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# Diagnosis of Higher-Order Discrete-Event Systems

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**Abstract.** Preventing major events, like the India blackout in 2012 or the Fukushima nuclear disaster in 2011, is vital for the safety of society. Automated diagnosis may play an important role in this prevention. However, a gap still exists between the complexity of systems such as these and the effectiveness of state-of-the-art diagnosis techniques. The contribution of this paper is twofold: the definition of a novel class of discrete-event systems (DESs), called higher-order DESs (HDESs), and the formalization of a relevant diagnosis technique. HDESs are structured hierarchically in several cohabiting subsystems, accommodated at different abstraction levels, each one living its own life, as happens in living beings. The communication between subsystems at different levels relies on complex events, occurring when specific patterns of transitions are matched. Diagnosis of HDESs is scalable, context-sensitive, and in a way intelligent.

## 1 Introduction

In the last decades, automated diagnosis of complex systems has become increasingly important for the safety of society. It suffices to consider two recent fateful events: the 2012 India blackout, and the 2011 Fukushima Daiichi nuclear disaster.

On July 2012, India suffered from a major blackout, the largest power outage in history, occurring as two separate events (on 30 and 31 July), which affected over 620 million people (half of India's population), and spread across 22 states, with an estimated 32 gigawatts of generating capacity being taken offline.

Among other consequences, the outage caused chaos in rush hours, as passenger trains were shut down and traffic signals were non-operational. Several hospitals reported interruptions in health services. Hundreds of miners were trapped underground due to failures in lifts. Water treatment points were shut down for hours and millions of people were not able to draw water from wells powered by electric pumps.

On August 2012, the investigation committee concluded that among other factors responsible for the blackout was the loss of a 400V transmission line caused by *misbehavior of the protection system* [1]. The committee also provided several recommendations to prevent further blackouts, including an *audit of the protection system*. Also some technology sources and the United States Agency for International Development (USAID) proposed that another widespread outage could be prevented by an integrated network of microgrids and distributed generation connected seamlessly with the main grid via a superior smart grid technology which includes *automated fault detection*, *islanding* and *self-healing* of the network.

On March 2011, following the Tohoku earthquake and tsunami, Japan was struck by a nuclear disaster caused by a series of *equipment failures*, nuclear meltdowns, and releases of radioactive materials at the Fukushima I Nuclear Power Plant. It was the largest nuclear disaster since Chernobyl in 1986.

Immediately after the earthquake, the three reactors that were operating in the power plant shut down automatically, and emergency generators were started for controlling electronic devices and coolant systems. However, the tsunami following by the earthquake quickly flooded the underground rooms housing the emergency generators, causing the latter to fail, thereby interrupting the power to the pumps aimed at continuously circulating coolant water to prevent the nuclear reactor from melting down. As a consequence, the reactors overheated owing to the high radioactive decay heat that continued for hours (even days) after the shutdown of the nuclear reactor.

In that situation, what could have prevented the meltdown was prompt flooding of the reactors with sea water. However, since salt in water was bound to ruin the (costly) reactors permanently, this action was delayed and taken only after an explicit order of the government. But it was too late. In the following hours and days all three reactors experienced full meltdown.

Subsequent explosions and the atmospheric venting of radioactive gases led to a 20 Km-radius evacuation around the plant. Sea water exposed to melting rods was returned to the sea heated and radioactive in large volumes for several months. The accident was eventually assessed at Level 7 (the maximum scale value).

Conclusions based on the analysis of the accident procedure manuals used for Fukushima Daiichi nuclear power plant published by the Japanese Nuclear and Industry Safety Agency (NISA), include that after the batteries and power supply boards were flooded, almost all electricity sources were lost, and this event was not envisioned. Besides, a number of nuclear energy specialists remarked that plants should be able to *maintain electricity* during an earthquake (and other emergency situations).

The investigation report released by a government-appointed panel held on June 2012 asserts that the failure in preventing the nuclear disaster was not caused by the fact that a large tsunami was unanticipated, but because of the reluctance in investing time, effort, and money in protecting against a natural disaster considered unlikely [24].

The two disasters in India and Japan share two common properties:

- *Complexity* of the monitored system: in both cases, the system is composed of several interconnected subsystems, possibly at different abstraction levels;
- *Dependency* on electricity: in both cases, the failure in supplying electricity plays a major role in provoking the disaster.

A complex system is not necessarily large (even though a large system is likely to be complex). In our meaning, complexity refers to the mode in which the system is organized, at different levels of abstraction, with each level being characterized by its proper behavior, which depends on the behaviors of lower-level layers, yet differs from just the composition of them. We call it *behavior stratification*.

A large system that is composed of many interacting components at the same level of abstraction is not complex *per se*. The human brain is complex not merely because it is composed of billions of neurons but because this huge biological neural network is organized in a hierarchy of different layered brains: the primitive reptilian brain at

the bottom, the emotional mammal brain in the middle, and the rational primate brain on top, with each brain being composed of several parts (amygdala, prefrontal cortex, temporal lobes, *etc.*).

In this paper, we apply behavior stratification to discrete-event systems (DESs) [5], in particular, to a class of asynchronous DESs called active systems [16]. DESs are typically modeled as networks of interacting components, where the behavior of each component is described by a communicating automaton [3]. However, complexity of the DES has become a research issue only recently. Previous research has mainly focused on relevant yet different aspects, including incrementality [2, 9], distribution / decentralization [20, 6, 22, 7, 8, 21, 23], and uncertainty / incompleteness [15, 25, 18, 14, 26].

The notion of context-sensitive diagnosis was introduced for DESs that are organized within abstraction hierarchies, so that candidate diagnoses can be generated at different abstraction levels [17]. Even in that work, albeit the diagnosis depends on the context, the DES is assumed to be a network of components without behavior stratification. When behavior stratification occurs, we have a *higher-order DES* (HDES).

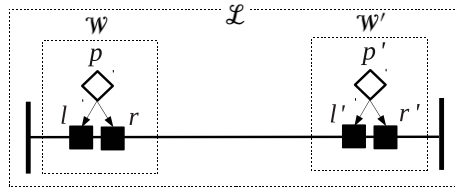
## 2 Higher-Order Discrete-Event Systems

A higher-order DES, namely  $\mathcal{H}$ , is a tree where nodes are *components*. Leaf nodes are *basic components*, while internal nodes are *complex components*. The set of child components of a complex component  $X$  is indicated by  $\mathcal{C}(X)$ . Each (either basic or complex) component in  $\mathcal{H}$  is defined in terms of a *topological model* and a *behavioral model*. The topological model consists of a set of *input terminals* and a set of *output terminals*. Components in  $\mathcal{C}(X)$  are connected to one another through *links*, with each link exiting the output terminal of one component and entering the input terminal of another component. These connections form a network  $\mathcal{N}(X)$ .

