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Workshop Validation approaches for multiscale
porous media models

Nottingham, July 16, 2018

Diffusion processes in discontinuous media: numerical algorithms and benchmark tests

G. Pichot, Project Team Inria SERENA

Collaborative work with A. Lejay, Project Team Inria TOSCA and L. Lenôtre

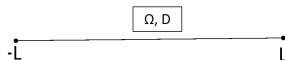
Outline

1D Diffusion problem

Constant time steps SBM algorithms

Benchmark test cases

1D Diffusion problem



$$\left\{ \begin{array}{l} \partial_t f(t, y) = \partial_y (D(y) \partial_y f(t, y)), \\ f(t, \cdot) \xrightarrow[t \rightarrow 0]{\text{weakly}} \nu, \\ \text{For reflecting BC at } -L \text{ and } L: D(-L) \partial_y f(t, -L) = D(L) \partial_y f(t, L) = 0, \\ \text{For periodic BC: } f(t, -L) = f(t, L), \\ \text{For reflecting BC at } -L \text{ and absorbing BC at } L: \begin{cases} D(-L) \partial_y f(t, -L) = 0 \\ f(t, L) = 0 \end{cases} \end{array} \right. .$$

with D the diffusion coefficient, assumed homogeneous in time.

Motivation: to solve this problem using particle tracking techniques.

Settings:

- ▶ The particles are initially distributed according to the measure ν ,
- ▶ At time t , they are distributed with the density $f(t, \cdot)$,
- ▶ The positions of the particles are defined by the paths of a **stochastic process** $(X_t)_{t \geq 0}$ on the probability space $(\Omega, \mathcal{F}, \mathbb{P})$,
- ▶ Linear equation \Rightarrow **the particles move independently.**

Kolmogorov Forward equation

Approximation of $(X_t)_{t \geq 0}$

- ▶ Markov property \Rightarrow Simulate, for $t > s$, X_t when $X_s = x$ is known.

The density transition function q : Diffusivity is homogeneous in time \Rightarrow the density $y \rightarrow q(t, x, y)$ of X_{s+t} given $X_s = x$ is solution to the *Fokker-Planck* (or *Kolmogorov forward*) equation:

$$\begin{cases} \partial_t q(t, x, y) = \partial_y (D(y) \partial_y q(t, x, y)), \\ q(t, x, y) \xrightarrow[t \rightarrow 0]{\text{weakly}} \delta_x(y), \\ q(t, x, \cdot) \text{ satisfies absorbing, reflecting or periodic BC.} \end{cases}$$

q is called the *fundamental solution* (or *Green function*).

The density $f(t, y)$ is then equal to

$$f(t, y) = \int_{-L}^L \nu(dx) q(t, x, y).$$

Symmetry property

- ▶ If the BC at $-L$ is the same as the BC at L , then $q(t, x, y) = q(t, y, x)$ for any $t > 0$ and $x, y \in [-L, L]$.

Case of an infinite medium:

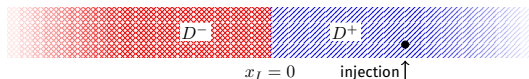
Constant diffusion coefficient:

- ▶ If $D = 1/2$, the stochastic process X is the *Brownian motion* and $q(t, x, y)$ is the Gaussian kernel:

$$g(t, y - x) = \frac{1}{\sqrt{2\pi t}} \exp\left(-\frac{(x - y)^2}{2t}\right).$$

Piecewise constant diffusion coefficient:

- ▶ With $D(x) = D^+$ if $x \geq 0$ and D^- if $x < 0$,

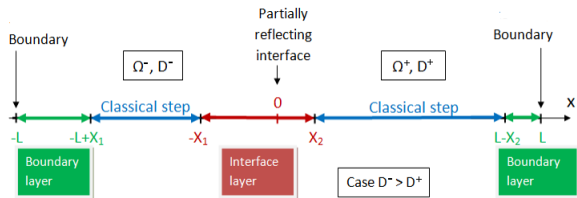


the density transition function of the process X is

$$q(t, x, y) = \frac{1}{\sqrt{2D(y)}} p_\theta \left(t, \frac{x}{\sqrt{2D(x)}}, \frac{y}{\sqrt{2D(y)}} \right), \quad \text{with: } \theta = \frac{\sqrt{D^+} - \sqrt{D^-}}{\sqrt{D^+} + \sqrt{D^-}},$$

and $p_\theta(t, x, y)$ the density transition function of the **Skew Brownian Motion (SBM)** of parameter θ defined by

$$p_\theta(t, x, y) = g(t, y - x) + \text{sgn}(y)\theta g(t, |y| + |x|).$$

Case of a finite medium when D is discontinuous

Interface layer $[-X_1, X_2]$ with $X_1 = d_\alpha \sqrt{2D^- dt}$ and $X_2 = d_\alpha \sqrt{2D^+ dt}$, with $d_\alpha = 4$ so that if $x \notin [-X_1, X_2]$, the next step has very small chance (0.006%) to reach the interface layer.

