

# Diffusion processes in discontinuous media: numerical algorithms and benchmark tests

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### Diffusion processes in discontinuous media: numerical algorithms and benchmark tests

G. Pichot, Project Team Inria SERENA Collaborative work with A. Lejay, Project Team Inria TOSCA and L. Lenôtre

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#### Outline

1D Diffusion problem

Constant time steps SBM algorithms

Benchmark test cases

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#### 1D Diffusion problem



$$\begin{cases} \partial_t f(t, y) = \partial_y \left( D(y) \partial_y f(t, y) \right), \\ f(t, \cdot) \xrightarrow[t \to 0]{} \nu, \end{cases} \\ \text{For reflecting BC at } -L \text{ and } L: D(-L) \partial_y f(t, -L) = D(L) \partial_y f(t, L) = 0, \\ \text{For periodic BC: } f(t, -L) = f(t, L), \\ \text{For reflecting BC at } -L \text{ and absorbing BC at } L: \begin{cases} D(-L) \partial_y f(t, -L) = 0 \\ f(t, L) = 0 \end{cases} \end{cases}$$

with D the diffusion coefficient, assumed homogeneous in time.

Motivation: to solve this problem using particle tracking techniques.

Settings:

- The particles are initially distributed according to the measure  $\nu$ ,
- At time t, they are distributed with the density  $f(t, \cdot)$ ,
- The positions of the particles are defined by the paths of a stochastic process  $(X_t)_{t\geq 0}$  on the probability space  $(\Omega, \mathcal{F}, \mathbb{P})$ ,

Linear equation  $\Rightarrow$  the particles move independently.



1D Diffusion problem

#### Kolmorogov Forward equation Approximation of $(X_t)_{t>0}$

• Markov property  $\Rightarrow$  Simulate, for t > s,  $X_t$  when  $X_s = x$  is known.

The density transition function q: Diffusivity is homogeneous in time  $\Rightarrow$  the density  $y \rightarrow q(t, x, y)$  of  $X_{s+t}$  given  $X_s = x$  is solution to the Fokker-Planck (or Kolmogorov forward) equation:

$$\begin{cases} \partial_t \mathfrak{q}(t, x, y) = \partial_y (D(y) \partial_y \mathfrak{q}(t, x, y)), \\ \mathfrak{q}(t, x, y) \xrightarrow[t \to 0]{\text{weakly}} \delta_x(y), \\ \mathfrak{q}(t, x, \cdot) \text{ satisfies absorbing, reflecting or periodic BC} \end{cases}$$

q is called the fundamental solution (or Green function).

The density f(t, y) is then equal to

$$f(t,y) = \int_{-L}^{L} \nu(\mathrm{d} x) \mathfrak{q}(t,x,y).$$

#### Symmetry property

▶ If the BC at -L is the same as the BC at L, then q(t, x, y) = q(t, y, x) for any t > 0 and  $x, y \in [-L, L]$ .



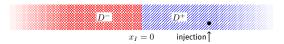
Case of an infinite medium: Constant diffusion coefficient:

▶ If  $D = \frac{1}{2}$ , the stochastic process X is the *Brownian motion* and q(t, x, y) is the Gaussian kernel:

$$\mathfrak{g}(t, y-x) = \frac{1}{\sqrt{2\pi t}} \exp\left(-\frac{(x-y)^2}{2t}\right)$$

Piecewise constant diffusion coefficient:

• With 
$$D(x) = D^+$$
 if  $x \ge 0$  and  $D^-$  if  $x < 0$ ,



the density transition function of the process X is

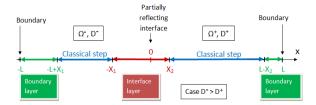
$$\mathfrak{q}(t,x,y) = \frac{1}{\sqrt{2D(y)}}\mathfrak{p}_{\theta}\left(t,\frac{x}{\sqrt{2D(x)}},\frac{y}{\sqrt{2D(y)}}\right), \quad \text{with: } \theta = \frac{\sqrt{D^+} - \sqrt{D^-}}{\sqrt{D^+} + \sqrt{D^-}},$$

and  $\mathfrak{p}_{\theta}(t, x, y)$  the density transition function of the Skew Brownian Motion (SBM) of parameter  $\theta$  defined by

$$\mathfrak{p}_{\theta}(t, x, y) = \mathfrak{g}(t, y - x) + \operatorname{sgn}(y)\theta\mathfrak{g}(t, |y| + |x|).$$



