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Fast Computation of the Roots of Polynomials 
Over the Ring of Power Series

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ABSTRACT
We give an algorithm for computing all roots of polynomials over a univariate power series ring over an exact field $\mathbb{K}$. More precisely, given a precision $d$, and a polynomial $Q$ whose coefficients are power series in $x$, the algorithm computes a representation of all power series $f(x)$ such that $Q(f(x)) \equiv 0 \mod x^d$. The algorithm works unconditionally, in particular also with multiple roots, where Newton iteration fails. Our main motivation comes from coding theory where instances of this problem arise and multiple roots must be handled.

The cost bound for our algorithm matches the worst-case input and output size $d \deg(Q)$, up to logarithmic factors. This improves upon previous algorithms which were quadratic in at least one of $d$ and $\deg(Q)$. Our algorithm is a refinement of a divide & conquer algorithm by Alekhnovich (2005), where the cost of recursive steps must be handled. The cost bound for our algorithm matches the worst-case input and output size $d \deg(Q)$, up to logarithmic factors. This improves upon previous algorithms which were quadratic in at least one of $d$ and $\deg(Q)$. Our algorithm is a refinement of a divide & conquer algorithm by Alekhnovich (2005), where the cost of recursive steps is better controlled via the computation of a factor of $Q$ which has a smaller degree while preserving the roots.

KEYWORDS
Polynomial root-finding algorithm; power series; list decoding.

1 Introduction
In what follows, $\mathbb{K}$ is an exact field, and $\mathbb{K}[x][y]$ denotes the set of polynomials in $y$ whose coefficients are power series in $x$ over $\mathbb{K}$.

Problem and main result. Given a polynomial in $\mathbb{K}[x][y]$, we are interested in computing its power series roots to some precision, as defined below.

Definition 1.1. Let $Q \in \mathbb{K}[x][y]$ and $d \in \mathbb{Z}_{\geq 0}$. A power series $f \in \mathbb{K}[x]$ is called a root of $Q$ to precision $d$ if $Q(f) \equiv 0 \mod x^d$; the set of all such roots is denoted by $\mathcal{R}(Q,d)$.

Our main problem (Problem 1) asks, given $Q$ and $d$, to compute a finite representation of $\mathcal{R}(Q,d)$; the fact that such a representation exists is explained below (Theorem 2.8). In all the paper, we count operations in $\mathbb{K}$ at unit cost, and we use the soft-O notation $O^{\cdot}(\cdot)$ to give asymptotic bounds with hidden polylogarithmic factors.

Problem 1. 
Input: 
- a precision $d \in \mathbb{Z}_{\geq 0}$.
- a polynomial $Q \in \mathbb{K}[x][y]$ known at precision $d$.

Output: 
- $(\text{finite})$ list of pairs $(f_i,t_i)_{1 \leq i \leq \ell} \subset \mathbb{K}[x] \times \mathbb{Z}_{\geq 0}$ such that $\mathcal{R}(Q,d) = \bigcup_{1 \leq i \leq \ell} (f_i + x^t \mathbb{K}[x])$.

An algorithm solving this problem must involve finding roots of polynomials in $\mathbb{K}[y]$. The existence, and complexity, of root-finding algorithms for univariate polynomials over $\mathbb{K}$ depends on the nature of $\mathbb{K}$. In this paper, we assume that $\mathbb{K}$ is such that we can find roots in $\mathbb{K}$ of a degree $n$ polynomial in $\mathbb{K}[y]$ in time $R_{\mathbb{K}}(n)$, for some function $R_{\mathbb{K}} : \mathbb{Z}_{\geq 0} \to \mathbb{R}$; the underlying algorithm may be deterministic or randomized. For instance, if $\mathbb{K} = \mathbb{F}_p$, we can take $R_{\mathbb{K}}(n) = O(n)$ using either a Las Vegas algorithm (in which case the runtime can be more precisely stated as $O(n \log(q))$ [19, Cor. 14.16]), or a deterministic one (with for instance a runtime $O(n^2 \sqrt{p})$, where we write $q = p^k$, $p$ prime [17]).

We now state our main result: we separate the cost of the root-finding part of the algorithm, which may be randomized, and the rest of the algorithm which is deterministic.

Theorem 1.2. There is an algorithm which solves Problem 1 using $O^{\cdot}(dn)$ deterministic operations in $\mathbb{K}$, together with an extra $O(d R_{\mathbb{K}}(n))$ operations, where $n = \deg(Q)$.

A cost in $O^{\cdot}(dn)$ is essentially optimal for Problem 1. Indeed, if $Q = (y-c_1) \cdots (y-c_n)$, for some power series $c_1, \ldots, c_n$ such that $c_i - c_j$ is a unit for all $i \neq j$, then the roots of $Q$ to precision $d$ are all the power series of the form $c_i + x^d \mathbb{K}[x]$, for some $i$. In this case, solving Problem 1 involves computing all $c_i \mod x^d$, which amounts to $dn$ elements in $\mathbb{K}$.

Previous work. When the discriminant of $Q \in \mathbb{K}[x][y]$ has a nontrivial zero, or equivalently, when all $y$-roots of $Q|_{x=0}$ are simple (as in the example above), our problem admits an obvious solution: first, compute all $y$-roots of $Q|_{x=0}$ in $\mathbb{K}$, say $y_1, \ldots, y_{\ell}$, for some $\ell \leq n$, where $n = \deg Q$. Then, apply Newton iteration to each of these roots to lift them to power series roots $f_1, \ldots, f_{\ell}$ of precision $d$; to go from precision say $d/2$ to $d$, Newton iteration replaces $f_i$ by

$$f_i - \frac{Q(f_i)}{Q'(f_i)} \mod x^d,$$

where $Q' \in \mathbb{K}[x][y]$ is the formal derivative of $Q$. The bottleneck of this approach is the evaluation of all $Q(f_i)$ and $Q'(f_i)$. Using an algorithm for fast multi-point evaluation in the ring of univariate
polynomials over $\mathbb{K}[x]/(x^d)$, these evaluations can both be done in $O(dn)$ operations in $\mathbb{K}$. Taking all steps into account, we obtain the roots $f_1, \ldots, f_r$ modulo $x^d$ using $O(dn)$ operations in $\mathbb{K}$; this is essentially optimal, as we pointed out above. In this case, the total time for root-finding is $R_\mathbb{K}(n)$.

Thus, the non-trivial cases of Problem 1 arise when $Q_{1x=0}$ has multiple roots. In this case, leaving aside the cost of root-finding, which is handled in a non-uniform way in previous work, we are not aware of an algorithm with a cost similar to ours. The best cost bounds known to us are $O(n^2 d^2)$, obtained in [1] and with this cost estimate being showed in [13], and $O(n^d d^2)$, obtained in [4].

When $Q_{1x=0}$ has multiple roots, a natural generalization of our problem consists in computing Puiseux series solutions of $Q$. It is then customary to consider a two-stage computation: first, compute sufficiently many terms of the power series / Puiseux series solutions in order to be able to separate the branches, then switch to another algorithm to compute many terms efficiently.