Let  $\mathbf{I}$  and  $\mathbf{O}$  denote the input and output terminals of a component  $C$ . The behavioral model of  $C$  is a communicating automaton  $(\mathcal{S}, \mathcal{I}, \mathcal{O}, \mathcal{T})$ , where  $\mathcal{S}$  is the set of states,  $\mathcal{I}$  the set of input events,  $\mathcal{O}$  the set of output events, and  $\mathcal{T} : \mathcal{S} \times (\mathcal{I} \times \mathbf{I}) \times 2^{(\mathcal{O} \times \mathbf{O})} \mapsto 2^{\mathcal{S}}$  the (nondeterministic) transition function. A transition is triggered by an input event and generates a (possibly empty) set of output events. The latter are thus made available as input events at the corresponding input terminals of connected components, while the input (triggering) event is consumed. A transition can be triggered only if all links, towards which output events are generated, are empty (no event is in the link).

Each complex component  $X$  is endowed with a *Cot* additional input terminal, which is sensitive to *complex events*. A complex event is a set of *pattern events*. A pattern event occurs when the network  $\mathcal{N}(X)$  undergoes a string of transitions matching a given regular expression. The alphabet of such a regular expression is the whole set of transitions of components in  $\mathcal{C}(X)$ .

In general, for each complex component  $X$ , a set  $\mathcal{P}(X)$  of *patterns* is defined, with each pattern being a pair  $(p, r)$ , where  $p$  is the name of a pattern event and  $r$  a regular expression on transitions of  $\mathcal{C}(X)$ . Several pattern events may occur simultaneously. In fact, given a string  $\mathcal{T}$  of transitions of components in  $\mathcal{C}(X)$ , each suffix of  $\mathcal{T}$  matching a regular expression in  $\mathcal{P}(X)$  gives rise to a pattern event. The whole set of these pattern events forms a complex event.



**Fig. 1.** HDES: protected power transmission line.

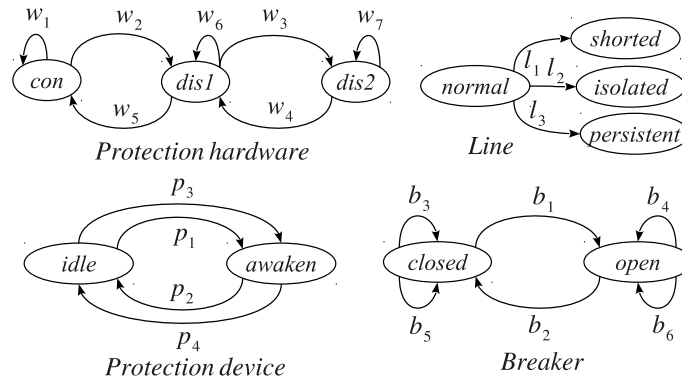
**Example 1** Shown in Fig. 1 is a HDES representing a power transmission line  $\mathcal{L}$ . On both sides, the line is protected from short circuits by a protection hardware, namely  $\mathcal{W}$  and  $\mathcal{W}'$ . Each of them is composed of a protection device,  $p$  and  $p'$ , respectively, and two breakers,  $l$  and  $r$ , and  $l'$  and  $r'$ , respectively. Boxes denote complex components  $\mathcal{L}$ ,  $\mathcal{W}$ , and  $\mathcal{W}'$ . We assume that the output terminal of the protection device is exited by two links directed to the input terminals of the two breakers. The protection device is sensitive to short circuits on the line, detected as lowering of voltage, in which case it commands the breakers to open in order to isolate the line (just one open breaker on both sides is sufficient for isolation). Once the line is isolated, the short circuit is expected to die. If so, the protection device commands both breakers to close in order to reconnect the line (all breakers need to be closed). However, faulty behavior may occur, specifically:

- The protection device sends the wrong command;
- The breaker does not react to the command of protection device (thereby remaining in its state);
- The protection hardware fails to either disconnect or connect the line (if just one breaker does not open, the protection hardware is normal, as disconnection occurs; instead, for the connection, both breakers must close);
- The line is not isolated, or once the short circuit is dead, the line is not reconnected, or after reconnection the short circuit is still alive (e.g. a tree fallen on the line).

Outlined in Fig. 2 are the behavioral models. Details on component transitions are provided in Table 1. Patterns relevant to complex events in Table 1 are defined in Table 2, where ‘?’ means optionality, ‘\*’ means repetition zero or more times, ‘+’ means repetition one or more times, and ‘-’ (negation) means any transition different from its argument. For instance, consider pattern event  $ps$  (persistent short circuit) and the corresponding regular expression, which occurs when either  $\mathcal{W}$  or  $\mathcal{W}'$  repeats one or more times the following sequence of transitions: it closes ( $w_5$ ) and then, after zero or more occurrences of  $w_1$ , it opens again ( $w_2$ ), followed by zero or more transitions other than  $w_5$ . Notice that  $ps$  is a single pattern event, while  $\mathbf{ps}$  is the singleton  $\{ps\}$  (complex event). Incidentally, in our example all complex events are singletons.  $\diamond$

## 2.1 Pattern Space

In order to detect complex events, the state of the matching of patterns is to be maintained somewhere. To this end:



**Fig. 2.** Behavioral models.

**Table 1.** Details for transitions of behavioral models in Fig. 2.

$T$	Action performed by component transition $T$
$p_1$	Detects low voltage and outputs $op$ (open) event
$p_2$	Detects normal voltage and outputs $cl$ (close) event
$p_3$	Detects low voltage, yet outputs $cl$ event
$p_4$	Detects normal voltage, yet outputs $op$ event
$b_1$	Consumes $op$ event and opens
$b_2$	Consumes $cl$ event and closes
$b_3$	Consumes $op$ event, yet keeps closed
$b_4$	Consumes $cl$ event, yet keeps open
$b_5$	Consumes $cl$ event
$b_6$	Consumes $op$ event
$w_1$	Consumes <b>nd</b> (not disconnected) complex event
$w_2, w_3$	Consumes <b>di</b> (disconnected) complex event
$w_4, w_5$	Consumes <b>co</b> (connected) complex event
$w_6, w_7$	Consumes <b>nc</b> (not connected) complex event
$l_1$	Consumes <b>ni</b> (not isolated) complex event
$l_2$	Consumes <b>nr</b> (not reconnected) complex event
$l_3$	Consumes <b>ps</b> (persistent short) complex event