#### Case of a finite medium when D is discontinuous



Interface layer  $[-X_1, X_2]$  with  $X_1 = d_\alpha \sqrt{2D^- dt}$  and  $X_2 = d_\alpha \sqrt{2D^+ dt}$ , with  $d_\alpha = 4$  so that if  $x \notin [-X_1, X_2]$ , the next step has very small chance (0.006%) to reach the interface layer.

 $\frac{\text{Outside the interface layer and outside the boundary layers: classical step}}{X(t+dt) = x + \xi c_{\alpha}\sqrt{2D^{-}dt}} \text{ on the left } x \in [-L + X_{1}, -X_{1}]}$  $X(t+dt) = x + \xi c_{\alpha}\sqrt{2D^{+}dt} \text{ on the right } x \in [X_{2}, L - X_{2}]$ 

Inside the interface layer Scaling:  $\Phi(x) = \frac{x}{\sqrt{2D(x)}}$  $X(t+dt) = \Phi^{-1}(Y(dt))$  with  $x \in [-X_1, X_2]$ , with Y(dt) a Skew Brownian motion with parameter  $\theta$ , at time dt, starting from  $Y(0) = \Phi(x)$ 



## Inside the interface layer: algorithms with constant time steps

General principle:

**Data:** Starting position  $X_t$  at time t, a time step dt and a diffusion coefficient D. **Result:** The position  $X_{t+dt}$  at time t + dt of the particle. **Algorithm:** 

1. Scaling: Let 
$$Y_t = \frac{X_t}{\sqrt{2D(X_t)}}$$
.  $Y_t$  is a SBM of parameter  $\theta = \frac{\sqrt{D^+} - \sqrt{D^-}}{\sqrt{D^+} + \sqrt{D^-}}$ 

- 2. **SBM scheme:** Compute  $Y_{t+dt}$  using the constant time steps scheme of your choice
- 3. New position:  $X_{t+dt} = \sqrt{2D(Y_{t+dt})}Y_{t+dt}$  (Scaling)

Some SBM schemes:

- ▶ Uffink: approximation method proposed by Uffink, PhD thesis, 1990 ⇒ single step, Uniform steps  $\xi \sim U(-1, 1)$ ,  $c_{\alpha} = \sqrt{3}$
- ▶ HMYLA: approximation method proposed by Hoteit *et al.*, Math. Geology, 2002 ⇒ two-steps, Uniform steps,  $\xi \sim U(-1, 1)$ ,  $c_{\alpha} = \sqrt{3}$
- ▶ SBM: exact density-based algorithm proposed by Lejay & Pichot, JCP, 2014 ⇒ two-steps, Gaussian steps  $\xi \sim \mathcal{N}(0, 1)$ ,  $c_{\alpha} = 1$
- SBMlin: exact density-based algorithm with a linear interpolation for the time in case of crossing, Lejay & Pichot, JCP, 2014 ⇒ two-steps, Gaussian steps ξ ~ N(0, 1), c<sub>α</sub> = 1

#### One step method - Method 1: Uffink, PhD thesis, 1990

```
Data: Initial position X_t = x, a time dt > 0 and interface at 0. Case x < 0
Result: Next position X_{t+dt} at time t + dt of the particle.
if x + H1 < 0 then
```

