Resilience of Timed Systems

S. Akshay
IIT Bombay, Mumbai, India

Blaise Genest
Univ. Rennes, IRISA, CNRS & INRIA, Rennes, France

Loïc Hélouët
Univ. Rennes, IRISA, CNRS & INRIA, Rennes, France

S. Krishna
IIT Bombay, Mumbai, India

Sparsa Roychowdhury
IIT Bombay, Mumbai, India

Abstract

This paper addresses reliability of timed systems in the setting of resilience, that considers the behaviors of a system when unspecified timing errors such as missed deadlines occur. Given a fault model that allows transitions to fire later than allowed by their guard, a system is universally resilient (or self-resilient) if after a fault, it always returns to a timed behavior of the non-faulty system. It is existentially resilient if after a fault, there exists a way to return to a timed behavior of the non-faulty system, that is, if there exists a controller which can guide the system back to a normal behavior. We show that universal resilience of timed automata is undecidable, while existential resilience is decidable, in EXPSPACE. To obtain better complexity bounds and decidability of universal resilience, we consider untimed resilience, as well as subclasses of timed automata.

2012 ACM Subject Classification Models of computation, Timed and hybrid systems

Keywords and phrases Timed automata; Fault tolerance; Integer-resets; Resilience

1 Introduction

Timed automata [2] are a natural model for cyber-physical systems with real-time constraints that have led to an enormous body of theoretical and practical work. Formally, timed automata are finite-state automata equipped with real valued variables called clocks, that measure time and can be reset. Transitions are guarded by logical assertions on the values of these clocks, which allows for the modeling of real-time constraints, such as the time elapsed between the occurrence of two events. A natural question is whether a real-time system can handle unexpected delays. This is a crucial need when modeling systems that must follow a priori schedules such as trains, metros, buses, etc. Timed automata are not a priori tailored to handle unspecified behaviors: guards are mandatory time constraints, i.e., transition firings must occur within the prescribed delays. Hence, transitions cannot occur late, except if late transitions are explicitly specified in the model. This paper considers the question of resilience for timed automata, i.e., study whether a system returns to its normal specified timed behavior after an unexpected but unavoidable delay.

Several works have addressed timing errors as a question of robustness [10, 8, 7], to guarantee that a property of a system is preserved for some small imprecision of up to \( \epsilon \) time units. Timed automata have an ideal representation of time: if a guard of a transition contains a constraint of the form \( x = 12 \), it means that this transition occurs exactly when the value of clock \( x \) is 12. Such an arbitrary precision is impossible in an implementation [10]. One way of addressing this is through guard enlargement, i.e., by checking that there exists a small value \( \epsilon > 0 \) such that after replacing guards of the form \( x \in [a, b] \) by \( x \in [a - \epsilon, b + \epsilon] \),
Resilience of Timed Systems

<table>
<thead>
<tr>
<th>Universal Resilience</th>
<th>Existential Resilience</th>
</tr>
</thead>
<tbody>
<tr>
<td>Timed</td>
<td>Undecidable for TA (Prop. 18)</td>
</tr>
<tr>
<td></td>
<td>EXPSPACE-C for IRTA (Thm. 20)</td>
</tr>
<tr>
<td>Untimed</td>
<td>EXPSPACE-C (Thm. 21)</td>
</tr>
</tbody>
</table>

Table 1: Summary of results for resilience.

the considered property is still valid, as shown in [7] for ω-regular properties. In [15], robust
automata are defined that accept timed words and their neighbors i.e., words whose timing
differences remain at a small distance, while in [16, 12, 19, 1], the authors consider robustness
via modeling clock drifts. Our goal is different: rather than being robust w.r.t. to slight
imprecisions, we wish to check the capacity to recover from a possibly large time deviation.
Thus, for a bounded number of steps, the system can deviate arbitrarily, after which it must
return to its specified timed behavior.

A first contribution of this paper is a formalization of resilience in timed automata. We
capture delayed events with faulty transitions. These occur at dates deviating from the
original specification and may affect clock values for an arbitrarily long time, letting the
system diverge from its expected behavior. A system is resilient if it recovers in a finite
number of steps after the fault. More precisely, we define two variants. A timed automaton
is $K$-$\forall$-resilient if for every faulty timed run, the behavior of the system $K$ steps after the
fault cannot be distinguished from a non-faulty behavior. In other words, the system always
repairs itself in at most $K$ steps after a fault, whenever a fault happens. This means that,
after a fault happens, all the subsequent behaviors (or extensions) of the system are restored
to normalcy within $K$ steps. A timed automaton is $K$-3-resilient if for every timed run
ending with a fault, there exists an extension in which, the behavior of the system $K$ steps after the
fault cannot be distinguished from a non-faulty behavior. There can still be some
extensions which are beyond repair, or take more than $K$ steps after fault to be repaired,
but there is a guarantee of at least one repaired extension within $K$ steps after the fault.
In the first case, the timed automaton is fully self-resilient, while in the second case, there
exist controllers choosing dates and transitions so that the system gets back to a normal
behavior. We also differentiate between timed and untimed settings: in timed resilience
recovered behaviors must be indistinguishable w.r.t. actions and dates, while in untimed
resilience recovered behaviors only need to match actions.

Our results are summarized in Table 1: we show that the question of universal resilience
and inclusion of timed languages are inter-reducible. Thus timed universal resilience is
undecidable in general, and decidable for classes for which inclusion of timed languages
is decidable and which are stable under our reduction. This includes the class of Integer
Reset Timed Automata (IRTA) [18] for which we obtain EXPSPACE containment. Further,
untimed universal resilience is EXPSPACE-Complete in general.

Our main result concerns existential resilience, which requires new non-trivial core
contributions because of the quantifier alternation ($\forall\exists$). The classical region construction
is not precise enough: we introduce strong regions and develop novel techniques based on
these, which ensure that all runs following a strong region have (i) matching integral time
elapses, and (ii) the fractional time can be retimed to visit the same set of locations and
(usual) regions. Using this technique, we show that existential timed resilience is decidable,
in EXPSPACE. We also show that untimed existential resilience is PSPACE-Complete.

Related Work: Resilience has been considered with different meanings: In [13], faults
are modeled as conflicts, the system and controller as deterministic timed automata, and
avoiding faults reduces to checking reachability. This is easier than universal resilience which
reduces to timed language inclusion, and existential resilience which requires a new notion of
regions. In [14] a system, modeled as an untimed I/O automaton, is considered “sane” if its runs contain at most $k$ errors, and allow a sufficient number $s$ of error-free steps between two violations of an LTL property. It is shown how to synthesize a sane system, and compute (Pareto-optimal) values for $s$ and $k$. In [17], the objective is to synthesize a transducer $E$, possibly with memory, that reads a timed word $\sigma$ produced by a timed automaton $A$, and outputs a timed word $E(\sigma)$ obtained by deleting, delaying or forging new timed events, such that $E(\sigma)$ satisfies some timed property. A related problem, shield synthesis [5], asks given a network of deterministic I/O timed automata $N$ that communicate with their environment, to synthesize two additional components, a pre-shield, that reads outputs from the environment and produces inputs for $N$, and a post-shield, that reads outputs from $N$ and produces outputs to the environment to satisfy timed safety properties when faults (timing, location errors,...) occur. Synthesis is achieved using timed games. Unlike these, our goal is not to avoid violation of a property, but rather to verify that the system recovers within boundedly many steps, from a possibly large time deviation w.r.t. its behavior. Finally, faults in timed automata have also been studied in a diagnosis setting, e.g. in [6], where faults are detected within a certain delay from partial observation of runs.

2 Preliminaries

Let $\Sigma$ be a finite non-empty alphabet and $\Sigma^\infty = \Sigma^* \cup \Sigma^\omega$ a set of finite or infinite words over $\Sigma$. $\mathbb{R}, \mathbb{R}_{\geq 0}, \mathbb{Q}, \mathbb{N}$ respectively denote the set of real numbers, non-negative reals, rationals, and natural numbers. We write $(\Sigma \times \mathbb{R}_{\geq 0})^\infty = (\Sigma \times \mathbb{R}_{\geq 0})^* \cup (\Sigma \times \mathbb{R}_{\geq 0})^\omega$ for finite or infinite timed words over $\Sigma$. A finite (infinite) timed word has the form $w = (a_1, d_1) \ldots (a_n, d_n)$ (resp. $w = (a_1, d_1) \ldots$) where for every $i$, $d_i \leq d_{i+1}$. For $i \leq j$, we denote by $w_{[i,j]}$, the sequence $(a_i, d_i) \ldots (a_j, d_j)$. Untiming of a timed word $w \in (\Sigma \times \mathbb{R}_{\geq 0})^\infty$ denoted $\text{Unt}(w)$, is its projection on the first component, and is a word in $\Sigma^\infty$. A clock is a real-valued variable $x$ and an atomic clock constraint is an inequality of the form $a \triangleright \triangleleft x \triangleright \triangleleft b$, with $\triangleright \triangleleft \in \{\leq, <\}$, $a, b \in \mathbb{N}$. An atomic diagonal constraint is of the form $a \triangleright \triangleleft x - y \triangleright \triangleleft b$, where $x$ and $y$ are different clocks. Guards are conjunctions of atomic constraints on a set $X$ of clocks.

Definition 1. A timed automaton [2] is a tuple $A = (L, I, X, \Sigma, T, F)$ with finite set of locations $L$, initial locations $I \subseteq L$, finitely many clocks $X$, finite action set $\Sigma$, final locations $F \subseteq L$, and transition relation $T \subseteq L \times \mathcal{G} \times \Sigma \times 2^X \times L$ where $\mathcal{G}$ are guards on $X$.

A valuation of a set of clocks $X$ is a map $\nu : X \rightarrow \mathbb{R}_{\geq 0}$ that associates a non-negative real value to each clock in $X$. For every clock $x$, $\nu(x)$ has an integral part $\lfloor \nu(x) \rfloor$ and a fractional part $\text{frac}(\nu(x)) = \nu(x) - \lfloor \nu(x) \rfloor$. We will say that a valuation $\nu$ on a set of clocks $X$ satisfies a guard $g$, denoted $\nu \models g$ if and only if replacing every $x \in X$ by $\nu(x)$ in $g$ yields a tautology. We will denote by $[g]$ the set of valuations that satisfy $g$. Given $\delta \in \mathbb{R}_{\geq 0}$, we denote by $\nu + \delta$ the valuation that associates value $\nu(x) + \delta$ to every clock $x \in X$. A configuration is a pair $C = (l, \nu)$ of a location of the automaton and valuation of its clocks. The semantics of a timed automaton is defined in terms of discrete and timed moves from a configuration to the next one. A timed move of duration $\delta$ lets $\delta \in \mathbb{R}_{\geq 0}$ time units elapse from a configuration $C = (l, \nu)$ which leads to configuration $C' = (l, \nu + \delta)$. A discrete move from configuration $C = (l, \nu)$ consists of taking one of the transitions leaving $l$, i.e., a transition of the form $t = (l, g, a, R, l')$ where $g$ is a guard, $a \in \Sigma$ a particular action name, $R$ is the set of clocks reset by the transition, and $l'$ the next location reached. A discrete move with transition $t$ is allowed only if $\nu \models g$. Taking transition $t$ leads the automaton to configuration $C' = (l', \nu')$ where $\nu'(x) = \nu(x)$ if $x \not\in R$, and $\nu'(x) = 0$ otherwise.
Definition 2 (Runs, Maximal runs, Accepting runs). An (infinite) run of a timed automaton $A$ is a sequence $\rho = (l_0, \nu_0) \xrightarrow{(t_1,d_1)} (l_1, \nu_1) \xrightarrow{(t_2,d_2)} \cdots$ where every pair $(l_i, \nu_i)$ is a configuration, and there exists an (infinite) sequence of timed and discrete moves $\delta_1, t_1, \delta_2, t_2, \ldots$ in $A$ such that $\delta_i = d_{i+1} - d_i$, and a timed move of duration $\delta_i$ from $(l_i, \nu_i)$ to $(l_i, \nu_i + \delta_i)$ and a discrete move from $(l_i, \nu_i + \delta_i)$ to $(l_{i+1}, \nu_{i+1})$ via transition $t_i$. A run is maximal if it is infinite, or if it ends at a location with no outgoing transitions. A finite run is accepting if its last location is final, while an infinite run is accepting if it visits accepting locations infinitely often.