Most algorithms for the first stage compute the so-called singular parts of rational Puiseux expansions [7] of the solutions. They are inspired by what we will call the Newton-Puiseux algorithm, that is, Newton’s algorithmic proof that the field of Puiseux series $\mathbb{K}(x)$ is algebraically closed when $\mathbb{K}$ is algebraically closed of characteristic zero [12, 20]. In the case of Puiseux series roots, one starts by reading off the leading exponent $\gamma$ of a possible solution on the Newton polygon of the input equation $Q \in \mathbb{K}(x)[y]$. The algorithm then considers $\tilde{Q} = Q(x^\gamma y)/x^s \in \mathbb{K}(x)[y]$, where $s$ is the valuation at $x$ of $Q(x^\gamma y)$. If $y_1, ..., y_r$ are the $y$-roots of $Q_{1x=0}$, then these give the $x^s$ terms of the Puiseux series roots of $Q$. For each $i$, we replace $Q$ with $Q(x^s (y_i + y))/x^{s_i}$, where $s_i$ is the valuation at $x$ of $Q(x^s (y_i + y))$. This allows us to compute the terms of the solutions one by one. The best algorithms to date [14, 15] use an expected number of $O(n^2 d^2 + n^2 \log|Q|)$ operations in $\mathbb{K}$, if $\mathbb{K} = \mathbb{F}_q$ and where $\nu$ is the valuation of the discriminant of $Q$. These algorithms are randomized of the Las Vegas type, since they rely on Las Vegas root-finding in $\mathbb{F}_q[y]$.

In the second stage, given the singular parts of the solutions, it becomes for instance possible to apply Newton iteration, as in [9]. If $Q$ is actually in $\mathbb{K}[x][y]$, one may alternatively derive from it a linear recurrence with polynomial coefficients satisfied by the coefficients of the solutions we are looking for; this allows us to compute them at precision $d$ using $O(dn)$ operations, that is, in time genuinely linear in $n, d$ [5, 6] (keeping in mind that in both cases, we may need to know about $\nu$ terms of the solutions before being able to switch to the faster algorithm). We will discuss a similar observation in the context of our algorithm, in Section 4.

Using ideas akin to the Newton-Puiseux algorithm, Berthomieu, Lecerf, and Quintin gave in [4] an algorithm that computes roots of polynomials in $L[y]$, for a wide class of local rings $L$. In the particular case $L = \mathbb{F}_q[x]$ with $q = p^k$, the expected runtime of their algorithm is $O(n^d + n \log(q) + nk \log(q)/p)$ operations in $\mathbb{F}_q$.

Let us finally mention algorithms for polynomial factorization over local fields. Using the Montes algorithm [10], it is proved in [3] that one can compute a so-called OM-factorization of a degree $n$ polynomial $Q$ in $\mathbb{F}_q[x][y]$ at precision $d$ using $O(n^d + n \log(q) + \nu \log(q))$, where $\nu$ is the valuation of the discriminant of $Q$; the relation to basic root sets, defined below, remains to be elucidated.

Sudan’s and Guruswami-Sudan’s algorithms for the list-decoding of Reed-Solomon codes [8, 18] have inspired a large body of work, some of which is directly related to Problem 1. These algorithms operate in two stages: the first stage finds a polynomial in $\mathbb{K}[x, y]$ with some constraints; the second one finds its factors of the form $y - f(x)$, for $f$ in $\mathbb{K}[x]$.

The Newton-Puiseux algorithm can easily be adapted to compute such factors; in this context, it becomes essentially what is known as the Roth-Ruckenstein algorithm [16]; its cost is in $O(d^2 n^2)$, omitting the work for univariate root-finding.

In the context of Sudan’s and Guruswami-Sudan’s algorithms, we may actually be able to use Newton iteration directly, by exploiting the fact that we are looking for polynomial roots. Instead of computing power series solutions (that is, the Taylor expansions of these polynomial roots at the origin), one can as well start from another expansion point $x_0$ in $\mathbb{K}$, if the discriminant of $Q$ does not vanish at $x_0$, Newton iteration applies. If $\mathbb{K}$ is finite, one cannot exclude the possibility that all $x_0$ in $\mathbb{K}$ are roots of $Q$; if needed, one may then look for $x_0$ in an extension of $\mathbb{K}$ of small degree. Augot and Pecquet showed in [2] that in the cases appearing in Sudan’s algorithm, there is always a suitable $x_0$ in $\mathbb{K}$.

However, for example for the Wu list decoding algorithm [21] or for the list-decoding of certain algebraic geometry codes [13], one does seek truncated power series roots. In this case, one may use Alekhnovich’s algorithm [1, App.], which is a divide and conquer variant of the Roth-Ruckenstein algorithm. It solves Problem 1 using $\nu(q)(1+O(d))$ operations in $\mathbb{K}$ plus calls to univariate root-finding; the refined analysis in [13] gives the runtime $O(n^d + nd \log q)$.

Outline We start by giving properties about the structure of the set of roots in Section 2. We will see in particular how $R(Q, d)$ can be described recursively as the finite union of set of roots at a lower precision for shifts of $Q$, that is, polynomials of the form $Q(f + x^\gamma)$.

From this, we will be able to derive a divide-and-conquer algorithm which is essentially Alekhnovich’s.

The reason why the runtime of this algorithm is quadratic in $n$ is the growth of the (sum of the) degrees of these shifts. Having in mind to control this degree growth, we conclude Section 2 with the definition of so-called reduced root sets, for which we establish useful degree properties.

In Section 3, we detail a fast algorithm for the computation of affine factors, which are polynomials having the same roots as the shifts but which can be computed more efficiently thanks to the degree properties of our reduced root sets. Finally, in Section 4, we incorporate this into the divide and conquer approach, leading to our fast power series roots algorithm.

2 STRUCTURE OF THE SET OF ROOTS
Recall the notation of Problem 1. In the following analysis, we consider knowing $Q$ to arbitrary precision, i.e. $Q \in \mathbb{K}[x][y]$. For convenience, we also define for any $d \leq 0$ that $R(Q, d) = \mathbb{K}[x]$. First, we introduce basic notation.

• $\nu_y : \mathbb{K}[x][y] \setminus \{0\} \to \mathbb{Z}_{\geq 0}$ denotes the valuation at $x$, that is, $\nu_y(Q)$ is the greatest power of $x$ which divides $Q$, for any nonzero $Q \in \mathbb{K}[x][y]$.

• For $Q \in \mathbb{K}[x][y]$, we write $Q|_{y=0}$ for the univariate polynomial in $\mathbb{K}[y]$ obtained by replacing $x$ by $0$ in $Q$. 


Let $Q \in \mathbb{K}[x][y]$ be nonzero and let $d \in \mathbb{Z}_{>0}$. If $Q|_{x=0} = 0$, then $\mathcal{R}(Q, d) = \mathcal{R}(x^{-s}Q, d - s)$, where $s = v_\mathcal{R}(Q)$.