- For each pattern  $(p, r)$ , a deterministic *pattern automaton*  $A$  equivalent to regular expression  $r$  is generated, where final states are marked by pattern event  $p$ .
- For each complex component  $X$  for which the set  $\{A_1, \dots, A_k\}$  of pattern automata were generated, a *pattern space*, written  $Pts(X)$ , is created as follows:
  1. A nondeterministic automaton  $\mathcal{N}$  is created by generating its initial state  $S_0$  and one empty transition from  $S_0$  to each initial state of  $A_i, i \in [1 .. k]$ ;

2. In each  $A_i$ ,  $i \in [1 .. k]$ , an empty transition from each non-initial state to  $S_0$  is inserted;<sup>3</sup>
3.  $\mathcal{N}$  is determinized into  $Pts(X)$ , where each final state  $S$  is marked by the union  $\mathbf{p}$  of the pattern events that are associated with the states in  $S$  that are final in the corresponding pattern automaton.<sup>4</sup>

**Table 2.** Specification of patterns by regular expressions.

<i>Pattern event</i>	<i>Meaning</i>	<i>Regular expression</i>
<i>di</i>	Disconnected	$b_1(l) \mid b_1(r)$
<i>co</i>	Connected	$b_2(l) \mid b_2(r)$
<i>nd</i>	Not disconnected	$p_3(p) \mid p_1(p)((b_3(l)b_3(r)) \mid (b_3(r)b_3(l)))$
<i>nc</i>	Not connected	$p_4(p) \mid p_2(p)(b_5(r)? b_4(l) \mid b_5(l)? b_4(r))$
<i>ni</i>	Not isolated	$w_1(\mathcal{W}) \mid w_1(\mathcal{W}')$
<i>nr</i>	Not reconnected	$w_6(\mathcal{W}) \mid w_7(\mathcal{W}) \mid w_6(\mathcal{W}') \mid w_7(\mathcal{W}')$
<i>ps</i>	Persistent short	$(w_5(\mathcal{W})w_1(\mathcal{W})^*w_2(\mathcal{W})(\neg w_5(\mathcal{W}))^*)^+ \mid (w_5(\mathcal{W}')w_1(\mathcal{W}')^*w_2(\mathcal{W}')(\neg w_5(\mathcal{W}'))^*)^+$

**Example 2** With reference to Example 1, consider complex component  $\mathcal{W}$ , whose patterns are defined on top of Table 2.

Following the steps specified above,  $Pts(\mathcal{W})$  is generated as detailed in Table 3. The main part of the table represents the transition function, where for each component transition  $T \in \{p_1(p), \dots, b_5(r)\}$  (listed in the first column), and for each state  $\mathcal{P}_i$ ,  $i \in [0 .. 10]$  (listed in the first row), the reached state is indicated in the cell  $(T, \mathcal{P}_i)$ . Moreover, highlighted states are final, namely  $\mathcal{P}_1$ ,  $\mathcal{P}_4$ ,  $\mathcal{P}_7$ , and  $\mathcal{P}_8$ . Complex events associated with final states are listed in the last row, namely **di**, **co**, **nc**, and **nd** (details are in Table 1). These are singletons of the homonymous pattern event.  $\diamond$

**Proposition 1** *The set  $\mathbf{p}$  marking a final state  $S_f$  of  $Pts(X)$  is composed of the pattern events  $p$  such that  $(p, r) \in \mathcal{P}(X)$ ,  $\mathcal{T}$  is a string in the language of  $Pts(X)$  ending at  $S_f$ ,  $\mathcal{T}'$  is a string matching regular expression  $r$ , and  $\mathcal{T}'$  is a suffix of  $\mathcal{T}$ .*

**Proof.** (*Sketch*) In creating  $Pts(X)$ , if we omit step 2 then the language of  $Pts(X)$  will be the union of the languages of regular expressions involved in  $\mathcal{P}(X)$ , where each string ending at  $S_f$  matches the regular expression associated with a pattern event in  $\mathbf{p}$ . Consequently, the statement of the theorem should be restricted in the last condition by  $\mathcal{T}' = \mathcal{T}$ . The more relaxed condition, namely  $\mathcal{T}'$  being a suffix of  $\mathcal{T}$ , comes from step 2 of the construction: generally speaking, because of additional empty transitions, each string  $\mathcal{T}$  ending at  $S_f$  matches regular expressions only in its suffixes.  $\square$

<sup>3</sup> This allows for pattern-matching of overlapping strings.

<sup>4</sup> Each state  $S$  of the deterministic automaton is identified by a subset of the states of the equivalent nondeterministic automaton.