One can associate a finite/infinite timed word $w_\rho$ to every run $\rho$ of $A$ by letting $w_\rho = (a_1, d_1)(a_2, d_2)\ldots(a_n, d_n)\ldots$, where $a_i$ is the action in transition $t_i$ and $d_i$ is the time stamp of $t_i$ in $\rho$. A (finite/infinite) timed word $w$ is accepted by $A$, if there exists a (finite/infinite) accepting run $\rho$ such that $w = w_\rho$. The timed language of $A$ is the set of all timed words accepted by $A$, and is denoted by $L(A)$. The untimed language of $A$ is the language $Unt(L(A)) = \{Unt(w) \mid w \in L(A)\}$. As shown in [2], the untimed language of a timed automaton can be captured by an abstraction called the region automaton. Formally, given a clock $x$, let $c_x$ be the largest constant in an atomic constraint of a guard of $A$ involving $x$.

Two valuations $\nu, \nu'$ of clocks in $X$ are equivalent, written $\nu \sim \nu'$ if and only if:

1. For all $x \in X$, either $|\nu(x)| = |\nu'(x)|$ or both $\nu(x) \geq c_x$ and $\nu'(x) \geq c_x$.
2. For all $x, y \in X$ with $\nu(x) \leq c_x$ and $\nu'(y) \leq c_y$, $\frac{\nu(x)}{\nu'(x)} \leq \frac{\nu(y)}{\nu'(y)}$ if $\frac{\nu'(x)}{\nu'(y)} \leq \frac{\nu'(y)}{\nu'(x)}$.
3. For all $x, y \in X$ with $\nu(x) \leq c_x$, $\frac{\nu(x)}{\nu'(x)} = 0$ if $\frac{\nu'(x)}{\nu'(y)} = 0$.

A region $r$ of $A$ is the equivalence class induced by $\sim$. For a valuation $\nu$, we denote by $[\nu]$ the region of $\nu$, i.e., its equivalence class. We will also write $\nu \in r$ ($\nu$ is a valuation in region $r$) when $r = [\nu]$. For a given automaton $A$, there exists only a finite number of regions, bounded by $2^K$, where $K$ is the size of the constraints set in $A$. It is well known that for a clock constraint $\psi$ that, if $\nu \sim \nu'$, then $\nu \models \psi$ if and only if $\nu' \models \psi$. A region $r'$ is a time successor of another region $r$ if for every $\nu \in r$, there exists $\delta \in \mathbb{R}_{>0}$ such that $\nu + \delta \in r'$. We denote by $Reg(X)$ the set of all possible regions of the set of clocks $X$. A region $r$ satisfies a guard $g$ if and only if there exists a valuation $\nu \in r$ such that $\nu \models g$. The region automaton of a timed automaton $A = (L, I, X, \Sigma, T, F)$ is the untimed automaton $\mathcal{R}(A) = (S_R, I_R, \Sigma, T_R, F_R)$ that recognizes the untimed language $Unt(\mathcal{L}(A))$. States of $\mathcal{R}(A)$ are of the form $(l, r)$, where $l$ is a location of $A$ and $r$ a region, i.e., $S_R \subseteq L \times Reg(X)$, $I_R \subseteq I \times Reg(X)$, and $F_R \subseteq F \times Reg(X)$.

The transition relation $T_R$ is such that $\{(l, r), (l', r')\} \in T_R$ if there exists a transition $t = (l, g, a, R, l') \in T$ such that there exists a time successor region $r''$ of $r$ such that $r''$ satisfies the guard $g$, and $r'$ is obtained from $r''$ by resetting values of clocks in $R$. The size of the region automaton is the number of states in $\mathcal{R}(A)$ and is denoted $|\mathcal{R}(A)|$. For a region $r$ defined on a set of clocks $Y$, we define a projection operator $\Pi_Y(r)$ to represent the region $r$ projected on the set of clocks $X \subseteq Y$. Let $\rho = (l_0, \nu_0) \xrightarrow{(t_1,d_1)} (l_1, \nu_1) \cdots$ be a run of $A$, where every $t_i$ is of the form $t_i = (l_i, g_i, a_i, R_i, l'_i)$. The abstract run $\sigma_\rho = (l_0, r_0) \xrightarrow{a_1} (l_1, r_1) \cdots$ of $\rho$ is a path in the region automata $\mathcal{R}(A)$ such that, $\forall i \in \mathbb{N}, r_i = [\nu_i]$. We represent runs using variables $\rho, \pi$ and the corresponding abstract runs with $\sigma_\rho, \sigma_\pi$ respectively. The region automaton can be used to prove non-emptiness, as $\mathcal{L}(A) \neq \emptyset$ iff $\mathcal{R}(A)$ accepts some word.

3. Resilience Problems

We define the semantics of timed automata when perturbations can delay the occurrence of an action. Consider a transition $t = (l, g, a, R, l')$, with $g := x \leq 10$, where action $a$ can occur as long as $x$ has not exceeded 10. Timed automata have a idealized representation of time, and do not consider perturbations that occur in real systems. Consider, for instance that ‘a’ is a physical event planned to occur at a maximal time stamp 10: a water tank
reaches its maximal level, a train arrives in a station etc. These events can be delayed, and
nevertheless occur. One can even consider that uncontrollable delays are part of the normal
behavior of the system, and that \( \mathcal{L}(A) \) is the ideal behavior of the system, when all delays
are met. In the rest of the paper, we propose a fault model that assigns a maximal error to
each fireable action. This error model is used to encode the fact that an action might occur
at time points slightly greater than what is allowed in the original model semantics.

**Definition 3** (Fault model). A fault model \( \mathcal{P} \) is a map \( \mathcal{P} : \Sigma \to \mathbb{Q}_{\geq 0} \) that associates to
every action in \( a \in \Sigma \) a possible maximal delay \( \mathcal{P}(a) \in \mathbb{Q}_{\geq 0} \).

For simplicity, we consider only executions in which a single timing error occurs. The
perturbed semantics defined below easily adapts to a setting with multiple timing errors.
With a fault model, we can define a new timed automaton, for which every run \( \rho = (l_0, v_0) \overset{(t_1, d_1)}{\longrightarrow} (l_1, v_1) \overset{(t_2, d_2)}{\longrightarrow} \cdots \) contains at most one transition \( t_i = (l, g, a, r, l') \) occurring
later than allowed by guard \( g \), and agrees with a run of \( A \) until this fault transition is taken.

**Definition 4** (Enlargement of a guard). Let \( \phi \) be an inequality of the form \( a \bowtie \emptyset x \bowtie \emptyset b \),
where \( \bowtie_{\emptyset}, \bowtie_{\emptyset} \in \{\leq, <\} \). The enlargement of \( \phi \) by a time error \( \delta \) is the inequality \( \phi_{\bowtie \delta} \) of the
form \( a \bowtie x \leq b + \delta \). Let \( g \) be a guard of the form
\[
g = \bigwedge_{i \in 1..m} \phi_i = a_i \bowtie_{\emptyset} x_i \bowtie_{\emptyset} b_i \land \bigwedge_{j \in 1..q} \phi_j = a_j \bowtie_{\emptyset} x_j - y_j \bowtie_{\emptyset} b_j.
\]
The enlargement of \( g \) by \( \delta \) is the guard \( g_{\bowtie \delta} = \bigwedge_{i \in 1..m} \phi_{i,\bowtie \delta} \land \bigwedge_{j \in 1..q} \phi_j \)
For every transition \( t = (l, g, a, R, l') \) with enlarged guard
\[
g_{\bowtie \mathcal{P}(a)} = \bigwedge_{i \in 1..m} \phi_i = a_i \bowtie_{\emptyset} x_i \leq b_i + \mathcal{P}(a) \land \bigwedge_{j \in 1..q} \phi_j = a_j \bowtie_{\emptyset} x_j - y_j \bowtie_{\emptyset} b_j,
\]
we can create a new transition \( t_{\mathcal{F},\mathcal{P}} = (l, g_{\mathcal{F},\mathcal{P}}, a, R, l') \) called a faulty transition such that,
\[
g_{\mathcal{F},\mathcal{P}} = \bigwedge_{i \in 1..m} \phi_i = b_i \bowtie x_i \leq b_i + \mathcal{P}(a) \land \bigwedge_{j \in 1..q} \phi_j = a_j \bowtie x_j - y_j \bowtie b_j \text{ with } \bowtie_{\emptyset} \in \{<, \leq\} \backslash \bowtie_{\emptyset},
\]
Diagonal constraints remain unchanged under enlargement, as the difference between clocks
\( x \) and \( y \) is preserved on time elapse. From now, we fix a fault model \( \mathcal{P} \) and write \( t_{\mathcal{F}} \) and \( g_{\mathcal{F}} \)
instead of \( t_{\mathcal{F},\mathcal{P}} \) and \( g_{\mathcal{F},\mathcal{P}} \). Clearly, \( g \) and \( g_{\mathcal{F}} \) are disjoint, and \( g \lor g_{\mathcal{F}} \) is equivalent to \( g_{\bowtie \mathcal{P}} \).

**Definition 5** (Enlargement of automata). Let \( A = (L, I, X, \Sigma, T, F) \) be a timed automaton.
The enlargement of \( A \) by a fault model \( \mathcal{P} \) is the automaton \( \mathcal{A}_{\mathcal{P}} = (L_{\mathcal{P}}, I, X, \Sigma, T_{\mathcal{P}}, F_{\mathcal{P}}) \), where
\[
L_{\mathcal{P}} = L \cup \{ l \mid l \in L \} \text{ and } F_{\mathcal{P}} = F \cup \{ l \mid l \in F \}.
\]
A location \( l \) indicates that an unexpected delay has occurred.
\[
T_{\mathcal{P}} = T \cup \hat{T} \text{ such that, } \hat{T} = \{ (l, g_{\mathcal{F},\mathcal{P}}, a, R, l') \mid (l, g, a, R, l') \in T \} \cup \{ (l, g, a, R, l') \mid
(l, g, a, R, l') \in T \} \text{ i.e., } \hat{T} \text{ is the set of transitions occurring after a fault.}
\]
A run of \( \mathcal{A}_{\mathcal{P}} \) is faulty if it contains a transition of \( \hat{T} \). It is just faulty if its last transition
belongs to \( \hat{T} \) and all other transitions belong to \( T \). Note that while faulty runs can be finite
or infinite, just faulty runs are always finite prefix of a faulty run, and end in a location \( l \).

