

#### A journey in the history of Automated Driving Christian Laugier

#### ▶ To cite this version:

Christian Laugier. A journey in the history of Automated Driving. IROS 2019 - IEEE/RSJ International Conference on Intelligent Robots and Systems, Nov 2019, Macau, China. pp.1-27. hal-02428196

#### HAL Id: hal-02428196 https://inria.hal.science/hal-02428196

Submitted on 5 Jan 2020  $\,$ 

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# A journey in the history of Automated Driving

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Invited Pioneer's Talk IROS 2019, Macau, China, November 6<sup>th</sup> 2019





NANDELEC

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### **Automobile & Human Mobility** A current Technological & Psychological breakthrough

On-going change of the role & concept of **private car** in human society !





Last century => Ownership & Feeling of Freedom Affective behaviors & Shown Social position Driving pleasure ... but less and less true ! Next cars generation => Focus on Technologies for Safety & Comfort & Reduced Pollution Driving Assistance v/s Autonomous Driving

#### **Context of this recent evolution**

- Expected 3 Billions vehicles & 75% population in cities in 2050 => Current model not scalable !
- Accidents: ~1.2 Million fatalities/Year in the world => No more accepted by the human society !
- Driving safety & Nuisance issues (pollution, noise, traffic jam, parking ...) are becoming a major issue for Human Society
  & Governments & Industry
- Technology & Internet & Ecology & Economic issues progressively change mobility habits of people => Towards Less ownership & More shared mobility systems & Increased Autonomy ... e.g. Uber, BlaBlaCar, Tesla Autopilot, Waymo...

# **Early steps towards Autonomous Cars**

#### **□** Early dream (1956):



"Central Power & Light Company" predict Autonomous Cars .... on Electric super-highway

**Advertorial:** "ELECTRICITY MAY BE THE DRIVER. One day your car may speed along an <u>electric</u> <u>super-highway</u>, its speed and steering automatically controlled by <u>electronic devices embedded</u> <u>in the road</u>. Highways will be made safe – by electricity! No traffic jams ... no collisions ... no driver fatigue"

#### **EU: Some milestones in the 80's**



- ➢ First autonomous vehicle on a road (mainly based on CV): VaMORs prototype, Dickmann, Munchen University, 1986
- EU project Prometheus (1987-95, ~750 M€), Largest R&D project on driverless cars (involving EU Industry & Universities)
  Large public demonstration in Paris in 1004
  - => Large public demonstration in Paris in 1994

# EU: Some results in the 90's



Automatic parking, Inria, 1996 (low cost sensors, no map)

City Platooning & Concept of shared cars Inria, 1997

Cycab concept (urban people mover) Inria



#### https://en.wikipedia.org/wiki/Automatic parking

- $\Rightarrow$  One of the world's first experimental prototypes of automatic parallel parking was developed on an electric car Ligier at INRIA in the mid-1990s<sup>[1][3]</sup>.
- $\Rightarrow$  <u>The underlying technology has been adopted by major automobile manufacturers</u> offering an automatic parking option in their cars today.
- $\Rightarrow$  First commercial version of the automatic parallel parking concept on Toyota Lexus in 2010.



### **International Events & Projects** (A great impact, 1<sup>st</sup> decade 21<sup>st</sup> century)



USA 2004 & 2006: Darpa Grand Challenges (High speed & Off-road) => Significant step towards Motion Autonomy... But still some uncontrolled behaviors in 2004



**EU 2010:** VIAC Intercontinental Autonomous Challenge (A. Broggi, Parma)  $\Rightarrow$  13 000 km covered, 3 months race, leader + followers



USA 2007: Darpa Urban Challenge (97 km, 50 manned & unmanned vehicles, 35 teams) => Impressive progress towards autonomous driving .... but still some collisions (Perception & Decision-making failures)



**USA 2011:** Google Car project (1<sup>st</sup> large Industrial project on AD) Fleet of 6 automated Toyota Prius, costly 3D lidar (dense mapping) 140 000 miles covered on California roads with occasional human interventions

