.”

- Three triggers for vegetarian/meat product demand: (i) occurrence of sanitary, environmental and ethical crises; (ii) neighborhood effect; (iii) advertising campaigns. The influences of these triggers are assumed to follow the opinion diffusion model (Deffuant et al., 2002). An opinion (in this case, a perception of meat products) is represented by a numerical float value between 0.0 and 1.0, initialized with a random value that is less than needs for vegetarians, and greater than needs for meat consumers. At each step, agents consult their neighbors and update their opinions as follows. When agent x consults his/her n neighbors y_i ($i \in [1; n]$), his/her new opinion will become:

$$\text{opinion}_x(t+1) = \text{resistanceRate} * \text{opinion}_x(t) + (1 - \text{resistanceRate}) * \text{mean}_i(\text{opinion}_{y_i}(t)).$$

The resistance rate is a parameter of the simulation, i.e., a number in [0.0, 1.0].

3.2.2. Simulations Results

Figure 4 displays a running simulation of the model developed, implemented in the CORMAS platform. The left part shows consumer perceptions of meat products (the darker, the higher). The right side displays the resulting food diets: green for vegetarians, red for meat consumers. The yellow stars depict the occurrence of a crisis that tends to decrease people’s perceptions of meat products, all the more since the crisis localization is close. The pink circles depict the occurrence of an advertising campaign that tends to increase people’s perceptions of meat products. Although localized (in order to visualize them), advertising campaigns are nationwide and impact every citizen, as already mentioned.

Figure 5 shows a running simulation of the same model, implemented in the GAMA platform. As in CORMAS, food diets are represented in green for vegetarians and in red for meat consumers. Perceptions of meat products are represented by the sizes of the circles (the larger the circle, the higher the perception). The left part of the screen makes it possible to display and easily modify simulation parameters.

Each step has been calibrated to correspond to about one month, so that the whole simulation corresponds to approximately 15 to 20 years.

3.2.3. Sensitivity Analysis

Sensitivity analysis raw results are given in Figures 6 to 9 and further commented in Section 3.3. The parameters analyzed are, respectively:

- the ratio between the frequencies of crises and communication campaigns (Figure 6);
- the initial proportion of vegetarians (Figure 7);
- the radius of crises (Figure 7);
- the progression over time of the resistance rate, constant or adaptive (Figure 8). In the latter case, the resistance rate tends to increase for individuals who have already experienced a food diet change, reflecting some “no going back” effect;
- the introduction of resistance to communication campaigns (Figure 9);
- the introduction of a selective influence of neighbors, where those with perceptions closer to the agent’s perception are more carefully listened to (Figure 9).

3.3. Discussion

Our argument network structure reveals two main elements in particular. First, it can be observed that arguments about Health are by far the majority of the arguments identified. They represent 47% of all of the 114 arguments identified and 63% of the arguments involved in at least one attack. As a matter of comparison, ethical arguments represent only 3% of all arguments identified. Second, some key arguments emerge due to their centrality. Three arguments are involved in more than four attacks. The first argument, grouped under identification numbers 28, 57, 108 and 111 (the black node in Figure 2), refers to a scientific paper from the American Dietetic Association stating that “Properly planned vegetarian or vegan diets fit all stages of life” (Craig & Mangels, 2009). The second argument, grouped under identification numbers 71 and 72, is a journalist’s statement that “No study is favorable to the vegan diet”. The third argument, number 83, states that “vegan diet safety is not proven”, questioning the validity of scientific studies in this regard. These arguments would

probably be key arguments in potential controversies about vegetarian diets due to their generality and to their polarized nature on the question of such diet viability from a health perspective.

The major importance of health issues surrounding vegetarian diets is in line with findings in Ruby's (2012) review of vegetarian studies. On the opposite, the importance of ethical arguments that was stressed by Ruby (2012) did not appear in this modeling. This could be explained by the more complex nature of ethical arguments as well as our choice of search words in Google that focused on diets. However, from an ethical perspective, it seems that the health issue (whether or not vegetarian diets are healthy) is central since vegetarianism may be defended from the baseline of animal products not being necessary for human health (Francione & Charlton, 2013).