**Table 3.** Tabular specification of pattern space  $Pts(\mathcal{W})$ .

$T \setminus \mathcal{P}_i$	$\mathcal{P}_0$	$\mathcal{P}_1$	$\mathcal{P}_2$	$\mathcal{P}_3$	$\mathcal{P}_4$	$\mathcal{P}_5$	$\mathcal{P}_6$	$\mathcal{P}_7$	$\mathcal{P}_8$	$\mathcal{P}_9$	$\mathcal{P}_{10}$
$p_1(p)$	$\mathcal{P}_2$	$\mathcal{P}_2$	$\mathcal{P}_2$	$\mathcal{P}_2$	$\mathcal{P}_2$	$\mathcal{P}_2$	$\mathcal{P}_2$	$\mathcal{P}_2$	$\mathcal{P}_2$	$\mathcal{P}_2$	$\mathcal{P}_2$
$p_2(p)$	$\mathcal{P}_3$	$\mathcal{P}_3$	$\mathcal{P}_3$	$\mathcal{P}_3$	$\mathcal{P}_3$	$\mathcal{P}_3$	$\mathcal{P}_3$	$\mathcal{P}_3$	$\mathcal{P}_3$	$\mathcal{P}_3$	$\mathcal{P}_3$
$p_3(p)$	$\mathcal{P}_8$	$\mathcal{P}_8$	$\mathcal{P}_8$	$\mathcal{P}_8$	$\mathcal{P}_8$	$\mathcal{P}_8$	$\mathcal{P}_8$	$\mathcal{P}_8$	$\mathcal{P}_8$	$\mathcal{P}_8$	$\mathcal{P}_8$
$p_4(p)$	$\mathcal{P}_7$	$\mathcal{P}_7$	$\mathcal{P}_7$	$\mathcal{P}_7$	$\mathcal{P}_7$	$\mathcal{P}_7$	$\mathcal{P}_7$	$\mathcal{P}_7$	$\mathcal{P}_7$	$\mathcal{P}_7$	$\mathcal{P}_7$
$b_1(l)$	$\mathcal{P}_1$	$\mathcal{P}_1$	$\mathcal{P}_1$	$\mathcal{P}_1$	$\mathcal{P}_1$	$\mathcal{P}_1$	$\mathcal{P}_1$	$\mathcal{P}_1$	$\mathcal{P}_1$	$\mathcal{P}_1$	$\mathcal{P}_1$
$b_1(r)$	$\mathcal{P}_1$	$\mathcal{P}_1$	$\mathcal{P}_1$	$\mathcal{P}_1$	$\mathcal{P}_1$	$\mathcal{P}_1$	$\mathcal{P}_1$	$\mathcal{P}_1$	$\mathcal{P}_1$	$\mathcal{P}_1$	$\mathcal{P}_1$
$b_2(l)$	$\mathcal{P}_4$	$\mathcal{P}_4$	$\mathcal{P}_4$	$\mathcal{P}_4$	$\mathcal{P}_4$	$\mathcal{P}_4$	$\mathcal{P}_4$	$\mathcal{P}_4$	$\mathcal{P}_4$	$\mathcal{P}_4$	$\mathcal{P}_4$
$b_2(r)$	$\mathcal{P}_4$	$\mathcal{P}_4$	$\mathcal{P}_4$	$\mathcal{P}_4$	$\mathcal{P}_4$	$\mathcal{P}_4$	$\mathcal{P}_4$	$\mathcal{P}_4$	$\mathcal{P}_4$	$\mathcal{P}_4$	$\mathcal{P}_4$
$b_3(l)$	-	-	$\mathcal{P}_5$	-	-	-	$\mathcal{P}_8$	-	-	-	-
$b_3(r)$	-	-	$\mathcal{P}_6$	-	-	$\mathcal{P}_8$	-	-	-	-	-
$b_4(l)$	-	-	-	$\mathcal{P}_7$	-	-	-	-	-	-	$\mathcal{P}_7$
$b_4(r)$	-	-	-	$\mathcal{P}_7$	-	-	-	-	-	$\mathcal{P}_7$	-
$b_5(l)$	-	-	-	$\mathcal{P}_9$	-	-	-	-	-	-	-
$b_5(r)$	-	-	-	$\mathcal{P}_{10}$	-	-	-	-	-	-	-
		<b>di</b>			<b>co</b>			<b>nc</b>	<b>nd</b>		

## 2.2 Behavior Space

Starting from its initial state  $\mathcal{H}_0$ , HDES  $\mathcal{H}$  may perform a sequence of component transitions within its *behavior space*, written  $Bsp(\mathcal{H}, \mathcal{H}_0)$ , which is a finite automaton

$$Bsp(\mathcal{H}, \mathcal{H}_0) = (\mathbf{S}, \mathbf{T}, S_0).$$

$\mathbf{S}$  is the set of states  $(\mathcal{S}, \mathcal{E}, \mathcal{P})$ , with  $\mathcal{S} = (s_1, \dots, s_n)$  being the tuple of states of components in  $\mathcal{H}$ .  $\mathcal{E} = (e_1, \dots, e_m)$  is the tuple of events at input terminals of components in  $\mathcal{H}$  ( $\epsilon$  indicates no event), and  $\mathcal{P} = (P_1, \dots, P_k)$  the tuple of pattern-space states.  $S_0 = (\mathcal{H}_0, \mathcal{E}_0, \mathcal{P}_0)$  is the initial state, where  $\mathcal{E}_0 = (\epsilon, \dots, \epsilon)$  and  $\mathcal{P}_0 = (P_{10}, \dots, P_{k0})$  the tuple of the initial states of pattern spaces  $Pts(X_1), \dots, Pts(X_k)$ , respectively.  $\mathbf{T}$  is the transition function, where

$$(\mathcal{S}, \mathcal{E}, \mathcal{P}) \xrightarrow{T} (\mathcal{S}', \mathcal{E}', \mathcal{P}') \in \mathbf{T} \text{ if and only if:}$$

1.  $T = s \xrightarrow{(e, I) | E_{\text{out}}} s'$  (where  $e$  is the input event and  $E_{\text{out}}$  the output events with relevant terminals) is a transition of a component  $C$  such that  $s$  equals one element of  $\mathcal{S}$ ,  $I$  is an input terminal of  $C$ , and  $\mathcal{E}(I) = e$ ;
2.  $\mathcal{S}'$  differs from  $\mathcal{S}$  only in  $s'$  replacing  $s$ ;
3. If  $C \in \mathcal{C}(X_i)$ ,  $i \in [1..k]$ , then  $\mathcal{P}'$  differs from  $\mathcal{P}$  only in the  $i$ -th element as follows:

$$\mathcal{P}'(P_i) = \begin{cases} \bar{P} & \text{if } \mathcal{P}(P_i) \xrightarrow{T} \bar{P} \in Pts(X_i) \\ P_{i0} & \text{otherwise;} \end{cases}$$

4.  $\mathcal{E}'$  differs from  $\mathcal{E}$  based on these conditions:



- (a)  $\mathcal{E}'(I) = \epsilon$  (event  $e$  is consumed);
- (b)  $\forall (o, O) \in E_{\text{out}}, \mathcal{E}(I') = \epsilon, \mathcal{E}'(I') = o$ , where  $I'$  is the terminal entered by the link exiting  $O$ ;
- (c) If  $\mathcal{P}'(P_i) \neq \mathcal{P}(P_i), i \in [1 .. k]$ ,  $\mathcal{P}'(P_i)$  is final in  $Pts(X_i)$  and marked by complex event  $\mathbf{p}$ , then  $\mathcal{E}(Cot) = \epsilon, \mathcal{E}'(Cot) = \mathbf{p}$ .

As such, transitions in  $Bsp(\mathcal{H}, \mathcal{H}_0)$  are marked by transitions of components in  $\mathcal{H}$ . The new state not only reflects the consumption of input event  $e$  of the component transition  $T$  and the generation of the output events in  $E_{\text{out}}$ : it also accounts for the possible occurrence of a complex event  $\mathbf{p}$ .

A string in the language of  $Bsp(\mathcal{H}, \mathcal{H}_0)$  is a *history* of  $\mathcal{H}$ . The behavior space is defined for formal reasons only, as its actual materialization is impractical in real HDESs.