# **Technology status & Ongoing challenges for AVs**

- Strong involvement of Car Industry & GAFA + Large media coverage + Increasing Governments supports
- An expected market of 515 B€at horizon 2035 (~17% world automobile market, Consulting agency AT Keappley, Dec 2017)
- But Legal & Regulation issues are still unclear ... idem for Technologies Validation & Cortification issues !
- => Numerous experiments in real traffic conditions since 2010 (Disengagement reports Whisights on system maturity) => But still insufficient ... Realistic Simulation & Formal methods are also under Sevelopment (e.g. EU Enable-S3)



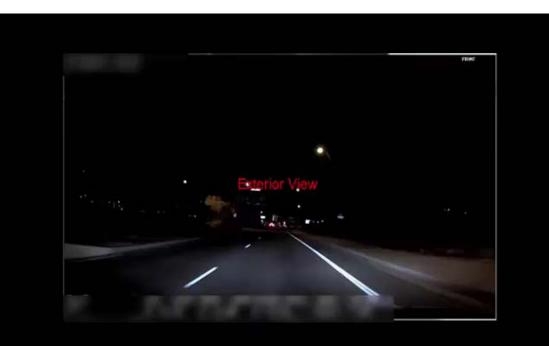
# **Fatal accidents involving AVs – Perception failure**

- □ Tesla driver killed in a crash with Autopilot "level 2" active (ADAS mode) May 2016
  - The Autopilot <u>failed to detect</u> a white moving truck, with a
    brightly lit sky (Camera Mobileye + Radar)
  - ✓ The human driver was not vigilant & didn't took over

- □ Self-driving Uber L3 vehicle killed a woman
  - => First fatal crash involving a pedestrian Temple, Arizona, March 2018
- Despite the presence of multiple sensors (lidars, cameras ...), the perception system failed to detect the pedestrian & didn't disengaged
  The Safety Driver reacted too lately (1s before the crash)







# AVs have to face two main challenges

#### Challenge 1: The need for Robust, Self-diagnosing & Explainable Embedded Perception



Video source: AutoPilot Review @ youtube.com

#### **Video Scenario:**

- The Tesla perception system failed to detect the barriers blocking the left side route.
- The driver has to take over and steer the vehicle away from the blocked route (for avoiding the collision).

# AVs have to face two main challenges

Challenge 2: The need for Understandable Driving Decisions (share the road with human drivers)

Unfortunately Human drivers actions are determined by a complex set of interdependent factors difficult to model (e.g. intentions, perception, emotions ...)  $\Rightarrow$  Predicting human driver behaviors is inherently <u>uncertain</u>  $\Rightarrow$  AV have to reason about <u>uncertain intentions of</u> the surrounding vehicles



Video source: The Telegraph

**Video scenario** (Scene observed by the dash cam of a **bus** moving behind the Waymo AV)

- Waymo AV is blocked by an obstacle and it decides to execute a left lane change
- The **bus driver** misunderstood the Tesla's intention and didn't yield
- he two vehicles collided

# **Perception & Decision-making requirements for AVs**

#### Dynamic Scene Understanding & Navigation Decisions



Situation Awareness & Decision-making ⇒ Sensing + Prior knowledge + Interpretation ⇒ Selecting appropriate Navigation strategy (planning & control)



Embedded Perception & Decision-making for Safe Intentional Navigation

#### **Dealing with unexpected events**



#### **Main features**

- ✓ Dynamic & Open Environments => *Real-time processing & Reactivity (several reasoning levels are required)*
- ✓ Incompleteness & Uncertainty => *Appropriate Model & Algorithms (probabilistic approaches)*
- ✓ Sensors limitations (no sensor is perfect) => *Multi-Sensors Fusion*
- ✓ Hardware / Software integration => *Satisfying Embedded constraints*
- ✓ Human in the loop (mixed traffic) => Human Aware Decision-making process (AI based technologies) Taking into account Interactions + Behaviors + Social rules (including traffic rules)

# **1st Paradigm : Embedded Bayesian Perception**

Sensors Fusion

=> Mapping & Detection

Dynamic scene interpretation

Using Context & Semantics



Embedded Multi-Sensors Perception ⇒ Continuous monitoring of the dynamic environment