Outside the interface layer and outside the boundary layers: classical step

$X(t + dt) = x + \xi c_\alpha \sqrt{2D^- dt}$ on the left $x \in [-L + X_1, -X_1]$

$X(t + dt) = x + \xi c_\alpha \sqrt{2D^+ dt}$ on the right $x \in [X_2, L - X_2]$

Inside the interface layer Scaling: $\Phi(x) = \frac{x}{\sqrt{2D(x)}}$

$X(t + dt) = \Phi^{-1}(Y(dt))$ with $x \in [-X_1, X_2]$, with $Y(dt)$ a Skew Brownian motion with parameter θ , at time dt , starting from $Y(0) = \Phi(x)$

Inside the interface layer: algorithms with constant time steps

General principle:

Data: Starting position X_t at time t , a time step dt and a diffusion coefficient D .

Result: The position X_{t+dt} at time $t + dt$ of the particle.

Algorithm:

1. **Scaling:** Let $Y_t = \frac{X_t}{\sqrt{2D(X_t)}}$. Y_t is a SBM of parameter $\theta = \frac{\sqrt{D^+} - \sqrt{D^-}}{\sqrt{D^+} + \sqrt{D^-}}$
2. **SBM scheme:** Compute Y_{t+dt} using the constant time steps scheme of your choice
3. **New position:** $X_{t+dt} = \sqrt{2D(Y_{t+dt})} Y_{t+dt}$ (Scaling)

Some SBM schemes:

- ▶ **Uffink:** approximation method proposed by Uffink, PhD thesis, 1990
 \Rightarrow single step, Uniform steps $\xi \sim \mathcal{U}(-1, 1)$, $c_\alpha = \sqrt{3}$
- ▶ **HMYLA:** approximation method proposed by Hoteit *et al.*, Math. Geology, 2002
 \Rightarrow two-steps, Uniform steps, $\xi \sim \mathcal{U}(-1, 1)$, $c_\alpha = \sqrt{3}$
- ▶ **SBM:** exact density-based algorithm proposed by Lejay & Pichot, JCP, 2014
 \Rightarrow two-steps, Gaussian steps $\xi \sim \mathcal{N}(0, 1)$, $c_\alpha = 1$
- ▶ **SBMlin:** exact density-based algorithm with a linear interpolation for the time in case of crossing, Lejay & Pichot, JCP, 2014
 \Rightarrow two-steps, Gaussian steps $\xi \sim \mathcal{N}(0, 1)$, $c_\alpha = 1$

One step method - Method 1: Uffink, PhD thesis, 1990

Data: Initial position $X_t = x$, a time $dt > 0$ and interface at 0. Case $x < 0$

Result: Next position X_{t+dt} at time $t + dt$ of the particle.

```

Compute  $H1 = \sqrt{6D^- dt}$  and  $H2 = \sqrt{6D^+ dt}$ ;
if  $x + H1 \leq 0$  then
  | /*the interface is not crossed: uniform step;
  |  $X_{t+dt} = x + H1 \mathcal{U}(-1, 1)$ ;
else
  | /*the interface is crossed: biased step;
  | Compute special points and  $P_U$ ; ;
  |  $xL = x - H1$ ;
  |  $xM = -x - H1$ ;
  |  $xR = (x + H1) * (H2/H1)$ ;
  |  $P_U = \frac{1}{2 H1} * (xM - xL)$ ;
  | Generate  $U \sim \mathcal{U}([0, 1])$ ;
  | if  $U \leq P_U$  then
  | | Generate  $X_{t+dt} \sim \mathcal{U}([xL, xM])$ ;
  | else
  | | Generate  $X_{t+dt} \sim \mathcal{U}([xM, xR])$ ;
  | end
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return  $X(t + dt)$ ;

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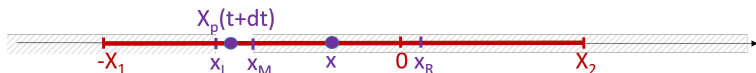
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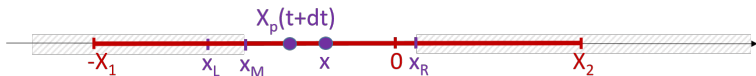
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Two steps methods - Numerical simulation of the first hitting time τ

Brownian bridge

The Brownian path $(W_t)_{t \in [0, dt]}$ between $x = W_0$ and $y = W_{dt}$ is the Brownian bridge. When $x < 0$, there are two cases: $y > 0$ and $y < 0$.

When the bridge crosses the interface: $x < 0$ and $y > 0$

The path hits the interface at time τ given by

$\tau = dt\xi/(1 + \xi)$ with $\xi \sim \mathcal{IG}(-x/y, x^2/dt)$, inverse Gaussian distribution

The time τ can be approximated by a linear interpolation when dt is small:

$\tau \simeq dt|x|/(|x| + |y|)$

When the bridge does not cross the interface: $x < 0$ and $y < 0$

The path may cross the interface with the probability $P_c = \exp(-2xy/dt)$

If such, again, the first hitting time is given by an inverse Gaussian distribution

Else it does not cross the interface and $\tau = dt$

The time τ can be approximated by $\tau = dt$ because the probability P_c is small

Two steps method - Method 2: HMYLA, Hoteit *et al.*, Math. Geology, 2002

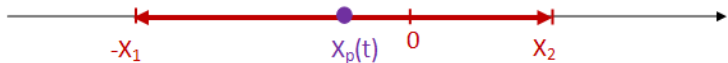
Data: Initial position $X_t = x$, a time $dt > 0$ and interface at 0. Case $x < 0$

Result: Next position X_{t+dt} at time $t + dt$ of the particle.