Now, we will focus on a compact way of representing root sets, and we will see that $\mathcal{R}(Q, d)$ always admit such a representation even though it is usually an infinite set. Similar representations are also behind the correctness and the efficiency of the algorithms of Roth-Ruckenstein [16], of Alekhnovich [1, App.], and of Berthomieu-Lecerf-Quintin [4, Sec. 2.2]. To support the divide-and-conquer structure of our algorithm, we further describe how these representations compose.

**Definition 2.2.** Let $Q \in \mathbb{K}[x][y]$ be nonzero and let $d \in \mathbb{Z}_{>0}$. A basic root set of $Q$ to precision $d$ is a finite set of pairs $(f_i, t_i)_{1 \leq i \leq \ell}$, each in $\mathbb{K}[x] \times \mathbb{Z}_{>0}$, such that:

- $v_\mathcal{R}(Q(f_i + x^{t_i}y)) \geq d$ for $1 \leq i \leq \ell$,
- we have the identity

$$\mathcal{R}(Q, d) = \bigcup_{1 \leq i \leq \ell} \{ f_i + x^{t_i}\mathbb{K}[x] \}.$$

For $d \leq 0$, we define the unique basic root set of $Q$ to precision $d$ as being $(0, 0)$; note that it satisfies both conditions above.

We remark that the first restriction on being a basic root set is key: for instance, $Q = y^2 + y \in \mathbb{F}_2[x][y]$ has $\mathcal{R}(Q, 1) = \mathbb{F}_2[x]$. But $(0, 0)$ is not a basic root set because it does not satisfy the first property; rather a basic root set is given by expanding the first coefficient: $(0, 1, (1, 1))$.

At precision $d = 1$, one can easily build a basic root set of $Q$ which has small cardinality:

**Lemma 2.3.** Let $Q \in \mathbb{K}[x][y]$ be such that $Q|_{x=0} \neq 0$, and let $y_1, \ldots, y_s$ be the roots of $Q|_{x=0}$. Then, $(y_i, 1)_{1 \leq i \leq s}$ is a basic root set of $Q$ to precision 1.

**Proof.** Take $i$ in $[1, \ldots, \ell]$ and write the Taylor expansion of $Q(y_i + xy)$ as $Q(y_i + xy) = Q(y_i) + xR_i(y)$, for some $R_i \in \mathbb{K}[x][y]$. Since both terms in the sum have valuation at least 1, we obtain that $s_i = v_\mathcal{R}(Q(y_i + xy))$ is at least 1. Furthermore, we have

$$\mathcal{R}(Q, 1) = \{ f \in \mathbb{K}[x] | Q(f) = 0 \text{ mod } x \} = \{ f \in \mathbb{K}[x] | Q|_{x=0}(f_0) = 0 \},$$

where $f_0$ is the constant coefficient of $f$. Thus, $\mathcal{R}(Q, 1)$ is the set of $f \in \mathbb{K}[x]$ whose constant coefficient is in $(y_1, \ldots, y_s)$.

**Proposition 2.4.** Let $Q \in \mathbb{K}[x][y]$ be such that $Q|_{x=0} \neq 0$ and let $d', d \in \mathbb{Z}_{>0}$ with $d' \leq d$. Suppose that $Q$ admits a basic root set $(f_i, t_i)_{1 \leq i \leq \ell}$ to precision $d'$. Suppose furthermore that, for $1 \leq i \leq \ell$, $Q(f_i + x^{t_i}y) = x^{s_i}$ admits a basic root set $(f_{i,1}, t_{i,1})_{1 \leq j \leq d - s_i}$ to precision $d - s_i$, where $s_i = v_\mathcal{R}(Q(f_i + x^{t_i}y))$. Then, a basic root set of $Q$ to precision $d$ is given by

$$(f_i + f_{i,1}x^{t_i}, t_{i,1})_{1 \leq j \leq d - s_i}.$$
The next step is to prove that there are special, small basic root sets, and that these also compose in a way similar to Proposition 2.4.

In order to formulate this, we first introduce a generalization of root multiplicity to our setting.

**Definition 2.5.** Let $(f, t) \in \mathbb{K}[x] \times \mathbb{Z}_{>0}$ be such that $f$ is nonzero and $f = q + f_{t-1}x^{t-1}$ for some $g \in \mathbb{K}[x]$ with $\deg_q(g) < t - 1$. For $Q \in \mathbb{K}[x][y] \setminus \{0\}$, we consider the polynomial of valuation zero

$$R = Q(g + x^{t-1}y)/x^{\deg_y(Q) + (t-1)} \in \mathbb{K}[x][y].$$

Then, the root multiplicity of $(f, t)$ in $Q$ is the root multiplicity of $f_{t-1}$ in $R|_{x=0} \in \mathbb{K}[y]$.

Note that if $f_{t-1}$ is not a root of $R|_{x=0}$, the root multiplicity of $(f, t)$ is 0. Also, if $t = 1$, so that $f = f_0$ is in $\mathbb{K}$, and if $Q|_{x=0} \neq 0$, the root multiplicity of $(f_0, 1)$ is simply the multiplicity of $f_0$ in $Q|_{x=0}$.

**Definition 2.6.** Let $Q \in \mathbb{K}[x][y]$ be such that $Q|_{x=0} \neq 0$ and let $d$ be in $\mathbb{Z}$. Suppose that $(f_i, t_i)_{1 \leq i \leq \ell}$ is a basic root set of $Q$ at precision $d$. Then, we say that $(f_i, t_i)_{1 \leq i \leq \ell}$ is a reduced root set, if the following holds:

- either $d \leq 0$,
- or $d > 0$, and all the $f_i$’s are nonzero, and the following points are all satisfied, where for $1 \leq i \leq \ell$, we write $s_i = \nu_y(Q(f_i + x^{t_i})), Q_i = Q(f_i + x^{t_i}y)/x^{s_i}$, and we write $m_i$ for the root multiplicity of $(f_i, t_i)$ in $Q_i$:
  (1) $m_i \geq 1$ for $1 \leq i \leq \ell$,
  (2) $\deg(Q|_{x=0}) \leq m_i$ for $1 \leq i \leq \ell$, and
  (3) $\sum_{1 \leq i \leq \ell} m_i \leq \deg(Q|_{x=0})$.

It follows from the restrictions (1) and (3) that $\ell \leq \deg(Q|_{x=0})$. Mimicking the structure of the first half of the section, we now prove the existence of reduced root sets for $d = 1$ and then give a composition property. The next lemma is inspired by [1, Lem. 1.1].

**Lemma 2.7.** Let $Q \in \mathbb{K}[x][y]$ be such that $Q|_{x=0} \neq 0$. The basic root set of $Q$ to precision defined in Lemma 2.3 is reduced.