#### □ Main challenges

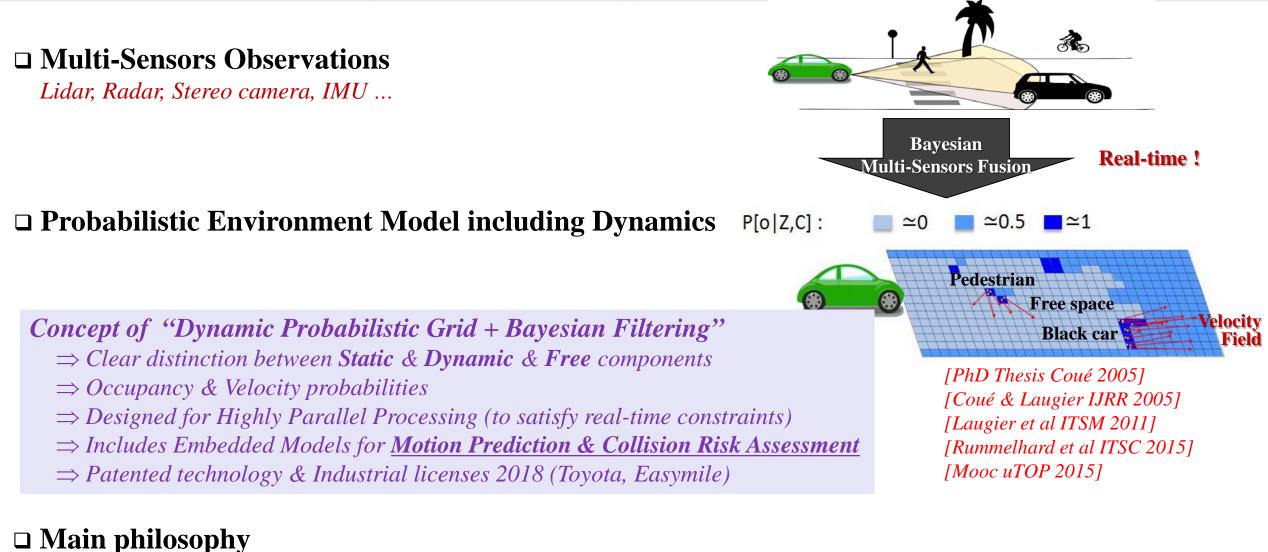
- ✓ Noisy data, Incompleteness, Dynamicity, Discrete measurements
- ✓ Strong Embedded & Real time constraints

### Our Approach: Embedded Bayesian Perception

- ✓ Reasoning about Uncertainty & Time window (Past & Future events)
- ✓ Improving robustness using Bayesian Sensors Fusion
- ✓ Interpreting the dynamic scene using Contextual & Semantic information
- ✓ Software & Hardware integration using GPU, Multicore, Microcontrollers...



# **Bayesian Perception : Basic idea**



Reasoning at the grid level as far as possible for both :

• Improving Efficiency & Reactivity to unexpected events => Highly parallel processing & High frequency !

• Avoiding most of traditional object level processing problems (e.g. detection errors, wrong data association...)

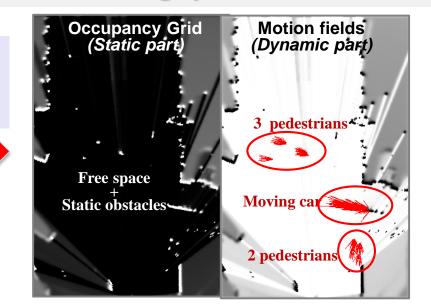
### **Dynamic Probabilistic Grid & Bayesian Filtering** – Main Features => Exploiting the <u>dynamic information</u> for a better understanding of the scene



Sensors data fusion **Bayesian Filtering Extracted Motion Fields** 

1<sup>st</sup> Embedded & Optimized version (HSBOF, patent 2014)





(patent 2017)