```

Generate  $Y \sim \sqrt{6D^-} dt \mathcal{U}(-1, 1)$ ;
if  $Y \leq 0$  then
  |  $X_{t+dt} = Y$ ;
else
  | Compute  $l_0 = |X_t|$  and  $l = |Y - X_t|$ ;  $\tau = \frac{l_0}{l} dt$ ; /* Linear hitting time */
  | Move the particle at 0:  $X_{t+\tau} = 0$ ,  $dt_2 = dt - \tau$ ;
  | Compute the transmission probability:  $P_H = \frac{1 - \theta}{2} = \frac{\sqrt{D^-}}{\sqrt{D^+} + \sqrt{D^-}}$ ;
  | Generate  $U \sim \mathcal{U}([0, 1])$ ;
  | if  $U \leq P_H$  then
  |   | Generate  $X_{t+dt} \sim \mathcal{U}([-\sqrt{6 dt_2 D^-}, 0])$ ;
  | else
  |   | Generate  $X_{t+dt} \sim \mathcal{U}([0, \sqrt{6 dt_2 D^+}])$ ;
  | end
end
return  $X_p(t + dt)$ ;

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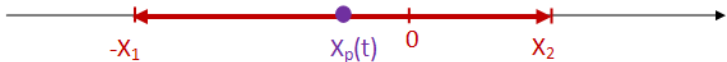
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 Generate $U \sim \mathcal{U}([0, 1])$;

 if $U \leq P_H$ then

 | Generate $X_{t+dt} \sim \mathcal{U}([- \sqrt{6 dt_2 D^-}, 0])$;

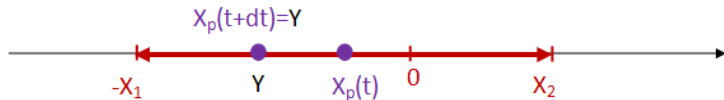
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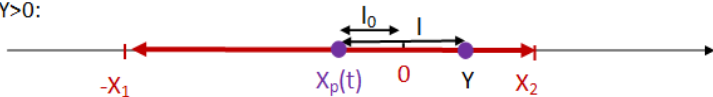
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If $Y > 0$:



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 Move the particle at 0: $X_{t+\tau} = 0$, $dt_2 = dt - \tau$;

 Compute the transmission probability: $P_H = \frac{1 - \theta}{2} = \frac{\sqrt{D^-}}{\sqrt{D^+} + \sqrt{D^-}}$;

 Generate $U \sim \mathcal{U}([0, 1])$;

 if $U \leq P_H$ then

 | Generate $X_{t+dt} \sim \mathcal{U}([-\sqrt{6 dt_2 D^-}, 0])$;

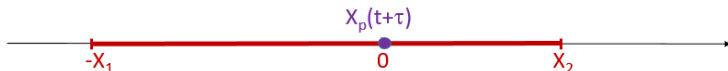
 else

 | Generate $X_{t+dt} \sim \mathcal{U}([0, \sqrt{6 dt_2 D^+}])$;

 end

end

return $X_p(t + dt)$;



Two steps method - Method 2: HMYLA, Hoteit *et al.*, Math. Geology, 2002

Data: Initial position $X_t = x$, a time $dt > 0$ and interface at 0. Case $x < 0$

Result: Next position X_{t+dt} at time $t + dt$ of the particle.

Generate $Y \sim \sqrt{6D^-} dt \mathcal{U}(-1, 1)$;

if $Y \leq 0$ then

 | $X_{t+dt} = Y$;

else

 Compute $l_0 = |X_t|$ and $l = |Y - X_t|$; $\tau = \frac{l_0}{l} dt$; /* Linear hitting time */

 Move the particle at 0: $X_{t+\tau} = 0$, $dt_2 = dt - \tau$;

 Compute the transmission probability: $P_H = \frac{1 - \theta}{2} = \frac{\sqrt{D^-}}{\sqrt{D^+} + \sqrt{D^-}}$;

 Generate $U \sim \mathcal{U}([0, 1])$;

 if $U \leq P_H$ then

 | Generate $X_{t+dt} \sim \mathcal{U}([-\sqrt{6 dt_2 D^-}, 0])$;

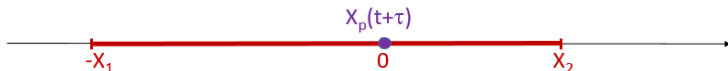
 else

 | Generate $X_{t+dt} \sim \mathcal{U}([0, \sqrt{6 dt_2 D^+}])$;

 end

end

return $X_p(t + dt)$;



Two steps method - Method 2: HMYLA, Hoteit *et al.*, Math. Geology, 2002

Data: Initial position $X_t = x$, a time $dt > 0$ and interface at 0. Case $x < 0$

Result: Next position X_{t+dt} at time $t + dt$ of the particle.