-X<sub>1</sub> x 0 X<sub>2</sub>



#### One step method - Method 1: Uffink, PhD thesis, 1990

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Data: Initial position X_t = x, a time dt > 0 and interface at 0. Case x < 0
Result: Next position X_{t+dt} at time t + dt of the particle.
Compute H1 = \sqrt{6D^- dt} and H2 = \sqrt{6D^+ dt}:
if x + H1 < 0 then
```

 $-X_1 \times 0 X_2$ 



#### One step method - Method 1: Uffink, PhD thesis, 1990

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Data: Initial position X_t = x, a time dt > 0 and interface at 0. Case x < 0
Result: Next position X_{t+dt} at time t + dt of the particle.
Compute H1 = \sqrt{6D^- dt} and H2 = \sqrt{6D^+ dt}:
if x + H1 < 0 then
      /*the interface is not crossed: uniform step;
else
end
return X(t + dt);
```

-X<sub>1</sub> x x+H1 0 X<sub>2</sub>



#### One step method - Method 1: Uffink, PhD thesis, 1990

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 $-X_1 \times X_0(t+dt)$  0  $X_2$ 



#### One step method - Method 1: Uffink, PhD thesis, 1990

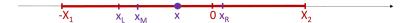
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#### One step method - Method 1: Uffink, PhD thesis, 1990

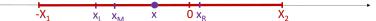
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#### One step method - Method 1: Uffink, PhD thesis, 1990

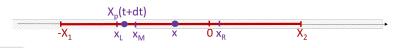
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#### One step method - Method 1: Uffink, PhD thesis, 1990

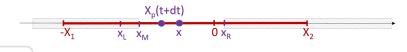
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Result: Next position X_{t+dt} at time t + dt of the particle.
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if x + H1 \le 0 then
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      X_{t+dt} = x + H1 \mathcal{U}(-1, 1);
else
       /*the interface is crossed: biased step;
      Compute special points and P_{II}: ;
      xL = x - H1;
      xM = -x - H1:
      xR = (x + H1) * (H2/H1);
      P_U = \frac{1}{2H^1} * (xM - xL);
      Generate U \sim \mathcal{U}([0, 1));
      if U < P_{II} then
             Generate X_{t+dt} \sim \mathcal{U}([xL, xM]);
      else
       end
end
return X(t + dt):
```





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      xR = (x + H1) * (H2/H1);
      P_U = \frac{1}{2H^1} * (xM - xL);
      Generate U \sim \mathcal{U}([0, 1));
      if U < P_{II} then
              Generate X_{t+dt} \sim \mathcal{U}([xL, xM]);
      else
              Generate X_{t+dt} \sim \mathcal{U}([xM, xR]);
      end
end
return X(t + dt):
```





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#### Two steps methods - Numerical simulation of the first hitting time au

#### Brownian bridge

The Brownian path  $(W_t)_{t \in [0, dt]}$  between  $x = W_0$  and  $y = W_{dt}$  is the Brownian bridge. When x < 0, there are two cases: y > 0 and y < 0.

When the bridge crosses the interface: x < 0 and y > 0

The path hits the interface at time  $\tau$  given by  $\tau = dt\xi/(1+\xi)$  with  $\xi \sim \mathcal{IG}(-x/y, x^2/dt)$ , inverse Gaussian distribution The time  $\tau$  can be approximated by a linear interpolation when dt is small:  $\tau \simeq dt|x|/(|x|+|y|)$ 

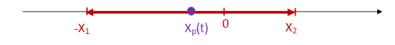
When the bridge does not cross the interface: x < 0 and y < 0

The path may cross the interface with the probability  $P_c = \exp(-2xy/dt)$ If such, again, the first hitting time is given by an inverse Gaussian distribution Else it does not cross the interface and  $\tau = dt$ 

The time  $\tau$  can be approximated by  $\tau = dt$  because the probability  $P_c$  is small

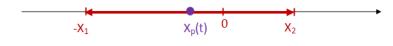


```
Data: Initial position X_t = x, a time dt > 0 and interface at 0. Case x < 0
Result: Next position X_{t+dt} at time t + dt of the particle.
```



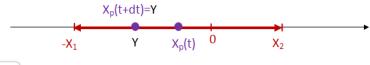


```
Data: Initial position X_t = x, a time dt > 0 and interface at 0. Case x < 0
Result: Next position X_{t+dt} at time t + dt of the particle.
Generate Y \sim \sqrt{6D^- dt} \mathcal{U}(-1, 1);
```



