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An Institution for Event-B

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Abstract. This paper presents a formalisation of the Event-B formal specification language in terms of the theory of institutions. The main objective of this paper is to provide: (1) a mathematically sound semantics and (2) modularisation constructs for Event-B using the specification-building operations of the theory of institutions. Many formalisms have been improved in this way and our aim is thus to define an appropriate institution for Event-B, which we call \mathcal{EVT} . We provide a definition of \mathcal{EVT} and the proof of its satisfaction condition. A motivating example of a traffic-light simulation is presented to illustrate our approach.

Keywords: Event-B; institutions; refinement; formal methods; modular specification; formal specification

1 Introduction and Motivation

Event-B is an industrial-strength, state-based formalism for system-level modelling and verification, combining set theoretic notation with event-driven modelling. However, Event-B lacks well-developed modularisation constructs and it is not easy to combine specifications in Event-B with those written in other formalisms [6]. Our thesis, presented in this paper, is that the theory of institutions can provide a framework for defining a rich set of modularisation operations and promoting interoperability and heterogeneity for Event-B.

This paper is centered around an illustrative example of a specification written in Event-B, inspired by one in the $Rodin\ Handbook\ [7]$, which we present in the remainder of Section 1. We define our institution for Event-B, called \mathcal{EVT} , in Section 2, prove that it is a valid institution, and define a comorphism between the institution for first-order predicate logic with equality and \mathcal{EVT} in Section 3. In Section 4 we use this institution to recast our Event-B example in modular form using specification-building operators and address refinement, since this is of central importance in Event-B. We summarise our contributions and outline future directions in Section 5.

1.1 Formal Specification of a Traffic-Lights System in Event-B

Figure 1 presents an Event-B machine for a traffic-lights system with one light signalling cars and one signalling pedestrians [2]. The goal of the specification

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is to ensure that it is never the case that both cars and pedestrians receive the "go" signal at the same time (represented by boolean flags on line 2). Machine specifications typically contain variable declarations (line 2), a variant expression (none in this example), invariants (lines 3–6) and event specifications (lines 7–21). Contexts in Event-B can be used to model the static properties of a system (constants, axioms and carrier sets). Figure 2 provides a context giving a specification for the data-type COLOURS. The axiom on line 5 explicitly restricts the set to only contain the constants red, green and orange.

Figure 1 specifies five different events (including a starting event called Initialisation defined on lines 8–10). Each event has a guard, specifying when it can be activated, and an action, specifying what happens when the event is activated. For example, the set_peds_go event as specified on lines 11–13, has one guard expressed as a boolean expression (line 12), and one action, expressed as an assignment statement (line 13). Moreover, each event has a status, which can be either ordinary, convergent, or anticipated. If the status is different from ordinary, then the event is concerned with the variant expression, i.e. with a natural-number expression used in proving termination properties. Our example has no variant so all events have the status ordinary.

Figure 3 shows an Event-B machine specification for mac2 that refines the machine mac1 (Figure 1). The machine mac1 is refined by first introducing the new context on line 1 and then by replacing the truth values used in the abstract machine with new values from the carrier set *COLOURS*. This new data type is included into mac2 using the SEES construct on line 1 of Figure 3. During refinement, the user typically supplies a *gluing invariant* relating properties of the abstract machine to their counterparts in the concrete machine [2]. The gluing invariants in Figure 3 (lines 6 and 8) define a one-to-one mapping between the concrete variables introduced in mac2 and the abstract variables of mac1. The concrete variables (*peds_colour* and *cars_colour*) can be assigned either *red* or *green*, thus the gluing invariants map *true* to *green* and *false* to *red*.

Event-B permits the addition of new variables and events: button_pushed (line 2) and press_button (lines 30-31). The existing events from mac1 are renamed to reflect refinement; for example, the event set_peds_green is declared to refine set_peds_go (lines 14-15). This event has also been altered via the addition of a guard (line 16) and an action (line 18) that incorporate the functionality of a button-controlled pedestrian light. This example highlights features of the Event-B language, but notice how the same specification has to be provided twice in Figure 1. The events set_peds_go and set_peds_stop are equivalent, modulo renaming of variables, to set_cars_go and set_cars_stop. Ideally, writing and proving the specification for these events should only be required once. Our approach addresses these issues as will be seen in Section 4.

1.2 Related Work: Institutions and Modularisation

Originally, Event-B was not equipped with any modularisation constructs. Because of this, several approaches have been suggested for modularising Event-B

```
1 MACHINE mac1
                                                   MACHINE mac2 refines mac1
   VARIABLES cars_go, peds_go
                                                    VARIABLES cars_colour, peds_colour,
 3
   INVARIANTS
                                                 3
                                                              button pushed
      inv1: cars\_go \in BOOL
                                                 4
 5
      inv2: peds\_go \in BOOL
                                                 5
                                                       inv1: peds\_colour \in \{red, green\}
                                                       inv2: (peds\_go = true)
 6
      inv3: \neg (peds\_go = true)
                                                 6
                                                                      \Leftrightarrow (peds\_colour = areen)
              \land cars\_go = true
                                                       \verb"inv3: cars\_colour" \in \ \{red, green\}
   EVENTS
                                                       inv4: (cars\_go = true)
 8
     Initialisation ordinary
                                                 8
 9
       then act1: cars\_qo := false
                                                                     \Leftrightarrow (cars\_colour = green)
                                                       inv5: buttonpushed \in BOOL
10
             act2: peds\_go := false
                                                 9
     Event set_peds_go = ordinary
                                                10 EVENTS
11
       when grd1: cars\_go = false
                                                      Initialisation ordinary
12
                                                11
       then act1: peds\_go := true
13
                                                12
                                                       then act1: cars\_colour := red
     13
                                                             act2: peds\_colour := red
14
       then act1: peds\_go := false
                                                      15
                                                14
16
     15
                                                      refines set_peds_go
       when grd1: peds\_go = false
17
                                                16
                                                       when grd1: cars\_colour = red
                                                              grd2: buttonpushed = true
18
       \verb|then act1|: cars\_go| := true
                                                17
19
     18
                                                        then act1: peds\_colour := green
       then act1: cars\_go := false
                                                             act2: buttonpushed := false
                                                19
20
                                                20
                                                      Event set_peds_red \(\hat{=}\) ordinary
                                                21
                                                      refines set_peds_stop
   Fig. 1: Event-B machine specification
                                                       then act1: peds\_colour :=
                                                      Event set_cars_green \widehat{=} ordinary
   for a traffic system.
                                                24
                                                      refines set_cars_go
                                                25
                                                        \begin{tabular}{lll} when & grd1: & peds\_colour & = & red \\ \end{tabular}
                                                             act1: cars_colour := green
                                                26
                                                        then
 1 CONTEXT ctx1
                                                27
                                                      Event set_cars_red \(\hat{=}\) ordinary
   SETS COLOURS
                                                28
                                                      refines set_cars_stop
   CONSTANTS red, green, orange
                                                29
                                                        then act1: cars\_colour := red
   AXIOMS
                                                30
                                                      Event press_button \hat{=} ordinary
      axm1: partition(COLOURS,
                                                31
                                                        then act1: buttonpushed := true
                   \{red\},\ \{green\}, \{orange\})
                                                32 END
```

Fig. 2: Event-B context specification for the colours of a set of traffic—lights.