**Definition 6** (Back To Normal (BTN)). Let \( K \geq 1 \), \( A \) be a timed automaton with fault
model \( \mathcal{P} \). Let \( \rho = (l_0, v_0) \overset{(t_1, d_1)}{\longrightarrow} (l_1, v_1) \overset{(t_2, d_2)}{\longrightarrow} \cdots \) be a (finite or infinite) faulty accepting run
of \( \mathcal{A}_{\mathcal{P}} \), with associated timed word \( (a_1, d_1)(a_2, d_2) \cdots \) and let \( i \in \mathbb{N} \) be the position of the faulty
transition in \( \rho \). Then \( \rho \) is back to normal (BTN) after \( K \) steps if there exists an accepting
run \( \rho' = (l'_0, v'_0) \overset{(t'_1, d'_1)}{\longrightarrow} (l'_1, v'_1) \overset{(t'_2, d'_2)}{\longrightarrow} \cdots \) of \( A \) with associated timed word \( (a'_1, d'_1)(a'_2, d'_2) \cdots \)
and an index \( \ell \in \mathbb{N} \) such that \( (a'_\ell, d'_\ell)(a'_{\ell+1}, d'_{\ell+1}) \cdots = (a_{i+K}, d_{i+K})(a_{i+K+1}, d_{i+K+1}) \cdots \rho \)
is untimed back to normal (untimed BTN) after $K$ steps if there exists an accepting run $\rho' = (l_0', \nu_0') \xrightarrow{(t_1', d_1')}(l_1', \nu_1') \xrightarrow{(t_2', d_2')} \cdots$ of $A$ and an index $\ell \in \mathbb{N}$ s.t. $a_1' a_2' \cdots a_{i+K} a_{i+K+1} \cdots$

In other words, if $w$ is a timed word having a faulty accepting run (i.e., $w \in L(A_f)$), the suffix of $w$, $K$ steps after the fault, matches with the suffix of some word $w' \in L(A)$. Note that the accepting run of $w'$ in $A$ is not faulty, by definition. The conditions in untimed BTN are simpler, and ask the same sequence of actions, but not equality on dates.

Our current definition of back-to-normal in $K$ steps means that a system recovered from a fault (a primary delay) in $\leq K$ steps and remained error-free. We can generalize our definition, to model real life situations where more than one fault happens due to time delays, but the system recovers from each one in a small number of steps and eventually achieves its fixed goal (a reachability objective, some $\omega$-regular property...). A classical example of this is a metro network, where trains are often delayed, but nevertheless recover from these delays to reach their destination on time. This motivates the following definition of resilience.

**Definition 7 (Resilience).** A timed automaton $A$ is

- **(untimed) $K$-$\forall$-resilient** if every finite faulty accepting run is (untimed) BTN in $K$ steps.
- **(untimed) $K$-$\exists$-resilient** if every just faulty run $\rho_f$ can be extended into a maximal accepting run $\rho_f$ which is (untimed) BTN in $K$ steps.

Intuitively, a faulty run of $A$ is BTN if the system has definitively recovered from a fault, i.e., it has recovered and will follow the behavior of the original system after its recovery. The definition of existential resilience considers maximal (infinite, or finite but ending at a location with no outgoing transitions) runs to avoid situations where an accepting faulty run $\rho_f$ is BTN, but all its extensions i.e., suffixes $\rho'$ are such that $\rho_f, \rho'$ is not BTN.

**Example 8.** We model train services to a specific destination such as an airport. On an average, the distance between two consecutive stations is covered in $\leq 4$ time units. At each stop in a station, the dwell time is in between 1 and 2 time units. To recover from a delay, the train is allowed to skip an intermediate station (as long as the next stop is not the destination). Skipping a station is a choice, and can only be activated if there is a delay. We model this system with the timed automaton of Figure 1. There are 5 locations: $\ell_1$, and $\ell_2$ represent the normal behavior of the train and $\ell_3, \ell_4, \ell_5$ represent the skipping mechanism. These locations can only be accessed if the faulty transition (represented as a red dotted arrow in Figure 1) is fired. A transition $t_{ij}$ goes from $\ell_i$ to $\ell_j$, and $t_{21}$ denotes the faulty transition from $\ell_2$ to $\ell_1$. The green locations represent the behavior of the train without any delay, and the red locations represent behaviors when the train chooses to skip the next station to recover from a delay. This mechanism is invoked once the train leaves the station where it arrived late (location $\ell_3$). When it departs, $x$ is reset as usual; the next arrival to a station (from location $\ell_4$) happens after skipping stop at the next station.

The delay can be recovered since the running time since the last stop (covering 2 stations) is between 6 and 8 units of time. Asking if this system is resilient amounts to asking if this mechanism can be used to recover from delays (defined by the fault model $P(arr) = 2$, ...
see Figure 3, Appendix A). Consider the faulty run \(\rho_f = (\ell_1, 0|0) \overset{t_{12}}{\rightarrow} (\ell_2, 0|2) \overset{t_{21}}{\rightarrow} \)
\((\ell_1, 6|0) \overset{t_{13}}{\rightarrow} (\ell_3, 6|0) \overset{t_{41}}{\rightarrow} (\ell_4, 0|2) \overset{t_{42}}{\rightarrow} (\ell_5, 0|2) \overset{t_{51}}{\rightarrow} (\ell_1, 8|0) \overset{t_{12}}{\rightarrow} (\ell_2, 0|1)
\), reading \((\text{dep}, 2)(\text{arr}, 8)(\text{late}, 8)(\text{dep}, 10)(\text{skip}, 10)(\text{arr}, 18)(\text{dep}, 19)\). Run \(\rho_f\) is BTN in 4 steps. It
matches the non-faulty run \(\rho = (\ell_1, 0|0) \overset{t_{12}}{\rightarrow} (\ell_2, 0|2) \overset{t_{21}}{\rightarrow} (\ell_1, 4|0) \overset{t_{42}}{\rightarrow} (\ell_2, 0|2) \overset{t_{21}}{\rightarrow} (\ell_1, 4|0) \overset{t_{12}}{\rightarrow} (\ell_2, 0|1)
\), reading \((\text{dep}, 2)(\text{arr}, 6)(\text{dep}, 8)(\text{arr}, 12)(\text{dep}, 14)(\text{arr}, 18)(\text{dep}, 19)\). This automaton is \(K\)-resilient for \(K = 4\) and fault model \(\mathcal{P}\),
as skipping a station after a delay of \(\leq 2\) time units allows to recover the time lost. It is
not \(K\)-\(\nu\)-resilient for any \(K\), as skipping is not mandatory, and a train can be late for an
arbitrary number of steps. In Appendix A we give another example that is 1-\(\nu\)-resilient.

\(K\)-\(\nu\)-resilience always implies \(K\)-resilience. In case of \(K\)-\(\nu\)-resilience, every faulty run \(\rho_w\) has to be BTN in \(\leq K\) steps after the occurrence of a fault. This implies \(K\)-resilience
since, any just faulty run \(\rho_w\) that is the prefix of an accepting run \(\rho\) of \(\mathcal{A}_f\) is BTN in less
than \(K\) steps. The converse does not hold: \(\mathcal{A}_f\) can have a pair of runs \(\rho_1, \rho_2\), sharing a
common just faulty run \(\rho_f\) as prefix such that \(\rho_1\) is BTN in \(K\) steps, witnessing existential
resilience, while \(\rho_2\) is not. Finally, an accepting run \(\rho = \rho_f \rho_s\) in \(\mathcal{A}_f\) s.t., \(\rho_f\) is just faulty
and \(|\rho_s| < K\), is BTN in \(K\) steps since \(\varepsilon\) is a suffix of a run accepted by \(\mathcal{A}\).

4 Existential Resilience

In this section, we consider existential resilience both in the timed and untimed settings.

Existential Timed Resilience. As the first step, we define a product automaton \(\mathcal{B} \otimes_K \mathcal{A}\)
that recognizes BTN runs. Intuitively, the product synchronizes runs of \(\mathcal{B}\) and \(\mathcal{A}\) as soon as
\(\mathcal{B}\) has performed \(K\) steps after a fault, and guarantees that actions performed by \(\mathcal{A}\) and \(\mathcal{B}\) are
performed at the same date in the respective runs of \(\mathcal{A}\) and \(\mathcal{B}\). Before this synchronization,
\(\mathcal{A}\) and \(\mathcal{B}\) take transitions or stay in the same location, but let the same amount of time
delay, guaranteeing that synchronization occurs after runs of \(\mathcal{A}\) and \(\mathcal{B}\) of identical durations.

The only way to ensure this with a timed automaton is to track the global timing from the
initial state of both automata \(\mathcal{A}\) and \(\mathcal{B}\) till \(K\) steps after the fault, even though we do not
need the timing for individual actions till \(K\) steps after the fault.

\(\triangleright\) Definition 9 (Product). Let \(\mathcal{A} = (L_A, I_A, X_A, \Sigma, T_A, F_A)\) and \(\mathcal{B} = (L_B, I_B, X_B, \Sigma, T_B, F_B)\)
be two timed automata, where \(\mathcal{B}\) contains faulty transitions. Let \(K \in \mathbb{N}\) be an integer. Then,
the product \(\mathcal{B} \otimes_K \mathcal{A}\) is a tuple \((L, I, X_A \cup X_B, (\Sigma \cup \{\ast\})^2, T, F)\), where \(L \subseteq \{L_B \times L_A \times [-1, K]\}\),
\(F = L_B \times F_A \times [-1, K]\), and initial set of states \(I = L_B \times I_A \times \{-1\}\). Intuitively, \(-1\) means
no fault has occurred yet. Then we assign \(K\) and decrement to 0 to denote that \(K\) steps after
fault have passed. The set of transitions \(T\) is as follows: We have \((l_B, l_A, n), g, < x, y >
= \rho, (l'_B, l'_A, n') (\in T)\) if and only if either:
\(n = 0\) (no fault has occurred, or less than \(K\) steps of \(\mathcal{B}\) have occurred), the action is
\(< x, y >=< a, \ast >\), we have transition \(t_B = (l_B, g, a, R, l'_B) \in T_B\), \(l_A = l'_A\) (the location
of \(\mathcal{A}\) is unchanged) and either: \(n = -1\), the transition \(t_B\) is faulty and \(n' = K\), or \(n = -1, \)
the transition \(t_B\) is non faulty and \(n' = -1\), or \(n > 0\) and \(n' = n - 1\).
\(n = n' \neq 0\) (no fault has occurred, or less than \(K\) steps of \(\mathcal{B}\) have occurred), the action
is \(< x, y >=< \ast, a >\), we have the transition \(t_A = (l_A, g, a, R, l'_A) (\in T_A), l_B = l'_B\) (the
location of \(\mathcal{B}\) is unchanged).
\(n = n' = 0\) (at least \(K\) steps after a fault have occurred), the action is \(< x, y >=< a, a >\)
and there exists two transitions \(t_B = (l_B, g, a, R, l'_B) \in T_B\) and \(t_A = (l_A, g, a, R, l'_A) \in
T_A\) with \(g = g_A \land g_B\), and \(R = R_B \cup R_A\) \(\{t_A\) and \(t_B\) occur synchronously).
Runs of $\mathcal{B} \otimes_K \mathcal{A}$ are sequences of the form $\rho^\otimes = (l_0, t_0^A, n_0) (t_1, t_1^A, d_1, l_1, t_1^A, n_1) \ldots (t_k, t_k^A, d_k, l_k, t_k^A, n_k)$

where each $(t_i, t_i^A) \in (T_B \cup \{t_i\}) \times (T_A \cup \{t_i^A\})$ defines uniquely the transition of $\mathcal{B} \otimes_K \mathcal{A}$, where $t_i$ corresponds to the transitions with action $\ast$. Transitions are of types $(t_i, t_i^A)$ or $(t_i^s, t_i^A)$ up to a fault and $K$ steps of $T_B$, and $(t_i, t_i^A) \in T_B \times T_A$ from there on.