# **System Integration on a Commercial Vehicle**

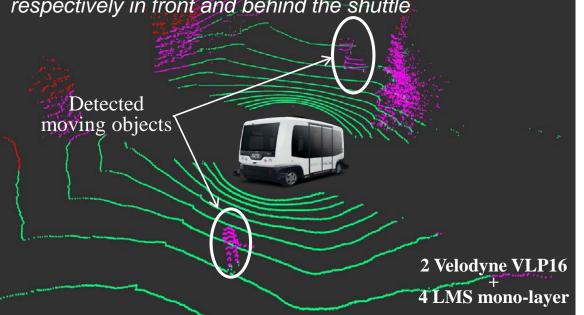


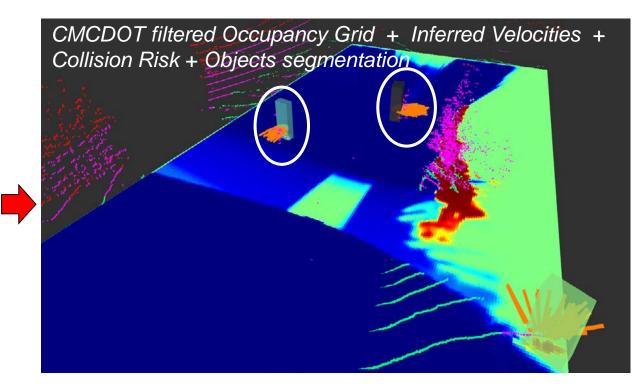
 POC 2019: Complete system implemented on Nvidia TX1, and easily connected to the shuttle system network in a few days (using ROS)



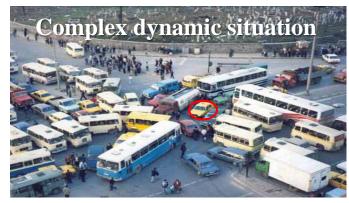
- Shuttle sensors data has been fused and processed in real-time, with a successful Detection & Characterization of the Moving & Static Obstacles
  - Full integration on a commercial product under development with an industrial company (confidential)

Point cloud classification, with two pedestrians moving respectively in front and behind the shuttle



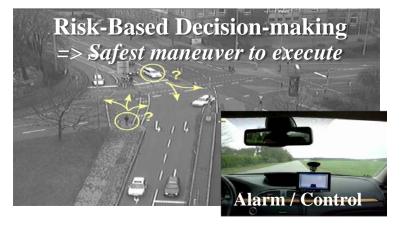


# 2<sup>nd</sup> Paradigm: Collision Risk Assessment & Decision-making => Decision-making for avoiding Pending & Future Collisions



### Main challenges





Uncertainty, Partial Knowledge, World changes, Real time Human in the loop + Unexpected events + Navigation Decision based on Perception & Prior Knowledge

#### □ Approach: Prediction + Risk Assessment + Bayesian Decision-making

- ✓ Reason about Uncertainty & Contextual Knowledge (using History & Prediction)
- ✓ Estimate **Probabilistic Collision Risk** at a given **time horizon**  $t+\delta$  ( $\delta = a$  few seconds)
- ✓ Make <u>Driving Decisions</u> by taking into account the Predicted behavior of <u>all the observed surrounding traffic</u> <u>participants</u> (cars, cycles, pedestrians ...) & Social / Traffic rules

#### Decision-making: Two types of "collision risk" have to be considered

- $\checkmark$  Short-term collision risk => Imminent collisions with "something" (unclassified), time horizon <3s, conservative hypotheses
- ✓ Long-term collision risk => Future potential collisions, horizon >3s, Context + Semantics, Behavior models

### **Concept 1:** Short-term collision risk (Basic idea)

=> How to deal with <u>unexpected & unclassified</u> events (i.e. "something" is moving ahead) ? => Exploit previous observations for anticipating <u>future objects motions</u> & related <u>potential future collision</u>





Parked Vehicle (occultation)

Pioneer Results (2005)

[PhD Thesis C. Coué 2004] [Coué & Laugier & al IJRR 05]

Thanks to the prediction capability of the BOF technology, the Autonomous Vehicle "anticipates" the pedestrian motion and brakes (even if the pedestrian is temporarily hidden by the parked vehicle)

# Short-term collision risk – Main Features & Results

=> Grid level & Conservative motion hypotheses (proximity perception)

### Main Features

- Detect "Upcoming potential Collisions" a few seconds ahead (3-5s) in the Dynamic Grid
- Risky situations are both localized in <u>Space & Time</u> (under conservative motion hypotheses)
- o Resulting information is used for choosing the most appropriate Collision Avoidance Maneuvers

