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DNN-BASED PARAMETRIC SPEECH SYNTHESIS ENHANCED WITH ARTICULATORY INFORMATION

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The objective of this work is to build a DNN-based parametric French speech synthesizer augmented automatically with articulatory information: 10 articulatory parameters from real-time magnetic resonance imaging (rtMRI) mid-sagittal frames.

The source data was an rtMRI subset of ArtSpeechMRIfir corpus [1], with the mid-sagittal section of two speakers delivering prompted and spontaneous speech: 59.53 min. of speech for speaker $S_1$ (eventually split into 917 utterances) and 52.65 min. for $S_2$ (618).

We processed the images with bilateral filter smoothing and adaptive thresholding. The resulting steps are shown in Fig. 1. Then we identified image-dependent windows containing the lips and the velum (Fig. 2a, 2d).

The signals were aligned with phonetic and other linguistic information in force-aligned HTS labels [2, 3].

![Fig. 1: Original, filtered and thresholded rtMRI.](image)

Fig. 1: Original, filtered and thresholded rtMRI.

We analyzed the (typically numerous and irregular) contours detected in the filtered windows Fig. 2 (topologically, Fig. 2c, and spatially) and extracted 4 values corresponding to the lips and 6 to the velum and its vicinity through spatial and topological analysis of the contours.

The lip parameters encode their opening ($l_{s\_dist}$), contact surface ($l_{s\_cont}$) and protrusion ($u_{p\_l\_protr}$).

The tongue, velum and pharyngeal wall parameters reflect the constriction between the velum and the pharyngeal wall ($v_{w\_dist}$ for the distance, and boolean $v_{w\_cont}$ for the contact), which defines nasality; between the velum and the tongue ($t_{v\_dist}$, $t_{v\_cont}$), as place of articulation; and between the tongue and the pharyngeal wall ($t_{w\_dist}$, $t_{w\_cont}$), as circumstantial evidence of the front/back position of the tongue.

All parameter sequences were filtered to exclude values too far from their recent predecessors; then, up-sampled with interpolation. A value-label consistency test showed precision from 81.59% to 97.70%.

The speech was synthesized in two setups: no art without articulatory parameters and full art with them. It was done with a standard (no art) and modified (full art) “build your own voice” recipe in Merlin [2] using WORLD. full art transformed the acoustic model into an articulatory-acoustic one. Fig. 4
Fig. 4: Synthesis of “bonjour” /bɔʒu/. The lip closure (4a, 4b in red) is consistent with the production of the labial stop /b/ and the narrowed labial opening for /u/ and with open lips throughout the rest of the utterance. The lips are correctly protruded (4c, green) at /ʒ/ and /u/. Nasality (4d, red for oral sound) is correct for all phonemes but /b/.

To conclude, we presented a DNN-based articulatory speech synthesizer, where articulation was extracted completely automatically at a comprehensive rate and modeled jointly with the acoustics of the aligned signal. This added articulatory information fully describes nasality, the midsagittal behavior of the lips and partially the layout of the velar region. The risk to extract it incorrectly due to movement and reduced image quality at the back of the vocal tract was addressed by post-processing, and label consistency statistics suggest a reasonable accuracy.

This work is a step towards synthesizing articulation together with, and just like, acoustics in parametric speech synthesis, which has all the potential of traditional applications of articulatory speech synthesis and could help with coarticulation in purely acoustic speech synthesis. In the future, it would be useful to complete the study by experimenting with other neural network types, especially LSTMs and BLSTMs known to excel in speech synthesis thanks to their improved management of temporal relations, and fine-tuning them.

1. REFERENCES

