



HAL
open science

Reversibility in the higher-order π -calculus

Ivan Lanese, Claudio Antares Mezzina, Jean-Bernard Stefani

► **To cite this version:**

Ivan Lanese, Claudio Antares Mezzina, Jean-Bernard Stefani. Reversibility in the higher-order π -calculus. *Theoretical Computer Science*, 2016, 625, pp.25-84. 10.1016/j.tcs.2016.02.019 . hal-01303090

HAL Id: hal-01303090

<https://inria.hal.science/hal-01303090>

Submitted on 15 Apr 2016

HAL is a multi-disciplinary open access archive for the deposit and dissemination of scientific research documents, whether they are published or not. The documents may come from teaching and research institutions in France or abroad, or from public or private research centers.

L'archive ouverte pluridisciplinaire **HAL**, est destinée au dépôt et à la diffusion de documents scientifiques de niveau recherche, publiés ou non, émanant des établissements d'enseignement et de recherche français ou étrangers, des laboratoires publics ou privés.

Reversibility in the higher-order π -calculus

Ivan Lanese^{a,1}, Claudio Antares Mezzina^b, Jean-Bernard Stefani^{c,2,1}

^a*Focus Team, University of Bologna/INRIA, Italy*

^b*IMT Institute for Advanced Studies Lucca, Italy*

^c*INRIA, France*

Abstract

The notion of reversible computation is attracting increasing interest because of its applications in diverse fields, in particular the study of programming abstractions for reliable systems. In this paper, we continue the study undertaken by Danos and Krivine on reversible CCS by defining a reversible higher-order π -calculus, called $\mathbf{rho}\pi$. We prove that reversibility in our calculus is causally consistent and that the causal information used to support reversibility in $\mathbf{rho}\pi$ is consistent with the one used in the causal semantics of the π -calculus developed by Boreale and Sangiorgi. Finally, we show that one can faithfully encode $\mathbf{rho}\pi$ into a variant of higher-order π , substantially improving on the result we obtained in the conference version of this paper.

Keywords: reversible computation, process algebra, π -calculus

1. Introduction

Motivation. The notion of reversible computation has already a long history [1]. It has its origin in physics with the observation by Landauer that only irreversible computations need to consume energy [2]. It has since attracted interest in diverse fields, including e.g. hardware design [3], computational biology [4], program debugging [5], and quantum computing [6]. Of particular interest is its application to the study of programming abstractions for reliable systems. For instance, Bishop advocates using reversible computing as a means to achieve *fail-safety* in a sequential setting [7]. Moreover,

¹Partly funded by the ANR-11-INSE-007 project REVER.

²Partly funded by the ANR-2010-BLAN-0305-01 project PiCoq.

most fault-tolerant schemes exploiting system recovery techniques [8], including exception handling [9], checkpoint/rollback [10] and transaction management [11], rely on some form of *undo* or another. All this suggests it can be worthwhile to formally investigate reversibility in concurrent systems, with the hope that reversible computing ideas can lead us to more systematic and more composable abstractions for the design and construction of recoverable systems.

The seminal work of Danos and Krivine on reversible CCS (RCCS) constitutes a first step on this research programme. They develop in [12] a basic reversible concurrent programming model in the form of a reversible variant of CCS, and introduce the notion of *causal consistency* as the least constraining correctness criterion for reversing a concurrent system. Requiring a concurrent system to go back in a computation by undoing actions in the inverse order with respect to the one described by its interleaving semantics for the forward computation is too restrictive, since forward actions could have executed concurrently. Causality constraints should be respected, however: first the consequences have to be undone, then the causes. Causal consistency captures exactly this: when reversing a computation, actions are undone in reverse order up to causal equivalence, i.e. up to swaps of concurrent actions. In [13] Danos and Krivine show how to leverage RCCS for the design of transactional systems. They provide an interpretation of distributed transactions as “ballistic” processes, that freely explore the state space defined by their reversible part until they commit by performing irreversible actions, and they show how reversibility can help in the design and proof of correctness of complex transactional systems. Later on, Phillips and Ulidowski [14] showed how to devise causally consistent reversible extensions for process calculi specified by SOS rules in a subset of the path format.

A reversible CCS, or a process calculus defined by operators in the path format, remains limited as a reversible programming model, however. The same reasons that motivated the introduction of the π -calculus [15] apply to motivate the study of a reversible π -calculus. As a first contribution in that study, we introduced in [16] a causally-consistent reversible extension of an asynchronous variant of the higher-order π -calculus [17], where we showed how to preserve the usual properties of the π -calculus operators (e.g., associativity and commutativity of parallel composition), and that one could faithfully encode (up to weak barbed bisimilarity) our reversible higher-order π , called $\mathbf{rho}\pi$, into a variant of the higher-order π -calculus with abstractions and join patterns. The operational semantics of $\mathbf{rho}\pi$ was given in [16] by

way of a reduction semantics. We then showed how to leverage the reversible machinery in $\mathbf{rho}\pi$ for a calculus with explicit rollback [18] called $\mathbf{roll}\pi$, and further, building on $\mathbf{roll}\pi$, how to faithfully encode certain kinds of communicating transactions [19]. Very recently, Cristescu, Krivine and Varacca have proposed in [20] a reversible π -calculus, called $\mathbf{R}\pi$, and defined a labelled transition system semantics for it. In addition, they showed their LTS semantics for $\mathbf{R}\pi$ to be as liberal as possible in the sense that the causality relation between labelled transitions is the smallest relation that is consistent with the structural causality between reductions.

Contributions. In this paper, we revisit our work on $\mathbf{rho}\pi$. Apart from providing proofs that were omitted from [16] for lack of space, we discuss in more detail notions of barbed bisimilarity for $\mathbf{rho}\pi$, and we study the relationship between the notion of causality that emerges from our reversibility machinery and that introduced by Boreale and Sangiorgi in their causal π -calculus [21]. Our discussion of barbed bisimilarity shows that the usual notion of weak barbed bisimilarity, not distinguishing between forward and backward reductions, is very coarse in $\mathbf{rho}\pi$ since it identifies processes that have the same weak observables. Weak barbed bisimilarity remains a non-trivial relation since the question of knowing whether two $\mathbf{rho}\pi$ processes have the same weak observables is undecidable. However, since it was used to show the faithfulness of our encoding of $\mathbf{rho}\pi$ in higher-order π , one can wonder whether the result would still hold with a finer bisimilarity, in particular one that could distinguish between forward and backward reductions. We show in this paper that this is indeed the case, at the cost of minor tweaks in our encoding, and at the expense of a much more complex proof.

Outline. The paper is organized as follows. Section 2 defines the $\mathbf{rho}\pi$ calculus. We explain the main constructions of the calculus and we contrast our way of handling reversibility with that of Danos and Krivine. We also define and discuss barbed equivalences in $\mathbf{rho}\pi$. Section 3 is devoted to the proof of our first main result, namely that reversibility in $\mathbf{rho}\pi$ proceeds in a causally consistent way. We also show that the notion of causality built in the $\mathbf{rho}\pi$ operational semantics agrees with that of Boreale and Sangiorgi. Section 4 presents a compositional encoding of the $\mathbf{rho}\pi$ calculus into a variant of $\mathbf{HO}\pi$ and proves its faithfulness. Section 5 discusses related work. Section 6 concludes the paper. Main proofs and auxiliary results are collected in Appendix.

This paper constitutes a revised and extended version of our conference paper [16]. While the $\mathbf{rho}\pi$ calculus and its reversible machinery are unchanged, the analysis in Section 3 of the relationship between our notion of causality and that provided by Boreale and Sangiorgi for the π -calculus is new. The material in Section 4, which makes up the bulk of the paper, is also entirely new.

2. The $\mathbf{rho}\pi$ calculus

2.1. Informal presentation

Building a reversible variant of a process calculus involves devising appropriate syntactic representations for computation histories. As already hinted at in the Introduction, since a process models a concurrent system, asking for a deterministic reverse execution, which traverses the exact same states of the forward execution, is too restrictive. In fact, those states depend on the chosen interleaving of concurrent actions. An approach more suitable for a concurrent system is *causally consistent* reversibility, where states that are reached during a backward computation are states that could have been reached during the computation history by just performing independent actions in a different order. In RCCS [12], Danos and Krivine achieve this with CCS without recursion (an extension dealing with recursion is presented in [57]) by attaching a memory m to each process P , in the monitored process construct $m : P$. A memory in RCCS is a stack of information needed for processes to backtrack. Thus, if two processes P_1 and P_2 can synchronize on a channel a in order to evolve into P'_1 and P'_2 , respectively, (e.g., $P_1 = a.P'_1$ and $P_2 = \bar{a}.P'_2$) then the parallel composition of monitored processes $m_1 : (P_1 + Q_1)$ and $m_2 : (P_2 + Q_2)$ can evolve, according to RCCS semantics, as follows:

$$m_1 : (P_1 + Q_1) \mid m_2 : (P_2 + Q_2) \rightarrow \langle m_2, a, Q_1 \rangle \cdot m_1 : P'_1 \mid \langle m_1, \bar{a}, Q_2 \rangle \cdot m_2 : P'_2$$

In the reduction above, a memory of the form $\langle m_2, a, Q_1 \rangle \cdot m_1$ represents the fact that its monitored process has performed an input on the channel a (\bar{a} represents an output), interacting with a process monitored by the memory m_2 , and discarded the alternative process Q_1 . By exploiting all the information stored in the memories, the above synchronization can be reverted as follows:

$$\langle m_2, a, Q_1 \rangle \cdot m_1 : P'_1 \mid \langle m_1, \bar{a}, Q_2 \rangle \cdot m_2 : P'_2 \rightarrow m_1 : (P_1 + Q_1) \mid m_2 : (P_2 + Q_2)$$

Additionally, Danos and Krivine rely on the following rule:

$$m : (P \mid Q) \equiv \langle 1 \rangle \cdot m : P \mid \langle 2 \rangle \cdot m : Q$$

so as to ensure that each primitive thread, i.e. some process with no parallel composition at top level, gets its own unique identity. Since this rule stores the exact position of a process in a parallel composition, it is not compatible with the usual structural congruence rules for the parallel operator, namely associativity, commutativity, and $\mathbf{0}$ as neutral element. Danos and Krivine suggest that it could be possible to work up to tree isomorphisms on memories, but this would indeed lead to a more complex syntax, as well as additional difficulties (see Remark 5).

We adopt for $\mathbf{rho}\pi$ a different approach: instead of associating each thread with a stack that records, essentially, past actions and positions in parallel branches, we rely on simple thread tags, which act as unique identifiers but have little structure, and on new process terms, which we call *memories*, which are dedicated to undoing a single (forward) computation step.

More precisely, a *forward* computation step in $\mathbf{rho}\pi$ (denoted by arrow \rightarrow) consists in the receipt of a message ($\mathbf{rho}\pi$ is an asynchronous calculus). The receipt of a message $a\langle P \rangle$ on channel a by a receiver process (or *trigger*) $a(X) \triangleright Q$ takes in $\mathbf{rho}\pi$ the following form:

$$(\kappa_1 : a\langle P \rangle) \mid (\kappa_2 : a(X) \triangleright Q) \rightarrow \nu k. k : Q\{P/X\} \mid [M; k]$$

Each thread (message and trigger) participating in the above computation step is uniquely identified by a tag: κ_1 identifies the message $a\langle P \rangle$, and κ_2 identifies the trigger $a(X) \triangleright Q$. The result of the message receipt consists in a classical part and two side effects. The classical part is the launch of an instance $Q\{P/X\}$ of the body of the trigger Q , with the formal parameter X instantiated by the received value, i.e. the process P ($\mathbf{rho}\pi$ is a higher-order calculus). The two side effects are: (i) the tagging of the newly created process $Q\{P/X\}$ by a fresh new key k (ν is the standard restriction operator of the π -calculus), and (ii) the creation of a memory process $[M; k]$. M is simply the configuration on the left hand side of the reduction, namely $M = (\kappa_1 : a\langle P \rangle) \mid (\kappa_2 : a(X) \triangleright Q)$.

In this setting, a *backward* computation step takes the form of an interaction between a memory and a process tagged with the appropriate key: when a memory $[M; k]$ is put in presence of a process tagged with k , a *backward* reduction (denoted by arrow \rightsquigarrow) can take place. Such a reduction kills the

process tagged with k and reinstates the configuration M :

$$(k : P) \mid [M; k] \rightsquigarrow M$$

We thus have:

$$M \rightarrow \nu k. k : Q\{^P/_X\} \mid [M; k] \rightsquigarrow \nu k. M$$

Since k is fresh, $\nu k. M$ is actually structurally equivalent to M . We thus have a perfect reversal of a forward computation: $M \rightarrow \rightsquigarrow M$.

Remark 1. Following Danos and Krivine [13], one could consider also taking into account *irreversible* actions. We do not do so in this paper for the sake of simplicity. Adding irreversible actions to $\text{rho}\pi$ would be conceptually straightforward.

Remark 2. Using memories as presented here to enable reversibility simplifies the formal development but leads to a space explosion of computations in $\text{rho}\pi$. We do not consider implementation and related space efficiency issues in this paper. This issue has been analysed in [22] in the context of the Oz language.

2.2. Syntax

Names, keys, and variables. We assume the existence of the following denumerable infinite mutually disjoint sets: the set \mathcal{N} of *names*, the set \mathcal{K} of *keys*, and the set \mathcal{V} of *process variables*. The set $\mathcal{I} = \mathcal{N} \cup \mathcal{K}$ is called the set of *identifiers*. \mathbb{N} denotes the set of natural integers. We let (together with their decorated, e.g. primed or indexed, variants): a, b, c range over \mathcal{N} ; h, k, l range over \mathcal{K} ; u, v, w range over \mathcal{I} ; X, Y, Z range over \mathcal{V} . We denote by \tilde{u} a finite set of identifiers $\{u_1, \dots, u_n\}$.

Syntax. The syntax of the $\text{rho}\pi$ calculus is given in Figure 1 (in writing $\text{rho}\pi$ terms, we freely add balanced parenthesis around terms to disambiguate them). *Processes* of the $\text{rho}\pi$ calculus, given by the P, Q productions in Figure 1, are the standard processes of the asynchronous higher-order π -calculus [23]. A receiver process (or *trigger*) in $\text{rho}\pi$ takes the form $a(X) \triangleright P$, which allows the receipt of a message of the form $a\langle Q \rangle$ on channel a .

We call *primitive thread process*, a process that is either a message $a\langle P \rangle$ or a trigger $a(X) \triangleright P$. We let τ and its decorated variants (e.g., τ_1, τ' and so on) range over primitive thread processes.

$$\begin{aligned}
P, Q &::= \mathbf{0} \mid X \mid \nu a. P \mid (P \mid Q) \mid a\langle P \rangle \mid a(X) \triangleright P \\
M, N &::= \mathbf{0} \mid \nu u. M \mid (M \mid N) \mid \kappa : P \mid [\mu; k] \\
\kappa &::= k \mid \langle h, \tilde{h} \rangle \cdot k \\
\mu &::= ((\kappa_1 : a\langle P \rangle) \mid (\kappa_2 : a(X) \triangleright Q)) \\
u &\in \mathcal{I} \quad a \in \mathcal{N} \quad X \in \mathcal{V} \quad h, k \in \mathcal{K} \quad \kappa \in \mathcal{T}
\end{aligned}$$

Figure 1: Syntax of $\text{rho}\pi$

Processes in $\text{rho}\pi$ cannot directly execute, only *configurations* can. *Configurations* in $\text{rho}\pi$ are given by the M, N productions in Figure 1. A configuration is built up from *threads* and *memories*.

A *thread* $\kappa : P$ is just a tagged process P , where the tag κ is either a single key k or a pair of the form $\langle h, \tilde{h} \rangle \cdot k$, where \tilde{h} is a set of keys, with $h \in \tilde{h}$. A tag serves as an identifier for a process. A tag $\langle h, \tilde{h} \rangle \cdot k$ brings the information that a process with key k has been splitted into primitive thread processes, where h identifies the particular primitive thread process and \tilde{h} allows one to recover the other primitive thread processes created by the split. Indeed, all these primitive thread processes have tags of the form $\langle h_i, \tilde{h} \rangle \cdot k$ for different $h_i \in \tilde{h}$.

As we will see below, together with memories tags help capture the flow of causality in a computation.

A *memory* is a process of the form $[\mu; k]$, which keeps track of the fact that a configuration μ was reached during execution, that triggered the launch of a thread tagged with the fresh tag k . In a memory $[\mu; k]$, we call μ the *configuration part* of the memory, and k the *thread tag* of the memory. Memories are generated by computation steps and are used to reverse them. The configuration part $\mu = (\kappa_1 : a\langle P \rangle) \mid (\kappa_2 : a(X) \triangleright Q)$ of the memory records the message $a\langle P \rangle$ and the trigger $a(X) \triangleright Q$ involved in the message receipt, together with their respective thread tags κ_1, κ_2 .

\mathcal{P} denotes the set of $\text{rho}\pi$ processes, and \mathcal{C} the set of $\text{rho}\pi$ configurations. We call *agent* an element of the set $\mathcal{A} = \mathcal{P} \cup \mathcal{C}$. We let (together with their decorated variants) P, Q, R range over \mathcal{P} ; L, M, N range over \mathcal{C} ; and A, B, C range over agents.

Remark 3. We have no construct for replicated processes, output prefixing, or guarded choice in $\text{rho}\pi$: as in the asynchronous $\text{HO}\pi$, also in $\text{rho}\pi$ these can be easily encoded.

Free names and free variables. Notions of free identifiers and free (process) variables in $\text{rho}\pi$ are classical. It suffices to note that constructs with binders are of the forms: $\nu a. P$, which binds the name a with scope P ; $\nu u. M$, which binds the identifier u with scope M ; and $a(X)\triangleright P$, which binds the variable X with scope P . We denote by $\text{fn}(P)$, $\text{fn}(M)$ and $\text{fn}(\kappa)$ the set of free names, free identifiers, and free keys, respectively, of process P , of configuration M , and of tag κ . Note in particular that $\text{fn}(\kappa : P) = \text{fn}(\kappa) \cup \text{fn}(P)$, $\text{fn}(k) = \{k\}$ and $\text{fn}(\langle h, \tilde{h} \rangle \cdot k) = \tilde{h} \cup \{k\}$. We say that a process P or a configuration M is closed if it has no free (process) variable. \mathcal{P}^\bullet denotes the set of closed processes, \mathcal{C}^\bullet the set of closed configurations, and \mathcal{A}^\bullet the set of closed agents.

Remark 4. In the remainder of the paper, we adopt *Barendregt’s Variable Convention*: If terms t_1, \dots, t_n occur in a certain context (e.g. definition, proof), then in these terms all bound identifiers and variables are chosen to be different from the free ones.

Initial and consistent configurations. Not all configurations allowed by the syntax in Figure 3 are meaningful. For instance, in a memory $[\mu; k]$, tags occurring in the configuration part μ must be different from the key k . Thus, in the following we concentrate on *consistent configurations*, defined below. We will show later on that consistent configurations indeed satisfy the syntactic property above and other relevant structural properties.

Definition 1 (Initial and consistent configurations).

A configuration is *initial* if it does not contain memories and all tags are distinct and simple (i.e., of the form k). A configuration is *consistent* if it can be derived using the rules of the calculus from an initial configuration.

2.3. Operational semantics

The operational semantics of the $\text{rho}\pi$ calculus is defined via a reduction relation \rightarrow , which is a binary relation over closed configurations $\rightarrow \subset \mathcal{C}^\bullet \times \mathcal{C}^\bullet$, and a structural congruence relation \equiv , which is a binary relation over processes and configurations $\equiv \subset \mathcal{P}^2 \cup \mathcal{C}^2$.

Definition 2 (Contexts). We define *configuration contexts*, also called evaluation contexts, as “configurations with one hole \cdot ” given by the following grammar:

$$\mathbb{E} ::= \cdot \quad | \quad (M \mid \mathbb{E}) \quad | \quad \nu u. \mathbb{E}$$

$$\begin{array}{l}
\text{(E.PARC)} \quad A \mid B \equiv B \mid A \qquad \text{(E.PARA)} \quad A \mid (B \mid C) \equiv (A \mid B) \mid C \\
\text{(E.NILM)} \quad A \mid \mathbf{0} \equiv A \qquad \text{(E.NEWN)} \quad \nu u. \mathbf{0} \equiv \mathbf{0} \qquad \text{(E.NEWC)} \quad \nu u. \nu v. A \equiv \nu v. \nu u. A \\
\text{(E.NEWP)} \quad (\nu u. A) \mid B \equiv \nu u. (A \mid B) \qquad \text{(E.}\alpha\text{)} \quad A =_\alpha B \implies A \equiv B \\
\text{(E.TAGN)} \quad \kappa : \nu a. P \equiv \nu a. \kappa : P \\
\text{(E.TAGP)} \quad k : \prod_{i=1}^n \tau_i \equiv \nu \tilde{h}. \prod_{i=1}^n ((h_i, \tilde{h}) \cdot k : \tau_i) \quad \tilde{h} = \{h_1, \dots, h_n\} \quad n > 1
\end{array}$$

Figure 2: Structural congruence for $\text{rho}\pi$

General contexts \mathbb{C} are “processes or configurations with one hole \cdot ”, and are obtained from processes or configurations by replacing one occurrence of $\mathbf{0}$ (either as process or as configuration) with \cdot .

In general contexts, the hole may represent either a process or a configuration. Also, the term obtained by replacing the hole with the corresponding syntactic category (process or configuration) may be either a process or a configuration. General contexts where the hole stands for a configuration correspond to configuration contexts. We refer to configuration contexts also as evaluation contexts, to highlight that reductions are closed under this kind of context (see below).

A congruence on processes and configurations is an equivalence relation \mathcal{R} that is closed for general contexts: $P \mathcal{R} Q \implies \mathbb{C}[P] \mathcal{R} \mathbb{C}[Q]$ and $M \mathcal{R} N \implies \mathbb{C}[M] \mathcal{R} \mathbb{C}[N]$.

The relation \equiv is defined as the smallest congruence on processes and configurations that satisfies the rules in Figure 2. We write $t =_\alpha t'$ when terms t, t' are equal modulo α -conversion. If $\tilde{u} = \{u_1, \dots, u_n\}$, then $\nu \tilde{u}. A$ stands for $\nu u_1. \dots \nu u_n. A$ (there is no need to indicate the order of binders thanks to rule E.NEWC). We write $\prod_{i=1}^n A_i$ for $A_1 \mid \dots \mid A_n$ (as before, there is no need to indicate how the latter expression is parenthesized because the parallel operator is associative by rule E.PARA). In rule E.TAGP, processes τ_i are primitive thread processes (i.e., messages or triggers). Recall the use of the variable convention in these rules: for instance, in the rule $(\nu u. A) \mid B \equiv \nu u. (A \mid B)$ the variable convention makes implicit the condition $u \notin \text{fn}(B)$. The structural congruence rules are the usual rules for the π -calculus

$$\begin{aligned}
\text{(R.FW)} \quad & (\kappa_1 : a\langle P \rangle) \mid (\kappa_2 : a(X) \triangleright Q) \rightarrow \nu k. (k : Q\{P/X\}) \mid [(\kappa_1 : a\langle P \rangle) \mid (\kappa_2 : a(X) \triangleright Q); k] \\
\text{(R.BW)} \quad & (k : P) \mid [M; k] \rightsquigarrow M
\end{aligned}$$

Figure 3: Reduction rules for $\text{rho}\pi$

(E.PARC to E. α) without the rule dealing with replication, and with the addition of two new rules dealing with tags: E.TAGN and E.TAGP. Rule E.TAGN is a scope extrusion rule to push restrictions to the top level. Rule E.TAGP allows to generate unique tags for each primitive thread process in a configuration. An easy induction on the structure of terms provides us with a kind of normal form for configurations (by convention $\prod_{i \in I} A_i = \mathbf{0}$ if $I = \emptyset$):

Lemma 1 (Thread normal form). *For any closed configuration M , we have:*

$$M \equiv \nu \tilde{u}. \prod_{i \in I} (\kappa_i : \rho_i) \mid \prod_{j \in J} [\mu_j; k_j]$$

with $\rho_i = \mathbf{0}$, $\rho_i = a_i\langle P_i \rangle$, or $\rho_i = a_i(X_i) \triangleright P_i$.

We say that a binary relation \mathcal{R} on closed configurations is *evaluation-closed* if it satisfies the inference rules:

$$\begin{aligned}
\text{(R.CTX)} \quad & \frac{M \mathcal{R} N}{\mathbb{E}[M] \mathcal{R} \mathbb{E}[N]} & \text{(R.EQV)} \quad & \frac{M \equiv M' \quad M' \mathcal{R} N' \quad N' \equiv N}{M \mathcal{R} N}
\end{aligned}$$

The reduction relation \rightarrow is defined as the union of two relations, the *forward* reduction relation \rightarrow and the *backward* reduction relation \rightsquigarrow : $\rightarrow = \rightarrow \cup \rightsquigarrow$. Relations \rightarrow and \rightsquigarrow are defined to be the smallest evaluation-closed binary relations on closed configurations satisfying the rules in Figure 3 (note again the use of the variable convention: in rule R.FW the key k is fresh).

The rule for forward reduction (R.FW) is the standard communication rule of the higher-order π -calculus with two side effects: (i) the creation of a new memory to record the configuration that gave rise to it, namely the parallel composition of a message and a trigger, properly tagged (tags κ_1 and κ_2 in the rule); (ii) the tagging of the continuation of the message receipt with the fresh key k . The rule for backward reduction (R.BW) is straightforward: in presence of the thread tagged with key k , memory $[M; k]$ reinstates the

configuration M that gave rise to the tagged thread. We use \rightarrow^* , \rightsquigarrow^* and \Rightarrow to denote the reflexive and transitive closure of \rightarrow , \rightsquigarrow and \rightarrow , respectively. With the reduction rules and the structural laws in place, we can see how the structural rule E.TAGP is used by the reduction. In particular the rule, if used from left to right after a forward step, lets the continuation of a trigger (if it is a parallel composition) continue executing in the forward direction. On the other side, when used from right to left, E.TAGP gathers back all the primitive thread processes belonging to the same parallel composition identified by a particular key. An example of execution will make it clear. Let $M = (k_1 : a\langle P \rangle) \mid (k_2 : a(X) \triangleright b\langle X \rangle \mid b(X) \triangleright \mathbf{0})$, we have that:

$$M \rightarrow \nu k. k : (b\langle P \rangle \mid b(X) \triangleright \mathbf{0}) \mid [M; k] \quad (1)$$

$$\equiv \nu k, h_1, h_2. (\langle h_1, \tilde{h} \rangle \cdot k : b\langle P \rangle) \mid (\langle h_2, \tilde{h} \rangle \cdot k : b(X) \triangleright \mathbf{0}) \mid [M; k] \quad (2)$$

$$\rightarrow \nu k, h_1, h_2, k_3. (k_3 : \mathbf{0}) \mid [M; k] \mid [M_1; k_3] \quad (3)$$

$$\rightsquigarrow \nu k, h_1, h_2. (\langle h_1, \tilde{h} \rangle \cdot k : b\langle P \rangle) \mid (\langle h_2, \tilde{h} \rangle \cdot k : b(X) \triangleright \mathbf{0}) \mid [M; k] \quad (4)$$

$$\equiv \nu k. k : (b\langle P \rangle \mid b(X) \triangleright \mathbf{0}) \mid [M; k] \quad (5)$$

$$\rightsquigarrow \nu k. (k_1 : a\langle P \rangle) \mid (k_2 : a(X) \triangleright b\langle X \rangle \mid b(X) \triangleright \mathbf{0}) \quad (6)$$

with $\tilde{h} = \{h_1, h_2\}$, $M_1 = (\langle h_1, \tilde{h} \rangle \cdot k : b\langle P \rangle) \mid (\langle h_2, \tilde{h} \rangle \cdot k : b(X) \triangleright \mathbf{0})$. We can note in (2) the use of the rule E.TAGP from left to right, in order to allow the two primitive processes to execute (3). On the other side, we use the rule in the opposite way in (5) in order to build back the parallel composition and enable the backward reduction in (6).

Remark 5. One could have thought of mimicking the structural congruence rule dealing with parallel composition in RCCS [12], using a monoid structure for tags:

$$(E.TAGP^*) \kappa : (P \mid Q) \equiv \nu h_1, h_2. (h_1 \cdot \kappa : P) \mid (h_2 \cdot \kappa : Q)$$

Note that E.TAGP* (differently from what happens in RCCS) ensures commutativity of parallel composition, since h_1 and h_2 are bound and can thus be α -converted. However, (as in RCCS) it does not ensure associativity or having $\mathbf{0}$ as a neutral element.

As a consequence, using E.TAGP* instead of E.TAGP would introduce some undesired non-determinism, which would later complicate our definitions (in relation to causality) and proofs. For instance, let $M = k : a\langle Q \rangle \mid (h : a(X) \triangleright X)$. We have:

$$M \rightarrow M' = \nu l. (l : Q) \mid [M; l]$$

Now, assuming ETAGP*, we would have:

$$\begin{aligned} M &\equiv (k : (a\langle Q \rangle \mid \mathbf{0})) \mid (h : a(X) \triangleright X) \equiv \\ &\nu h_1, h_2. ((h_1 \cdot k : a\langle Q \rangle) \mid (h_2 \cdot k : \mathbf{0})) \mid (h : a(X) \triangleright X) \end{aligned}$$

Let $M_1 = (h_1 \cdot k : a\langle Q \rangle) \mid (h : a(X) \triangleright X)$. We would then have: $M \rightarrow M''$, where $M'' = \nu h_1, h_2, l. (l : Q) \mid [M_1; l] \mid (h_2 \cdot k : \mathbf{0})$. Clearly $M' \not\equiv M''$, which means that a seemingly deterministic configuration, M , would have in fact two (actually, an infinity of) derivations towards non structurally equivalent configurations. By insisting on tagging only primitive thread processes, E.TAGP avoids this unfortunate situation.

We can characterize this by proving a kind of *determinacy* lemma for $\text{rho}\pi$, which fails if we replace rule E.TAGP with rule E.TAGP*. Since $\text{rho}\pi$ is however non-deterministic, we need to consider only transitions where the same primitive thread processes interact. To fix them we introduce a notion of *marked* primitive thread process. Extend the grammar of $\text{rho}\pi$ with marked primitive thread processes of the form τ^* . This extended calculus has exactly the same structural congruence and reduction rules as $\text{rho}\pi$, but with possibly marked primitive thread processes. Now call *marked* a closed configuration M with exactly two marked processes of the form $a\langle P \rangle^*$ and $(a(X) \triangleright Q)^*$. By extending \equiv and \rightarrow to marked configurations we have:

Lemma 2 (Determinacy). *Let M be a marked configuration such that $M \equiv M_1 = \mathbb{E}_1[\kappa_1 : a\langle P \rangle^* \mid \kappa_2 : (a(X) \triangleright Q)^*]$ and $M \equiv M_2 = \mathbb{E}_2[\kappa'_1 : a\langle P \rangle^* \mid \kappa'_2 : (a(X) \triangleright Q)^*]$. Assume $M_1 \rightarrow M'_1$ and $M_2 \rightarrow M'_2$ are derived by applying R.FW with configurations $\kappa_1 : a\langle P \rangle^* \mid \kappa_2 : (a(X) \triangleright Q)^*$, and $\kappa'_1 : a\langle P \rangle^* \mid \kappa'_2 : (a(X) \triangleright Q)^*$, respectively, followed by R.CTX. Then $M'_1 \equiv M'_2$.*

PROOF. By induction on the form of \mathbb{E}_1 , and case analysis on the form of κ_1 and κ_2 . \square

We can now come back to the notion of consistent configuration. As we already said, consistent configurations are the ones which make sense for us. However, Definition 1 is difficult to work with. To simplify the following development, we define below *well-formed configurations*, which are configurations that enjoy various structural properties useful for proving our results. Then, we show that consistent configurations are well formed, thus when working with consistent configurations we can exploit these properties. Note that not all the well-formed configurations are consistent.

Definition 3 (Well-formed configuration).

Let $M \equiv \nu\tilde{u}. \prod_{i \in I} (\kappa_i : \rho_i) \mid \prod_{j \in J} [\mu_j; k_j]$, with $\rho_i = \mathbf{0}$ or ρ_i a primitive thread process, $\mu_j = \delta_j : R_j \mid \gamma_j : T_j$, $R_j = a_j \langle P_j \rangle$, $T_j = a_j (X_j) \triangleright Q_j$ be a configuration. Let K be the multiset containing all the tags κ_i for $i \in I$, δ_j, γ_j for $j \in J$. M is said to be *well formed* if the following conditions are met:

1. K is a set (i.e., all the elements in K are distinct)
2. For each $j \in J$, $k_j \neq \delta_j$ and $k_j \neq \gamma_j$
3. For all $j_1, j_2 \in J$, $j_1 \neq j_2 \implies k_{j_1} \neq k_{j_2}$
4. For each complex tag $\langle h, \tilde{h} \rangle \cdot k \in K$:
 - for each $h_l \in \tilde{h}$ there is $\langle h_l, \tilde{h} \rangle \cdot k \in K$
 - $k \notin K$
 - for each $\tilde{h} \neq \tilde{h}'$ and for each $h'_l, \langle h'_l, \tilde{h}' \rangle \cdot k \notin K$
5. For each $j \in J$, there exist $E \subseteq I$, $D \subseteq J \setminus \{j\}$, $G \subseteq J \setminus \{j\}$, such that:

$$\nu\tilde{u}. k_j : Q_j \{P_j / X_j\} \equiv \nu\tilde{u}. \prod_{e \in E} \kappa_e : \rho_e \mid \prod_{d \in D} \delta_d : R_d \mid \prod_{g \in G} \gamma_g : T_g$$

Roughly, well-formed configurations enjoy two properties: (i) uniqueness of tags (conditions 1 to 4) and (ii) that for each memory $[\mu; k]$ there are processes corresponding to the continuation of μ in the configuration (condition 5). In more detail, condition 1 ensures that processes (inside or outside memory) have unique tags. Condition 2 ensures that the thread tag of a memory never occurs in its own configuration part. Condition 3 states that all thread tags of memories are distinct. Condition 4 ensures that if a process (inside or outside memory) has a complex tag $\langle h, \tilde{h} \rangle \cdot k$ then there are processes tagged with all the tags $\langle h_l, \tilde{h} \rangle \cdot k$ with $h_l \in \tilde{h}$, and that no process is tagged by k or by a different complex tag with the same suffix key k . Condition 5 is the most tricky one. It requires that for each memory $[\delta_j : a_j \langle P_j \rangle \mid \gamma_j : a_j (X_j) \triangleright Q_j; k_j]$ there are threads in the configuration (indexed by $i \in I$ or $j \in J$) whose composition gives the continuation $\nu\tilde{u}. k_j : Q_j \{P_j / X_j\}$. Note that there are only two possibilities: either the continuation is a unique thread tagged with key k_j , or it has been splitted into many threads by one application of rule E.TAGP. In this second case, these threads have complex tags having k_j as a suffix. In both the cases, each thread may be either at top level, or inside the configuration part of another memory (as participant to another communication).

To better understand well formedness let us consider a few examples:

$$k_1 : a\langle \mathbf{0} \rangle \mid [(k_1 : a\langle \mathbf{0} \rangle) \mid (k_2 : a\langle X \rangle \triangleright b\langle \mathbf{0} \rangle); k] \quad (1)$$

$$k : a\langle \mathbf{0} \rangle \mid [(k_1 : a\langle \mathbf{0} \rangle) \mid (k_2 : a\langle X \rangle \triangleright b\langle \mathbf{0} \rangle); k] \quad (2)$$

$$k : a\langle \mathbf{0} \rangle \mid [(k_1 : a\langle \mathbf{0} \rangle) \mid (k_2 : a\langle X \rangle \triangleright a\langle X \rangle); k] \quad (3)$$

$$(\langle h_1, \tilde{h} \rangle \cdot k : a\langle \mathbf{0} \rangle) \mid (k : b\langle \mathbf{0} \rangle) \quad (4)$$

Configuration (1) is not well formed since it violates condition 1 on key k_1 and condition 5 on the memory. Indeed, the unique thread with a tag with suffix k , $k : a\langle \mathbf{0} \rangle$, is not structural congruent to the continuation of the memory, $k : b\langle \mathbf{0} \rangle$. Configuration (2) is not well formed because it violates condition 5. Configuration (3) is well formed since all the tags are unique and $k : a\langle X \rangle \{^{\mathbf{0}}/_X\} \equiv k : a\langle \mathbf{0} \rangle$. In this case the continuation of the memory is a unique top-level thread tagged with k . Configuration (4) is not well formed since it violates condition 4. Note that well formedness is a global property, so the composition of well-formed configurations may be a non well-formed configuration, and subterms of well-formed configurations may not be well formed.

We can now show that consistent configurations are well formed.

Lemma 3. *Each consistent configuration M is well formed*

PROOF. See Appendix A.1. □

Remark 6. The presented semantics and machinery for reversing $\text{HO}\pi$ can be easily adapted to define reversibility in first order π -calculus. In general, the combination of memories and identifiers should be enough to define reversibility in calculi with implicit substitutions. Indeed, the structure of memories strongly depends on the fact that substitution is not a bijective, hence reversible, function: the only way to reverse a substitution is to record additional information to recover the exact form of the process before the substitution was applied. Actually, to apply our approach to calculi without substitutions, such as CCS, simpler memories would be enough.

2.4. Basic properties of reduction in $\text{rho}\pi$

In this section we show two main properties of $\text{rho}\pi$: (i) that $\text{rho}\pi$ is a conservative extension of $\text{HO}\pi$, and (ii) that each $\text{rho}\pi$ reduction step can indeed be reversed.

We first recall $\text{HO}\pi$ syntax and semantics. The syntax of $\text{HO}\pi$ processes coincides with the syntax of $\text{rho}\pi$ processes in Figure 1 (but $\text{HO}\pi$ has no concept of configuration). $\text{HO}\pi$ structural congruence, denoted \equiv_π , is the least congruence generated by rules in Figure 2 (restricted to processes) but E.TAGN and E.TAGP . Evaluation contexts in $\text{HO}\pi$ are given by the following grammar:

$$\mathbb{E} ::= \cdot \mid (P \mid \mathbb{E}) \mid \nu u. \mathbb{E}$$

$\text{HO}\pi$ reduction relation \rightarrow_π is the least binary relation on closed processes closed under $\text{HO}\pi$ structural congruence and $\text{HO}\pi$ evaluation contexts defined by the rule:

$$(\text{HO.RED}) \quad a\langle P \rangle \mid a(X) \triangleright Q \rightarrow_\pi Q\{P/X\}$$

In order to show (i) we define the *erasing function* $\gamma : \mathcal{C} \rightarrow \mathcal{P}$, which maps a $\text{rho}\pi$ configuration to its underlying $\text{HO}\pi$ process.

Definition 4 (Erasing function). The *erasing function* $\gamma : \mathcal{C} \rightarrow \mathcal{P}$ is defined inductively by the following clauses:

$$\begin{array}{lll} \gamma(\mathbf{0}) = \mathbf{0} & \gamma(\nu a. M) = \nu a. \gamma(M) & \gamma(\nu k. M) = \gamma(M) \\ \gamma(M \mid N) = \gamma(M) \mid \gamma(N) & \gamma(\kappa : P) = P & \gamma([\mu; k]) = \mathbf{0} \end{array}$$

Let us note that γ directly deletes the creation of new keys (νk) since they have no meaning in $\text{HO}\pi$ (they are not names). Moreover it deletes all the extra machinery (tags and memories) used to reverse $\text{HO}\pi$.

Lemma 4 below shows that $\text{rho}\pi$ forward computations are indeed decorations on $\text{HO}\pi$ reductions.

Lemma 4. *For all closed configurations M, N , if $M \twoheadrightarrow N$ then $\gamma(M) \rightarrow_\pi \gamma(N)$*

PROOF. See Appendix A.2. □

We can prove a converse of Lemma 4. More precisely, Lemma 5 shows that for each $\text{HO}\pi$ process R , each $\text{HO}\pi$ reduction $R \rightarrow_\pi S$ and each $\text{rho}\pi$ configuration M such that $\gamma(M) = R$ we have a forward reduction in $\text{rho}\pi$ corresponding to $R \rightarrow_\pi S$.

Lemma 5. *For all closed HO π processes R, S if $R \rightarrow_\pi S$ then for all closed configurations M such that $\gamma(M) = R$ there is N such that $M \rightarrow N$ and $\gamma(N) = S$.*

PROOF. See Appendix A.2.