For any timed run $\rho^\otimes$ of $\mathcal{A}_T \otimes_K \mathcal{A}$, the projection of $\rho^\otimes$ on its first component is a timed run $\rho$ of $\mathcal{A}_T$, that is projecting $\rho^\otimes$ on transitions of $\mathcal{A}_T$ and remembering only location and clocks of $\mathcal{A}_T$ in states. In the same way, the projection of $\rho^\otimes$ on its second component is a timed run $\rho'$ of $\mathcal{A}$. Given timed runs $\rho$ of $\mathcal{A}_T$ and $\rho'$ of $\mathcal{A}$, we denote by $\rho \odot \rho'$ the timed run (if it exists) of $\mathcal{A}_T \otimes_K \mathcal{A}$ such that the projection on the first component is $\rho$ and the projection on the second component is $\rho'$. For $\rho \odot \rho'$ to exist, we need $\rho, \rho'$ to have the same duration, and for $\rho_s$ the suffix of $\rho$ starting $K$ steps after a fault (if there is a fault and $K$ steps, $\rho_s = \varepsilon$ the empty run otherwise), $\rho_s$ needs to be suffix of $\rho'$ as well.

A run $\rho^\otimes$ of $\mathcal{A}_T \otimes_K \mathcal{A}$ is accepting if its projection on the second component ($\mathcal{A}$) is accepting (i.e., ends in an accepting state if it is finite and goes through an infinite number of accepting state if it is infinite). We can now relate the product $\mathcal{A}_T \otimes_K \mathcal{A}$ to BTN runs.

**Proposition 10.** Let $\rho_f$ be a faulty accepting run of $\mathcal{A}_T$. The following are equivalent:

i) $\rho_f$ is BTN in $K$ steps

ii) there is an accepting run $\rho^\otimes$ of $\mathcal{A}_T \otimes_K \mathcal{A}$ s.t., the projection on its first component is $\rho_f$

Let $\rho$ be a finite run of $\mathcal{A}_T$. We denote by $T^\otimes_{\rho^\otimes}$ the set of states of $\mathcal{A}_T \otimes_K \mathcal{A}$ such that there exists a run $\rho^\otimes$ of $\mathcal{A}_T \otimes_K \mathcal{A}$ ending in this state, whose projection on the first component is $\rho$. We then define $S^\otimes_{\rho^\otimes}$ as the set of states of $\mathcal{R}(\mathcal{A}_T \otimes_K \mathcal{A})$ corresponding to $T^\otimes_{\rho^\otimes}$, i.e., $S^\otimes_{\rho^\otimes} = \{ (s, [\nu]) \in \mathcal{R}(\mathcal{A}_T \otimes_K \mathcal{A}) \mid (s, [\nu]) \in T^\otimes_{\rho^\otimes} \}$. If we can compute the set $S = \{ S^\otimes_{\rho^\otimes} \mid \rho$ is a finite run of $\mathcal{A}_T \}$, we would be able to solve timed universal resilience. Proposition 18 shows that universal resilience is undecidable. Hence, computing $S$ is impossible. Roughly speaking, it is because this set depends on the exact timing in a run $\rho$, and in general one cannot use the region construction.

We can however show that in some restricted cases, we can use a modified region construction to build $S^\otimes_{\rho^\otimes}$, which will enable decidability of timed existential resilience. First, we restrict to just faulty runs, i.e., consider runs of $\mathcal{A}_T$ and $\mathcal{A}$ of equal durations, but that did not yet synchronize on actions in the product $\mathcal{A}_T \otimes_K \mathcal{A}$. For a timed run $\rho$, by its duration, we mean the time-stamp or date of occurrence of its last event. Second, we consider abstract runs $\tilde{\sigma}$ through a so-called strong region automaton, as defined below. Intuitively, $\tilde{\sigma}$ keeps more information than in the usual region automaton to ensure that for two timed runs $\rho_1 = (t_1, d_1)(t_2, d_2)\ldots$, and $\rho_2 = (t_1, e_1)(t_2, e_2)\ldots$ associated with the same run of the strong region automaton, we have $|e_i| = |d_i|$ for all $i$. Formally, we build the strong region automaton $\mathcal{R}_{\text{strong}}(\mathcal{B})$ of a timed automaton $\mathcal{B}$ as follows. We add a virtual clock $x$ to $\mathcal{B}$ which is reset at each integral time point, add constraint $x < 1$ to each transition guard, and add a virtual self loop transition with guard $x = 1$ resetting $x$ on each state. We then make the usual region construction on this extended timed automaton to obtain $\mathcal{R}_{\text{strong}}(\mathcal{B})$. The strong region construction thus has the same complexity as the standard region construction. Let $\mathcal{L}(\mathcal{R}_{\text{strong}}(\mathcal{B}))$ be the language of this strong region automaton, where these self loops on the virtual clock are projected away. Indeed, these additional transitions, added to capture ticks at integral times, do not change the overall behavior of $\mathcal{B}$, i.e., we have $\text{Unt}(\mathcal{L}(\mathcal{B})) \subseteq \mathcal{L}(\mathcal{R}_{\text{strong}}(\mathcal{B})) \subseteq \mathcal{L}(\mathcal{R}(\mathcal{B})) = \text{Unt}(\mathcal{L}(\mathcal{B}))$ so $\text{Unt}(\mathcal{L}(\mathcal{B})) = \mathcal{L}(\mathcal{R}_{\text{strong}}(\mathcal{B}))$.

For a finite abstract run $\tilde{\sigma}$ of the strong region automaton $\mathcal{R}_{\text{strong}}(\mathcal{A}_T)$, we define the set $S^\otimes_{\tilde{\sigma}}$ of states of $\mathcal{R}_{\text{strong}}(\mathcal{A}_T \otimes_K \mathcal{A})$ (the virtual clock is projected away, and our region is wrt original clocks) such that there exists a run $\rho$ through $\mathcal{R}_{\text{strong}}(\mathcal{A}_T \otimes_K \mathcal{A})$ ending in this...
state and whose projection on the first component is $\tilde{s}$. Let $\tilde{s}_\rho$ be the run of $R_{\text{strong}}(A_P)$ associated with a run $\rho$ of $A_P$. It is easy to see that $S_{\tilde{s}}^\otimes = \bigcup_{d|\tilde{s}_\rho = d} S_{\rho}^\otimes$. For a just faulty timed run $\rho$ of $A_P$, we have a stronger relation between $S_{\rho}^\otimes$ and $S_{\tilde{s}_\rho}^\otimes$:

**Proposition 11.** Let $\rho$ be a just faulty run of $A_P$. Then $S_{\rho}^\otimes = S_{\tilde{s}_\rho}^\otimes$.

**Proof.** First, notice that given a just faulty timed run $\rho$ of $A_P$ and a timed run $\rho'$ of $A$ of same duration, the timed run $\rho \otimes \rho'$ (the run of $A_P \otimes_K A$ such that $\rho$ is the projection on the first component and $\rho'$ on the second component) exists.

To show that $S_{\rho}^\otimes = S_{\tilde{s}_\rho}^\otimes$, we show that for any pair of just faulty runs $\rho_1, \rho_2$ of $A_P$ with $\tilde{s}_{\rho_1} = \tilde{s}_{\rho_2}$, we have $S_{\rho_1}^\otimes = S_{\rho_2}^\otimes$, which yields the result as $S_{\rho}^\otimes = \bigcup_{d|\tilde{s}_\rho = d} S_{\rho}^\otimes$. Consider $\rho_1, \rho_2$, two just faulty timed runs of $A_P$ with $\tilde{s}_{\rho_1} = \tilde{s}_{\rho_2}$ and let $(l_{A_P}, l_A, K, r) \in S_{\rho_1}^\otimes$. Then, this implies that there exists $\nu_1 \models r$ and a timed run $\rho_1'$ of $A$ with the same duration as $\rho_1$, such that $\rho_1 \otimes \rho_1'$ ends in state $(l_{A_P}, l_A, K, \nu_1)$. The following lemma completes the proof:

**Lemma 12.** There exists $\nu_2 \models r$ and a timed run $\rho_2'$ of $A$ with the same duration as $\rho_2$, such that $\rho_2 \otimes \rho_2'$ ends in state $(l_{A_P}, l_A, K, \nu_2)$.

The idea of the proof (detailed in appendix B) is to show that we can construct $\rho_2'$ which will have the same transitions as $\rho_1'$, with same integral parts in timings (thanks to the information from the strong region automaton), but possibly different timings in the fractional parts, called a retiming of $\rho_1'$. Notice that $\rho_2$ is a retiming of $\rho_1$, as $\tilde{s}_{\rho_1} = \tilde{s}_{\rho_2}$. We translate the requirement on $\rho_2'$ into a set of constraints (which is actually a partial ordering) on the fractional parts of the dates of its transitions, and show that we can indeed set the dates accordingly. This translation follows the following idea: the value of a clock $x$ just before firing transition $t$ is obtained by considering the date $d$ of $t$ minus the date $d'$ of the latest transition $t'$ at which $x$ has been last reset before $t$. In particular, the difference $x - y$ between clocks $x, y$ just before firing transition $t$ is $(d - d') - (d - d') = d' - d'$. That is, the value of a clock or its difference can be obtained by considering the difference between two dates of transitions. A constraint given by $x - y \in (n, n + 1)$ is equivalent to the constraint given by $d' - d' \in (n, n + 1)$, and similar constraints on the fractional parts can be given.

Lemma 12 gives us our result immediately. Indeed, the lemma implies that $(l_{A_P}, l_A, K, r) \in S_{\rho_2}^\otimes$ from which we infer that $S_{\rho_1}^\otimes \subseteq S_{\rho_2}^\otimes$. By a symmetric argument we get the other containment also, and hence we conclude that $S_{\rho_1}^\otimes = S_{\rho_2}^\otimes$.

**Algorithm to solve Existential Timed Resilience.** We can now consider existential timed resilience, and prove that it is decidable thanks to Propositions 10 and 11. The main idea is to reduce the existential resilience question to a question on the sets of regions reachable after just faulty runs. Indeed, focusing on just faulty runs means that we do not have any actions to match, only the duration of the run till the fault, whereas if we had tried to reason on faulty runs in general, actions have to be synchronized $K$ steps after the fault and then we cannot compute the set of $S_{\rho_f}^\otimes$. We can show that reasoning on $S_{\rho_f}^\otimes$ for just faulty runs is sufficient. Let $\rho_f$ be a just faulty timed run of $A_P$. We say that $s \in S_{\rho_f}^\otimes$ is safe if there exists a (finite or infinite) maximal accepting run of $A_P \otimes_K A$ from $s$, and that $S_{\rho_f}^\otimes$ is safe if there exists $s \in S_{\rho_f}^\otimes$ which is safe.