In this study, we built the network and proposed a structural analysis. Abstract argumentation leads to further analysis and, in particular, the rejection of attacked arguments without any argument to defend them. Such analyses allow for new indicators such as those that measure the degree of controversy based on rejected argument ratios (Thomopoulos & Paturel, 2017; Thomopoulos, 2018), which can better identify potential controversies.

The present work illustrates a promising coupling of the argumentation theory and agent-based modeling. The use of ABM is complementary since it allows for the exploration of conditions under which arguments could spread in a population and favor the adoption of a vegetarian diet. The way arguments build public opinion and may lead to behavioral changes can be simulated by the ABM, whereas this dynamic cannot be captured by the argumentation system alone. A comparison of the argumentation and ABM representations that emerged from this study is proposed in Table 2.

The simulation results and, more specifically, sensitivity analysis, showed that arguments in favor of meat reduction can be widely diffused in the population and that the repeatability of this result is dependent on several parameters. Among them, the ratio between the frequencies of crises and communication campaigns plays an important part in the stability of the results obtained over the simulations (Figure 6). It is interesting to notice that the initial proportion of vegetarians has little effect compared to that of the radius of crisis impact (Figure 7). Moreover, another parameter was demonstrated to impact the stability of the model, namely the scalability of the resistance rate. Indeed, when resistance to change increases in the case of food diet change, the results in terms of the final number of vegetarians are much more homogeneous over the simulations (Figure 8). This

observation is confirmed in the particular cases where this enhanced resistance affects consumer receptivity to communication campaigns and differently-thinking neighbors (Figure 9).

A crucial issue in argument modeling and simulation is the completeness and the robustness of the information collected. Of course, such a complex issue could ever pretend to be exhaustive. So how can the question of completeness be dealt with? A first possible direction is to combine different types of information, in particular quantitative sources of information such as large surveys which allow analyzing the representativeness of different viewpoints, and qualitative ones which allow identifying nuances. In this perspective, ongoing research extends the set of arguments elicited so as to include, on the one hand, quantitative results from a survey of 2,000 people questioned on their current and ideally intended food habits, and data from the French National Institute of Statistics and Economic Studies (INSEE) to model social networks at the level of a city; and on the other hand, qualitative results from 20 biographic interviews that provide in-depth understanding of the motivations, initiating events, brakes and facilitators of food diet changes on the long-term. A second possible direction is to observe the evolution of the plus-value brought by new information sources in time. When no more substantial novelty is brought, a fixed point is reached.

Another thorny issue is the perceived reliability of arguments and its role in opinion dynamics. Indeed, the way arguments are processed can also be refined. Presently, argument perception depends on the criteria addressed by the argument and on the importance of these criteria for each citizen. Other factors can impact the perception of an argument, in particular, the source of the argument (Pornpitakpan, 2004). Hence, messages from dubious sources can differentially impact citizens' responsiveness. Various types of influencing agents can be distinguished, such as lobbies, the government, companies, etc., with various strategies to diffuse arguments.

4. Conclusions

The method presented in this paper formalizes arguments and attacks around vegetarian diets using an abstract argumentation approach. The argument network revealed the foremost importance of health issues surrounding vegetarian diets. The centrality of some of the arguments in the network allows for identification of potential key arguments and/or controversies. The importance of health arguments in relation to ethical arguments should be further researched.

Argument networks take advantage of being used together with ABM to explore the emergent establishment of new social norms in the case of vegetarianism. The overall research demonstrates

the potential of developing an ABM to predict the triggers impacting the dynamics of food habit changes. Crises – sanitary, environmental and ethical – lead to the adoption of vegetarian products by consumers. The above results indicate that there is the potential of extending the reach of nutrition transition by acting on several parameters: counterbalance of advertising campaigns by awareness campaigns, wide diffusion of awareness messages, and measures encouraging people to maintain their new habits and deterring them from backing down.

An interesting issue to further investigate is how public opinion is formed in the case of crises, including situations where the assumptions that the whole population is well informed and the news is reliable do not hold.