Remark 7. A canonical way of lifting a closed HO π process P to a closed well-formed configuration in rho π is by defining $\delta(P) = \nu k.k : P$. As a corollary of Lemma 4 we have:

Corollary 1. *For each closed HO π process P , if $\delta(P) \rightarrow N$ then $P \rightarrow_\pi \gamma(N)$.*

We now prove the Loop Lemma, which shows that forward and backward reductions in rho π are really the inverse of each other.

Lemma 6 (Loop Lemma). *For all closed well-formed configurations M, N if $M \rightarrow N$ then $N \rightsquigarrow M$, and if $M \rightsquigarrow N$ then $N \rightarrow M$.*

PROOF. Let us start from the first implication. From Lemma 38 (see Appendix A.1) we have $M \equiv M'$ and $N' \equiv N$ with $M' = \nu \tilde{u}. \kappa_1 : a\langle P \rangle \mid \kappa_2 : a(X) \triangleright Q \mid \prod_{i \in I} \kappa_i : \rho_i \mid \prod_{j \in J} [\mu_j; k_j]$ and $N' = \nu \tilde{u}. k.k : Q\{P/X\} \mid [\kappa_1 : a\langle P \rangle \mid \kappa_2 : a(X) \triangleright Q; k] \mid \prod_{i \in I} \kappa_i : \rho_i \mid \prod_{j \in J} [\mu_j; k_j]$. Then by applying rules (R.BW), (R.CTX) and (R.EQV) we have $N \rightsquigarrow M$, as desired.

For the other direction from Lemma 39 (see Appendix A.1) we have $M \equiv M'$ with $M' = \nu \tilde{u}. k.k : R \mid [\kappa_1 : a\langle P \rangle \mid \kappa_2 : a(X) \triangleright Q; k] \mid \prod_{i \in I} \kappa_i : \rho_i \mid \prod_{j \in J} [\mu_j; k_j]$ and $\nu \tilde{u}. \kappa_1 : a\langle P \rangle \mid \kappa_2 : a(X) \triangleright Q \mid \prod_{i \in I} \kappa_i : \rho_i \mid \prod_{j \in J} [\mu_j; k_j] \equiv N$. Since M is a well-formed configuration and well formedness is preserved by structural congruence also M' is well formed. From well formedness we know that $k : R$ is the only thread tagged by k and that $\nu \tilde{u}. k.k : R \equiv \nu \tilde{u}. k.k : Q\{P/X\}$. Then the result follows by applying rules (R.FW), (R.CTX) and (R.EQV). \square

An easy induction on the length n of the sequence of reductions $M \Rightarrow N$ shows that:

Corollary 2. *For all closed well-formed configurations M, N if $M \Rightarrow N$ then $N \Rightarrow M$.*

2.5. Contextual equivalence in $\mathbf{rho}\pi$

We discuss now different notions of contextual equivalence for $\mathbf{rho}\pi$. The main aim of this discussion is to find a contextual equivalence suitable for proving the correctness of our encoding of $\mathbf{rho}\pi$ into a variant of higher-order π presented in Section 4. To better justify our choice, we consider and compare different possible notions.

Barbed congruence. We can classically complement the operational semantics of the $\mathbf{rho}\pi$ calculus with the definition of a contextual equivalence between configurations, which takes the form of a barbed congruence. We first define observables in configurations. We say that name a is *observable in configuration* M , noted $M \downarrow_a$, if $M \equiv \nu \tilde{u}. (\kappa : a\langle P \rangle) \mid N$, with $a \notin \tilde{u}$. Note that keys are not observable: this is because they are just an internal device used to support reversibility. We write $M \mathcal{R} \downarrow_a$, where \mathcal{R} is a binary relation on configurations, if there exists N such that $M \mathcal{R} N$ and $N \downarrow_a$. The following definitions are classical:

Definition 5 (Barbed bisimulation and congruence). A relation $\mathcal{R} \subseteq \mathcal{C}^\bullet \times \mathcal{C}^\bullet$ on closed configurations is a *strong* (resp. *weak*) *barbed simulation* if whenever $M \mathcal{R} N$

- $M \downarrow_a$ implies $N \downarrow_a$ (resp. $N \Rightarrow \downarrow_a$)
- $M \rightarrow M'$ implies $N \rightarrow N'$, with $M' \mathcal{R} N'$ (resp. $N \Rightarrow N'$ with $M' \mathcal{R} N'$)

A relation $\mathcal{R} \subseteq \mathcal{C}^\bullet \times \mathcal{C}^\bullet$ is a *strong* (resp. *weak*) *barbed bisimulation* if \mathcal{R} and \mathcal{R}^{-1} are strong (resp. weak) barbed simulations. We call *strong* (resp. *weak*) *barbed bisimilarity* and write \sim (resp. \approx) the largest strong (resp. weak) barbed bisimulation. The largest congruence (with respect to configuration contexts) included in \sim (resp. \approx) is called *strong* (resp. *weak*) *barbed congruence* and is denoted \sim_c (resp. \approx_c).

A direct consequence of the Loop Lemma is that each closed consistent configuration M is weakly barbed congruent to any of its descendants or predecessors.

Lemma 7. *For all closed consistent configurations M, N , if $M \Rightarrow N$, then $M \approx_c N$.*

PROOF. We show that the relation

$$\mathcal{R} = \{(\mathbb{E}[M], \mathbb{E}[N]) \mid M \Rightarrow N, \mathbb{E} \text{ is a configuration context}\}$$

is a weak barbed bisimulation. Since \mathcal{R} is symmetric by the corollary of the Loop Lemma (Corollary 2), we only need to show that it is a weak barbed simulation. Consider a pair $(\mathbb{E}[M], \mathbb{E}[N]) \in \mathcal{R}$. We have $M \Rightarrow N$, and hence by Corollary 2 $N \Rightarrow M$. Since a configuration context \mathbb{E} is an evaluation context, i.e. if $M \rightarrow N$ then $\mathbb{E}[M] \rightarrow \mathbb{E}[N]$, then we also have $\mathbb{E}[N] \Rightarrow \mathbb{E}[M]$. We now check easily the two barbed simulation clauses:

- if $\mathbb{E}[M] \downarrow_a$, then $\mathbb{E}[N] \Rightarrow \mathbb{E}[M] \downarrow_a$, and hence $\mathbb{E}[N] \Rightarrow \downarrow_a$ as required.
- if $\mathbb{E}[M] \rightarrow M'$, then $\mathbb{E}[N] \Rightarrow \mathbb{E}[M] \rightarrow M'$, and hence $\mathbb{E}[N] \Rightarrow M'$, as required.

Since \mathcal{R} is a congruence by construction the thesis follows. \square

Lemma 7 shows that weak barbed congruence is not very discriminative among configurations: if N is derived from M then $M \approx_c N$. Weak barbed bisimilarity is even less discriminative: a configuration M is weak barbed bisimilar to a dummy configuration that shows directly all the possible barbs of M .

Lemma 8. *For each closed consistent configuration M let S be the set of weak barbs of M . Then $M \approx M_D = \prod_{a \in S} (k_a : a\langle \mathbf{0} \rangle)$.*

PROOF. Let $\mathcal{R} = \{(N, M_D) \mid M \Rightarrow N, M_D = \prod_{a \in S} (k_a : a\langle \mathbf{0} \rangle)\}$. We show that \mathcal{R} is a weak barbed bisimulation. All the challenges from N are matched by M_D by staying idle, since it has by construction all the required barbs. M_D performs no actions to be matched. Let a be a barb of M_D . By construction a is a weak barb of M , and also of N since $N \Rightarrow M$ by Corollary 2. \square

As shown by the results above, weak barbed bisimilarity and congruence are not very discriminative. Thus, the correctness result for the encoding of $\text{rho}\pi$ into a variant of higher-order π presented in [16], based on weak barbed bisimilarity, is weak. In order to improve it, we look for more discriminative equivalences, in particular to equivalences able to distinguish between backward and forward reductions.

Back and Forth Bisimulations. Notions of back and forth bisimulation, requiring essentially that forward moves are matched by forward moves and backward moves by backward moves, have already been studied in the literature (see [24, 25, 14, 26]). However, those works consider only strong equivalences, and use backward actions as an auxiliary tool to better understand forward calculi, while we are interested in reversible calculi. The reason why backward actions are useful to understand forward calculi is that back and forth bisimulations can distinguish *true concurrency aspects* of forward calculi while other equivalences such as classical strong bisimulation cannot. For example, the two (CCS) processes:

$$P = a \mid b \quad Q = a.b + b.a$$

are strongly bisimilar, but they are not back and forth bisimilar. Suppose that P performs the computation ab and then it *undoes* a . This computation cannot be matched by Q : if Q does the computation ab (left part of the choice) then it cannot undo a before b , since b causally depends on a .

The definition of back and forth bisimulation for $\text{rho}\pi$ is the following one.

Definition 6 (Bf barbed bisimulation and congruence).

A relation $\mathcal{R} \subseteq \mathcal{C}^\bullet \times \mathcal{C}^\bullet$ on closed configurations is a *back and forth barbed simulation* (or *bf barbed simulation* for brevity) if whenever $M \mathcal{R} N$

- $M \downarrow_a$ implies $N \downarrow_a$
- $M \rightarrow M'$ implies $N \rightarrow N'$, with $M' \mathcal{R} N'$
- $M \rightsquigarrow M'$ implies $N \rightsquigarrow N'$, with $M' \mathcal{R} N'$

A relation $\mathcal{R} \subseteq \mathcal{C}^\bullet \times \mathcal{C}^\bullet$ is a *bf barbed bisimulation* if \mathcal{R} and \mathcal{R}^{-1} are bf barbed simulations. We call *bf barbed bisimilarity*, denoted by $\dot{\sim}$, the largest bf barbed bisimulation. The largest congruence included in $\dot{\sim}$ is called *bf barbed congruence* and is denoted by $\dot{\sim}_c$.

Bf barbed bisimilarity is more discriminative than strong barbed bisimilarity (Definition 5), since it is able to distinguish the direction of reductions. In fact, one forward (backward) step has to be matched by one forward (backward) step. The same for congruences. Formally, $\dot{\sim} \subseteq \sim$ and $\dot{\sim}_c \subseteq \sim_c$. We show below that both the inclusions are strict.

Let us start from barbed bisimilarities. Consider:

$$\begin{aligned} M &= \nu k_1, k_2. (k_1 : a\langle \mathbf{0} \rangle) \mid (k_2 : a(X) \triangleright b\langle \mathbf{0} \rangle) \\ N &= \nu k_1, k_2, k. [(k_1 : b\langle \mathbf{0} \rangle) \mid (k_2 : b(X) \triangleright a\langle \mathbf{0} \rangle); k] \mid k : a\langle \mathbf{0} \rangle \end{aligned}$$

Both the configurations have a barb at a , a reduction to a configuration with a barb at b and its inverse, and no other reduction nor barb, thus $M \sim N$. However, the reduction creating the barb at b is forward in M and backward in N , thus $M \not\sim N$.

For congruences, consider:

$$\begin{aligned} M &= \nu k_1, k_2, a, b. (k_1 : a\langle \mathbf{0} \rangle) \mid (k_2 : a(X) \triangleright b\langle \mathbf{0} \rangle) \\ N &= \nu k_1, k_2, k, a, b. [(k_1 : a\langle \mathbf{0} \rangle) \mid (k_2 : a(X) \triangleright b\langle \mathbf{0} \rangle); k] \mid k : b\langle \mathbf{0} \rangle \end{aligned}$$

The two configurations have no barbs, and they cannot interact with their contexts. Thus $M \sim_c N$, since they can both do infinitely many steps, by doing and undoing the same action. However $M \not\sim_c N$, since M can perform a forward step while N cannot.

Back and forth barbed bisimilarity and congruence are useful equivalences to reason on reversible calculi, but they are too discriminative for our aim. Indeed, the encoding of $\mathbf{rho}\pi$ relies on some auxiliary steps for managing bookkeeping information, which have no correspondence in the original $\mathbf{rho}\pi$ computation, and are used both together with forward steps and together with backward steps. We call such steps *administrative* reductions.

Thus, we adapt back and forth bisimulation by defining an ad-hoc notion of behavioral equivalence, called *backward, forward and administrative bisimulation* (*bfa bisimulation* for short) allowing also administrative reductions. While we think that such a notion is useful for reasoning on our encoding, we do not claim that it is a good candidate to become a canonical equivalence on reversible calculi. Indeed, when used to relate processes of calculi with no administrative reductions, e.g. two $\mathbf{rho}\pi$ processes, then bfa bisimilarity coincides with bf bisimilarity.

In order to formally define bfa bisimulation we need to introduce administrative reductions. We consider calculi allowing forward, backward and administrative reductions. We write \leftrightarrow to denote an administrative step, and \leftrightarrow^* for its reflexive and transitive closure. From now on, \rightarrow is $\rightarrow \cup \rightsquigarrow \cup \leftrightarrow$ (\Rightarrow is updated accordingly). Note that in $\mathbf{rho}\pi$ relation \leftrightarrow is empty.

Definition 7 (Bfa barbed bisimulation and congruence).

A relation $\mathcal{R} \subseteq \mathcal{C}^\bullet \times \mathcal{C}^\bullet$ on closed configurations is a *backward, forward and administrative barbed simulation* (or *bfa barbed simulation* for brevity) if whenever $M \mathcal{R} N$

- $M \downarrow_a$ implies $N \hookrightarrow^* \downarrow_a$
- $M \twoheadrightarrow M'$ implies $N \hookrightarrow^* \twoheadrightarrow \hookrightarrow^* N'$ with $M' \mathcal{R} N'$
- $M \rightsquigarrow M'$ implies $N \hookrightarrow^* \rightsquigarrow \hookrightarrow^* N'$ with $M' \mathcal{R} N'$
- $M \hookrightarrow M'$ implies $N \hookrightarrow^* N'$ with $M' \mathcal{R} N'$

A relation $\mathcal{R} \subseteq \mathcal{C}^\bullet \times \mathcal{C}^\bullet$ is a *bfa barbed bisimulation* if \mathcal{R} and \mathcal{R}^{-1} are bfa barbed simulations. We call *bfa barbed bisimilarity*, denoted by $\dot{\approx}$, the largest bfa barbed bisimulation. The largest congruence included in $\dot{\approx}$ is called *bfa barbed congruence* and is denoted by $\dot{\approx}_c$.

Bfa barbed bisimulation requires to match forward reductions with forward reductions, and backward reductions with backward reductions, thus showing that the encoding correctly preserves the behavior of $\mathbf{rho}\pi$ processes, but allows the execution of administrative steps at any moment. Note that when comparing $\mathbf{rho}\pi$ processes, bf barbed bisimilarity and bfa barbed bisimilarity coincide, that is $\dot{\approx} = \dot{\sim}$.

From the definitions, it is clear that $\dot{\approx} \subseteq \approx$, and $\dot{\approx}_c \subseteq \approx_c$, i.e., bfa barbed bisimilarity and congruence are more discriminative than weak barbed bisimilarity and congruence. We show below that both the inclusions are strict.

Let us start from bfa barbed bisimilarity. We can use the same counterexample used to distinguish between bf barbed bisimilarity and strong barbed bisimilarity:

$$\begin{aligned} M &= \nu k_1, k_2. (k_1 : a\langle \mathbf{0} \rangle) \mid (k_2 : a(X) \triangleright b\langle \mathbf{0} \rangle) \\ N &= \nu k_1, k_2, k. [(k_1 : b\langle \mathbf{0} \rangle) \mid (k_2 : b(X) \triangleright a\langle \mathbf{0} \rangle); k] \mid k : a\langle \mathbf{0} \rangle \end{aligned}$$

Both the configurations have a barb at a , a reduction to a configuration with a barb at b and its inverse, and no other reduction nor barb, thus $M \approx N$. However, the reduction creating the barb at b is forward in M and backward in N , thus $M \not\dot{\approx} N$.

Let us consider now congruences. Consider the following configurations:

$$\begin{aligned}
M &= \nu k_1, k_2, k_3. (k_1 : a\langle \mathbf{0} \rangle) \mid (k_2 : a(X) \triangleright b\langle \mathbf{0} \rangle) \mid (k_3 : a(X) \triangleright c\langle \mathbf{0} \rangle) \\
N &= \nu k_1, k_2, k_3, k_4. (k_4 : b\langle \mathbf{0} \rangle) \mid (k_3 : a(X) \triangleright c\langle \mathbf{0} \rangle) \mid \\
&\quad [(k_1 : a\langle \mathbf{0} \rangle) \mid (k_2 : a(X) \triangleright b\langle \mathbf{0} \rangle)]; k_4 \\
M' &= \nu k_1, k_2, k_3, k_5. (k_5 : c\langle \mathbf{0} \rangle) \mid (k_2 : a(X) \triangleright b\langle \mathbf{0} \rangle) \mid \\
&\quad [(k_1 : a\langle \mathbf{0} \rangle) \mid (k_3 : a(X) \triangleright c\langle \mathbf{0} \rangle)]; k_5
\end{aligned}$$

Since $M \rightarrow N$ by Lemma 7 $M \approx_c N$, but $M \not\approx N$ and hence $M \not\approx_c N$. To prove this last part, assume that there exists a bfa barbed bisimulation \mathcal{R} between M and N , i.e. such that $(M, N) \in \mathcal{R}$. We have $M \rightarrow M'$, and we have no N' such that $N \rightarrow N'$ nor $N \leftrightarrow N'$, thus the reduction cannot be matched.

3. Causality in $\mathbf{rho}\pi$

We now proceed to the analysis of causality in $\mathbf{rho}\pi$. We first show that reversibility in $\mathbf{rho}\pi$ is causally consistent. We then show that the causality information in $\mathbf{rho}\pi$ is at least as fine as the causality information from Boreale and Sangiorgi's causal semantics [21].

3.1. Causal consistency

In order to prove causal consistency, we mostly adapt the terminology and arguments of [12].

We call *transition* a triplet of the form $M \xrightarrow{m_{\rightarrow}} M'$, or $M \xrightarrow{m_{\leftarrow}} M'$, where M, M' are closed consistent configurations, $M \rightarrow M'$, and m is the memory involved in the reduction $M \rightarrow M'$. We say that a memory m is *involved* in a forward reduction $M \rightarrow M'$ if $M \equiv \mathbb{E}[\kappa_1 : a\langle P \rangle \mid \kappa_2 : a(X) \triangleright Q]$, $M' \equiv \mathbb{E}[\nu k. (k : Q\{P/X\}) \mid m]$, and $m = [\kappa_1 : a\langle P \rangle \mid \kappa_2 : a(X) \triangleright Q; k]$. In this case, the transition involving m is denoted by $M \xrightarrow{m_{\rightarrow}} M'$. Likewise, we say that a memory $m = [N; k]$ is involved in a backward reduction $M \rightsquigarrow M'$ if $M \equiv \mathbb{E}[(k : Q) \mid m]$, $M' \equiv \mathbb{E}[N]$. In this case, the transition involving m is denoted by $M \xrightarrow{m_{\leftarrow}} M'$. We let η and its decorated variants range over labels m_{\rightarrow} and m_{\leftarrow} . If $\eta = m_{\rightarrow}$, we set $\eta_{\bullet} = m_{\leftarrow}$ and vice versa. In a transition $M \xrightarrow{\eta} N$, we say that M is the *source* of the transition, N is its *target*, and η is its label (of the form m_{\rightarrow} or m_{\leftarrow} , where m is some memory).

Definition 8 (Name-preserving transitions). We say a transition t is *name-preserving* if:

- t is derived without using α -conversion;
- if t creates a new memory, the thread tag of the memory is chosen using a fixed function from the tags of the interacting threads;
- if t is derived using rule E.TAGP from left to right, the new keys are generated and assigned to threads using a fixed function.

Intuitively, name-preserving transitions ensure that a given tag is always attached to the same process. In particular, if a memory is generated with thread tag k by a forward name-preserving transition involving threads with tags κ_1 and κ_2 , removed by a backward name-preserving transition, and re-generated by a forward name-preserving transition involving again the threads with tags κ_1 and κ_2 , its memory tag is again k . Similarly, if a process is split using rule E.TAGP, the generated threads are recollected and then split again, each thread preserves its tag. In the rest of this section we only consider name-preserving transitions and “transition” used in a definition, lemma or theorem, stands for “name-preserving transition”. Note that working with name-preserving transitions only is licit because of the determinacy lemma (Lemma 2) and a corresponding result that can be proved for backward transitions.

Two transitions are said to be *coinitial* if they have the same source, *cofinal* if they have the same target, *composable* if the target of the first one is the source of the other. A sequence of pairwise composable transitions is called a *trace*. We let t and its decorated variants range over transitions, σ and its decorated variants range over traces. Notions of target, source and composability extend naturally to traces. We note ϵ_M the empty trace with source M , $\sigma_1; \sigma_2$ the composition of two composable traces σ_1 and σ_2 . The *stamp* $\lambda(m_{\rightsquigarrow})$ of a memory $m = [\kappa_1 : a\langle P \rangle \mid \kappa_2 : a(X) \triangleright Q; k]$ is defined to be the set $\{\kappa_1, \kappa_2, k\}$; we set $\lambda(m_{\rightsquigarrow}) = \lambda(m_{\rightsquigarrow})$.

Definition 9 (Concurrent transitions). Two coinitial transitions $t_1 = M \xrightarrow{\eta_1} M_1$ and $t_2 = M \xrightarrow{\eta_2} M_2$ are said to be *in conflict* if at least one of the following conditions holds:

- there is a tag $\kappa \in \lambda(\eta_1)$ such that $\kappa \in \lambda(\eta_2)$,

- there is a tag $\kappa \in \lambda(\eta_1)$ which is a key k and there is a complex tag with suffix k in $\lambda(\eta_2)$,
- the symmetric of one of the two conditions above, swapping η_1 and η_2 .

Two cointial transitions are *concurrent* if they are not in conflict.

Remark 8. Note that the stamp of a memory $[M; k]$ includes its tag k . This is necessary to take into account possible conflicts between a forward action and a backward action, as in the following example. The configuration

$$M = \nu l, k, h. (k : a\langle P \rangle) \mid [N; k] \mid (h : a(X) \triangleright Q)$$

has two possible transitions $t = M \xrightarrow{m} \nu l, k, h. N \mid (h : a(X) \triangleright Q)$, where $m = [N; k]$, and $t' = M \xrightarrow{m'} \nu l, k, h. [N; k] \mid m' \mid l : Q\{P/X\}$, where $m' = [(k : a\langle P \rangle) \mid (h : a(X) \triangleright Q); l]$. The two transitions t and t' are in conflict over the use of the resource $k : a\langle P \rangle$.

Consider now the configuration

$$M = \nu l, k, h, h_1, h_2. (\langle h_1, \tilde{h} \rangle \cdot k : a\langle P \rangle) \mid (\langle h_2, \tilde{h} \rangle \cdot k : b(\mathbf{0})) \mid [N; k] \mid (h : a(X) \triangleright Q)$$

where $\tilde{h} = \{h_1, h_2\}$. Again we have a conflict, since the backward action involving memory $[N; k]$ is in conflict with any forward action by descendants of k , even if not all of them are involved.

The Loop Lemma ensures that each transition $t = M \xrightarrow{\eta} N$ has a reverse one $t_\bullet = N \xrightarrow{\eta_\bullet} M$. The above definition of concurrent transitions makes sense:

Lemma 9 (Square lemma). *If $t_1 = M \xrightarrow{\eta_1} M_1$ and $t_2 = M \xrightarrow{\eta_2} M_2$ are two cointial concurrent transitions, then there exist two cofinal transitions $t_2/t_1 = M_1 \xrightarrow{\eta_2} N$ and $t_1/t_2 = M_2 \xrightarrow{\eta_1} N$.*

PROOF. By case analysis on the form of transitions t_1 and t_2 . See Appendix B.1 for details. \square

We are now in a position to show that reversibility in $\mathbf{rho}\pi$ is causally consistent. Following Lévy [27] we define first the notion of causal equivalence between traces that abstracts away from the order of causally independent

transitions. We define \asymp as the least equivalence relation between traces closed under composition that obeys the following rules:

$$t_1; t_2 / t_1 \asymp t_2; t_1 / t_2 \qquad t; t_\bullet \asymp \epsilon_{\text{source}(t)} \qquad t_\bullet; t \asymp \epsilon_{\text{target}(t)}$$

Intuitively \asymp states that if we have two concurrent transitions, then the two traces obtained by swapping the order of their execution are the same, and that a trace composed by a transition followed by its inverse is equivalent to the empty one.

The proof of causal consistency proceeds along the exact same lines as in [12], with simpler arguments because of the simpler form of our memory stamps.

Lemma 10 (Rearranging Lemma). *Let σ be a trace. There exist forward traces σ' and σ'' such that $\sigma \asymp \sigma'; \sigma''$.*

PROOF. The proof is in Appendix B.1. □

Lemma 11 (Shortening Lemma). *Let σ_1, σ_2 be coinitial and cofinal traces, with σ_2 forward. Then, there exists a forward trace σ'_1 of length at most that of σ_1 such that $\sigma'_1 \asymp \sigma_1$.*

PROOF. The proof is in Appendix B.1. □

Theorem 1 (Causal consistency). *Let σ_1 and σ_2 be coinitial traces, then $\sigma_1 \asymp \sigma_2$ if and only if σ_1 and σ_2 are cofinal.*

PROOF. The proof is in Appendix B.1. □

3.2. Causality in $\text{rho}\pi$ and in the causal higher-order π -calculus

From what precedes, it should be clear that the core of the reversibility machinery in $\text{rho}\pi$ is the causality information built during execution. The question therefore arises of the relationship between this notion of causality and the one found in several studies on the causal semantics of the π -calculus, e.g. [21, 28, 29, 30]. In this section we limit ourselves to the study of the relationship between the causality information used in $\text{rho}\pi$ and that used by Boreale and Sangiorgi in their analysis of causality for the π -calculus [21].

For a meaningful comparison, we first adapt the causality apparatus from that paper to the asynchronous higher-order π -calculus. We call “causal

$$\begin{array}{ll}
(\text{E-PAR}) \ K :: A \mid B \equiv K :: A \mid K :: B & (\text{E-CAU}) \ K_1 :: K_2 :: A \equiv K_1 \cup K_2 :: A \\
(\text{E-RES}) \ K :: \nu a. A \equiv \nu a. K :: A & (\text{E-VOID}) \ \emptyset :: A \equiv A \quad (\text{E-NIL}) \ K :: \mathbf{0} \equiv \mathbf{0}
\end{array}$$

Figure 4: Structural congruence for $\text{cho}\pi$

higher-order π ” ($\text{cho}\pi$ for short) the resulting calculus. Processes of $\text{cho}\pi$ coincide with the processes of $\text{rho}\pi$ (see Figure 1). Following [21], *causal processes* in $\text{cho}\pi$, ranged over by A, B , are processes decorated with causality information, defined by the following grammar:

$$A ::= K :: A \mid A \mid A \mid \nu a. A \mid P$$

where K ranges over finite sets of keys, i.e. $K \subseteq_{\text{fin}} \mathcal{K}$. Informally, a causal process $K :: P$ identifies the set of causes K that gave rise to process P .

We denote by $\mathbf{k}(A)$ the set of keys of a causal process A .

We define a reduction semantics³ for $\text{cho}\pi$ (see Appendix B.2 for a comparison between this reduction semantics and a labelled transition system semantics directly adapted from [21]), via a reduction relation that operates modulo structural congruence. The structural congruence relation \equiv is the least congruence relation on causal processes that obeys the structural congruence rules on $\text{HO}\pi$ processes given in Figure 2 and the rules in Figure 4. The reduction relation \rightarrow is the least binary relation on closed causal processes that is closed under structural congruence and evaluation contexts defined by the rule:

$$(\text{C-RED}) \ K_1 :: a\langle P \rangle \mid K_2 :: a(X) \triangleright Q \rightarrow K_1 \cup K_2 :: Q\{P/X\}$$

Evaluation contexts for causal processes are given by the following grammar:

$$\mathbb{E} ::= \bullet \mid A \mid \mathbb{E} \mid \nu a. \mathbb{E}$$

³Moving from the labelled semantics considered in [21] to the reduction semantics considered here makes part of the causal dependences considered in [21], the so called object dependences, unobservable.

As for $\text{rho}\pi$, we can inductively define a function γ that erases the causality information from a causal process to get a standard $\text{HO}\pi$ process via the following clauses:

$$\begin{aligned} \gamma(P) &= P & \gamma(\nu a. A) &= \nu a. \gamma(A) \\ \gamma(A \mid B) &= \gamma(A) \mid \gamma(B) & \gamma(K :: A) &= \gamma(A) \end{aligned}$$

We can now present the relationship between causal information in causal processes and in $\text{rho}\pi$ configurations. This relationship takes the form of a bisimulation which we call *causal correspondence*. Informally, causal correspondence asserts that, during execution, a causal process and its “corresponding” $\text{rho}\pi$ process ascribe the same causes to the same sub-processes.

We first define causal barbs on causal processes and $\text{rho}\pi$ configurations.

For causal processes, a causal barb $K :: a$ corresponds to the ability to communicate on a channel a due to causes in K . More precisely:

Definition 10 (Causal barbs for causal processes). A $\text{cho}\pi$ causal process A has a causal barb $K :: \bar{a}$, noted $A \downarrow_{K::\bar{a}}$, if and only if $A \equiv \nu \tilde{c}. K :: a \langle P \rangle \mid B$, with $a \notin \tilde{c}$, for some \tilde{c}, P, B . A $\text{cho}\pi$ causal process A has a causal barb $K :: a$, noted $A \downarrow_{K::a}$, if and only if $A \equiv \nu \tilde{c}. K :: a(X) \triangleright P \mid B$, with $a \notin \tilde{c}$, for some \tilde{c}, P, B .

For configurations, the notion of causal barb depends on a causality dependence relation between tags.

Definition 11 (Causal dependence). Let M be a configuration and let T_M be the set of tags occurring in M . The binary relation $<_M$ on T_M is defined as the smallest relation satisfying the following clauses:

- $\langle h_i, \tilde{h} \rangle \cdot k <_M k$;
- $k <_M \kappa_1$ and $k <_M \kappa_2$ if $[\kappa_1 : a \langle P \rangle \mid \kappa_2 : a(X) \triangleright Q; k]$ occurs in M .

The causal dependence relation $<:_M$ is the reflexive and transitive closure of $<_M$.

$\kappa <:_M \kappa'$ reads “ κ is a causal descendant of κ' according to M ”. When configuration M is clear from the context, we write $\kappa <: \kappa'$ for $\kappa <:_M \kappa'$. When K is a set of keys, we write $\kappa <: K$ if for all $h \in K$, we have $\kappa <: h$. We denote by $\text{fk}(M)$ the set of free keys of a configuration M . Note that $\text{fk}(M) \subseteq \text{fn}(M)$.

Definition 12 (Causal barbs for configurations). A $\text{rho}\pi$ configuration M has a causal barb $K :: \bar{a}$ where $K \subseteq \mathbf{fk}(M)$, noted $M \downarrow_{K::\bar{a}}$, if and only if $M \equiv \nu \tilde{u}. (\kappa : a \langle P \rangle) \mid N$, with $a \notin \tilde{u}$ and $\kappa <: K$. Likewise, $M \downarrow_{K::a}$ where $K \subseteq \mathbf{fk}(M)$, if and only if $M \equiv \nu \tilde{u}. (\kappa : a(X) \triangleright P) \mid N$, with $a \notin \tilde{u}$ and $\kappa <: K$.

Definition 13 (Causal correspondence). A relation \mathcal{R} is a causal correspondence between $\text{rho}\pi$ configurations and $\text{cho}\pi$ causal processes if the following condition holds: if $\langle M, A \rangle \in \mathcal{R}$, then

1. $\gamma(M) \equiv \gamma(A)$ and $\mathbf{fk}(M) = \mathbf{k}(A)$;
2. if $M \downarrow_{K::\alpha}$, then there exists K' such that $K \subseteq K'$ and $A \downarrow_{K'::\alpha}$;
3. if $M \rightarrow N$, then there exists B such that $A \rightarrow B$ and $\langle N, B \rangle \in \mathcal{R}$.
4. if $A \downarrow_{K::\alpha}$, then $M \downarrow_{K::\alpha}$;
5. if $A \rightarrow B$, then there exists N such that $M \rightarrow N$ and $\langle N, B \rangle \in \mathcal{R}$;

A configuration M and a causal process A are said to be in causal correspondence if there exists a causal correspondence \mathcal{R} such that $\langle M, A \rangle \in \mathcal{R}$.

A $\text{rho}\pi$ configuration M can be mapped to a $\text{cho}\pi$ causal process by applying to it the syntactic transformation χ_M that replaces configurations $k : P$ in M with causal processes $K :: P$, where K includes all $k' \in \mathbf{fk}(M)$ such that $k <:_M k'$. χ_M is defined inductively as follows:

$$\begin{aligned} \chi_M(\mathbf{0}) &= \mathbf{0} & \chi_M(\kappa : P) &= \{k' \in \mathbf{fk}(M) \mid \kappa <:_M k'\} :: P \\ \chi_M(\nu a. N) &= \nu a. \chi_M(N) & \chi_M(N_1 \mid N_2) &= \chi_M(N_1) \mid \chi_M(N_2) \\ \chi_M(\nu k. N) &= \chi_M(N) \end{aligned}$$

We can now state our causal correspondence theorem:

Theorem 2. *Let M be a $\text{rho}\pi$ configuration. Then M and $\chi_M(M)$ are in causal correspondence.*

PROOF. The proof shows that the relation

$$\mathcal{R} = \{\langle M, \chi_M(M) \rangle \mid M \text{ is consistent}\}$$

is a causal correspondence. Let us consider the different conditions:

1. by construction;

2. by definition $M \downarrow_{K::\alpha}$ means that there is a trigger or a message in M with key κ such that $\kappa <:_M K$ with $K \subseteq \mathbf{fk}(M)$. From the definition of χ_M , the trigger or the message are mapped to a corresponding trigger or message with set of causes $K' \supseteq K$, thus $A \downarrow_{K'::\alpha}$ as required;
3. from Lemma 38 (see Appendix A.1), we have

$$\begin{aligned}
M \equiv \nu \tilde{a}, \tilde{h}. \kappa_1 : a\langle P \rangle \mid \kappa_2 : a(X) \triangleright Q \mid \prod_{i \in I} \kappa_i : \rho_i \mid \prod_{j \in J} [\mu_j; k_j] \rightarrow \\
\nu \tilde{a}, \tilde{h}, k. k : Q\{P/X\} \mid [\kappa_1 : a\langle P \rangle \mid \kappa_2 : a(X) \triangleright Q; k] \mid \\
\prod_{i \in I} \kappa_i : \rho_i \mid \prod_{j \in J} [\mu_j; k_j] \equiv N
\end{aligned}$$

By definition, we have:

$$\chi_M(M) \equiv \nu \tilde{a}. K_1 :: a\langle P \rangle \mid K_2 :: a(X) \triangleright Q \mid \prod_{i \in I} K_i :: \rho_i$$

$$\chi_N(N) \equiv \nu \tilde{a}, k. K :: Q\{P/X\} \mid \prod_{i \in I} K_i :: \rho_i$$

To conclude we need to show that $K = K_1 \cup K_2$. We have:

$$K = \{k' \in \mathbf{fk}(N) \mid k <:_N k'\}$$

$$K_1 = \{k' \in \mathbf{fk}(M) \mid \kappa_1 <:_M k'\}$$

$$K_2 = \{k' \in \mathbf{fk}(M) \mid \kappa_2 <:_M k'\}$$

Note that $\mathbf{fk}(N) = \mathbf{fk}(M)$. Also, thanks to the memory $[\kappa_1 : a\langle P \rangle \mid \kappa_2 : a(X) \triangleright Q; k]$, the fact that k is bound and the properties of keys we have $k <:_N k'$ iff $\kappa_1 <:_M k'$ or $\kappa_2 <:_M k'$;

4. similar to item 2;
5. similar to item 3. □

4. Encoding $\mathbf{rho}\pi$ in $\mathbf{HO}\pi$

This section shows that $\mathbf{rho}\pi$ can be encoded in a variant of $\mathbf{HO}\pi$, which we call $\mathbf{HO}\pi^+$, that allows the use of bi-adic channels, join patterns [31, 32], sub-addressing, abstractions and applications. This particular variant was chosen for convenience, because it simplifies our encoding. All $\mathbf{HO}\pi^+$ constructs are well understood in terms of expressive power with respect to $\mathbf{HO}\pi$ (see [33, 34] for abstractions in π -calculus).

The encoding presented here is slightly different from the one presented in [16], in order to obtain a finer correspondence result. Indeed [16] shows that a $\mathbf{rho}\pi$ configuration and its translation are weak barbed bisimilar. Such result allows us to encode reversibility in an already existing calculus, without introducing any new ad-hoc primitive. Even if the result is quite surprising, because of the coarseness of weak barbed bisimilarity (as emerged in

$$\begin{aligned}
P, Q &::= \mathbf{0} \mid X \mid \nu u. P \mid (P \mid Q) \mid u\langle F, v \rangle \mid J \triangleright P \mid (F V) \\
F &::= (u)P \mid (X)P \mid (u)F \mid (X)F \\
V &::= u \mid F \\
J &::= u(X, v) \mid u(X, \setminus v) \mid J \mid J \\
&u, v \in \mathcal{I}
\end{aligned}$$

Figure 5: Syntax of $\text{HO}\pi^+$

Section 2.5), it does not establish a strong enough correspondence between $\text{rho}\pi$ and its encoding. Therefore, here we base our results on a more discriminative equivalence, bfa barbed bisimilarity, able to distinguish forward reductions from backward ones.

The remainder of the section is organized as follows: first we introduce the syntax and the semantics of $\text{HO}\pi^+$, then we introduce our encoding and show that a $\text{rho}\pi$ consistent configuration M and its translation in $\text{HO}\pi^+$ are bfa barbed bisimilar. To ease the reading of the section, some proofs and auxiliary results are reported in Appendix C.

4.1. $\text{HO}\pi^+$

The syntax of $\text{HO}\pi^+$ is given in Figure 5. Channels in $\text{HO}\pi^+$ are bi-adic in the sense that they carry pairs of the form F, v , that is an abstraction F and a name v . A trigger always receives a message F, w on a given channel u , but it can pose the additional constraint that the name w indeed coincides with the name v in the trigger (sub-addressing). The trigger prefix is written $u(X, v)$ if it poses no constraint on w , $u(X, \setminus v)$ otherwise. Actually triggers use Join patterns, i.e. they allow to specify a set of messages that are read atomically. Join patterns are linear, i.e. all the names of the channels from which messages are read are distinct. $\text{HO}\pi^+$ supports abstractions over names $(u)P$ and over process variables $(X)P$, and applications $(F V)$, where a value V can be a name or an abstraction. We take the set of names of $\text{HO}\pi^+$ to be the set $\mathcal{I} \cup \{\star\}$ where \mathcal{I} is the set of $\text{rho}\pi$ identifiers ($\mathcal{I} = \mathcal{N} \cup \mathcal{K}$). Thus both $\text{rho}\pi$ names and $\text{rho}\pi$ keys are names in $\text{HO}\pi^+$. The set of (process) variables of $\text{HO}\pi^+$ is taken to coincide with the set \mathcal{V} of variables of $\text{rho}\pi$. Moreover we let B to range over processes P and abstractions F .

The structural congruence for $\text{HO}\pi^+$, denoted by \equiv , obeys the same rules

$$\begin{array}{c}
\text{(RED)} \frac{\text{match}(F_i, X_i) = \theta'_i \quad \text{match}(v_i, \psi_i) = \theta_i}{\left(\prod_{i=1}^n u_i \langle F_i, v_i \rangle \right) \mid \left(\left(\prod_{i=1}^n u_i (X_i, \psi_i) \right) \triangleright P \right)} \rightarrow P\theta'_1 \dots \theta'_n \theta_1 \dots \theta_n \\
\\
\text{(APP)} \frac{\text{match}(V, \psi) = \theta}{((\psi)B V) \rightarrow B\theta}
\end{array}$$

Figure 6: Reduction rules for $\text{HO}\pi^+$

as those of $\text{rho}\pi$ processes (see Figure 2), except for the rules **E.TAGN** and **E.TAGP**, which are specific to $\text{rho}\pi$. Evaluation contexts in $\text{HO}\pi^+$, as in $\text{HO}\pi$, are given by the following grammar:

$$\mathbb{E} ::= \cdot \mid (P \mid \mathbb{E}) \mid \nu u. \mathbb{E}$$

The reduction relation for $\text{HO}\pi^+$, also denoted by \rightarrow , is defined as the least relation on closed processes closed under $\text{HO}\pi^+$ structural congruence and $\text{HO}\pi^+$ evaluation contexts that satisfies the rules in Figure 6, where ψ is either a name v , a process variable X or an escaped name $\backslash u$. The function **match** in Figure 6 is the partial function which is defined in the cases given by the clauses below, and undefined otherwise:

$$\text{match}(u, v) = \{u/v\} \quad \text{match}(u, \backslash u) = \{u/u\} \quad \text{match}(F, X) = \{F/X\}$$

Note that an escaped name $\backslash u$ will match just with name u . Rule **RED** is a generalization (in the sense of join patterns) of the usual communication rule for $\text{HO}\pi$. If there are enough messages (left-hand side of the reduction in the conclusion) satisfying a certain input process, then they are consumed at once and the continuation of the input process is triggered with the necessary substitutions. Rule **APP** mimics the well known β -reduction of the λ -calculus [35]. We use \Rightarrow to denote the reflexive and transitive closure of \rightarrow .