Fig. 3: A refined Event-B machine specification for a traffic system.

specifications. Abrial first proposed two styles of decomposition based on identifying shared variables and shared events [3]. Elaborating these approaches, approximately 8 modularisation plugins have been developed for various versions of Rodin, each offering a different perspective on implementing modularisation. By defining an institution for the Event-B formalism, we can modularise Event-B specifications using specification-building operators [11], and thus provide an approach to developing modular specifications that is consistent with the state of the art in formal specification.

An attempt was previously made to provide an institution and corresponding morphisms for Event-B and UML [4]. However, the definitions of Event-B sentences and models were vague, making it difficult to evaluate their semantics in a meaningful way. Also, the models described resemble the set-theoretic foundations of B specifications, whereas here we concentrate on event-based models. Our presentation of an illustrative example in both Event-B and its modular institutional version is an important element of developing this work.

Our approach provides scope for the interoperability of Event-B and other formalisms via institution (co)morphisms. Those familiar with the institution for UML state machines, \mathcal{UML} , may notice that we have based the construction of

our institution for Event-B, \mathcal{EVT} , on $\mathcal{UML}[8]$. Both institutions describe state-based formalisms so, by keeping \mathcal{UML} in mind during the development of \mathcal{EVT} , it will be possible to design meaningful translations between them in the future.

2 An Institution for Event-B

The theory of institutions, originally developed by Goguen and Burstall in a series of papers originating from their work on algebraic specification, provides a general framework for defining a logical system [5].

Definition 1 (Institution). An institution \mathcal{INS} for some given formalism will consist of definitions for:

Vocabulary: a category **Sign** whose objects are called signatures and whose arrows are called signature morphisms.

Syntax: a functor **Sen** : **Sign** \to **Set** giving a set **Sen**(Σ) of Σ -sentences for each signature Σ and a function **Sen**(σ) : **Sen**(Σ) \to **Sen**(Σ) for each signature morphism $\sigma: \Sigma \to \Sigma'$.

Semantics: a functor $\mathbf{Mod}: \mathbf{Sign}^{op} \to \mathbf{Cat}$ giving a category $\mathbf{Mod}(\Sigma)$ of Σ -models for each signature Σ and a functor $\mathbf{Mod}(\sigma): \mathbf{Mod}(\Sigma') \to \mathbf{Mod}(\Sigma)$ for each signature morphism $\sigma: \Sigma \to \Sigma'$.

Satisfaction: for every signature Σ , a satisfaction relation $\models_{\mathcal{INS},\Sigma}$ between Σ -models and Σ -sentences.

An institution must uphold the **satisfaction condition**: for any signature morphism $\sigma: \Sigma \to \Sigma'$ and translations $\mathbf{Mod}(\sigma)$ of models and $\mathbf{Sen}(\sigma)$ of sentences we have for any $\phi \in \mathbf{Sen}(\Sigma)$ and $M' \in |\mathbf{Mod}(\Sigma')|$.

$$M' \models_{\mathcal{INS},\Sigma'} \mathbf{Sen}(\sigma)(\phi) \iff \mathbf{Mod}(\sigma)(M') \models_{\mathcal{INS},\Sigma} \phi$$

There are two basic languages within the Event-B language. The first one is the Event-B mathematical language (propositional/predicate logic, set-theory and arithmetic) and the second is the Event-B modelling language [1]. To represent the latter, we propose a new custom solution; for the former, however, we can use \mathcal{FOPEQ} , the institution of first-order logic with equality. Thus, our institution for Event-B is built on \mathcal{FOPEQ} .

Definition 2 (\mathcal{FOPEQ} -Signature). A signature in \mathcal{FOPEQ} , $\Sigma_{\mathcal{FOPEQ}} = \langle S, \Omega, \Pi \rangle$, is a tuple where S is a set of sort names, Ω is a set of operation names indexed by arity and sort, and Π is a set of predicate names indexed by arity.

Definition 3 ($\Sigma_{\mathcal{FOPEQ}}$ -**Sentence**). For any $\Sigma_{\mathcal{FOPEQ}} = \langle S, \Omega, \Pi \rangle$, $\Sigma_{\mathcal{FOPEQ}}$ -**sentences** are closed first-order formulae built out of atomic formulae using $\wedge, \vee, \neg, \Rightarrow, \iff, \exists, \forall$. Atomic formulae are equalities between $\langle S, \Omega \rangle$ -terms, predicate formulae of the form $p(t_1, \ldots, t_n)$ where $p \in \Pi$ and t_1, \ldots, t_n are terms (with variables), and the logical constants **true** and **false**.

Definition 4 ($\Sigma_{\mathcal{FOPEQ}}$ -Model). Given a signature $\Sigma_{\mathcal{FOPEQ}} = \langle S, \Omega, \Pi \rangle$, a model over \mathcal{FOPEQ} consists of a carrier set $|A|_s$ for each sort name $s \in S$, a

function $f_A: |A|_{s_1} \times \cdots \times |A|_{s_n} \to |A|_s$ for each operation name $f \in \Omega_{s_1...s_n,s}$ and a relation $p_A \subseteq |A|_{s_1} \times \cdots \times |A|_{s_n}$ for each predicate name $p \in \Pi_{s_1...s_n}$, where s_1, \ldots, s_n , and s are sort names.

The satisfaction relation in \mathcal{FOPEQ} is the usual satisfaction of first-order sentences by first-order structures.

2.1 Defining \mathcal{EVT}

Definition 5 (\mathcal{EVT} -Signature). A signature in \mathcal{EVT} is a five-tuple $\Sigma_{\mathcal{EVT}} = \langle S, \Omega, \Pi, E, V \rangle$ where $\langle S, \Omega, \Pi \rangle$ is a standard \mathcal{FOPEQ} -signature as described above, E is a set of events, i.e. of pairs $\langle event\ name, status \rangle$ where status belongs to the poset {ordinary < anticipated < convergent}, and V is a set of sorted variables. We assume that every signature has an initial event, called Init, whose status is always ordinary.