**Lemma 13.** There exists a maximal accepting extension of a just faulty run $\rho_f$ that is $BTN$ in $K$-steps iff $S_{\rho_f}^\otimes$ is safe. Further, deciding if $S_{\rho_f}^\otimes$ is safe can be done in PSPACE.

**Proof.** Let $\rho_f$ a just faulty run. By Proposition 10, there exists an extension $\rho$ of $\rho_f$ that is $BTN$ in $K$ steps if and only if there exists an accepting run $\rho^\otimes$ of $A_P \otimes_K A$ such that $\rho_f$
While we do not have a matching lower bound, we complete this subsection with following each of them proving existence of a BTN run starting from $(l, r)$. This enumeration and the following check uses polynomial space, yielding PSPACE-Completeness of $K$-resilience.

**Theorem 16.** Untimed $K$-resilience is PSPACE-Complete.
Thus, we start by defining a gadget

\[ G_{\text{and}} \]

which remembers if a fault has occurred, and how many transitions were taken since a fault. Then, we re-label every transition occurring before a fault and till \( K \) steps after the fault. Then, \( A \) has an accepting word if and only if \( B_{\Sigma^* \subseteq A} \) is untimed 2-\( 3 \)-resilient. Since the emptiness problem for timed automata is PSPACE-Complete, the result follows.

\[ \square \]

**Remark 17.** The hardness reduction in the proof of Theorem 16 holds even for deterministic timed automata. It is known [2] that PSPACE-Hardness of emptiness still holds for deterministic TAs. Hence, considering deterministic timed automata will not improve the complexity of \( K-3 \)-resilience. Considering IRTAs does not change complexity either, as the gadget used in Theorem 16 can be adapted to become an IRTA (as shown in Appendix D).

### 5 Universal Resilience

In this section, we consider the problem of universal resilience and show that it is very close to the language inclusion question in timed automata, albeit with a few subtle differences. One needs to consider timed automata with \( \varepsilon \)-transitions [11], which are strictly more expressive than timed automata. First, we show a reduction from the language inclusion problem.

**Proposition 18.** Language inclusion for timed automata can be reduced to \( K-\forall \)-resilience.

**Proof Sketch.** Given \( A_1 = (L_1, \{l_0\}, X_1, \Sigma_1, T_1, F_1) \) and \( A_2 = (L_2, \{l_0\}, X_2, \Sigma_2, T_2, F_2) \), we start by defining a gadget \( G_{\text{and}} \) as shown in Fig 2 (right). Next, we define an automaton \( U \) that behaves as \( A_1 \) after 15 time units if no fault occurs, and as \( A_2 \) after 15 time units if a fault occurs. This is done by merging state \( s_1 \) in the gadget with the initial state of \( A_1 \) and state \( s_2 \) with the initial state of \( A_2 \). Then, we can see that \( L(A_1) \subseteq L(A_2) \) if and only if \( U \) is 2-\( \forall \)-resilient. A complete proof of this theorem can be found in Appendix C.

Next we show that the reduction is also possible in the reverse direction.

**Proposition 19.** \( K-\forall \)-resilience can be reduced to language inclusion for timed automata with \( \varepsilon \)-transitions.

**Proof Sketch.** Given a timed automaton \( A \), we build a timed automaton \( A^S \) that recognizes all suffixes of timed words in \( L(A) \). Given a fault model \( P \), we build an automaton \( B^F \) from \( A_P \) which remembers if a fault has occurred, and how many transitions were taken since a fault. Then, we re-label every transition occurring before a fault and till \( K \) steps after the fault.
We note that \( \varepsilon \)-transitions are critical for the reduction of Proposition 19. To get decidability of \( K\forall \)-resilience, it is thus necessary (but not sufficient) to be in a class with decidable timed language inclusion, such as Event-Recording timed automata [3], Integer Reset timed automata (IRTA) [18], or Strongly Non-Zeno timed automata [4]. However, to obtain decidability of \( K\forall \)-resilience using Proposition 19, one needs also to ensure that inclusion is still decidable for automata in the presence of \( \varepsilon \) transitions. When a subclass \( C \) of timed automata is closed by enlargement (due to the fault model), and if timed language inclusion is decidable, even with \( \varepsilon \) transitions, then Proposition 19 implies that \( K\forall \)-resilience is decidable for \( C \). We show that this holds for the case of IRTA and leave other subclasses for future work. For IRTA [18], we know that \( \mathcal{L}(A) \subseteq \mathcal{L}(B) \) is decidable in EXPSPACE when \( B \) is an IRTA [18] (even with \( \varepsilon \) transitions), from which we obtain an upper bound for \( K\forall \)-resilience of IRTA. The enlargement of guards due to the fault can add transitions that reset clocks at non-integral times, but it turns out that the suffix automaton \( A^S \) of Proposition 19 is still an IRTA. A matching lower bound is obtained by encoding inclusion for IRTA with \( K\forall \)-resilience using a trick to replace the gadget in Proposition 18 by an equivalent IRTA. Thus, we have Theorem 20 (proof in Appendix D).

\[ \blacktriangleright \textbf{Theorem 20.} \] \( K\forall \)-resilience is EXPSPACE-Complete for IRTA.

Finally, we conclude this section by remarking that universal untimed resilience is decidable for timed automata in general, using the reductions of Propositions 18 and 19:

\[ \blacktriangleright \textbf{Theorem 21.} \] Untimed \( K\forall \)-resilience is EXPSPACE-Complete.

**Proof Sketch.** Untimed language inclusion of timed automata is EXPSPACE-Complete [9], so the reduction of Proposition 18 immediately gives the EXPSPACE lower bound. For the upper bound, we use the region construction and an \( \varepsilon \)-closure to build an automaton \( A^S_U \) that recognizes untimed suffixes of words of \( A \), and an automaton \( B^P_U \) that recognizes suffixes of words played \( K \) steps after a fault. Both are of exponential size. Then untimed \( K\forall \)-resilience amounts to checking \( \mathcal{L}(B^P_U) \subseteq \mathcal{L}(A^S_U) \), yielding EXPSPACE upper bound.  

\[ \blacktriangleright \]

6 Conclusion

Resilience allows to check robustness of a timed system to unspecified delays. A universally resilient timed system recovers from any delay in some fixed number of steps. Existential resilience guarantees the existence of a controller that can bring back the system to a normal behavior within a fixed number of steps after an unexpected delay. Interestingly, we show that existential resilience enjoys better complexities/decidability than universal resilience. Universal resilience is decidable only for well behaved classes of timed automata such as IRTA, or in the untimed setting. A future work is to investigate resilience for other determinizable classes of timed automata, and a natural extension of resilience called continuous resilience, where a system recovers within some fixed duration rather than within some number of steps.
References


Consider a just faulty run where fault occurs either from $\ell_1$ to $\ell_2$, and from $\ell_1$ to $\ell_2$ and from $\ell_2$ to $\ell_1$ respectively. We represent a configuration of the automata with a pair $(\ell, \nu(x)|\nu(y))$ where $\ell$ belongs to the set of the locations and $\nu(x)$ (resp. $\nu(y)$) represents the valuation of clock $x$ (resp. clock $y$). Let $\rho_f = (\ell_1,0|0)\rightarrow (\ell_2,6|0)\rightarrow (\ell_1,0|7)$ be a faulty run reading the faulty word $(a,6)(b,13)(a,19)\in L_\mathcal{A}_\mathcal{P}$. This run is 1-BTN since the run $\sigma = (\ell_1,0|0)\rightarrow (\ell_2,6|0)\rightarrow (\ell_1,1|6)\rightarrow (\ell_2,7|0)$ is an accepting run of $\mathcal{A}$, reading timed word $w_\sigma = (a,6)(b,12)(a,19)\in L_{\mathcal{A}}$. Similarly, the run $\rho' = (\ell_1,0|0)\rightarrow (\ell_2,14|0)$ reading word $(a,14)(b,20)(a,31)$ is 1-BTN because of run $\sigma' = (\ell_1,0|0)\rightarrow (\ell_2,10|0)\rightarrow (\ell_1,1|5)\rightarrow (\ell_2,4|0)\rightarrow (\ell_1,0|1)\rightarrow (\ell_2,11|0)$ of $\mathcal{A}_\mathcal{P}$ reading word $(a,10)(b,15)(a,19)(b,20)(a,31)$. One can notice that $\rho'$ and $\sigma'$ are of different lengths. In fact, we can say something stronger, namely it is $1$-$\nu$-resilient (and hence $1$-3-$\nu$-resilient) as explained below.

The example consists of a single $(a,b)^* \ell_1$ loop, where action $a$ occurs between 3 and 12 time units after entering location $\ell_1$, and action $b$ occurs less than 7 time units after entering $\ell_2$. A fault occurs either from $\ell_1$, in which case action $a$ occurs 12 + $d$ time units after entering $\ell_1$, with $d \in [0,2]$, or from $\ell_2$, i.e., when $b$ occurs exactly 7 time units after entering $\ell_2$. Once a fault has occurred, the iteration of $a$ and $b$ continues on $\ell_1$ and $\ell_2$ with non-faulty constraints.

Consider a just faulty run $\rho_f$ where fault occurs on event $a$. The timed word generated in $\rho_f$ is of the form $w_f = (a,d_1)(b,d_2)\ldots(a,d_k)(b,d_{k+1})(a,d_{k+2})$, where $d_{k+2} = d_{k+1} + 12 + x$ with $x \in [0,2]$. The word $w = (a,d_1)(b,d_2)\ldots(a,d_k)(b,d_{k+1})(a,d_{k+1} + 5)(b,d_{k+1} + 5$
The third requirement tackles the fractional part \( w \) such for every timed word \( v \), if \( w \) is accepted by the faulty automaton, \( w \) is accepted by the normal automaton. Now, consider a fault occurring when playing action \( b \). The just faulty word ending with a fault is of the form \( w_f = (a, d_1).b, d_2) \ldots (a, d_k).b, d_k + 7 \). All occurrences of \( a \) occur at a date between \( d_j + 3 \) and \( d_j + 12 \) for some date \( d_j \) at which location \( t_1 \) is reached, (except the first time stamp \( d_1 \in (5, 12) \)) and all occurrences of \( b \) at a date strictly smaller than \( d_i + 7 \), where \( d_i \) is the date of last occurrence of \( a \). Also, for any value \( \epsilon \leq 7 \) the word \( w_\epsilon = (a, d_1).b, d_2) \ldots (a, d_k).b, d_k + 7 - \epsilon \) is non-faulty. Let \( v_1 = 12 - d_1 \), recall that \( d_1 \in (5, 12) \). If we choose \( \epsilon < v_1 \) then the run \( w_\epsilon^+ = (a, d_1 + \epsilon).b, d_2 + \epsilon) \ldots (a, d_k + \epsilon).b, d_k + 7 \) is also non-faulty because \( 5 < d_1 + \epsilon < d_1 + v_1 = 12 \). Clearly, we can extend \( w_\epsilon^+ \) to match transitions fired from \( w_\epsilon \) hence, the automaton of the example is 1-\( \nu \)-resilient.