Remark 9. Even if $\text{HO}\pi^+$ allows using arbitrary join patterns, our encoding will use just binary join patterns (and unary join patterns, i.e. normal inputs).

Conventions. In writing $\text{HO}\pi^+$ terms, $u\langle v \rangle$ abbreviates $u\langle (X)\mathbf{0}, v \rangle$, \bar{u} abbreviates $u\langle (X)\mathbf{0}, \star \rangle$ and $u\langle F \rangle$ abbreviates $u\langle F, \star \rangle$. Likewise, $a(u) \triangleright P$ abbreviates $a(X, u) \triangleright P$, where $X \notin \text{fv}(P)$, $a \triangleright P$ abbreviates $a(X, \star) \triangleright P$, where $X \notin \text{fv}(P)$, and $a(X) \triangleright P$ abbreviates $a(X, \star) \triangleright P$. We adopt the usual conventions for writing applications and abstractions: $(F V_1 \dots V_n)$ stands for $((F V_1) \dots) V_n$, and $(X_1 \dots X_n)F$ stands for $(X_1) \dots (X_n)F$. When there is no potential ambiguity, we often write FV for $(F V)$. When defining $\text{HO}\pi^+$ processes, we freely use recursive definitions for these can be encoded using, e.g., the Turing fixed point combinator Θ defined as $\Theta = (\mathbf{A} \mathbf{A})$, where $\mathbf{A} = (X F)(F (X X F))$ (cf. [35, p. 132]).

In the rest of the paper we denote by $\mathcal{P}_{\text{HO}\pi^+}$ the set of $\text{HO}\pi^+$ processes, by $\mathcal{C}_{\text{rho}\pi}$ the set of $\text{rho}\pi$ configurations and by $\mathcal{P}_{\text{rho}\pi}$ the set of $\text{rho}\pi$ processes.

4.2. Encoding of $\text{rho}\pi$

The encoding $(\cdot) : \mathcal{P}_{\text{rho}\pi} \rightarrow \mathcal{P}_{\text{HO}\pi^+}$ of processes of $\text{rho}\pi$ in $\text{HO}\pi^+$ is defined inductively in Figure 7. It extends to an encoding $(\cdot) : \mathcal{C}_{\text{rho}\pi} \rightarrow \mathcal{P}_{\text{HO}\pi^+}$ of configurations of $\text{rho}\pi$ in $\text{HO}\pi^+$ as given in Figure 8. The encoding of processes features two labelled triggers, \triangleright_b and \triangleright_f . They will be introduced later on, in Definition 14. For now, they can be considered as normal triggers \triangleright .

We present below the two main ideas underlying the encoding of processes, and then go deeper into its details. First, a tagged process $l : P$ is interpreted as a process equipped with a special channel l (we may refer to it as its *key channel*) on which to send itself upon successful rollback. This intuition leads to the encoding of a $\text{rho}\pi$ process as an abstraction which takes this rollback channel l (its own key) as a parameter. Second, each $\text{rho}\pi$ process translation generates also the *process killer*, that is a process in charge of rolling it back. We have three kinds of such processes: KillM , KillT and KillP , representing respectively the killer of a message, of a trigger and of a parallel composition of processes.

As we already said, all the translations of $\text{rho}\pi$ processes are abstractions over a channel, and this channel is the tag of the process (or part of it in the case of a complex tag, as we will see in the encoding of configurations). The null process $\mathbf{0}$ is translated as a message on the abstracted channel along with a Rew process. This translation, as well as translations of other processes, is by itself diverging. Consider the encoding of the $\text{rho}\pi$ process $l : \mathbf{0}$:

$$l\langle \text{Nil} \rangle \mid (\text{Rew } l) \rightarrow l\langle \text{Nil} \rangle \mid l(Z) \triangleright (Z l) \rightarrow (\text{Nil } l) \rightarrow l\langle \text{Nil} \rangle \mid (\text{Rew } l)$$

$$\begin{array}{ll}
\langle \mathbf{0} \rangle = \text{Nil} & \langle X \rangle = X \\
\langle a \langle P \rangle \rangle = (l)(\text{Msg } a \langle P \rangle l) & \langle \nu a. P \rangle = (l)\nu a. \langle P \rangle l \\
\langle P \mid Q \rangle = (l)(\text{Par } \langle P \rangle \langle Q \rangle l) \text{ if } P, Q \neq \mathbf{0} & \langle P \mid \mathbf{0} \rangle = \langle P \rangle \\
\langle a(X) \triangleright P \rangle = (l)(\text{Trig } ((X \ c)c \langle P \rangle)) a l & \langle \mathbf{0} \mid P \rangle = \langle P \rangle
\end{array}$$

$$\begin{array}{l}
\text{Nil} = (l)(l \langle \text{Nil} \rangle \mid (\text{Rew } l)) \\
\text{Msg} = (a \ X \ l)a \langle X, l \rangle \mid (\text{KillM } a \ l) \\
\text{KillM} = (a \ l)(a \langle X, l \rangle \triangleright l \langle (h) \text{Msg } a \ X \ h \rangle \mid \text{Rew } l) \\
\text{Par} = (X \ Y \ l)\nu h, k. X \ h \mid Y \ k \mid (\text{KillP } h \ k \ l) \\
\text{KillP} = (h \ k \ l)(h \langle W \rangle \mid k \langle Z \rangle \triangleright l \langle (l) \text{Par } W \ Z \ l \rangle \mid \text{Rew } l) \\
\text{Trig} = (Y \ a \ l)\nu \mathbf{t}. \bar{\mathbf{t}} \mid (a \langle X, h \rangle \mid \mathbf{t} \triangleright_f \nu k, c. (Y \ X \ c) \mid (c \langle Z \rangle \triangleright (Z \ k)) \mid \\
\quad (\text{Mem } Y \ a \ X \ h \ k \ l)) \mid (\text{KillT } Y \ \mathbf{t} \ l \ a) \\
\text{KillT} = (Y \ \mathbf{t} \ l \ a)(\mathbf{t} \triangleright l \langle (h) \text{Trig } Y \ a \ h \rangle \mid \text{Rew } l) \\
\text{Mem} = (Y \ a \ X \ h \ k \ l)k \langle Z \rangle \triangleright_b (\text{Msg } a \ X \ h) \mid (\text{Trig } Y \ a \ l) \\
\text{Rew} = (l)(l \langle Z \rangle \triangleright Z \ l)
\end{array}$$

Figure 7: Encoding $\text{rho}\pi$ processes

Divergence here could be avoided by removing the **Rew** process from the translation of $\mathbf{0}$, and considering it as just a message on its abstracted channel. That is:

$$\langle \mathbf{0} \rangle = (l)l \langle \text{Nil} \rangle$$

We stick however to the first translation to preserve the symmetry with the translations of the other primitive processes (messages and triggers), since this simplifies the statement of some invariants of our encoding, and since, as already said, divergence here is not a relevant issue.

The translation of a message $k : a \langle P \rangle$ after a few applications becomes a process of the form:

$$a \langle \langle P \rangle, k \rangle \mid (\text{KillM } a \ k)$$

consisting in a message on channel a carrying a pair (here we can see why we use bi-adic channels) in parallel with its killer process. The message carries the translation of the original message content P along with the abstracted

$$\begin{aligned}
\langle \mathbf{0} \rangle &= \mathbf{0} \\
\langle M \mid N \rangle &= \langle M \rangle \mid \langle N \rangle \\
\langle \nu u. M \rangle &= \nu u. \langle M \rangle \\
\langle k : P \rangle &= (\langle P \rangle \ k) \\
\langle \langle h_i, \tilde{h} \rangle \cdot k : P \rangle &= (\langle P \rangle \ h_i) \mid \mathbf{Kill}_{\langle h_i, \tilde{h} \rangle \cdot k} \\
\langle [\kappa_1 : a \langle P \rangle \mid \kappa_2 : a(X) \triangleright Q; k] \rangle &= (\mathbf{Mem} (\langle X \ c \langle Q \rangle \rangle) \ a \ \langle P \rangle \ (\kappa_1) \ k \ (\kappa_2)) \mid \\
&\quad \mathbf{Kill}_{\kappa_1} \mid \mathbf{Kill}_{\kappa_2} \\
\langle k \rangle &= k \\
\langle \langle h_i, \tilde{h} \rangle \cdot k \rangle &= h_i
\end{aligned}$$

$$\mathbf{Kill}_{\langle h_i, \tilde{h} \rangle \cdot k} = \begin{cases} \mathbf{KillP} \ h_1 \ h_2 \ k & \text{if } i = 1, n = 2 \\ \nu \tilde{l}. (\mathbf{KillP} \ h_1 \ l_1 \ k) \mid \prod_{i=2}^{n-2} (\mathbf{KillP} \ h_i \ l_i \ l_{i-1}) \mid & \text{if } i = 1, n > 2 \\ (\mathbf{KillP} \ h_{n-1} \ h_n \ l_{n-2}) & \\ \mathbf{0} & \text{if } i \neq i \end{cases}$$

where n is the size of \tilde{h}

$$\mathbf{Kill}_k = \mathbf{0}$$

Figure 8: Encoding $\text{rho}\pi$ configurations

channel. Let us see how the message above can rollback by sending itself on channel k .

Example 1 (Rollback of a message). Let us consider the tagged message $k : a \langle P \rangle$. It can rollback as follows:

$$\begin{aligned}
\langle k : a \langle P \rangle \rangle &= \langle a \langle P \rangle \rangle k = (l) (\mathbf{Msg} \ a \ (\langle P \rangle) \ l) k \Rightarrow a \langle (\langle P \rangle, k) \rangle \mid (\mathbf{KillM} \ a \ k) \Rightarrow \\
&a \langle (\langle P \rangle, k) \rangle \mid (a(X, \setminus k) \triangleright l \langle (h) \mathbf{Msg} \ a \ X \ h \rangle \mid \mathbf{Rew} \ k) \rightarrow k \langle (h) \mathbf{Msg} \ a \ (\langle P \rangle) \ h \rangle \mid \mathbf{Rew} \ k
\end{aligned}$$

Since $(h) \mathbf{Msg} \ a \ (\langle P \rangle) \ h = \langle a \langle P \rangle \rangle$, we have that $k \langle (h) \mathbf{Msg} \ a \ (\langle P \rangle) \ h \rangle = k \langle \langle a \langle P \rangle \rangle \rangle$. Thus a message can rollback by sending itself on its key channel.

The abstracted channel k inside the message is needed to ensure that the message will be rolled back only by its own \mathbf{KillM} . Indeed, the process

(KillM $a k$) consumes a message on the channel a only if it carries the name k . This is why the KillM process is an abstraction over two channels, and explains the need of sub-addressing. The need for the Rew process will be explained later on.

The translation of a parallel composition is quite straightforward: two new key channels are created and given to the translations of the two sub-processes. A KillP process awaits on these two channels the rollback of the two sub-processes, in order to notify its rollback by sending the entire parallel process along its key channel. This is why we use binary join patterns (the translation of triggers uses binary join patterns too).

Example 2 (Rollback of a parallel process). Let us consider the parallel composition of two messages $k : (a\langle P \rangle \mid b\langle Q \rangle)$. We have that

$$\begin{aligned} \llbracket k : (a\langle P \rangle \mid b\langle Q \rangle) \rrbracket &= (h)(\text{Par } \llbracket a\langle P \rangle \rrbracket \llbracket b\langle Q \rangle \rrbracket h)k \Rightarrow \\ \nu l, r. \llbracket a\langle P \rangle \rrbracket l \mid \llbracket b\langle Q \rangle \rrbracket r \mid (l(W) \mid r(Z) \triangleright k\langle \text{Par } W Z k \rangle \mid \text{Rew } k) \end{aligned}$$

where l, r are, respectively, the left and the right process key. If both $\llbracket a\langle P \rangle \rrbracket l$ and $\llbracket b\langle Q \rangle \rrbracket r$ rollback (as shown in Example 1), that is

$$\begin{aligned} \llbracket a\langle P \rangle \rrbracket l &\Rightarrow l\langle (h_1)\text{Msg } a \langle P \rangle h_1 \rangle \mid \text{Rew } l \\ \llbracket b\langle Q \rangle \rrbracket r &\Rightarrow r\langle (h_2)\text{Msg } b \langle Q \rangle h_2 \rangle \mid \text{Rew } r \end{aligned}$$

we have that the parallel composition can rollback too:

$$\begin{aligned} &l\langle (h_1)\text{Msg } a \langle P \rangle h_1 \rangle \mid \text{Rew } l \mid r\langle (h_2)\text{Msg } b \langle Q \rangle h_2 \rangle \mid \text{Rew } r \mid \\ &(l(W) \mid r(Z) \triangleright k\langle (h)\text{Par } W Z h \rangle \mid \text{Rew } k) \rightarrow \\ &k\langle (h)\text{Par } ((h_1)\text{Msg } a \langle P \rangle h_1) ((h_2)\text{Msg } b \langle Q \rangle h_2) h \rangle \mid \text{Rew } k \mid \text{Rew } l \mid \text{Rew } r \end{aligned}$$

Note that $(h_1)\text{Msg } a \langle P \rangle h_1 = \llbracket a\langle P \rangle \rrbracket$ and $(h_2)\text{Msg } b \langle Q \rangle h_2 = \llbracket b\langle Q \rangle \rrbracket$, hence we have $k\langle (h)\text{Par } ((h_1)\text{Msg } a \langle P \rangle h_1) ((h_2)\text{Msg } b \langle Q \rangle h_2) h \rangle = k\langle \llbracket a\langle P \rangle \rrbracket \mid \llbracket b\langle Q \rangle \rrbracket \rangle$.

The translation of a trigger $l : a(X) \triangleright Q$ is a process of the form:

$$\nu \mathbf{t}. \bar{\mathbf{t}} \mid (a(X, h) \mid \mathbf{t} \triangleright_f \nu k, c. (Y X c) \mid (c(Z) \triangleright (Z k)) \mid (\text{Mem } Y a X h k l)) \mid (\text{KillT } Y \mathbf{t} l a)$$

with $Y = ((X c)c\langle \llbracket Q \rangle \rrbracket)$. Here, a token $\bar{\mathbf{t}}$ is used as a lock. Indeed either the trigger itself or its killer can acquire this lock and then execute, thus

leaving the other process blocked forever. The token allows us to avoid to use primitives such as passivation (see [36, 37]) or mixed choice to kill input processes. Since all the messages on channel $a \in \mathcal{N}$ are translated into bi-adic messages, triggers are translated in order to read such messages. The continuation of a translated trigger mimics the $\text{rho}\pi$ forward rule: it creates a new key channel k , and it substitutes the process variable X with the message content (which is an abstraction) in the trigger continuation. This substitution is performed by the application $(Y X c)$. A memory process Mem is also created.

Example 3 (Encoding of a communication). Let us show how a communication is mimicked by the encoding. Take a configuration $M = k_1 : a\langle P \rangle \mid k_2 : a(X) \triangleright Q$. We want to match the forward reduction $M \rightarrow \nu k. k : Q\{P/X\} \mid [M; k]$. With $Y = ((X c)c\langle(Q)\rangle)$, we have that:

$$\begin{aligned} \llbracket M \rrbracket &= \llbracket k_1 : a\langle P \rangle \rrbracket \mid \llbracket k_2 : a(X) \triangleright Q \rrbracket = \llbracket a\langle P \rangle \rrbracket k_1 \mid \llbracket a(X) \triangleright Q \rrbracket k_2 = \\ & (l)(\text{Msg } a \langle P \rangle l) k_1 \mid (l)(\text{Trig } Y a l) k_2 \Rightarrow \\ & a\langle(P), k_1 \rangle \mid (\text{KillM } a k_1) \mid (l)(\text{Trig } Y a l) k_2 \Rightarrow \\ & a\langle(P), k_1 \rangle \mid (\text{KillM } a k_1) \mid \nu \mathbf{t}. \bar{c} \mid \\ & (a(X, h) \mid \mathbf{t} \triangleright_f \nu k, c. (Y X c) \mid (c(Z) \triangleright (Z k)) \mid (\text{Mem } Y a X h k k_2)) \mid \\ & (\text{KillT } Y \mathbf{t} k_2 a) \end{aligned}$$

Messages \bar{c} and $a\langle(P), k_1 \rangle$ can interact with the process $(a(X, h) \mid \mathbf{t} \triangleright_f R)$, leading to:

$$\begin{aligned} \nu \mathbf{t}, k, c. (Y \langle P \rangle c) \mid (c(Z) \triangleright (Z k)) \mid (\text{Mem } Y a \langle P \rangle k_1 k k_2) \mid \\ (\text{KillM } a k_1) \mid (\text{KillT } Y \mathbf{t} k_2 a) \end{aligned}$$

By performing the application $(Y \langle P \rangle c)$ we obtain:

$$\begin{aligned} \nu \mathbf{t}, k, c. c\langle(Q)\{P/X\}\rangle \mid (c(Z) \triangleright (Z k)) \mid (\text{Mem } Y a \langle P \rangle k_1 k k_2) \mid \\ (\text{KillM } a k_1) \mid (\text{KillT } Y \mathbf{t} k_2 a) \end{aligned}$$

As one can see, the application above mimics the substitution $Q\{P/X\}$. This is possible since the variable X is free in Q and consequently in $\langle Q \rangle$.

The next step is a communication on channel c . This is needed in order to instantiate the process $\langle Q \rangle\{P/X\}$ with its channel key k , and leads to:

$$\nu \mathbf{t}, k. \langle Q \rangle\{P/X\} k \mid (\text{Mem } Y a \langle P \rangle k_1 k k_2) \mid (\text{KillM } a k_1) \mid (\text{KillT } Y \mathbf{t} k_2 a)$$

Let us compare the process above with the corresponding $\text{rho}\pi$ configuration, $\nu k.k : Q\{^P/_X\} \mid [M;k]$. The process $\langle Q \rangle\{^P/_X\}k$ is the translation of $k : Q\{^P/_X\}$. Memory $[M;k]$ is represented by the process $(\text{Mem } ((X \ c)c\langle \langle Q \rangle \rangle) \ a \ \langle P \rangle \ k_1 \ k \ k_2)$. The processes $(\text{KillM } a \ k_1)$ and $(\text{KillT } Y \ \mathfrak{t} \ k_2 \ a)$ are garbage generated by the translation.

We show now how triggers rollback.

Example 4 (Rollback of a trigger). Let us consider the configuration $k_1 : a(X) \triangleright P$. With $Y = ((X \ c)c\langle \langle P \rangle \rangle)$, we have that

$$\begin{aligned}
& \langle k_1 : a(X) \triangleright P \rangle = \langle a(X) \triangleright P \rangle k_1 \rightarrow (\text{Trig } Y \ a \ k_1) \Rightarrow \\
& \nu \mathfrak{t} . \bar{\mathfrak{t}} \mid (\text{KillT } Y \ \mathfrak{t} \ k_1 \ a) \mid \\
& (a(X, h) \mid \mathfrak{t} \triangleright_f \nu k, c. (Y \ X \ c) \mid (c(Z) \triangleright (Z \ k)) \mid (\text{Mem } Y \ a \ X \ h \ k \ k_1)) \Rightarrow \\
& \nu \mathfrak{t} . \bar{\mathfrak{t}} \mid (\mathfrak{t} \triangleright k_1 \langle (h)(\text{Trig } Y \ a \ h) \rangle \mid \text{Rew } k_1) \mid \\
& (a(X, h) \mid \mathfrak{t} \triangleright_f \nu k, c. (Y \ X \ c) \mid (c(Z) \triangleright (Z \ k)) \mid (\text{Mem } Y \ a \ X \ h \ k \ k_1)) \rightarrow \\
& \nu \mathfrak{t} . (a(X, h) \mid \mathfrak{t} \triangleright_f \nu k, c. (Y \ X \ c) \mid (c(Z) \triangleright (Z \ k)) \mid (\text{Mem } Y \ a \ X \ h \ k \ k_1)) \mid \\
& k_1 \langle (h)(\text{Trig } Y \ a \ h) \rangle \mid \text{Rew } k_1
\end{aligned}$$

Note that the process $\nu \mathfrak{t} . (a(X, h) \mid \mathfrak{t} \triangleright_f R)$ is now deadlocked, since $\bar{\mathfrak{t}}$ is no more available after the KillT consumed it. Thus we can consider it as garbage. Instead, the process $k_1 \langle (h)(\text{Trig } ((X \ c)c\langle \langle P \rangle \rangle) \ a \ h) \rangle$ is $k_1 \langle \langle a(X) \triangleright P \rangle \rangle$ as required.

Let us now describe the encoding of configurations given in Figure 8. A null configuration $\mathbf{0}$ is encoded as the null $\text{HO}\pi^+$ process $\mathbf{0}$. The parallel and the restriction operator are mapped to the corresponding operators of $\text{HO}\pi^+$. There are two ways of encoding a tagged process $\kappa : P$, depending on whether κ is a key or a complex tag. If κ is a key k , then the translation is the application of the encoding of P to the name k , that is $\langle P \rangle k$. If κ is a complex tag, of the form $\langle h_i, \tilde{h} \rangle \cdot k$, then the translation is the application of the translation of P to the name h_i , in parallel with the killer of the complex tag. We want to generate at once a *tree* of killer processes able to revert an entire parallel composition made of n elements, with n being the size of \tilde{h} . The tree has root in k and leaves in h_1, \dots, h_n . We opt for the translation of $\langle h_1, \tilde{h} \rangle \cdot k$ to generate it. Said otherwise, a killer of a complex tag $\langle h_i, \tilde{h} \rangle \cdot k$ is the null process if $i \neq 1$, otherwise it is a parallel composition of killer

processes able to rollback all the branches in which the key k has been split. Hence, the killer of the complex tag $\langle h_1, \tilde{h} \rangle \cdot k$ is in charge of mimicking the behavior of the $\text{rho}\pi$ structural rule E.TAGP (see Figure 2 in Section 2.3) used (from right to left) to rebuild a tagged parallel composition from a parallel composition of related threads.

Example 5 (Rollback of a parallel configuration). Let us consider the following configuration (with $\tilde{h} = \{h_1, h_2, h_3\}$):

$$M = \langle h_1, \tilde{h} \rangle \cdot k : a \langle \mathbf{0} \rangle \mid \langle h_2, \tilde{h} \rangle \cdot k : b \langle \mathbf{0} \rangle \mid \langle h_3, \tilde{h} \rangle \cdot k : c \langle \mathbf{0} \rangle$$

and consider its translation:

$$\begin{aligned} & \langle a \langle \mathbf{0} \rangle \rangle h_1 \mid \text{KillP}_{\langle h_1, \tilde{h} \rangle \cdot k} \mid \langle b \langle \mathbf{0} \rangle \rangle h_2 \mid \text{KillP}_{\langle h_2, \tilde{h} \rangle \cdot k} \mid \langle c \langle \mathbf{0} \rangle \rangle h_3 \mid \text{KillP}_{\langle h_3, \tilde{h} \rangle \cdot k} = \\ & \langle a \langle \mathbf{0} \rangle \rangle h_1 \mid \text{KillP}_{\langle h_1, \tilde{h} \rangle \cdot k} \mid \langle b \langle \mathbf{0} \rangle \rangle h_2 \mid \langle c \langle \mathbf{0} \rangle \rangle h_3 \end{aligned}$$

since $\text{KillP}_{\langle h_2, \tilde{h} \rangle \cdot k} = \mathbf{0}$ and $\text{KillP}_{\langle h_3, \tilde{h} \rangle \cdot k} = \mathbf{0}$. From the examples above we know that a message can rollback, so we have

$$\begin{aligned} \langle a \langle \mathbf{0} \rangle \rangle h_1 & \Rightarrow h_1 \langle (h) \text{Msg } a \langle \mathbf{0} \rangle h \rangle \mid \text{Rew } h_1 \\ \langle b \langle \mathbf{0} \rangle \rangle h_2 & \Rightarrow h_2 \langle (h) \text{Msg } b \langle \mathbf{0} \rangle h \rangle \mid \text{Rew } h_2 \\ \langle c \langle \mathbf{0} \rangle \rangle h_3 & \Rightarrow h_3 \langle (h) \text{Msg } c \langle \mathbf{0} \rangle h \rangle \mid \text{Rew } h_3 \end{aligned}$$

From the definition of the translation we have $\text{KillP}_{\langle h_1, \tilde{h} \rangle \cdot k} = (\text{KillP } h_1 l_1 k) \mid (\text{KillP } h_2 h_3 l_1)$, with

$$\begin{aligned} (\text{KillP } h_1 l_1 k) & = h_1(W) \mid l_1(Z) \triangleright k \langle (h) \text{Par } W Z h \rangle \mid \text{Rew } k \\ (\text{KillP } h_2 h_3 l_1) & = h_2(W) \mid h_3(Z) \triangleright l_1 \langle (h) \text{Par } W Z h \rangle \mid \text{Rew } l_1 \end{aligned}$$

By executing the reductions above we reach the following process

$$\begin{aligned} & h_1 \langle (h) \text{Msg } a \langle \mathbf{0} \rangle h \rangle \mid h_2 \langle (h) \text{Msg } b \langle \mathbf{0} \rangle h \rangle \mid h_3 \langle (h) \text{Msg } c \langle \mathbf{0} \rangle h \rangle \\ & (h_1(W) \mid l_1(Z) \triangleright k \langle (h) \text{Par } W Z h \rangle \mid \text{Rew } k) \mid \\ & (h_2(W) \mid h_3(Z) \triangleright l_1 \langle (h) \text{Par } W Z h \rangle \mid \text{Rew } l_1) \mid \prod_{h_i \in \tilde{h}} \text{Rew } h_i \end{aligned}$$

Note that there are two messages on channels h_2 and h_3 . Thus a communication with trigger $h_2(W) \mid h_3(Z) \triangleright R$ can occur, leading to the following process:

$$\begin{aligned} & h_1 \langle (h) \text{Msg } a \langle \mathbf{0} \rangle h \rangle \mid (h_1(W) \mid l_1(Z) \triangleright k \langle (h) \text{Par } W Z h \rangle \mid \text{Rew } k) \mid \\ & l_1 \langle (h) \text{Par } ((h) \text{Msg } b \langle \mathbf{0} \rangle h) ((h) \text{Msg } c \langle \mathbf{0} \rangle h) h \rangle \mid \text{Rew } l_1 \mid \prod_{h_i \in \tilde{h}} \text{Rew } h_i \end{aligned}$$

Let $S = ((h)\text{Par} ((h)\text{Msg } b \langle \mathbf{0} \rangle h) ((h)\text{Msg } c \langle \mathbf{0} \rangle h) h)$, i.e. the translation of the parallel composition of messages on b and c . By performing the communication on h_1 and l_1 we get:

$$k \langle (h)\text{Par} ((h)\text{Msg } a \langle \mathbf{0} \rangle h) S h \rangle \mid \text{Rew } k \mid \text{Rew } l_1 \mid \prod_{h_i \in \tilde{h}} \text{Rew } h_i$$

where the content of the message on k is $\langle a \langle \mathbf{0} \rangle \mid b \langle \mathbf{0} \rangle \mid c \langle \mathbf{0} \rangle \rangle$ as required.

The **Mem** process mimics the backward rule of $\text{rho}\pi$: it awaits the rollback of its continuation (a message on the key channel k that the memory bears) and then it releases again the translations of the original $\text{rho}\pi$ message and trigger who gave rise to the communication (and to the memory).

Example 6 (Backward reduction). Consider the following configuration: $M = k : b \langle \mathbf{0} \rangle \mid [k_1 : a \langle Q \rangle \mid k_2 : a(X) \triangleright b \langle \mathbf{0} \rangle; k]$. We have that $M \rightsquigarrow k_1 : a \langle Q \rangle \mid k_2 : a(X) \triangleright b \langle \mathbf{0} \rangle$. Let us consider the encoding of M :

$$\langle M \rangle = \langle b \langle \mathbf{0} \rangle \rangle k \mid (\text{Mem} ((X \ c)c \langle \langle b \langle \mathbf{0} \rangle \rangle \rangle) a \langle Q \rangle k_1 k k_2)$$

since $\text{Kill}_{k_1} = \mathbf{0}$ and $\text{Kill}_{k_2} = \mathbf{0}$. If $\langle b \langle \mathbf{0} \rangle \rangle k_1$ rolls back we have:

$$\langle b \langle \mathbf{0} \rangle \rangle k \Rightarrow k \langle (h)\text{Msg } b \langle \mathbf{0} \rangle h \rangle \mid \text{Rew } k$$

Thus:

$$\langle M \rangle \Rightarrow k \langle (h)\text{Msg } b \langle \mathbf{0} \rangle h \rangle \mid \text{Rew } k \mid (\text{Mem} ((X \ c)c \langle \langle b \langle \mathbf{0} \rangle \rangle \rangle) a \langle Q \rangle k_1 k k_2) \rightarrow k \langle (h)\text{Msg } b \langle \mathbf{0} \rangle h \rangle \mid \text{Rew } k \mid (k(Z) \triangleright_b (\text{Msg } a \langle P \rangle k_1) \mid (\text{Trig } (X \ c)c \langle \langle b \langle \mathbf{0} \rangle \rangle \rangle a k_2))$$

Since there is a message on k (the rollback of the continuation of the trigger) the trigger $k(Z) \triangleright_b (\text{Msg } \dots) \mid (\text{Trig } \dots)$ can consume it and re-instantiate the encoding of the message and of the trigger. We thus obtain the term:

$$(\text{Msg } a \langle P \rangle k_1) \mid (\text{Trig } (X \ c)c \langle \langle b \langle \mathbf{0} \rangle \rangle \rangle a k_2) \mid \text{Rew } k$$

The first part of the process is the translation of the original configuration $k_1 : a \langle P \rangle \mid k_2 : a(X) \triangleright \mathbf{0}$ from which the communication took place, while $\text{Rew } k$ is garbage.

Let us now explain the need for the **Rew** process, and the idea behind it. Killer processes allow a process to rollback, but we have to give also the possibility to *undo* a rollback decision. This is due to the fact that at any moment each process should be given both the possibility to go forward and to go backward. This is detailed in the example below.

Example 7 (Why do we need Rew processes?). Consider the configuration:

$$M = \langle h_1, \tilde{h} \rangle \cdot k : a \langle P \rangle \mid \langle h_2, \tilde{h} \rangle \cdot k : b \langle Q \rangle \mid k_1 : a \langle X \rangle \triangleright \mathbf{0} \mid k_2 : b \langle X \rangle \triangleright \mathbf{0}$$

Suppose that its translation does not include **Rew** processes. We then have, assuming $Y = ((X \ c) c \langle \mathbf{0} \rangle)$:

$$\begin{aligned} \langle M \rangle = & (l)(\text{Msg } a \langle P \rangle l)h_1 \mid (l)(\text{Msg } b \langle Q \rangle l)h_2 \mid \text{KillP}_{\langle h_1, \tilde{h} \rangle \cdot k} \\ & \mid (l)(\text{Trig } a \ Y \ l)k_1 \mid (l)(\text{Trig } b \ Y \ l)k_2 \end{aligned}$$

Suppose now that the message on a and the corresponding trigger interact:

$$\begin{aligned} \langle M \rangle \Rightarrow & (\text{KillM } a \ h_1) \mid (l)(\text{Msg } b \langle Q \rangle l)h_2 \mid \text{KillP}_{\langle h_1, \tilde{h} \rangle \cdot k} \mid (l)(\text{Trig } b \ Y \ l)k_2 \mid \\ & \nu \mathbf{t}, k_3. (\text{KillT } Y \ \mathbf{t} \ k_1 \ a) \mid (\text{Nil } k_3) \mid (\text{Mem } Y \ a \ \langle P \rangle \ h_1 \ k_3 \ k_1) \end{aligned}$$

Suppose now that the message on b decides spontaneously to rollback. Since we are not considering **Rew** processes we have the following reduction:

$$(l)(\text{Msg } b \langle Q \rangle l)h_2 \Rightarrow h_2 \langle (l)\text{Msg } b \langle Q \rangle l \rangle$$

By combining the two sequences of reductions above we have:

$$\begin{aligned} \langle M \rangle \Rightarrow & (\text{KillM } a \ h_1) \mid h_2 \langle (l)\text{Msg } b \langle Q \rangle l \rangle \mid \text{KillP}_{\langle h_1, \tilde{h} \rangle \cdot k} \mid (l)(\text{Trig } b \ Y \ l)k_2 \mid \\ & \nu \mathbf{t}, k_3. (\text{KillT } Y \ \mathbf{t} \ k_1 \ a) \mid (\text{Nil } k_3) \mid (\text{Mem } Y \ a \ \langle P \rangle \ h_1 \ k_3 \ k_1) \end{aligned}$$

Now, the message on channel b , who started to rollback, cannot complete its rollback unless the communication on a is undone, and cannot interact with the trigger waiting a message on b , since it already started to rollback. The **Rew** process is needed exactly in this case, allowing the message on b to stop rolling back and compute forward again, performing the communication on b . Indeed, by adding a process **Rew** h_2 to the above configuration we enable the following computation:

$$\begin{aligned} & (\text{KillM } a \ h_1) \mid h_2 \langle (l)\text{Msg } b \langle Q \rangle l \rangle \mid \text{Rew } h_2 \mid \text{KillP}_{\langle h_1, \tilde{h} \rangle \cdot k} \mid (l)(\text{Trig } b \ Y \ l)k_2 \mid \\ & \nu \mathbf{t}, k_3. (\text{KillT } Y \ \mathbf{t} \ k_1 \ a) \mid (\text{Nil } k_3) \mid (\text{Mem } Y \ a \ \langle P \rangle \ h_1 \ k_3 \ k_1) \Rightarrow \\ & (\text{KillM } a \ h_1) \mid (l)(\text{Msg } b \langle Q \rangle l)h_2 \mid \text{KillP}_{\langle h_1, \tilde{h} \rangle \cdot k} \mid (l)(\text{Trig } b \ Y \ l)k_2 \mid \\ & \nu \mathbf{t}, k_3. (\text{KillT } Y \ \mathbf{t} \ k_1 \ a) \mid (\text{Nil } k_3) \mid (\text{Mem } Y \ a \ \langle P \rangle \ h_1 \ k_3 \ k_1) \Rightarrow \\ & (\text{KillM } a \ h_1) \mid (\text{KillM } b \ h_2) \mid \text{KillP}_{\langle h_1, \tilde{h} \rangle \cdot k} \mid \\ & \nu \mathbf{t}, k_3. (\text{KillT } Y \ \mathbf{t} \ k_1 \ a) \mid (\text{Nil } k_3) \mid (\text{Mem } Y \ a \ \langle P \rangle \ h_1 \ k_3 \ k_1) \\ & \nu \mathbf{t}_1, k_4. (\text{KillT } Y \ \mathbf{t}_1 \ k_2 \ b) \mid (\text{Nil } k_4) \mid (\text{Mem } Y \ b \ \langle Q \rangle \ h_2 \ k_4 \ k_2) \end{aligned}$$

which executes the communication on channel b .

In general, if one branch decides (spontaneously) to rollback (by interacting with its killer process) while the other branches do not, then the process rolled back would be stuck unless we add the possibility to undo its rollback decision. This is the purpose of a process of the form $(\mathbf{R}ew\ l)$, whose behavior is to read an abstraction carried in a message on the key channel l and then to re-instantiate the abstraction with the same key. Naturally this makes the encoding divergent, but, as already discussed, divergence is quite natural in a reversible calculus. Thus the issue is not particularly relevant.

The next sections are devoted to prove that the encoding is faithful, i.e. that it preserves the semantics of the original $\mathbf{rho}\pi$ configuration (proofs not in the main part can be found in Appendix C). More precisely, we will prove the following theorem.

Theorem 3 (Faithfulness). *For any closed $\mathbf{rho}\pi$ process P , $\nu k. k : P \approx (\nu k. k : P)$.*

Before proving the theorem we give a brief outline of our proof strategy.

PROOF OUTLINE. The main steps of the proof are the following:

- Since bfa barbed bisimilarity \approx (Definition 6) distinguishes three kinds of reductions, backward, forward and administrative, we partition the reductions performed by the encoding into these three kinds (Definition 15).
- We characterize the garbage processes generated by the encoding with the function \mathbf{addG} (Definition 17).
- We give a notion of *normal form* on $\mathbf{HO}\pi^+$ processes (Definition 18). A process is in normal form if all the enabled applications have been executed.
- We define a structural congruence \equiv_{Ex} on $\mathbf{HO}\pi^+$ processes extending \equiv (Definition 20), to ensure that translations of structurally congruent $\mathbf{rho}\pi$ configurations are structurally congruent.
- We show that each process in the translation can send itself on its key channel (Lemma 23).
- We prove a kind of Loop Lemma for administrative reductions (Lemma 29).

- We show that each reduction of a $\text{rho}\pi$ process can be matched by the translation (Theorem 4).
- We show that garbage has no impact on bfa barbed bisimilarity (Lemma 33).
- We show that \equiv_{Ex} is a bfa barbed bisimulation (Proposition 1).
- We show that forward and backward steps of the translation are caused by forward and backward steps of the translated configuration (Lemma 36 and Lemma 37).
- We compose all the pieces to prove our main result.

4.3. Auxiliary relations

This section provides four main tools needed for proving the faithfulness of the encoding: (i) the reduction system giving to the translation a backward, forward and administrative structure, (ii) a characterization of the garbage added by the machinery in the translation, (iii) a normal form for $\text{HO}\pi^+$ processes, and (iv) a congruence on $\text{HO}\pi^+$ processes mimicking the one of $\text{rho}\pi$.

To give a backward, forward and administrative structure to the set of reductions of the translation we classify the reductions into backward, forward and administrative. The basic idea is that administrative reductions are neither forward nor backward, and complement both of them. Remember that in $\text{HO}\pi^+$ we have two kinds of reductions: applications and communications. Applications are always administrative reductions. Communications can be either backward, forward or administrative according to the involved trigger. To distinguish the triggers, we decorate them with labels. The labels have no effect on the operational semantics of the calculus.

Definition 14 (Labelled trigger). A labelled trigger is a term of the form $J \triangleright_b P$ or $J \triangleright_f P$. They are called backward trigger and forward trigger, respectively.

Note that, in the translation of processes (Figure 7), the trigger inside the translation of a $\text{rho}\pi$ trigger is forward, while the one inside the translation of a memory is backward.

From now on $\mathcal{R}_?$ will denote the reflexive closure of a relation \mathcal{R} , and \mathcal{R}^* its reflexive and transitive closure. We now define the three reduction relations, backward \rightsquigarrow , forward \Rightarrow , and administrative \leftrightarrow on $\text{HO}\pi^+$ processes.

Definition 15 (Backward, forward and admin. $\text{HO}\pi^+$ reductions).

Let \rightarrow and \rightsquigarrow denote $\text{HO}\pi^+$ reductions involving a forward and a backward trigger, respectively. Let \mapsto denote $\text{HO}\pi^+$ reductions involving non-labelled triggers and \rightarrow denote $\text{HO}\pi^+$ applications. Moreover, let administrative reductions be $\hookrightarrow = \mapsto \cup \rightarrow$. We define $\Rightarrow_f = \hookrightarrow^* \rightarrow \hookrightarrow^*$ and $\Rightarrow_b = \hookrightarrow^* \rightsquigarrow \hookrightarrow^*$.

To prove our main result, one cannot simply prove that given a (consistent) configuration M , if $M \rightarrow M'$ then $\langle M \rangle \Rightarrow_f \langle M' \rangle$, and similarly for backward reductions. In fact, this does not hold, since the results of the translation produce some garbage (in terms of additional processes) during the execution, and since structural congruent $\text{rho}\pi$ processes do not always have structural congruent translations. Thus we need some auxiliary machinery to solve these issues.

First, we introduce a notion of *consistent* $\text{HO}\pi^+$ process, a process obtained by letting a process of the form $\langle \nu k. k : R \rangle$ compute.