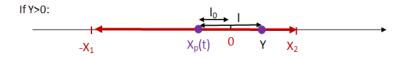


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Result: Next position X_{t+dt} at time t + dt of the particle.
Generate Y \sim \sqrt{6D^- dt} \mathcal{U}(-1, 1);
if Y < 0 then
      X_{t+dt} = Y
else
end
return X_p(t+dt);
```



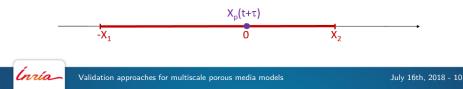


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Result: Next position X_{t+dt} at time t + dt of the particle.
Generate Y \sim \sqrt{6D^- dt} \mathcal{U}(-1, 1);
if Y < 0 then
      X_{t+dt} = Y;
else
      Compute l_0 = |X_t| and l = |Y - X_t|; \ \tau = \frac{l_0}{l} \ dt; /* Linear hitting time
                                                                                                                         */
end
return X_p(t+dt);
```

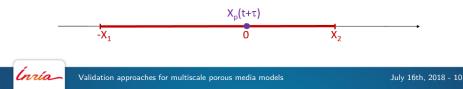




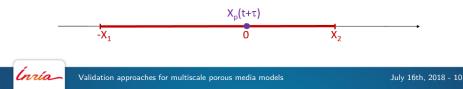
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                                                                                                                        */
       Move the particle at 0: X_{t+\tau} = 0, dt_2 = dt - \tau;
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```



```
Data: Initial position X_t = x, a time dt > 0 and interface at 0. Case x < 0
Result: Next position X_{t+dt} at time t + dt of the particle.
Generate Y \sim \sqrt{6D^- dt} \mathcal{U}(-1, 1);
if Y < 0 then
       X_{t+dt} = Y;
else
       Compute I_0 = |X_t| and I = |Y - X_t|; \tau = \frac{I_0}{I} dt; /* Linear hitting time
                                                                                                                                */
        Move the particle at 0: X_{t+\tau} = 0, dt_2 = dt - \tau;
       Compute the transmission probability: P_H = \frac{1-\theta}{2} = \frac{\sqrt{D^-}}{\sqrt{D^+} \pm \sqrt{D^-}};
end
return X_p(t+dt);
```

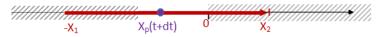


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                                                                                                                                */
        Move the particle at 0: X_{t+\tau} = 0, dt_2 = dt - \tau;
       Compute the transmission probability: P_H = \frac{1-\theta}{2} = \frac{\sqrt{D^-}}{\sqrt{D^+} \pm \sqrt{D^-}};
       Generate U \sim \mathcal{U}([0, 1));
       if U < P_H then
       else
       end
end
return X_p(t+dt);
```

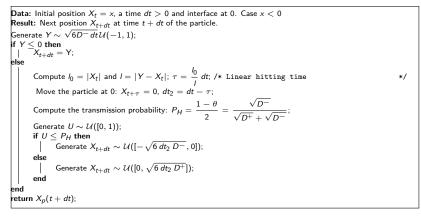


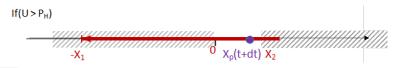
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                                                                                                                                  */
        Move the particle at 0: X_{t+\tau} = 0, dt_2 = dt - \tau;
       Compute the transmission probability: P_H = \frac{1-\theta}{2} = \frac{\sqrt{D^-}}{\sqrt{D^+} + \sqrt{D^-}};
       Generate U \sim \mathcal{U}([0, 1));
       if U < P_H then
               Generate X_{t+dt} \sim \mathcal{U}([-\sqrt{6 dt_2 D^-}, 0]);
       else
       end
end
return X_p(t+dt);
```