B Proofs for section 4

\[ \text{Lemma 12 There exists } \nu_2 \models r \text{ and a timed run } \rho_2' \text{ of } A \text{ with the same duration as } \rho_2, \]
\[ \text{such that } \rho_2 \otimes \rho_2' \text{ ends in state } (l_{A_\nu}, l_A, K, \nu_2). \]

\[ \text{Proof. Let } t_1, \ldots, t_n \text{ be the sequence of transitions of } \rho_1, \rho_2 \text{ taken respectively, at dates } \]
\[ d_1, \ldots, d_n \text{ and } c_1, \ldots, c_n. \text{ Similarly, we will denote by } t'_1, \ldots, t'_k \text{ the sequence of transitions } \]
\[ \text{of } \rho_1', \text{ taken at dates } d'_1, \ldots, d'_k. \text{ Run } \rho_2' \text{ will pass by the same transitions } t'_1, \ldots, t'_k, \text{ but with } \]
\[ \text{possibly different dates } e'_1, \ldots, e'_k \text{ such that:} \]

1. The duration of \( \rho_2' \) is the same as the duration of \( \rho_2 \),
2. \( \tilde{\sigma}_{\rho_2'} \) follows the same sequence of states of \( R_{\text{strong}}(A) \) as \( \tilde{\sigma}_{\rho_1'} \) (in particular, \( \rho_2' \) is a valid run as it fulfills the guards of its transitions, which are the same as those of \( \rho_1' \)).
3. \( \tilde{\sigma}_{\rho_2 \otimes \rho_2'} \) reaches the same state of \( R_{\text{strong}}(A_F \otimes_K A) \) as \( \tilde{\sigma}_{\rho_1 \otimes \rho_1'} \).

We translate these into three successive requirements on the dates \((e'_i)_{i \leq k}\) of \( \rho_2' \):

R1. The first requirement is \( e'_k = c_n \),
R2. The second requirement sets the integral part \( |e'_i| = |d'_i| \) for all \( i \leq k \). Remark that we already have \( |e'_k| = |c_n| = |d'_n| = |d_k'| \) by the first requirement and the hypothesis,
R3. The third requirement tackles the fractional part \((\text{frac}(e'_i))_{i \leq k}\). It is given as a set of satisfiable constraints, defined hereafter as a partial ordering on \((\text{frac}(e'_i))_{i \leq k} \cup (\text{frac}(e_i))_{i \leq n} \).

Notice that the value of a clock \( x \) just before firing transition \( t_i \) is obtained by considering the date \( d_i \) of \( t_i \) minus the date \( d^*_i \) of the latest transition \( t_j, j < i \) at which \( x \) has been last reset before \( i \). In particular, the difference \( x - y \) between clocks \( x, y \) just before firing transition \( t_i \) is \( (d_i - d^*_i) - (d_j - d^*_j) = d^*_i - d^*_j \). That is, the value of a clock or its difference can be obtained by considering the difference between two dates of transitions. A constraint \( c \) given by \( x - y \in (n, n+1) \) is equivalent with the constraint \( d(c) \) given by \( d^*_i - d^*_j \in (n, n+1) \).

We then characterize the conditions required for the run \( \rho_2 \otimes \rho_2' \) to reach the same region \( r \) of \( R_{\text{strong}}(A_F \otimes_K A) \) which was reached by \( \rho_1 \otimes \rho_1' \). These conditions are described as on region \( r \) in the following equivalent ways:
1. A set of constraints \( C \) on the disjoint union \( X'' = X_{A_F} \otimes X_A \) of clocks of \( A_F \) and \( A \), of the form \( x - y \in (n, n+1) \) or \( x - y = n \) or \( x - y > \text{Max} \) (possibly considering a null clock \( y \)) for \( n \in \mathbb{Z} \),
2. The associated set of constraints $C' = \{d(c) \mid c \in C\}$ on $D = \{d_x \mid x \in X_{A_P}\} \cup \{d'_x \mid x' \in X_A\}$, with $d_x$ the date of the latest transition $t^0_j$ that resets the clock $x \in X_{A_P}$, and $d'_x$ the date of the latest transition $t^0_i$ that resets clock $x' \in X_A$.

3. An ordering $\preceq'$ over $FP = \{\text{frac}(\tau) \mid \tau \in D\}$ defined as follows: for each constraint $\tau - \tau' \in (n, n+1)$ of $C'$, if $[\tau] = [\tau'] + n$ then $\text{frac}(\tau) <' \text{frac}(\tau')$, and if $[\tau] = [\tau'] + n + 1$ then $\text{frac}(\tau') <' \text{frac}(\tau)$.

For each constraint $\tau - \tau' = n$ of $C'$, then $\text{frac}(\tau') =' \text{frac}(\tau)$.

For each constraint $\tau - \tau' < c_{\max}$ of $C'$ such that $[\tau] = [\tau'] + c_{\max}$, we have $\text{frac}(\tau') >'$ $\text{frac}(\tau)$ (if $[\tau] \geq [\tau'] + c_{\max} + 1$, then we dont need to do anything), where $c_{\max} =$ max$(\{e_x \mid x \in X\})$.

Further, path $\rho'_2$ needs to visit the regions $r_1, \ldots r_k$ visited by $\rho'_1$. For each $i$, visiting region $r_i$ is characterized by a set of constraints $C_i$, which we translate as above as an ordering $\preceq'_i$ on $FP' = \{\text{frac}(d'_i) \mid i \leq k\}$.

Thus, finally, we can collect all the requirements for having $\rho'$ with required properties by defining $\preceq''$ over $FP'' \cup FP'$ (notice that it is not a disjoint union) as the transitive closure of the union of all $\preceq'_i$ and of $\preceq'$. As the union of constraints on $C'_i$ and on $C'$ is satisfied by the dates $(d'_i)_{i \leq n}$ and $(d'_i)_{i \leq k}$ of $\rho'_1$ and $\rho'_2$, the union of constraints is satisfiable. Equivalently, $\preceq''$ is a partial ordering, respecting the total natural ordering $\preceq$ on $FP \cup FP'$. We will denote $\tau ='' \tau'$ whenever $\tau \preceq'' \tau'$ and $\tau' \preceq'' \tau$, and $\tau <'' \tau'$ if $\tau \preceq'' \tau'$ but we dont have $\tau ='' \tau'$. Because $\preceq''$ is a partial ordering, there is no $\tau, \tau'$ with $\tau <'' \tau' <'' \tau$.

Note that there is only one way of fulfilling the first two requirements R1. and R2; namely by matching $e'_k$ and $e_n$, and by witnessing dates with the same integral parts in $e'_k, e_n$ as well as $d'_n, d_n$. While this takes care of the last values, to obtain the remaining values, we can apply any greedy algorithm fixing successively $\text{frac}(e'_{k-1}) \ldots \text{frac}(e'_1)$ and respecting $\preceq''$ to yield the desired result. We provide a concrete such algorithm for completeness.

We will start from the fixed value of $\text{frac}(e'_{k-1})$ and work backwards. Let us assume inductively that $\text{frac}(e'_{k-1}) \ldots \text{frac}(e'_{i+1})$ have been fixed. We now describe how to obtain $\text{frac}(e'_i)$. If $\text{frac}(d'_i) ='' \text{frac}(d'_j)$, $j > i$ then we set $\text{frac}(e'_i) = \text{frac}(e'_j)$. If $\text{frac}(d'_i) ='' \text{frac}(d'_j)$, then we set $\text{frac}(e'_i) = \text{frac}(e'_j)$. Otherwise, consider the sets $L_i = \{\text{frac}(e_j) \mid j \leq n, \text{frac}(d'_j) <'' \text{frac}(d'_i)\}$ and $U_i = \{\text{frac}(e_j) \mid j \leq n, \text{frac}(d'_j) >'' \text{frac}(d'_i)\}$.

Then, let $l_i = \max(L_i)$ and $u_i = \min(U_i)$. We then set $\text{frac}(e'_i)$ to any value in $(l_i, u_i)$. It remains to show that we indeed obtain $l_i < u_i$, which will show that such a choice of value for the fractional part of $e'_i$ is impossible.

By contradiction, consider that there exists $i$ such that $l_i \geq u_i$, and consider the maximal (first) such $i$. First, assume that both $l_i$ and $u_i$ are of the form $\text{frac}(e_j), \text{frac}(e_k)$ respectively, i.e. corresponds to clock values in the last regions of $\rho_2$. The contradiction hypothesis is $l_i = \text{frac}(e_j) \geq u_i = \text{frac}(e_k)$. By definition of $L_i$ and $U_i$, we also have $\text{frac}(d_j) <' \text{frac}(d'_i) <'' \text{frac}(d_k)$. In particular, $\text{frac}(d_j) < \text{frac}(d_k)$. This is a contradiction with $\widetilde{\rho}_1 = \widetilde{\rho}_2$, as the strong region reached by $\rho_1$ and $\rho_2$ are the same. A contradiction.

Otherwise, at least one of $l_i, u_i$ is of the form $\text{frac}(e'_j)$, with $j > i$ (consider $j$ minimal if both are of this form). By symmetry, let say $l_i = \text{frac}(e'_j) \geq u_i$. Let say $u_i = \text{frac}(e_k)$, as $u_i = \text{frac}(e'_k)$ with $k > j$ is similar since it has been fixed before $\text{frac}(e'_j)$. We have $\text{frac}(d'_j) <'' \text{frac}(d_k)$ by definition of $L_i, U_i$. In particular $\text{frac}(d'_j) <'' \text{frac}(d_k)$: That is, $k \in U_j$, and by construction, and as $j > i$, we have $l_i = \text{frac}(e'_j) < \text{frac}(e_k) = u_i$, a contradiction.
Proof. We proceed by reduction from the language emptiness problem, which is known to be PSPACE-Complete for timed automata. We can reuse the gadget $G_{\text{und}}$ of Figure 6.

We take any automaton $\mathcal{A}$ and collapse its initial state to state $s_1$ in the gadget. We recall that $s_1$ is accessible at date 15 only after a fault. We add a self loop with transition, $t_e = (s_2, \sigma, \text{true}, \emptyset, s_2)$ for every $\sigma \in \Sigma$. This means that after reaching $s_2$, which is accessible only at date 15 if no fault has occurred, the automaton accepts any letter with any timing.

Then, if $\mathcal{A}$ has no accepting word, there is no timed word after a fault which is a suffix of a word in $\mathcal{L}(\mathcal{A})$, and conversely, if $\mathcal{L}(\mathcal{A}) \neq \emptyset$, then any word recognized from $s_1$ is also recognized from $q_e$. So the language emptiness problem reduces to a 2-$\exists$-resilience question.

### B.1 Hardness for $K$-$\exists$-resilience

**Theorem 15** The $K$-$\exists$-resilience problem for timed automata is PSPACE-Hard.

**Proof.** We proceed by reduction from the language emptiness problem, which is known to be PSPACE-Complete for timed automata. We can reuse the gadget $G_{\text{und}}$ of Figure 6. We take any automaton $\mathcal{A}$ and collapse its initial state to state $s_1$ in the gadget. We recall that $s_1$ is accessible at date 15 only after a fault. We add a self loop with transition, $t_e = (s_2, \sigma, \text{true}, \emptyset, s_2)$ for every $\sigma \in \Sigma$. This means that after reaching $s_2$, which is accessible only at date 15 if no fault has occurred, the automaton accepts any letter with any timing. Then, if $\mathcal{A}$ has no accepting word, there is no timed word after a fault which is a suffix of a word in $\mathcal{L}(\mathcal{A})$, and conversely, if $\mathcal{L}(\mathcal{A}) \neq \emptyset$, then any word recognized from $s_1$ is also recognized from $q_e$. So the language emptiness problem reduces to a 2-$\exists$-resilience question.