Definition 16 (Consistent process). A $\text{HO}\pi^+$ process P is consistent if there is a $\text{rho}\pi$ process R such that $\langle \nu k. k : R \rangle \Rightarrow P$.

We note that all the applications in the encoding have the form below.

Lemma 12 (Form of the applications in the encoding).

Let P be a consistent $\text{HO}\pi^+$ process. Each application in P is either of the form $(h)P \nu$ or of the form $(X)P \langle Q \rangle$ for some $\text{rho}\pi$ process Q , or of the form $(X)P ((Z \ c) \langle Q \rangle)$ for some $\text{rho}\pi$ process Q . In this last case $(X)P$ is Trig , KillT or Mem .

PROOF. By inspection of the encoding definition. □

Then, we characterize the garbage produced by the translation by defining a function $\text{addG}(P)$ allowing to add arbitrary garbage to a $\text{HO}\pi^+$ process P .

Definition 17 (Garbage). Let P be a $\text{HO}\pi^+$ process such that $P \equiv \nu \tilde{a}. P'$. Then, $\text{addG}(P) = \{P_G \mid P_G \equiv \nu \tilde{a}. (P' \mid \nu \tilde{b}. Q)\}$, where Q is a parallel composition (possibly empty) of processes of one of the forms below, or obtained from them by applications:

<p>Rewl</p> $\nu c, \mathbf{t}. (\text{KillT} ((X)c \langle P \rangle)) \mathbf{t} \ l \ a$	<p>KillM a l</p> $\nu \mathbf{t}. (a(X, k) \mid \mathbf{t} \triangleright S)$
--	--

In the definition above, we have two kinds of garbage. Processes of the form $\nu c, \mathfrak{t}. (\text{KillT } ((X)c\langle\langle P \rangle\rangle) \mathfrak{t} l a)$ and $\nu \mathfrak{t}. (a(X, k)|\mathfrak{t} \triangleright S)$ are blocked (but for an application inside the first one), since the name \mathfrak{t} is restricted and the token $\bar{\mathfrak{t}}$ has been consumed.

Let us see an example of how such garbage is generated.

Example 8 (Generating garbage). Consider the reductions below, where $Q = \nu l, c. (Y X c) | (c(Z) \triangleright Z l) | (\text{Mem } Y a X h l k)$ and $Y = (X c)c\langle\langle \mathbf{0} \rangle\rangle$. The translation of a trigger $k : a(X) \triangleright \mathbf{0}$ begins a rollback:

$$\begin{aligned} \langle\langle k : a(X) \triangleright \mathbf{0} \rangle\rangle &= \langle\langle a(X) \triangleright \mathbf{0} \rangle\rangle k = ((h)\text{Trig } Y a h) k \rightarrow (\text{Trig } Y a h) \Rightarrow \\ &\nu \mathfrak{t}. \bar{\mathfrak{t}} | (a(X, h)|\mathfrak{t} \triangleright Q) | (\mathfrak{t} \triangleright k\langle\langle (h)\text{Trig } Y a h \rangle\rangle | (\text{Rew } k)) \rightarrow \\ &\nu \mathfrak{t}. (a(X, h)|\mathfrak{t} \triangleright Q) | k\langle\langle (h)\text{Trig } Y a h \rangle\rangle | (\text{Rew } k) \end{aligned}$$

Now, the trigger undoes its rollback decision thanks to the process $(\text{Rew } k)$:

$$\begin{aligned} &\nu \mathfrak{t}. (a(X, h)|\mathfrak{t} \triangleright Q) | k\langle\langle (h)\text{Trig } Y a h \rangle\rangle | (\text{Rew } k) \rightarrow \\ &\nu \mathfrak{t}. (a(X, h)|\mathfrak{t} \triangleright Q) | k\langle\langle (h)\text{Trig } Y a h \rangle\rangle | (k(Z) \triangleright Z k) \rightarrow \\ &\nu \mathfrak{t}. (a(X, h)|\mathfrak{t} \triangleright Q) | ((h)\text{Trig } Y a h) k = R \end{aligned}$$

The process $\nu \mathfrak{t}. (a(X, h)|\mathfrak{t} \triangleright Q)$ is indeed garbage, in fact we have $R \in \text{addG}(\langle\langle (h)\text{Trig } Y a h \rangle\rangle k) = \text{addG}(\langle\langle k : a(X) \triangleright \mathbf{0} \rangle\rangle)$.

Processes of the form $(\text{Rew } l)$ and $(\text{KillM } a l)$ are not blocked, but they are redundant. Indeed, we will show in Lemma 16 and Lemma 17 that such processes are always available when needed. However, additional copies, which have no impact on the behavior of the translation, may be created (see, e.g., Example 3 and Example 6).

We now define a notion of *normal form* for processes, corresponding to processes where all the enabled applications have been executed. Thus, a process in normal form has no enabled applications.

Definition 18 (Normal form). The function $\text{nf}(\cdot)$ from $\mathcal{P}_{\text{HO}\pi^+}$ to $\mathcal{P}_{\text{HO}\pi^+}$ computing the normal form of a given $\text{HO}\pi^+$ process is defined as follows:

$$\begin{aligned} \text{nf}(\nu u. P) &= \nu u. \text{nf}(P) & \text{nf}(P | Q) &= \text{nf}(P) | \text{nf}(Q) \\ \text{nf}(a\langle P \rangle) &= a\langle P \rangle & \text{nf}(a(X) \triangleright P) &= a(X) \triangleright P \\ \text{nf}((X)P Q) &= \text{nf}(P\{^Q/X\}) & \text{nf}((h)P l) &= \text{nf}(P\{^l/h\}) \\ \text{nf}(0) &= 0 \end{aligned}$$

Note that, since reduction to normal form corresponds to execute some enabled applications, for each P , $P \rightarrow^* \mathbf{nf}(P)$. For the same reason, the reduction to normal form is the identity on triggers and messages.

We extend the congruence \equiv on $\text{HO}\pi^+$ processes to match the effect of $\text{rho}\pi$ structural congruence after the translation, in order to show that congruent $\text{rho}\pi$ processes are translated into congruent $\text{HO}\pi^+$ processes.

Definition 19. Let \equiv_{Ax} be the smallest congruence on $\text{HO}\pi^+$ processes satisfying the rules for structural congruence \equiv plus the axioms below.

$$\text{(Ax.C)} \quad \text{KillP } l \ h \ k \equiv_{Ax} \text{KillP } h \ l \ k$$

$$\text{(Ax.A)} \quad \begin{array}{l} \nu l'. (\text{KillP } l_1 \ l_2 \ l') \mid (\text{KillP } l' \ l_3 \ l) \equiv_{Ax} \\ \nu l'. (\text{KillP } l_1 \ l' \ l) \mid (\text{KillP } l_2 \ l_3 \ l') \end{array}$$

$$\text{(Ax.P)} \quad l_1 \langle \langle P \rangle \rangle \mid l_2 \langle \langle Q \rangle \rangle \mid \text{KillP } l_1 \ l_2 \ l \equiv_{Ax} l \langle \langle h \rangle \rangle \text{Par } \langle \langle P \rangle \rangle \langle \langle Q \rangle \rangle \ h \mid \text{Rew } l$$

$$\text{(Ax.ADM)} \quad \nu c. (c \langle \langle P \rangle \rangle \mid c(Z) \triangleright (Z \ k)) \equiv_{Ax} \langle \langle P \rangle \rangle k$$

Definition 20. Let \equiv_{Ex} be the smallest congruence including for each axiom $L \equiv_{Ax} R$ in \equiv_{Ax} both $L \equiv_{Ex} R$ and $\mathbf{nf}(L) \equiv_{Ex} \mathbf{nf}(R)$.

Axioms Ax.C and Ax.A extend respectively the commutativity and associativity of the parallel composition operator to the translation. Note that α -conversion is not enough to simulate axiom Ax.C. Indeed, if we have $\nu l, h. (\text{KillP } l \ h \ k) \mid \langle \langle P_1 \rangle \rangle l \mid \langle \langle P_2 \rangle \rangle h$, we can α -convert the term to have $\nu l, h. (\text{KillP } h \ l \ k) \mid \langle \langle P_1 \rangle \rangle h \mid \langle \langle P_2 \rangle \rangle l$, but not $\nu l, h. (\text{KillP } h \ l \ k) \mid \langle \langle P_1 \rangle \rangle l \mid \langle \langle P_2 \rangle \rangle h$ as we can derive with Ax.C. Also, axioms Ax.C and Ax.A cannot be mimicked by administrative reductions since the left- and the right-hand-side do not reduce to each other. Axioms Ax.P and Ax.ADM, applied from left to right, capture the effect of some administrative reductions.

We show now a few properties of the relations defined above.

The congruence \equiv_{Ex} captures the effect of $\text{rho}\pi$ structural congruence \equiv on normal form of translations.

Lemma 13. *Let M, N be closed consistent $\text{rho}\pi$ configurations. Then $M \equiv N$ implies $\mathbf{nf}(\langle \langle M \rangle \rangle) \equiv_{Ex} \mathbf{nf}(\langle \langle N \rangle \rangle)$.*

PROOF. By induction on the derivation of $M \equiv N$. The proof is in Appendix C.1. \square

Structural congruence \equiv_{Ex} is preserved by normal form.

Lemma 14. *If P and Q are consistent $HO\pi^+$ processes and $P \equiv_{Ex} Q$ then $\mathbf{nf}(P) \equiv_{Ex} \mathbf{nf}(Q)$.*

The congruence \equiv_{Ex} is not influenced by garbage introduced by function $\mathbf{addG}(\bullet)$.

Lemma 15. *If $\mathbf{nf}(P) \equiv_{Ex} \mathbf{nf}(P')$ then for each $Q \in \mathbf{addG}(P)$ there exists $Q' \in \mathbf{addG}(P')$ such that $\mathbf{nf}(Q) \equiv_{Ex} \mathbf{nf}(Q')$.*

We now prove two invariants on the form of consistent $HO\pi^+$ processes, useful to study properties of the function $\mathbf{addG}(\bullet)$.

For each message on a key channel l contained in a translation, there is also a corresponding process $\mathbf{Rew} l$ (or the process $l(Z) \triangleright Z l$ obtained by performing the application).

Lemma 16 (Rew Invariant). *If P is a consistent $HO\pi^+$ process and $P \equiv \mathbf{C}[l\langle R \rangle, \dots, l\langle R \rangle]$ with $l \in \mathcal{K}$ for some n -ary context \mathbf{C} then $P \equiv \mathbf{C}'[l\langle R \rangle \mid S_1, \dots, l\langle R \rangle \mid S_n]$ for some n -ary context \mathbf{C}' with, for each $i \in \{1, \dots, n\}$, $S_i = \mathbf{Rew} l$ or $S_i = l(Z) \triangleright Z l$.*

For each message on a channel $a \in \mathcal{N}$ contained in the translation, there is also a corresponding process \mathbf{KillM} (or the process obtained by performing the application).

Lemma 17 (KillM Invariant). *If P is a consistent $HO\pi^+$ process and $P \equiv \mathbf{C}[a\langle \langle Q \rangle, l \rangle, \dots, a\langle \langle Q \rangle, l \rangle]$ with $a \in \mathcal{N}$ for some n -ary context \mathbf{C} then $P \equiv \mathbf{C}'[a\langle \langle Q \rangle, l \rangle \mid S_1, \dots, a\langle \langle Q \rangle, l \rangle \mid S_n]$ for some n -ary context \mathbf{C}' with, for each $i \in \{1, \dots, n\}$, $S_i = (\mathbf{KillM} a l)$ or $S_i = (a(X, \setminus l) \triangleright l\langle (h)\mathbf{Msg} a X h \rangle \mid \mathbf{Rew} l)$.*

Function $\mathbf{addG}(\bullet)$ does not add new behaviors.

Lemma 18. *Let P be a consistent $HO\pi^+$ process and $Q \in \mathbf{addG}(P)$. If $\mathbf{nf}(Q) \hookrightarrow Q'$ then there exists P' such that $P \hookrightarrow^* P'$ with $Q' \in \mathbf{addG}(P')$.*

Lemma 19. *Let P be a consistent $HO\pi^+$ process and $Q \in \mathbf{addG}(P)$. If $\mathbf{nf}(Q) \twoheadrightarrow Q'$ then there exists P' such that $P \twoheadrightarrow^* P'$ with $Q' \in \mathbf{addG}(P')$.*

PROOF. It is easy to see from the definition of function addG that the added processes cannot enable \rightarrow reductions. Hence the reduction \rightarrow can be done by $\text{nf}(P)$, and it is sufficient to choose P' such that $P \rightarrow^* \text{nf}(P) \rightarrow P'$. \square

Lemma 20. *Let P be a consistent $\text{HO}\pi^+$ process and $Q \in \text{addG}(P)$. If $\text{nf}(Q) \rightsquigarrow Q'$ then there exists P' such that $P \rightarrow^* \rightsquigarrow P'$ with $Q' \in \text{addG}(P')$.*

PROOF. Similar to the one of Lemma 19. \square

4.4. Operational correspondance

This section proves a few results on the behavior of the translation, leading to the operational correspondance result at the end of the section.

We start by proving a few basic properties of the translation.

The encoding is well-behaved w.r.t. substitutions:

Lemma 21 (Substitution). *For each pair of $\text{rho}\pi$ processes P, Q :*
 $\langle\langle P \rangle\rangle\{\langle\langle Q \rangle\rangle/x\} = \langle\langle P\{Q/x\} \rangle\rangle$

PROOF. By induction on the structure of P . \square

Names corresponding to keys in \mathcal{K} are always bound.

Lemma 22. *For each consistent $\text{HO}\pi^+$ process P , $\text{fn}(P) \cap \mathcal{K} = \emptyset$.*

PROOF. By definition of consistency there is a $\text{rho}\pi$ process Q such that $\langle\langle \nu k. k : Q \rangle\rangle \Rightarrow P$. The proof is by induction on the number of steps in \Rightarrow . \square

We now prove that, essentially, a translation of a $\text{rho}\pi$ process P can always rollback, and the result of the rollback is a message on the process key channel. The rollback is not *perfect*, in the sense that the content of the message is not exactly equal to the translation of the original process P . This is due to the fact that, once a name has been created, there is no way to reverse its creation. However we can prove that the content of the message, wrapped by restrictions on extruded names, is structural congruent to the original process P , plus some garbage. Formally we have:

Lemma 23. *For each closed $\text{rho}\pi$ process P , $\langle\langle P \rangle\rangle k \hookrightarrow^* \nu \tilde{u}. k \langle\langle Q \rangle\rangle \mid S$ with $k \notin \tilde{u}$, $S = \prod R_i$, $R_i = \text{Rew } k_i$ or $R_i = \nu \mathfrak{t}. (a(X, h) \mid \mathfrak{t} \triangleright R)$ and $P \equiv \nu \tilde{u}. Q$.*

Note that in the lemma above, $\nu\tilde{u}.k(\langle Q \rangle) \mid S \in \text{addG}(\nu\tilde{u}.k(\langle Q \rangle))$.

The encoding never generates two messages on the same key channel, never generates two KillP processes waiting for the same rollbacks and never generates a KillP and a Mem waiting for the same rollback.

Lemma 24. *For any consistent $HO\pi^+$ process P the following conditions hold:*

1. $P \not\equiv \mathbb{C}[l\langle P_1 \rangle \mid l\langle P_2 \rangle]$, with $l \in \mathcal{K}$.
2. $P \not\equiv \mathbb{C}[(\text{KillP } l_1 \ l_2 \ l_3) \mid (\text{KillP } l_4 \ l_5 \ l_6)]$, with $l_1, l_2, l_3, l_4, l_5, l_6 \in \mathcal{K}$ and $\{l_1, l_2\} \cap \{l_4, l_5\} \neq \emptyset$ or $l_3 = l_6$.
3. $P \not\equiv \mathbb{C}[(\text{KillP } l_1 \ l_2 \ l) \mid (\text{Mem } P \ a \ Q \ h \ l_3 \ k)]$, with $l, l_1, l_2, l_3, h, k \in \mathcal{K}$ and $l_1 = l_3$ or $l_2 = l_3$.

Two applications can always be swapped.

Lemma 25. *For each $HO\pi^+$ process P , if $P \rightarrow P_1$ and $P \rightarrow P_2$ (by executing two distinct applications) then there is a $HO\pi^+$ process P_3 such that $P_2 \rightarrow P_3$ and $P_1 \rightarrow P_3$.*

More in general, applications can be swapped with arbitrary reductions:

Lemma 26. *If $P \Rightarrow P'$ and $P \rightarrow^* P''$ then $P' \rightarrow^* Q$ and $P'' \Rightarrow Q$.*

PROOF. By induction on the length of \Rightarrow and \rightarrow^* , showing that if $P \rightarrow_{\gamma} P'$ and $P \rightarrow_{\gamma} P''$ then $P'' \rightarrow_{\gamma} Q$ and $P' \rightarrow_{\gamma} Q$. \square

Processes congruent according to \equiv_{Ex} have the same reductions, up to \equiv_{Ex} , administrative reductions and garbage.

Lemma 27. *If $\text{nf}(P_1) \equiv_{Ex} \text{nf}(P_2)$ and $\text{nf}(P_1) \rightarrow P'_1$ then $\text{nf}(P_2) \Rightarrow \text{nf}(P'_1)$ with $\text{nf}(P'_1) \equiv_{Ex} \text{nf}(P'_2)$ and $P'_2 \in \text{addG}(P'_1)$. Furthermore, if \rightarrow is forward then \Rightarrow is \Rightarrow_f , if \rightarrow is backward then \Rightarrow is \Rightarrow_b , if \rightarrow is administrative then \Rightarrow is \hookrightarrow^* .*

PROOF. By case analysis on the used axiom $P \equiv_{Ex} Q$ and on the structure of $\text{nf}(P_1)$. The proof is in Appendix C.2. \square

We can generalize Lemma 27 to sequences of reductions as follows.

Lemma 28. *If $\mathbf{nf}(P_1) \equiv_{Ex} \mathbf{nf}(P_2)$ and $\mathbf{nf}(P_1) \Rightarrow P'_1$ then $\mathbf{nf}(P_2) \Rightarrow \mathbf{nf}(P'_2)$ with $\mathbf{nf}(P'_1) \equiv_{Ex} \mathbf{nf}(P'_2)$ and $P'_1 \in \mathbf{addG}(P'_2)$. Furthermore, if the first \Rightarrow is \Rightarrow_f , \Rightarrow_b or \hookrightarrow^* then the second \Rightarrow is of the same form.*

We now prove a form of Loop Lemma for administrative reductions. Hence, if P is a translation and $P \hookrightarrow^* Q$, Q can somehow go back to P . Reversibility of this computation is however not perfect, but it holds up to garbage and structural congruence \equiv_{Ex} .

Lemma 29. *For each consistent $HO\pi^+$ process P if $P \hookrightarrow^* Q$ then there exist Q' and P' such that $Q \hookrightarrow^* Q'$, $P' \in \mathbf{addG}(P)$ with $\mathbf{nf}(P') \equiv_{Ex} \mathbf{nf}(Q')$.*

The next theorem proves a form of behavioral correctness for our encoding, showing that the encoding of a configuration can mimic the reductions of the encoded configuration.

Theorem 4. *For each consistent $\rho\pi$ configuration M , if $M \rightarrow N$ then $\mathbf{nf}(\llbracket M \rrbracket) \Rightarrow_f P$ and if $M \rightsquigarrow N$ then $\mathbf{nf}(\llbracket M \rrbracket) \Rightarrow_b P$, and there exists $P' \in \mathbf{addG}(\llbracket N \rrbracket)$ such that $\mathbf{nf}(P) \equiv_{Ex} \mathbf{nf}(P')$.*

PROOF. By induction on the derivation of $M \rightarrow N$, with a case analysis on the last rule applied.

R.Fw: we have that

$$\begin{aligned} M &= \kappa_1 : a\langle P \rangle \mid \kappa_2 : a(X) \triangleright Q \rightarrow \\ \nu k. (Q\{P/X\} \mid [\kappa_1 : a\langle P \rangle \mid \kappa_2 : a(X) \triangleright Q ; k]) &= N \end{aligned}$$

Moreover we have that $\llbracket M \rrbracket = (\llbracket \kappa_1 : a\langle P \rangle \rrbracket \mid \llbracket \kappa_2 : a(X) \triangleright Q \rrbracket)$. We distinguish four cases, depending on whether κ_1, κ_2 are complex or not. Let us consider the case $\kappa_1 = k_1$ and $\kappa_2 = k_2$. Assume $Y =$

$((X\ c)c(\llbracket Q \rrbracket))$. Then:

$$\begin{aligned}
\text{nf}(\llbracket M \rrbracket) &= \text{nf}(\langle l \rangle (\text{Msg } a \langle P \rangle l) k_1) \mid \text{nf}(\langle l \rangle (\text{Trig } Y\ a\ l) k_2) = \\
&\nu \mathbf{t}. a \langle \langle P \rangle, k_1 \rangle \mid \text{nf}(\text{KillM } a\ k_1) \mid \bar{\mathbf{t}} \mid \\
&\quad (\mathbf{t} \mid a \langle X, h \rangle \triangleright_f \nu k, c. (Y\ X\ c) \mid (c \langle Z \rangle \triangleright Z\ k) \mid (\text{Mem } Y\ a\ X\ h\ k\ k_2)) \mid \\
&\quad \text{nf}(\text{KillT } Y\ \mathbf{t}\ k_1\ a) \rightarrow \\
&\nu c, k, \mathbf{t}. \text{nf}(\text{KillM } a\ k_1) \mid (Y\ \langle P \rangle\ c) \mid (c \langle Z \rangle \triangleright Z\ k) \mid (\text{Mem } Y\ a\ X\ k_1\ k\ k_2) \mid \\
&\quad \text{nf}(\text{KillT } Y\ \mathbf{t}\ k_2\ a) \rightarrow \\
&\nu c, k, \mathbf{t}. \text{nf}(\text{KillM } a\ k_1) \mid c \langle \langle Q \rangle \{^{(P)} / X\} \rangle \mid (c \langle Z \rangle \triangleright Z\ k) \mid \\
&\quad (\text{Mem } Y\ a\ X\ k_1\ k\ k_2) \mid \text{nf}(\text{KillT } Y\ \mathbf{t}\ k_2\ a) \hookrightarrow \\
&\nu c, k, \mathbf{t}. \text{nf}(\text{KillM } a\ k_1) \mid (\langle Q \rangle \{^{(P)} / X\} k) \mid (\text{Mem } Y\ a\ X\ k_1\ k\ k_2) \mid \\
&\quad \text{nf}(\text{KillT } Y\ \mathbf{t}\ k_2\ a) = R
\end{aligned}$$

By using Lemma 21 we have that $\langle Q \rangle \{^{(P)} / X\} = \langle Q \{^P / X\} \rangle$, thus:

$$\begin{aligned}
R &= \nu c, k, \mathbf{t}. \text{nf}(\text{KillM } a\ k_1) \mid (\langle Q \{^P / X\} \rangle k) \mid \\
&\quad (\text{Mem } Y\ a\ X\ k_1\ k\ k_2) \mid \text{nf}(\text{KillT } Y\ \mathbf{t}\ k_2\ a)
\end{aligned}$$

We can conclude by noting that:

$$\text{nf}(R) = \text{nf}(\text{KillM } a\ k_1) \mid \text{nf}(\langle N \rangle) \mid \nu c, \mathbf{t}. \text{nf}(\text{KillT } Y\ \mathbf{t}\ k_2\ a)$$

Since $P' = (\text{KillM } a\ k_1) \mid \langle N \rangle \mid \nu c, \mathbf{t}. (\text{KillT } Y\ \mathbf{t}\ k_2\ a) \in \text{addG}(\langle N \rangle)$ and $\text{nf}(R) \equiv_{Ex} \text{nf}(P')$ the thesis follows.

Let us consider the case in which $\kappa_1 = \langle h_i, \tilde{h} \rangle \cdot k$. We have that:

$$\llbracket M \rrbracket = \langle l \rangle (\text{Msg } a \langle P \rangle l) h_i \mid \text{Kill}_{\langle h_i, \tilde{h} \rangle \cdot k} \mid \langle l \rangle (\text{Trig } Y\ a\ l) k_2$$

Using the same reductions as above we have that:

$$\begin{aligned}
\text{nf}(\llbracket M \rrbracket) &\Rightarrow_f \\
&\nu c, k, \mathbf{t}. \text{nf}(\text{KillM } a\ k_1) \mid \text{nf}(\text{Kill}_{\langle h_i, \tilde{h} \rangle \cdot k}) \mid \langle Q \rangle \{^{(P)} / X\} k \mid \\
&\quad (\text{Mem } Y\ a\ X\ h_i\ k\ k_2) \mid \text{nf}(\text{KillT } Y\ \mathbf{t}\ k_2\ a) = R
\end{aligned}$$

and by using Lemma 21 we have that

$$\begin{aligned}
R &= \nu c, k, \mathbf{t}. \text{nf}(\text{KillM } a\ h_i) \mid \text{nf}(\text{Kill}_{\langle h_i, \tilde{h} \rangle \cdot k}) \mid (\langle Q \rangle \{^{(P)} / X\} k) \mid \\
&\quad (\text{Mem } Y\ a\ X\ h_i\ k\ k_2) \mid \text{nf}(\text{KillT } Y\ \mathbf{t}\ k_2\ a)
\end{aligned}$$

We can conclude by noting that $P' = (\text{KillM } a \ h_i) \mid \text{Kill}_{\langle h_i, \tilde{h} \rangle \cdot k} \mid ((Q\{\langle P \rangle / X\}) \ k) \mid (\text{Mem } Y \ a \ X \ h_i \ k \ k_2) \mid \nu c, \mathfrak{t}. (\text{KillT } Y \ \mathfrak{t} \ k_2 \ a) \in \text{addG}(\langle N \rangle)$ and $\text{nf}(R) \equiv_{Ex} \text{nf}(P')$.

The two other cases are similar.

R.Bw: we have that $M = k : R \mid [\kappa_1 : a\langle P \rangle \mid \kappa_2 : a(X) \triangleright Q ; k] \rightsquigarrow \kappa_1 : a\langle P \rangle \mid \kappa_2 : a(X) \triangleright Q = N$. Assume that $Y = ((X \ c)c\langle Q \rangle)$. Then, by definition of $\text{nf}(\bullet)$ we have:

$$\begin{aligned} \text{nf}(\langle M \rangle) &= \\ \text{nf}(\langle R \rangle k) \mid \text{nf}(\text{Mem } Y \ a \ \langle P \rangle \ \langle \kappa_1 \rangle \ k \ \langle \kappa_2 \rangle) \mid \text{nf}(\text{Kill}_{\kappa_1}) \mid \text{nf}(\text{Kill}_{\kappa_2}) &= \\ \text{nf}(\langle R \rangle k) \mid (k(Z) \triangleright (\text{Msg } a \ \langle P \rangle \ \langle \kappa_1 \rangle) \mid (\text{Trig } Y \ a \ \langle \kappa_2 \rangle)) \mid \text{Kill}_{\kappa_1} \mid \text{Kill}_{\kappa_2} \end{aligned}$$

From Lemma 23 we know that $\langle R \rangle k \hookrightarrow^* \nu \tilde{u}. k \langle \langle R' \rangle \rangle \mid S$ with S a parallel composition of garbage processes and $R \equiv \nu \tilde{u}. R'$. Thanks to Lemma 26 we have $\text{nf}(\langle R \rangle k) \hookrightarrow^* \nu \tilde{u}. k \langle \langle R' \rangle \rangle \mid \text{nf}(S)$. Hence:

$$\begin{aligned} \text{nf}(\langle R \rangle k) \mid (k(Z) \triangleright (\text{Msg } a \ \langle P \rangle \ \langle \kappa_1 \rangle) \mid (\text{Trig } Y \ a \ \langle \kappa_2 \rangle)) \mid \\ \text{nf}(\text{Kill}_{\kappa_1}) \mid \text{nf}(\text{Kill}_{\kappa_2}) &\hookrightarrow^* \\ \nu \tilde{u}. k \langle \langle R' \rangle \rangle \mid \text{nf}(S) \mid (k(Z) \triangleright_b (\text{Msg } a \ \langle P \rangle \ \langle \kappa_1 \rangle) \mid \\ (\text{Trig } Y \ a \ \langle \kappa_2 \rangle)) \mid \text{nf}(\text{Kill}_{\kappa_1}) \mid \text{nf}(\text{Kill}_{\kappa_2}) &\rightsquigarrow \\ \nu \tilde{u}. (\text{Msg } a \ \langle P \rangle \ \langle \kappa_1 \rangle) \mid (\text{Trig } Y \ a \ \langle \kappa_2 \rangle) \mid \text{nf}(\text{Kill}_{\kappa_1}) \mid \text{nf}(\text{Kill}_{\kappa_2}) \mid \\ \text{nf}(S) &= R \end{aligned}$$

We have that $P' = \nu \tilde{u}. (\text{Msg } a \ \langle P \rangle \ \langle \kappa_1 \rangle) \mid (\text{Trig } Y \ a \ \langle \kappa_2 \rangle) \mid \text{Kill}_{\kappa_1} \mid \text{Kill}_{\kappa_2} \mid S \in \text{addG}(\langle \kappa_1 : a\langle P \rangle \mid \kappa_2 : a(X) \triangleright Q \rangle)$ and $\text{nf}(R) \equiv_{Ex} \text{nf}(P')$ as desired.

Equiv: we have two cases, one for forward reductions and one for backward reductions. We consider the first one, the second being analogous. We have that $M \rightarrow N$ with hypothesis $M \equiv M'$, $M' \rightarrow N'$ and $N' \equiv N$. Figure 9 (numbers refers to the used lemmas, *ind* means that inductive hypothesis is applied and *addG* that garbage is added) shows the proof schema we use. By inductive hypothesis we have that $\text{nf}(\langle M' \rangle) \Rightarrow_f P$ with $\text{nf}(P) \equiv_{Ex} \text{nf}(R')$ and $R' \in \text{addG}(\langle N' \rangle)$. As a consequence also $\text{nf}(R') \in \text{addG}(\text{nf}(\langle N' \rangle))$. By Lemma 13, we have that if $M \equiv M'$ then $\text{nf}(\langle M \rangle) \equiv_{Ex} \text{nf}(\langle M' \rangle)$,

$$\begin{array}{c}
M \quad \equiv \quad M' \\
13 \\
\text{nf}(\langle M \rangle) \equiv_{Ex} \text{nf}(\langle M' \rangle) \quad N' \quad \equiv \quad N \\
28 \quad \Downarrow f \quad \text{ind} \quad 13 \\
\Downarrow f \quad P \quad \text{addG} \quad 15 \quad \text{addG} \\
Q \quad \text{nf}(P) \equiv_{Ex} \text{nf}(R') \equiv_{Ex} \text{nf}(R) \\
\Downarrow * \quad \text{addG} \quad 15 \quad \text{addG} \quad 15 \quad \text{addG} \\
\text{nf}(Q) \equiv_{Ex} \text{nf}(P') \equiv_{Ex} \text{nf}(R''') \equiv_{Ex} \text{nf}(R'')
\end{array}$$

Figure 9: The encoding respects \equiv_{Ex} (numbers refer to Lemmas).

and by Lemma 28 we have that if $\text{nf}(\langle M' \rangle) \Rightarrow_f \text{nf}(P)$ then there exists Q such that $\text{nf}(\langle M \rangle) \Rightarrow_f \text{nf}(Q)$ with $\text{nf}(Q) \equiv_{Ex} \text{nf}(P')$ with $P' \in \text{addG}(P)$ (hence $\text{nf}(P') \in \text{addG}(\text{nf}(P))$). By inductive hypothesis we have that $\text{nf}(P) \equiv_{Ex} \text{nf}(R')$, but since by hypothesis we had $N' \equiv N$ by Lemma 13 we have that $\text{nf}(\langle N' \rangle) \equiv_{Ex} \text{nf}(\langle N \rangle)$ and by Lemma 15 we have that there exists $R \in \text{addG}(\langle N \rangle)$ (hence $\text{nf}(R) \in \text{addG}(\text{nf}(\langle N \rangle))$) such that $\text{nf}(R') \equiv_{Ex} \text{nf}(R)$. Thanks to Lemma 15 there exists $P' \in \text{addG}(P)$ (hence $\text{nf}(P') \in \text{addG}(\text{nf}(P))$) with $\text{nf}(Q) \equiv_{Ex} \text{nf}(P')$, and $R''' \in \text{addG}(R') = \text{addG}(\langle N' \rangle)$ and $R'' \in \text{addG}(R) = \text{addG}(\langle N \rangle)$ such that $\text{nf}(P') \equiv_{Ex} \text{nf}(R''') \equiv_{Ex} \text{nf}(R'')$. We can conclude by saying that $\text{nf}(\langle M \rangle) \Rightarrow_f Q$ and that $\text{nf}(Q) \equiv_{Ex} \text{nf}(R'')$ with $R'' \in \text{addG}(\langle N \rangle)$, as desired.

Ctx: by a simple induction on the structure of the context, noting that the translation of configuration contexts is isomorphic. \square

4.5. Observations

In this section we study the properties of the encoding from an observational point of view.

Barbs are preserved by administrative steps.

Lemma 30. *If $M \downarrow_a$ and $\langle M \rangle \hookrightarrow^* Q$ then $Q \hookrightarrow^* \downarrow_a$.*

Barbs of translations are originated by barbs of the encoded configuration.

Lemma 31. *If $\langle M \rangle \hookrightarrow^* \downarrow_a$ then $M \downarrow_a$.*

The function `addG` does not remove barbs, that is:

Lemma 32. *If $P \hookrightarrow^* \downarrow_a$ then $\text{addG}(P) \hookrightarrow^* \downarrow_a$.*

PROOF. Since $P \hookrightarrow^* P' \downarrow_a$, we can express P as $\mathbb{E}[0]$ and P' as $\mathbb{E}'[0]$ with $\mathbb{E}[0] \hookrightarrow^* \mathbb{E}'[0] \downarrow_a$. We can write any process in $\text{addG}(P)$ as $\mathbb{E}[R]$. We still have that $\mathbb{E}[R] \hookrightarrow^* \mathbb{E}'[R] \downarrow_a$, as desired. \square

Garbage has no impact on bfa barbed bisimilarity.

Lemma 33. *For any consistent $HO\pi^+$ process P , the relation $\mathcal{R} = \{(P, R) \mid R \in \text{addG}(P)\}$ is a bfa barbed bisimulation.*

Axioms in \equiv are correct with respect to bfa barbed bisimilarity.

Lemma 34. *The relation $\mathcal{R} = \{(P, Q) \mid P \equiv Q\}$ where P, Q are $HO\pi^+$ processes is a bfa barbed bisimulation.*

PROOF. By induction on the length of the derivation of $P \equiv Q$, with a case analysis on the last applied axiom. All the cases are easy. \square

The same holds for axioms in \equiv_{Ex} , when applied to consistent processes.

Proposition 1. *The relation $\mathcal{R} = \{(P, Q) \mid P \equiv_{Ex} Q\}$ where P, Q are consistent $HO\pi^+$ processes is a bfa barbed bisimulation.*

4.6. Final proof

Before proving the theorem we show two results ensuring completeness of forward and backward transitions, respectively.

The first one relies on the result below.

Lemma 35. *If $\text{nf}(\langle M \rangle) \twoheadrightarrow P$ then $M \twoheadrightarrow M'$ with $P \hookrightarrow^* P'$ and $\text{nf}(P') \equiv \text{nf}(Q')$ and $Q' \in \text{addG}(\langle M' \rangle)$.*

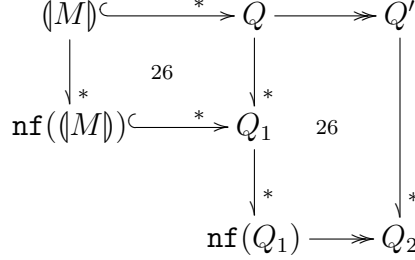


Figure 10: Proof schema of the first part of Lemma 36

Lemma 36. *Let M be a $\text{rho}\pi$ configuration. If $\langle M \rangle \hookrightarrow^* Q \twoheadrightarrow Q'$ then there are M', Q'' and Q''' such that $M \twoheadrightarrow M', Q' \hookrightarrow^* Q''$ and $\text{nf}(Q'') \equiv_{Ex} \text{nf}(Q''')$ and $Q''' \in \text{addG}(\langle M' \rangle)$.*

PROOF. The proof schema of the first part of the proof is in Figure 10. Assume $\langle M \rangle \hookrightarrow^* Q \twoheadrightarrow Q'$. By definition of normal form we have $\langle M \rangle \twoheadrightarrow^* \text{nf}(\langle M \rangle)$. Applying Lemma 26 to the two reduction sequences from $\langle M \rangle$ we have that there exists Q_1 with $\text{nf}(\langle M \rangle) \hookrightarrow^* Q_1$ and $Q \twoheadrightarrow^* Q_1$. Moreover we have that $Q_1 \twoheadrightarrow^* \text{nf}(Q_1)$ and since $\twoheadrightarrow^* \subseteq \hookrightarrow^*$ we also have $\text{nf}(\langle M \rangle) \hookrightarrow^* \text{nf}(Q_1)$. Since $Q \twoheadrightarrow Q'$ and $Q \twoheadrightarrow^* \text{nf}(Q_1)$ by Lemma 26 we have that also $\text{nf}(Q_1) \twoheadrightarrow Q_2$ for some Q_2 such that $Q' \twoheadrightarrow^* Q_2$. In order to apply Lemma 35 we have to show that also $\text{nf}(\langle M \rangle) \twoheadrightarrow P$ for some P .

We want to show that we can re-arrange the trace $\text{nf}(\langle M \rangle) \hookrightarrow^* \text{nf}(Q_1) \twoheadrightarrow Q_2$ in order to obtain a trace of the form $\text{nf}(\langle M \rangle) \twoheadrightarrow \hookrightarrow^* P_2$ with $Q_2 \in \text{addG}(P_2)$. Consider the trace $\text{nf}(\langle M \rangle) \hookrightarrow^* \text{nf}(Q_1)$, and recall that $\hookrightarrow = \twoheadrightarrow \cup \twoheadrightarrow$. Since $\text{nf}(\langle M \rangle)$ is in normal form, if no step in $\text{nf}(\langle M \rangle) \hookrightarrow^* \text{nf}(Q_1)$ is a communication \mapsto then the trace is empty. Otherwise we want to rewrite it as $\text{nf}(\langle M \rangle) \mapsto \twoheadrightarrow^* \text{nf}(R_1) \mapsto \twoheadrightarrow^* \dots \mapsto \twoheadrightarrow^* \text{nf}(R_n) \mapsto \twoheadrightarrow^* \text{nf}(Q_1)$. This can be done using Lemma 25 to ensure that all the enabled applications are performed before the next administrative communication \mapsto .

We now proceed by induction on the length of this trace, showing that we can either remove administrative reductions or move them after the forward reduction $\text{nf}(Q_1) \twoheadrightarrow Q_2$. The base case (no administrative reductions) is trivial. For the inductive case we have a case analysis on the last administrative communication \mapsto . By looking at the encoding one can see that there

are three kinds of non-labelled triggers, hence triggers able to generate an administrative communication:

Internal communication in the translation of a trigger: this case never happens. In fact, by inspecting the encoding, one can see that such a communication is enabled only after a \rightarrow reduction takes place.

Communication due to a Rew process: a Rew process consumes a message on a key channel, and this kind of message is not present in $\text{nf}(\llbracket M \rrbracket)$. Thus, back in the trace there exists an administrative communication \mapsto due to a killer process producing it. Let us select the nearest such \mapsto . Since this is the nearest one, there are no intermediate administrative communications that consume the same message. Hence we can move the killer communication forward in order to be adjacent to the Rew one. Now, one can observe that these two communications in a row lead back to the original process, plus some garbage. Thus by removing these two communications from the trace we obtain a shorter trace, leading to a term with the same behavior but possibly less garbage. This explains why the sequence of reductions leads to P_2 with $Q_2 \in \text{addG}(P_2)$ and not to Q_2 .

Communication due to a killer process: the administrative communication \mapsto can be moved after the \rightarrow reduction since it does not remove processes that contribute to the \rightarrow reduction, and we obtain again a shorter trace.