Generate $Y \sim \sqrt{6D^-} dt \mathcal{U}(-1, 1)$;

if $Y \leq 0$ then

 | $X_{t+dt} = Y$;

else

 Compute $l_0 = |X_t|$ and $l = |Y - X_t|$; $\tau = \frac{l_0}{l} dt$; /* Linear hitting time */

 Move the particle at 0: $X_{t+\tau} = 0$, $dt_2 = dt - \tau$;

 Compute the transmission probability: $P_H = \frac{1 - \theta}{2} = \frac{\sqrt{D^-}}{\sqrt{D^+} + \sqrt{D^-}}$;

 Generate $U \sim \mathcal{U}([0, 1])$;

 if $U \leq P_H$ then

 | Generate $X_{t+dt} \sim \mathcal{U}([- \sqrt{6 dt_2 D^-}, 0])$;

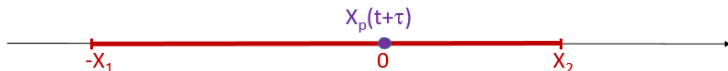
 else

 | Generate $X_{t+dt} \sim \mathcal{U}([0, \sqrt{6 dt_2 D^+}])$;

 end

end

return $X_p(t + dt)$;



Two steps method - Method 2: HMYLA, Hoteit et al., Math. Geology, 2002

Data: Initial position $X_t = x$, a time $dt > 0$ and interface at 0. Case $x < 0$

Result: Next position X_{t+dt} at time $t + dt$ of the particle.

Generate $Y \sim \sqrt{6D^- dt} \mathcal{U}(-1, 1)$;

if $Y \leq 0$ then

 | $X_{t+dt} = Y$;

else

 Compute $l_0 = |X_t|$ and $l = |Y - X_t|$; $\tau = \frac{l_0}{l} dt$; /* Linear hitting time */

 Move the particle at 0: $X_{t+\tau} = 0$, $dt_2 = dt - \tau$;

 Compute the transmission probability: $P_H = \frac{1 - \theta}{2} = \frac{\sqrt{D^-}}{\sqrt{D^+} + \sqrt{D^-}}$;

 Generate $U \sim \mathcal{U}([0, 1])$;

 if $U \leq P_H$ then

 | Generate $X_{t+dt} \sim \mathcal{U}([- \sqrt{6 dt_2 D^-}, 0])$;

 else

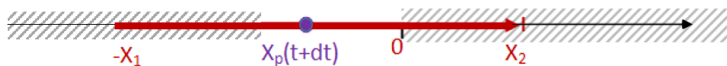
 | Generate $X_{t+dt} \sim \mathcal{U}([0, \sqrt{6 dt_2 D^+}])$;

 end

end

return $X_p(t + dt)$;

If($U \leq P_H$)



Two steps method - Method 2: HMYLA, Hoteit *et al.*, Math. Geology, 2002

Data: Initial position $X_t = x$, a time $dt > 0$ and interface at 0. Case $x < 0$

Result: Next position X_{t+dt} at time $t + dt$ of the particle.

Generate $Y \sim \sqrt{6D^- dt} \mathcal{U}(-1, 1)$;

if $Y \leq 0$ then

 | $X_{t+dt} = Y$;

else

 | Compute $l_0 = |X_t|$ and $l = |Y - X_t|$; $\tau = \frac{l_0}{l} dt$; /* Linear hitting time */

 | Move the particle at 0: $X_{t+\tau} = 0$, $dt_2 = dt - \tau$;

 | Compute the transmission probability: $P_H = \frac{1 - \theta}{2} = \frac{\sqrt{D^-}}{\sqrt{D^+} + \sqrt{D^-}}$;

 | Generate $U \sim \mathcal{U}([0, 1])$;

 | if $U \leq P_H$ then

 | Generate $X_{t+dt} \sim \mathcal{U}([- \sqrt{6 dt_2 D^-}, 0])$;

 | else

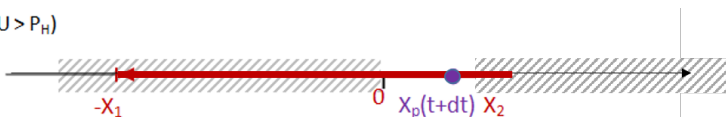
 | Generate $X_{t+dt} \sim \mathcal{U}([0, \sqrt{6 dt_2 D^+}])$;

 | end

end

return $X_p(t + dt)$;

If($U > P_H$)



Two steps method - Method 3 and 4: SBM and SBMlin, Lejay & Pichot, JCP, 2014

Data: Initial position $X_t = x$, a time $dt > 0$ and interface at 0. Case $x < 0$

Result: Next position X_{t+dt} at time $t + dt$ of the particle.