Notation: We write Σ in place of $\Sigma_{\mathcal{EVT}}$ when describing a signature over our institution for Event-B. For signatures over other institutions than \mathcal{EVT} we will use the subscript notation; e.g. a signature over \mathcal{FOPEQ} is denoted by $\Sigma_{\mathcal{FOPEQ}}$. For a given signature Σ , we access its individual components using a dot-notation, e.g. $\Sigma.V$ for the set V in the tuple Σ .

Definition 6 (\mathcal{EVT} -Signature Morphism). A signature morphism σ : $\Sigma \to \Sigma'$ is a five-tuple containing σ_S , σ_Ω , σ_Π , σ_E and σ_V . Here σ_S , σ_Ω , σ_Π are the mappings taken from the corresponding signature morphism in \mathcal{FOPEQ} .

- $-\sigma_E: \Sigma.E \to \Sigma'.E$ is a function such that for any mapping $\sigma_E\langle e, st \rangle = \langle e', st' \rangle$ we have $st \leq st'$; in addition, σ_E preserves the initial event: in symbols, we have that $\sigma_E\langle \text{Init}, \text{ordinary} \rangle = \langle \text{Init}, \text{ordinary} \rangle$.
- $-\sigma_V: \Sigma.V \to \Sigma'.V$ is a sort-preserving function on sets of variable names, working similarly to the sort-preserving mapping for constant symbols, σ_{Ω} .

Definition 7 ($\Sigma_{\mathcal{EVT}}$ -**Sentence**). A sentence over \mathcal{EVT} is a pair $\langle e, \phi(\overline{x}, \overline{x}') \rangle$ where e is an event name in the domain of $\Sigma.E$ and $\phi(\overline{x}, \overline{x}')$ is an open \mathcal{FOPEQ} -formula over the variables \overline{x} from $\Sigma.V$ and their primed versions \overline{x}' .

In the *Rodin Platform*, Event-B machines are presented (syntactically sugared) as can be seen below, where $I(\overline{x})$ represents the invariant over \overline{x} .

The variant expression, denoted by $n(\overline{x})$, is used for proving termination properties. Events that have a status of anticipated or convergent must not increase and strictly decrease the variant expression respectively. Events can have parameter(s) as given by \overline{p} . $G(\overline{x},\overline{p})$ and $W(\overline{x},\overline{p})$ represent the guard(s) and witness(es) respectively over the variables and parameter(s). Actions are interpreted as before-after predicates i.e. x := x+1 is interpreted as x' = x+1. Thus, $BA(\overline{x},\overline{p},\overline{x}')$ represents the action(s) over

```
MACHINE m SEES ctx refines a VARIABLES \overline{x} INVARIANTS I(\overline{x}) VARIANT n(\overline{x}) EVENTS Initialisation ordinary then act-name: BA(\overline{x},\overline{x}') Event e \cong status any \overline{p} when guard-name: G(\overline{x},\overline{p}) with witness-name: W(\overline{x},\overline{p}) then act-name: BA(\overline{x},\overline{p},\overline{x}') \vdots END
```

the parameter(s) \overline{p} and the sets of variables \overline{x} and \overline{x}' .

Sentences written in the mathematical language (such as axioms) are interpreted as sentences over \mathcal{FOPEQ} . We can include these in specifications over \mathcal{EVT} using the comorphism which will be defined in Section 3. We represent the Event-B event, variant and invariant sentences as sentences over \mathcal{EVT} .

For each Event-B invariant sentence $I(\overline{x})$ we form the open \mathcal{FOPEQ} -sentence $I(\overline{x}) \wedge I(\overline{x}')$. Since invariants must hold for all events in a machine, each invariant sentence is paired with each event name e for all $\langle e, s \rangle \in \Sigma.E$, where s is an event status. Thus, we form the \mathcal{EVT} sentence $\langle e, I(\overline{x}) \wedge I(\overline{x}') \rangle$.

The variant expression applies to specific events, so we pair it with an event name in order to meaningfully evaluate it. This expression can be translated into an open \mathcal{FOPEQ} -term, which we denote by $n(\overline{x})$, and we use this to construct a formula based on the status of the event(s) in the signature Σ .

- For each $\langle e, \mathtt{anticipated} \rangle \in \Sigma.E$ we form the sentence $\langle e, n(\overline{x}') \leq n(\overline{x}) \rangle$.
- For each $\langle e, \mathtt{convergent} \rangle \in \Sigma.E$ we form the sentence $\langle e, n(\overline{x}') < n(\overline{x}) \rangle$. Note that we are assuming the existence of a suitable type for variant expressions and the usual arithmetic interpretation of the predicates < and \le .

Event guard(s) and witnesses are also labelled predicates that can be translated into open \mathcal{FOPEQ} -formulae over the variables \overline{x} in V and parameters \overline{p} . These are denoted by $G(\overline{x},\overline{p})$ and $W(\overline{x},\overline{p})$ respectively. In Event-B, actions are interpreted as before-after predicates, and so they can be translated into open \mathcal{FOPEQ} -formulae denoted by $BA(\overline{x},\overline{p},\overline{x}')$. Thus for each event we form the formula $\phi(\overline{x},\overline{x}') = \exists \overline{p} \cdot G(\overline{x},\overline{p}) \wedge W(\overline{x},\overline{p}) \wedge BA(\overline{x},\overline{p},\overline{x}')$ where \overline{p} are the event parameters. This generates an \mathcal{EVT} -sentence of the form $\langle e,\phi(\overline{x},\overline{x}')\rangle$. The Init event, which is an Event-B sentence over only the after variables denoted by \overline{x}' , is a special case. In this case, we form the \mathcal{EVT} -sentence $\langle \text{Init},\phi(\overline{x}')\rangle$.

There is no formal semantics for Event-B defined in the literature as such. Therefore, we have based our construction of \mathcal{EVT} -models on the notion of a mathematical model as described by Abrial [1, Ch. 14]. In these models the state is represented as a sequence of variable-values and models are defined over before and after states. We interpret these states as sets of variable-to-value mappings in our definition of \mathcal{EVT} -models.

Definition 8 (Σ -State_A). For any given \mathcal{EVT} -signature Σ we define a Σ -state of an algebra A as a set of (sort appropriate) variable-to-value mappings whose domain is the set of sort-indexed variable names Σ .V. We define the set $State_A$ as the set of all such Σ -states. By "sort appropriate" we mean that for any variable x of sort s in V, the corresponding value for x should be drawn from $|A|_s$, the carrier set of s given by the \mathcal{FOPEQ} -model A.