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Figure captions

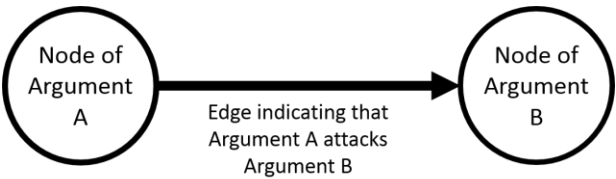


Fig. 1. General graphical representation of an argumentation system.

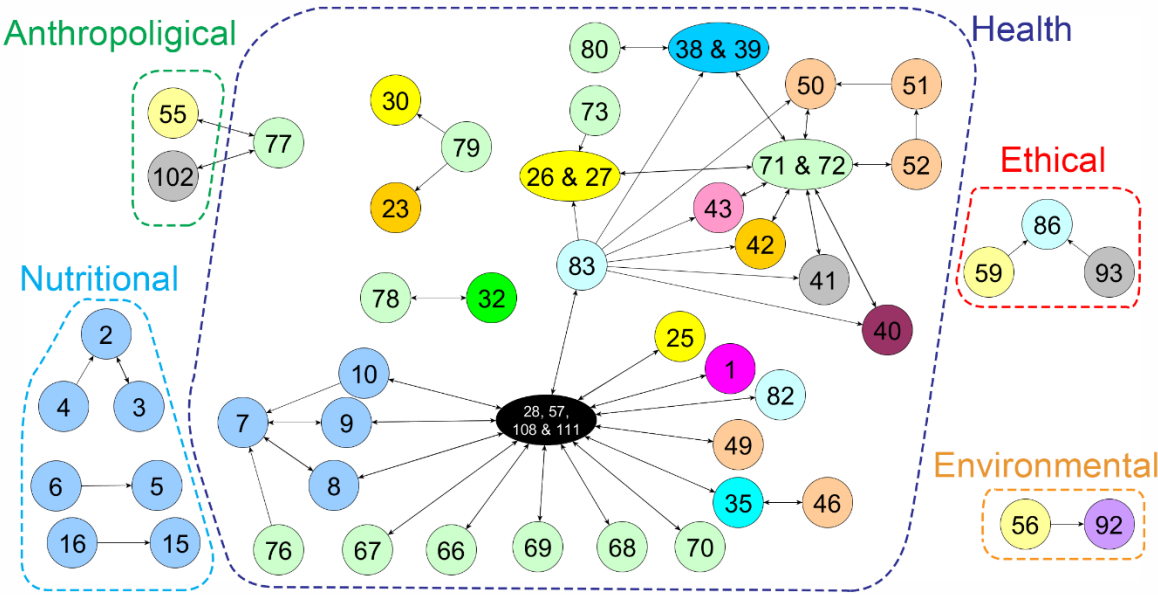


Fig. 2. Graphical Representation of Arguments and Attacks about Reduced Meat Consumption.

