

# PIT matching from unregistered remote faces: a critical NDN vulnerability



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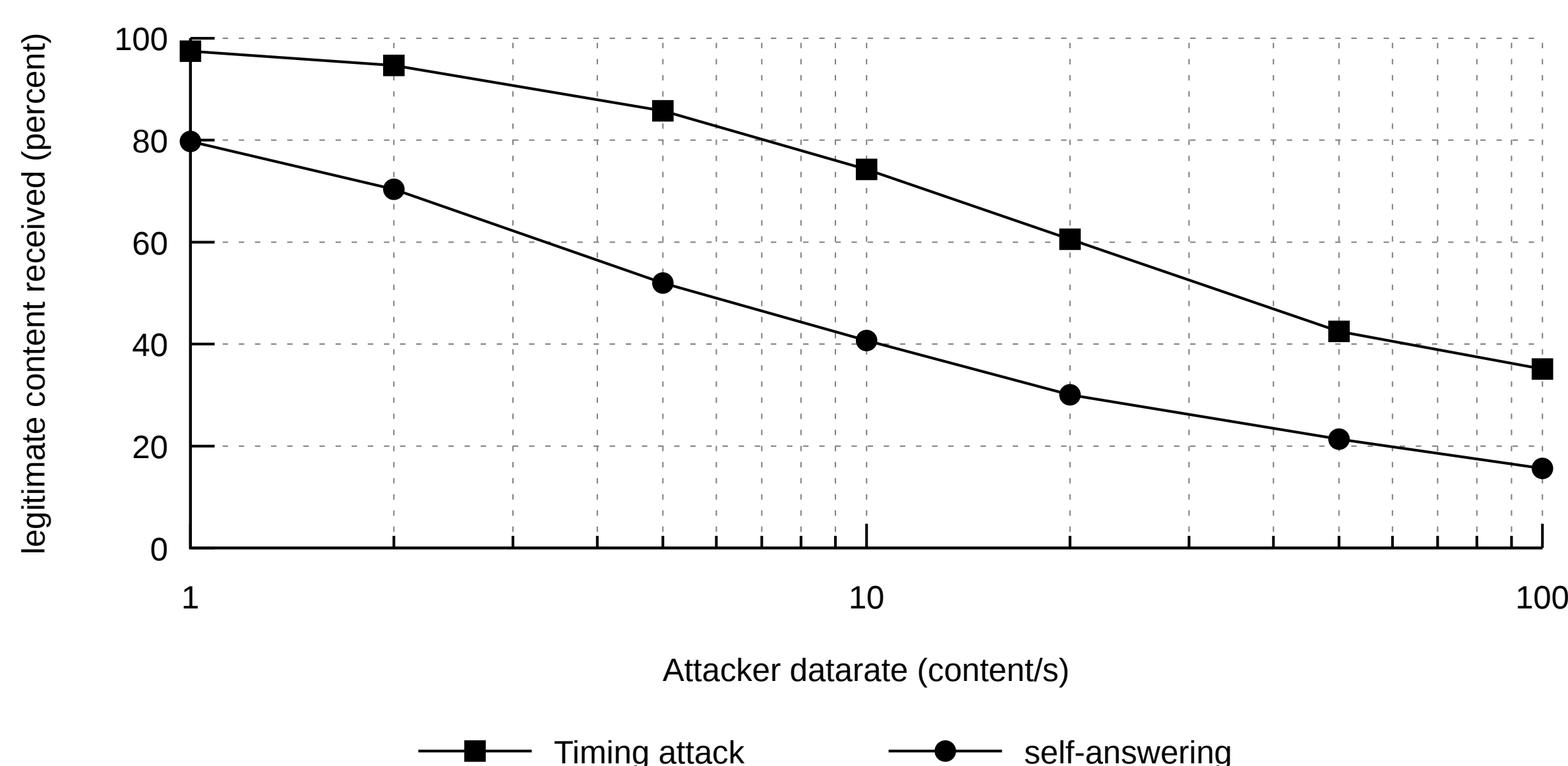


## Introduction to the vulnerability

- Reference implementation lacks verification on incoming *Data* packets:
  - Only performs **scope check** and **PIT matching**
  - No verification of ***Data* packets incoming face**
- Malicious users may **not follow the standard**:
  - Send *Data* packets without receiving *Interest* packets
- This vulnerability enables attacks like:
  - Denial of Service** by consuming PIT entries with fake *Data* packets
  - Cache Poisoning**

```
void Forwarder::onIncomingData(Face& inFace, const Data& data) {  
    {...} //some stuff and scope check  
    //PIT match check  
    pit::DataMatchResult pitMatches = m_pit.findAllDataMatches(data);  
    if(pitMatches.begin() == pitMatches.end()){  
        //goto Data unsolicited pipeline  
        this->onDataUnsolicited(inFace, data);  
        return;  
    }  
    // CS insert  
    m_cs.insert(data);  
    {...} //and so on...  
}
```