The proof schema for the rest of the proof is shown in Figure 11. We have proved above that $\text{nf}(\llbracket M \rrbracket) \hookrightarrow^* \text{nf}(Q_1) \rightarrow Q_2$ implies $\text{nf}(\llbracket M \rrbracket) \rightarrow P \hookrightarrow^* P_2$ for some P , with $Q_2 \in \text{addG}(P_2)$. By applying Lemma 35 to $\text{nf}(\llbracket M \rrbracket) \rightarrow P$ we have that $M \rightarrow M'$ and $P \hookrightarrow^* P'$ with $\text{nf}(P') \equiv_{Ex} \text{nf}(P''')$ and $P''' \in \text{addG}(\llbracket M' \rrbracket)$. By applying Lemma 29 to $P \hookrightarrow^* P_2$ there exists Q_3, P_3 such that $P_2 \hookrightarrow^* P_3$ with $\text{nf}(P_3) \equiv_{Ex} \text{nf}(Q_3)$ and $Q_3 \in \text{addG}(P)$. Since $P \hookrightarrow^* \text{nf}(P')$, we have that also $Q_3 \hookrightarrow^* Q_4$ with $Q_4 \in \text{addG}(\text{nf}(P'))$. From Lemma 26 we have that there exists Q_5 such that $Q_4 \rightarrow^* Q_5$ and $\text{nf}(Q_3) \hookrightarrow^* Q_5$. However, Q_4 differs from a normal form (the one of P') only for garbage, thus we can assume $Q_5 = Q_4$. Since then $\text{nf}(Q_3) \hookrightarrow^* Q_4$ we can use Lemma 28 to show that there exists Q_6 such that $\text{nf}(P_3) \hookrightarrow^* \text{nf}(Q_6)$ and $\text{nf}(Q_6) \equiv_{Ex} \text{nf}(Q_7)$ with $Q_7 \in \text{addG}(Q_4)$. By composing garbage, $Q_7 \in \text{addG}(\text{nf}(P'))$. Since $Q_2 \in \text{addG}(P_2)$ and $P_2 \hookrightarrow^* \text{nf}(Q_6)$ we have that $Q_2 \hookrightarrow^* Q''$ with $Q'' \in$

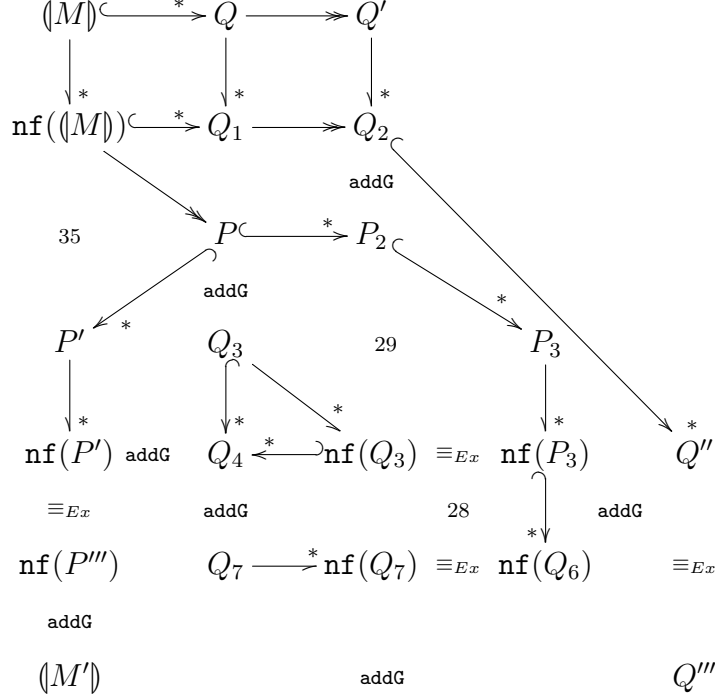


Figure 11: Proof schema of the last part of Lemma 36

$\text{addG}(\text{nf}(Q_6))$. By composing garbage and using transitivity of \equiv_{Ex} we have that there is Q''' such that $Q'' \equiv_{Ex} Q'''$ and $Q''' \in \text{addG}(\langle M' \rangle)$. The thesis follows by noticing that $Q' \hookrightarrow^* Q''$ and that Q'' and Q''' are normal forms (apart, possibly, for garbage). \square

Lemma 37. *Let M be a $\text{rho}\pi$ configuration. If $\langle M \rangle \hookrightarrow^* Q \rightsquigarrow Q'$ then there exists M' , Q'' and Q''' such that $M \rightsquigarrow M'$, $Q' \hookrightarrow^* Q''$ and $\text{nf}(Q'') \equiv_{Ex} \text{nf}(Q''')$ and $Q''' \in \text{addG}(\langle M' \rangle)$.*

PROOF. We have that $Q \rightsquigarrow Q'$ and by applying Lemma 26 we also have that $\text{nf}(Q) \rightsquigarrow Q_1$ with $Q' \rightarrow^* Q_1$. This implies that $\text{nf}(Q) \equiv \nu\tilde{u}.R \mid \text{nf}(\langle \text{Mem } Y \ a \ \langle P \rangle \ k_1 \ k \ k_2 \rangle) \mid k(\langle C \rangle)$ with $Y = (X \ c)\langle P_1 \rangle$ and that $Q' \equiv \nu\tilde{u}.R \mid (\text{Msg } a \ \langle P \rangle \ k_1) \mid (\text{Trig } Y \ a \ k_2)$. Since administrative reductions \hookrightarrow do not remove memories, the memory needs to be already present both in

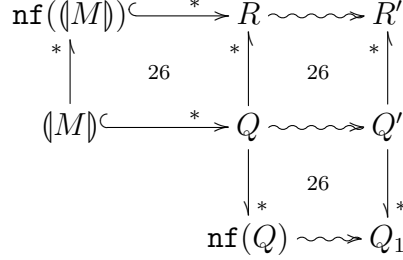


Figure 12: Proof schema of the first part of Lemma 37

the configuration M and in its normal form. Since $\langle M \rangle \hookrightarrow^* Q$ and $\langle M \rangle \rightarrow^* \mathbf{nf}(\langle M \rangle)$ by Lemma 26 we also have that $\mathbf{nf}(\langle M \rangle) \hookrightarrow^* R$ with $Q \rightarrow^* R$, hence $\langle M \rangle \hookrightarrow^* R$, moreover since $Q \rightsquigarrow Q'$ we also have that $R \rightsquigarrow R'$ with $Q' \rightarrow^* R'$. The proof schema for the above part of the proof is shown in Figure 12. By definition of $\langle _ \rangle$ and $\mathbf{nf}(_)$, the process $\mathbf{nf}(\langle M \rangle)$ cannot contain a message on a key channel such as $k \langle \langle C \rangle \rangle$. Hence, such a message has been generated by the reductions $\mathbf{nf}(\langle M \rangle) \hookrightarrow^* R$. We distinguish two cases: either all the communications in \hookrightarrow^* contribute to create such a message, or not. In the first case all the communications are due to killer processes, and we have that $\mathbf{nf}(\langle M \rangle) \equiv \nu \tilde{u}. \mathbf{nf}(\langle N \rangle) \mid \mathbf{nf}(\mathbf{Mem} \ Y \ a \ \langle P \rangle \ k_1 \ k \ k_2) \mid \mathbf{nf}(\langle C \rangle k)$ for some N , hence $M \equiv \nu \tilde{u}. N \mid [k_1 : a \langle P \rangle \mid k_2 : a(X) \triangleright P_1; k] \mid k : C$. Since the administrative reductions just create the message on the channel k , by using Lemma 23 (where S is garbage) we have that $\mathbf{nf}(\langle M \rangle) \hookrightarrow^* \nu \tilde{u}. \mathbf{nf}(\langle N \rangle) \mid (k(Z) \triangleright (\mathbf{Msg} \ a \ \langle P \rangle \ k_1) \mid (\mathbf{Trig} \ Y \ a \ k_2)) \mid k \langle \langle C \rangle \rangle \mid S \rightsquigarrow R'$ with $R' = \nu \tilde{u}. \mathbf{nf}(\langle N \rangle) \mid (\mathbf{Msg} \ a \ \langle P \rangle \ k_1) \mid (\mathbf{Trig} \ Y \ a \ k_2) \mid S$. On the other side we have that $M \rightsquigarrow \nu \tilde{u}. N \mid k_1 : a \langle P \rangle \mid k_2 : a(X) \triangleright P_1 = M'$ and we can conclude since $\mathbf{nf}(R') = \mathbf{nf}(Q''')$ with $Q''' \in \mathbf{addG}(\langle M' \rangle)$.

If there are administrative reductions that do not contribute to the creation of the message on k , we re-arrange the trace $\mathbf{nf}(\langle M \rangle) \hookrightarrow^* R \rightsquigarrow R'$ so to have first all the reductions that contribute to create the message on k , then the \rightsquigarrow reduction and finally all the unrelated reductions. We proceed by induction on the length of the reduction sequence $\mathbf{nf}(\langle M \rangle) \hookrightarrow^* R$, with a case analysis on the last reduction that does not contribute to the creation of the message on k . It can be either a communication due to a killer process unrelated to the process with tag k , or a communication due to a **Rew** l . In the first case the kill does not concerns the process labelled by k nor a

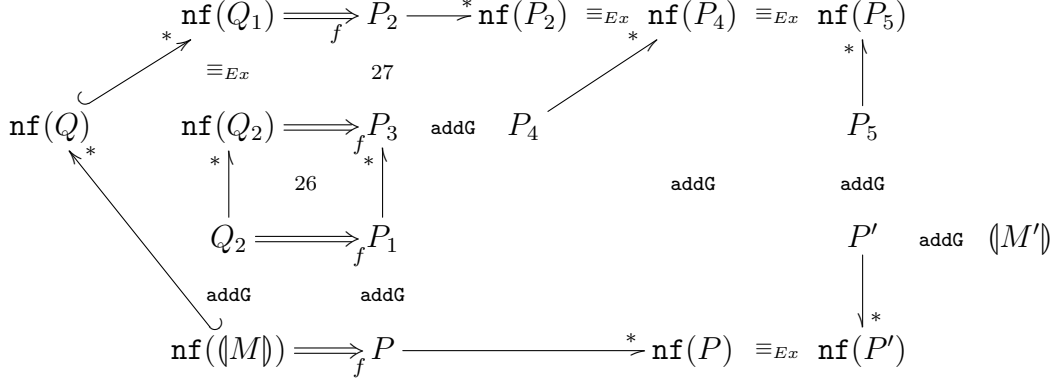


Figure 13: Case challenge $M \rightarrow M'$ of proof of Theorem 3

parallel composition due to the split of the key k . Thus, it can be moved after the \rightsquigarrow reduction and we can conclude by induction on a shorter trace.

If the reduction is due to a **Rew** process we have two cases: either it deals with processes related to the one tagged by k , or not. In the second case we proceed as in the case above and we conclude by induction on a shorter trace. In the first case, note that a reduction due to a **Rew** process instantiates a process. Since this reduction is related to the process on channel k , the instantiated process must be re-killed by possibly many successive kills. Hence, we can remove the **Rew** reduction and the corresponding kills, and we can conclude by induction on a shorter trace.

At the end, we have a trace of the form $\text{nf}(|M|) \hookrightarrow^* R_1 \rightsquigarrow R'_1 \hookrightarrow^* R'$ with the first trace \hookrightarrow^* containing all the administrative reductions related to the creation of the message on k . As in the first case we know that $\text{nf}(|M|) \hookrightarrow^* R_1 \rightsquigarrow R'_1$ implies that $M \rightsquigarrow M'$ with $\text{nf}(R'_1) = \text{nf}(R'_2)$ and $R'_2 \in \text{addG}(|M'|)$. Moreover we have that $R'_1 \hookrightarrow^* R'$ and that $\text{nf}(R'_1) \hookrightarrow^* R''$ with $R' \rightarrow^* R''$. By using Lemma 29 we have that there exist Q'' such that $R'' \hookrightarrow^* Q''$ and $\text{nf}(Q'') \equiv_{Ex} \text{nf}(Q_3)$ with $Q_3 \in \text{addG}(R'_1)$. Since $\text{nf}(R'_1) = \text{nf}(R'_2)$ and applications do not change garbage we have that there is Q''' such that $\text{nf}(Q_3) = \text{nf}(Q''')$ and $Q''' \in \text{addG}(|M'|)$, as desired. \square

We can now prove our main result.

PROOF OF THEOREM 3. We prove that the following relation is a bfa barbed

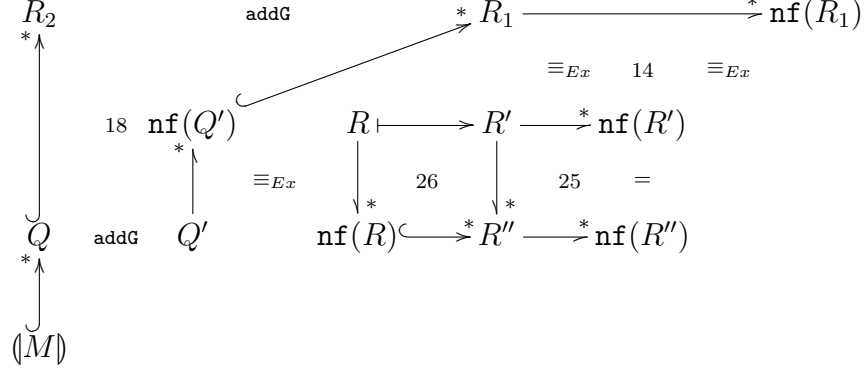


Figure 14: Case challenge $R \mapsto R'$ of proof of Theorem 3

bisimulation:

$$\mathcal{R} = \{(M, R) \mid \\ M \text{ is consistent} \wedge \mathbf{nf}(R) \equiv_{Ex} \mathbf{nf}(Q') \wedge Q' \in \mathbf{addG}(Q) \wedge (M) \hookrightarrow^* Q\}$$

We have to check the different conditions for bfa barbed bisimulation.

Assume $M \downarrow_a$. Note that from the definition of barbs only names in \mathcal{N} produce barbs. From Lemma 30 $Q \hookrightarrow^* \downarrow_a$. Since \mathbf{addG} never removes barbs then, thanks to Lemma 32, $Q' \hookrightarrow^* \downarrow_a$. Then also $\mathbf{nf}(Q') \hookrightarrow^* \downarrow_a$. Thanks to Proposition 1 we have that $\mathbf{nf}(R) \hookrightarrow^* \downarrow_a$ and thus also $R \hookrightarrow^* \downarrow_a$.

Assume now $R \downarrow_a$. Thanks to Lemma 22 we have that $a \in \mathcal{N}$. We also have that $\mathbf{nf}(R) \downarrow_a$. Thanks to Proposition 1 $\mathbf{nf}(Q') \hookrightarrow^* \downarrow_a$ and also $Q' \hookrightarrow^* \downarrow_a$. Then $Q \hookrightarrow^* \downarrow_a$. Finally, thanks to Lemma 31 $M \downarrow_a$.

Let us consider reductions. Figure 13 shows the proof schema we use. If $M \twoheadrightarrow M'$ then by Theorem 4 we have $\mathbf{nf}((M)) \Rightarrow_f P$ with $\mathbf{nf}(P) \equiv_{Ex} \mathbf{nf}(P')$ and $P' \in \mathbf{addG}((M'))$. By hypothesis we have that $(M) \hookrightarrow^* Q$, and also $\mathbf{nf}((M)) \hookrightarrow^* \mathbf{nf}(Q)$ and by Lemma 29 we have that there are Q_1, Q_2 such that $\mathbf{nf}(Q) \hookrightarrow^* \mathbf{nf}(Q_1)$ and $\mathbf{nf}(Q_1) \equiv_{Ex} \mathbf{nf}(Q_2)$ with $Q_2 \in \mathbf{addG}(\mathbf{nf}((M)))$. Since $\mathbf{nf}((M)) \Rightarrow_f P$ then $Q_2 \Rightarrow_f P_1$ with $P_1 \in \mathbf{addG}(P)$. Since $Q_2 \twoheadrightarrow^* \mathbf{nf}(Q_2)$ and $Q_2 \Rightarrow_f P_1$ then thanks to Lemma 26 there exists P_3 such that $\mathbf{nf}(Q_2) \Rightarrow_f P_3$ and $P_1 \twoheadrightarrow^* P_3$. Since $\mathbf{nf}(Q_2) \equiv_{Ex} \mathbf{nf}(Q_1)$ and $\mathbf{nf}(Q_2) \Rightarrow_f P_3$ by Lemma 27 we also have that $\mathbf{nf}(Q_1) \Rightarrow_f P_2$ and $\mathbf{nf}(P_2) \equiv_{Ex} \mathbf{nf}(P_4)$ for some $P_4 \in \mathbf{addG}(P_3)$. Now, one can go from P to $\mathbf{nf}(P_4)$ by executing

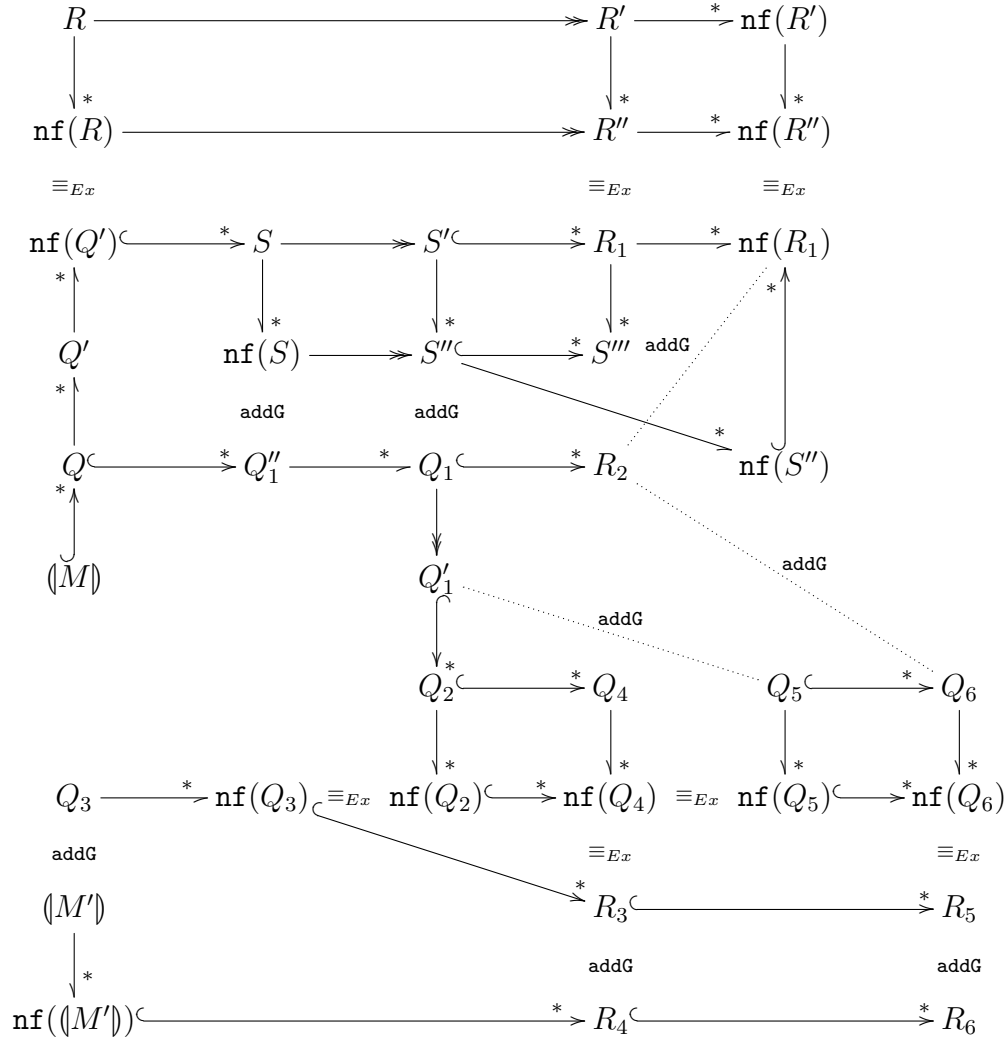


Figure 15: Case challenge $R \rightarrow R'$ of proof of Theorem 3

applications and adding garbage, thus $\text{nf}(P_4) \in \text{addG}(\text{nf}(P))$. Also, there is P_5 such that $\text{nf}(P_4) \equiv_{Ex} \text{nf}(P_5)$ and $P_5 \in \text{addG}(P')$. By composing garbage we get $P_5 \in \text{addG}(\llbracket M' \rrbracket)$. Since $\text{nf}(P_2) \equiv_{Ex} \text{nf}(P_4)$ and $\text{nf}(P_4) \equiv_{Ex} \text{nf}(P_5)$ by transitivity we have $\text{nf}(P_2) \equiv_{Ex} \text{nf}(P_5)$. We can conclude by noting that the pair $(M', P_2) \in \mathcal{R}$ (no administrative reductions are performed from $\llbracket M' \rrbracket$). The backward case is similar.

For the other direction, assume $R \rightarrow R'$. We have a case analysis according to the kind of reduction.

If $R \rightarrow R'$ then the thesis follows trivially since $\text{nf}(R) = \text{nf}(R')$.

If instead $R \mapsto R'$ then by Lemma 26 $\text{nf}(R) \hookrightarrow^* R''$ and $R' \rightarrow^* R''$ for some R'' . Thanks to Lemma 25 from $R' \rightarrow^* R'' \rightarrow^* \text{nf}(R'')$ and $R' \rightarrow^* \text{nf}(R')$ we have that there are two sequences of applications closing the diagram. However, since $\text{nf}(R')$ and $\text{nf}(R'')$ are normal forms those sequences are empty, hence $\text{nf}(R'') = \text{nf}(R')$. Thus we have $\text{nf}(R) \hookrightarrow^* \text{nf}(R')$. Thanks to Proposition 1 from $\text{nf}(R) \equiv_{Ex} \text{nf}(Q')$ we have that there is R_1 such that $\text{nf}(Q') \hookrightarrow^* R_1$ and $\text{nf}(R') \equiv_{Ex} R_1$. Thanks to Lemma 18 from $\text{nf}(Q') \hookrightarrow^* R_1$ we have that $Q \hookrightarrow^* R_2$ with $R_1 \in \text{addG}(R_2)$. By using Lemma 14 from $\text{nf}(R') \equiv_{Ex} R_1$ we obtain $\text{nf}(R') \equiv_{Ex} \text{nf}(R_1)$. We can conclude since $\text{nf}(R') \equiv_{Ex} \text{nf}(R_1)$ with $R_1 \in \text{addG}(R_2)$ and $\llbracket M \rrbracket \hookrightarrow^* Q \hookrightarrow^* R_2$, thus $(M, R') \in \mathcal{R}$.

Assume now $R \twoheadrightarrow R'$. By Lemma 26 $\text{nf}(R) \twoheadrightarrow R''$ and $R' \rightarrow^* R''$ for some R'' . Thanks to Lemma 25 from $R' \rightarrow^* R'' \rightarrow^* \text{nf}(R'')$ and $R' \rightarrow^* \text{nf}(R')$ we have that there are two sequences of applications closing the diagram. However, since $\text{nf}(R')$ and $\text{nf}(R'')$ are normal forms those sequences are empty, hence $\text{nf}(R'') = \text{nf}(R')$. Thanks to Proposition 1 we have that \equiv_{Ex} is a bfa barbed bisimulation, and from $\text{nf}(R) \equiv_{Ex} \text{nf}(Q')$ we have that there are S, S', R_1 such that $\text{nf}(Q') \hookrightarrow^* S \twoheadrightarrow S' \hookrightarrow^* R_1$ and $R'' \equiv_{Ex} R_1$. From Lemma 14 also $\text{nf}(R'') = \text{nf}(R') \equiv_{Ex} \text{nf}(R_1)$.

Since $Q' \in \text{addG}(Q)$ using Lemma 18 from $\text{nf}(Q') \hookrightarrow^* S \rightarrow^* \text{nf}(S)$ we get that there exists $Q'_1 \in \text{addG}(\text{nf}(S))$ such that $Q \hookrightarrow^* Q'_1$. From Lemma 26 there is S'' such that $\text{nf}(S) \twoheadrightarrow S''$ and $S' \rightarrow^* S''$. Now, from Lemma 19 we have that there exist $Q'_1 \in \text{addG}(S'')$ and Q_1 such that $Q'_1 \rightarrow^* Q_1 \twoheadrightarrow Q'_1$. From Lemma 26 there is S''' such that $S'' \hookrightarrow^* S'''$ and $R_1 \rightarrow^* S'''$. Since $R_1 \rightarrow^* \text{nf}(R_1)$ and $R_1 \rightarrow^* S'''$ we have that $S''' \rightarrow^* \text{nf}(R_1)$. Since $S'' \rightarrow^* \text{nf}(S'')$ and $S'' \hookrightarrow^* S''' \rightarrow^* \text{nf}(R_1)$ we have that $\text{nf}(S'') \hookrightarrow^* \text{nf}(R_1)$. Finally, using again Lemma 18 from $S'' \in \text{addG}(Q'_1)$ and $\text{nf}(S'') \hookrightarrow^* \text{nf}(R_1)$ we have that there exists R_2 such that $\text{nf}(R_1) \in \text{addG}(R_2)$ and $Q'_1 \hookrightarrow^* R_2$.

Summarizing we have $Q \hookrightarrow^* Q_1 \twoheadrightarrow Q'_1 \hookrightarrow^* R_2$ with $\text{nf}(R_1) \in \text{addG}(R_2)$.

By hypothesis, we have that $\langle M \rangle \hookrightarrow^* Q$. By Lemma 36 we have that $\langle M \rangle \hookrightarrow^* Q_1 \rightarrow Q'_1$ implies that there exist M' , Q_2 and Q_3 such that $M \rightarrow M'$ and $Q'_1 \hookrightarrow^* Q_2$ with $\text{nf}(Q_2) \equiv_{Ex} \text{nf}(Q_3)$ and $Q_3 \in \text{addG}(\langle M' \rangle)$.

We can apply Lemma 29 to $Q'_1 \hookrightarrow^* Q_2$ obtaining Q_4 and Q_5 such that $Q_2 \hookrightarrow^* Q_4$ and $\text{nf}(Q_4) \equiv_{Ex} \text{nf}(Q_5)$ with $Q_5 \in \text{addG}(Q'_1)$. Since $Q'_1 \hookrightarrow^* R_2$ we have that there is $Q_6 \in \text{addG}(R_2)$ such that $Q_5 \hookrightarrow^* Q_6$ and, as a consequence, $\text{nf}(Q_5) \hookrightarrow^* \text{nf}(Q_6)$. Note that $\text{nf}(R_1)$ and Q_6 differ only because of garbage. Since garbage has no impact on the semantics we can consider them equal (this can be formalized more precisely as an up-to technique). Thus $\text{nf}(Q_6) = \text{nf}(R_1)$, and since $\text{nf}(R') \equiv_{Ex} \text{nf}(R_1)$ we also have $\text{nf}(R') \equiv_{Ex} \text{nf}(Q_6)$. We want to show that the pair $(M', R') \in \mathcal{R}$. We have that $Q_2 \hookrightarrow^* Q_4$ but also $\text{nf}(Q_2) \hookrightarrow^* \text{nf}(Q_4)$ and since $\text{nf}(Q_3) \equiv_{Ex} \text{nf}(Q_2)$ and \equiv_{Ex} is a bfa barbed bisimulation there exists R_3 such that $\text{nf}(Q_3) \hookrightarrow^* R_3$ with $R_3 \equiv_{Ex} \text{nf}(Q_4)$. Hence by using Lemma 18 we also have that $\text{nf}(\langle M' \rangle) \hookrightarrow^* R_4$ with $R_3 \in \text{addG}(R_4)$. We have $R_3 \equiv_{Ex} \text{nf}(Q_4) \equiv_{Ex} \text{nf}(Q_5)$ and $\text{nf}(Q_5) \hookrightarrow^* \text{nf}(Q_6)$. Since \equiv_{Ex} is a bfa barbed bisimulation there exists R_5 such that $R_3 \hookrightarrow^* R_5$ with $R_5 \equiv_{Ex} \text{nf}(Q_6)$. Since $R_3 \in \text{addG}(R_4)$ we have that $R_4 \hookrightarrow^* R_6$ with $R_5 \in \text{addG}(R_6)$. Using Lemma 14 we have that $\text{nf}(R_5) \equiv_{Ex} \text{nf}(Q_6)$. To conclude we can note that $\langle M' \rangle \rightarrow^* \text{nf}(\langle M' \rangle) \hookrightarrow^* R_4 \hookrightarrow^* R_6$ with $R_5 \in \text{addG}(R_6)$ and $\text{nf}(R_5) \equiv_{Ex} \text{nf}(Q_6) \equiv_{Ex} \text{nf}(R')$. This implies that $(M', R') \in \mathcal{R}$, as desired.

If $R \rightsquigarrow R'$ we can use the same reasoning of the \rightarrow case by using Lemma 37 and Lemma 20 instead of Lemma 36 and Lemma 19. \square

5. Related work

Research into reversible computing has already a long history, that originates in the 1960s. Bennett provides an account [1] of early research on the subject. A full review of works on reversible computing, and the closely related subjects of program inversion (see, e.g., [38] and the references therein) and bidirectional transformation and languages (see, e.g., [39, 40] and the references therein), is out of the scope of this paper but we can highlight works related to our three main contributions: (i) reversible languages and models, (ii) causal semantics and back and forth bisimulation, (iii) translating between reversible and irreversible computations.

Reversible languages and models. The notion of reversible Turing machine seems to date back at least to Lecerf in the early 60s [41], who provides an early encoding of irreversible Turing machines into reversible ones, rediscovered by Bennett in [42]. For a recent survey of reversible Turing machines,

their relation to reversible boolean logic, and various reversible models of computation, see [43].

Several works have tackled the problem of adding reversibility to sequential programming languages or to sequential abstract machines. Early work focused on reversible execution [44] and adding undo capabilities to programming languages. Leeman [45] provides an early survey as well as a general framework for adding an *undo* capability to a sequential programming language. Computational history is saved by means of undo-lists, storing previous states of the execution. Primitives dealing with undo-lists are formalized, and different undo operators can be defined by composing them. A way to map compositionally high-level functional programs into a certain kind of reversible automata is given by Abramsky in [46]. In [47], Danos and Regnier give a compositional translation of the λ -calculus into a form of reversible abstract machine called Interaction Abstract Machine (IAM). Other reversible abstract machines for sequential programming such as the SEMCD machine [48] and the Reversible Virtual Machine (RVM) [49] have been proposed.

Whereas the latter virtual machines keep an explicit track of execution history to reconstruct backward computation, several works study natively reversible sequential programming languages where reversibility is obtained without the need to keep additional information to reconstruct backward computation. These include work on the Janus language whose origin dates back to the early 1980s [50, 51], work on sequential flow charts [52], the Inv [53], RFUN [54], and Π [55] reversible functional languages. The key aspect of Janus is that all its constructs, including assignments, are made *bijective* (and hence reversible), and the language does not allow I/O. The Π language constitutes a reversible core programming model which is claimed to be at the heart of linear logic and quantum computation. It is shown in [55] how to translate a conventional first-order functional language with loops to Π , making explicit the information effects implicit in the irreversible computation of a conventional functional program as manipulations of a global heap and garbage dump.

Reversibility in concurrent models has been considered only more recently, starting with the seminal work of Danos and Krivine on RCCS [12]. In contrast to sequential settings, the notion of reversibility is less easy to define, and the key contribution of [12] is to define the criterion of *causal consistency* for semantic reversibility, i.e. the ability to go back in a computation along equivalent concurrent paths. This work later gave rise to several

studies (including the one reported in this paper), including [13] which shows how to accommodate a notion of communicating transaction in the RCCS setting, and how using RCCS as a means of specifying such transactions one can gain both in expressivity of specifications and in ease of verification of transactional systems. Phillips and Ulidowski show in [14] how to obtain reversible variants of process calculi defined with GSOS inference rules. [56] showed how the results obtained in [13] can be obtained by means of a universal categorical construction involving categories of fractions and categories of computation paths. Extensions of Danos and Krivine’s work on CCS to the (higher-order and first-order) π -calculus appear in our own work [16], and in the recent paper by Cristescu, Krivine and Varacca [20], which defines a labelled transition semantics for a reversible variant of the first-order π -calculus called $R\pi$. The latter work is closest to ours, but the reversible machinery in $R\pi$ is substantially different: as in RCCS, $R\pi$ processes are built upon simple π processes to which a stack of events, called a memory, is added to keep track of past actions. Every entry in a memory records a past communication event and can be used to trigger backward moves. In contrast, in $\rho\pi$ only simple keys are associated to processes, and specific processes are used to record the causal relationships between keys. It is easy to define a reversible variant of the first-order π -calculus using our reversible machinery of keys. One can also define for such a calculus a labelled transition system (LTS) semantics where actions are standard π -calculus actions annotated with keys, but it is less easy to directly compare the two resulting reversible π -calculi. We surmise that the reversible π obtained via our late LTS semantics would indeed be strongly bisimilar to $R\pi$, whereas the strong back and forth bisimulation associated with the early variant LTS of our reversible π would provide a coinductive characterization of contextual equivalence in $\rho\pi$, but this is left for further study.

Foundational studies of reversible and concurrent computations have been largely inspired by areas such as chemical and biological systems where operations are reversible and only an injection of energy and/or a change of entropy can move the computational system in a desired direction. A reversible variant of CCS to model biological systems is given in [57]. Frequently these systems are *massively concurrent*, i.e. different processes of the same shape are indistinguishable. Thus, unique tags like ours cannot be used, since there is no way to distinguish different instances of the same molecule during interaction. In these systems standard notions of causality and independence of events need to be adapted. Reversible structures [4] allow to model such

systems. In reversible structures processes are called *gates*, and are expressed as a sequence of inputs followed by a sequence of outputs. Following the approach of [14], the past computational history of a gate is stored in the gate itself. That is, since gates are a sequence of actions, a cursor “ \wedge ” is used to point to the next action of a gate. Said otherwise, the cursor \wedge divides a gate into two parts: past actions and future actions. Each time a gate performs a forward (backward) action its cursor is moved forward (backward) by one position. Different output processes (called signals) on the same channel may have the same identifier, hence they are indistinguishable. So it may happen that while computing backward a gate gets back a signal that has not been generated by the gate itself, but it is indistinguishable from it. Reversibility is proven correct even in presence of indistinguishable signals. Another work considering reversible concurrent systems in relation with biological modeling is the recent work by Phillips and Ulidowski [58], which presents a reversible concurrent model where backward moves are controlled by a form of superposition construct. In this model, backward computations are not necessarily causally consistent.

Notions of reversible computation appear also in works on *reversible debuggers* [59, 60, 61, 62] and on computer simulation tools [63]. Two techniques are commonly used in reversible debugging: *replay* and *state saving*. The first one, typical of interpreted languages, consists in re-executing the program to the point at which the programmer wants to get back. This technique can be improved by using periodic or incremental checkpoints, thus reducing the number of instructions that have to be re-played. The second technique consists in saving the entire program state during the computation, and then restoring it when needed. Usually, due to space overhead, the range of actions that can be reverted is limited and it has to be decided before launching the debugging mode. Both the techniques work fine in the sequential setting. In the concurrent setting also information about the *scheduling*, i.e. the order of execution of concurrent processes, has to be taken into account. [64] gives a technique to achieve repeatable execution of highly parallel programs. During execution, the relative order of significant events is saved. Then by imposing the same order during replay, and using the same inputs from the external environment, it is possible to reproduce the same behavior. Building on [18], which shows that one can build primitives to control $\rho\pi$ reversibility, [62] shows how to force a concurrent execution back in a causally consistent way so as to undo a specific past action in a way similar to those of reversible debuggers but without impacting non causally

related threads. This is in contrast, for instance, with [65], where the user is asked, while debugging, to specify all the actions to be undone and the order in which to undo them. The partial order among concurrent actions induced by the $\mathbf{rho}\pi$ tag mechanism can be exploited also in re-playing techniques.

Translating between reversible and irreversible models of computation. Interest for translation between reversible and irreversible models of computation has centered around encoding of irreversible models into reversible ones, or between reversible ones.

As reported in [1], early interest was concerned with the encoding of irreversible computations into a reversible computational model such as a reversible Turing machine or reversible boolean logic. The more recent work by Burhman et al. [66] provides a general upper bound on the tradeoff between time and space that suffices for the simulation by a reversible Turing machine of an irreversible one. Together with a later paper by Vitanyi [67], it provides a useful survey of prior work on this “reversible simulation” problem. The work by Cardelli and Laneve [4], already mentioned, shows that, by disallowing indistinguishable signals, reversible structures can implement the asynchronous version of RCCS. This is stated by a (weak) completeness theorem but nothing is said about the correctness of the encoding. The survey paper [43] relates different reversible models, including reversible Turing machines, reversible boolean logic and reversible cellular automata.

To the best of our knowledge, we are the first in [16] and in this paper to study an encoding of a reversible concurrent model of computation into an irreversible one. In our paper [16] we have defined an encoding very similar to the one presented in this paper, but we were only able to prove the faithfulness of the translation using a weak barbed congruence, which, as discussed in Section 2.5, is a rather coarse equivalence. In this paper, with a slight modification of our encoding, we have been able to prove a much stronger result, which is optimal in the sense that the equivalence we use is a strong back and forth simulation with weak administrative moves, i.e. each forward or backward step in $\mathbf{rho}\pi$ translates into a forward or backward step, respectively, modulo administrative moves. Both encodings faithfully implement the reversible calculus, but, as the operational semantics of $\mathbf{rho}\pi$ itself, they are rather wasteful in terms of space. To see this informally, notice first that a forward computation step in $\mathbf{rho}\pi$ requires retaining in a memory the message $a\langle P \rangle$ and the receiver process $a(X) \triangleright Q$ that participated in it. Thus the space overhead of a computation step in reversible $\mathbf{HO}\pi$ compared

to standard $\text{HO}\pi$ is at least $\|P\|$, the size of the payload of message $a\langle P \rangle$. Now consider the following recursive programs: $P = c(X) \triangleright P \mid a\langle X \mid X \rangle$ and $Q = a(X) \triangleright Q \mid c\langle X \mid X \rangle$. We have $a\langle R \rangle \mid P \mid Q \rightarrow P \mid Q \mid c\langle R \mid R \rangle$ so the space overhead of this first step starting from $a\langle R \rangle \mid P \mid Q$ is at least $\|R\|$. On the second step we have $P \mid Q \mid c\langle R \mid R \rangle \rightarrow P \mid Q \mid a\langle R \mid R \mid R \mid R \rangle$, so the space overhead of this second step is at least $2\|R\|$. By induction, one can see that the space overhead associated with making the program $a\langle R \rangle \mid P \mid Q$ reversible is at least $2^{n-1}\|R\|$, where n is the number of computation steps taken from the initial state $a\langle R \rangle \mid P \mid Q$. Our encodings are at least as wasteful in terms of space. However we have shown in [22] that the space overhead required to implement a small language close to $\text{rho}\pi$ is only linear in the number of computation steps, and in fact only linear in the number of non-deterministic events occurring during a computation.

Causal semantics and back and forth simulations. For proving the correctness of our encoding, we have used a notion of back and forth bisimulation, where both forward and backward moves are taken into account in the bisimulation game. Different forms of simulations taking into account forward and backward moves have been studied in the past but mostly in the context of verifying standard transition systems. Such notions appear in the late 80's and early 90's in works such as [24, 68]. The two survey papers [69, 70] by Lynch and Vaandrager study the relationships between different kinds of simulations between (standard, timed and untimed) transition systems, including refinements, forward and backward simulations, hybrid forward-backward and backward-forward simulations, and history and prophecy relations. More recently, notions of forward and backward simulation have been studied from a coalgebraic point of view by Hasuo [25].

More related to reversible models of computation are recent works by Phillips and Ulidowski. The paper [71] proposes extensions to event structures to take into account reversibility in transition systems. The paper [72] defines several forms of bisimulations mixing forward and reverse observations, and studies the relationships between various equivalences on stable configuration structures, including step bisimulation, step bisimulation with reverse steps, interleaving bisimulation with reverse steps, and hereditary history-preserving bisimulation. Notably, they show that, in absence of auto-concurrency, interleaving bisimulation with reverse steps is as strong as hereditary history-preserving bisimulation. The latter results illustrates the observational power gained by the ability to take into account backward

moves in a bisimulation game. It squares nicely with our result in Section 3.2 that relates our reversible machinery in $\mathbf{rho}\pi$ to the causal semantics for π developed by Boreale and Sangiorgi [21], and which states that a causally consistent reversible semantics essentially constitutes a causal semantics for (the forward part of) the calculus. This intuition is further compounded by the work on $R\pi$ [20], which shows that $R\pi$ semantics provides a non-interleaving semantics for the π -calculus that in addition agrees with the causality induced by reductions (τ transitions). Much work remains to be done, however, to better understand the relationships between our reduction semantics for (higher-order) π and the resulting barbed congruence, the LTS semantics of $R\pi$ and its associated bisimilarity, and the various causal semantics of the π calculus that have been developed in the past, including, e.g., [21, 73, 29, 74].