SBM $(\tau, y) \leftarrow \text{ExactHittingTime}(t, x, dt, D^-)$;

SBMlin $(\tau, y) \leftarrow \text{LinearHittingTimeGS}(t, x, dt, D^-)$;

if $\tau < dt$ then

 /* A crossing occurred: biased step */

 Generate a random variate $U \in \sim \mathcal{U}(0, 1)$;

 Generate a random variate $G_2 \sim \mathcal{N}(0, 1)$;

 if $U < (1 + \theta)/2$ then

 return $\sqrt{2D^+(dt - \tau)}|G_2|$

 else

 return $-\sqrt{2D^-(dt - \tau)}|G_2|$

 end

else

 /* No crossing occurred */

 return y

end



Two steps method - Method 3 and 4: SBM and SBMlin, Lejay & Pichot, JCP, 2014

Data: Initial position $X_t = x$, a time $dt > 0$ and interface at 0. Case $x < 0$

Result: Next position X_{t+dt} at time $t + dt$ of the particle.

SBM $(\tau, y) \leftarrow \text{ExactHittingTime}(t, x, dt, D^-)$;

SBMlin $(\tau, y) \leftarrow \text{LinearHittingTimeGS}(t, x, dt, D^-)$;

```

if  $\tau < dt$  then
  /* A crossing occurred: biased step
  Generate a random variate  $U \in \mathcal{U}(0, 1)$ ;
  Generate a random variate  $G_2 \sim \mathcal{N}(0, 1)$ ;
  if  $U < (1 + \theta)/2$  then
    return  $\sqrt{2D^+(dt - \tau)}|G_2|$ 
  else
    return  $-\sqrt{2D^-(dt - \tau)}|G_2|$ 
  end
else
  /* No crossing occurred
  return  $y$ 
end
  
```



Two steps method - Method 3 and 4: SBM and SBMlin, Lejay & Pichot, JCP, 2014

Data: Initial position $X_t = x$, a time $dt > 0$ and interface at 0. Case $x < 0$

Result: Next position X_{t+dt} at time $t + dt$ of the particle.

SBM $(\tau, y) \leftarrow \text{ExactHittingTime}(t, x, dt, D^-)$;

SBMlin $(\tau, y) \leftarrow \text{LinearHittingTimeGS}(t, x, dt, D^-)$;

if $\tau < dt$ then

 /* A crossing occurred: biased step */

 Generate a random variate $U \in \mathcal{U}(0, 1)$;

 Generate a random variate $G_2 \sim \mathcal{N}(0, 1)$;

 if $U < (1 + \theta)/2$ then

 return $\sqrt{2D^+(dt - \tau)}|G_2|$

 else

 return $-\sqrt{2D^-(dt - \tau)}|G_2|$

 end

else

 /* No crossing occurred */

 return y

end



Two steps method - Method 3 and 4: SBM and SBMLin, Lejay & Pichot, JCP, 2014

Data: Initial position $X_t = x$, a time $dt > 0$ and interface at 0. Case $x < 0$

Result: Next position X_{t+dt} at time $t + dt$ of the particle.

SBM $(\tau, y) \leftarrow \text{ExactHittingTime}(t, x, dt, D^-)$;

SBMLin $(\tau, y) \leftarrow \text{LinearHittingTimeGS}(t, x, dt, D^-)$;

if $\tau < dt$ then

 /* A crossing occurred: biased step */

 Generate a random variate $U \in \mathcal{U}(0, 1)$;

 Generate a random variate $G_2 \sim \mathcal{N}(0, 1)$;

 if $U < (1 + \theta)/2$ then

 return $\sqrt{2D^+(dt - \tau)}|G_2|$

 else

 return $-\sqrt{2D^-(dt - \tau)}|G_2|$

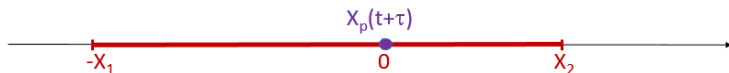
 end

else

 /* No crossing occurred */

 return y

end



Two steps method - Method 3 and 4: SBM and SBMlin, Lejay & Pichot, JCP, 2014

Data: Initial position $X_t = x$, a time $dt > 0$ and interface at 0. Case $x < 0$

Result: Next position X_{t+dt} at time $t + dt$ of the particle.

SBM $(\tau, y) \leftarrow \text{ExactHittingTime}(t, x, dt, D^-)$;

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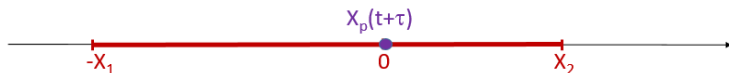
 end

else

 /* No crossing occurred */

 return y

end



Two steps method - Method 3 and 4: SBM and SBMLin, Lejay & Pichot, JCP, 2014

Data: Initial position $X_t = x$, a time $dt > 0$ and interface at 0. Case $x < 0$

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 return $\sqrt{2D^+(dt - \tau)}|G_2|$

 else

 return $-\sqrt{2D^-(dt - \tau)}|G_2|$

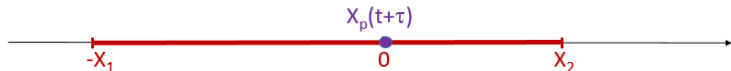
 end

else

 /* No crossing occurred */

 return y

end



Two steps method - Method 3 and 4: SBM and SBMLin, Lejay & Pichot, JCP, 2014

Data: Initial position $X_t = x$, a time $dt > 0$ and interface at 0. Case $x < 0$