**Proof.** Let $y_1, \ldots, y_\ell$ be the roots of $Q|_{x=0}$ and, for $1 \leq i \leq \ell$, let $s_i = \nu_y(Q_i(y_i + x))/x^{s_i}$, and let $m_i$ be the root multiplicity of $y_i$ in $Q_i|_{x=0}$. The inequalities $m_i \geq 1$, for $1 \leq i \leq \ell$, and $\sum_i m_i \leq \deg(Q|_{x=0})$ are clear. Consider a fixed index $i$; it remains to prove that $\deg(Q_i|_{x=0}) \leq m_i$. There are $P \in \mathbb{K}[y]$ and $R \in \mathbb{K}[x][y]$ such that $P(y) \neq 0$ and $Q = (y - y_i)^{m_i}P(y) + xR$. Then

$$x^{s_i}Q_i = Q_i(y_i + x) = (xy)^{m_i}P(y_i + x) + xR(y_i + x).$$

The right-hand side reveals the following:

- Any monomial $x^\alpha y^\beta$ in $x^{s_i}Q_i$ satisfies $\alpha \geq \beta$, and hence $\deg(Q_i|_{x=0}) \leq s_i$.
- $x^{s_i}Q_i$ contains the term $(xy)^{m_i}P(y_i)$, since this appears in $(xy)^{m_i}P(y_i + x)$ and it cannot be cancelled by a term in $xR(y_i + x)$ since all monomials there have greater $x$-degree than $y$-degree.

These two points imply $\deg(Q_i|_{x=0}) \leq s_i \leq m_i$. \hfill \Box

The following theorem is exactly the statement of Proposition 2.4 except that "basic" has been replaced by "reduced".

**Theorem 2.8.** Let $Q \in \mathbb{K}[x][y]$ be such that $Q|_{x=0} \neq 0$ and let $d', d$ be in $\mathbb{Z}_{\geq 0}$, with $d' \leq d$. Suppose that $Q$ admits a reduced root set $(f_i, t_i)_{1 \leq i \leq \ell}$ to precision $d'$. For $i = 1, \ldots, \ell$, suppose furthermore that $Q(f_i + x^{t_i}y)/x^{s_i}$ admits a reduced root set $(f_j, t_j)_{1 \leq j \leq \ell'}$, to precision $d - s_i$, where $s_i = \nu_y(Q(f_i + x^{t_i}y))$. Then a reduced root set of $Q$ to precision $d$ is given by

$$(f_i + f_jx^{t_j}, t_j + t_i)_{1 \leq j \leq \ell'} \leq \ell \leq d,$$

**Proof.** By Proposition 2.4 it is clear that the specified set is a basic root set, and we should verify the additional restrictions of Definition 2.6. Introduce for each $i, j$

$$Q_{i, j} = Q(f_i + f_jx^{t_j}, t_j + t_i)_{1 \leq j \leq \ell'} \leq \ell \leq d,$$

where $Q_i = Q(f_i + x^{t_i}y)/x^{s_i}$, $s_i = \nu_y(Q(f_i + x^{t_i}y))$.

Consider first for some $i$ the case $d - s_i \leq 0$. Then $t_i = 1$ and $(f_i, t_i) = (0, 0)$, and the root multiplicity $m_i$ of $(f_i, t_i)$ in $Q$ is $m_i$ which is positive by assumption. Also $Q_{i, j} = Q_i$ so $\deg(Q_{i, j}|_{x=0}) = \deg(Q_i|_{x=0})$ which is at most $m_i = m_i$ by assumption. Finally, $\sum_i m_{i, j} = m_{i, 1} = m_i$. We will collect the latter fact momentarily to prove the third item of the reduced root definition.

Consider next an $i$ where $d - s_i > 0$. In this case $t_i > 0$ for all $1 \leq j \leq \ell_i$, and the root multiplicity $(f_i + f_jx^{t_j}, t_j + t_i)$ in $Q$ equals the root multiplicity $m_{i, j}$ of $(f_i, t_i)$ in $Q_i$ which is positive by assumption. The assumptions also ensure that $\deg(Q_{i, j}|_{x=0}) \leq m_{i, j}$, and $\sum_{1 \leq j \leq \ell_i} m_{i, j} \leq \deg(Q_{i, j}|_{x=0})$.

Thus, the two first restrictions on being a reduced root set is satisfied for each element. All that remains is the third restriction: but using our previous observations, we have $\sum_{1 \leq j \leq \ell_i} m_{i, j} \leq m_i$, and this is at most $\deg(Q_{i, j}|_{x=0})$ by assumption. \hfill \Box

To solve Problem 1 we will compute a reduced root set using Lemma 2.7 and Theorem 2.8. Note that it follows that a reduced root set is essentially unique: apart from possible redundant elements among the $f_i$, non-uniqueness would only be due to unnecessarily expanding a coefficient in a root $(f_i, t_i)$, that is, replace that root by the $\ell_i$ roots $(f + ax^{t_i}, t_i + 1)_{1 \leq a \leq \ell_i}$. Of course this could only be an issue if $\mathbb{K}$ is finite and if $\deg(Q|_{x=0})$ is very large. Our algorithm as well as previous ones are computing the "minimal" set of reduced roots. According to Theorem 2.8, the total number of field elements required to represent this minimal set cannot exceed $d \deg(Q|_{x=0}) = d \deg(Q)$.

## 3 AFFINE FACTORS OF THE SHIFTS

The appendix A of [13] gives a careful complexity analysis of Algorithm 1, and proves that it runs in time $O((d n^2 + dn \mathcal{R}_g))$, where $n = \deg(Q)$. The main reason why the cost is quadratic in $\deg(Q)$ is that all the shifted polynomials $Q_i = x^{-s_i}Q(f_i + x^{t_i}y)$ can have large degree, namely up to $\deg(Q)$. Thus, merely representing the $Q_i$’s may use a number of field elements quadratic in $\deg(Q)$. Nonetheless, we are actually not interested in these shifts themselves, but only in their reduced root sets. The number of these roots is well controlled: the shifts have altogether a reduced root set of at most $\deg(Q|_{x=0})$ elements. Indeed, by definition, we know that $\deg(Q|_{x=0})$ is at most the multiplicity $m_i$ of the root $(f_i, t_i)$, and the sum of these multiplicities is at most $\deg(Q|_{x=0})$. 

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The difficulty we face now is that we want to efficiently compute reduced root sets of the shifts without fully computing these shifts. To achieve this, we compute for each shift $Q_i$ a factor of it which has the same roots and whose degree is $\deg Q_i|_{x=0} \leq m_i$, without entirely computing $Q_i$ itself. We design a fast algorithm for computing these factors, by using ideas from [11, Algo. Q], in which we also incorporate fast modular reduction techniques so as to carefully control the quantity of information we process concerning the shifts.

The next result formalizes the factorization we will rely on. It is a direct consequence of the Weierstrass preparation theorem for multivariate power series [22, VII §1. Cor. 1 of Thm. 5].

**Theorem 3.1.** Let $Q \in \mathbb{K}[x][y]$ be such that $Q|_{x=0} \neq 0$. Then, there exist unique $A, B \in \mathbb{K}[x][y]$ such that $Q = AB$, $A$ is monic and $B|_{x=0} \in \mathbb{K}\setminus\{0\}$.