## Effect of the attacks on the client



- Experiments were done with:
  - C's data-rate of 4 *Interest*/s with a Zipf distribution for 100 contents
  - 100ms latency between R1 and S
  - Legitimate *Data* packet freshness of 0ms and fake *Data* packet freshness of 0ms for timing attack and 2s for self-answering
- A can highly reduce the number of legitimate *Data* packets C receives depending on the attack aggressiveness

## Remediation using Interest outgoing Face(s)

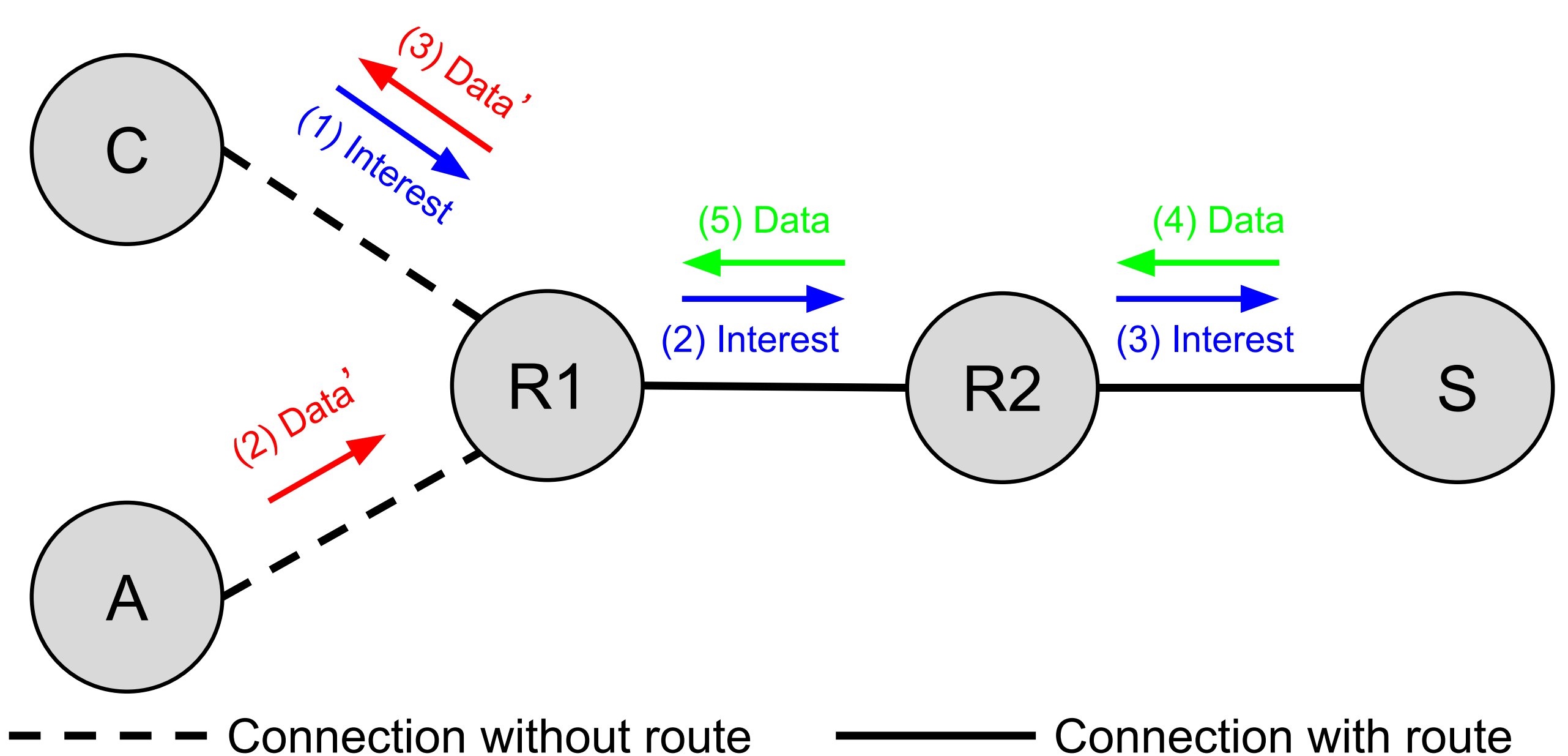
- Drop *Data* packet if it does not come from a face to which a corresponding *Interest* packet was forwarded
- Outgoing faces are **already present** in NFD but only for NACKs
- Advantage: Simply **extends** the usage of outgoing faces for *Data* packet

```
{...} //after PIT match check  
auto it = pitMatches.begin();  
while(it != pitMatches.end()){  
    if((*it)->getOutRecord(inFace) == (*it)->out_end()){  
        it = pitMatches.erase(it);  
    } else{  
        ++it;  
    }  
}  
{...} //but prior Unsolicited Data pipeline
```