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 if $U < (1 + \theta)/2$ then

 return $\sqrt{2D^+(dt - \tau)}|G_2|$

 else

 return $-\sqrt{2D^-(dt - \tau)}|G_2|$

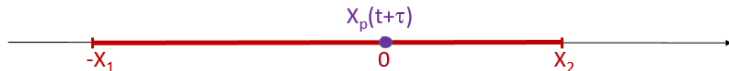
 end

else

 /* No crossing occurred */

 return y

end



Two steps method - Method 3 and 4: SBM and SBMlin, Lejay & Pichot, JCP, 2014

Data: Initial position $X_t = x$, a time $dt > 0$ and interface at 0. Case $x < 0$

Result: Next position X_{t+dt} at time $t + dt$ of the particle.

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SBMlin $(\tau, y) \leftarrow \text{LinearHittingTimeGS}(t, x, dt, D^-)$;

if $\tau < dt$ then

 /* A crossing occurred: biased step */

 Generate a random variate $U \in \mathcal{U}(0, 1)$;

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 else

 return $-\sqrt{2D^-(dt - \tau)}|G_2|$

 end

else

 /* No crossing occurred */

 return y

end



Two steps method - Method 3 and 4: SBM and SBMlin, Lejay & Pichot, JCP, 2014

Data: Initial position $X_t = x$, a time $dt > 0$ and interface at 0. Case $x < 0$

Result: Next position X_{t+dt} at time $t + dt$ of the particle.

SBM $(\tau, y) \leftarrow \text{ExactHittingTime}(t, x, dt, D^-)$;

SBMlin $(\tau, y) \leftarrow \text{LinearHittingTimeGS}(t, x, dt, D^-)$;

if $\tau < dt$ then

 /* A crossing occurred: biased step

*/

 Generate a random variate $U \in \mathcal{U}(0, 1)$;

 Generate a random variate $G_2 \sim \mathcal{N}(0, 1)$;

 if $U < (1 + \theta)/2$ then

 return $\sqrt{2D^+(dt - \tau)}|G_2|$

 else

 return $-\sqrt{2D^-(dt - \tau)}|G_2|$

 end

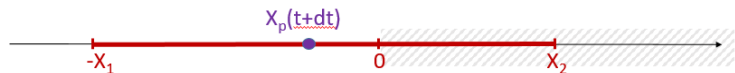
else

 /* No crossing occurred

*/

 return y

end



Two steps method - Method 3 and 4: SBM and SBMlin, Lejay & Pichot, JCP, 2014

Data: Initial position $X_t = x$, a time $dt > 0$ and interface at 0. Case $x < 0$

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if $\tau < dt$ then

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 Generate a random variate $U \in \mathcal{U}(0, 1)$;

 Generate a random variate $G_2 \sim \mathcal{N}(0, 1)$;

 if $U < (1 + \theta)/2$ then

 return $\sqrt{2D^+(dt - \tau)}|G_2|$

 else

 return $-\sqrt{2D^-(dt - \tau)}|G_2|$

 end

else

 /* No crossing occurred */

 return y

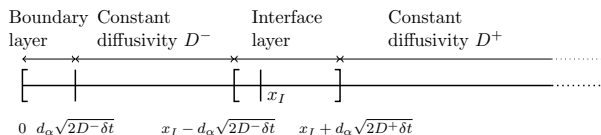
end



Design of the benchmarks tests

- ▶ The tests we proposed are designed **to discriminate between the possible bias and the Monte Carlo error**. They give the fine behavior of schemes and **do not aim at being realistic**. The *bias* is the error induced by the approximation schemes. The smaller, the better.
- ▶ A test is *passed* if **one cannot distinguish the bias from the Monte Carlo error**. Otherwise the test *failed*.
- ▶ A good benchmark test dedicated to emphasize the bias of schemes must have **a domain size and a time step chosen accordingly** so as to maximize the number of crossing of the interfaces.
- ▶ In the benchmark tests, the size of the domain is chosen so that we **can easily test new schemes and change the boundary conditions independently**.
- ▶ Invalidating a scheme does not mean it should be ruled out. A scheme could be fair enough for computing some macroscopic parameters but not for dealing with microscopic ones.

Three kinds of zones

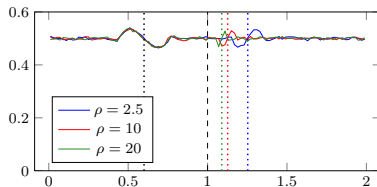
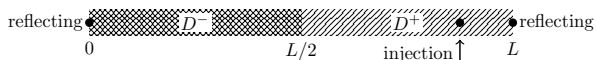


Algorithms in the boundary layer

- ▶ absorbing BC: the hitting time may be computed either exactly or with a linear approximation
- ▶ periodic BC: reinject the particle into the medium in a periodic way.
- ▶ reflecting BC: perform a reflection around the boundary point.