### **Experimental results**



### **Concept 2: Long-term Collision Risk** (Object level)

=> Increasing time horizon & complexity using Context & Semantics => Key concepts: <u>Behaviors</u> Modeling & Prediction + Traffic Participants <u>Interactions</u>

**Decision-making in complex traffic situations** 

✓ <u>Understand</u> the current traffic situation & its <u>likely evolution</u>

 $\checkmark$  Evaluate the <u>Risk of future collision</u> by reasoning on traffic participants <u>Behaviors</u>

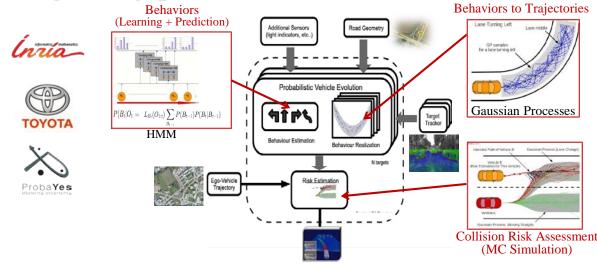
✓ Takes into account <u>Context & Semantics</u>

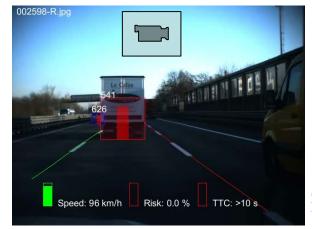
Highly structured environment & Traffic rules make Prediction more easy Context & Semantics History + Space geometry + Traffic rules + Behavior Prediction & Interactions For all surrounding traffic participants (using learned models) +

Probabilistic Risk Assessment

### **Behavior-based Collision risk** – *Main approaches & Results* => Increased time horizon & complexity + Reasoning on <u>Behaviors & Interactions</u>

□ Trajectory prediction & Collision Risk => Patent 2010 (Inria, Toyota, Probayes)





Cooperation still on-going (R&D contracts + PhD)

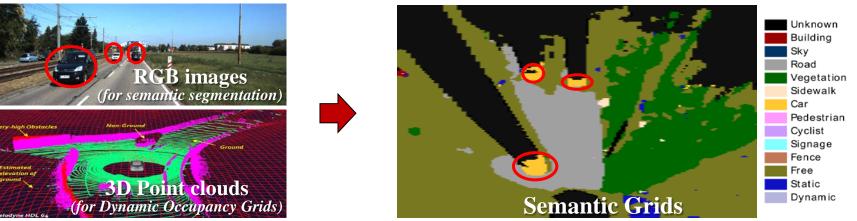
Courtesy Probayes

□ Intention & Expectation (Mixed Traffic & Interactions) => Patents 2012 (Inria - Renault) & 2013 (Inria - Berkeley)



# 3<sup>rd</sup> Paradigm: Models improvements using Machine Learning

### **Perception level:** Construct "Semantic Grids" using Bayesian Perception & DL



### **Decision-making level:** *Learn driving skills for Autonomous Driving*

*ist Step: Modeling Driver Behavior using Inverse Reinforcement Learning (IRL) 2<sup>nd</sup> Step: Predict motions of surrounding vehicles & Make Driving Decisions for Ego Vehicle*



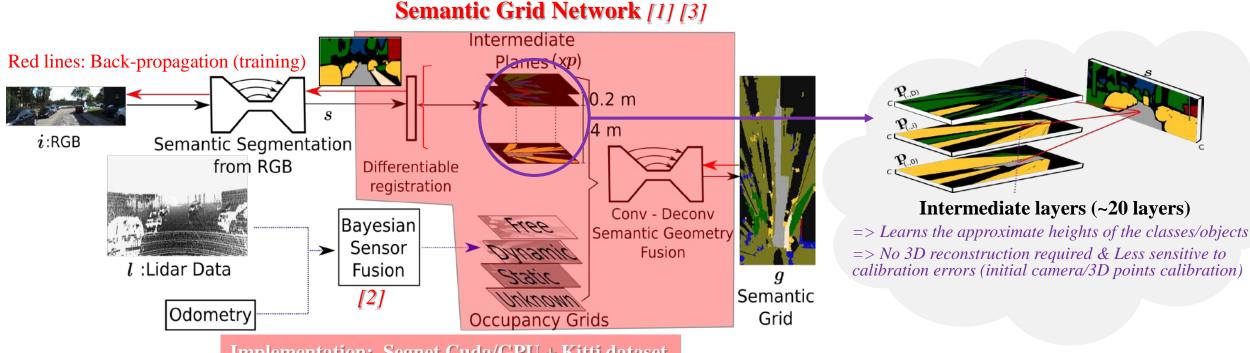


# **Perception Level: Semantic Grids (Bayesian Perception + DL)**

**Objective:** Add **Semantic information** (cars, pedestrians, roads, buildings...) in each cell of the Dynamic Occupancy Grid model, by exploiting **additional RGB inputs** 