Definition 9 ($\Sigma_{\mathcal{EVT}}$ -Model). Given $\Sigma = \langle S, \Omega, \Pi, E, V \rangle$, $\operatorname{Mod}(\Sigma)$ provides a category of models, where a **model** over Σ is a tuple $\langle A, L, R \rangle$. A is a $\Sigma_{\mathcal{FOPEQ}}$ -model, and the non-empty initialising set $L \subseteq State_A$ provides the states after the Init event. Then for every event name $e \in dom(E)$, other than Init, we define $R.e \subseteq State_A \times State_A$ where for each pair of states $\langle s, s' \rangle$ in R.e., s provides values for the variables x in V, and s' provides values for their primed versions x'. Then $R = \{R.e \mid e \in dom(E) \text{ and } e \neq \mathtt{Init}\}$.

Intuitively, a model over Σ maps every event name $e \in dom(\Sigma.E)$ to a set of variable-to-value mappings over the carriers corresponding to the sorts of each of the variables $x \in \Sigma V$ and their primed versions x'. In cases where there are no variables in ΣV , L is the singleton $\{\{\}\}$.

Event e $\widehat{=}$ For example, given the event e on the right, with when grd1: x := x + 1act1: then natural number variable x and boolean variable yy := false we construct the variable to value mappings:

$$R_e = \left\{ \begin{array}{l} \{x \mapsto 0, y \mapsto false, x' \mapsto 1, y' \mapsto false\}, \ \{x \mapsto 0, y \mapsto true, x' \mapsto 1, y' \mapsto false\}, \\ \{x \mapsto 1, y \mapsto false, x' \mapsto 2, y' \mapsto false\}, \ \{x \mapsto 1, y \mapsto true, x' \mapsto 2, y' \mapsto false\} \end{array} \right\}$$

The notation used above is interpreted as variable $name \mapsto value$ where the value is drawn from the carrier set corresponding to the sort of the variable name given in ΣV . We note that trivial models be excluded as the initialising set L is never empty. In cases where there are no variables in ΣV , L is the singleton $L = \{\{\}\}$.

The reduct of an \mathcal{EVT} -model $M = \langle A, L, R \rangle$ along an \mathcal{EVT} -signature morphism $\sigma: \Sigma \to \Sigma'$ is given by $M|_{\sigma} = \langle A|_{\sigma}, L|_{\sigma}, R|_{\sigma} \rangle$. Here $A|_{\sigma}$ is the reduct of the \mathcal{FOPEQ} -component of the \mathcal{EVT} -model along the \mathcal{FOPEQ} -components of σ . $L|_{\sigma}$ and $R|_{\sigma}$ are based on the reduction of the states of A along σ , i.e. for every Σ' -state s of A, that is for every sorted map $s: \Sigma'.V \to |A|, s|_{\sigma}$ is the map $\Sigma'.V \to |A|$ given by the composition σ_V ; s. This extends in the usual manner from states to sets of states and to relations on states.

Satisfaction: In order to define the satisfaction relation for \mathcal{EVT} , we describe an embedding from \mathcal{EVT} -signatures and models to \mathcal{FOPEQ} -signatures and models. Given an \mathcal{EVT} -signature $\Sigma = \langle S, \Omega, \Pi, E, V \rangle$ we form the following two \mathcal{FOPEQ} signatures:

- $-\Sigma_{\mathcal{FOPEQ}}^{(V,V')} = \langle S, \Omega \cup V \cup V', \Pi \rangle$ where V and V' are the variables and their primed versions, respectively, that are drawn from the \mathcal{EVT} -signature, and represented as 0-ary operators with unchanged sort. The intuition here is that the set of variable-to-value mappings for the free variables in an \mathcal{EVT} signature Σ are represented by adding a distinguished 0-ary operation symbol to the corresponding \mathcal{FOPEQ} -signature for each of the variables $x \in V$ and their primed versions.
- Similarly, for the initial state and its variables, we construct the signature $\Sigma_{\mathcal{FOPEQ}}^{(V')} = \langle S, \Omega \cup V', \Pi \rangle.$

- Given the \mathcal{EVT} Σ -model $\langle A, L, R \rangle$, we construct the \mathcal{FOPEQ} -models:

 For every pair of states $\langle s, s' \rangle$, we form the $\Sigma_{\mathcal{FOPEQ}}^{(V,V')}$ -model expansion $A^{(s,s')}$, which is the \mathcal{FOPEQ} -component A of the \mathcal{EVT} -model, with s and s' added as interpretations for the new operators that correspond to the variables from V and V' respectively.
 - For each initial state $s' \in L$ we construct the $\Sigma_{\mathcal{FOPEQ}}^{(V')}$ -model expansion $A^{(s')}$ analogously.

For any \mathcal{EVT} -sentence over Σ of the form $\langle e, \phi(\overline{x}, \overline{x}') \rangle$ we create a corresponding \mathcal{FOPEQ} -formula by replacing the free variables with their corresponding operator symbols. We write this (closed) formula as $\phi(\overline{x}, \overline{x}')$.

Definition 10 (Satisfaction Relation). For any \mathcal{EVT} -model $\langle A, L, R \rangle$ and \mathcal{EVT} -sentence $\langle e, \phi(\overline{x}, \overline{x}') \rangle$, where e is an event name other than Init, we define: $\langle A, L, R \rangle \models_{\Sigma} \langle e, \phi(\overline{x}, \overline{x}') \rangle \iff \forall \langle s, s' \rangle \in R.e \cdot A^{(s,s')} \models_{\Sigma_{\mathcal{FOPEQ}}^{(V,V')}} \phi(\overline{x}, \overline{x}')$ Similarly, we evaluate the satisfaction condition of \mathcal{EVT} -sentences of the form $\langle \text{Init}, \phi(\overline{x}') \rangle$ as follows:

$$\langle A, L, R \rangle \models_{\varSigma} \langle \mathtt{Init}, \phi(\overline{x}') \rangle \iff \forall s' \in L \cdot A^{(s')} \models_{\varSigma_{\mathcal{F}\mathcal{OPEQ}}^{(V')}} \phi(\overline{x}')$$

Theorem 1 (Satisfaction Condition). Given \mathcal{EVT} signatures Σ_1 and Σ_2 , a signature morphism $\sigma: \Sigma_1 \to \Sigma_2$, a Σ_2 -model M_2 and a Σ_1 -sentence ψ_1 , the following satisfaction condition holds:

$$\mathbf{Mod}(\sigma)(M_2) \models_{\mathcal{EVT}_{\Sigma_1}} \psi_1 \quad \iff \quad M_2 \models_{\mathcal{EVT}_{\Sigma_2}} \mathbf{Sen}(\sigma)(\psi_1)$$