#### $If(U \le P_H)$











#### Two steps method - Method 3 and 4: SBM and SBMlin, Lejay & Pichot, JCP, 2014

```
Data: Initial position X_t = x, a time dt > 0 and interface at 0. Case x < 0

Result: Next position X_{t+dt} at time t + dt of the particle.

SBM (\tau, y) \leftarrow \text{ExactHittingTime}(t, x, dt, D^-);

If \tau < dt then

| /* A \ crossing \ occurred: biased step

Generate a random variate U \in \sim U(0, 1);

Generate a random variate G_2 \sim \mathcal{N}(0, 1);

if U < (1 + \theta)/2 then

| return \sqrt{2D^+(dt - \tau)}|G_2|

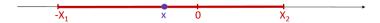
else

| return - \sqrt{2D^-(dt - \tau)}|G_2|

end

else

| /* \text{ No crossing occurred} */
```

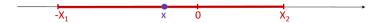




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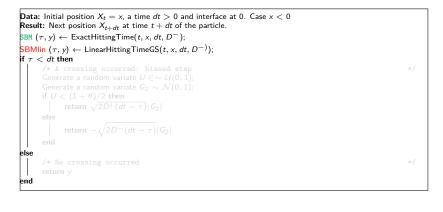
#### Two steps method - Method 3 and 4: SBM and SBMlin, Lejay & Pichot, JCP, 2014

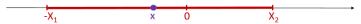
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Result: Next position X_{t+dt} at time t + dt of the particle.
SBM (\tau, y) \leftarrow \text{ExactHittingTime}(t, x, dt, D^-);
SBMIin (\tau, y) \leftarrow LinearHittingTimeGS(t, x, dt, D^{-});
```





#### Two steps method - Method 3 and 4: SBM and SBMlin, Lejay & Pichot, JCP, 2014

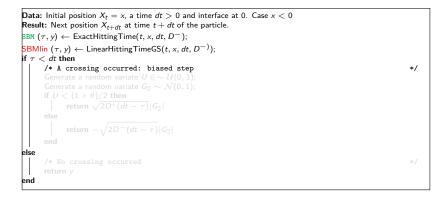


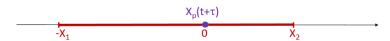




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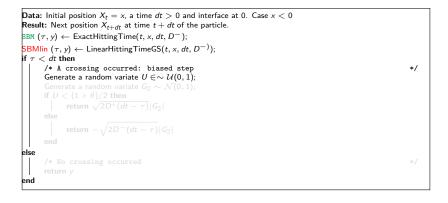


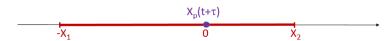




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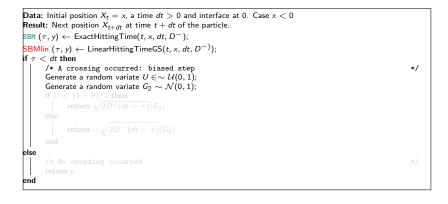
#### Two steps method - Method 3 and 4: SBM and SBMlin, Lejay & Pichot, JCP, 2014

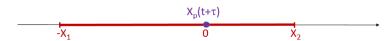






#### Two steps method - Method 3 and 4: SBM and SBMlin, Lejay & Pichot, JCP, 2014

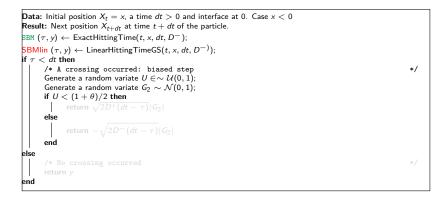


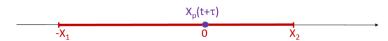




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#### Two steps method - Method 3 and 4: SBM and SBMlin, Lejay & Pichot, JCP, 2014

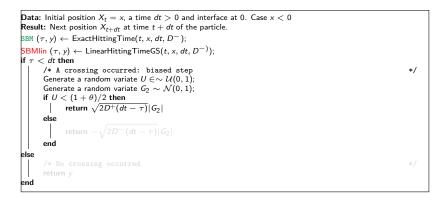






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#### Two steps method - Method 3 and 4: SBM and SBMlin, Lejay & Pichot, JCP, 2014







#### Two steps method - Method 3 and 4: SBM and SBMlin, Lejay & Pichot, JCP, 2014