In the case at hand, one may as well derive existence and uniqueness of $A$ and $B$ (together with a slow algorithm to compute them) by writing their unknown coefficients as $A = a_0(y) + x a_1(y) + \cdots + B = b_0 + x b_1(y) + \cdots$, with $b_0 \in \mathbb{K}\setminus\{0\}$ and all $a_i$’s $(i \geq 1)$ of degree less than that of $a_0$. Extracting coefficients of $x^0, x^1, \ldots$, we deduce that the relation $Q = AB$ defines the $a_i$’s and $b_i$’s uniquely.

In what follows, $A$ is called the *affine factor* of $Q$. Remark that if we start from $Q$ in $S[Q][y]$, we can still define its affine factor as a polynomial in $S[Q][y]$, by reducing modulo $x^d$ the affine factor of an arbitrary lift of $Q$ to $\mathbb{K}[x][y]$ (the construction above shows that the result is independent of the lift).

Our algorithm will compute the affine factors $(A_i)_{i \leq i \leq l}$ of the shifts $(Q_i)_{i \leq i \leq l}$ at some prescribed precision $d$ in $x$, having as input $Q$ and the shifting elements $(f_i + x^d y)_{i \leq i \leq l}$. A factorization $Q_i = A_i B_i$ can be computed modulo any power $x^d \sqrt[i]{Q}$ from the knowledge of $Q_i$ by means of Hensel lifting [11, Algo. Q], doubling the precision at each iteration. However, the above-mentioned degree bounds indicate that neither the shifts $(Q_i)$ nor the cofactors $(B_i)$ may be computed modulo $x^d$ of the degree $d_i$ directly from $Q$ within the prescribed time bounds. (Hensel lifting factorization techniques were also used in [4], but in a context without the degree constraints that prevent us from computing the shifts $Q_i$.) Hereafter, $A$ quo $B$ and $A$ rem $B$ denote the quotient and the remainder in the division of the polynomial $A$ by the monic polynomial $B$.

The input of the algorithm is the polynomial $Q$ known modulo $x^d$, as output, we compute the affine factors $A_i$ of the shifts at respective precisions $d - s_i$, together with the valuation $s_i$; if $s_i \geq d$, we detect it and return $(0, d)$. The initialization consists in computing the affine factors of the $x$-constant polynomials $(Q_i)|_{x=0}$. If these polynomials are known, this is straightforward: the affine factor of $Q_i|_{x=0}$ is itself divided by its leading coefficient, which is a nonzero constant from $\mathbb{K}$. It turns out that computing these polynomials is not an issue; remark that the sum of their degrees is at most $m_1 + \cdots + m_d \leq \deg(Q)$. Explicitly, we first compute the remainders $(Q_i |_{x=0})$, via fast modular reduction techniques; then, we can both retrieve the valuations $(s_i) = (vs_i(Q_i|_{x=0}))$ (or, more precisely, $s_i^{\prime} = \min(s_i, d))$, and, when $s_i < d$, the $x$-constant terms of $Q_i = x^{-s_i}(Q_i|_{x=0})$ to carry out the initialization step (Line 1 to Line 11 in Algorithm 3).

Before continuing to describe the algorithm, we detail one of its main building blocks (Algorithm 2): the fast computation of simultaneous shifted remainders via multiple modular reduction.

**Algorithm 2.** ShiftedRem

**Input:** a commutative ring $\mathcal{R}$, a polynomial $Q \in \mathcal{R}[y]$, and triples $(A_i, f_i, r_i)_{i \leq i \leq l} \in \mathcal{R}[y] \times \mathcal{R} \times \mathcal{R}$, with the $A_i$’s monic.

**Output:** the remainders $(\hat{Q}_i + r_i y) \rem A_i$ for $1 \leq i \leq l$.

1. $(A_i)_{i \leq i \leq l} \leftarrow (\delta_0 \hat{A}_i A_i + r_i y)_{i \leq i \leq l}$
2. $(\hat{R}_i)_{i \leq i \leq l} \leftarrow (Q \rem (A_i)_{i \leq i \leq l})_{i \leq i \leq l}$
3. $(\hat{R}_i)_{i \leq i \leq l} \leftarrow (\hat{R}_i (f_i + r_i y))_{i \leq i \leq l}$
4. return $(\hat{R}_i)_{i \leq i \leq l}$

**Proposition 3.2.** Algorithm 2 is correct and uses

$$O(\deg(Q) + \deg(A_1 \cdots A_l))$$

operations in $\mathcal{R}$.

**Proof.** Let $i \in \{1, \ldots, l\}$. Since $\hat{A}_i$ is monic, the remainder $\hat{R}_i = \hat{Q}_i \rem \hat{A}_i$ is well-defined, and $Q = P_i \hat{A}_i + \hat{R}_i$ with deg$(\hat{R}_i) < \deg(Q)$ and $P_i \in \mathcal{R}[y]$. Then, we have

$$Q(f_i + r_i y) = P_i(f_i + r_i y) \hat{A}_i(f_i + r_i y) + \hat{R}_i(f_i + r_i y)$$

$$\begin{align*}
&= P_i(f_i + r_i y) \hat{A}_i(f_i + r_i y) + r_i y \\
&= P_i(f_i + r_i y) \hat{A}_i(f_i + r_i y) + r_i y.
\end{align*}$$

Now, let us describe how we implement the Hensel lifting strategy to manage to compute the sought affine factors without fully computing the shifts. In addition to the affine factors, we will make use of partial information on the inverse of the cofactor: we compute this inverse modulo the affine factor. Let $1 \leq i \leq l$ and assume that we have computed, at precision $K$,

- the affine factor $A_i \in S_K[y]$ of $Q_i$ mod $x^K$,
- $C_i = B_i^{-1} \rem A_i \in S_K[y]$, where $B_i \in S_K[y]$ denotes the cofactor such that $A_i B_i = Q_i$ mod $x^K$.

Note that $B_i$ is invertible as a polynomial of $S_K[y]$ since by definition $B_i|_{x=0} \in \mathbb{K}\setminus\{0\}$. Thus, our requirement is that the inverse of $B_i$ coincides with $C_i$ when working modulo $A_i$. 

Now, let us make use of the Hensel lifting strategy to compute the sought affine factors without fully computing the shifts. In addition to the affine factors, we will make use of partial information on the inverse of the cofactor: we compute this inverse modulo the affine factor. Let $1 \leq i \leq l$ and assume that we have computed, at precision $K$,

- the affine factor $A_i \in S_K[y]$ of $Q_i$ mod $x^K$,
- $C_i = B_i^{-1} \rem A_i \in S_K[y]$, where $B_i \in S_K[y]$ denotes the cofactor such that $A_i B_i = Q_i$ mod $x^K$.

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- the affine factor $A_i \in S_K[y]$ of $Q_i$ mod $x^K$,
- $C_i = B_i^{-1} \rem A_i \in S_K[y]$, where $B_i \in S_K[y]$ denotes the cofactor such that $A_i B_i = Q_i$ mod $x^K$.

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Algorithm 3: AffineFacOfShifts

Input: a precision $d \in \mathbb{Z}_{\geq 0}$, a polynomial $Q \in \mathcal{S}_d[y]$ such that $Q_{x=0} \neq 0$, and triples $(f_i, t_i, m_i)_{1 \leq i \leq \ell} \subseteq S_d \times \mathbb{Z}_{\geq 0} \times \mathbb{Z}_{\geq 0}$.