Proof. Let M_2 be the model $\langle A_2, L_2, R_2 \rangle$, and ψ_1 the sentence $\langle e, \phi(\overline{x}, \overline{x}') \rangle$. Then the satisfaction condition is equivalent to

$$\forall \langle s, s' \rangle \in R_2|_{\sigma}.e \cdot (A_2|_{\sigma})^{(s,s')}|_{\sigma} \models_{\mathcal{FOPEQ}_{\Sigma_{\mathcal{FOPEQ}}^{(V_1,V_1')}}} \phi(\overline{x}, \overline{x}')$$

$$\iff \forall \langle s, s' \rangle \in R_2.\sigma_E(e) \cdot A_2^{(s,s')} \models_{\mathcal{FOPEQ}_{\Sigma_{\mathcal{FOPEQ}}^{(V_2,V_2')}}} Sen(\sigma)(\phi(\overline{x}, \overline{x}'))$$

Here, validity follows from the validity of satisfaction in \mathcal{FOPEQ} . We prove a similar result for initial events in the same way.

Pragmatics of Specification Building in \mathcal{EVT} : We represent an Event-B specification, such as that for mac1 in Figure 1, as a presentation over \mathcal{EVT} . For any signature Σ , a Σ -presentation is a set of Σ -sentences. A model of a Σ -presentation is a Σ -model that satisfies all of the sentences in the presentation [5]. Thus, for a presentation in \mathcal{EVT} , model components corresponding to an event must satisfy all of the sentences specifying that event. This incorporates the standard semantics of the *extends* operator for events in Event-B where the extending event implicitly has all the parameters, guards and actions of the extended event but can have additional parameters, guards and actions [3].

An interesting aspect is that if a variable is not assigned to within an action, then a model for the event may associate a new value with this variable. Some languages deal with this using a *frame condition*, asserting implicitly that values for unmodified variables do not change. In Event-B such a condition would cause complications when combining presentations, since variables unreferenced in one event will be constrained not to change, and this may contradict an action for them in the other event. As far as we can tell, the informal semantics for the Event-B language do not require a frame condition, and we have not included one in our definition.

3 Relating \mathcal{FOPEQ} and \mathcal{EVT}

Initially, we defined the relationship between \mathcal{FOPEQ} and \mathcal{EVT} to be a duplex institution formed from a restricted version of \mathcal{EVT} (\mathcal{EVT}_{res}) and \mathcal{FOPEQ}

where \mathcal{EVT}_{res} is the institution \mathcal{EVT} but does not contain any \mathcal{FOPEQ} components. Duplex institutions are constructed by enriching one institution, in this case \mathcal{EVT}_{res} , by the sentences of another, in this case \mathcal{FOPEQ} , using an institution semi-morphism [5,11]. This approach would allow us to constrain \mathcal{EVT}_{res} by \mathcal{FOPEQ} and thus facilitate the use of \mathcal{FOPEQ} -sentences in an elegant way. However, duplex institutions are not supported in Hets [9], and therefore we opt for a comorphism which embeds the simpler institution \mathcal{FOPEQ} into the more complex institution \mathcal{EVT} [11].

Definition 11 (The institution comorphism ρ). We define $\rho : \mathcal{FOPEQ} \rightarrow$ \mathcal{EVT} to be an institution comorphism composed of:

- The functor $\rho^{Sign}: \mathbf{Sign}_{\mathcal{FOPEQ}} \to \mathbf{Sign}_{\mathcal{EVT}}$ which takes as input a \mathcal{FOPEQ} signature of the form $\langle S, \Omega, \Pi \rangle$ and extends it with the set $E = \{\langle \mathtt{Init} \rangle\}$ ordinary \rangle and an empty set of variable names V. $\rho^{Sign}(\sigma)$ works as σ on S, Ω and Π , it is the identity on the Init event and the empty function on the empty set of variable names.
- The natural transformation ρ^{Sen} : $\mathbf{Sen}_{\mathcal{FOPEQ}} \to \rho^{Sign}$; $\mathbf{Sen}_{\mathcal{EVT}}$ which pairs any closed \mathcal{FOPEQ} -sentence (given by ϕ) with the Init event name to form the \mathcal{EVT} -sentence (Init, ϕ). As there are no variables in the signature, we do not require ϕ to be over the variables \overline{x} and \overline{x}' .
- The natural transformation $\rho^{Mod}: (\rho^{Sign})^{op}; \mathbf{Mod}_{\mathcal{EVT}} \to \mathbf{Mod}_{\mathcal{FOPEQ}}$ is such that for any \mathcal{FOPEQ} -signature Σ , $\rho_{\Sigma}^{Mod}(Mod(\rho^{Sign}(\Sigma))) = \rho_{\Sigma}^{Mod}(\langle A, L, \varnothing \rangle) = A$

$$\rho_{\Sigma}^{Mod}(Mod(\rho^{Sign}(\Sigma))) = \rho_{\Sigma}^{Mod}(\langle A, L, \varnothing \rangle) = A$$

Theorem 2. The institution comorphism ρ is defined such that for any $\Sigma \in$ $|\mathbf{Sign}_{\mathcal{FOPEQ}}|$, the translations $\rho_{\Sigma}^{Sen}: \mathbf{Sen}_{\mathcal{FOPEQ}}(\Sigma) \to \mathbf{Sen}_{\mathcal{EVT}}(\rho^{Sign}(\Sigma))$ and $\rho_{\Sigma}^{Mod}: \mathbf{Mod}_{\mathcal{EVT}}(\rho^{Sign}(\Sigma)) \to \mathbf{Mod}_{\mathcal{FOPEQ}}(\Sigma) \text{ preserve the satisfaction relation. That is, for any } \psi \in \mathbf{Sen}_{\mathcal{FOPEQ}}(\Sigma) \text{ and } M' \in |\mathbf{Mod}_{\mathcal{EVT}}(\rho^{Sign}(\Sigma))|$

$$\rho_{\Sigma}^{Mod}(M') \models_{\mathcal{FOPEQ}_{\Sigma}} \psi \iff M' \models_{\mathcal{EVT}_{\rho^{Sign}(\Sigma)}} \rho_{\Sigma}^{Sen}(\psi) \tag{*}$$