```
Data: Initial position X_t = x, a time dt > 0 and interface at 0. Case x < 0
Result: Next position X_{t+dt} at time t + dt of the particle.
SBM (\tau, y) \leftarrow \text{ExactHittingTime}(t, x, dt, D^{-});
SBMlin (\tau, y) \leftarrow LinearHittingTimeGS(t, x, dt, D^{-});
if \tau < dt then
      /* A crossing occurred: biased step
                                                                                                                          */
      Generate a random variate U \in \mathcal{U}(0, 1);
      Generate a random variate G_2 \sim \mathcal{N}(0, 1);
      if U < (1+\theta)/2 then
              return \sqrt{2D^+(dt-\tau)}|G_2|
      else
              return -\sqrt{2D^{-}(dt-\tau)}|G_2|
      end
else
end
```

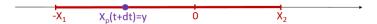




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Constant time steps SBM algorithms

### Two steps method - Method 3 and 4: SBM and SBMlin, Lejay & Pichot, JCP, 2014





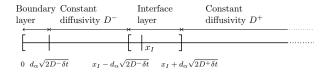
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#### Design of the benchmarks tests

- The tests we proposed are designed to discriminate between the possible bias and the Monte Carlo error. They give the fine behavior of schemes and do not aim at being realistic. The bias is the error induced by the approximation schemes. The smaller, the better.
- A test is *passed* if one cannot distinguish the bias from the Monte Carlo error. Otherwise the test *failed*.
- A good benchmark test dedicated to emphasize the bias of schemes must have a domain size and a time step chosen accordingly so as to maximize the number of crossing of the interfaces.
- In the benchmark tests, the size of the domain is chosen so that we can easily test new schemes and change the boundary conditions independently.
- Invalidating a scheme does not means it should be ruled out. A scheme could be fair enough for computing some macroscopic parameters but not for dealing with microscopic ones.



#### Three kinds of zones



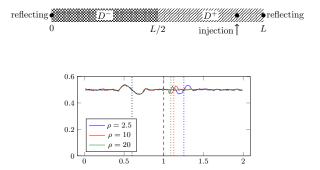
#### Algorithms in the boundary layer

- absorbing BC: the hitting time may be computed either exactly or with a linear approximation
- periodic BC: reinject the particle into the medium in a periodic way.
- reflecting BC: perform a reflection around the boundary point.



#### Caution: Combination of algorithms

Since Uffink and HMYLA rely on uniform approximations, they should be coupled with schemes relying on uniform approximations to avoid bad behavior when the particle is moved from one zone to another.

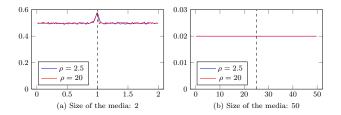


Histograms of the positions of  $2 \times 10^6$  particles at time T = 10 (dt = 0.001) with L = 2 for HMYLA coupled with GaussianStep outside the interface layer for three values of  $\rho = \frac{D^-}{D^+}$ nría Validation approaches for multiscale porous media models

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#### Parameters settings