### 3 Problem Formulation

Diagnosing a HDES means finding the faults in its history. A history can be observed only in its observable transitions, as a sequence of *observation labels*, called the *trace* of the history, with each label being associated with an observable transition. The diagnosis process is complicated by two facts. First, several histories may generate the same trace. Second, because of noise and distribution of the channels conveying labels from the HDES, rather than a sequence of labels, the trace is perceived as a DAG, called *temporal observation*, where each node contains a set of observation labels and each arc represents partial (rather than total) temporal ordering between observation labels. Consequently, several *candidate traces* are observed, each one being made up by choosing a label in each node of the DAG without violating the temporal constraints imposed by arcs. Furthermore, since several (even infinite) histories may be consistent with the same trace, the diagnosis output is a set of *candidate diagnoses*, with each candidate corresponding to a subset of the possible histories. However, despite the possible infinite set of histories consistent with the temporal observation, the set of candidate diagnoses is always finite (being it upper-bounded by the powerset of component transitions).

A *diagnosis problem* for a HDES  $\mathcal{H}$  is a quadruple

$$\wp(\mathcal{H}) = (\mathcal{H}_0, \mathcal{V}, \mathcal{O}, \mathcal{R}), \text{ where:}$$

- $\mathcal{H}_0$  is the initial state of  $\mathcal{H}$ ;
- $\mathcal{V}$  is the *viewer* of  $\mathcal{H}$ , a set of pairs  $(T, \ell)$ , where  $T$  is a transition and  $\ell$  an observation label, with  $h_{[\mathcal{V}]}$  denoting the trace of history  $h$  based on  $\mathcal{V}$ ;
- $\mathcal{O}$  is the *temporal observation* of  $\mathcal{H}$ , with  $\|\mathcal{O}\|$  denoting the set of candidate traces;
- $\mathcal{R}$  is the *ruler* of  $\mathcal{H}$ , a set of pairs  $(T, f)$ , where  $T$  is a transition and  $f$  a fault label, with  $h_{[\mathcal{R}]}$  denoting the *diagnosis* of history  $h$  based on  $\mathcal{R}$ , defined as:

$$h_{[\mathcal{R}]} = \{f \mid T \in h, (T, f) \in \mathcal{R}\}.$$

If a transition  $T$  is involved in  $\mathcal{V}$ , then it is *observable*, otherwise it is *unobservable*. If  $T$  is involved in  $\mathcal{R}$ , then it is *faulty*, otherwise it is *normal*.

The *solution*  $\Delta$  of  $\wp(\mathcal{H})$  is the set of candidate diagnoses:

$$\Delta(\wp(\mathcal{H})) = \{\delta \mid h \in Bsp(\mathcal{H}, \mathcal{H}_0), h_{[\mathcal{V}]} \in \|\mathcal{O}\|, \delta = h_{[\mathcal{R}]}\}.$$

Each candidate diagnosis is the set of faulty transitions of a history that is consistent with the temporal observation.

For practical reasons, instead of processing the temporal observation  $\mathcal{O}$ , the *index space* of  $\mathcal{O}$  is generated, namely  $Isp(\mathcal{O})$ . This is a deterministic automaton whose language equals  $\|\mathcal{O}\|$  (the set of candidate traces).

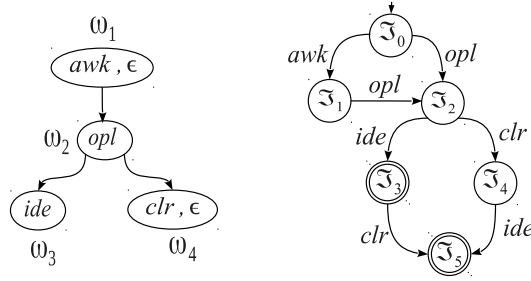


Fig. 3. Temporal observation  $\mathcal{O}$  (left) and relevant index space  $Isp(\mathcal{O})$  (right).

**Example 3** With reference to Example 1, we define the diagnostic problem for the left-hand side protection-hardware as  $\wp(\mathcal{W}) = (\mathcal{W}_0, \mathcal{V}, \mathcal{O}, \mathcal{R})$ , where:

- In  $\mathcal{W}_0$  both breakers are *closed*, protection device is *idle*, and protection hardware is *con* (see states in Fig. 2);
- $\mathcal{V} = \{(b_1(l), opl), (b_1(r), opr), (b_2(l), cll), (b_2(r), clr), (p_1, awk), (p_2, ide), (p_3, awk), (p_4, ide)\}$ ;
- $\mathcal{O}$  is the temporal observation displayed in Fig. 3 (left);
- $\mathcal{R} = \{(b_3(l), nol), (b_3(r), nor), (b_4(l), ncl), (b_4(r), ncr), (p_3, fop), (p_4, fcp), (w_1, fdw), (w_6, fcw), (w_7, fcw), (l_1, fil), (l_2, frl), (l_3, psl)\}$ ,

with fault labels having the following meaning: *nol* : *l* fails to open; *nor* : *r* fails to open; *ncl* : *l* fails to close; *ncr* : *r* fails to close; *fop* : *p* fails to trip breakers to close; *fcp* : *p* fails to trip breakers to open; *fdw* :  $\mathcal{W}$  fails to disconnect the line; *fcw* :  $\mathcal{W}$  fails to connect the line; *fil* :  $\mathcal{L}$  fails to be isolated; *frl* :  $\mathcal{L}$  fails to be reconnected; *psl* :  $\mathcal{L}$  is struck by a persistent short circuit.

Temporal observation  $\mathcal{O}$  (Fig. 3, left) includes four nodes, with  $\omega_1$  and  $\omega_4$  containing two observation labels ( $\epsilon$  is the empty label). Because of this uncertainty and partial temporal ordering,  $\mathcal{O}$  embodies six candidate traces, which are the strings of the language of  $Isp(\mathcal{O})$  displayed on the right of Fig. 3 (where  $\mathfrak{S}_3$  and  $\mathfrak{S}_5$  are final).  $\diamond$

## 4 Diagnosis Computation

The definition of diagnosis-problem solution is not operational in nature: it refers to the behavior space, which is assumed not to be available in practice. The diagnosis engine is expected to be sound and complete in generating the solution of the problem, without the availability of the behavior space. To this end, it reconstructs only the subpart of the behavior space that is consistent with the temporal observation. In doing so, the reconstruction needs keeping four sorts of information: the state of components, the state of input terminals, the state of the matching of pattern events, and the state of the matching of the temporal observation. Specifically, the solution of a diagnostic problem  $\wp(\mathcal{H}) = (\mathcal{H}_0, \mathcal{V}, \mathcal{O}, \mathcal{R})$  is computed in three steps:

- Generating the *index space* of temporal observation  $\mathcal{O}$ ;
- Generating the subspace of  $Bsp(\mathcal{H}, \mathcal{H}_0)$  that is consistent with temporal observation  $\mathcal{O}$ , based on viewer  $\mathcal{V}$ , called the *behavior* of  $\wp(\mathcal{H})$ , written  $Bhv(\wp(\mathcal{H}))$ ;
- Decorating the states of behavior  $Bhv(\wp(\mathcal{H}))$  by the associated set of candidate diagnoses.