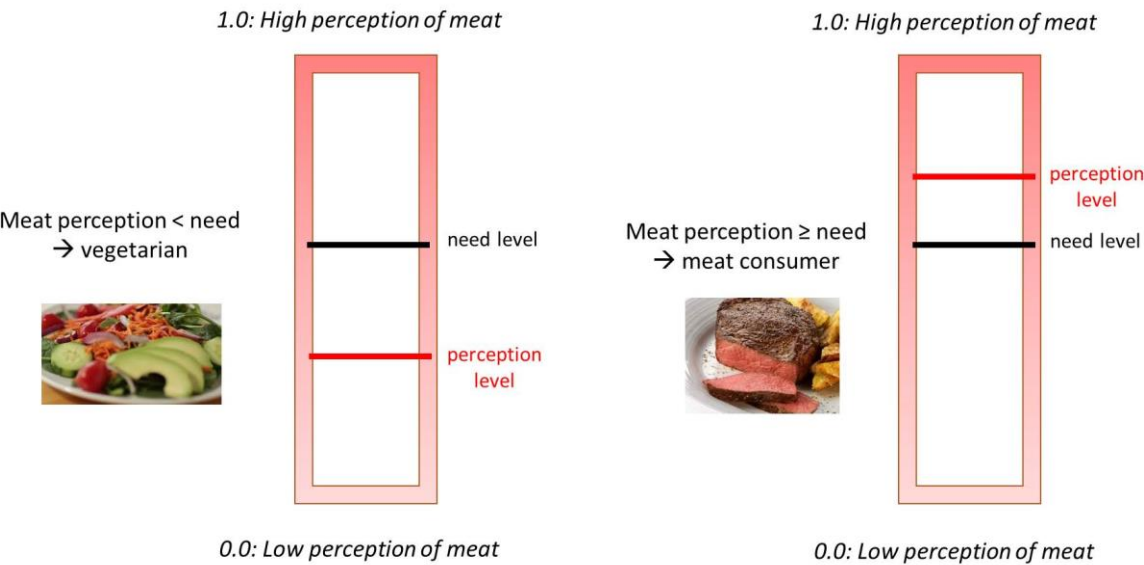


Fig. 3. Behavioral model of food diet choice.

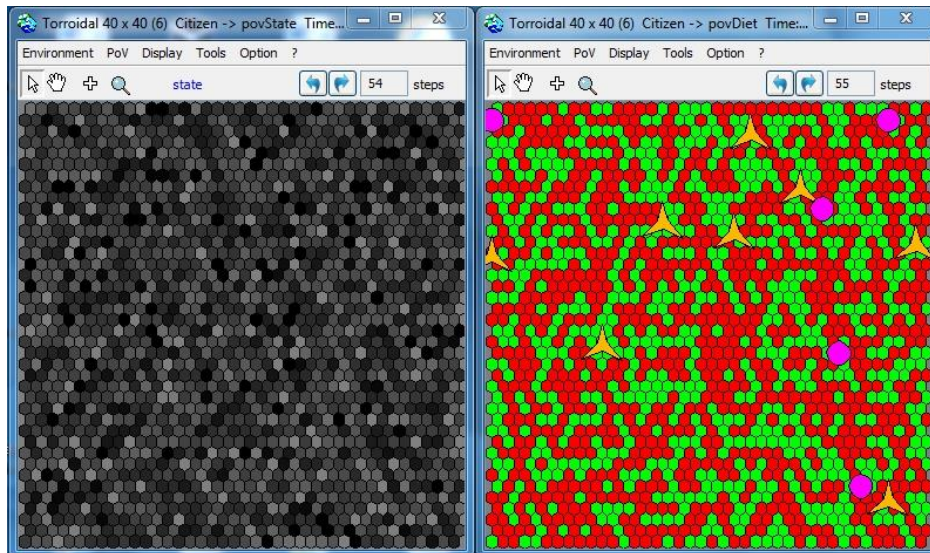


Fig. 4. A running simulation in CORMAS.