Proof. By definition 11, $M' = \langle A, L, \varnothing \rangle$, $\rho_{\Sigma}^{Mod}(M') = A$ and $\rho_{\Sigma}^{Sen}(\psi) = \langle \text{Init}, \psi \rangle$. Therefore, we transform (*) into

$$A \models_{\mathcal{F}\mathcal{OPEQ}_{\Sigma}} \psi \iff M' \models_{\mathcal{EVT}_{o^{Sign}(\Sigma)}} \langle \mathtt{Init}, \psi \rangle$$

Then, by the definition of satisfaction in \mathcal{EVT} (Definition 10)

$$A \models_{\mathcal{F}\mathcal{OPEQ}_{\Sigma}} \psi \iff A^{(s')} \models_{\mathcal{F}\mathcal{OPEQ}_{(\rho^{Sign}(\Sigma))}^{(V')}_{\mathcal{F}\mathcal{OPEQ}}} \psi$$

We deduce that $\Sigma = (\rho^{Sign}(\Sigma))^{V'}_{\mathcal{FOPEQ}}$, since there are no variable names in V' and thus no new operator symbols are added to the signature. As there are no variable names in V', $L = \{\{\}\}$, so we can conclude that $A^{(s')} = A$. Thus the satisfaction condition holds.

For a Σ -specification written over \mathcal{FOPEQ} we can use the specification building operator _ with $\rho: Spec_{\mathcal{FOPEQ}}(\Sigma) \to Spec_{\mathcal{EVT}}(\rho^{Sign}(\Sigma))$ to interpret this as a specification over \mathcal{EVT} [11]. This results in a specification with just the Init event and no variables, containing \mathcal{FOPEQ} -sentences that hold in the initial state. This process is used to represent contexts, specifically their axioms, which are written over \mathcal{FOPEQ} as sentences over \mathcal{EVT} .

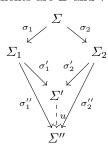
In cases where a specification is enriched with new events, then the axioms and invariants should also apply to these new events. One approach to this would require a new kind of \mathcal{EVT} -sentence for invariants, which we denote by $\langle inv, \phi(\overline{x}, \overline{x}') \rangle$, these are applied to all events in the specification when evaluating the satisfaction condition. We do not present these details fully here due to space concerns.

3.1 Pushouts and Amalgamation

We ensure that the institution \mathcal{EVT} has good modularity properties by proving that \mathcal{EVT} admits the amalgamation property: all pushouts in $\mathbf{Sign}_{\mathcal{EVT}}$ exist and every pushout diagram in $\mathbf{Sign}_{\mathcal{EVT}}$ admits weak model amalgamation [11].

Proposition 1. Pushouts exist in $Sign_{\mathcal{EVT}}$.

Proof. Given two signature morphisms $\sigma_1: \Sigma \to \Sigma_1$ and $\sigma_2: \Sigma \to \Sigma_2$ a pushout is a triple $(\Sigma', \sigma_1', \sigma_2')$ that satisfies the universal property: for all triples $(\Sigma'', \sigma_1'', \sigma_2'')$ there exists a unique morphism $u: \Sigma' \to \Sigma''$ such that the diagram on the left below commutes. Our pushout construction follows \mathcal{FOPEQ} for the elements that \mathcal{FOPEQ} has in common with \mathcal{EVT} . In $\mathbf{Sign}_{\mathcal{EVT}}$ the additional elements are E and V.



Set of \(\) event name, status \(\) pairs E: The set of all event names in the pushout is the pushout in Set on event names only. Then, the status of an event in the pushout is the supremum of all statuses of all events that are mapped to it. Since signature morphisms map \(\) Init, ordinary \(\) to \(\) Init, ordinary \(\) the pushout does likewise. The universality property for E follows from that of Set.

- Set of sort-indexed variable names V: The set of sort-indexed variable names in the pushout is the pushout in \mathcal{FOPEQ} for the sort components and the pushout in **Set** for the variable names. This is a similar construction to the pushout for operation names in \mathcal{FOPEQ} as these also have to follow the sort pushout. Thus, the universality property for V follows from that of **Set** and the \mathcal{FOPEQ} pushout for sorts.

Proposition 2. Every pushout diagram in $Sign_{\mathcal{EVT}}$ admits weak model amalgamation.

We decompose this proposition into two further subpropositions:

Proposition 2(a). For $M_1 \in |\mathbf{Mod}(\Sigma_1)|$ and $M_2 \in |\mathbf{Mod}(\Sigma_2)|$ such that $M_1|_{\sigma_1} = M_2|_{\sigma_2}$, there exists a model (the amalgamation of M_1 and M_2) $M' \in |\mathbf{Mod}(\Sigma')|$ such that $M'|_{\sigma'_1} = M_1$ and $M'|_{\sigma'_2} = M_2$.

Proof. Consider the commutative diagram with signature morphisms $\sigma_1, \sigma_2, \sigma'_1$ and σ'_2 below:

$$M' = \langle A', L', R' \rangle$$

$$Mod(\sigma'_1) \longrightarrow Mod(\sigma'_2)$$

$$M_1 = \langle A_1, L_1, R_1 \rangle \qquad M_2 = \langle A_2, L_2, R_2 \rangle$$

$$Mod(\sigma_1) \longrightarrow Mod(\sigma_2)$$

$$M = \langle A, L, R \rangle$$

We construct $M' = \langle A', L', R' \rangle$ as follows. A' is the \mathcal{FOPEQ} -model (amalgamation of A_1 and A_2) over \mathcal{FOPEQ} . We construct the initialising set L' by amalgamating L_1 and L_2 to get the set of all possible combinations of variable mappings, while respecting the amalgamations induced on variable names via the pushout V'. We construct the relation R', which is the amalgamation of R_1 and R_2 , in a similar manner.

Proposition 2(b). For any two model morphisms $f_1: M_{11} \to M_{12}$ in $Mod(\Sigma_1)$ and $f_2: M_{21} \to M_{22}$ in $\mathbf{Mod}(\Sigma_2)$ such that $f_1|_{\sigma_1} = f_2|_{\sigma_2}$, there exists a model morphism (the amalgamation of f_1 and f_2) called $f': M'_1 \to M'_2$ in $\mathbf{Mod}(\Sigma')$, such that $f'|_{\sigma'_1} = f_1$ and $f'|_{\sigma'_2} = f_2$. We have omitted this proof but it can be found on our webpage¹.