6. Conclusion

We have presented a reversible asynchronous higher-order π -calculus, called $\mathbf{rho}\pi$, which we have shown to be causally consistent. The paper gets its inspiration from Danos and Krivine work [12] and makes three original contributions. The first one is a novel way to introduce reversibility in a process calculus which preserves the classical structural congruence laws of the π -calculus, and which relies on simple name tags for identifying threads and explicit memory processes. Our approach contrasts with the two previous approaches of RCCS [12], that relied on memory stacks as thread tags, and of Phillips and Ulidowski [14], that relied on making the structure of terms in SOS rules static and on keeping track of causality by tagging actions in SOS rules, as well as with the recent work on $R\pi$, a reversible variant of the π calculus developed by Cristescu, Krivine and Varacca [20]. The second contribution of the paper is the analysis, by means of a bisimulation relation called causal correspondence, of the relationship between the causal semantics of the π -calculus developed by Boreale and Sangiorgi [21], and the causality tracking machinery used in our reduction semantics for $\mathbf{rho}\pi$. The third contribution of the paper is a faithful encoding of our reversible $\mathbf{HO}\pi$ calculus into a variant of $\mathbf{HO}\pi$, showing that adding reversibility does not change the expressive power of $\mathbf{HO}\pi$ (up to our notion of backward and forward bisimilarity with administrative moves). The result obtained in this paper considerably strengthens that obtained in our previous work [16] by showing that, modulo administrative reduction steps, a $\mathbf{rho}\pi$ process and its

translation are strong back and forth bisimilar.

References

- [1] C. H. Bennett, Notes on the history of reversible computation, IBM Journal of Research and Development 32 (1) (1988) 16–23.
- [2] R. Landauer, Irreversibility and heat generated in the computing process, IBM Journal of Research and Development 5 (1961) 183–191.
- [3] M. P. Frank, Introduction to reversible computing: motivation, progress, and challenges, in: 2nd Conference on Computing Frontiers, ACM, 2005, pp. 385–390.
- [4] L. Cardelli, C. Laneve, Reversible structures, in: CMSB, ACM, 2011, pp. 131–140.
- [5] T. Akgul, V. J. Mooney III, Assembly instruction level reverse execution for debugging, ACM Trans. Softw. Eng. Methodol. 13 (2) (2004) 149–198.
- [6] T. Altenkirch, J. Grattage, A functional quantum programming language, in: LICS, IEEE Computer Society, 2005, pp. 249–258.
- [7] P. Bishop, Using reversible computing to achieve fail-safety, in: The Eighth International Symposium On Software Reliability Engineering, 1997, pp. 182–191.
- [8] A. Avizienis, J.-C. Laprie, B. Randell, C. E. Landwehr, Basic concepts and taxonomy of dependable and secure computing, IEEE Trans. Dependable Sec. Comput. 1 (1) (2004) 11–33.
- [9] B. Jacobs, F. Piessens, Failboxes: Provably safe exception handling, in: ECOOP, 2009, pp. 470–494.
- [10] E. N. Elnozahy, L. Alvisi, Y.-M. Wang, D. B. Johnson, A survey of rollback-recovery protocols in message-passing systems, ACM Comput. Surv. 34 (3) (2002) 375–408.
- [11] G. Weikum, G. Vossen, Transactional Information Systems: Theory, Algorithms, and the Practice of Concurrency Control and Recovery, Morgan Kaufmann, 2002.

- [12] V. Danos, J. Krivine, Reversible communicating systems, in: CONCUR, Vol. 3170 of LNCS, Springer, 2004, pp. 292–307.
- [13] V. Danos, J. Krivine, Transactions in RCCS, in: CONCUR, Vol. 3653 of LNCS, Springer, 2005, pp. 398–412.
- [14] I. C. C. Phillips, I. Ulidowski, Reversing algebraic process calculi, J. Log. Algebr. Program. 73 (1-2) (2007) 70–96.
- [15] R. Milner, Communicating and mobile systems - the π -calculus, Cambridge University Press, 1999.
- [16] I. Lanese, C. A. Mezzina, J.-B. Stefani, Reversing higher-order pi, in: CONCUR, Vol. 6269 of LNCS, Springer, 2010, pp. 478–493.
- [17] D. Sangiorgi, Bisimulation for higher-order process calculi, Inf. Comput. 131 (2) (1996) 141–178.
- [18] I. Lanese, C. A. Mezzina, A. Schmitt, J.-B. Stefani, Controlling reversibility in higher-order pi, in: CONCUR, Vol. 6901 of LNCS, Springer, 2011, pp. 297–311.
- [19] I. Lanese, M. Lienhardt, C. A. Mezzina, A. Schmitt, J.-B. Stefani, Concurrent flexible reversibility, in: 22nd European Symposium on Programming (ESOP), Vol. 7792 of Lecture Notes in Computer Science, Springer, 2013, pp. 370–390.
- [20] I. Cristescu, J. Krivine, D. Varacca, A compositional semantics for the reversible p-calculus, in: LICS, IEEE Computer Society, 2013, pp. 388–397.
- [21] M. Boreale, D. Sangiorgi, A fully abstract semantics for causality in the π -calculus, Acta Informatica 35 (5) (1998) 353–400.
- [22] M. Lienhardt, I. Lanese, C. A. Mezzina, J.-B. Stefani, A reversible abstract machine and its space overhead, in: FMOODS/FORTE, 2012, pp. 1–17.
- [23] D. Sangiorgi, Expressing mobility in process algebras: First-order and higher-order paradigms, PhD thesis CST–99–93, University of Edinburgh (1992).

- [24] R. De Nicola, U. Montanari, F. W. Vaandrager, Back and forth bisimulations, in: CONCUR, Vol. 458 of LNCS, Springer, 1990, pp. 152–165.
- [25] I. Hasuo, Generic forward and backward simulations, in: CONCUR, Vol. 4137 of LNCS, Springer, 2006, pp. 406–420.
- [26] I. C. C. Phillips, I. Ulidowski, A logic with reverse modalities for history-preserving bisimulations, in: EXPRESS, Vol. 64 of EPTCS, 2011, pp. 104–118.
- [27] J.-J. Lévy, An algebraic interpretation of the *lambda beta* κ -calculus; and an application of a labelled *lambda*-calculus, Theor. Comput. Sci. 2 (1) (1976) 97–114.
- [28] G. L. Cattani, P. Sewell, Models for name-passing processes: interleaving and causal, Inf. Comput. 190 (2).
- [29] S. Crafa, D. Varacca, N. Yoshida, Compositional event structure semantics for the internal pi-calculus, in: CONCUR, Vol. 4703 of LNCS, Springer, 2007, pp. 317–332.
- [30] D. Varacca, N. Yoshida, Typed event structures and the linear pi-calculus, Theor. Comput. Sci. 411 (19) (2010) 1949–1973.
- [31] C. Fournet, G. Gonthier, The reflexive chemical abstract machine and the join-calculus, in: POPL, ACM, 1996, pp. 372–385.
- [32] C. Fournet, G. Gonthier, The join calculus: A language for distributed mobile programming, in: APPSEM, Vol. 2395 of LNCS, Springer, 2000, pp. 268–332.
- [33] R. Milner, Functions as processes, Mathematical Structures in Computer Science 2 (2) (1992) 119–141.
- [34] D. Sangiorgi, From lambda to pi; or, rediscovering continuations, Mathematical Structures in Computer Science 9 (4) (1999) 367–401.
- [35] H. P. Barendregt, The Lambda Calculus – Its Syntax and Semantics, revised Edition, North-Holland, 1984.
- [36] A. Schmitt, J.-B. Stefani, The M-calculus: a higher-order distributed process calculus, in: POPL, ACM, 2003, pp. 50–61.

- [37] S. Lenglet, A. Schmitt, J.-B. Stefani, Normal bisimulations in calculi with passivation, in: FOSSACS, Vol. 5504 of LNCS, Springer, 2009, pp. 257–271.
- [38] S. M. Abramov, R. Glück, Principles of inverse computation and the universal resolving algorithm, in: The Essence of Computation, Vol. 2566 of Lecture Notes in Computer Science, Springer, 2002.
- [39] K. Czarnecki, J. N. Foster, Z. Hu, R. Lämmel, A. Schürr, J. F. Terwilliger, Bidirectional transformations: A cross-discipline perspective, in: 2nd Int. Conference on Theory and Practice of Model Transformations (ICMT), Vol. 5563 of Lecture Notes in Computer Science, Springer, 2009.
- [40] J. N. Foster, M. B. Greenwald, J. T. Moore, B. C. Pierce, A. Schmitt, Combinators for bidirectional tree transformations: A linguistic approach to the view-update problem, *ACM Trans. Program. Lang. Syst.* 29 (3).
- [41] Y. Lecercf, Machines de turing réversibles. Insolubilité récursive en $n \in n$ de l'équation $n = \theta^n$, où θ est un "isomorphisme de codes", *Comptes-Rendus Académie des Sciences* 257 (1963) 2597–2600.
- [42] C. H. Bennett, Logical reversibility of computation, *IBM Journal of Research and Development* 17 (6) (1973) 525–532.
- [43] K. Morita, Reversible computing and cellular automata - a survey, *Theoretical Computer Science* 395 (1) (2008) 101–131.
- [44] M. Zelkowitz, Reversible execution, *Commun. ACM* 16 (9).
- [45] G. B. Leeman Jr., A formal approach to undo operations in programming languages, *ACM Trans. Program. Lang. Syst.* 8 (1) (1986) 50–87.
- [46] S. Abramsky, A structural approach to reversible computation, *Theor. Comput. Sci.* 347 (3) (2005) 441–464.
- [47] V. Danos, L. Regnier, Reversible, irreversible and optimal lambda-machines, *Theor. Comput. Sci.* 227 (1-2) (1999) 79–97.

- [48] W. E. Kluge, A reversible se(m)cd machine, in: 11th International Workshop on Implementation of Functional Languages (IFL), no. 1868 in Lecture Notes in Computer Science, Springer, 1999.
- [49] B. Stoddart, R. Lynas, F. Zeyda, A virtual machine for supporting reversible probabilistic guarded command languages, *Electronic Notes in Theoretical Computer Science* 253 (6).
- [50] T. Yokoyama, R. Glück, A reversible programming language and its invertible self-interpreter, in: PEPM, 2007, pp. 144–153.
- [51] T. Yokoyama, H. B. Axelsen, R. Glück, Principles of a reversible programming language, in: 5th Conference on Computing Frontiers, ACM, 2008, pp. 43–54.
- [52] T. Yokoyama, H. B. Axelsen, R. Glück, Reversible flowchart languages and the structured reversible program theorem, in: ICALP, Vol. 5126 of LNCS, Springer, 2008, pp. 258–270.
- [53] S. Mu, Z. Hu, M. Takeichi, An injective language for reversible computation, in: 7th International Conference Mathematics of Program Construction (MPC), no. 3125 in Lecture Notes in Computer Science, Springer, 2004, pp. 289–313.
- [54] T. Yokoyama, H. B. Axelsen, R. Glück, Towards a reversible functional language, in: 3rd International Workshop on Reversible Computation (RC), Vol. 7165 of Lecture Notes in Computer Science, Springer, 2011.
- [55] R. P. James, A. Sabry, Information effects, in: 39th ACM SIGPLAN-SIGACT Symposium on Principles of Programming Languages (POPL), ACM, 2012, pp. 73–84.
- [56] V. Danos, J. Krivine, P. Sobocinski, General reversibility, in: EXPRESS, Vol. 175, 2007, pp. 75–86.
- [57] V. Danos, J. Krivine, Formal molecular biology done in CCS-R, in: Bio-Concur, Vol. 180 of Electronic Notes in Theoretical Computer Science, Elsevier, 2007, pp. 31–49.

- [58] I. Phillips, I. Ulidowski, S. Yuen, A reversible process calculus and the modelling of the erk signalling pathway, in: 4th International Workshop on Reversible Computation (RC), Vol. 7581 of Lecture Notes in Computer Science, 2013.
- [59] R. M. Balzer, Exdams: extendable debugging and monitoring system, in: May 14-16, 1969, Spring Joint Computer Conference, AFIPS '69 (Spring), ACM, 1969, pp. 567–580.
- [60] S. I. Feldman, C. B. Brown, Igor: A system for program debugging via reversible execution, in: Workshop on Parallel and Distributed Debugging, 1988, pp. 112–123.
- [61] B. Boothe, Efficient algorithms for bidirectional debugging, in: ACM SIGPLAN Conference on Programming Language Design and Implementation (PLDI), ACM, 2000, pp. 299–310.
- [62] E. Giachino, I. Lanese, C. A. Mezzina, Causal-consistent reversible debugging, in: 17th International Conference Fundamental Approaches to Software Engineering (FASE), Vol. 8411 of Lecture Notes in Computer Science, 2014, pp. 370–384.
- [63] C. D. Carothers, K. S. Perumalla, R. Fujimoto, Efficient optimistic parallel simulations using reverse computation, *ACM Transactions on Modeling and Computer Simulation* 9 (3) (1999) 224–253.
- [64] T. LeBlanc, J. Mellor-Crummey, Debugging parallel programs with instant replay, *IEEE Trans. Comput.* 36 (4).
- [65] J. J. Cook, Reverse execution of java bytecode, *Comput. J.* 45 (6).
- [66] H. Buhrman, J. Tromp, P. M. B. Vitányi, Time and space bounds for reversible simulation, in: 28th International Colloquium on Automata, Languages and Programming (ICALP), Vol. 2076 of Lecture Notes in Computer Science, Springer, 2001.
- [67] P. M. B. Vitányi, Time, space, and energy in reversible computing, in: 2nd Conference on Computing Frontiers, ACM, 2005.
- [68] N. KLarlund, F. Schneider, Proving nondeterministically specified safety properties using progress measures, *Information and Computation* 107 (1) (1993) 151–170.

- [69] N. A. Lynch, F. W. Vaandrager, Forward and backward simulations: I. untimed systems, *Inf. Comput.* 121 (2).
- [70] N. A. Lynch, F. W. Vaandrager, Forward and backward simulations, ii: Timing-based systems, *Inf. Comput.* 128 (1).
- [71] I. Phillips, I. Ulidowski, Reversibility and asymmetric conflict in event structures, in: 24th International Conference on Concurrency Theory (CONCUR), Vol. 8052 of Lecture Notes in Computer Science, 2013.
- [72] I. C. C. Phillips, I. Ulidowski, Reverse bisimulations on stable configuration structures, in: Proceedings 6th Workshop on Structural Operational Semantics (SOS), Vol. 18 of EPTCS, 2009.
- [73] P. Degano, C. Priami, Non-interleaving semantics for mobile processes, *Theoretical Computer Science* 216 (1-2) (1999) 237–270.
- [74] S. Crafa, D. Varacca, N. Yoshida, Event structure semantics of the parallel extrusion in the pi-calculus, in: 15th International Conference Foundations of Software Science and Computational Structures (FOSSACS), Vol. 7213 of Lecture Notes in Computer Science, Springer, 2012, pp. 225–239.

Appendix A. Proofs of Section 2

Appendix A.1. Proofs of Section 2.3

We prove in this section that consistent configurations are well formed. We need a few auxiliary results first. The lemma below gives a syntactic characterization of forward reductions.

Lemma 38. *Let M, N be configurations. Then $M \rightarrow N$ iff $M \equiv M'$ and $N' \equiv N$ with:*

$$M' = \nu \tilde{u}. \kappa_1 : a\langle P \rangle \mid \kappa_2 : a(X) \triangleright Q \mid \prod_{i \in I} \kappa_i : \rho_i \mid \prod_{j \in J} [\mu_j ; k_j]$$

$$N' = \nu \tilde{u}, k. k : Q\{^P/X\} \mid [\kappa_1 : a\langle P \rangle \mid \kappa_2 : a(X) \triangleright Q; k] \mid \prod_{i \in I} \kappa_i : \rho_i \mid \prod_{j \in J} [\mu_j ; k_j]$$

PROOF. Let us start with the if direction. The proof is by induction on the derivation of the reduction \rightarrow . We have a case analysis on the last applied rule:

R.Fw: by hypothesis $M = \kappa_1 : a\langle P \rangle \mid \kappa_2 : a(X) \triangleright Q$ and $M \rightarrow \nu k. k : Q\{^P/X\} \mid [\kappa_1 : a\langle P \rangle \mid \kappa_2 : a(X) \triangleright Q; k] = N$. The thesis follows by choosing $M' = M$ and $N' = N$.

R.Eqv: the thesis follows by transitivity of structural congruence.

R.Ctx: the proof is by case analysis on the structure of the context. The proof for the empty context is trivial. If the context is a restriction then we have that $\nu u. M \rightarrow \nu u. N$ with $M \rightarrow N$ as hypothesis. The thesis follows by adding u to \tilde{u} . For (left) parallel context we have that $M_1 \mid M \rightarrow M_1 \mid N$ with $M \rightarrow N$ as hypothesis. By inductive hypothesis $M \equiv M'$ and $N' \equiv N$ with:

$$M' = \nu \tilde{u}. \kappa_1 : a\langle P \rangle \mid \kappa_2 : a(X) \triangleright Q \mid \prod_{i \in I} \kappa_i : \rho_i \mid \prod_{j \in J} [\mu_j ; k_j]$$

$$N' = \nu \tilde{u}, k. k : Q\{^P/X\} \mid [\kappa_1 : a\langle P \rangle \mid \kappa_2 : a(X) \triangleright Q; k] \mid \prod_{i \in I} \kappa_i : \rho_i \mid \prod_{j \in J} [\mu_j ; k_j]$$

Also, from Lemma 1 $M_1 \equiv \nu\tilde{v}. \prod_{i \in I'} (\kappa_i : \rho_i) \mid \prod_{j \in J'} [\mu_j; k_j]$. Then

$$\begin{aligned} M_1 \mid M &\equiv \nu\tilde{u}, \tilde{v}. \kappa_1 : a\langle P \rangle \mid \kappa_2 : a(X) \triangleright Q \mid \prod_{i \in I \cup I'} \kappa_i : \rho_i \mid \prod_{j \in J \cup J'} [\mu_j; k_j] \\ N'' &= \nu\tilde{u}, \tilde{v}, k. k : Q\{P/X\} \mid [\kappa_1 : a\langle P \rangle \mid \kappa_2 : a(X) \triangleright Q; k] \mid \\ &\quad \prod_{i \in I \cup I'} \kappa_i : \rho_i \mid \prod_{j \in J \cup J'} [\mu_j; k_j] \end{aligned}$$

with $N'' \equiv M_1 \mid N$ as desired. The case of right parallel context is similar.

For the only if direction, the desired reduction can be derived by applying rule (R.FW) followed by (R.CTX):

$$\begin{aligned} \nu\tilde{u}. \kappa_1 : a\langle P \rangle \mid \kappa_2 : a(X) \triangleright Q \mid \prod_{i \in I} \kappa_i : \rho_i \mid \prod_{j \in J} [\mu_j; k_j] &\rightarrow \\ \nu\tilde{u}, k. k : Q\{P/X\} \mid [\kappa_1 : a\langle P \rangle \mid \kappa_2 : a(X) \triangleright Q; k] \mid \prod_{i \in I} \kappa_i : \rho_i \mid \prod_{j \in J} [\mu_j; k_j] & \end{aligned}$$

The thesis then follows by applying rule (R.EQV). \square

The following lemma is similar to Lemma 38, but it considers backward reductions.

Lemma 39. *Let M, N be configurations. Then $M \rightsquigarrow N$ iff $M \equiv M'$ and $N' \equiv N$ with:*

$$\begin{aligned} M' &= \nu\tilde{u}, k. k : R \mid [\kappa_1 : a\langle P \rangle \mid \kappa_2 : a(X) \triangleright Q; k] \mid \prod_{i \in I} \kappa_i : \rho_i \mid \prod_{j \in J} [\mu_j; k_j] \\ N' &= \nu\tilde{u}. \kappa_1 : a\langle P \rangle \mid \kappa_2 : a(X) \triangleright Q \mid \prod_{i \in I} \kappa_i : \rho_i \mid \prod_{j \in J} [\mu_j; k_j] \end{aligned}$$

PROOF. Similar to the proof of Lemma 38. \square

We can now prove Lemma 3.

Lemma 3. *Each consistent configuration M is well formed*

PROOF. By definition M is consistent if there is an initial configuration M_0 such that $M_0 \Rightarrow M$. The proof is by induction on the number n of steps in $M_0 \Rightarrow M$. For the base case, $n = 0$, we have to show that initial configurations are well formed. Conditions 1 and 4 in Definition 3 hold by definition of initial configuration. Conditions 2, 3 and 5 trivially hold since there are no memories.

For the inductive case, we have to show that if $M_0 \Rightarrow M \rightarrow N$ then N is well formed. We know by inductive hypothesis that M is well formed. The proof proceeds by case analysis on the derivation of $M \rightarrow N$.

Let us consider the case $M \rightarrow N$. By Lemma 38 we have $M \equiv M'$ and $N' \equiv N$ with $M' = \nu \tilde{u}. \kappa_1 : a\langle P \rangle \mid \kappa_2 : a(X) \triangleright Q \mid \prod_{i \in I} \kappa_i : \rho_i \mid \prod_{j \in J} [\mu_j; k_j]$ and $\nu \tilde{u}, k. k : Q\{P/X\} \mid [\kappa_1 : a\langle P \rangle \mid \kappa_2 : a(X) \triangleright Q; k] \mid \prod_{i \in I} \kappa_i : \rho_i \mid \prod_{j \in J} [\mu_j; k_j] = N'$. M' is well formed since M is well formed (well formedness is preserved by \equiv since it is defined up to \equiv itself). We have to prove that N' is well formed. The properties 1-4 of Definition 3 check uniqueness of keys. They are all satisfied for existing tags, and they are satisfied by the new tag k since it is a fresh key. The condition 5 holds for the new memory $[\kappa_1 : a\langle P \rangle \mid \kappa_2 : a(X) \triangleright Q; k]$ because of the form of the continuation. It holds for the other memories by hypothesis. Note that the condition on memories that generated the two threads tagged by κ_1 and κ_2 participating to the communication still holds, since the two threads are just moved from the top level to a memory.

The case $M \rightsquigarrow N$ is similar to the previous one, using Lemma 39 instead of Lemma 38. \square

Appendix A.2. Proofs of Section 2.4

We prove in this section results relating $\text{rho}\pi$ and $\text{HO}\pi$ reductions. We first prove an auxiliary result relating $\text{rho}\pi$ and $\text{HO}\pi$ structural congruences.

Lemma 40. *For all closed configurations M, N if $M \equiv N$ then $\gamma(M) \equiv_\pi \gamma(N)$.*

PROOF. It is enough to prove that the thesis holds for each axiom (since γ is defined by structural induction). We have a case for each axiom. For the rules E.PARC, E.PARA, E.NILM, E.NEWN, E.NEWC, E.NEWP and E. α there is a corresponding rule in $\text{HO}\pi$. Rules E.TAGN and E.TAGP instead reduce to the identity. \square

Lemma 4. For all closed configurations M, N , if $M \twoheadrightarrow N$ then $\gamma(M) \rightarrow_\pi \gamma(N)$

PROOF. By induction on the derivation of $M \twoheadrightarrow N$.

R.Fw: $M = \kappa_1 : a\langle P \rangle \mid \kappa_2 : a(X) \triangleright Q \twoheadrightarrow \nu k.k : Q\{P/X\} \mid [a\langle P \rangle \mid \kappa_2 : a(X) \triangleright Q; k] = N$. By definition $\gamma(M) = a\langle P \rangle \mid a(X) \triangleright Q \rightarrow_\pi Q\{P/X\} = \gamma(N)$.

R.Eqv: $M \twoheadrightarrow N$ with hypothesis $M \equiv M'$, $M' \twoheadrightarrow N'$ and $N' \equiv N$. By using the inductive hypothesis we have that $M' \twoheadrightarrow N'$ implies that $\gamma(M') \rightarrow_\pi \gamma(N')$ and since structural equivalence is preserved by γ (by Lemma 40) we can conclude.

R.Ctx: the proof is by induction on the context. The case of the empty context is trivial. The case of a restriction of a key is trivial since the restriction is removed by γ . The case of restriction of a name follows by induction. The case of parallel composition follows by induction since $\gamma(M \mid N) = \gamma(M) \mid \gamma(N)$.

□

To prove Lemma 5 we need a few auxiliary results. The first one characterizes the configurations M such that $\gamma(M) = P$ for a given $\text{HO}\pi$ process P .

Lemma 41. Let P be a $\text{HO}\pi$ process. If $\gamma(M) = P$ and $P \equiv_\pi P'$ with $P' = \nu \tilde{a}. \prod_{i \in I} \rho_i$ and $\tilde{a} \subseteq \text{fn}(\prod_{i \in I} \rho_i)$ then $M \equiv \nu \tilde{a}, \tilde{a}', \tilde{k}. \prod_{i \in I} \kappa_i : \rho_i \mid \prod_{j \in J} m_j$ with $\tilde{a}' \cap \text{fn}(\prod_{i \in I} \kappa_i : \rho_i) = \emptyset$.

PROOF. By Lemma 1 $M \equiv \nu \tilde{u}. \prod_{i' \in I'} (\kappa_{i'} : \rho_{i'}) \mid \prod_{j' \in J'} m_{j'} \equiv \nu \tilde{b}, \tilde{h}. \prod_{i' \in I'} (\kappa_{i'} : \rho_{i'}) \mid \prod_{j' \in J'} m_{j'} = M'$ where we distinguish between names \tilde{b} and keys \tilde{h} . By definition $\gamma(M') = \nu \tilde{b}. \prod_{i' \in I'} \rho_{i'}$, but since $M \equiv M'$ by Lemma 40 we also have $\gamma(M) \equiv_\pi \gamma(M')$. Since $\gamma(M) = P \equiv_\pi P'$ we have $P' \equiv_\pi \gamma(M')$. Thus we have to prove that if $\nu \tilde{b}. \prod_{i' \in I'} \rho_{i'} \equiv_\pi \nu \tilde{a}. \prod_{i \in I} \rho_i$ then $\nu \tilde{b}, \tilde{h}. \prod_{i' \in I'} (\kappa_{i'} : \rho_{i'}) \mid \prod_{j' \in J'} m_{j'} \equiv \nu \tilde{a}, \tilde{a}', \tilde{k}. \prod_{i \in I} \kappa_i : \rho_i \mid \prod_{j \in J} m_j$. We can set $\tilde{b} = \tilde{b}_1, \tilde{b}_2$ where $\tilde{b}_1 \subseteq \text{fn}(\prod_{i' \in I'} \rho_{i'})$ and $\tilde{b}_2 \cap \text{fn}(\prod_{i' \in I'} \rho_{i'}) = \emptyset$. We have $\nu \tilde{b}_1. \prod_{i' \in I'} \rho_{i'} \equiv_\pi \nu \tilde{a}. \prod_{i \in I} \rho_i$ which is derived using only α -conversion and axioms E.ParC, E.ParA and

E.NilM. Using the same axioms we can derive also $\nu\tilde{b}, \tilde{h}. \prod_{i' \in I'} (\kappa'_i : \rho'_i) \mid \prod_{j' \in J'} m_{j'} \equiv \nu\tilde{b}_2, \tilde{a}, \tilde{h}. \prod_{i \in I} (\kappa_i : \rho_i) \mid \prod_{j' \in J'} m'_{j'}$ (memories may be affected by α -conversion). The thesis follows by choosing $\tilde{a}' = \tilde{b}_2, \tilde{h} = \tilde{k}$ and $\prod_{j' \in J'} m'_{j'} = \prod_{j \in J} m_j$. \square

The next lemma is the inverse of Lemma 40.

Lemma 42. *Let P and P' be $HO\pi$ processes. If $P \equiv_\pi P'$ then for each configuration M such that $\gamma(M) = P$ there is a configuration N such that $N \equiv M$ and $\gamma(N) = P'$.*

PROOF. Since both \equiv_π and \equiv are equivalence relations, it is enough to show the thesis for derivations of length one. The idea is that each axiom applied on $HO\pi$ processes can be applied to each corresponding $\rho\pi$ configuration. This may require additional applications of axioms to deal with the additional $\rho\pi$ structure. For instance, lifting axiom E.NEWC may require additional applications of the same axiom to deal with restrictions on keys. We do not report the detailed case analysis. \square

We can finally prove the inverse of Lemma 4.

Lemma 5. *For all closed $HO\pi$ processes R, S if $R \rightarrow_\pi S$ then for all closed configurations M such that $\gamma(M) = R$ there is N such that $M \rightarrow N$ and $\gamma(N) = S$.*

PROOF. By induction on the derivation of the reduction \rightarrow_π .

Com: $R = a\langle P \rangle \mid a(X) \triangleright Q \rightarrow_\pi Q\{P/X\} = S$. Since $\gamma(M) = R$ by Lemma 41 we have that $M \equiv \nu\tilde{a}', \tilde{k}. \kappa_1 : a\langle P \rangle \mid \kappa_2 : a(X) \triangleright Q \mid M_1$ with $\tilde{a}' \cap \text{fn}(\prod_{i \in I} \kappa_i : \rho_i) = \emptyset$ and M_1 composed only by memories. We have that $M \rightarrow \nu\tilde{a}', \tilde{k}, h. h : Q\{P/X\} \mid [\kappa_1 : a\langle P \rangle \mid \kappa_2 : a(X) \triangleright Q; h] \mid M_1 = N$. Also, $\gamma(N) = \nu\tilde{a}'. Q\{P/X\} \equiv_\pi Q\{P/X\} = S$ as required.

Eqv: we have that $R \rightarrow_\pi S$ with hypothesis $R \equiv_\pi R', R' \rightarrow_\pi S'$ and $S' \equiv_\pi S$. Taken M such that $\gamma(M) = R$ from Lemma 42 there is $M' \equiv M$ such that $\gamma(M') = R'$. Then by inductive hypothesis there is M'' such that $M' \rightarrow M''$ and $\gamma(M'') = S'$. By applying again Lemma 42 we know that there is M''' such that $M''' \equiv M''$ and $\gamma(M''') = S$. The thesis follows by applying rule (R.EQV).

Ctx: we have $\mathbb{C}[R] \rightarrow_{\pi} \mathbb{C}[S]$ with hypothesis $R \rightarrow_{\pi} S$. Take M such that $\gamma(M) = \mathbb{C}[R]$. Then there are \mathbb{C}' and M' such that $M = \mathbb{C}'[M']$ and $\gamma(M') = R$. Thus the thesis follows by inductive hypothesis using rule (R.CTX).

□

Appendix B. Proofs of Section 3

Appendix B.1. Proofs of Section 3.1

We prove in this section that $\text{rho}\pi$ is causal consistent.

Lemma 9 (Square Lemma). *If $t_1 = M \xrightarrow{\eta_1} M_1$ and $t_2 = M \xrightarrow{\eta_2} M_2$ are two coinital concurrent transitions, then there exist two cofinal transitions $t_2/t_1 = M_1 \xrightarrow{\eta_2} N$ and $t_1/t_2 = M_2 \xrightarrow{\eta_1} N$.*

PROOF. By case analysis on the form of transitions t_1 and t_2 .

- $M \xrightarrow{m_1 \rightarrow} N_1$ and $M \xrightarrow{m_2 \rightarrow} N_2$. By Lemma 38 if $M \rightarrow N_1$ then $M \equiv M'$, $N' \equiv N_1$ with:

$$M' = \nu \tilde{u}. (\kappa_1 : a\langle P \rangle) \mid (\kappa_2 : a(X) \triangleright Q) \mid \prod_{i \in I} \kappa_i : \rho_i \mid \prod_{j \in J} [\mu_j ; k_j]$$

$$N' = \nu \tilde{u}, k. (k : Q\{P/X\}) \mid m_1 \mid \prod_{i \in I} \kappa_i : \rho_i \mid \prod_{j \in J} [\mu_j ; k_j]$$

and $m_1 = [\kappa_1 : a\langle P \rangle \mid \kappa_2 : a(X) \triangleright Q; k]$. Similarly, if $M \rightarrow N_2$ then $M \equiv M''$, $N'' \equiv N_2$ with:

$$M'' = \nu \tilde{u}. (\kappa'_1 : a'\langle P' \rangle) \mid (\kappa'_2 : a'(X) \triangleright Q') \mid \prod_{i \in I'} \kappa_i : \rho_i \mid \prod_{j \in J} [\mu_j ; k_j]$$

$$N'' = \nu \tilde{u}, k'. k' : Q'\{P'/X\} \mid m_2 \mid \prod_{i \in I'} \kappa_i : \rho_i \mid \prod_{j \in J} [\mu_j ; k_j]$$

and $m_2 = [\kappa'_1 : a'\langle P' \rangle \mid \kappa'_2 : a'(X) \triangleright Q'; k']$. Since the two transitions are concurrent (by hypothesis) we have that $\{\kappa_1, \kappa_2, k\} \cap \{\kappa'_1, \kappa'_2, k'\} = \emptyset$. Thus, we have:

$$M \equiv \nu \tilde{u}. (\kappa_1 : a\langle P \rangle) \mid (\kappa_2 : a(X) \triangleright Q) \mid (\kappa'_1 : a'\langle P' \rangle) \mid (\kappa'_2 : a'(X) \triangleright Q') \mid$$

$$\prod_{i \in I''} \kappa_i : \rho_i \mid \prod_{j \in J} m_j$$

$$N_1 \equiv \nu \tilde{u}, k. (\kappa'_1 : a'\langle P' \rangle) \mid (\kappa'_2 : a'(X) \triangleright Q') \mid \prod_{i \in I''} \kappa_i : \rho_i \mid (\prod_{j \in J} m_j) \mid m_1$$

with $m_1 = [\kappa_1 : a\langle P \rangle \mid \kappa_2 : a(X) \triangleright Q; k]$ and

$$N_2 \equiv \nu\tilde{u}, k'. (\kappa_1 : a\langle P \rangle) \mid (\kappa_2 : a(X) \triangleright Q) \mid \prod_{i \in I''} \kappa_i : \rho_i \mid \left(\prod_{j \in J} m_j \right) \mid m_2$$

We have that $N_2 \xrightarrow{m_1 \mapsto} \nu\tilde{u}, k', k. \prod_{i \in I''} \kappa_i : \rho_i \mid \left(\prod_{j \in J} m_j \right) \mid m_2 \mid m_1$ and $N_1 \xrightarrow{m_2 \mapsto} \nu\tilde{u}, k', k. \prod_{i \in I''} \kappa_i : \rho_i \mid \left(\prod_{j \in J} m_j \right) \mid m_2 \mid m_1$, as desired.

- $M \xrightarrow{m_1 \mapsto} N_1$ and $M \xrightarrow{m_2 \mapsto} N_2$. Since $M \xrightarrow{m_1 \mapsto} N_1$ by Lemma 39 $M \equiv M'$ with:

$$M' = \nu\tilde{u}, k. k : R \mid [\kappa_1 : a\langle P \rangle \mid \kappa_2 : a(X) \triangleright Q; k] \mid \prod_{i \in I'} \kappa_i : \rho_i \mid \prod_{j \in J'} m_j$$

$$N_1 \equiv \nu\tilde{u}. \kappa_1 : a\langle P \rangle \mid \kappa_2 : a(X) \triangleright Q \mid \prod_{i \in I} \kappa_i : \rho_i \mid \prod_{j \in J} m_j$$

and since $M \xrightarrow{m_2 \mapsto} N_2$ then by Lemma 38 $M \equiv M''$ with:

$$M'' = \nu\tilde{u}. \kappa'_1 : a\langle P' \rangle \mid \kappa'_2 : a'(X) \triangleright Q' \mid \prod_{i \in I} \kappa_i : \rho_i \mid \prod_{j \in J'} m_j$$

$$N_2 \equiv \nu\tilde{u}, k'. k' : Q' \{^{P'}/X\} \mid m'_2 \mid \prod_{i \in I} \kappa_i : \rho_i \mid \prod_{j \in J'} [\mu_j; k_j]$$

and $m'_2 = [\kappa'_1 : a\langle P' \rangle \mid \kappa'_2 : a'(X) \triangleright Q'; k']$. By hypothesis the two transitions are concurrent so k is neither equal nor a suffix of κ'_1 or κ'_2 . Thus, we have that

$$M \equiv \nu\tilde{u}, k'. k : R \mid [\kappa_1 : a\langle P \rangle \mid \kappa_2 : a(X) \triangleright Q; k] \mid (\kappa'_1 : a\langle P' \rangle) \mid$$

$$(\kappa'_2 : a'(X) \triangleright Q') \mid \prod_{i \in I''} \kappa_i : \rho_i \mid \prod_{j \in J''} m_j$$

$$N_1 \equiv \nu\tilde{u}. \kappa'_1 : a\langle P' \rangle \mid \kappa'_2 : a'(X) \triangleright Q' \mid \kappa_1 : a\langle P \rangle \mid \kappa_2 : a(X) \triangleright Q \mid$$

$$\prod_{i \in I''} \kappa_i : \rho_i \mid \prod_{j \in J''} m_j$$

$$N_2 \equiv \nu\tilde{u}, k', k. m'_2 \mid k' : Q' \{^{P'}/X\} \mid [\kappa_1 : a\langle P \rangle \mid \kappa_2 : a(X) \triangleright Q; k] \mid$$

$$k : R \mid \prod_{i \in I''} \kappa_i : \rho_i \mid \prod_{j \in J''} m_j$$

We have that:

$$\begin{aligned}
N_2 &\xrightarrow{m_1 \rightsquigarrow} \nu \tilde{u}, k'. (\kappa_1 : a\langle P \rangle) \mid (\kappa_2 : a(X) \triangleright Q) \mid m'_2 \mid k' : Q'\{P'/X\} \mid \\
&\quad \prod_{i \in I''} \kappa_i : \rho_i \mid \prod_{j \in J''} m_j \\
N_1 &\xrightarrow{m_2 \rightsquigarrow} \nu \tilde{u}, k'. (\kappa_1 : a\langle P \rangle) \mid (\kappa_2 : a(X) \triangleright Q) \mid m'_2 \mid k' : Q'\{P'/X\} \mid \\
&\quad \prod_{i \in I''} \kappa_i : \rho_i \mid \prod_{j \in J''} m_j
\end{aligned}$$

as desired.

- $M \xrightarrow{m_1 \rightarrow} N_1$ and $M \xrightarrow{m_2 \rightsquigarrow} N_2$, similar to the case above.
- $M \xrightarrow{m_1 \rightsquigarrow} N_1$ and $M \xrightarrow{m_2 \rightsquigarrow} N_2$, similar to the first case.

□

Lemma 10 (Rearranging lemma). *Let σ be a trace. There exist forward traces σ' and σ'' such that $\sigma \simeq \sigma'; \sigma''$.*

PROOF. The proof is by lexicographic induction on the length of σ and on the distance between the beginning of σ and the earliest pair of transitions in σ of the form $t; t'_\bullet$ (where t and t' are forward). If there is no such pair we are done. If there is one, we have two possibilities: either t and t' are concurrent, or they are in conflict. In the first case, we can swap them by using Lemma 9, resulting in a later earliest contradicting pair, and by induction the result follows since swapping transitions keeps the total length constant. In the second case we have that there is a conflict on a tag κ . We have two cases: either the memory involved in the two transitions is the same or not. In the first case we have $t = t'$, and we can apply the Loop lemma removing $t; t'_\bullet$. Hence the total length of σ decreases and again by induction the result follows. In the second case thanks to the property of well-formed configurations the only possible conflict is between the thread tag of a memory and a tag in the configuration part of the other memory. Assume a conflict between the thread tag of memory m of transition t and a tag in the configuration part of memory m' of transition t'_\bullet . In this case t has created a memory of the form $[\delta_1 : a\langle P \rangle \mid \gamma_1 : a(X) \triangleright Q; k_1]$ and a process $k_1 : R$. Thus from conditions 1 and 4 in the definition of well-formed

configuration this case never happens. Assume now the opposite case: a conflict between the thread tag of memory m' and a tag in the configuration part of memory m . In this case transition t'_\bullet deletes a memory of the form $[\delta_2 : a\langle P \rangle \mid \gamma_2 : a(X) \triangleright Q; k_2]$, but this requires having a process $k_2 : R$. Again from conditions 1 and 4 this case never happens. \square

Lemma 11 (Shortening lemma). *Let σ_1, σ_2 be coinitial and cofinal traces, with σ_2 forward. Then, there exists a forward trace σ'_1 of length at most that of σ_1 such that $\sigma'_1 \asymp \sigma_1$.*

PROOF. We prove this lemma by induction on the length of σ_1 . If σ_1 is a forward trace we are already done.