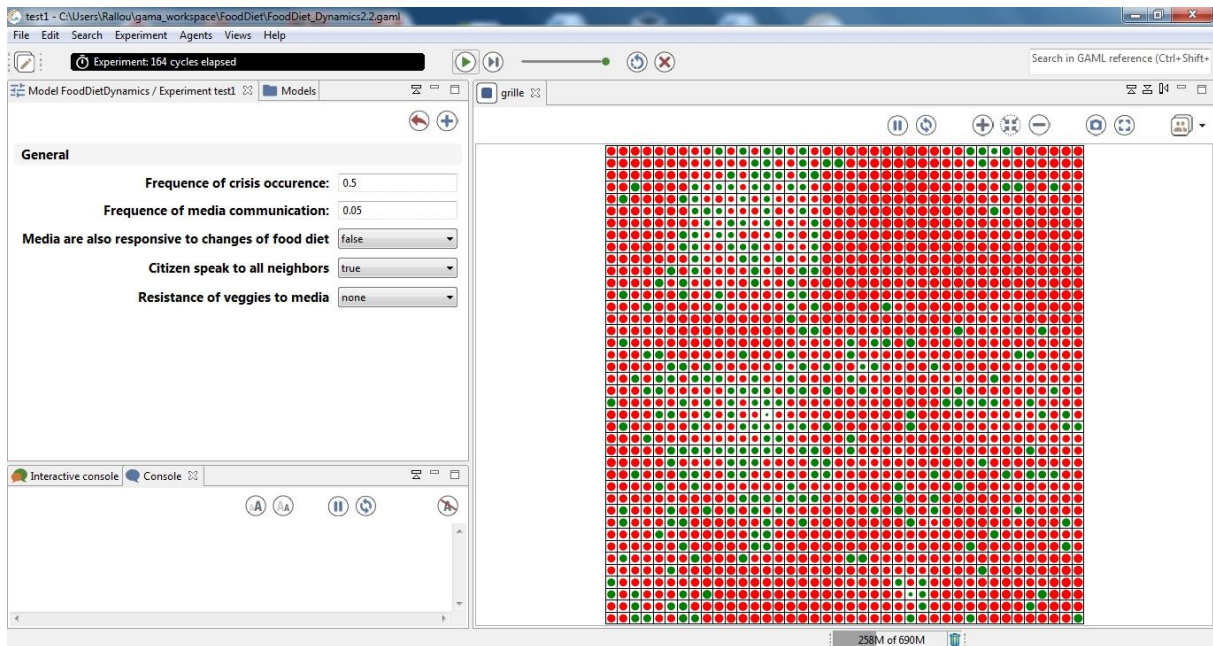


Fig. 5. A running simulation in GAMA.

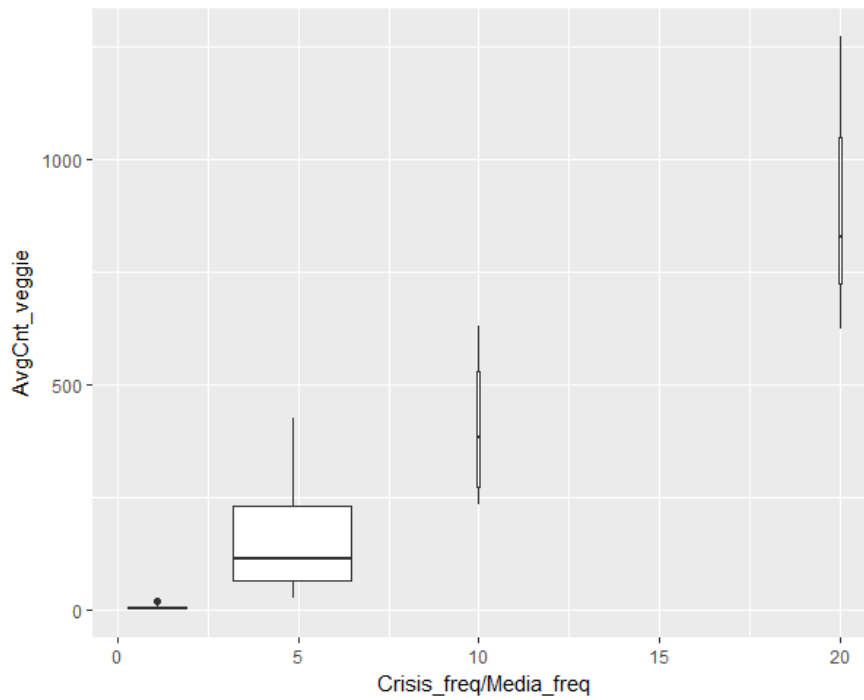


Fig. 6. Effect of the ratio between the frequency of crises and that of communication campaigns.