The actual solution  $\Delta(\wp(\mathcal{H}))$  is the union of the decorations associated with final states of  $Bhv(\wp(\mathcal{H}))$  (see Theorem 1).

Formally,  $Bhv(\wp(\mathcal{H}))$  is defined as follows. Let  $\mathbf{S}$  be the domain of tuples  $(s_1, \dots, s_n)$  of states of components in  $\mathcal{C}(\mathcal{H})$ . Let  $\mathbf{E}$  be the domain of tuples  $(e_1, \dots, e_m)$  of events at input terminals (other than  $Ext$ ) of components in  $\mathcal{C}(\mathcal{H})$ . Let  $\mathfrak{S}$  be the domain of states in  $Isp(\mathcal{O})$ . Let  $\mathcal{P}$  be the domain of tuples  $(P_1, \dots, P_k)$  of pattern-space states. The behavior of  $\wp(\mathcal{H})$  is a deterministic automaton:

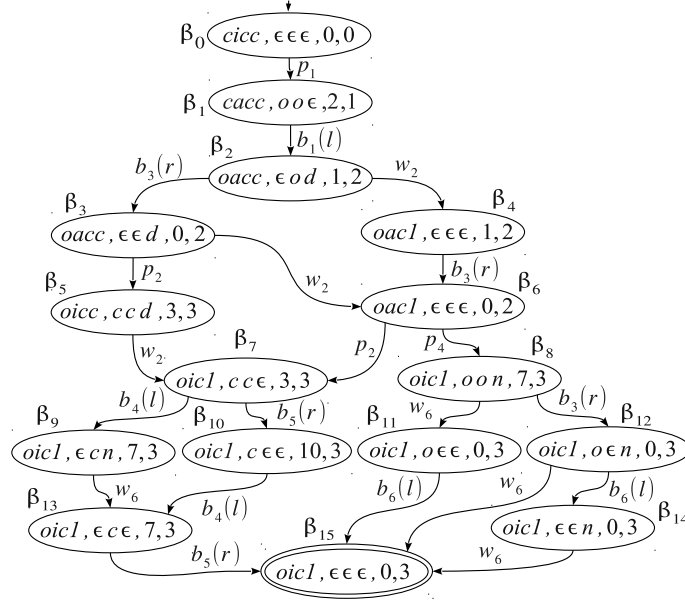
$$Bhv(\wp(\mathcal{H})) = (\mathcal{S}, \mathcal{T}, S_0, \mathcal{S}_f), \text{ where}$$

- $\mathcal{S} \subseteq \mathbf{S} \times \mathbf{E} \times \mathcal{P} \times \mathfrak{S}$  is the set of states;
- $S_0 = (\mathcal{H}_0, \mathcal{E}_0, \mathcal{P}_0, \mathfrak{S}_0)$  is the initial state, where  $\mathcal{E}_0 = (\epsilon, \dots, \epsilon)$ ,  $\mathcal{P}_0 = (P_{10}, \dots, P_{k0})$  the tuple of the initial states of pattern spaces  $Pts(X_1), \dots, Pts(X_k)$ , respectively, and  $\mathfrak{S}_0$  the initial state of  $Isp(\mathcal{O})$ ;
- $\mathcal{S}_f = \{(\mathcal{S}, \mathcal{E}, \mathcal{P}, \mathfrak{S}) \mid \mathcal{E} = (\epsilon, \dots, \epsilon), \mathfrak{S} \text{ is final}\}$  is the set of final states;
- $\mathcal{T}$  is the transition function, where

$$(\mathcal{S}, \mathcal{E}, \mathcal{P}, \mathfrak{S}) \xrightarrow{\mathcal{T}} (\mathcal{S}', \mathcal{E}', \mathcal{P}', \mathfrak{S}') \in \mathcal{T} \text{ if and only if:}$$

1. Conditions 1–4 on  $\mathcal{S}'$ ,  $\mathcal{E}'$ , and  $\mathcal{P}'$ , in the specification of the transition function of  $Bsp(\mathcal{H}, \mathcal{H}_0)$ , hold;
2.  $\mathfrak{S}' = \begin{cases} \bar{\mathfrak{S}} & \text{if } (T, o) \in \mathcal{V}, \mathfrak{S} \xrightarrow{o} \bar{\mathfrak{S}} \in Isp(\mathcal{O}) \\ \mathfrak{S} & \text{otherwise.} \end{cases}$

The actual algorithm that builds  $Bhv(\wp(\mathcal{H}))$  starts from the initial state  $S_0$  and generates all possible transitions based on the conditions above. Eventually, it removes all spurious states and transitions that are not in a path from the initial state to a final state.



**Fig. 4.** Behavior  $Bhv(\wp(\mathcal{W}))$ .

**Example 4** With reference to  $\wp(\mathcal{W})$  defined in Example 3, shown in Fig. 4 is  $Bhv(\wp(\mathcal{W}))$ , including states  $\beta_0, \dots, \beta_{15}$ , with  $\beta_{15}$  final. Each state  $(\mathcal{S}, \mathcal{E}, \mathcal{P}, \mathcal{S})$  is such that  $\mathcal{S}$  is the quadruple of states for  $l, p, r$ , and  $\mathcal{W}$ , where *closed*, *open*, *idle*, *awaken*, *con*, and *dis1* are written *c*, *o*, *i*, *a*, *c*, and *l*, respectively,  $\mathcal{E}$  is the triple of events at input terminals of  $l, r$ , and  $\mathcal{W}$ , respectively, where *op*, *cl*, *di*, and *nc* are written *o*, *c*, *d*, and *n*, respectively, while  $\mathcal{P}$  and  $\mathcal{S}$  are the indices of states in  $Pts(w)$  and  $Isp(\mathcal{O})$ , respectively. For instance,  $\beta_2 = (oacc, eod, 1, 2)$  stands for  $\mathcal{S} = (open, awaken, closed, con)$ ,  $\mathcal{E} = (\epsilon, op, di)$ ,  $\mathcal{P} = \mathcal{P}_1$ , and  $\mathcal{S} = \mathcal{S}_2$ .  $\diamond$

Once generated the behavior, each state  $S$  of  $Bhv(\wp(\mathcal{H}))$  is decorated by a set of candidate diagnoses  $\Delta(S)$  based on the following two inductive rules:

- (1) For the initial state:  $\Delta(S_0) = \{\emptyset\}$ .
- (2) For each transition  $S \xrightarrow{T} S'$  in  $Bhv(\wp(\mathcal{H}))$ :
  - If  $T$  is normal then  $\delta \in \Delta(S) \Rightarrow \delta \in \Delta(S')$ ;
  - If  $(T, f) \in \mathcal{R}$  then  $\delta \in \Delta(S) \Rightarrow (\delta \cup \{f\}) \in \Delta(S')$ .