## Attack topology

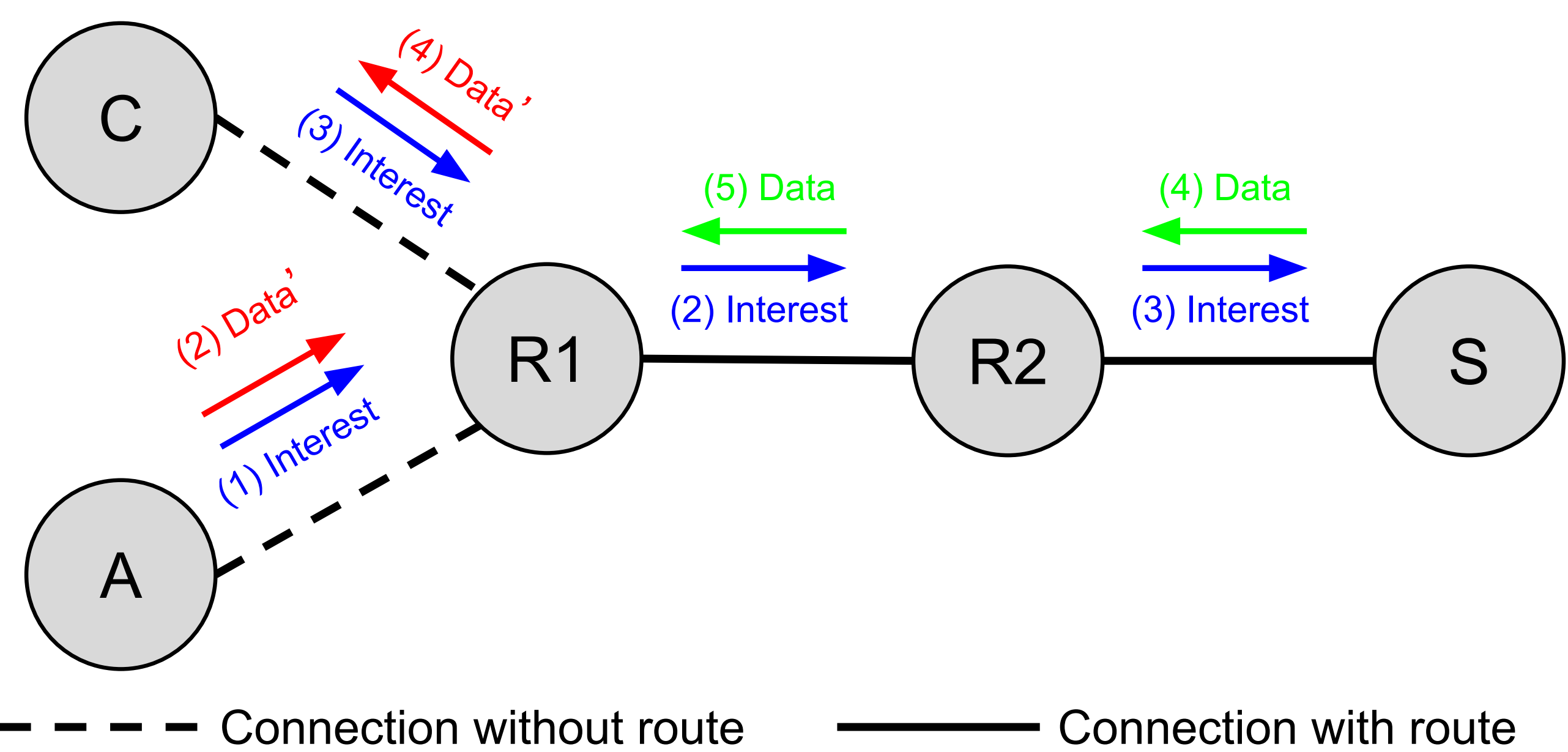
- C** is a Client that wants to access a resource
- A** is a malicious user that wants to disturb the network
- R1** is an access router, for example the router right after a DSLAM
- R2** is a core router
- S** is the legitimate producer of the resource

## Timing Attack



- A sends fake *Data* packets to consume legit PIT entries
- A can't see other clients' traffic but can increase its success rate by:
  - focusing on popular contents
  - increasing its data-rate

## Self-answering attack



- A sends *Interest* packet immediately followed by *Data* packet that can match it
- A can easily insert any *Data* packets in the Content Store

## Remediation using FIB entries

- Check if the *Data* packet came from a face that can forward *Interests* packet with the same prefix; Else drop the *Data* packet
- Better than *Interest* outgoing faces for **multicast** strategies
- Advantages: **stateless** and applicable prior to PIT lookup

```
{...} //some stuff and scope check  
auto& fibEntry = m_fib.findLongestPrefixMatch(data.getName());  
if(!fibEntry.hasNextHop(inFace)){  
    return;  
}  
{...} //PIT match check, CS insert and so on...
```