Otherwise by Lemma 10 we can write σ_1 as $\sigma_\bullet; \sigma'$ (with σ and σ' forward). Let $t_\bullet; t'$ be the only two successive transitions in σ_1 with opposite direction, with m_1 belonging to t_\bullet . Since m_1 is removed by t_\bullet then m_1 has to be put back by another forward transition otherwise this difference will stay visible since σ_2 is a forward trace. Let t_1 be the earliest such transition in σ_1 . Since it is able to put back m_1 it has to be the exact opposite of t_\bullet , so $t_1 = t$. Now we can swap t_1 with all the transitions between t_1 and t_\bullet , in order to obtain a trace in which t_1 and t_\bullet are adjacent. To do so we use the Square Lemma (Lemma 9), since all the transitions in between are concurrent. Assume in fact that there is a transition involving memory m_2 which is not concurrent to t_1 , with $\lambda(m_1) = \{\delta_1, \gamma_1, k_1\}$, $\lambda(m_2) = \{\delta_2, \gamma_2, k_2\}$. Thanks to consistency conditions the only possible conflicts are (1) between k_1 and δ_2 or between k_1 and γ_2 or (2) between k_2 and δ_1 or k_2 and γ_1 . The first case can never happen since k_1 is fresh (generated by the forward rule) and thus cannot coincide nor been a prefix of γ_2 or δ_2 . Similarly the second case can never happen since k_2 is fresh and thus cannot occur in m_1 . When t_\bullet and t are adjacent we can remove both of them using \asymp . The resulting trace is shorter, thus the thesis follows by inductive hypothesis. \square

Theorem 1 (Causal consistency). *Let σ_1 and σ_2 be coinitial traces, then $\sigma_1 \asymp \sigma_2$ if and only if σ_1 and σ_2 are cofinal.*

PROOF. By construction of \asymp , if $\sigma_1 \asymp \sigma_2$ then σ_1 and σ_2 must be coinitial and cofinal, so this direction of the theorem is verified. Now we have to prove that σ_1 and σ_2 being coinitial and cofinal implies that $\sigma_1 \asymp \sigma_2$. By Lemma 10 we know that the two traces can be written as composition of a backward

trace and a forward one. The proof is by lexicographic induction on the sum of the lengths of σ_1 and σ_2 and on the distance between the end of σ_1 and the earliest pair of transitions t_1 in σ_1 and t_2 in σ_2 which are not equal. If all the transitions are equal then we are done. Otherwise we have to consider three cases depending on the direction of the two transitions.

t_1 forward and t_2 backward: we have $\sigma_1 = \sigma_\bullet; t_1; \sigma'$ and $\sigma_2 = \sigma_\bullet; t_2; \sigma''$.

Moreover we know that $t_1; \sigma'$ is a forward trace, so we can apply the Lemma 11 to the traces $t_1; \sigma'$ and $t_2; \sigma''$ (since σ_1 and σ_2 are cointial and cofinal by hypothesis, also $t_1; \sigma'$ and $t_2; \sigma''$ are cointial and cofinal) and we obtain that $t_2; \sigma''$ has a shorter equivalent forward trace and so also σ_2 has a shorter equivalent forward trace. We can conclude by induction.

t_1 and t_2 forward: by assumption the two transitions are different. If they are not concurrent then they should conflict on a thread process $\kappa : P$ that they both consume and store in different memories. Since the two traces are cofinal there should be t'_2 in σ_2 creating the same memory as t_1 . However no other process $\kappa : P$ is ever created in σ_2 thus this is not possible. So we can assume that t_1 and t_2 are concurrent. Again let t'_2 be the transition in σ_2 creating the same memory of t_1 . We have to prove that t'_2 is concurrent to all the previous transitions. This holds since no previous transition can remove one of the processes needed for triggering t'_2 and since forward transitions can never conflict on k . Thus we can repetitively apply the Square Lemma to derive a trace equivalent to σ_2 where t_2 and t'_2 are consecutive. We can apply a similar transformation to σ_1 . Now we can apply the Square Lemma to t_1 and t_2 to have two traces of the same length as before but where the first pair of different transitions is closer to the end. The thesis follows by inductive hypothesis.

t_1 and t_2 backward: t_1 and t_2 cannot remove the same memory. Let m_1 be the memory removed by t_1 . Since the two traces are cofinal, either there is another transition in σ_1 putting back the memory or there is a transition t'_1 in σ_2 removing the same memory. In the first case, t_1 is concurrent to all the backward transitions following it, but the ones that consume processes generated by it. All the transitions of this kind have to be undone by corresponding forward transitions (since they are not possible in σ_2). Consider the last such transition: we can use the

Square Lemma to make it the last backward transition. The forward transition undoing it should be concurrent to all the previous forward transitions (the reason is the same as in the previous case). Thus we can use the Square Lemma to make it the first forward transition. Finally we can apply the simplification rule $t_{\bullet}; t \simeq \epsilon_{\text{target}(t)}$ to remove the two transitions, thus shortening the trace. The thesis follows by inductive hypothesis.

□

Appendix B.2. Proofs of Section 3.2

Appendix B.2.1. Labelled transition system semantics for $\text{cho}\pi$

In [21], Boreale and Sangiorgi do not define their causal π -calculus via a reduction semantics but with a labelled transition system. To show that our notion of causal process indeed corresponds to that of Boreale and Sangiorgi, we present here a labelled transition system semantics for $\text{cho}\pi$ directly adapted from [21] to our higher-order context. We then prove that the labelled transition system semantics and the reduction semantics for $\text{cho}\pi$ are in agreement.

The labelled transition system semantics of $\text{cho}\pi$ is given in Figure B.16, where α ranges over channel names a and their complements of the form \bar{a} . The rules in Figure B.16 are a direct adaptation of the rules in [21] to the asynchronous higher-order π , with the use of *concretions* and *abstractions*, following Milner and Sangiorgi [15, 17]. A concretion takes the form $\nu\tilde{a}. \langle P \rangle A$, where $\tilde{a} \subseteq \text{fn}(P)$. An abstraction takes the form $(X)A$. We use C, D and their decorated variants to range over concretions, and F, G and their decorated variants to range over abstractions. We call agent an abstraction, a concretion or a causal process, and by abuse of notation, we also use A, B and their decorated variants to range over agents. The application operator \bullet is defined by the following rule (where by convention $\tilde{a} \cap \text{fn}(A) = \emptyset$):

$$(X)A \bullet \nu\tilde{a}. \langle P \rangle B = \nu\tilde{a}. A\{P/X\} \mid B$$

In addition, we define in Figure B.17 operations $\nu a. A$, $A \mid B$, $B \mid A$, and $K :: A$ for arbitrary agents A and causal processes B . Finally, we define inductively the operation of substitution of a key k by a set of keys K in a

$$\begin{array}{c}
\text{(OUT)} \ a \langle P \rangle \xrightarrow[\emptyset;k]{\bar{a}} \langle P \rangle \mathbf{0} \qquad \text{(IN)} \ a(X) \triangleright P \xrightarrow[\emptyset;k]{a} \{k\} :: (X)P \\
\\
\text{(CAU)} \ \frac{A \xrightarrow[K;k]{\alpha} A'}{K' :: A \xrightarrow[K \cup K';k]{\alpha} K' :: A'} \qquad \text{(RES)} \ \frac{A \xrightarrow[K;k]{\alpha} A' \quad \mathbf{fn}(\alpha) \neq a}{\nu a. A \xrightarrow[K;k]{\alpha} \nu a. A'} \\
\\
\text{(PARL)} \ \frac{A_1 \xrightarrow[K;k]{\alpha} A'_1}{A_1 \mid A_2 \xrightarrow[K;k]{\alpha} A'_1 \mid A_2} \qquad \text{(PARR)} \ \frac{A_1 \xrightarrow[K;k]{\alpha} A'_1}{A_2 \mid A_1 \xrightarrow[K;k]{\alpha} A_2 \mid A'_1} \\
\\
\text{(T-CAU)} \ \frac{A \xrightarrow{\tau} A'}{K :: A \xrightarrow{\tau} K :: A'} \qquad \text{(T-RES)} \ \frac{A \xrightarrow{\tau} A'}{\nu a. A \xrightarrow{\tau} \nu a. A'} \\
\\
\text{(T-PARL)} \ \frac{A_1 \xrightarrow{\tau} A'_1}{A_1 \mid A_2 \xrightarrow{\tau} A'_1 \mid A_2} \qquad \text{(T-PARR)} \ \frac{A_1 \xrightarrow{\tau} A'_1}{A_2 \mid A_1 \xrightarrow{\tau} A_2 \mid A'_1} \\
\\
\text{(COML)} \ \frac{A_1 \xrightarrow[K_1;k]{\bar{a}} C \quad A_2 \xrightarrow[K_2;k]{a} F \quad k \notin \mathbf{fk}(A_1, A_2)}{A_1 \mid A_2 \xrightarrow{\tau} (F \bullet C)\{K_1/k\}} \\
\\
\text{(COMR)} \ \frac{A_1 \xrightarrow[K_1;k]{\bar{a}} C \quad A_2 \xrightarrow[K_2;k]{a} F \quad k \notin \mathbf{fk}(A_1, A_2)}{A_2 \mid A_1 \xrightarrow{\tau} (F \bullet C)\{K_1/k\}}
\end{array}$$

Figure B.16: Transition system rules for $\text{ch}\pi$

causal process as follows:

$$\begin{array}{l}
(K' \cup \{k\})\{K/k\} = K' \cup K \qquad \text{if } k \notin K' \\
K'\{K/k\} = K' \qquad \text{if } k \notin K' \\
P\{K/k\} = P \\
(K' :: A)\{K/k\} = K'\{K/k\} :: A\{K/k\} \\
(\nu a. A)\{K/k\} = \nu a. (A\{K/k\}) \\
(A_1 \mid A_2)\{K/k\} = (A_1\{K/k\}) \mid (A_2\{K/k\})
\end{array}$$

The agreement between the two semantics is given by the following result.

Proposition 2. $A \xrightarrow{\tau} \equiv A'$ if and only if $A \rightarrow A'$.

$$\begin{array}{ll}
\nu a. ((X)A) = (X)\nu a. A & \nu a. (\nu \tilde{c}. \langle P \rangle A) = \nu a, \tilde{c}. \langle P \rangle A \quad \text{if } a \in \text{fn}(P) \\
& \nu a. (\nu \tilde{c}. \langle P \rangle A) = \nu \tilde{c}. \langle P \rangle \nu a. A \quad \text{if } a \notin \text{fn}(P) \\
((X)A) \mid B = (X)(A \mid B) & B \mid ((X)A) = (X)(B \mid A) \\
(\nu c. \langle P \rangle A) \mid B = \nu c. \langle P \rangle (A \mid B) & B \mid (\nu c. \langle P \rangle A) = \nu c. \langle P \rangle (B \mid A) \\
K :: ((X)A) = (X)K :: A & K :: (\nu c. \langle P \rangle A) = \nu c. \langle P \rangle K :: A
\end{array}$$

Figure B.17: Operations on agents

The proof of this proposition is long but completely standard. We give details below.

Note that, thanks to the agreement with the reduction semantics, $A \downarrow_{K::\alpha}$ if and only if $A \xrightarrow[K;k]{\alpha} A'$ for some k, A' .

Appendix B.2.2. Proof of Proposition 2

We prove in this section the equivalence between the labelled transition system semantics and the reduction semantics for $\text{cho}\pi$. We start with a few additional notions used in the proofs.

We extend the structural congruence relation \equiv to agents using the additional rules below (considering that rule E. α extends to agents as well):

$$\begin{array}{ll}
\text{(E-CNC)} \quad \frac{P \equiv Q \quad A \equiv B}{\nu \tilde{a}. \langle P \rangle A \equiv \nu \tilde{a}. \langle Q \rangle B} & \text{(E-ABS)} \quad \frac{A \equiv B}{(X)A \equiv (X)B}
\end{array}$$

An easy induction on the derivation of $A \equiv B$ gives us the following lemmas.

Lemma 43. *For all agents A, B and process P , if $A \equiv B$ then $A\{P/X\} \equiv B\{P/X\}$.*

Lemma 44. *For all agents A, B , $A \equiv B$ implies $A\{K/k\} \equiv B\{K/k\}$.*

Using Lemma 44, an easy induction on the structure of a causal process gives us the following lemma:

Lemma 45. For all causal processes A , $k \notin K$, $(K :: A)\{^{K \cup K'}/k\} \equiv K :: A\{^{K'}/k\}$.

Lemma 46. If $F \equiv F'$ and $C \equiv C'$, then $F \bullet C \equiv F' \bullet C'$.

PROOF. We must have $C = \nu \tilde{a}. \langle P \rangle A_2$, $F = (X)A_1$, $C' = \nu \tilde{a}. \langle P' \rangle A'_2$, $F' = (X)A'_1$, with $P \equiv P'$, $A_1 \equiv A'_1$ and $A_2 \equiv A'_2$. Now

$$\begin{aligned}
F \bullet C &= A_1\{^P/X\} \mid A_2 && \text{definition of } \bullet \\
&\equiv A_1\{^{P'}/X\} \mid A_2 && \text{congruence of } \equiv \\
&\equiv A'_1\{^{P'}/X\} \mid A'_2 && \text{Lemma 43 and congruence of } \equiv \\
&= F' \bullet C' && \text{definition of } \bullet
\end{aligned}$$

. □

Lemma 47. For all agents F, C , $K :: (F \bullet C) \equiv (K :: F) \bullet (K :: C)$

PROOF. Let $F = (X)A$ and $C = \nu \tilde{c}. \langle P \rangle B$. We compute:

$$\begin{aligned}
K :: (F \bullet C) &= K :: \nu \tilde{c}. A\{^P/X\} \mid B \equiv \nu \tilde{c}. K :: A\{^P/X\} \mid K :: B \\
(K :: F) \bullet (K :: C) &= ((X)K :: A) \bullet (\nu \tilde{c}. K :: B) = \nu \tilde{c}. K :: A\{^P/X\} \mid K :: B
\end{aligned}$$

□

An easy induction on the derivation of $A \xrightarrow[K;k]{\alpha} A'$ gives us the following lemma:

Lemma 48. For any causal process A , and any keys k, k' , if $A \xrightarrow[K;k]{\alpha} A'$, then $A \xrightarrow[K;k']{\alpha} A'$.

We can then prove the main lemmas towards the agreement proposition:

Lemma 49. For all A, A', B, α, K, k , if $A \xrightarrow[K;k]{\alpha} A'$ and $B \equiv A$, then there exists $B' \equiv A'$ such that $B \xrightarrow[K;k]{\alpha} B'$.

PROOF. The proof is lengthy but completely standard. It proceeds by induction on the derivation of $B \equiv A$. We just detail the non-classical cases arising from the rules in Figure 4.

- (E-PAR): in this case, $A = K' :: A_1 \mid A_2$ and $B = K' :: A_1 \mid K :: A_2$. $A \xrightarrow{K;k} A'$ can only have been derived via (CAU), with $A_1 \mid A_2 \xrightarrow{K'';k} A''$ and $K = K' \cup K''$, $A' = K' :: A''$. In turn, $A_1 \mid A_2 \xrightarrow{K'';k} A''$ can only have been derived via (E-PARL) or (E-PARR). We check only the case (E-PARL) as the other is similar. We thus have $A_1 \xrightarrow{K'';k} A'_1$ with $A'' = A'_1 \mid A_2$. Using rule (CAU), we now have $K' :: A_1 \xrightarrow{K' \cup K'';k} K' :: A'_1$. Using rule (PARL), we obtain

$$B = K' :: A_1 \mid K' :: A_2 \xrightarrow{K;k} K' :: A'_1 \mid K' :: A_2$$

By (E-PAR), we have $K' :: A'_1 \mid K' :: A_2 \equiv K' :: A'_1 \mid A_2 = A'$, and thus we have found $B' = K' :: A'_1 \mid K' :: A_2$, such that $B \xrightarrow{K;k} B'$ and $B' \equiv A'$, as required.

- (E-CAU): in this case, $A = K_1 :: K_2 :: A_1$ and $B = K_1 \cup K_2 :: A_1$. $A \xrightarrow{K;k} A'$ can only have been derived via (CAU), with $K_2 :: A_1 \xrightarrow{K'_1;k} A'_1$ and $K = K_1 \cup K'_1$, $A' = K_1 :: A'_1$. In turn, the latter transition can only have been obtained via (CAU), with $A_1 \xrightarrow{K'_2;k} A''_1$ and $K'_1 = K_2 \cup K'_2$, $A'_1 = K_2 :: A''_1$. Using (CAU) we get $K_1 \cup K_2 :: A_1 \xrightarrow{K_1 \cup K_2 \cup K'_2;k} K_1 \cup K_2 :: A''_1$ and thus $B = K_1 \cup K_2 :: A_1 \xrightarrow{K;k} K_1 \cup K_2 :: A''_1$. By rule (E-CAU), we have $K_1 \cup K_2 :: A''_1 \equiv K_1 :: K_2 :: A''_1 = A'$, and thus we have found $B' = K_1 \cup K_2 :: A''_1$ such that $B \xrightarrow{K;k} B'$ and $B' \equiv A'$, as required.
- (E-RES): in this case, $A = K' :: \nu a. A_1$ and $B = \nu a. K' :: A_1$. $A \xrightarrow{K;k} A'$ can only have been derived via (CAU), with $\nu a. A_1 \xrightarrow{K'';k} A''$, $K = K' \cup K''$, and $A' = K' :: A''$. In turn, the latter transition can only have been derived via (RES), with $A_1 \xrightarrow{K'';k} A'_1$, $a \neq \text{fn}(\alpha)$, and $A'' = \nu a. A'_1$. Using (CAU) we get $K' :: A_1 \xrightarrow{K' \cup K'';k} K' :: A'_1$, and using (RES) we get $B = \nu a. K' :: A_1 \xrightarrow{K;k} \nu a. K' :: A'_1$. By (E-RES) we get $\nu a. K' :: A'_1 \equiv K' :: \nu a. A'_1 = A'$, and thus we have found $B' = \nu a. K' :: A'_1$ such that $B \xrightarrow{K;k} B'$ and $B' \equiv A'$, as required.

- (E-NIL): in this case, $A = \emptyset :: B$. $A \xrightarrow[K;k]{\alpha} A'$ can only have been derived via (CAU), with $B \xrightarrow[K;k]{\alpha} B'$ and $A' = \emptyset :: B'$. Now by (E-NIL) we have $A' \equiv B'$, as required.

□

Lemma 50. *For all A, A', B , if $A \xrightarrow{\tau} A'$ and $A \equiv B$, then there exists $B' \equiv A'$ such that $B \xrightarrow{\tau} B'$.*

PROOF. The proof proceeds by induction on the derivation of $A \equiv B$. Again, we give details only for the non-classical cases arising from the rules in Figure 4.

- (E.PAR): in this case, $A = K :: A_1 \mid A_2$ and $B = K :: A_1 \mid K :: A_2$. $A \xrightarrow{\tau} A'$ can only have been derived via (T-CAU), with $A_1 \mid A_2 \xrightarrow{\tau} A''$ and $A' = K :: A''$. In turn, the latter transition could only have been derived via (T-PARL), (T-PARR), (COML), or (COMR). We check the different cases:
 - (T-PARL): in this case, we have $A_1 \xrightarrow{\tau} A'_1$, $A'' = A'_1 \mid A_2$, and $A' = K :: A'_1 \mid A_2$. Applying (T-CAU) and (T-PARL), we get $B \xrightarrow{\tau} K :: A'_1 \mid K :: A_2$. Now, by (E-CAU) $K :: A'_1 \mid K :: A_2 \equiv K :: A'_1 \mid A_2 = A'$, hence we have found $B' = K :: A'_1 \mid K :: A_2$ as required.
 - (T-PARR): this case is similar to the (T-PARL) one.
 - (COML): in this case, $A_1 \xrightarrow[K_1;k]{\bar{a}} C$, $A_2 \xrightarrow[K_2;k]{a} F$, $A'' = F\{^{K_1/k}\} \bullet C$, $k \notin \text{fk}(A_1, A_2)$. Using (CAU) twice and (COML) we get $B \xrightarrow{\tau} B'$, with $B' = (K :: F \bullet K :: C)\{^{K \cup K_1/k}\}$. Now using Lemma 44 and Lemma 47, we get $B' \equiv (K :: F \bullet C)\{^{K \cup K_1/k}\}$ and by Lemma 45 (note that $k \notin K$ for k must not be in $\text{fk}(K :: A_1, K :: A_2)$ for applying (COML), a condition which can always be met thanks to Lemma 48) $B' \equiv K :: (F \bullet C)\{^{K_1/k}\} = A'$, as required.
 - (COMR): this case is similar to the (COML) one.
- (E-CAU): in this case, $A = K_1 :: K_2 :: A_1$ and $B = K_1 \cup K_2 :: A_1$. $A \xrightarrow{\tau} A'$ can only have been derived via (T-CAU) twice, leading to

$A_1 \xrightarrow{\tau} A'_1$ and $A' = K_1 :: K_2 :: A'_1$. Now, applying (T-CAU) we get $B \xrightarrow{\tau} K_1 \cup K_2 :: A'_1$ and by (E-CAU) we get $B \equiv K_1 :: K_2 :: A'_1 = A'$, as required.

- (E-RES): the reasoning proceeds like above, exploiting (RES) and (E-RES).
- (E-NIL): immediate.

□

Lemma 51. *For all causal processes A , the following properties hold:*

1. If $A \xrightarrow[\bar{K};k]{\bar{a}} \nu\tilde{c}. \langle P \rangle B$ then $A \equiv \nu\tilde{c}. (K :: a \langle P \rangle) \mid B$.
2. If $A \xrightarrow[\bar{K};k]{a} F$ then $A \equiv \nu\tilde{c}. (K :: a(X) \triangleright Q) \mid B$ for some \tilde{c}, Q, B , and $F \equiv (X)\nu\tilde{c}. (K \cup \{k\} :: Q) \mid B$.
3. If $A \xrightarrow{\tau} A'$ then $A \equiv \nu\tilde{c}. (K_1 :: a \langle P \rangle) \mid (K_2 : a(X) \triangleright Q) \mid B$ for some $\tilde{c}, K_1, K_2, a, P, Q, B$, and $A' \equiv \nu\tilde{c}. (K_1 \cup K_2 :: Q\{P/X\}) \mid B$.

PROOF. We prove property 1 by induction on the derivation of $A \xrightarrow[\bar{K};k]{\bar{a}} C$, where $C = \nu\tilde{c}. \langle P \rangle B$ for some \tilde{c}, P, B .

- (OUT): in this case $A = a \langle P \rangle$, $K = \emptyset$ and $C = \langle P \rangle \mathbf{0}$, thus $A \equiv \emptyset : a \langle P \rangle \mid \mathbf{0}$, as required.
- (CAU): in this case $A = K_1 :: A_1$, $K = K_1 \cup K_2$, $C = K_1 :: C_1$, and $A_1 \xrightarrow[\bar{K}_2;k]{\bar{a}} C_1$. Assume $C_1 = \nu\tilde{c}. \langle P \rangle B$, then $C = \nu\tilde{c}. \langle P \rangle K_1 :: B$. By induction assumption, we have $A_1 \equiv \nu\tilde{c}. (K_2 :: a \langle P \rangle) \mid B$. Thus $A = K_1 :: A_1 \equiv \nu\tilde{c}. (K_1 \cup K_2 :: a \langle P \rangle) \mid (K_1 :: B)$, as required.
- (PARL): in this case, $A = A_1 \mid A_2$, $A_1 \xrightarrow[\bar{K};k]{\bar{a}} C_1$, and $C = C_1 \mid A_2$. Assume $C_1 = \nu\tilde{c}. \langle P \rangle B$, then $C = \nu\tilde{c}. \langle P \rangle (B \mid A_2)$. By induction assumption, we have $A_1 \equiv \nu\tilde{c}. K :: a \langle P \rangle \mid B$. Thus, $A = A_1 \mid A_2 \equiv \nu\tilde{c}. (K :: a \langle P \rangle) \mid (B \mid A_2)$, as required.
- (PARR): this case is similar to the (PARL) one.

- (RES): in this case, $A = \nu e. A_1$, $e \neq a$, $A_1 \xrightarrow[K;k]{\bar{a}} C_1$, and $C = \nu e. C_1$. Assume $C_1 = \nu \tilde{c}. \langle P \rangle B$, then $C = \nu e. \nu \tilde{c}. \langle P \rangle B$. By induction assumption $A_1 \equiv \nu \tilde{c}. K :: a \langle P \rangle \mid B$. Thus $A = \nu e. A_1 \equiv \nu e. \tilde{c}. K :: a \langle P \rangle \mid B$. We now have two cases to consider, according to whether $e \in \text{fn}(P)$ or not. If $e \in \text{fn}(P)$, we have $C = \nu e, \tilde{c}. \langle P \rangle B$, and we are done. If not, we have $C = \nu \tilde{c}. \langle P \rangle \nu e. B$ and $A \equiv \nu \tilde{c}. K :: a \langle P \rangle \mid \nu e. B$, as required.

We prove property 2 by induction on the derivation of $A \xrightarrow[K;k]{a} F$.

- (IN): in this case, $A = a(X) \triangleright Q$, $K = \emptyset$, and $F = \{k\} :: (X)Q$. Thus we have $A \equiv \emptyset :: a(X) \triangleright Q$ and $F \equiv \emptyset \cup \{k\} :: (X)Q$, as required.
- (CAU): in this case, $A = K_1 :: A_1$, $A_1 \xrightarrow[K_2;k]{a} F_1$, $k = K_1 \cup K_2$, $F = K_1 :: F_1$. By induction assumption, we have $A_1 \equiv \nu \tilde{c}. (K_2 :: a(X) \triangleright Q) \mid B$ for some \tilde{c}, Q, B , and $F_1 \equiv (X) \nu \tilde{c}. (K_2 \cup \{k\} :: Q) \mid B$. Thus, $A \equiv \nu \tilde{c}. (K_1 \cup K_2 :: a(X) \triangleright Q) \mid (K_1 :: B)$, and $F \equiv (X) \nu \tilde{c}. (K_1 \cup K_2 \cup \{k\} :: Q) \mid (K_1 :: B)$ as required.
- (PARL): in this case, $A = A_1 \mid A_2$, $A_1 \xrightarrow[K;k]{a} F_1$, $F = F_1 \mid A_2$. By induction assumption, we have $A_1 \equiv \nu \tilde{c}. (K :: a(X) \triangleright Q) \mid B$ for some \tilde{c}, Q, B , and $F_1 \equiv (X) \nu \tilde{c}. (K \cup \{k\} :: Q) \mid B$. Thus, $A \equiv \nu \tilde{c}. (K :: a(X) \triangleright Q) \mid (B \mid A_2)$, and $F \equiv (X) \nu \tilde{c}. (K \cup \{k\} :: Q) \mid (B \mid A_2)$ as required.
- (PARR): this case is handled as the (PARL) one.
- (RES): in this case $A = \nu e. A_1$, $e \neq a$, $A_1 \xrightarrow[K;k]{a} F_1$, $F = \nu e. F_1$. By induction assumption, we have $A_1 \equiv \nu \tilde{c}. (K :: a(X) \triangleright Q) \mid B$ for some \tilde{c}, Q, B , and $F_1 \equiv (X) \nu \tilde{c}. (K \cup \{k\} :: Q) \mid B$. Thus, $A \equiv \nu e, \tilde{c}. (K :: a(X) \triangleright Q) \mid B$ for some \tilde{c}, Q, B , and $F \equiv (X) \nu e, \tilde{c}. (K \cup \{k\} :: Q) \mid B$, as required.

We prove property 3 by induction on the derivation of $A \xrightarrow{\tau} A'$.

- (T-CAU): in this case, $A = K :: A_1$, $A_1 \xrightarrow{\tau} A'_1$ and $A' = K :: A'_1$. By induction assumption $A_1 \equiv \nu \tilde{c}. K_1 :: a \langle P \rangle \mid K_2 :: a(X) \triangleright Q \mid B$, $A'_1 \equiv \nu \tilde{c}. K_1 \cup K_2 :: Q \{^P / _X\} \mid B$ for some $\tilde{c}, K_1, K_2, a, P, Q, B$. Thus

$$A \equiv \nu \tilde{c}. (K \cup K_1 :: a \langle P \rangle) \mid (K \cup K_2 :: a(X) \triangleright Q) \mid (K :: B)$$

and

$$A' \equiv \nu\tilde{c}. (K \cup K_1 \cup K_2 :: Q\{^P/X\}) \mid (K :: B)$$

as required.

- (T-RES), (T-PARL), (T-PARR): the proof is similar to the one of the (T-CAU) case.
- (COML): in this case, we have $A = A_1 \mid A_2$, $A_1 \xrightarrow{K_1;k} C$, $A_2 \xrightarrow{K_2;k} F$, and $A' = F\{^{K_1/k}\} \bullet C$. Using property 1, we have $A_1 \equiv \nu\tilde{c}. K_1 :: a\langle P \rangle \mid B_1$ for some \tilde{c}, P, B_1 , and $C = \nu\tilde{c}. \langle P \rangle \mid B_1$. Using property 2, we have $A_2 \equiv \nu\tilde{e}. K_2 :: a(X) \triangleright Q \mid B_2$ for some \tilde{e}, Q, B_2 , and $F \equiv \nu\tilde{e}. (K_2 \cup \{k\} :: Q) \mid B_2$. Thus,

$$A \equiv \nu\tilde{c}, \tilde{e}. (K_1 :: a\langle P \rangle) \mid (K_2 :: a(X) \triangleright Q) \mid (B_1 \mid B_2)$$

and

$$\begin{aligned} A' &\equiv \nu\tilde{c}, \tilde{e}. (((K_2 \cup \{k\} :: Q) \mid B_2)\{^P/X\} \mid B_1)\{^{K_1/k}\} \\ &\equiv \nu\tilde{c}, \tilde{e}. (K_2 \cup K_1 :: Q\{^P/X\}) \mid (B_1 \mid B_2) \end{aligned}$$

as required (noting that X is not free in B_2 and that $k \notin \text{fk}(B_1, B_2)$ for $k \notin \text{fk}(A_1, A_2)$).

- (COMR): this case is proved like the (COML) one.

□

We can finally prove the agreement proposition itself:

Proposition 2. $A \xrightarrow{\tau} \equiv A'$ if and only if $A \rightarrow A'$.

PROOF. The *only if* part is a direct consequence of Lemma 51(3). For the *if* part, we reason by induction on the derivation of $A \rightarrow A'$:

- (C-RED): in this case, $A = K_1 :: a\langle P \rangle \mid K_2 :: a(X) \triangleright Q$, and $A' = K_1 \cup K_2 :: Q\{^P/X\}$. We can apply (OUT) followed by (CAU) to get $K_1 :: a\langle P \rangle \xrightarrow{K_1;k} \langle P \rangle K_1 :: \mathbf{0}$. We can apply (IN) followed by (CAU) to get $K_2 :: a(X) \triangleright Q \xrightarrow{K_2;k} (X)K_2 \cup \{k\} :: Q$. Choosing k such that $k \notin K_1 \cup K_2$, and applying (COML) we get:

$$A \xrightarrow{\tau} (K_2 \cup \{k\} :: Q)\{^P/X\}\{^{K_1/k}\} = K_2 \cup K_1 :: Q\{^P/X\}$$

- closure by \equiv : in this case, we have $A \equiv B$, $B \rightarrow B'$ and $B' \equiv A'$. By induction assumption, we have $B \xrightarrow{\tau} \equiv B'$. Now by Lemma 50, we have $A \xrightarrow{\tau} A''$ with $A'' \equiv B'$ and thus $A'' \equiv A'$, as required.
- closure by evaluation context: in this case we reason by induction on the form of evaluation context \mathbb{E} :
 - $\mathbb{E} = \bullet$: this is the case (C-RED) above.
 - $\mathbb{E} = \nu a. \mathbb{E}'$: in this case $A = \nu a. B$ and $A' = \nu a. B'$ for some B, B' such that $B \rightarrow B'$. By induction assumption, $B \xrightarrow{\tau} B'' \equiv B'$. The thesis follows by applying rule T-RES since \equiv is a congruence.
 - $\mathbb{E} = \mathbb{E}' \mid B_P$ and symmetric: in this case $A = B \mid B_P$ and $A' = B' \mid B_P$ for some B, B' such that $B \rightarrow B'$. By induction assumption, $B \xrightarrow{\tau} B'' \equiv B'$. The thesis follows by applying rule T-PARL since \equiv is a congruence.

□

Appendix C. Proofs of Section 4

Appendix C.1. Proofs of Section 4.3

Before proving Lemma 13 below, which concerns configurations, we prove a corresponding result on processes.

Lemma 52. *For all names k and $\text{rho}\pi$ processes P, Q , if $P \equiv Q$ then $\text{nf}(\langle P \rangle k) \equiv_{Ex} \text{nf}(\langle Q \rangle k)$.*

PROOF. By induction on the derivation of $P \equiv Q$. The only interesting case is the base one, corresponding to the application of an axiom. We have a case analysis on the applied axiom. We consider just the most interesting cases.

$P \mid Q \equiv Q \mid P$. If either P or Q is congruent to $\mathbf{0}$, the thesis banally follows. Otherwise

$$\begin{aligned}
\text{nf}(\langle P \mid Q \rangle k) &= \nu l, h. \text{nf}(\langle P \rangle l) \mid \text{nf}(\langle Q \rangle h) \mid \text{nf}(\text{KillP } l \ h \ k) \\
&\equiv_{Ex} \nu l, h. \text{nf}(\langle P \rangle l) \mid \text{nf}(\langle Q \rangle h) \mid \text{nf}(\text{KillP } h \ l \ k) \\
&= \text{nf}(\langle Q \mid P \rangle k)
\end{aligned}$$

as desired, where we used axiom AX.C.

$P \mid (Q \mid R) \equiv (P \mid Q) \mid R$. If at least one among P , Q and R is equivalent to $\mathbf{0}$ the thesis banally follows. Otherwise

$$\begin{aligned}
& \mathbf{nf}(\langle P \mid (Q \mid R) \rangle k) = \\
&= \nu h, l, h', l'. \mathbf{nf}(\langle P \rangle h) \mid \mathbf{nf}(\langle Q \rangle h') \mid \mathbf{nf}(\langle R \rangle l') \mid \mathbf{nf}(\mathbf{KillP} \ h \ l \ k) \mid \\
&\quad \mathbf{nf}(\mathbf{KillP} \ h' \ l' \ l) \\
&=_{\alpha} \nu h, l, h', l'. \mathbf{nf}(\langle P \rangle h') \mid \mathbf{nf}(\langle Q \rangle l') \mid \mathbf{nf}(\langle R \rangle l) \mid \mathbf{nf}(\mathbf{KillP} \ h' \ h \ k) \mid \\
&\quad \mathbf{nf}(\mathbf{KillP} \ l' \ l \ h) \\
&\equiv_{Ex} \nu h, l, h', l'. \mathbf{nf}(\langle P \rangle h') \mid \mathbf{nf}(\langle Q \rangle l') \mid \mathbf{nf}(\langle R \rangle l) \mid \mathbf{nf}(\mathbf{KillP} \ h' \ l' \ h) \mid \\
&\quad \mathbf{nf}(\mathbf{KillP} \ l \ h \ k) \\
&= \mathbf{nf}(\langle (P \mid Q) \mid R \rangle k)
\end{aligned}$$

as desired, where we used axiom **AX.A**. \square

Lemma 13. *Let M, N be closed consistent $\text{rho}\pi$ configurations. Then $M \equiv N$ implies $\mathbf{nf}(\langle M \rangle) \equiv_{Ex} \mathbf{nf}(\langle N \rangle)$.*

PROOF. By induction on the derivation of $M \equiv N$. The only interesting case is the base one, corresponding to the application of an axiom. If the axiom is applied to a process only, the thesis follows from Lemma 52 and from the observation that processes are always applied to keys. We show below the most interesting of the other cases:

$(\nu u. M) \mid N \equiv \nu u. (M \mid N)$. By definition:

$$\begin{aligned}
\mathbf{nf}(\langle (\nu u. M) \mid N \rangle) &= \mathbf{nf}(\langle (\nu u. M) \rangle) \mid \mathbf{nf}(\langle N \rangle) \\
&= \mathbf{nf}(\nu u. \langle M \rangle) \mid \mathbf{nf}(\langle N \rangle) \\
&= \nu u. \mathbf{nf}(\langle M \rangle) \mid \mathbf{nf}(\langle N \rangle) \\
&\equiv \mathbf{nf}(\nu u. (\langle M \rangle \mid \langle N \rangle)) \\
&= \mathbf{nf}(\nu u. \langle M \mid N \rangle) \\
&= \mathbf{nf}(\langle \nu u. (M \mid N) \rangle)
\end{aligned}$$

$\kappa : \nu a. P \equiv \nu a. \kappa : P$. We distinguish two cases, depending on the form of κ .

If $\kappa = \langle h_i, \tilde{h} \rangle \cdot k$ then by definition:

$$\begin{aligned}
\text{nf}(\langle h_i, \tilde{h} \rangle \cdot k : \nu a. P) &= \text{nf}(\langle \nu a. P \rangle h_i) \mid \text{nf}(\text{Kill}_{\langle h_i, \tilde{h} \rangle \cdot k}) \\
&= \nu a. \text{nf}(\langle P \rangle h_i) \mid \text{nf}(\text{Kill}_{\langle h_i, \tilde{h} \rangle \cdot k}) \\
&\equiv (\nu a. \text{nf}(\langle P \rangle h_i) \mid \text{nf}(\text{Kill}_{\langle h_i, \tilde{h} \rangle \cdot k})) \\
&= \nu a. \text{nf}(\langle h_i, \tilde{h} \rangle \cdot k : P) \\
&= \text{nf}(\langle \nu a. \langle h_i, \tilde{h} \rangle \cdot k : P \rangle)
\end{aligned}$$

The other case is simpler.

$k : \prod_{i=1}^n \tau_i \equiv \nu \tilde{h}. \prod_{i=1}^n (\langle h_i, \tilde{h} \rangle \cdot k : \tau_i)$. We consider below the case $n > 2$, the case $n = 2$ is simpler. By definition:

$$\begin{aligned}
\text{nf}(\langle k : \prod_{i=1}^n \tau_i \rangle) &= \text{nf}(\langle \prod_{i=1}^n \tau_i \rangle k) = \\
\nu h_1, l_1. \text{nf}(\langle \tau_1 \rangle h_1) \mid \text{nf}(\langle \prod_{i=2}^n \tau_i \rangle l_1) \mid \text{nf}(\text{KillP } h_1 l_1 k) &= \\
\nu h_1, h_2, l_1, l_2. \text{nf}(\langle \tau_1 \rangle h_1) \mid \text{nf}(\langle \tau_2 \rangle h_2) \mid \text{nf}(\langle \prod_{i=3}^n \tau_i \rangle l_1) \mid \\
&\quad \text{nf}(\text{KillP } h_1 l_1 k) \mid \text{nf}(\text{KillP } h_2 l_2 l_1) = \\
\nu \tilde{h}, \tilde{l}. \prod_{i=1}^{n-1} \text{nf}(\langle \tau_i \rangle h_i) \mid \text{nf}(\langle \tau_n \rangle l_{n-1}) \mid \text{nf}(\text{KillP } h_1 l_1 k) \mid \\
&\quad \prod_{i=2}^{n-1} \text{nf}(\text{KillP } h_i l_i l_{i-1})
\end{aligned}$$

Now by α -converting the key of the last τ_n from l_{n-1} to h_n we obtain a term of the form

$$\begin{aligned}
\nu \tilde{h}, \tilde{l}. \prod_{i=1}^n \text{nf}(\langle \tau_i \rangle h_i) \mid \text{nf}(\text{KillP } h_1 l_1 k) \mid \prod_{i=2}^{n-2} \text{nf}(\text{KillP } h_i l_i l_{i-1}) \mid \\
&\quad \text{nf}(\text{KillP } h_{n-1} h_n l_{i-2}) = \\
\text{nf}(\langle \nu \tilde{h}. \prod_{i=1}^n \langle h_i, \tilde{h} \rangle \cdot k : \tau_i \rangle)
\end{aligned}$$

Note that in this case we assumed that the \mid is right associative, in order to unroll the parallel composition from $\prod_{i=1}^n \langle \tau_i \rangle$ to $\langle \tau_1 \rangle \mid \prod_{i=2}^n \langle \tau_i \rangle$. \square

Before proving Lemma 14 below, we show a few auxiliary results.

