

## Tokamesh: A software for mesh generation in Tokamaks

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## Tokamesh : A software for mesh generation in Tokamaks

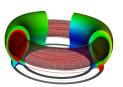
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Université Côte d'Azur, Inria, LJAD, CNRS, France



Hervé Guillard EoCoE Final conference, Nicosia, Cyprus 17 - 18 September, 2018

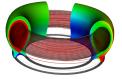
 $\Rightarrow$ 



- High anisotropy (10<sup>9</sup>) in magnetized fusion plasmas
- Tokamak is an axisymmetric machine :  $B = F(\psi)\nabla\phi + \nabla\psi \times \nabla\phi$   $\psi
  is the magnetic flux$
- use Fourier discretization in the toroidal direction
- use flux aligned meshes in the poloidal direction



# EoCoE WP5.1 task: Constructing flux-surface aligned mesh-grids in the poloidal plane



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Task WP5.1 : Propose unified software for

- different codes and models
  - gyrokinetic (Gysela)
  - Fluid (Jorek, Tokam3X, SOLPS, SOLEdge, Plato )
- different type of meshes
  - block structured non structured
- different numerical methods
  - Semi-Lagrangian approaches
  - Finite difference, Finite volume
  - C<sup>0</sup> Finite Element (Lagrange, spectral elements)
  - C<sup>1</sup> Finite Element (Spline or Hermite-Bezier on quadrangles, Powell-Sabin-Clough-Tocher on triangles )

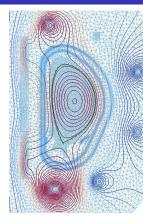


## Computing the flux surfaces : Grad-Shafranov Equilibrium solver

The problem

Generate meshes adapted to the magnetic flux surfaces (anisotropy)

First part of the problem : Compute the magnetic flux surfaces Magnetic field Ansatz :  $\mathbf{B} = F(\psi)\nabla\phi + \nabla\psi \times \nabla\phi$ Force balance  $\nabla p = \mathbf{J} \times \mathbf{B}$  and toroidal symmetry yield Non-linear elliptic free boundary problem :  $-\nabla\left(\frac{1}{\mu r}\nabla\psi\right) = \mathbf{J}_{\text{toro}} = \begin{cases} \mathbf{J}_{\text{plasma}}(x,\psi) & \text{in plasma} \\ \mathbf{J}_{\text{coil}}(\text{voltage},\partial_t\psi) & \text{in coils} \\ \text{vanishing} & \text{elsewhere} \end{cases}$ 



## Tokamesh work flow

- Input from equilibrium codes (EFIT, Cedres++) solving Grad-Shafranov equation
  - get flux field data
- Automated domain segmentation
  - Decomposition of the domain into patches homeomorphic to a logical square
- Onstruction of meshes-grids of individual patches
- Gluing of patches to obtain the global mesh

## Tokamesh work flow

- Input from equilibrium code (EFIT, Cedres++) solving Grad-Shafranov equation
  - get flux field data
- ② Data regularization
- Outomated domain segmentation
  - Decomposition of the domain into patches homeomorphic to a logical square
- Construction of meshes-grids of individual patches
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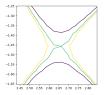
Work flow

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## Data regularization

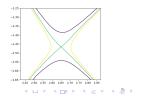
Results from standard equilibrium solvers are not smooth enough

- use of low-order discretization
- coarse resolution



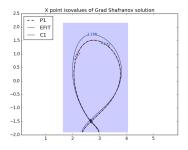
• Mesh refinement around x-points +  $C^1$  Splines interpolation on triangles (Clough-Tocher)





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## Free boundary Grad-Shafranov Equilibrium



Free boundary Grad-Shafranov Equilibrium solver using Clough-Tocher  $C^1$  finite element method on triangular meshes

- Regularize the data coming from low-order GS solver
- Recompute an equilibrium using C<sup>1</sup> high-order method

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## Domain decomposition

#### Segmentation problem :

Given a domain  $\Omega$  : Find *n* patches  $\Omega_n$  such that :

$$\Omega = \cup \Omega_n \text{ and } \overset{\circ}{\Omega}_n \cap \overset{\circ}{\Omega}_m = \emptyset$$

and there exists a one to one mapping between  $\Omega_n$  and the the unit square :

$$\exists f_n: [0,1] x [0,1] \leftrightarrow \Omega_n$$

In general : extremely difficult question ( $10^3$  of papers on this question) Additional constraint : we want Flux aligned grids The problem becomes much easier :

#### use Morse theory

Morse. M, The Calculus of Variations in the Large, American Mathematical Society Colloquium Publication 18; New York, (1934)



A function f is a Morse function if all its critical points are regular.

#### Critical points

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Let C<sup>r</sup> be the space of r differentiable scalar field defined on  $\Omega$ . For r > 2, a point  $\mathbf{p} \in \Omega$  is a critical or singular point of f if  $\nabla f = 0$ .