4 Modularising Event-B Specifications

Our definition of \mathcal{EVT} allows the restructuring of Event-B specifications using the standard specification-building operators for institutions [11]. Thus \mathcal{EVT} provides a means for writing down and splitting up the components of an Event-B system, facilitating increased modularity for Event-B specifications. Figure 4 contains heterogeneous structured specifications corresponding to the Event-B machine mac1 defined in Figure 1. Since HETS is our target platform, where each institution is represented as a "logic", we use its notation and implementation of the logic for \mathcal{CASL} to represent the \mathcal{FOPEQ} components of our specifications. **Lines 1–6:** TwoBools can be presented as a pure \mathcal{CASL} specification, declaring two boolean variables constrained to have different values.

Lines 7–17: Light Abstract is a specification in the \mathcal{EVT} logic for a single traffic light that extends (using keyword then) TwoBools which is first translated via the comorphism ρ into a specification over \mathcal{EVT} . It contains the events set_go and set_stop, with the constraint that a light can only be set to "go" if its opposite light is not set to "go". We use "thenAct" in place of the "then" Event-B keyword to distinguish from the "then" specification-building operator. Lines 18-32: The specification MAC1 combines (using keyword and) two versions of Light Abstract, each with a different signature morphism (σ_1 and σ_2) mapping the specification variables and event names to those in the Event-B machine. The where notation used on lines 22–32 is just a convenient presentation of the signature morphisms, it is not part of the syntax of the specification language that we use in Hets.

¹ http://www.cs.nuim.ie/~mfarrell/extended.pdf

```
1 \ \ \mathsf{logic} \ \mathcal{CASL}
                                                                   18 logic \mathcal{EVT}
                                                                   19 spec MAC1 =
 2 spec TwoBools =
 3
       Boot.
                                                                   20
                                                                           (LIGHTABSTRACT with \sigma_1)
 4
       then
                                                                   21
                                                                              and (LIGHTABSTRACT with \sigma_2)
          {\color{red}\mathsf{ops}}\ i\_go,\ u\_go:\ Bool
                                                                   22
                                                                           where
 6
          . \neg (i\_go = true \land u\_go = true)
                                                                   23
                                                                              \sigma_1 = \{i\_go \mapsto cars\_go, u\_go \mapsto peds\_go,
                                                                                     \langle \mathtt{set\_go, ordinary} \rangle
                                                                   24
 7 \ \mathsf{logic} \ \mathcal{EVT}
                                                                   25
                                                                                        \mapsto \langle \text{set\_cars\_go, ordinary} \rangle,
    spec LightAbstract =
 8
                                                                   26
                                                                                      ⟨set_stop, ordinary⟩
 9
       TwoBools with o
                                                                   27
                                                                                        \mapsto \langle \text{set\_cars\_stop, ordinary} \rangle \}
                                                                                     \{i\_go\mapsto peds\_go,\ u\_go\mapsto cars\_go,
10
                                                                   28
                                                                                     \langle \mathtt{set\_go}, \ \mathtt{ordinary} \rangle
11
          Initialisation ordinary
                                                                   29
12
             \verb|thenAct| act1 : i\_go| := false
                                                                   30
                                                                                        \mapsto \ \langle \texttt{set\_peds\_go, ordinary} \rangle \text{,}
13
          31
                                                                                      ⟨set_stop, ordinary⟩
             when grd1: u\_go = false
                                                                                        \mapsto \ \langle \texttt{set\_peds\_stop, ordinary} \rangle \}
             thenAct act1: i\_go := true
15
          16
```

Fig. 4: A modular institution-based presentation corresponding to the abstract machine mac1 in Fig 1.

We get a presentation over the institution \mathcal{EVT} for mac1 by flattening out the structuring. Notice that the specification for each individual light had to be explicitly written down twice in the Event-B machine in Figure 1 (lines 11–15 and lines 16–20). In our modular institution-based presentation we only need one light specification and simply supply the required variable and event mappings. In this way, \mathcal{EVT} provides a more flexible degree of modularity than is currently present in Event-B.

4.1 Refinement in the \mathcal{EVT} Institution

 $\verb|thenAct| act1: i_go := false|$

17

Event-B supports three forms of machine refinement: the refinement of event internals (guards and actions) and invariants; the addition of new events; and the decomposition of an event into several events [2]. It is therefore essential for any formalisation of Event-B to be capable of capturing refinement.

In general for institutions, a refinement from an abstract specification A to some concrete specification C is defined using model-class inclusion as $|Mod(C)| \subseteq |Mod(A)|$ when Sig[A] = Sig[C]. In Event-B, new variable or event names cannot be added if the signatures stay the same. This provides only one option: strengthen the formulae in event definitions, which will result in at most the same number of models. This accounts for the first form of refinement in Event-B. Both of the other forms of refinement in Event-B cause the signatures to change i.e. the set of events will get larger when adding or decomposing events. In the case when the signatures are different, we can define a signature morphism $\sigma: Sig[A] \to Sig[C]$ from which we can construct the model reduct $Mod(\sigma): Mod(C) \to Mod(A)$. We can thus restrict the concrete model to only contain elements of the abstract signatures by applying the model reduct before evaluating the subset relation defined above.

4.2 A Modular, Refined Specification

Figure 5 contains a presentation over \mathcal{EVT} corresponding to the main elements of the Event-B specification MAC2 presented in Figures 2 and 3. Here, we present three \mathcal{CASL} specifications and three \mathcal{EVT} specifications.

```
26 logic \mathcal{EVT}
 1 logic CASL
                                                             spec ButtonSpec =
 2 spec Colours =
                                                         27
 3
      then
                                                         28
                                                               BOOLBUTTON with \rho
 4
         sorts
                                                         29
                                                               then
                                                                  Event gobutton \widehat{=} ordinary
 5
         free type Colours ::= red|green|
                                                         30
                                      orange
                                                         31
                                                                    when grd1: button = true
                                                         32
                                                                    thenAct act1: button := false
    spec TwoCoLours =
 6
                                                         33
                                                                  7
         Colours
                                                         34
                                                                    {\tt thenAct} \quad {\tt act1:} \quad button \ := \ true
 8
 9
           ops icol, ucol: Colours
                                                         35
                                                            spec MAC2 =
10
              \neg(icol = green \land ucol = green)
                                                         36
                                                                (LIGHTREFINED with \sigma_3)
                                                         37
                                                                and (LIGHTREFINED and
11 spec BOOLBUTTON =
                                                         38
                                                                       (BUTTONSPEC with \sigma_5) with \sigma_4)
12
      Bool
13
                                                         39
       then
         ops button: Bool
                                                               \sigma_3 = \{i\_col \mapsto cars\_colour, u\_col \mapsto peds\_colour, \}
14
                                                         40
                                                         41
                                                                       (set_green, ordinary)
15 logic \mathcal{EVT}
                                                         42
                                                                         \mapsto \langle set\_cars\_green, ordinary \rangle,
    spec LightRefined =
                                                                       ⟨set_red, ordinary⟩
                                                         43
      TwoColours with \rho
                                                         44

→ ⟨set_cars_red, ordinary⟩}
18
                                                         45
                                                               \sigma_4 = \{i\_col \mapsto peds\_colour, u\_col \mapsto cars\_colour,
19
         Initialisation ordinary
                                                         46
                                                                       \langle \mathtt{set\_green}, \ \mathtt{ordinary} \rangle
20
           thenAct act1: icol := red
                                                         47
                                                                         \mapsto \langle set\_peds\_green, ordinary \rangle,
         Event set_green \widehat{=} ordinary
21
                                                                       ⟨set_red, ordinary⟩
22
           when grd1: ucol = red
                                                         49
                                                                         \mapsto \langle \text{set\_peds\_red}, \text{ ordinary} \rangle \}
23
           thenAct act1: icol := green
                                                         50
                                                               \sigma_5 = \{\langle \texttt{gobutton, ordinary} \rangle

→ ⟨set_green, ordinary⟩}
           thenAct act1: icol := red
```