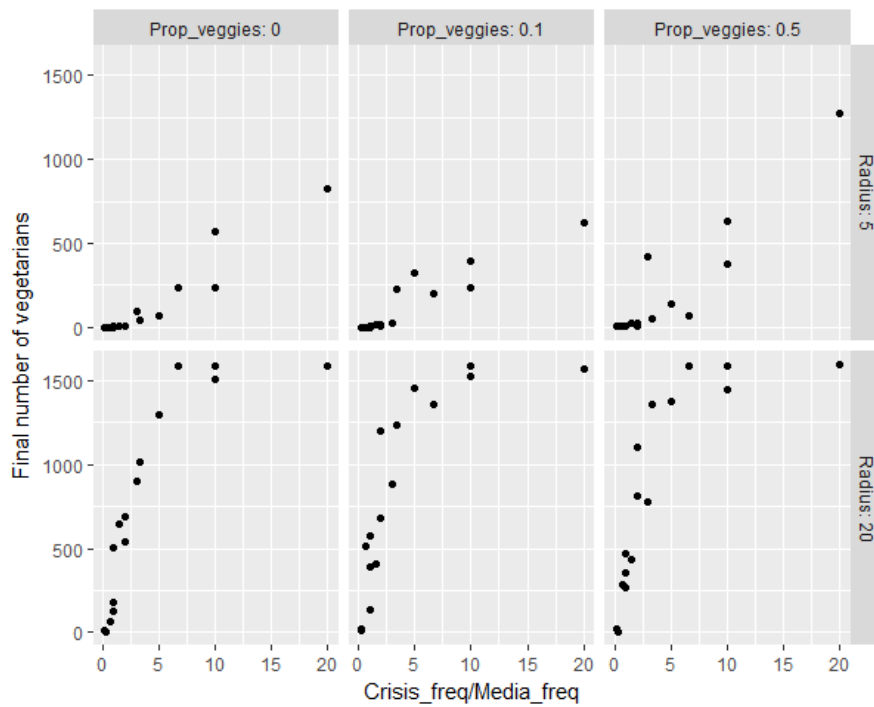


Fig. 7. Combined effects of the initial proportion of vegetarians and of the radius of crises.

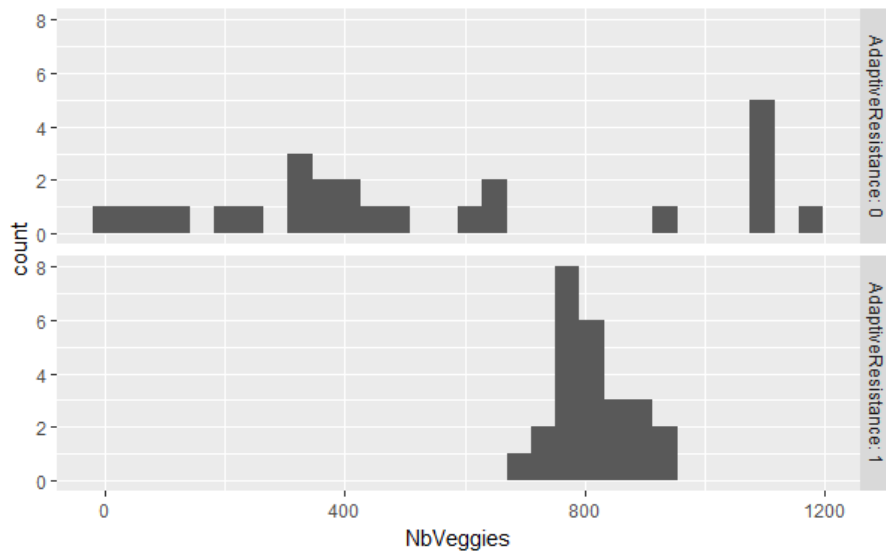


Fig. 8. Effect of the adaptive resistance rate.

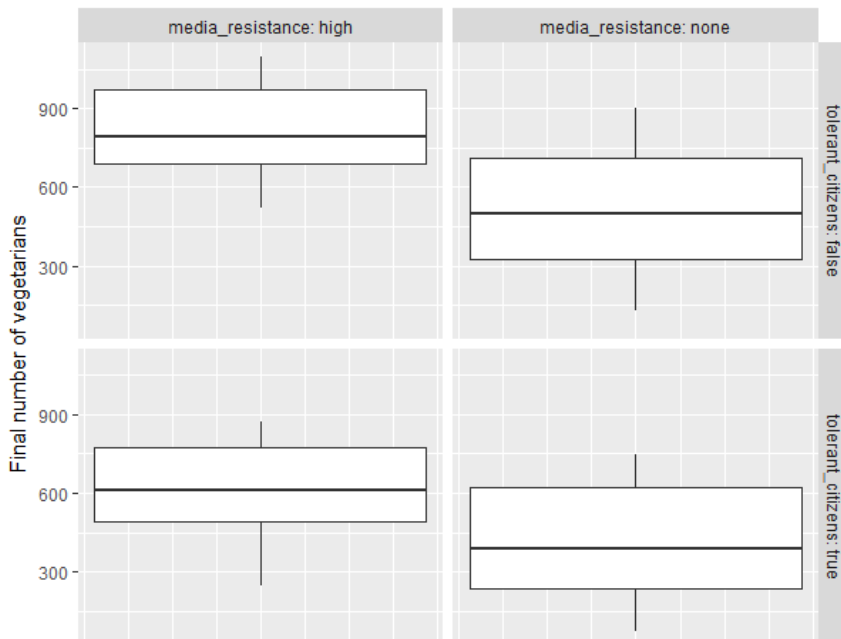


Fig. 9. Effects of resistance to communication campaigns and of the selective influence of neighbors.