Caution: Combination of algorithms

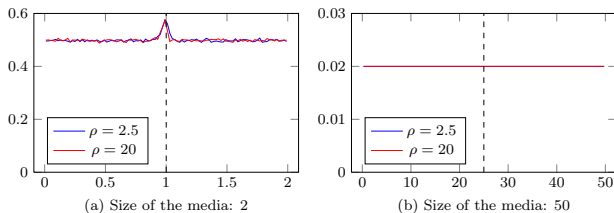
- ▶ Since Uffink and HMYLA rely on uniform approximations, they should be coupled with schemes relying on uniform approximations to avoid bad behavior when the particle is moved from one zone to another.



Histograms of the positions of 2×10^6 particles at time $T = 10$ ($dt = 0.001$) with $L = 2$ for HMYLA coupled with GaussianStep outside the interface layer for three values of $\rho = \frac{D^-}{D^+}$.

Parameters settings

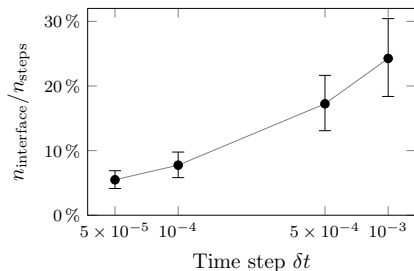
- ▶ **Number of particles:** Simulate the dynamic of N particles until the final time T is reached. Large number of particles so that the Monte Carlo error, in general of order $O(N^{-1/2})$, is small. N chosen from 10^5 to 10×10^6 particles.
- ▶ **Size of the domain, for a given time step:** the input time step dt determines the size of the domain so as to maximize the number of passage through the interface layer by maximizing the relative size of the interface layer within the medium.



Increasing the size of the domain without changing the time step hides artificially the potential bias of the scheme which appears only when the particle is in the interface layer. Test case with $dt = 0.001$, $T = 10$, Bimaterial medium, SBM1in.

Parameters settings

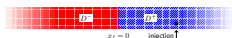
- **Time step, for a given domain size:** the time step must be chosen so as to keep a large amount of particles that cross the interface layer. A caution must be observed if the time step is decreased while leaving the medium unchanged.



Mean proportion of steps performed in the interface layer as a function of the time step. Example with a bimaterial medium with reflecting BC and $D^- = 5$, $D^+ = 0.25$ ($\rho = 20$) for SBM, $L = 2$ and $x_l = 1$, $T = 10$ and $N = 10,000$ particles, initially uniformly distributed.

Remark (not shown): the mean proportion of steps in the interface layer varies from 32% for $\rho = 2.5$ to 25% for $\rho = 750$.

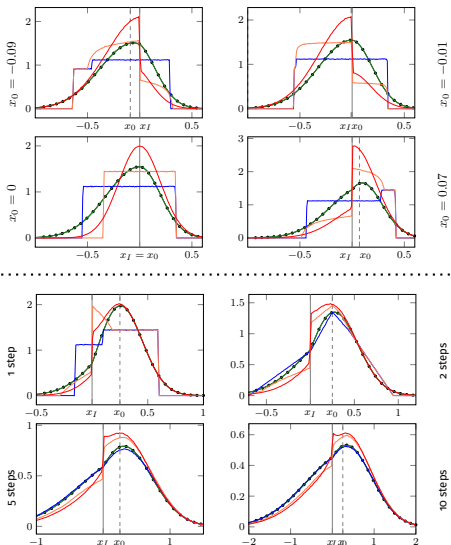
Benchmark test DENSITIES



Exact density
 $q(t, x_0, \cdot)$ (black
 dots) vs empirical
 densities

SBM Green
 Uffink Blue
 HMYLA Coral
 SBMlin Red

$D_- = 5, D_+ = 2,$
 $x_I = 0, dt = 0.01,$
 $N = 10^7$ particles.



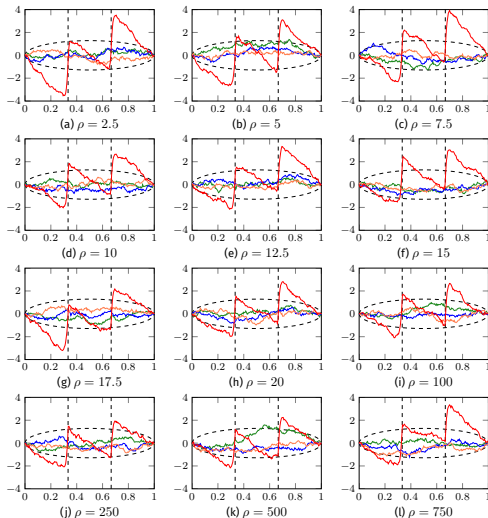
Benchmark test LAYER



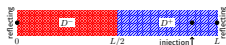
Emp. dist. of particles in stationary regime (\approx uniform)