### B.2 Untimed $K$-$\exists$-resilience

**Theorem 16** Untimed $K$-$\exists$-resilience is PSPACE-Complete.

**Proof.** Membership : For every run of $\mathcal{A}$, there is a path in $\mathcal{R}(\mathcal{A})$. So, $\mathcal{A}$ is untimed $K$-$\exists$-resilient if and only if, for all states $q$ reached by a just faulty run, there exists a maximal accepting path $\sigma$ from $q$ such that, $K$ steps after, the sequence of actions on its suffix $\sigma_s$ agrees with that of an accepting path $\sigma$ in $\mathcal{R}(\mathcal{A})$. We now prove that this property can be verified in PSPACE.

Let $q = (l, r)$ be a state of $\mathcal{R}(\mathcal{A}_P)$ reached after a just faulty run. $K$ steps after reaching $q = (l, r)$ of $\mathcal{R}(\mathcal{A}_P)$, one can check in PSPACE, if there exists a path $\sigma_s$ whose sequence of actions is the same as the suffix of an accepting path $\sigma$ of $\mathcal{R}(\mathcal{A})$. That is, either both these end in a pair of accepting states from which no transitions are defined (both paths are maximal), or visit a pair of states twice such that the cyclic part of the path contains both an accepting state of $\mathcal{R}(\mathcal{A}_P)$ and an accepting state of $\mathcal{R}(\mathcal{A})$. To find these paths $\sigma, \sigma_s$, one just needs to guess them, i.e., build them synchronously by adding a pair of transitions to the already built path only if they have the same label. One needs to remember the current pair of states reached, and possibly guess a pair of states $(s_A, s_{A_P})$ on which a cycle starts, and two bits $b_A$ (resp. $b_{A_P}$) to remember if an accepting state of $\mathcal{A}$ (resp. $\mathcal{A}_P$) has been seen since $(s_A, s_{A_P})$. A maximal finite path or a lasso can be found on a path of length smaller than $|\mathcal{R}(\mathcal{A}_P)| \times |\mathcal{R}(\mathcal{A})|$, and the size of the currently explored path can be memorized with
Thus, $K$-resilience is undecidable in general for timed automata.

We first define a gadget $G_{\text{und}}$ that allows to reach a state $s_1$ at an arbitrary date $d_1 = 15$
when a fault happens, and a state $s_2$ at date $d_2 = d_1 = 15$ when no fault occur. This gadget is shown in Fig 6. $G_{\text{und}}$ has 6 locations $s_0, s_1, s_{1,1}, s_{1,2}, s_2 \notin L_1 \cup L_2$, three new clocks $x, y, z \notin X_1 \cup X_2$, three new actions $a, b, c \notin \Sigma_1 \cup \Sigma_2$, and 5 transitions $t_0, t_1, t_2, t_3, t_4 \notin T_1 \cup T_2$ defined as:
$t_0 = (s_0, a, g_0, \{y\}, s_1)$ with $g_0 : x = 10$, $t_1 = (s_1, b, g_1, \emptyset, s_{1,1})$ with $g_1 : x > 11 \land y < 1$, $t_2 = (s_1, b, g_2, \emptyset, s_{1,2})$ with $g_2 : x = 10$, $t_3 = (s_{1,1}, c, g_3, X_1, s_1)$ with $g_3 : z = 15$, and $t_4 = (s_{1,2}, c, g_4, X_2, s_2)$ with $g_4 : z = 15$. Clearly, in this gadget, transition $t_1$ can never fire, as a configuration with $x > 11$ and $y < 1$ is not accessible.

We build a timed automaton $B$ that contains all transitions of $A_1$ and $A_2$, but preceded by $G_{\text{und}}$ by collapsing the initial location of $A_1$ i.e., $l_0$, with $s_1$ and the initial location of $A_2$ i.e., $l_{0_2}$ with $s_2$. We also use a fault model $P : a \rightarrow \{0, 2\}$, that can delay transitions $t_0$ with action $a$ by up to 2 time units. The language $L(B)$ is the set of words:
$L(B) = \{ \sigma_1 d_1 \sigma_2 d_2 | (d_2 < 10) \land (d_2 - d_1 < 1) \}
\land \exists w = (\sigma_1, d'_3, \ldots, \sigma_n, d'_{n+2}) \in L(A_2), \forall i \in 3..n+2, d'_i = d_i - 15 \}

The enlargement of $B$ is denoted by $B_P$. The words in $L(B_P)$ is the set of words in $L(B)$ (when there is no fault) plus the set of words in:
$L^F(B_P) = \{ \sigma_1 d_1 \sigma_2 d_2 | (10 < d_1 \leq 12) \}
\land \exists w = (\sigma_1, d'_3, \ldots, \sigma_n, d'_{n+2}) \in L(A_1), \forall i \in 3..n+2, d'_i = d_i - 15 \}

Now, $B$ is $K$-$\forall$-resilient for $K = 2$ if and only if every word in $L^F(B_P)$ is BTN after 2 steps ($K = 2$), i.e., for every word $w = (a, d_1) (b, d_2) (c, 15) (\sigma_1, d_3) \ldots (\sigma_n, d_{n+2})$ in $L^F(B_P)$,
if there exists a word \( w = (a, d_1')(b, d_2')(c, 15)(\sigma_1, d_3) \ldots (\sigma_n, d_{n+2}) \) in \( L(B) \). This means that every word of \( A_1 \) is a word of \( A_2 \). So \( L(A_1) \subseteq L(A_2) \) if and only if \( B \) is 2-\( \forall \)-resilient.

As language inclusion for timed automata is undecidable [2], an immediate consequence is that \( K\forall \)-resilience of timed automata is undecidable.

\[ \blacktriangledown \]

Proposition 19 \( K\forall \)-resilience can be reduced to language inclusion for timed automata with \( \varepsilon \)-transitions.

**Proof.** Given a timed automaton \( A = (L, I, X, \Sigma, T, F) \), we can build a timed automaton \( A^S \) that recognizes all suffixes of timed words recognized by \( A \). Formally, \( A^S \) contains the original locations and transitions of \( A \), a copy of all location, a copy of all transitions where letters are replaced by \( \varepsilon \), and a transition from copies to original locations labeled by their original letters.

We have \( A^S = (L^S, I^S, X, \Sigma \cup \{ \varepsilon \}, T^S, F) \), where \( L^S = L \cup \{ l' | l \in L \} \), \( F^S = \{ l' \in L_S, l \in I \} \) \( T^S = T \cup \{(l', g, \varepsilon, R, l_2) | \exists (l_1, g, \varepsilon, R, l_2) \in T \} \cup \{(l'_1, g, \varepsilon, R, l_2) | \exists (l_1, g, \varepsilon, R, l_2) \in T \} \).

Obviously, for every timed word \( (a_1, d_1)(a_2, d_2) \ldots (a_n, d_n) \) recognized by \( A \), and every index \( k \in 1..n \), the words \( (\varepsilon, d_1)(\varepsilon, d_k)(a_{k+1}, d_{k+1}) \ldots (a_n, d_n) = (a_{k+1}, d_{k+1}) \ldots (a_n, d_n) \) is recognized by \( A^S \).

Given a timed automaton \( A \) and a fault model \( P \), we build an automaton \( B^P \) which remembers if a fault has occurred, and how many transitions have been taken since a fault.

**Definition 23 (Counting automaton).** Let \( A_P = (L, I, X, \Sigma, T, F) \) and be a timed automaton with faulty transitions. Let \( K \in \mathbb{N} \) be an integer. Then, the faulty automaton \( B^P \) is a tuple \( B^P = (L^P, I^P, X, \Sigma, T^P, F^P) \) where \( L^P \subseteq \{ L \times \{ 0 \} \} \), \( F^P = F \times [-1, K] \), and initial set of states \( I^P = I \times \{ -1 \} \). Intuitively, \(-1\) means no fault has occurred yet. Then we assign \( K \) and decrement to 0 to denote that \( K \) steps after fault have passed. The set of transitions \( T^P \) is as follows: We have \((l, n, g, a, R, (l', n')) \in T^P \) if and only if either:

- \( n \neq 0 \) (no fault has occurred, or less than \( K \) steps of \( B \) have occurred), we have transition \( t = (l, g, a, R, l) \in T \), and either: \( n = -1 \), the transition \( t \) is faulty and \( n' = K \), or \( n = -1 \), the transition \( t \) is non faulty and \( n' = -1 \), or \( n > 0 \) and \( n' = n - 1 \).
- \( n = n' = 0 \) (at least \( K \) steps after a fault have occurred), and there exists a transition \( t = (l, g, a, R, l') \in T \).

Then, we can build an automaton \( B^{P,\varepsilon} \) by re-labeling every transition occurring before a fault and until \( K \) steps after the fault by \( \varepsilon \), keeping the same locations, guards and resets, and leave transitions occurring more than \( K \) steps after a fault unchanged. The re-labeled transitions are transitions starting from a location \( (l, n) \) with \( n \neq 0 \). Accepting locations of \( B^{P,\varepsilon} \) are of the form \((l, 0)\) where \( l \) is an accepting locations of \( A \) occurring after a fault in \( B^P \). Then, every faulty run accepted by \( B^{P,\varepsilon} \) is associated with a word of the form \( \rho = (t_1, d_1) \ldots (t_f, d_f)(t_{f+1}, d_{f+1}) \ldots (t_{f+K}, d_{f+K}) \ldots (t_n, d_n) \) where \( t_1, \ldots t_{f+K} \) are \( \varepsilon \) transitions. A run \( \rho \) is BTN if and only if \((a_{f+K+1}, d_{f+K+1}) \ldots (a_n, d_n) \) is a suffix of a timed word of \( A \), i.e., is recognized by \( A^S \).

Now one can check that every word in \( B^{P,\varepsilon} \) (reading only \( \varepsilon \) before that fault) is recognized by the suffix automaton \( A^S \), i.e. solve a language inclusion problem for timed automata with \( \varepsilon \) transitions.

**Theorem 21** Untimed \( K\forall \)-resilience is EXPSPACE-Complete.
Proof. Recall that untimed language inclusion of timed automata is EXPSPACE-Complete [9]. The lower bound is readily obtained by using the reduction of Proposition 18.

For the upper bound, we will use the construction of automata $A^S$ and $B^P,\varepsilon$ built during the reduction of Proposition 19. We however need inclusion of TA with $\varepsilon$ transitions, and thus we adapt the EXPSPACE algorithm in the presence of $\varepsilon$ transitions:

We can consider $\varepsilon$ transitions as transitions labeled by any letter, and build the region automata $A_\varepsilon = \mathcal{R}(A^S)$ and $B_\varepsilon = \mathcal{R}(B^P,\varepsilon)$. These automata are untimed automata of size exponential in the number of clocks, with $\varepsilon$ transitions. We can perform an $\varepsilon$ reduction on $A_\varepsilon$ to obtain an automaton $A^U_\varepsilon$ with the same number of states as $A_\varepsilon$ that recognizes untimed suffixes of words of $A$. Similarly, we can perform an $\varepsilon$ reduction on $B_\varepsilon$ to obtain an automaton $B^U_\varepsilon$ with the same number of states as $B_\varepsilon$ that recognizes suffixes of words played $K$ steps after a fault.