Fig. 5: A modular institution-based presentation corresponding to the refined machine mac2 specified in Fig 3.

Lines 1–10: We specify the *Colours* data type with a standard \mathcal{CASL} specification, as can be seen in Figure 2. The specification TwoColours describes two variables of type *Colours* constrained to be not both green at the same time. This corresponds to the gluing invariants on lines 5 and 7 of Figure 3. The specification modularisation constructs used in Figure 5, allow these properties to be handled distinctly and in a manner that facilitates comparison with the TwoBools specification on lines 1–6 of Figure 4.

Lines 15–25: A specification for a single light is provided in LIGHTREFINED which uses TwoColours to describe the colour of the lights. As was the case with LIGHTABSTRACT in Figure 4, the specification makes clear how a single light operates. An added benefit here is that a direct comparison with the abstract specification can be done on a per-light basis.

Lines 11–14, 26–34: The specifications Boolbutton and ButtonSpec account for the part of the MAC2 specification that requires a button. These details were woven through the code in Figure 3 (lines 2, 8, 16, 18, 29, 30) but the specification-building operators allow us to modularise the specification and group these related definitions together, clarifying how the button actually operates.

Lines 35-51: Finally, to bring this all together we combine a copy of LIGHTRE-FINED with a specification corresponding to the sum (and) of LIGHTREFINED and BUTTONSPEC with appropriate signature morphisms. This second specification combines the event gobutton in BUTTONSPEC with the event set_green in LIGHTREFINED thus accounting for set_peds_green in Figure 3. One small

```
refinement REF : BOOL to COLOURS =
          Bool \mapsto Colours.
                                                                                           \langle \mathtt{set\_peds\_stop}, \ \mathtt{ordinary} \rangle
3
          \texttt{true} \ \mapsto \texttt{green},
                                                                               10

→ ⟨set_peds_red, ordinary⟩,
4
          \mathtt{false} \, \mapsto \, \mathtt{red}
                                                                               11
                                                                                           ⟨set_cars_go, ordinary⟩
          i\_go \mapsto icol,
                                                                               12

→ ⟨set_cars_green, ordinary⟩,
6
          \texttt{u\_go} \, \mapsto \, \texttt{ucol,}
                                                                               13
                                                                                           \langle \mathtt{set\_cars\_stop}, \ \mathtt{ordinary} \rangle
          ⟨set_peds_go, ordinary⟩
                                                                               14
                                                                                                    ⟨set_cars_red, ordinary⟩
                    \set_peds_green,
                                             ordinary).
                                                                               15 end
```

Fig. 6: Defining the refinement relationships between the concrete and abstract presentations.

issue involves making sure that the name replacements are done correctly, and in the correct order, hence the bracketing on lines 37–38 is important.

The combination of these specifications involves merging two events with different names: gobutton from ButtonSpec with the event set_green from LightRefined. To ensure that these differently-named events are combined into an event of the same name we use the signature morphism σ_5 to give gobutton the same name as set_green before combining them. Ensuring that the events have the same name allows the and operator to combine both events' guards and actions and the morphism σ_4 to name the resulting event set_peds_green. The resulting specification also contains the event pushbutton. The labels given to guards/actions are syntactic sugar to make the specification aesthetically resemble the usual Event-B notation for guards/actions.

Figure 6 uses the refinement syntax available in HETS to specify each of the refinements in the specification of the concrete machine mac2:

Lines 2–4: define the data refinement of *Bool* into *Colours*, with an appropriate mapping for the values.

Lines 5–6: define the refinement of the two boolean variables into their corresponding variables of type *Colour*. In combination with lines 2–4, this corresponds to the gluing invariants on lines 5 and 7 of Figure 3.

Lines 7–14: define the refinement relation between the four events: this corresponds to the refines statements on lines 14, 20, 23 and 27 of Figure 3.

5 Conclusion and Future Work

Currently, the core benefit of \mathcal{EVT} , our institution for Event-B, is the increased modularity of Event-B specifications via the use of specification-building operators. The concept of refinement, central to Event-B, is also well-developed in the theory of institutions, and we have shown how this can be applied here. Devising meaningful institutions and corresponding morphisms to/from Event-B provides a mechanism not only for ensuring the safety of a particular specification but also, via morphisms, a potential for integration with other formalisms. Interoperability and heterogeneity are significant goals in the field of software engineering, and we believe that the work presented in this paper provides a basis for the integration of Event-B with other formalisms defined in this way.

The Heterogeneous Tool-Set Hets provides a framework for heterogeneous specifications where each formalism is represented as a logic and understood in the theory of institutions [9]. Our logic for \mathcal{EVT} utilises the already existing

institution \mathcal{CASL} [10] to account for the \mathcal{FOPEQ} parts of the \mathcal{EVT} institution thus taking advantage of the interoperability/heterogeneity supplied by Hets. \mathcal{CASL} provides sorts and predicates like those written in lines 4–6 from Figure 4.

At present we can parse, statically analyse and combine specifications written over \mathcal{EVT} . Future work includes developing comorphisms to translate between \mathcal{EVT} and other logics in Hets as well as integrating with the provers currently available in Hets (e.g. Isabelle). Comorphisms between these theorem provers and \mathcal{EVT} will allow us to prove our specifications correct in Hets. We envisage that development should take place here to fully take advantage of the prospects for interoperability. A translation from Event-B to \mathcal{EVT} in the future will not only enable us to fully utilise both the $Rodin\ Platform$ and Hets, but will also provide a translational semantics for Event-B using the theory of institutions.

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