Approach: A new "Hybrid Sensor Fusion approach" combining Bayesian Perception & Deep Learning

[1] [2] + Patent 2019 (Inria, Toyota)

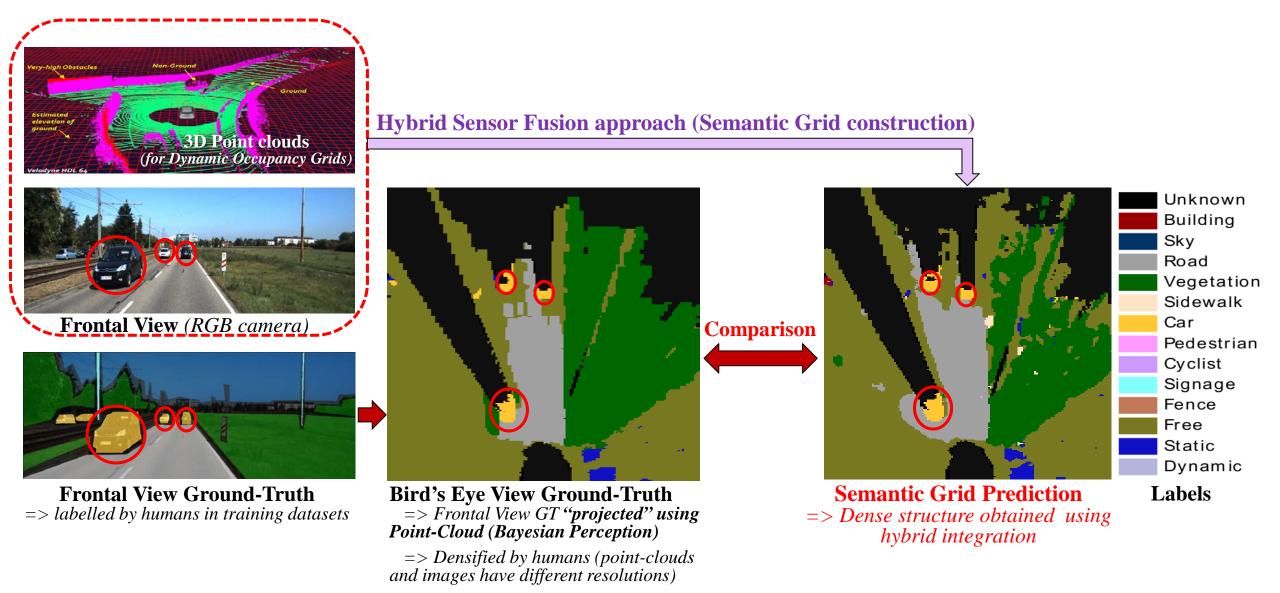


Implementation: Segnet Cuda/GPU + Kitti dataset

Ínstantics athentics

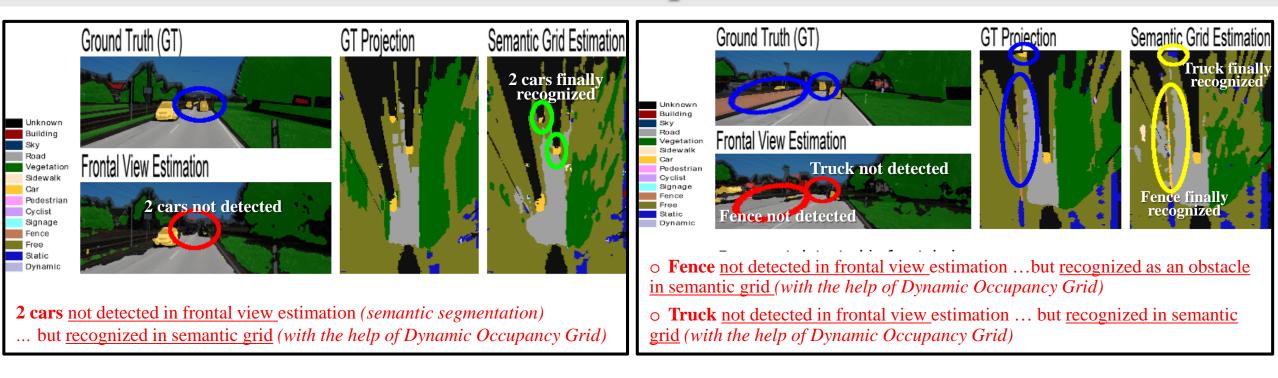
[1] Semantic grid estimation with a Hybrid Bayesian and Deep Neural Network approach, 0. Erkent et al., IEEE IROS 2018
 [2] Conditional Monte Carlo Dense Occupancy Tracker, Rummelhard et al., ITSC 2015
 [3] Segnet: A deep convolutional encoder-decoder architecture for image segmentation, Badrinarayanan et al., IEEE PAMI 39(12) 2017

# **Semantic Grids – Experimental Evaluation Approach**





### **Semantic Grids** – *Experimental Results*



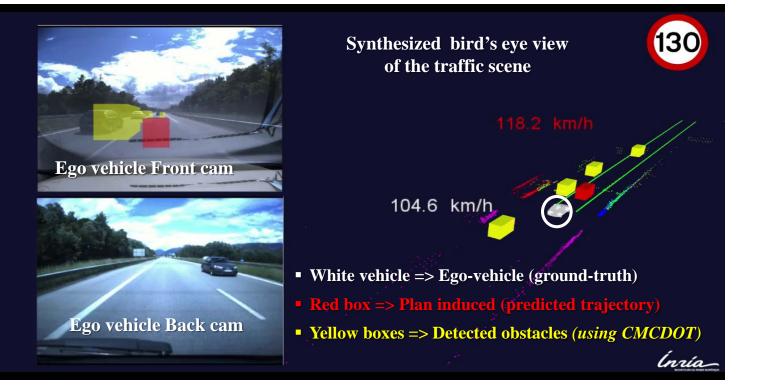


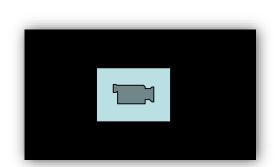
### **Decision-making level:** Learning Driving Skills for AD 1<sup>st</sup> Step: Driver behavior modeling

• Learn Model parameters from real driving demonstrations using Inverse Reinforcement Learning (IRL)

• Driver behaviors are modelled using a Cost function  $C(s) = \sum_{i=1}^{K} w_i \cdot f_i(s)$  which is assumed linear on a set of K handcrafted features (e.g. Lane index preferences, Deviation from desired velocity, TTC to frontal targets, Time-gap to rear targets ...)

- A training set containing *"interesting highway vehicle interactions"* has been first constructed using our Lexus vehicle
- => Obtained models can be leverage to **Predict human driver behaviors & Generate <u>human-like plans</u> for the ego vehicle** (mandatory in mixed traffic) [Sierra Gonzalez et al, ICRA 2018]





Comparison between demonstrated behavior in test set & behavior induced by the learned model



### **Decision-making level:** Learning Driving Skills for AD 2<sup>nd</sup> Step: Motion Prediction & Driving Decisions

- A realistic Human-like Driver Model can be exploited to Predict the long-term evolution (10s and beyond) of traffic scenes [*Sierra Gonzalez et al., ITSC 2016*]
- For the **short/mid-term**, both the **Driver model** and the **Dynamics of the target** provide useful information to **determine future driving behaviors**

=> Our **probabilistic model fuses** *Model-based Predictions* & *Dynamic evidence* to produce robust lane change intention estimations in highway scenes [*Sierra Gonzalez et al., ICRA 2017*]



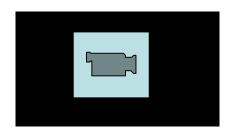


Synthesized bird's eye view of the traffic scene & Over vehicles expected intentions



