

time (s.)

10^4

- █ Frame fields generation
- █ Global parameterization
- █ Quad dominant remeshing
- █ Extracting hexahedra
- █ Remaining void boundary
- █ Filling the void

10^3

10^2

10^1

0

nb input tets

10^7

10^4

10^5

10^6

10^7

nb input tets