Tables captions

Table 1. Sample of Argument Tuples about Reduced Meat Consumption (I: Identification; T: Type; Is: Information source; Ts: Type of source).

I	T	Statement	Rationale	Criterion	Actor	Is	Ts
1	-	Vegan diets are deficient in vitamin	Plant proteins do not contain vitamin B12	Nutritional	Journalist	Canard Enchaîné - 144 - July 2017	Newspaper

		B12					
7	+	Persons not consuming animal products do not have health issues related to proteins	Combined protein intakes ensure a balanced diet	Nutritional	Innovation cluster	Valorial	PowerPoint
15	-	Plant proteins trigger allergies	Plant-based food are more often allergenic	Nutritional	Innovation cluster	Valorial	PowerPoint
23	+	Vegetarian diets are good for health	Diabetes, cancer and coronary risks are reduced	Health	Scientists	Tilman & Clark 2014	Scientific paper
28	+	Properly planned vegan or vegetarian diets fit all stages of the life cycle	Nutrient needs are satisfied and growth is normal	Health	American Dietetic Association	Craig et al. 2009	Scientific paper
43	+	Vegan diets improve rheumatoid arthritis activity	A diet-induced fecal flora change was observed	Health	Scientists	Peltonen et al. 1997	Scientific paper
55	+	Eating meat is not in human nature	It was sometimes necessary in the past to eat meat, not today	Anthropological	Blogger pro-vegan	Blog - Eleusis and Megara	Blog post
56	+	Stopping eating animals does not mean animal extinction	Deforestation for the cultivation of animal feed provokes species extinctions	Environmental	Blogger pro-vegan	Blog - Eleusis and Megara	Blog post
57	+	Animal products are not essential to good health	B12 intakes in animal products come from B12 industry production anyway	Nutritional	Blogger pro-vegan	Blog - Eleusis and Megara	Blog post
59	+	Animals suffer when eaten, not plants	A nervous system is needed to suffer, which plants do not have.	Ethical	Blogger pro-vegan	Blog - Eleusis and Megara	Blog post
71	-	No study is favorable to the vegan diet	One good-quality study showed that the Atkins diet is better than the Ornish diet	Health	Journalist	Signs of the Times	Internet article
72	-	No study is favorable to the vegan diet	Study showing health and mortality advantages from a vegetarian and vegan diet do not show causation	Health	Journalist	Signs of the Times	Internet article
77	-	No health reason justifies avoiding animal products	The human body has been adapted to eating animal products for millions of years	Health	Journalist	Signs of the Times	Internet article
83	-	Vegan diet safety is not proven	So far, scientific studies do not have much value and especially on long-term effects.	Health	Philosopher	Huffington Post	Blog post
108	+	Animal products are useless for your health	The American Dietetic Association says so	Nutritional	Website editor	VeganFrance.fr	Web directory
111	+	There is no health issue with a balanced vegan diet	It is recognized by many governmental and non-governmental organizations. Dieticians from Canada even say it has advantages for health	Health	Philosopher	Blog – Frédéric Côté-Boudreau	Blog post

561 **Table 2.** Comparison of argumentation and ABM models in this study.

	In argumentation	In ABM
Modeling scale:	The argument	The individual
Values (regarding food diet)	Are represented as criteria of the arguments (health, etc.)	Are synthesized by a level of needs for each individual
Assessment (of food diet)	Are represented by the type (+ or -) of each argument	Are expressed by perception levels that vary over time
Influences	Arguments may attack each other and all arguments may influence public opinion	Triggers positively or negatively impact perception levels
Resulting decision	Is attached to each argument through its type. Viewpoints can be computed but currently not quantified (e.g., through proportions).	Is attached to each individual through behavior (food diet). Trends for the whole population emerge from individuals.

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