#### **Regular Critical points**

A critical point is regular (or non-degenerate) if the Hessian of f at **p** is invertible. In 2-D

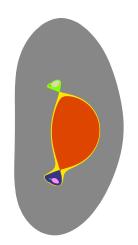
if we note  $\mu_1, \mu_2$  the two eigenvalues of  $H_f$  the only possible critical points of a Morse function are therefore :

Maxima	index = 2	$\mu_1 < 0$	$\mu_2 < 0$
Saddles	index = 1	$\mu_1 < 0$	$\mu_2 > 0$
Minima	index = 0	$\mu_1 > 0$	$\mu_2 > 0$

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#### Morse theory



**Mountainer theorem :** Let f be a Morse function defined on  $\Omega$ , a region defined by a closed iso-contour, then the number of critical points (counting a virtual extremum) verifies the relation :

$$C_M - C_S + C_m = 2$$

**Topology :** Let f be a Morse function defined on  $\Omega$ . Then the topological set of the iso-contours of f consists of finite connected components that are either

- Circle cells which are homeomorphic to open disks
- Circle bands which are homeomorphic to open annulus
- Saddle connections

**Stability**: Let *f* be a Morse function defined on  $\Omega$ . This field is structurally stable if and only if all saddle points are self-connected.  $\langle \Xi \rangle \land \langle \Xi \rangle \land \langle \Xi \rangle$ 

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### Morse theory and Reeb Graph

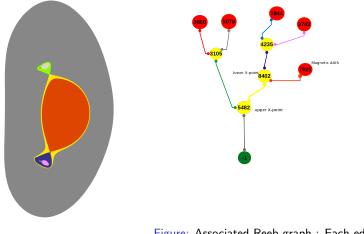


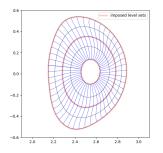
Figure: Domain decomposition

Figure: Associated Reeb graph : Each edge corresponds to a subdomain  $\bigcirc$ 

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## Algorithm for block structured mesh generation

Meshing individual patches



Into each subdomain the level set  $f^{-1} = c$  is unique and closed

- Choose a finite number of level sets  $f^{-1}(c_i), i = 1, \cdots, I$
- Approximate each level set by a cubic spline :  $f^{-1}(c_i) \sim C_i(t) = \sum_j \mathbf{P}_j^i N_j(t)$  :

 $N_j$  spline basis function  $\mathbf{P}_j^i$ : control points

- Construct a 2D tensor product mapping from  $[0,1] \times [0,1] \rightarrow \Omega_k$  $S(s,t) = \sum_{i=1}^{I} \sum_{j=1}^{J} \mathbf{P}_{i,j} N_i(s) N_j(t)$
- such that

$$\forall i = 1, \cdots, I \quad \mathcal{S}(s_i, t) = \mathcal{C}_i(t)$$

Note that  $\mathbf{P}_{i,j} \neq \mathbf{P}_j^i$ 

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## Algorithm for block structured mesh generation $g^1$ Gluing of patches

Given 2 subdomains  $\Omega_1$  and  $\Omega_2$  described by 2 mappings

$$S^{1}(s,t) = \sum_{i=1}^{l^{1}} \sum_{j=1}^{J} \mathbf{P}_{i,j}^{1} N_{i}(s) N_{j}(t)$$
$$S^{2}(s,t) = \sum_{i=1}^{l^{2}} \sum_{j=1}^{J} \mathbf{P}_{i,j}^{2} N_{i}(s) N_{j}(t)$$

with a common boundary for instance at s = 0

$$\mathcal{S}^1(0,t)=\mathcal{S}^2(0,t)$$

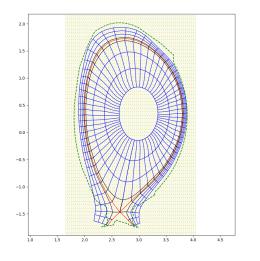
- $\mathcal{G}^0$  continuity :  $\mathbf{P}^1_{0,j} = \mathbf{P}^2_{0,j}$   $\forall j$
- $\mathcal{G}^1$  continuity : geometric condition on the control points  $\mathbf{P}_{1,j}^1, \mathbf{P}_{0,j}^1 = \mathbf{P}_{0,j}^2, \mathbf{P}_{1,j}^2$  have to be aligned.

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Morse theory

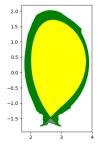
## $\mathcal{G}^1$ meshes : example



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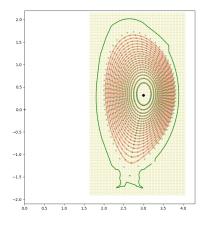
## Algorithm for non-structured triangular mesh generation



- Segmentation of the domain
- choice of a set of isolines into each subdomain (depend on user's interest)
- cubic spline approximation of these isolines
- node sampling on each isolines (no need to have the same number of nodes on each isoline) → cloud a nodes
- triangulation of the resulting set of nodes by a constrained anisotropic Delaunay algorithm

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## Algorithm for non-structured triangular mesh generation



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## Algorithm for non-structured triangular mesh generation

Constrained Anisotropic Delaunay algorithm

#### Standard Delaunay algorithm

empty sphere property : no point is inside the circumcircle of any triangle

#### Constrained Anisotropic Delaunay algorithm

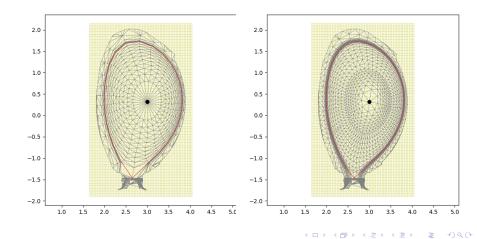
Some edges of the triangulation are forced to exist in the triangulation The distance are evaluated using Riemannian metric instead of Euclidian one

 $d(\mathbf{a}, \mathbf{b}) = \sqrt{(\mathbf{b} - \mathbf{a})^t M^t \Lambda M(\mathbf{b} - \mathbf{a})}$ 

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#### Algorithm for non-structured triangular mesh generation



## Conclusions

- Design of a mesh generation software for tokamak simulations
  - can be used by different codes
  - handle different types of meshes
  - written in python with C and FORTRAN bindings
    - using open source libraries
    - (Except feflo.a but free for academics)
- future developments
  - GUI
  - extension for unstructured P2- P3 meshes
  - extends the library to geophysical applications.

 $git@gitlab.inria.fr:EoCoE\_Mesh/tokamesh.git$