Output: $(A_{\ell}, s_{\ell})_{1 \leq i \leq \ell}$ with $(A_i, s_i) = (0, d)$ if $Q(f_i + x^{t_i}y) = 0$ in $\mathcal{S}_d[y]$, and otherwise $s_i = \mathop{\text{rem}}(Q(f_i + x^{t_i}y)) < d$ and $A_i \in \mathcal{S}_{d-s_i}[y]$ is the affine factor of $Q_i = x^{-s_i}Q(f_i + x^{t_i}y)$ at precision $d-s_i$.

Requires: $m_i$ is such that $A_i = 0$ or $\deg(A_i) \leq m_i$, for $1 \leq i \leq \ell$.

1. $I \leftarrow (1, \ldots, \ell)$ /* list of not yet computed factors */
2. $(R_i)_{1 \leq i \leq \ell} \leftarrow \mathop{\text{ShiftedRem}}(S_d, \bar{Q}, (g^{m_i+1}, f_i, x^{t_i})_{1 \leq i \leq \ell})$ /* Process trivial affine factors */
3. for $1 \leq i \leq \ell$ such that $R_i = 0$ do
4. $(A_i, s_i) \leftarrow (0, d)$, and remove $i$ from $I$
5. /* Setvaluations and compute affine factors module $x^s$ */
6. for $i \in I$ do
7. $s_i \leftarrow \mathop{\text{rem}}(R_i)$
8. $R_i \in \mathbb{Z}[y] \leftarrow (x^{-s_i}R_i)_{x=0}$
9. $C_i \in \mathbb{Z} \setminus \{0\} \leftarrow \mathop{\text{inverse of the leading coefficient of } R_i}$
10. $A_i \in \mathcal{S}_1[y] \leftarrow C_iR_i$

12. /* Each iteration doubles the precision */
13. for $1 \leq k \leq \lceil \log_2(d) \rceil$ do
14. for $i \in I$ such that $d - s_i \leq 2^{k-1}$ do
15. remove $i$ from $I$
16. $K \leftarrow 2^{k-1}$; $(\delta_i)_{i \in I} \leftarrow (\min(K, d - s_i - K))_{i \in I}$ /* Lift the affine factors $(A_i)_{1 \leq i \leq \ell}$ to precisions $K + K$ */
17. $(R_i)_{i \in I} \leftarrow \mathop{\text{ShiftedRem}}(S_d, Q, (A_i, f_i, x^{t_i})_{i \in I})$, where $A_i$ is $A_i$ lifted into $\mathcal{S}_d[y]$;
18. $(A_{\ell}) \in \mathcal{S}_{d+\delta}[y]_{i \in I} \leftarrow ((x^{-s_i}K^-R_i) - \mathop{\text{rem}}(A_i))_{i \in I}$, with $x^{-s_i}K^-R_i, C_i$, and $A_i$ truncated at precision $\delta_i$
19. $(A_i) \in \mathcal{S}_{d+K}[y]_{i \in I} \leftarrow (A_i + x^K A_{\ell})_{i \in I}$ /* Find the cofactor inverses $(C_i)_{1 \leq i \leq \ell}$ at precisions $K + K$ */
20. $(S_i)_{i \in I} \leftarrow \mathop{\text{ShiftedRem}}(S_d, Q, (A_i, f_i, x^{t_i})_{i \in I})$, where $A_i$ is $A_i$ lifted into $\mathcal{S}_d[y]$;
21. $(C_i) \in \mathcal{S}_{d+K}[y]_{i \in I} \leftarrow ((x^{-s_i}S_i) \mathop{\text{quo}} A_i)^{-1} \mathop{\text{rem}}(A_i)_{i \in I}$, with $x^{-s_i}S_i$ and $A_i$ truncated at precision $\delta_i + K$
22. return $(A_{\ell}, s_{\ell})_{1 \leq i \leq \ell}$

Now, we want to find similar polynomials when we increase the precision to $2K$. The main point concerning efficiency is that we will be able to do this by only considering computations modulo the affine factors $A_i$ and their squares; remember that we control the sum of their degrees. In the algorithm, we increase for each $i$ the precision from $K$ to $K + \delta_i$, which is taken as the minimum of $2K$ and $d-s_i$; in the latter case, this is the last iteration which affects $A_i$, since it will be known at the wanted precision $d-s_i$.

First, we use fast remainderng to get $R_i = Q(f_i + x^{t_i}y) \mathop{\text{rem}} A_i$ at precision $d$ in $x$, simultaneously for all $i$ (see Line 18); this gives us $Q_i \mathop{\text{rem}} A_i = x^{-s_i}R_i \mathop{\text{rem}} A_i$ at precision $d-s_i$, and thus $K + \delta_i$. Since $A_i$ is the affine factor of $Q_i$ at precision $K$, $Q_i \mathop{\text{rem}} A_i$ is divisible by $x^K$.

We then look for $A_{\ell} \in \mathcal{S}_d[y]$ such that $A_{\ell} = A_{\ell} + x^K A_{\ell}$ is the affine factor of $Q_i$ at precision $K + \delta_i$ to ensure that $A_{\ell}$ is still monic, we require that $\deg(A_{\ell}) < \deg(A_i)$. Thus, we can determine $A_{\ell}$ by working modulo $A_i$; having

$$(A_i + x^K A_{\ell})(B_i + x^K B_{\ell}) = Q_i,$$

at precision $K + \delta_i$, for some $B_{\ell} \in \mathcal{S}_d[y]$, implies that the identity

$$A_i B_i = x^{2K} Q_i$$

holds modulo $A_i$ and at precision $\delta_i$. Multiplying by $C_i = B_i^{-1}$ on both sides yields

$$A_{\ell} = (x^{-K} Q_i C_i) \mathop{\text{rem}} A_i = (x^{-K-s_i} R_i C_i) \mathop{\text{rem}} A_i.$$

Therefore, Line 20 and Line 22 correctly lift the affine factor of $Q_i$ from precision $K$ to precision $K + \delta_i$.

From now on, we work at precision $K + \delta_i$, and, as in the pseudo-code, we denote by $A_i$ the affine factor obtained through the lifting step above (that is, $A_i \leftarrow A_i$). Besides, let $C_i$ now denote the cofactor inverse at precision $K + \delta_i$: $C_i = B_i^{-1} \mathop{\text{rem}} A_i$, where $B_i \in \mathcal{S}_{K+\delta_i}[y]$ is the cofactor such that $Q_i = A_i B_i$. Our goal is to compute $C_i$, without computing $B_i$ but only $B_i A_i$.