We then use a usual PSPACE inclusion algorithm to check that $\mathcal{L}(B^U_\varepsilon) \subseteq \mathcal{L}(A^U_\varepsilon)$, which yields the EXPSPACE upper bound, as $A^U_\varepsilon, B^U_\varepsilon$ have an exponential number of states w.r.t. $|A|$.

\hfill $\triangle$

D Resilience of Integer Reset Timed Automata

Let us recall some elements used to prove decidability of language inclusion in IRTA. For a given IRTA $A$ we can define a map $f : \rho \to w_{unt}$ that maps every run $\rho$ of $A$ to an untimed word $w_{unt} \in (\{\checkmark, \delta\} \cup \Sigma)^*$. For a real number $x$ with $k = \lfloor x \rfloor$, we define a map $dt(x)$ from $\mathbb{R}$ to $\{\checkmark, \delta\}^*$ as follows: $dt(x) = (\delta, \checkmark)^k$ if $x$ is integral, and $dt(x) = (\delta, \checkmark)^k, \delta$ otherwise. Then, for two reals $x < y$, the map $dt(x, y)$ is the suffix that is added to $dt(x)$ to obtain $dt(y)$. Last, the map $f$ associates to a word $w = (a_1, d_1) \ldots (a_n, d_n)$ the word

\[ f(a_1, d_1) \ldots f(a_n, d_n) \]

Figure 7 An example automaton $A$ (left) and its the suffix automaton $A^S$ (right)
\( f(w) = w_1 a_1 w_2 a_2 \ldots w_n a_n \) where each \( w_i \) is the word \( w_i = dte(d_{i-1}, d_i) \). The map \( f \) maps global time elapse to a word of \( \checkmark \) and \( \delta \) but keeps actions unchanged. We define another map \( f_\delta : w \mapsto \{ \checkmark, \delta \}^* \) that maps every word \( w \) of \( A \) to a word in \( \{ \checkmark, \delta \}^* \) dropping the actions from \( f(w) \). Consider for example, a word \( w = (a, 1, 6)(b, 2, 7)(c, 3, 4) \) then, \( f(w) = \delta \checkmark \delta \checkmark \delta \checkmark \delta c \), and \( f_\delta(w) = \delta \checkmark \delta \checkmark \delta \checkmark \delta \). It is shown in [18] for two timed words \( \rho_1, \rho_2 \) with \( f(\rho_1) = f(\rho_2) \) then \( \rho_1 \in L(A) \) if and only if \( \rho_2 \in L(A) \). It is also shown that we can construct a Marked Timed Automata (MA) from \( A \) with one extra clock and polynomial increase in the number of locations such that \( \text{Unt}(L(MA)) = f(L(A)) \). The MA of \( A \) duplicates transitions of \( A \) to differentiate firing at integral/non integral dates, plus transitions that make time elapsing visible using the additional clock which is reset at each global integral time stamp.

**Definition 24 (Marked Timed Automaton (MA)).** Given a timed automaton \( \mathcal{A} = (L, L_0, X, \Sigma, T, F) \) the Marked Timed Automata of \( \mathcal{A} \) is a tuple \( \mathcal{MA} = (L', L'_0, X \cup \{ n \}, \Sigma \cup \{ \checkmark, \delta \}, T', F') \) such that

- \( i) \ n \notin X \)
- \( ii) \ L' = L_0 \cup L^+ \) where for \( \alpha \in \{ 0, + \}, L^\alpha = \{ l^\alpha | l \in L \} \)
- \( iii) \ L'_0 = \{ l^n | l \in L_0 \}, \)
- \( iv) \ F' = \{ l^n, l^+ | l \in F \} \) and
- \( v) \ T' \) is defined as follows,

\[
T' = \{ (l^n, a, g \land n = 0?, R, l^0) | (l, a, g, R, l') \in E \}
\]

\[
\cup \{ (l^n, a, g \land 0 < n < 1?, R, l^0) | (l, a, g, R, l') \in E \}
\]

\[
\cup \bigcup_{l \in L} (l^n, \checkmark, 0 < n < 1, \emptyset, l^+) \cup \bigcup_{l \in L} (l^n, \checkmark, n = 1?, \{ n \}, l^0)
\]

Then we have the following results.

**Theorem 25 ([18] Thm 5).** Let \( \mathcal{A} \) be a timed automaton and \( \mathcal{MA} \) be its marked automaton.

Then \( \text{Unt}(L(MA)) = f(L(A)) \)

**Remark 26.** The marked timed automaton of an IRTA is also an IRTA.

The proofs of resilience for IRTA will also rely on the following properties,

**Theorem 27 (Thm 3, [18]).** If \( \mathcal{A} \) is an IRTA and \( f(w) = f(w') \), then \( w \in L(A) \) if and only if \( w' \in L(A) \)

**Lemma 28.** The timed suffix language of an IRTA \( \mathcal{A} \) can be recognized by an \( \varepsilon \)-IRTA \( \mathcal{A}^S \)

**Proof.** Let \( \mathcal{A} = (L, X, \Sigma, T, G, F) \) be a timed automaton. We create an automaton \( \mathcal{A}^S = (L^S, X, \Sigma \cup \{ \varepsilon \}, T^S, G, F) \) as follows. We set \( L^S = L \cup L_e \), where \( L_e = \{ l_e | l \in L \} \) i.e., \( L^S \)
contains a copy of locations in \( A \) and another “silent” copy. The initial location of \( \mathcal{A}^S \) is \( l_{0,e} \).

We set \( T^S = T \cup T_e \cup T_\varepsilon \), where \( T_e = \{ (l_e, \varepsilon, true, \emptyset, l) | l \in L \} \) and \( T_\varepsilon = \{ (l_e, \varepsilon, g, R, l') \in T \} \). Clearly, for every timed word \( w = (a_1, d_1) \ldots (a_i, d_i)(a_{i+1}, d_{i+1}) \ldots (a_n, d_n) \) of \( L(A) \) and index \( i \), the word \( w' = (\varepsilon, d_1) \ldots (\varepsilon, d_i)(a_{i+1}, d_{i+1}) \ldots (a_n, d_n) = (a_{i+1}, d_{i+1}) \ldots (a_n, d_n) \) is a recognized by \( \mathcal{A}^S \), and it is easy to verify that \( \mathcal{A}^S \) is an \( \varepsilon \)-IRTA.

**Lemma 29.** For two IRTA \( \mathcal{A} \) and \( \mathcal{B} \) and their corresponding marked automata \( \mathcal{A}_M \) and \( \mathcal{B}_M \), \( L(A) \subseteq L(B) \) if and only if \( \text{Untime}(L(A_M)) \subseteq \text{Untime}(L(B_M)) \).

**Proof.** \( \Rightarrow \) Assume, \( L(A) \subseteq L(B) \) and assume there exists a word \( w \in \text{Untime}(L(A_M)) \), but \( w \notin \text{Untime}(L(B_M)) \). Now, there exists a timed word \( \rho \in L(A) \) such that, \( f(\rho) = w \). Clearly,
Remark 30. Lemma 29 shows that the timed and untimed language inclusion problems for IRTA are in fact the same problem. So, as we can solve the timed language inclusion problem by solving an untimed language inclusion problem of IRTA and vice-versa, the untimed language inclusion for IRTA is also EXPSPACE-Complete.

Theorem 31. Timed $K$-$\forall$-resilience of IRTA is EXPSPACE-Hard.

Proof. The proof is obtained by a reduction from the language inclusion problem of IRTA, known to be EXPSPACE-Complete [4]. The idea of the proof follows the same lines as the untimed $K$-$\forall$-resilience of timed automata. Assume we are given IRTA $A_1, A_2$. $a, b, c$ are symbols not in the alphabets of $A_1, A_2$. Consider $B$ in Figure 8 (left). It is easy to see that $L(B) \equiv (a, 1)(b, 1)(c, 11)(L(A_1) + 11)$, where $L(A_1) + k = \{(a_1, d_1 + k)(a_2, d_2 + k) \ldots (a_n, d_n + k)\}$, and $L(A_1) \equiv (a_1, d_1) \ldots (a_n, d_n) \in L(A_1)$. Associate a fault model $P(a) = 1$, where the fault of $a$ is 1.

We construct an IRTA $B_P$, as shown in Figure 8 (right). Notice that in general, IRTAs are not closed under the fault operation; the enlarged guard in $B$ would read $1 \leq x \leq 2$, and reset $y$. This transition violates the integer reset condition; however, since the transition on $1 < x < 2$ resetting $y$ clearly does not lead to acceptance in $B_P$, we prune away that transition resulting in $B_P$ as in Figure 8 (right). Indeed, this resulting faulty automaton is an IRTA.

The language accepted by $B_P$ is $L(B_P) = (a, 1)(b, 2)(c, 11)(L(A_2) + 11)$. Considering $K = 2$, $B_P$ is BTN in 2 steps after the fault if and only if $L(A_2) \subseteq L(A_1)$. The EXPSPACE hardness of the timed $K$-$\forall$-resilience of IRTA follows from the EXPSPACE completeness of the inclusion of IRTA.

Theorem 32. $K$-$\exists$-resilience for IRTA is PSPACE-Hard.

Proof. Consider an IRTA $A$ with alphabet $\Sigma$ and the construction of an automata that uses a gadget shown below in Figure 9 (left). Let us call this automaton $B_{\Sigma, \subseteq A}$. It is easy to see that the $L(B_{\Sigma, \subseteq A}) = (a, 1)(b, 1)(c, 11)((\Sigma \times \mathbb{R})^* + 11)$, where $L(A_1) + k = \{(a_1, d_1 + k)(a_2, d_2 + k) \ldots (a_n, d_n + k)\}$, and $(a_1, d_1) \ldots (a_n, d_n) \in L(A_1)$. The $\Sigma$ loop on a particular accepting state $q_e$ is responsible for acceptance of all timed word. Now, associate a
fault model $\mathcal{P}(a) \rightarrow 1$ with $\mathcal{B}$, where the fault of $a$ is 1. Let us call this enlarged automaton $B(\Sigma \subseteq A)_P$. We can prune away the transition $1 < x < 2$ resetting $y$ which does not lead to acceptance, and resulting in an IRTA with the same language, represented in Figure 9 (right). The language accepted by $B(\Sigma \subseteq A)_P$ is $L(B(\Sigma \subseteq A)) \cup \{a, 2\}(b, 2)(c, 11)(L(A) + 11)$. The accepting states are $q_e \cup F$, where $F$ is the set of final states of $A$. Then $B(\Sigma \subseteq A)$ is $K:\exists$-resilient if and only if $L(A) \neq \emptyset$.

![Figure 9](image-url) The IRTA $B(\Sigma \subseteq A)$ (left) and the faulty IRTA $B(\Sigma \subseteq A)_P$ (right).

**Remark 33.** The untimed language inclusion problem is shown to be EXPSPACE-Complete in Remark 30. The emptiness checking of timed automata is done by checking the emptiness of its untimed region automaton. So, to show the hardness of untimed $K:\forall$-resilient or $K:\exists$-resilient problems for IRTA, it is sufficient to reduce the untimed language inclusion problem and untimed language emptiness problem of IRTA respectively. This reduction can be done by using the same gadget as shown in Theorem 31 and Theorem 32 respectively.