The algorithm that decorates  $Bhv(\wp(\mathcal{H}))$  starts by applying the first rule, marking the initial state with the singleton of the empty diagnosis. Then, based on the decoration of the initial state, it continuously applies the second rule for each transition exiting a state  $S$  whose decoration has changed. If  $(T, f) \in \mathcal{R}$  then  $T$  is faulty, with  $f$  being the relevant fault. If so, each candidate diagnosis in  $\Delta(S)$  extended by fault  $f$  is also a candidate diagnosis in  $\Delta(S')$ . Instead, if  $T$  is normal, all candidate diagnoses in  $\Delta(S)$  are candidate diagnoses in  $\Delta(S')$  too. As such,  $\Delta(S)$  is constructed as the set of diagnoses

relevant to histories ending at state  $S$ . The algorithm terminates when the application of the second rule does not cause any change in any decoration.

**Table 4.** Decoration of  $Bhv(\wp(\mathcal{W}))$ .

<i>States</i>	<i>Decoration</i>
$\beta_0, \beta_1, \beta_2, \beta_4$	$\{\emptyset\}$
$\beta_3, \beta_5, \beta_6, \beta_7, \beta_{10}$	$\{\{nor\}\}$
$\beta_9$	$\{\{nor, ncl\}\}$
$\beta_{13}$	$\{\{nor, ncl, fcw\}\}$
$\beta_8, \beta_{12}, \beta_{14}$	$\{\{nor, fcp\}\}$
$\beta_{11}$	$\{\{nor, fcp, fcw\}\}$
$\beta_{15}$	$\{\{nor, ncl, fcw\}, \{nor, fcp, fcw\}\}$

**Example 5** Based on ruler  $\mathcal{R}$  (Example 3), the behavior in Fig. 4 will be decorated as specified in Table 4. Therefore, two candidate diagnoses are associated with final state  $\beta_{15}$ , namely  $\delta_1 = \{nor, ncl, fcw\}$ , and  $\delta_2 = \{nor, fcp, fcw\}$ , corresponding to these two scenarios:

- $\delta_1$  : Breaker  $r$  fails to open, breaker  $l$  fails to close, and protection hardware  $\mathcal{W}$  fails to connect;
- $\delta_2$  : Breaker  $r$  fails to open, protection device trips breakers to open rather than to close, and  $\mathcal{W}$  fails to connect.

Based on Theorem 1,  $\{\delta_1, \delta_2\}$  is the solution of  $\wp(\mathcal{W})$ . Albeit we have two candidates, since  $\delta_1 \cap \delta_2 = \{nor, fcw\}$ , certainly  $r$  failed to open and  $\mathcal{W}$  failed to connect.  $\diamond$

**Theorem 1** Let  $\wp(\mathcal{H}) = (\mathcal{H}_0, \mathcal{V}, \mathcal{O}, \mathcal{R})$ , and  $\Delta(\mathcal{B}^v)$  denote the union of the sets of diagnoses decorating the final states of  $Bhv(\wp(\mathcal{H}))$ . Then,  $\Delta(\wp(\mathcal{H})) = \Delta(\mathcal{B}^v)$ .

**Proof.** (*Sketch*) The proof is grounded on Lemmas 1–5, where  $\mathcal{B}^s$  and  $\mathcal{B}^v$  denote  $Bsp(\mathcal{H}, \mathcal{H}_0)$  and  $Bhv(\wp(\mathcal{H}))$ , respectively.

**Lemma 1** If history  $h \in \mathcal{B}^v$  then  $h \in \mathcal{B}^s$ .

This derives from the fact  $\mathcal{B}^v$  differs from  $\mathcal{B}^s$  in the additional field  $\mathfrak{S}$ , which is irrelevant for conditions on  $\mathcal{S}'$ ,  $\mathcal{E}'$ , and  $\mathcal{P}'$ . By induction on  $h$ , starting from the initial state, each new transition applicable in  $\mathcal{B}^v$  is applicable in  $\mathcal{B}^s$  too.

**Lemma 2** If history  $h \in \mathcal{B}^v$  then  $h_{[\mathcal{V}]} \in \|\mathcal{O}\|$ .

Recall that  $h_{[\mathcal{V}]}$  is the sequence of observable labels associated with visible transitions in viewer  $\mathcal{V}$ . Based on the definition of  $\mathcal{B}^v$ ,  $h_{[\mathcal{V}]}$  belongs to the language of  $Isp(\mathcal{O})$ , which equals  $\|\mathcal{O}\|$ . Thus,  $h_{[\mathcal{V}]} \in \|\mathcal{O}\|$ .

**Lemma 3** *If history  $h \in \mathcal{B}^s$  and  $h_{[\mathcal{V}]} \in \|\mathcal{O}\|$  then  $h \in \mathcal{B}^v$ .*

By induction on  $h$ , starting from the initial state, each new transition  $T$  applicable in  $\mathcal{B}^s$  is applicable in  $\mathcal{B}^v$  too. In fact, if  $T$  is invisible, no further condition is required. If  $T$  is visible, based on the assumption  $h_{[\mathcal{V}]} \in \|\mathcal{O}\|$  and that the language of  $Isp(\mathcal{O})$  equals  $\|\mathcal{O}\|$ , the label associated with  $T$  in viewer  $\mathcal{V}$  matches a transition in  $Isp(\mathcal{O})$ .

**Lemma 4** *If history  $h \in \mathcal{B}^v$  ends at final state  $S_f$  then  $\Delta(S_f)$  includes a candidate diagnosis  $h_{[\mathcal{R}]}$ .*

Based on the two rules for decoration of  $\mathcal{B}^v$ , by induction on  $h$ , starting from the initial state ( $h$  empty) and the empty diagnosis  $\delta$ , the addition of a new transition  $T$  in  $h$  extends  $\delta$  (within the decoration of the new state) by either nothing ( $T$  normal) or a fault label ( $T$  faulty). Upon the last transition of  $h$ ,  $\delta$  includes all fault labels associated with faulty transitions in ruler  $\mathcal{R}$ , in other words,  $\delta = h_{[\mathcal{R}]}$ .