We remark that the remainder $S_i = Q(f_i + x^{t_i}y) \mathop{\text{rem}} A_i^2$ (as in Line 24) is such that $x^{-s_i}S_i = Q_i \mathop{\text{rem}} A_i^2 = A_i B_i \mathop{\text{rem}} A_i$; $x^{-s_i}S_i$ is known at precision $d-s_i \geq K + \delta_i$. Thus, $(x^{-s_i}S_i) \mathop{\text{quo}} A_i = B_i \mathop{\text{rem}} A_i$, and therefore $C_i$ can be obtained as

$$C_i = B_i^{-1} \mathop{\text{rem}} A_i = ((x^{-s_i}S_i) \mathop{\text{quo}} A_i)^{-1} \mathop{\text{rem}} A_i.$$

This shows that Line 26 correctly computes $C_i$ at precision $K + \delta_i$.

Proposition 3.3. Algorithm 3 is correct and uses

$$O\left(d\deg(Q) + m_1 + \cdots + m_\ell\right)$$

operations in $\mathbb{K}$.

Proof. The correctness follows from the above discussion. Concerning the cost bound, we will use the following degree properties. Since $A_i$ is monic, we have the degree bound $\deg(A_i) = \deg(A_{i|_{x=0}}) \leq m_i$ for all $i$ and at any iteration of the loop; and since $C_i$ is always computed modulo $A_i$, we also have $\deg(C_i) < m_i$.

The cost of the initialization (Line 1 to Line 11) is dominated by the computation of shifted remainders at Line 22, which costs $O(d\deg(Q) + m_1 + \cdots + m_\ell)$ operations in $\mathbb{K}$ according to Proposition 3.2. The same cost bound holds for each call to ShiftedRem at Line 18 or Line 24, since we have $\deg(A_i) \leq m_i$ and $\deg(A_i^2) \leq 2m_i$.

At both Line 20 and Line 26, the degrees of $R_i$, $C_i$, and $A_i$ are at most $m_i$; besides, we have $\delta_i \leq d$ and $\delta_i + K \leq 2d$. Thus, the quotient and remainder computations use $O(d(m_1 + \cdots + m_\ell))$ operations in $\mathbb{K}$ according to [19, Thm. 9.6].

Finally, at Line 26 we are performing the inversion of the polynomial $(x^{-s_i}R_i) \mathop{\text{quo}} A_i$ modulo $A_i$; it is invertible in $\mathcal{S}_{d+K}[y]$ since its $x$-constant coefficient is a nonzero field element. As a consequence, this inversion can be done in $O((\delta_i + K)\deg(A_i))$ field operations using Newton iteration [19, Thm. 9.4], and altogether Line 26 costs $O(d(m_1 + \cdots + m_\ell))$ operations in $\mathbb{K}$.

Summing these cost bounds over the $\lceil \log_2(d) \rceil$ iterations yields the announced total cost bound. □
4 FAST SERIES ROOTS ALGORITHM

In this section, we describe our fast algorithm for solving Problem 1. As explained above, it follows the divide and conquer strategy of Algorithm 1, with the main modification being that we incorporate the fast computation of the affine factors of the shifts (Algorithm 3). This leads to a better efficiency by yielding more control on the degrees of the polynomials that are passed as arguments to the recursive calls. Besides, we also propagate in recursive calls the information of the multiplicities of the roots, which is then used as an input of Algorithm 3 to specify the list of degree upper bounds for the affine factors.

We start with a lemma which states that taking affine factors preserves reduced root sets.

**Lemma 4.1.** Let $Q$ be in $\mathbb{K}[x][y]$, with $Q|_{x=0} \neq 0$, and let $A \in \mathbb{K}[x][y]$ be its affine factor. Then, any reduced root set of $A$ at precision $d$ is a reduced root set of $Q$ at precision $d$.

**Proof.** The claim follows from the factorization $Q = AB$, with $B|_{x=0} \in \mathbb{K}[y \setminus \{0\}$. Indeed, as a result, $B(P)$ is a unit in $\mathbb{K}[x][y]$ for any $P \in \mathbb{K}[x][y]$, hence $R(Q, d) = A \cap A(d)$ for any $d$; similarly, for any $(f, t), Q(f + x^t y)$ and $A(f + x^t y)$ have the same valuation, say $s$, and $Q(f(x^t y))$ and $A(f(x^t y))$ differ by a constant factor. In particular, if $(f_i, t_i)_{i \in I}$ is a basic root set of $A$, it is a basic root set of $Q$, and the multiplicities of $(f_i, t_i)$ in $A$ and $Q$ are the same. This implies that if $(f_i, t_i)_{i \in I}$ is in fact a reduced root set of $A$, it remains so for $Q$.

We continue with a procedure that operates on polynomials in $\mathbb{K}[x][y]$, without applying any truncation with respect to $x$: as such, this is not an algorithm over $\mathbb{K}$, as it defines objects that are power series in $x$, but it is straightforward to prove that it outputs a reduced root set. Remark that this procedure uses affine factors at “full precision”, that is, in $\mathbb{K}[x][y]$, so Algorithm 3 is not used yet.

**Algorithm 4 : SeriesRoots**

**Input:** $d \in \mathbb{Z}_{>0}$ and $Q \in \mathbb{K}[x][y]$ such that $Q|_{x=0} \neq 0$.

**Output:** List of triples $(f_i, t_i, m_i)_{i \leq \ell} \subseteq \mathbb{K}[x] \times \mathbb{Z}_{\geq 0} \times \mathbb{Z}_{\geq 0}$ formed by a reduced root set of $Q$ to precision $d$ with multiplicities.

1. if $d = 1$ then
2. $(y_i, m_i)_{i \leq \ell} \gets$ roots of multiplicity of $Q|_{x=0} \in \mathbb{K}[y]$,
3. return $(y_i, 1, m_i)_{i \leq \ell}$
4. else
5. $(f_i, t_i, m_i)_{i \leq \ell} \gets$ SeriesRoots$(Q, \lfloor d/2 \rfloor)$
6. $(s_i)_{i \leq \ell} \gets (v_y(Q(f_i + x^{t_i} y))|_{x=0})_{i \leq \ell}$
7. $(A_i)_{i \leq \ell} \gets \text{AffineFactor}(Q(f_i + x^{t_i} y)|_{x=0})_{i \leq \ell}$
8. for $1 \leq i \leq \ell$
9. if $s_i \geq d$ then
10. $(f_i, t_i, m_i) \gets (0, 0, m_i)$ and $t_i \gets 1$
11. else
12. $(f_i, t_i, m_i)_{i \leq \ell} \gets$ SeriesRoots$(A_i, d - s_i)$
13. return $(f_i + x^{t_i} f_i, t_i + t_i, m_i)_{i \leq \ell}$.

**Proposition 4.2.** Algorithm 4 is correct.

**Proof.** We prove this by induction on $d \geq 1$. By Lemma 2.7, the algorithm is correct for the induction base case $d = 1$. Take $d > 1$, and assume that the algorithm is correct for all $d' < d$. Then, we obtain a reduced root set $(f_i, t_i)$ from the first recursive call, so in particular the valuations $s_i$ are at least equal to $d' \geq 1$. This shows that $d - s_i < d$, so the second recursive call is made at a lower precision, and the procedure terminates.