• **Orange bar** => *Probability that the target executes a <u>lane</u> <u>change according to the model</u> (given the traffic situation)* 

Red bar => Final lane change intention probability (fusing model-based prediction & dynamic evidence)



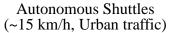
Comparison between demonstrated behaviors in test set & behaviors induced by the learned model & dynamics evidence



# Summary & On going work

#### □ Autonomous Driving in various Traffic & Context situations (cooperation with industry)







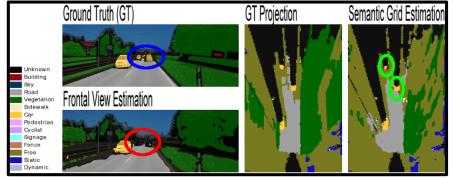
Autonomous Bus (Iveco) (up to 70 km/h, Urban traffic)



Autonomous Renault Zoe (up to 70 km/h, Urban traffic)

- Various Dynamics & Motion constraints & Contexts
- Adapted "Collision Risk" & "Collision avoidance maneuvers" (Risk & Maneuver characterization)
- Cooperation IRT Nanoelec, Renault, Iveco ...

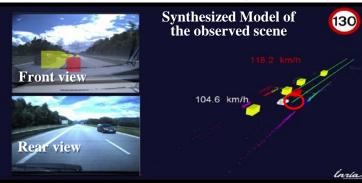
#### □ Embedded & Extended "Semantic Grids" (to improve scene understanding & decision-making)



- Embedded "Semantic Grids" & "Panoptic Segmentation"
- Improved scene understanding (various weather conditions)
- Cooperation Toyota
- 1 Patent & 3 publications (IROS'18, ICARCV'18, Unmanned System journal 2019)



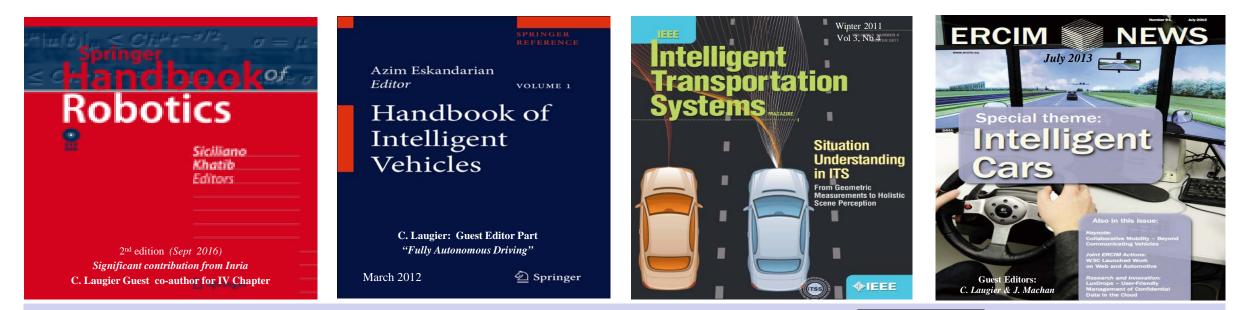
#### □ Autonomous Driving in mixed traffic & Various traffic conditions (Prediction & Planning)



- Driver Behavior modeling using Driving dataset & Inverse Reinforcement Learning => Human-like Driver Model (for mixed traffic)
- Motion Prediction & Driving Decision-making for AD performed by combining "learned Driver models" & "Dynamic evidences"
- Cooperation Toyota
- 2 Patents & 3 publications (ITSC 2016, ICRA 2017, ICRA 2018) & PhD Thesis 2019



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**Thank You** 



Pierre Bessière Christian Laugier Roland Siegwart (Eds.) Probabilistic Reasoning and Decision Making in Sensory-Motor Systems

Springer

Springer, 2008



IEEE RAS Technical Committee on "AGV & ITS" => Numerous Workshops & Special issues since 2002 => Membership open !! Chapman & Hall/CRC Machine Learning & Pattern Recognition Series

BAYESIAN Programming



PIERRE BESSIËRE EMMANUEL MAZER JUAN-MANUEL AHUACTZIN KAMEL MEKHNACHA

Chapman & , Hall / CRC, Dec. 2013

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