- ► Number of particles: Simulate the dynamic of N particles until the final time T is reached. Large number of particles so that the Monte Carlo error, in general of order O(N<sup>-1/2</sup>), is small. N chosen from 10<sup>5</sup> to 10 × 10<sup>6</sup> particles.
- Size of the domain, for a given time step: the input time step dt determines the size of the domain so as to maximize the number of passage through the interface layer by maximizing the relative size of the interface layer within the medium.

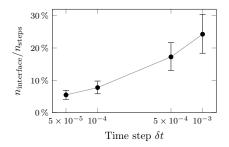


Increasing the size of the domain without changing the time step hides artificially the potential bias of the scheme which appears only when the particle is in the interface layer. Test case with dt = 0.001, T = 10, Bimaterial medium, SBMlin.



#### Parameters settings

Time step, for a given domain size: the time step must be chosen so as to keep a large amount of particles that cross the interface layer. A caution must be observed if the time step is decreased while leaving the medium unchanged.



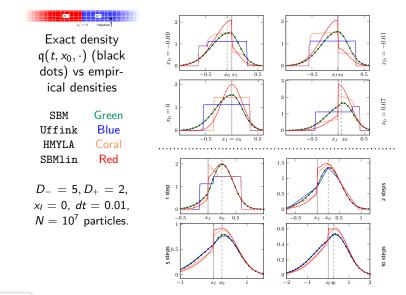
Mean proportion of steps performed in the interface layer as a function of the time step. Example with a bimaterial medium with reflecting BC and  $D^- = 5$ ,  $D^+ = 0.25$  ( $\rho = 20$ ) for SBM, L = 2 and  $x_l = 1$ , T = 10 and N = 10,000 particles, initially uniformly distributed.

Remark (not shown): the mean proportion of steps in the interface layer varies from 32 % for  $\rho = 2.5$  to 25 % for  $\rho = 750$ .

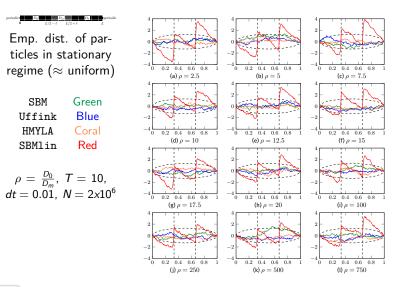


# Benchmark test DENSITIES

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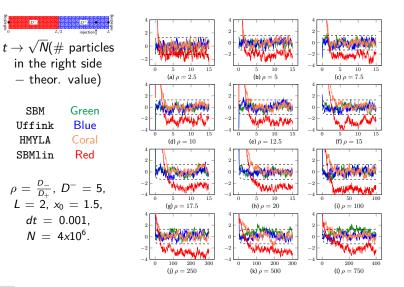


#### Benchmark test LAYER



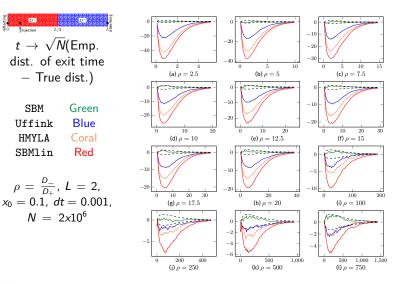


## Benchmark test BIMATERIAL



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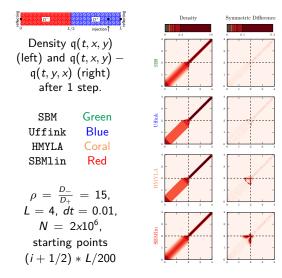
# Benchmark test ABSORBING





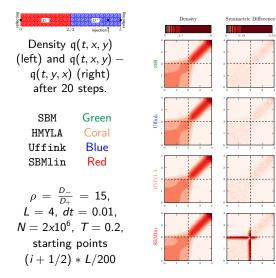
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## Benchmark test SYMMETRY





# Benchmark test SYMMETRY



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# Conclusion

- We have tested 4 methods on several benchmark tests, 2 relying on Gaussian type steps, and 2 on Uniform type steps.
- **SBMIin** failed all the tests!
- SBM, HYMLA, Uffink show adequate results in steady state regime.
- ▶ In transient regime, SBM  $\geq$  Uffink  $\geq$  HYMLA.
- Exit time are overestimated with Uffink and HYMLA.
- The lack of preservation of symmetry may explain the failure of SBMlin which however introduce less approximation than HYMLA.

Symmetry  $\implies$  preservation of mass transfer A good scheme shall keep this physical property.



Packaging the sbm library (APP registration, July 2018). New scheme for diffusion + convection (Preprint hal-01806465)

Applying it to other schemes.

# Thanks a lot for your attention!

*Workshop* Validation approaches for multiscale porous media models

Nottingham, July 16, 2018

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