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# Spatio-Temporal dMRI Acquisition Design: Reducing the Number of Samples

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## Synopsis

Acquisition time is a major limitation in recovering brain white matter microstructure with diffusion magnetic resonance imaging. Finding a sampling scheme that maximizes signal quality and satisfies given time constraints is NP-hard. Therefore, we propose a heuristic method based on genetic algorithm that finds sub-optimal solutions in reasonable time. Our diffusion model is defined in the  $q\tau$ -space, so that it captures both spacial and temporal phenomena. The experiments on synthetic data and in-vivo diffusion images of the C57Bl6 wild-type mouse corpus callosum reveal superiority of our approach over random sampling and even distribution in the  $q\tau$ -space.

## Introduction

Brain white matter (WM) microstructure recovery with diffusion Magnetic Resonance Imaging (dMRI) requires lengthy acquisition which is unattainable in clinical practice. Dense scanning schemes studied by researchers [1-5] typically take few hours of imaging time, whereas human subjects can tolerate a little more than one hour [6, 7]. Nonetheless, recent in vivo studies of the WM microstructure [7-9] call for more fine-grained investigation of both space- and time-dependent diffusion. In this work, we aim at bridging the gap between growing demands on spatio-temporal ( $q\tau$ ) probing of dMRI signal [10] and acquisition time limitations. To this end, we propose an acquisition design that reduces the number of samples under adjustable quality loss.

Most of the current acquisition schemes assume the fixed  $\tau$  case, focusing on a dense sampling of the  $q$ -space instead [3-5]. However, a pronounced time-dependence in dMRI was recently reported by De Santis et al. [9], Burcaw et al. [11], and Novikov et al. [12]. Their results incline towards paying more attention to temporal phenomena in dMRI signal by incorporating multiple  $\tau$  variants into acquisition schemes.

## Methods

The main goal of our study is to find a  $q\tau$ -indexed sampling scheme that best preserves the dMRI signal while satisfying given acquisition time limits [10,13]. We formulate the acquisition design task as an optimization problem. Furthermore, we want our approach to be applicable for real data. To this end, we discretize the spatio-temporal search space by performing a state-of-the-art dense pre-acquisition of dMRI signal. The problem thus boils down to selecting an optimal subset of Diffusion Weighted Images (DWIs), which is NP-hard [13]. Taking into account that the time complexity of our problem grows exponentially with the size of domain, such that global optima cannot be found deterministically within few hours or even few days, we apply a stochastic search engine instead. We use Standard Genetic Algorithm (SGA) [14] for this purpose due to its fast convergence rate, ability to avoid local optima, and the fact that it is based on the mathematically profound Markov Chain model [15].

## Experiments

For evaluation of our approach, we used both synthetic diffusion data and in vivo dMRI images of the C57Bl6 wild-type mouse. The dense pre-acquisition of signals covered 40 shells, each of which comprised 20 directions and one  $b_0$ -image, i.e.  $40 \times 20 = 800$  DWIs plus 40 non-weighted images. We used combinations of 5 separation times  $\Delta \in \{10.8, 13.1, 15.4, 17.7, 20.0\}$  [ms] and 8 gradient strengths  $G \in \{50, 100, 150, 200, 250, 300, 350, 400\}$  [mT/m]. The gradient duration  $\delta = 5$  ms remained constant throughout the experiments. We considered four variants of time limits expressed as budget sizes  $n_{max} = \{100, 200, 300, 400\}$  out of 800 DWIs.

We compared our method with two alternative sampling schemes. One of them, called random, used the uniform random distribution of  $q\tau$  samples in the index space  $\{1, \dots, N\}$ . In the second one, referred to as even, we picked each  $i$ -th sample for  $i = \lfloor kN/n_{max} \rfloor$  and  $k = 1, \dots, n_{max}$ .

## Discussion

As Figure 1 shows, our method outperformed the other two in all analyzed cases, assuring lowest mean squared errors (MSEs) and standard deviations (STDs). We verified statistical significance of the results with the two-sample Student's  $t$  level  $\alpha = 10^{-5}$

In order to study the stability of our approach, we distilled a single best acquisition scheme found in each of the 50 runs of SGA. Next, we arranged these solutions by MSEs and selected the top 10 out of them. Figures 2 and 3 illustrate the averages of those schemes for in silico and in vivo experiments (respectively). The colors reflect the likelihood of a given  $(\Delta, G)$  likelihood (red squares) tend to form consistent shapes, which suggests that SGA repeatedly converged to the same or highly similar solutions in each run, thus giving stable outputs. In Figure 2, all  $\Delta$

as the  $n_{max}$

range, i.e.  $200 \leq G \leq 300$

To sum up, the use of SGA allowed us to find acquisition patterns that guaranteed high dMRI signal reconstruction accuracy under given time constraints. Our approach can be applied in follow-up imaging or serve as a starting point when designing acquisition schemes.

## Acknowledgements

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## Figures



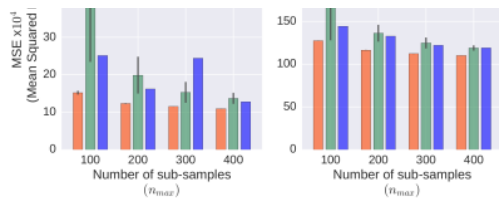


Figure 1: Mean squared residuals of the dMRI signal reconstruction for the Watson's dispersed stick data with the concentration parameter  $\kappa = 10$

approach significantly outperforms the other two sub-sampling schemes (with p-value  $< 10^{-5}$ )

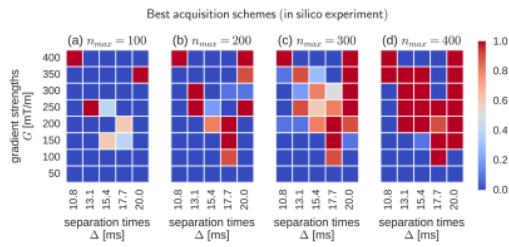


Figure 2: The averages of 10 best acquisition schemes found by SGA for the Watson's dispersed stick diffusion data (concentration parameter  $\kappa = 10$ )

concentrations of high likelihood (red squares) tend to form consistent shapes, which suggests that our approach repeatedly converges to the same or highly similar solutions in each run, thus giving stable outputs.

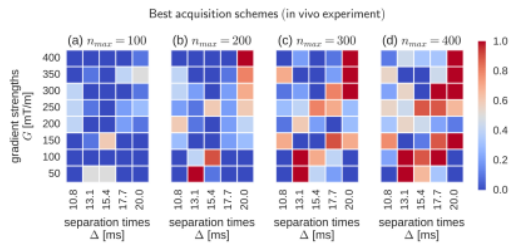


Figure 3: The averages of 10 best acquisition schemes found by SGA for the body region of the C57Bl6 wild-type mouse corpus callosum, and the time budgets  $n_{max} \in \{100, 200, 300, 400\}$

likelihood (red squares) tend to form consistent shapes, which suggests that our approach repeatedly converges to the same or highly similar solutions in each run, thus giving stable outputs.