**Lemma 5** *If  $S_f$  is a final state in  $\mathcal{B}^v$  and  $\delta \in \Delta(S_f)$  then there exists a history  $h \in \mathcal{B}^v$  ending at  $S_f$  such that  $h_{[\mathcal{R}]} = \delta$ .*

Based on the decoration rules for  $\mathcal{B}^v$ ,  $\delta$  is incrementally generated starting from the empty diagnosis initially associated with  $S_0$ , by inserting each faulty label associated with each faulty transition encountered in a path from  $S_0$  to  $S_f$ . This path is a history provided that it is finite. In fact, cycles in  $\mathcal{B}^v$  allow for an infinite number of applications of the second decoration rule. However, since  $\delta$  is a set, once a cycle has been covered, all associated fault labels are inserted in  $\delta$ . Successive iterations of the cycle do not extend  $\delta$  because of duplicate removals. Thus,  $\delta$  can always be generated by a finite history  $h$ , in other words,  $\delta = h_{[\mathcal{R}]}$ .

To prove Theorem 1, we show  $\delta \in \Delta(\mathcal{B}^v) \Leftrightarrow \delta \in \Delta(\wp(\mathcal{H}))$ . On the one hand, if  $\delta \in \Delta(\mathcal{B}^v)$  then, based on Lemmas 1, 2, and 5, there exists a history  $h \in \mathcal{B}^s$  such that  $h_{[\mathcal{V}]} \in \|\mathcal{O}\|$  and  $h_{[\mathcal{R}]} = \delta$ , that is,  $\delta \in \Delta(\wp(\mathcal{H}))$ . On the other, if  $\delta \in \Delta(\wp(\mathcal{H}))$  then, based on Lemmas 3 and 4, there exists a history  $h \in \mathcal{B}^v$  ending at final state  $S_f$  such that  $\delta = h_{[\mathcal{R}]}$  and  $\delta \in \Delta(S_f)$ , that is,  $\delta \in \Delta(\mathcal{B}^v)$ .  $\square$

## 5 Discussion

HDESs are a means of modeling complex DESs, where behavior is stratified and events can be generated by patterns of transitions. In spite of being influenced by other components, each internal node  $X$  of the hierarchy is a complex component living its own life. This means that  $X$  has its own behavioral model, which does not coincide with the composition of the behavioral models of its components. This results in a hierarchical system (HDES) made up of several cohabiting subsystems accommodated at different abstraction levels.

The diagnosis technique defined for HDESs is model-based in nature: diagnosis is output based on the model of the system and the temporal observation. Only the portion of the behavior space consistent with the observation is reconstructed and eventually

decorated by candidate diagnoses. Not only does separation of concerns apply to the modeling, it also applies to the diagnosis task. Since each (complex) component is provided with its own behavioral model, diagnosis is context-sensitive [17].

Moreover, depending on the degree of constraints on computational resources and time response of the diagnosis engine, model-based reasoning can be scaled to a convenient level of abstraction. This means restricting the HDES  $\mathcal{H}$  to a portion  $\mathcal{H}'$  (for instance, a complex component along with its children) and projecting observation  $\mathcal{O}$  on  $\mathcal{O}'$ , resulting from the removal of irrelevant labels, nodes, and arcs. This way, within the context of  $\mathcal{H}'$ , the diagnosis output is complete, even if not sound (due to the removal of the behavioral constraints imposed by  $\mathcal{H} - \mathcal{H}'$  and the observation constraint imposed by  $\mathcal{O} - \mathcal{O}'$ ). To refine diagnosis, both  $\mathcal{H}'$  and  $\mathcal{O}'$  may be then enlarged to a suitable extent. Ideally, several restrictions  $\mathcal{H}'_1, \dots, \mathcal{H}'_n$  of  $\mathcal{H}$  can be considered and diagnosed in parallel, with eventual combination of the reconstructed behaviors.

An additional benefit in modeling complex systems as HDESs is support to *integration*. If we have several DESs, each one devoted to a specific task, and we want to integrate them into a new DES in order to have control on all DESs at a higher abstraction level, then the new DES can be conveniently modeled as an HDES, which is sensitive to specific behavioral patterns of the DESs (complex events). This way, monitoring and diagnosing the HDES is far more natural than interpreting (possibly overwhelming) streams of low-level events generated by DESs, such as alarms detected in a control room. The key point is that the DESs are integrated in a new system not just by connecting them to one another by means of new links between components belonging to different DESs. Instead, besides this *physical integration*, *logical integration* is achieved too, so that the new HDES is not just the union of the DESs: it is an higher-level system with its proper behavior and, as such, living its own life.

## 6 Related Work

This paper substantially extends the idea of context-sensitive diagnosis [17] in three directions. First, in [17] pattern stratification is only apparent, as, after macro-substitution, the regular expression is invariably defined on (basic) component transitions. In this paper, pattern stratification is real, since regular expressions are defined on the transitions of possibly complex components. Second, in [17] faults are associated with pattern matching. In this paper, faults are associated with transitions of components: pattern matching generates pattern events and, by union, complex events, to which complex components are sensitive. More importantly, in [17] context-sensitivity is defined on active systems, while this paper deals with HDESs, which provide behavioral stratification: separation of concerns holds not only for diagnosis but also for behavior.

This paper also differs from [13], where the notion of supervision pattern is introduced, mainly because neither a hierarchical structure for the system is conceived nor behavioral stratification is applicable.

HDESs are not HFSMs (*Hierarchical Finite State Machines*). The notion of an HFSM was inspired by statecharts [10, 11], a visual formalism for complex systems. The most important feature of an HFSM is hierarchical state-nesting: if a system is in a nested state (substate), it is also in all its surrounding states (superstates). Moreover,

transitions are defined at each level of the hierarchy. This resembles the idea of class inheritance in object-orientation and, in fact, it provides relevant advantages, including factorization and reuse. A simplified version of statechart, namely HFMSM, was considered for solving a class of control problems in [4]. Recently, diagnosis of HFMSMs has been considered in [12, 19]. However, no patterns are involved, events are simple, and diagnosis is context-free.

## 7 Conclusion

HDESs are a means to formalize complex DESs with behavior stratification. This allows for the modeling of a hierarchy wherein different, yet integrated, subsystems coexist, each one living its own life. Benefits include context-sensitivity and scalability of diagnosis, as well as support to logical system-integration. It is our belief that monitoring and diagnosing complex systems, such as a nuclear plant or a large power network, requires some sort of abstraction and separation of concerns. The ideas presented in this paper may be a step in the right direction.

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