SBM Green
 Uffink Blue
 HMYLA Coral
 SBMlin Red

$$\rho = \frac{D_0}{D_m}, \quad T = 10, \\ dt = 0.01, \quad N = 2 \times 10^6$$



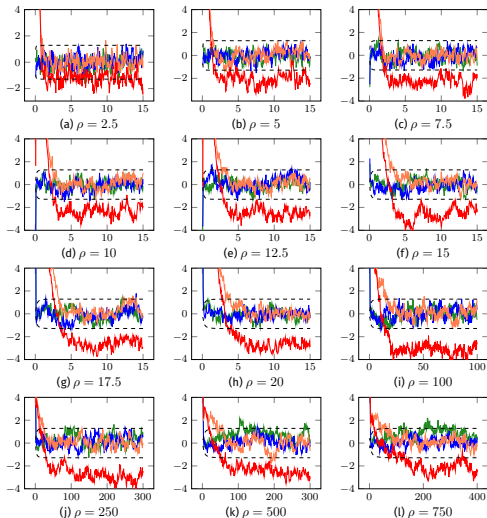
Benchmark test BIMATERIAL



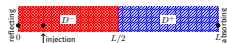
$t \rightarrow \sqrt{N}$ (# particles
in the right side
– theor. value)

SBM Green
Uffink Blue
HMYLA Coral
SBMlin Red

$\rho = \frac{D_-}{D_+}$, $D^- = 5$,
 $L = 2$, $x_0 = 1.5$,
 $dt = 0.001$,
 $N = 4 \times 10^6$.



Benchmark test ABSORBING



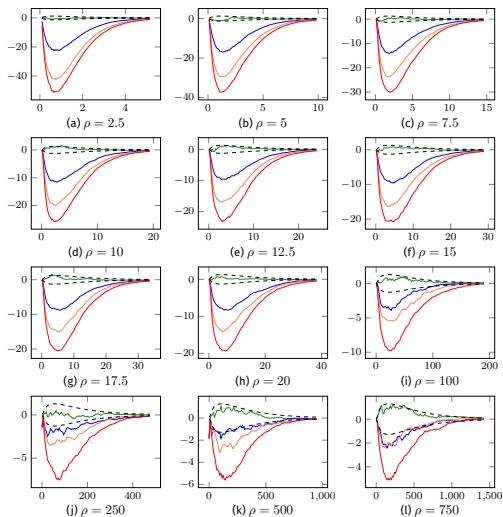
$t \rightarrow \sqrt{N}$ (Emp.
dist. of exit time
– True dist.)

SBM Green
Uffink Blue
HMYLA Coral
SBMlin Red

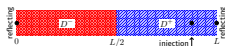
$$\rho = \frac{D_-}{D_+}, \quad L = 2,$$

$$x_0 = 0.1, \quad dt = 0.001,$$

$$N = 2 \times 10^6$$



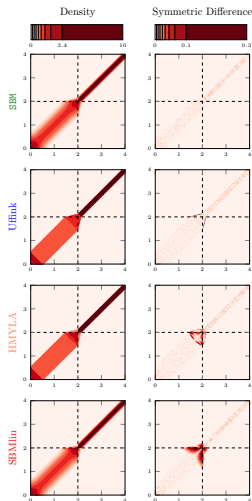
Benchmark test SYMMETRY



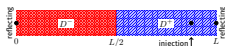
Density $q(t, x, y)$
(left) and $q(t, x, y) -$
 $q(t, y, x)$ (right)
after 1 step.

SBM Green
Uffink Blue
HMYLA Coral
SBMlin Red

$\rho = \frac{D_-}{D_+} = 15,$
 $L = 4, dt = 0.01,$
 $N = 2 \times 10^6,$
starting points
 $(i + 1/2) * L/200$



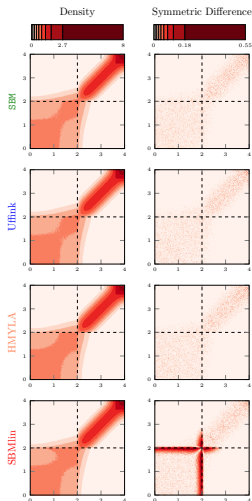
Benchmark test SYMMETRY



Density $q(t, x, y)$
(left) and $q(t, x, y) -$
 $q(t, y, x)$ (right)
after 20 steps.

SBM Green
HMYLA Coral
Uffink Blue
SBMlin Red

$\rho = \frac{D_-}{D_+} = 15,$
 $L = 4, dt = 0.01,$
 $N = 2 \times 10^6, T = 0.2,$
starting points
 $(i + 1/2) * L/200$



Conclusion

- ▶ We have tested 4 methods on several benchmark tests, 2 relying on Gaussian type steps, and 2 on Uniform type steps.
- ▶ **SBMlin** failed all the tests!
- ▶ **SBM**, **HYMLA**, **Uffink** show adequate results in **steady state regime**.
- ▶ In **transient regime**, $SBM \geq Uffink \geq HYMLA$.
- ▶ Exit time are overestimated with **Uffink** and **HYMLA**.
- ▶ The lack of preservation of symmetry may explain the failure of **SBMlin** which however introduce less approximation than **HYMLA**.

Symmetry \implies preservation of mass transfer
 A good scheme shall keep this physical property.

- TODO**
- ▶ Packaging the `sbm` library (APP registration, July 2018).
 - ▶ New scheme for diffusion + convection (Preprint hal-01806465)
 - ▶ Applying it to other schemes.

Thanks a lot for your attention!

Workshop Validation approaches for multiscale
porous media models

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