By induction, in all cases, $(f_i, t_i, m_i)_{i \leq \ell}$ is a reduced root set of $Q_i$ to precision $d - s_i$: this is obvious when $s_i \geq d$, and follows from Lemma 4.1 when $s_i < d$. Theorem 2.8 implies that $(f_i + x^{t_i} f_i, t_i + t_i, m_i)_{i \leq \ell}$ is a reduced root set of $Q$ to precision $d$. We verify that the integers $m_i$ are the associated multiplicities as we did in the proof of that theorem.

Next, we describe a similar algorithm, where we maintain the input polynomial with degree less than $d$ in $(x$ (when it is the case, we say that it is reduced modulo $x^d$). To differentiate this version from the previous one and facilitate proving the correctness, we add a superscript $*$ to the objects handled here when they differ from their counterpart in Algorithm 4. Remark that we do not claim that the output forms a reduced root set of $Q^*$, merely a basic root set; we also do not claim that the $m_i$’s in the output are the corresponding multiplicities.

**Algorithm 5 : SeriesRootsTrc**

**Input:** $d \in \mathbb{Z}_{>0}$ and $Q^* \in \mathbb{K}[x][y]$ reduced modulo $x^d$ such that $Q^*|_{x=0} \neq 0$.

**Output:** List of triples $(f_i, t_i, m_i)_{i \leq \ell} \subseteq \mathbb{K}[x] \times \mathbb{Z}_{\geq 0} \times \mathbb{Z}_{\geq 0}$ formed by a basic root set of $Q^*$ to precision $d$.

1. if $d = 1$ then
2. $(y_i, m_i)_{i \leq \ell} \gets$ roots of multiplicity of $Q^*|_{x=0} \in \mathbb{K}[y]$
3. return $(y_i, 1, m_i)_{i \leq \ell}$
4. else
5. $(f_i, t_i, m_i)_{i \leq \ell} \gets$ SeriesRootsTrc$(Q^* \text{ rem } x^{\lfloor d/2 \rfloor}, \lceil d/2 \rceil)$
6. $(A_i^*, s_i^*)_{i \leq \ell} \gets \text{AffineFacOfShifts}(Q^*, d, (f_i, t_i, m_i)_{i \leq \ell})$
7. for $1 \leq i \leq \ell$
8. if $s_i^* = d$ then
9. $(f_i, t_i, m_i) \gets (0, 0, m_i)$ and $t_i \gets 1$
10. else
11. $(f_i, t_i, m_i)_{i \leq \ell} \gets$ SeriesRootsTrc$(A_i^*, d - s_i^*)$
12. return $(f_i + x^{t_i} f_i, t_i + t_i, m_i)_{i \leq \ell}$.

**Proposition 4.3.** Algorithm 5 is correct.

**Proof.** We claim that for $d > 0$ and any $Q$ and $Q^*$ in $\mathbb{K}[x][y]$ such that $Q^* = Q \text{ rem } x^d$, the outputs of SeriesRoots$(Q, d)$ and SeriesRootsTrc$(Q^*, d)$ are the same. Before proving this claim, remark that it implies the correctness of Algorithm 5: we know that this output is a reduced, and thus basic, root set of $Q$ to precision $d$. Since $Q$ and $Q^*$ are equal modulo $x^d$, one verifies easily that this output is thus a basic root set of $Q^*$ to precision $d$ as well.

We prove the claim by induction on $d$. If $d = 1$, the result is clear, as we compute the same thing on both sides.

For $d > 1$, since $Q^* \text{ rem } x^{\lfloor d/2 \rfloor} = Q \text{ rem } x^{\lfloor d/2 \rfloor}$, the induction assumption shows that $(f_i, t_i, m_i)_{i \leq \ell}$ as computed in either SeriesRoots or SeriesRootsTrc are the same.
The affine factors of the shifts of $Q$ and $Q^*$ differ, but they coincide at the precision we need. Indeed, the equality $Q = Q^* \mod x^d$ implies that for all $i$, $Q(f_i + x^{t_i}y) = Q^*(f_i + x^{t_i}y) \mod x^d$. In particular, if $s_i < d$, these two polynomials have the same valuation $s_i$, and $Q(f_i + x^{t_i}y)/x^{s_i} = Q^*(f_i + x^{t_i}y)/x^{s_i} \mod x^{d-s_i}$, which implies that their affine factors are the same modulo $x^{d-s_i}$. If $s_i \geq d$, then $Q^*(f_i + x^{t_i}y)$ vanishes modulo $x^d$.

Remark that the assumption of Algorithm 3 is satisfied: for all $i$, $m_i$ is the multiplicity of $(f_i, t_i)$ in $Q$; the definition of a reduced root set then implies that $\deg(Q_{i|x=0}) \leq m_i$, so that the same degree bounds holds for the affine factors of $Q^*(f_i + x^{t_i}y)/x^{s_i}$. As a result, for $i$ such that $s_i \geq d$, Algorithm 3 returns $(0, s_i') = (0, d)$, whereas if $s_i < d$, it returns $(A_i^*, s_i)$, where $A_i^*$ is the truncation modulo $x^{d-s_i}$ of the affine factor $A_i$ of $Q_i$. In the first case, the polynomials $(f_i, f_i, t_i, m_i)$ are the same in both algorithms; in the second case, this is also true, by induction assumption. Our claim follows. □

Proof of Theorem 1.2. To conclude the proof of Theorem 1.2, it remains to estimate the cost of Algorithm 5. Let $T(n, d)$ denote the cost of Algorithm 5 on input $d$ and $Q$ of degree $n = \deg(Q)$. If $d = 1$, then $T(n, 1) = R_G(n)$. Otherwise, the cost is given by the following recursion:

$$T(n, d) = T(n, d/2) + S(n, d, (n_1, \ldots, n_\ell)) + \sum_{i=1}^{\ell} T(n_i, d - s_i),$$

where $S(n, d, (n_1, \ldots, n_\ell))$ is the cost of AffineFactorsOfShifts and $n_i = \deg(A_i^*)$. The degrees of the polynomials $A_i^*$ in Algorithm 5, and $A_i$ in Algorithm 4, are the same, except for those cases where $s_i \geq d$ and $A_i^*$ is actually zero. By definition of a reduced root set, we have

$$\sum_i \deg(A_i) \leq \deg(Q_{|x=0}) \leq n,$$

which thus implies $\sum n_i \leq n$, and $S(n, d, (n_1, \ldots, n_\ell)) = O(dn)$. Note also that $s_i \geq d/2$ by the correctness of SeriesRootsTrc. Since $T(n, d)$ is at least linear in $n$, we then get $\sum_i T(n_i, d - s_i) \leq T(n, d/2)$. This gives the upper bound

$$T(n, d) \leq 2T(n, d/2) + O(nd),$$

from which we deduce that $T(n, d) = O(nd) + O(dR_G(n))$. □

Finally, we point out an optimization, which is not necessary to establish our main result, but useful in practice: once the affine factor of a shift has degree 1, there is no need to continue the recursion (the affine factor being monic, we can just read off its root from its constant coefficient). This is the analogue of the situation described in the introduction, when we know enough terms of the solution to make it possible to apply Newton iteration without further branching.

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