First, we characterize the effect of reduction to normal form on a term of the form $\mathbb{C}[P]$. To this end we define normal form on contexts, which also computes the substitution applied to the hole \bullet . To work with contexts with one hole only, we require that for all the higher-order applications $(X)P \mathbb{C}_1[\bullet]$ either P is linear or P is already in normal form. In the first case the bullet is not replicated, and single-hole contexts are enough. In the second case, no inductive call is required.

Definition 21 (Context normal form). The context normal form function $\text{nfc}(\mathbb{C}[\bullet])$ is defined as $\text{nfc}(\mathbb{C}[\bullet], \emptyset)$, where the second parameter is used for computing the substitution applied to the bullet. The result is also a pair $(\mathbb{C}'[\bullet], \sigma)$. The function $\text{nfc}(\mathbb{C}[\bullet], \sigma)$ is defined as follows:

$$\begin{aligned}
\text{nfc}(P \mid \mathbb{C}_1[\bullet], \sigma) &= \text{nf}(P) \mid \mathbb{C}'[\bullet], \sigma' \text{ if } \text{nfc}(\mathbb{C}_1[\bullet], \sigma) = \mathbb{C}'[\bullet], \sigma' \\
\text{nfc}(\nu a. \mathbb{C}_1[\bullet], \sigma) &= \nu a. \mathbb{C}'[\bullet], \sigma' \text{ if } \text{nfc}(\mathbb{C}_1[\bullet], \sigma) = \mathbb{C}'[\bullet], \sigma' \\
\text{nfc}((X)\mathbb{C}_1[\bullet] P, \sigma) &= \mathbb{C}'[\bullet], \sigma' \text{ if } \text{nfc}(\mathbb{C}_1\{P/X\}[\bullet], \sigma \cdot \{P/X\}) = \mathbb{C}'[\bullet], \sigma' \\
\text{nfc}((X)P \mathbb{C}_1[\bullet], \sigma) &= \mathbb{C}'[\bullet], \sigma' \text{ if } \text{nfc}(P\{\mathbb{C}_1[\bullet]/X\}, \sigma) = \mathbb{C}', \sigma' \text{ and } P \text{ is linear} \\
\text{nfc}((X)P \mathbb{C}_1[\bullet], \sigma) &= P\{\mathbb{C}_1[\bullet]/X\}, \sigma \cdot \{\mathbb{C}_1[\bullet]/X\} \text{ if } P \text{ is in normal form} \\
\text{nfc}((h)\mathbb{C}_1[\bullet] l, \sigma) &= \mathbb{C}'[\bullet], \sigma' \text{ if } \text{nfc}(\mathbb{C}_1\{l/h\}[\bullet], \sigma \cdot \{l/h\}) = \mathbb{C}'[\bullet], \sigma' \\
\text{nfc}(a\langle \mathbb{C}_1[\bullet] \rangle, \sigma) &= a\langle \mathbb{C}_1[\bullet] \rangle, \sigma \\
\text{nfc}(a(X) \triangleright \mathbb{C}_1[\bullet], \sigma) &= a(X) \triangleright \mathbb{C}_1[\bullet], \sigma \\
\text{nfc}(\bullet, \sigma) &= \bullet, \sigma
\end{aligned}$$

This definition enables the lemma below.

Lemma 53. *If $\text{nfc}(\mathbb{C}[\bullet], \emptyset) = \mathbb{C}_1, \sigma$ then $\text{nfc}(\mathbb{C}[\bullet], \sigma') = \mathbb{C}_1, \sigma' \cdot \sigma$*

The notions of normal form for processes and for contexts are compatible.

Lemma 54. *$\text{nf}(\mathbb{C}[P]) = \mathbb{C}'[\text{nf}(P\sigma)]$ with $\text{nfc}(\mathbb{C}[\bullet]) = \mathbb{C}'[\bullet], \sigma$ if for each higher-order application $(X)Q \mathbb{C}_1[\bullet]$ process Q is either linear or in normal form.*

PROOF. By structural induction on $\mathbb{C}[\bullet]$. We show a few cases as examples:

- $\mathbb{C}[\bullet] = Q \mid \mathbb{C}_1[\bullet]$) we have that $\text{nf}(Q \mid \mathbb{C}_1[P]) = \text{nf}(Q) \mid \text{nf}(\mathbb{C}_1[P])$. By inductive hypothesis we have that $\text{nf}(\mathbb{C}_1[P]) = \mathbb{C}'_1[\text{nf}(P\sigma)]$ with $\text{nfc}(\mathbb{C}_1[P], \emptyset) = \mathbb{C}'_1, \sigma$, and we can conclude by noting that $\text{nfc}(Q \mid \mathbb{C}_1[\bullet], \emptyset) = \text{nf}(Q) \mid \text{nfc}(\mathbb{C}_1[\bullet], \emptyset)$.
- $\mathbb{C}[\bullet] = (X)\mathbb{C}_1[\bullet] Q$) we have to show that $\text{nf}((X)\mathbb{C}_1[P] Q) = \mathbb{C}'[\text{nf}(P\sigma)]$ with $\text{nfc}((X)\mathbb{C}_1[\bullet] Q, \emptyset) = \mathbb{C}', \sigma$. By definition, $\text{nfc}((X)\mathbb{C}_1[\bullet] Q, \emptyset) = \text{nfc}(\mathbb{C}_1[\bullet]\{Q/X\}, \{Q/X\})$. We have that $\text{nf}(\mathbb{C}_1[P]\{Q/X\}) = \text{nf}(\mathbb{C}_1\{Q/X\} [P\{Q/X\}]) = \mathbb{C}''[\text{nf}(P\{Q/X\}\sigma')]$ where $\text{nfc}(\mathbb{C}_1\{Q/X\} [\bullet], \emptyset) = \mathbb{C}'', \sigma'$ and by using Lemma 53 $\text{nfc}(\mathbb{C}_1\{Q/X\} [\bullet], \{Q/X\}) = \mathbb{C}'', \{Q/X\} \cdot \sigma'$. We have that $\mathbb{C}'', \sigma'\{Q/X\} = \mathbb{C}', \sigma$. So $\text{nf}((X)\mathbb{C}_1[P] Q) = \mathbb{C}'[\text{nf}(P\sigma)]$ with $\text{nfc}((X)\mathbb{C}_1[\bullet] Q, \emptyset) = \mathbb{C}', \sigma$, as desired.
- $\mathbb{C}[\bullet] = \text{nf}((X)Q \mathbb{C}_1[\bullet])$ with Q linear) we have that $\text{nf}((X)Q \mathbb{C}_1[P]) = \text{nf}(Q\{\mathbb{C}_1[P]/X\})$, but since Q is linear we can write $Q\{\mathbb{C}_1[P]/X\} = \mathbb{C}_2[P]$, hence $\text{nf}((X)Q \mathbb{C}_1[P]) = \text{nf}(Q\{\mathbb{C}_1[P]/X\}) = \text{nf}(\mathbb{C}_2[P])$. By inductive hypothesis we have that $\text{nf}(\mathbb{C}_2[P]) = \mathbb{C}'_2[P\sigma]$ with $\text{nfc}(\mathbb{C}_2[\bullet], \emptyset) = \mathbb{C}'_2, \sigma$, as desired.
- $\mathbb{C}[\bullet] = \text{nf}((X)Q \mathbb{C}_1[\bullet])$ with Q in normal form) we have that $\text{nf}((X)Q \mathbb{C}_1[P]) = \text{nf}(Q\{\mathbb{C}_1[P]/X\}) = Q\{\mathbb{C}_1[P]/X\}$ and $\text{nfc}((X)Q \mathbb{C}_1[P], \emptyset) = \mathbb{C}'_1[\bullet], \sigma$ with $\text{nfc}(Q\{\mathbb{C}_1[\bullet]/X\}, \emptyset) = Q\{\mathbb{C}_1[\bullet]/X\}, \emptyset$ and $\mathbb{C}'_1[\bullet] = Q\{\mathbb{C}_1[\bullet]/X\}$, and we can conclude by stating that $\mathbb{C}'_1[P\emptyset] = Q\{\mathbb{C}_1[P]/X\}$, as desired. Note that if Q is in normal form then $\text{nf}(Q\{P/X\}) = Q\{P/X\}$, since X does not occur in evaluation contexts. \square

Substitutions preserve structural congruence \equiv_{Ex} .

Lemma 55. *For any substitution $\sigma = \{l/h\}$ or $\sigma = \{(P)/X\}$, if $M \equiv_{Ex} N$ then $M\sigma \equiv_{Ex} N\sigma$.*

PROOF. The proof is trivial for name substitutions. For higher-order ones the proof is by induction on the derivation of $M \equiv_{Ex} N$, with a case analysis on the last applied axiom of \equiv_{Ex} . All the cases are easy. \square

Lemma 14. *If P and Q are consistent $HO\pi^+$ processes and $P \equiv_{Ex} Q$ then $\text{nf}(P) \equiv_{Ex} \text{nf}(Q)$.*

PROOF. Let us consider P and Q generated by the encoding of Figure 7 where instead of having Trig processes, we substitute them with their normal form. Thus we can apply Lemma 54. Let us consider one application of an axiom. We have that $P = \mathbb{C}[L]$ and $Q = \mathbb{C}[R]$ with $L \equiv_{Ex} R$ an axiom. By Lemma 54 we have that $\text{nf}(\mathbb{C}[L]) = \mathbb{C}'[\text{nf}(L\sigma)]$ with $\text{nf}c(\mathbb{C}[\bullet], \emptyset) = \mathbb{C}'[\bullet], \sigma$, and the same with $\text{nf}(\mathbb{C}[R]) = \mathbb{C}'[\text{nf}(R\sigma)]$. By Lemma 55 we have that if $L \equiv_{Ex} R$ then $L\sigma \equiv_{Ex} R\sigma$. Also, $\text{nf}(L\sigma) \equiv_{Ex} \text{nf}(R\sigma)$ since \equiv_{Ex} is closed under normal form. Finally, $\mathbb{C}'[\text{nf}(L\sigma)] \equiv_{Ex} \mathbb{C}'[\text{nf}(R\sigma)]$, as desired. \square

Lemma 15. *If $\text{nf}(P) \equiv_{Ex} \text{nf}(P')$ then for each $Q \in \text{addG}(P)$ there exists $Q' \in \text{addG}(P')$ such that $\text{nf}(Q) \equiv_{Ex} \text{nf}(Q')$.*

PROOF. By definition of addG we have that $P \equiv \mathbb{E}[\mathbf{0}]$ and $P' \equiv \mathbb{E}'[\mathbf{0}]$, with $Q \equiv \mathbb{E}[R]$. Let us choose $Q' \equiv \mathbb{E}'[R]$. By using Lemma 54 we have that $\text{nf}(\mathbb{E}[R]) = \mathbb{E}_1[\text{nf}(R\sigma)]$ and $\text{nf}(\mathbb{E}'[R]) = \mathbb{E}_2[\text{nf}(R\sigma')]$. Since all the processes added by the function addG are closed we have that $R\sigma = R\sigma' = R$ and $\text{nf}(\mathbb{E}[R]) = \mathbb{E}_1[\text{nf}(R)]$ and $\text{nf}(\mathbb{E}'[R]) = \mathbb{E}_2[\text{nf}(R)]$. By hypothesis we have that $\text{nf}(\mathbb{E}[\mathbf{0}]) \equiv_{Ex} \text{nf}(\mathbb{E}'[\mathbf{0}])$. We also have $\mathbb{E}_1[\text{nf}(\mathbf{0}\sigma)] = \mathbb{E}_1[\mathbf{0}] \equiv_{Ex} \mathbb{E}_2[\mathbf{0}] = \mathbb{E}_2[\text{nf}(\mathbf{0}\sigma')]$, and we can conclude by saying that also $\mathbb{E}_1[\text{nf}(R)] \equiv_{Ex} \mathbb{E}_2[\text{nf}(R)]$, that is $\text{nf}(Q) \equiv_{Ex} \text{nf}(Q')$, as desired. \square

Lemma 16. *If P is a consistent $HO\pi^+$ process and $P \equiv \mathbb{C}[l\langle R \rangle, \dots, l\langle R \rangle]$ with $l \in \mathcal{K}$ for some n -ary context \mathbb{C} then $P \equiv \mathbb{C}'[l\langle R \rangle \mid S_1, \dots, l\langle R \rangle \mid S_n]$ for some n -ary context \mathbb{C}' with, for each $i \in \{1, \dots, n\}$, $S_i = \text{Rew } l$ or $S_i = l\langle Z \rangle \triangleright Z l$.*

PROOF. By definition of consistency there exists a $\text{rho}\pi$ process Q such that $(\nu k.k : Q) \Rightarrow P$. The proof is by induction on the number of steps in \Rightarrow . The base case is when $(\nu k.k : Q) = P$. The proof is easy by inspection on the rules defining the encoding, since all messages on key channels are created together with the corresponding $\text{Rew } l$.

In the inductive case we have that $(\nu k.k : Q) \Rightarrow P' \rightarrow P$ with $P \equiv \mathbb{C}[l\langle R \rangle, \dots, l\langle R \rangle]$. For simplicity we consider just one instance of a message $l\langle R \rangle$ at the time. Note that messages cannot appear, but existing messages may be duplicated because of communications or applications. We proceed by case analysis on $P' \rightarrow P$. If the reduction does not involve the message $l\langle R \rangle$ nor the corresponding S_i the thesis follows easily. If the message $l\langle R \rangle$ is inside a communicated message or the argument of an application, then

the corresponding S_i is inside the same message or the same argument and they are deleted, moved, or replicated together. If the message is read, it disappears and nothing has to be proved. If the message is inside a trigger or in the body of an abstraction on a process then a substitution may be applied to it, but this has no effect on the corresponding S_i , and the thesis holds by inductive hypothesis. If the reduction is an application of an abstraction of the name l , then the same renaming is done on the corresponding $\mathbf{Rw} l$, and the thesis holds by inductive hypothesis. If the reduction is the application of $\mathbf{Rw} l$ we move from the first case of the thesis to the second one. If instead the reduction is the communication of $l(Z) \triangleright Z l$, this removes the corresponding message and nothing has to be proved (if it removes another message this means that there were two parallel messages on the same channel l , and we can simply exchange them in the correspondence). \square

Lemma 17.

If P is a consistent $HO\pi^+$ process and $P \equiv \mathbf{C}[a\langle(Q), l\rangle, \dots, a\langle(Q), l\rangle]$ with $a \in \mathcal{N}$ for some n -ary context \mathbf{C} then $P \equiv \mathbf{C}'[a\langle(Q), l\rangle \mid S_1, \dots, a\langle(Q), l\rangle \mid S_n]$ for some n -ary context \mathbf{C}' with, for each $i \in \{1, \dots, n\}$, $S_i = (\mathbf{KillM} a l)$ or $S_i = (a(X, \setminus l) \triangleright l\langle(h)\mathbf{Msg} a X h) \mid \mathbf{Rw} l)$.

PROOF. By inspection of the encoding of Figure 7 we note that a message of the form $a\langle(Q), l\rangle$ is only generated in the \mathbf{Msg} process, together with the corresponding \mathbf{KillM} . Also, interaction with the message is the only way to remove a \mathbf{KillM} . The case analysis is similar to the one in Lemma 16. \square

Lemma 18. *Let P be a consistent $HO\pi^+$ process and $Q \in \mathbf{addG}(P)$. If $\mathbf{nf}(Q) \hookrightarrow Q'$ then there exists P' such that $P \hookrightarrow^* P'$ with $Q' \in \mathbf{addG}(P')$.*

PROOF. The reduction $\mathbf{nf}(Q) \hookrightarrow Q'$ is due to a communication since processes in normal form have no enabled applications.

We distinguish two cases: either the reduction \hookrightarrow is due to the process $\mathbf{nf}(P)$ only or it involves garbage added by \mathbf{addG} .

Let us consider the first case. By definition we have $Q = \mathbb{E}[R]$ with $P \equiv \mathbb{E}[\mathbf{0}]$ where R is the garbage added by the function \mathbf{addG} . The form of Q is preserved by the $\mathbf{nf}(\cdot)$ function, where all the applications are executed. Hence, $\mathbf{nf}(Q) \equiv \mathbb{E}'[R']$ with $\mathbf{nf}(P) = \mathbb{E}'[\mathbf{0}]$. Since the reduction does not involve R we have that $\mathbb{E}'[R] \hookrightarrow \mathbb{E}''[R] = Q'$, but also $\mathbb{E}'[\mathbf{0}] \hookrightarrow \mathbb{E}''[\mathbf{0}] = P'$. Moreover we have that $P \rightarrow^* \mathbb{E}'[\mathbf{0}] \hookrightarrow \mathbb{E}''[\mathbf{0}]$ and we are done.

In the second case, the only garbage processes that may interact with the context are either a (**Rew** l) process or a (**KillM** a l) process (the other garbage processes are inactive). If the administrative step is due to the applied form of (**Rew** l) then the context \mathbb{E} contains a message on the channel l , that is $\mathbf{nf}(Q) = \mathbb{E}[l(Z) \triangleright Z l \mid R_1] \equiv \mathbb{E}_1[l\langle S \rangle \mid l(Z) \triangleright Z l \mid R_1] \hookrightarrow \mathbb{E}_1[(S l) \mid R_1] = Q'$. But since P is consistent and since the process $l(Z) \triangleright Z l$ has been added by the **addG** function, by Lemma 16 we have that also $P = \mathbb{E}_1[l\langle S \rangle] \equiv \mathbb{E}_2[l\langle S \rangle \mid l(Z) \triangleright Z l] \hookrightarrow \mathbb{E}_2[(S l)] = P'$. We can conclude by noting that $Q' \in \mathbf{nf}(\mathbf{addG}(P'))$. The other case is similar using Lemma 17 instead of Lemma 16. \square

Appendix C.2. Proofs of Section 4.4

Lemma 23. *For each closed $\text{rho}\pi$ process P , $\langle P \rangle k \hookrightarrow^* \nu \tilde{u}. k \langle \langle Q \rangle \rangle \mid S$ with $k \notin \tilde{u}$, $S = \prod R_i$, $R_i = \mathbf{Rew} k_i$ or $R_i = \nu \mathbf{t}. (a(X, h) \mid \mathbf{t} \triangleright R)$ and $P \equiv \nu \tilde{u}. Q$.*

PROOF. By induction on the structure of P . We show only the most interesting cases:

$P = a(X) \triangleright P'$: let $Y = (X c)c \langle \langle P' \rangle \rangle$, we have that

$$\begin{aligned} \langle P \rangle k &= ((l)(\mathbf{Trig} Y a l)k \rightarrow \mathbf{Trig} Y a k \rightarrow \\ &\nu \mathbf{t}. (\bar{c} \mid (a(X, h) \mid \mathbf{t} \triangleright R) \mid (\mathbf{KillT} Y \mathbf{t} k a)) \rightarrow \\ &\nu \mathbf{t}. (\bar{c} \mid (a(X, h) \mid \mathbf{t} \triangleright R) \mid (\mathbf{t} \triangleright k \langle \langle (h) \mathbf{Trig} Y a h \rangle \rangle \mid \mathbf{Rew} k)) \hookrightarrow \\ &\nu \mathbf{t}. (a(X, h) \mid \mathbf{t} \triangleright R) \mid k \langle \langle (h) \mathbf{Trig} Y a h \rangle \rangle \mid \mathbf{Rew} k \equiv \\ &(\nu \mathbf{t}. (a(X, h) \mid \mathbf{t} \triangleright R)) \mid k \langle \langle (h) \mathbf{Trig} Y a h \rangle \rangle \mid \mathbf{Rew} k = k \langle \langle (h) \mathbf{Trig} Y a h \rangle \rangle \mid S \end{aligned}$$

as desired.

$P = \nu a. P'$: we have that $\langle \nu a. P' \rangle k = ((h)\nu a. \langle P' \rangle h)k \rightarrow \nu a. \langle P' \rangle k$. Now by inductive hypothesis we know that $\langle P' \rangle k \hookrightarrow^* \nu \tilde{u}. k \langle \langle Q \rangle \rangle \mid S$ with $P' \equiv \nu \tilde{u}. Q$ and since restriction is an evaluation context we have $\nu a. \langle P' \rangle k \hookrightarrow^* \nu a. \nu \tilde{u}. k \langle \langle Q \rangle \rangle \mid S$ with $\nu a. P' \equiv \nu a. \nu \tilde{u}. Q$, as desired.

$P = P_1 \mid P_2$: we have that

$$\begin{aligned} \langle P \rangle k &= ((l)(\mathbf{Par} \langle P_1 \rangle \langle P_2 \rangle l)k \rightarrow \mathbf{Par} \langle P_1 \rangle \langle P_2 \rangle k \rightarrow \\ &\nu h, l. \langle P_1 \rangle h \mid \langle P_2 \rangle l \mid \mathbf{KillP} l h k \rightarrow \\ &\nu h, l. \langle P_1 \rangle h \mid \langle P_2 \rangle l \mid (h(W) \mid l(Z) \triangleright k \langle \langle (h) \mathbf{Par} W Z h \rangle \rangle \mid \mathbf{Rew} k). \end{aligned}$$

By inductive hypothesis we have that $(P_1)h \hookrightarrow^* \nu\tilde{u}.h\langle(P'_1)\rangle \mid S_1$ with $P_1 \equiv \nu\tilde{u}.P'_1$ and $(P_2)l \hookrightarrow^* \nu\tilde{v}.l\langle(P'_2)\rangle \mid S_2$ with $P_2 \equiv \nu\tilde{v}.P'_2$. Hence we have

$$\begin{aligned} & \nu h, l. (P_1)h \mid (P_2)l \mid (h(W)|l(Z) \triangleright k\langle(h)\text{Par } W \ Z \ h\rangle \mid \text{Rew } k) \hookrightarrow^* \\ & \nu h, l, \tilde{u}, \tilde{v}. h\langle(P'_1)\rangle \mid S_1 \mid l\langle(P'_2)\rangle \mid S_2 \mid (h(W)|l(Z) \triangleright k\langle(h)\text{Par } W \ Z \ h\rangle \mid \\ & \hspace{15em} \text{Rew } k) \hookrightarrow \\ & \nu h, l, \tilde{u}, \tilde{v}. S_1 \mid S_2 \mid k\langle(h)\text{Par } (P'_1) \ (P'_2) \ h\rangle \mid \text{Rew } k \equiv \\ & \nu h, l, \tilde{u}, \tilde{v}. k\langle(h)\text{Par } (P'_1) \ (P'_2) \ h\rangle \mid S \end{aligned}$$

with $S = \text{Rew } k \mid S_1 \mid S_2$, and by garbage collecting names h, l we have $P \equiv \nu\tilde{u}, \tilde{v}. (P'_1 \mid P'_2)$ as desired. \square

Lemma 24. *For any consistent $HO\pi^+$ process P the following conditions hold:*

1. $P \not\equiv \mathbb{C}[l\langle P_1 \rangle \mid l\langle P_2 \rangle]$, with $l \in \mathcal{K}$.
2. $P \not\equiv \mathbb{C}[(\text{KillP } l_1 \ l_2 \ l_3) \mid (\text{KillP } l_4 \ l_5 \ l_6)]$, with $l_1, l_2, l_3, l_4, l_5, l_6 \in \mathcal{K}$ and $\{l_1, l_2\} \cap \{l_4, l_5\} \neq \emptyset$ or $l_3 = l_6$.
3. $P \not\equiv \mathbb{C}[(\text{KillP } l_1 \ l_2 \ l) \mid (\text{Mem } P \ a \ Q \ h \ l_3 \ k)]$, with $l, l_1, l_2, l_3, h, k \in \mathcal{K}$ and $l_1 = l_3$ or $l_2 = l_3$.

PROOF. By definition of consistency there is a $\text{rho}\pi$ process R such that $(\nu k. k : R) \Rightarrow P$.

For condition 1 the proof is by structural induction on R , using as inductive hypothesis that messages are created only on the key channel passed to the process or on fresh key channels. In basic cases (**O** process, message or trigger), one message is created on the received channel, plus one if the **Rew** l is executed, but this consumes a message on the same channel thus preserving the invariant. For restriction, the thesis follows by inductive hypothesis. For **Par**, two distinct fresh names are passed to the parallel processes, thus by inductive hypothesis their messages will not be on the same channel as the one created by the **KillP**. For **Trig**, a fresh name is passed to the continuation, thus by inductive hypothesis its messages will not conflict with the one created by the **KillT** or with the one created by the **Trig** in the **Mem**. Note that these last two messages cannot conflict since for them to be in parallel the token \mathfrak{t} is needed, and either **KillT** or the **Trig** may read it, but not both of them.

For condition 2, note that `KillP` is generated only by a `Par` process. The first two arguments are fresh, thus they cannot be used by another `KillP`. For the last argument, we can reason as above to show that at most one `KillP` for each name may be created.

For condition 3 we can see that both the channel used by the `Mem` and the ones used by `KillP` are fresh, thus they cannot coincide. \square

Before proving Lemma 27 below we show a few auxiliary results.

Lemma 56 (Input key invariant). *For each $\text{rho}\pi$ process R and key l we have:*

1. $(R)l \not\Rightarrow \mathbb{E}[l(X) \triangleright P]$, unless the trigger has been generated by an application of `Rew` l .
2. $(R)l \not\Rightarrow \mathbb{E}[l(X)|l'(W) \triangleright P]$.
3. $(R)l \not\Rightarrow \mathbb{E}[l'(X) \triangleright P \mid l'(X) \triangleright Q]$ for each $l' \in \mathcal{K}$ and $l' \neq l$, unless one of the triggers has been generated by an application of a `Rew` l' .

PROOF. We prove all the cases by showing that no such derivation with less than n steps exists. The proof is by induction on n . All the base cases are trivial, since the starting term has no trigger in an evaluation context. Let us consider the different inductive cases.

1. We reason by contradiction. Suppose that $(R)l \Rightarrow \mathbb{E}[l(X) \triangleright P]$ in n steps. By looking at the encoding in Figure 7 we note that a trigger on a key channel can only occur inside a `Mem` term. However the subject k is generated fresh in the clause defining the `Trig` process, thus it cannot be l . This contradiction concludes the proof.
2. Suppose towards a contradiction that $(R)l \Rightarrow \mathbb{E}[l(X)|l'(Z) \triangleright P]$ in n steps. By looking at the encoding we note that a trigger reading two messages can only be generated by a `KillP` process. However, the two names are generated fresh in the clause defining the `Par` process, against the hypothesis that one of them can be l .
3. We use the same proof strategy as in items 1 and 2. Triggers on keys $l' \in \mathcal{K}$ with $l' \neq l$ may be generated only by `Mem` processes, but since the used key is fresh two triggers may not have the same key. \square

Messages on channels $l \in \mathcal{K}$ carry translations of processes with no toplevel restrictions.

Lemma 57. *For each $\text{rho}\pi$ process R , $\langle R \rangle l \Rightarrow \mathbb{C}[l\langle Q \rangle]$ implies $Q = \langle Q' \rangle$ where Q' has no toplevel restriction.*

PROOF. We proceed by induction on the number of reductions in \Rightarrow . The proof of the base case is by structural induction on R . We show a few cases as examples.

$R = a\langle P \rangle$: by definition

$$\begin{aligned} \langle a\langle P \rangle \rangle h &= (l)(\text{Msg } a \langle P \rangle l)h = \\ &(l)((a \ X \ l)(a\langle X, l \rangle \mid (\text{KillM } a \ l)) \ a \ \langle P \rangle \ l)h = \\ &(l)((a \ X \ l)(a\langle X, l \rangle \mid (((a \ l)a(X, \setminus l) \triangleright l\langle (h)\text{Msg } a \ X \ h \rangle \mid \\ &\quad (\text{Rew } l)) \ a \ l)) \ a \ \langle P \rangle \ l)h \end{aligned}$$

as desired since $(h)\text{Msg } a \ X \ h = \langle a\langle X \rangle \rangle$.

$R = \nu a. P$: by definition $\langle \nu a. P \rangle h = (l)(\nu a. \langle P \rangle)h$ and we can conclude by inductive hypothesis on P .

$R = P_1 \mid P_2$: by definition

$$\begin{aligned} \langle P_1 \mid P_2 \rangle h &= (l)(\text{Par } \langle P_1 \rangle \ \langle P_2 \rangle \ l)h = \\ &(l)((\langle X \ Y \ l \rangle \nu h, k. \ X \ h \mid Y \ k \mid (\text{KillP } h \ k \ l)) \ \langle P_1 \rangle \ \langle P_2 \rangle \ l)h = \\ &(l)((\langle X \ Y \ l \rangle \nu h, k. \ X \ h \mid Y \ k \mid \\ &\quad (((h \ k \ l)h(W) \mid k(Z) \triangleright l\langle (l)(\text{Par } W \ Z \ l) \rangle) \ h \ k \ l)) \ \langle P_1 \rangle \ \langle P_2 \rangle \ l)h \end{aligned}$$

and we can conclude since $(l)(\text{Par } W \ Z \ l) = \langle W \mid Z \rangle$.

For the inductive case, either the message we are considering disappears, and then there is nothing to prove, or the message remains in the context and we can conclude by applying the inductive hypothesis. Note, in fact, that higher order variables are always replaced by translations of $\text{rho}\pi$ processes, and that variables are never at top level inside the messages with subject l above. \square

Lemma 27. *If $\text{nf}(P_1) \equiv_{Ex} \text{nf}(P_2)$ and $\text{nf}(P_1) \rightarrow P'_1$ then $\text{nf}(P_2) \Rightarrow \text{nf}(P'_2)$ with $\text{nf}(P'_1) \equiv_{Ex} \text{nf}(P'_2)$ and $P'_1 \in \text{addG}(P'_1)$. Furthermore, if \rightarrow is forward then \Rightarrow is \Rightarrow_f , if \rightarrow is backward then \Rightarrow is \Rightarrow_b , if \rightarrow is administrative then \Rightarrow is \hookrightarrow^* .*

PROOF. By case analysis on the used axiom $P \equiv_{Ex} Q$ and on the structure of $\mathbf{nf}(P_1)$. Since $\mathbf{nf}(P_1)$ is in normal form, \rightarrow is a communication. Hence we can express $\mathbf{nf}(P_1)$ as an evaluation context $\mathbb{E}[a\langle R \rangle \mid a(X) \triangleright S]$ (the cases where the trigger has different forms are similar). We just consider a few interesting cases, the remaining ones are similar. The second part follows by noticing that in the proofs below the same trigger is used to mimic the reduction (possibly together with some administrative reductions).

$P \mid Q \equiv_{Ex} Q \mid P$. There are four places where the axiom could be applied: in the context, inside the message content, inside the trigger continuation, or to the context hole. We consider the second case as an example. We have that $\mathbf{nf}(P_1)$ can be written as $\mathbb{E}[a\langle \mathbb{C}[P \mid Q] \rangle \mid a(X) \triangleright S]$ and $\mathbf{nf}(P_2)$ as $\mathbb{E}[a\langle \mathbb{C}[Q \mid P] \rangle \mid a(X) \triangleright S]$. We have that $\mathbf{nf}(P_1) \rightarrow \mathbb{E}[S\{\mathbb{C}^{[P|Q]}/X\}]$ and $\mathbf{nf}(P_2) \rightarrow \mathbb{E}[S\{\mathbb{C}^{[Q|P]}/X\}]$, with $\mathbb{E}[S\{\mathbb{C}^{[P|Q]}/X\}] \equiv_{Ex} \mathbb{E}[S\{\mathbb{C}^{[Q|P]}/X\}]$, and we can conclude by applying Lemma 14.

Ax.C. We have that $\mathbf{nf}(P_1) = \mathbb{E}[\mathbf{nf}(\mathbf{KillP} \ l \ h \ k)] = \mathbb{E}[(l(Z)|h(W)\triangleright k\langle(h)\mathbf{Par} \ Z \ W \ l \rangle \mid \mathbf{Rew} \ k)]$. If the communication is performed by the context $\mathbb{E}[\bullet]$ then the thesis banally follows. If the communication involves the hole, we should have in the context two messages of the form $l\langle P \rangle$ and $h\langle Q \rangle$, hence $\mathbb{E}[\mathbf{nf}(\mathbf{KillP} \ l \ h \ k)] \equiv \mathbb{E}'[l\langle P \rangle \mid h\langle Q \rangle \mid (l(Z)|h(W)\triangleright k\langle(h)\mathbf{Par} \ Z \ W \ l \rangle \mid \mathbf{Rew} \ k)] \rightarrow \mathbb{E}'[k\langle(h)\mathbf{Par} \ P \ Q \ h \rangle \mid \mathbf{Rew} \ k]$, and by expanding the definition of \mathbf{Par} we have that

$$\begin{aligned} \mathbf{nf}(P_1) \rightarrow \mathbb{E}'[k\langle(h)(\nu l_1, l_2. (P \ l_1) \mid (Q \ l_2) \mid \mathbf{KillP} \ l_1 \ l_2 \ h) \rangle \mid \mathbf{Rew} \ k] &\equiv_{Ex} \\ \mathbb{E}'[k\langle(h)(\nu l_1, l_2. (Q \ l_1) \mid (P \ l_2) \mid \mathbf{KillP} \ l_2 \ l_1 \ h) \rangle \mid \mathbf{Rew} \ k]. \end{aligned}$$

Since $\mathbf{nf}(P_2) \rightarrow \mathbb{E}'[k\langle(h)(\nu l_1, l_2. (Q \ l_1) \mid (P \ l_2) \mid \mathbf{KillP} \ l_2 \ l_1 \ h) \rangle \mid \mathbf{Rew} \ k]$ the thesis follows.

Ax.P. We have $\mathbf{nf}(P_1) = \mathbb{E}[l_1\langle(P)\rangle \mid l_2\langle(Q)\rangle \mid \mathbf{nf}(\mathbf{KillP} \ l_1 \ l_2 \ l)]$. The context can interact with the hole by reading messages on l_1 or l_2 . By inspection of the encoding one can note that only processes generated by a \mathbf{Rew} , by a \mathbf{KillP} , or by a \mathbf{Mem} can read this kind of messages. Let us consider the \mathbf{Rew} case. We have that $\mathbf{nf}(P_1) \equiv \mathbb{E}'[(l_1(Z) \triangleright Z \ l_1) \mid l_1\langle(P)\rangle \mid l_2\langle(Q)\rangle \mid \mathbf{nf}(\mathbf{KillP} \ l_1 \ l_2 \ l)] \rightarrow \mathbb{E}'[(P)l_1 \mid l_2\langle(Q)\rangle \mid \mathbf{nf}(\mathbf{KillP} \ l_1 \ l_2 \ l)] = P'_1$. Let us consider P_2 . We also have that $\mathbf{nf}(P_2) = \mathbb{E}[l\langle(h)\mathbf{Par} \ (P) \ (Q) \rangle \mid (l(Z) \triangleright Z \ l)]$. Thus, $\mathbf{nf}(P_2) \hookrightarrow^* \mathbb{E}[\nu l_1, l_2. (P)l_1 \mid (Q)l_2 \mid (\mathbf{KillP} \ l_1 \ l_2 \ l)]$. Now, by using Lemma 23

we have that $\langle Q \rangle l_2 \hookrightarrow^* \nu \tilde{u}_1. l_2 \langle \langle Q \rangle \rangle \mid S_l$. Hence we have $\text{nf}(P_2) \hookrightarrow^* \mathbb{E}[\nu \tilde{u}_1, l_1, l_2. \langle P \rangle l_1 \mid l_2 \langle \langle Q \rangle \rangle \mid (\text{KillP } l_1 l_2 l) \mid S_l] \equiv \mathbb{E}'[\nu \tilde{u}_1, l_1, l_2. \langle P \rangle l_1 \mid l_2 \langle \langle Q \rangle \rangle \mid (\text{KillP } l_1 l_2 l) \mid S_l \mid (l_1(Z) \triangleright Z l_1)] = P'_2$. Let $P''_1 = \mathbb{E}'[\langle P \rangle l_1 \mid l_2 \langle \langle Q \rangle \rangle \mid \text{nf}(\text{KillP } l_1 l_2 l)]$. We have that $\text{nf}(P''_1) \equiv_{Ex} \text{nf}(P'_2)$ and that $P'_1 \in \text{addG}(P''_1)$, and we are done. The case of a KillP corresponds to a reduction inside the hole, since no other message on the same channel can exist thanks to condition 1 of Lemma 24, and no other KillP may read the same messages thanks to condition 2 of Lemma 24. In this case we have that $\text{nf}(P_1) = \mathbb{E}[l_1 \langle \langle P \rangle \rangle \mid l_2 \langle \langle Q \rangle \rangle \mid (l_1(Z) | l_2(W) \triangleright (l) \text{Par } Z W h \mid \text{Rew } l)] \rightarrow \mathbb{E}[(l) \text{Par } \langle P \rangle \langle Q \rangle h \mid \text{Rew } l]$ and the thesis banally follows. The case of a Mem can never happen thanks to condition 3 of Lemma 24.

Reductions from the right member of the axiom are trivially matched since the left member reduces to the right one.

Ax.A. We have that $\text{nf}(P_1) = \mathbb{E}[\nu l'. (l_1(Z) | l_2(W) \triangleright l' \langle (h) \text{Par } Z W h \mid \text{Rew } l' \rangle) \mid (l'(Z') | l_3(W') \triangleright l' \langle (h) \text{Par } Z' W' h \mid \text{Rew } l \rangle)]$. The hole may perform a communication only if there are two messages on l_1, l_2 in the context. In this case, we have that $\text{nf}(P_1) \equiv \mathbb{E}'[\nu l'. l_1 \langle P \rangle \mid l_2 \langle Q \rangle \mid (l_1(Z) | l_2(W) \triangleright l' \langle (h) \text{Par } Z W h \mid \text{Rew } l' \rangle \mid \text{nf}(\text{KillP } l' l_3 l))] \rightarrow \mathbb{E}'[\nu l'. l' \langle (h) \text{Par } P Q h \mid \text{Rew } l' \mid \text{nf}(\text{KillP } l' l_3 l)] \equiv_{Ex} \mathbb{E}[\nu l'. l_1 \langle P \rangle \mid l_2 \langle Q \rangle \mid (l_1(Z) | l_2(W) \triangleright l' \langle (h) \text{Par } Z W h \mid \text{Rew } l' \rangle \mid \text{nf}(\text{KillP } l' l_3 l))]$ using axiom AX.P, as desired.

Ax.Adm. By noting that the left member of the axiom can only perform a communication, reducing to the right member of the axiom. \square

Lemma 28. *If $\text{nf}(P_1) \equiv_{Ex} \text{nf}(P_2)$ and $\text{nf}(P_1) \Rightarrow P'_1$ then $\text{nf}(P_2) \Rightarrow \text{nf}(P'_2)$ with $\text{nf}(P'_1) \equiv_{Ex} \text{nf}(P'_2)$ and $P'_1 \in \text{addG}(P'_1)$. Furthermore, if the first \Rightarrow is $\Rightarrow_f, \Rightarrow_b$ or \hookrightarrow^* then the second \Rightarrow is of the same form.*

PROOF. By induction on the length of the derivation $\text{nf}(P_1) \Rightarrow P'_1$. In the base case ($n = 0$) the proof is trivial. In the inductive case we have that $\text{nf}(P_1) \Rightarrow P_1^{n-1} \rightarrow P'_1$ with $\text{nf}(P_2) \Rightarrow \text{nf}(P_2^{n-1})$ and $\text{nf}(P_2^{n-1}) \equiv_{Ex} \text{nf}(Q''_1)$ and $Q''_1 \in \text{addG}(P_1^{n-1})$. Since $P_1^{n-1} \rightarrow P'_1$ then there exists $P'''_1 \in \text{addG}(P'_1)$ such that $Q''_1 \rightarrow P'''_1$, and by Lemma 26 we have that $\text{nf}(Q''_1) \rightarrow \text{nf}(P'''_1)$. Since $\text{nf}(Q''_1) \equiv_{Ex} \text{nf}(P_2^{n-1})$ we can apply Lemma 27, and we have that $\text{nf}(P_2^{n-1}) \Rightarrow \text{nf}(P'_2)$ with $\text{nf}(P'_2) \equiv_{Ex} \text{nf}(Q)$ and $Q \in \text{addG}(\text{nf}(P'''_1))$. By

composing the garbage we have that there exists $P_1'' \in \text{addG}(P_1')$ such that $\text{nf}(P_1'') = \text{nf}(Q)$. This concludes the proof of the first part. The second part follows from the second part of Lemma 27. \square

Before proving Lemma 29 below we show some auxiliary results. In particular, we have to study where in a configuration a key may occur. We call l -process, denoted by P_l , a process of a specific form.

Definition 22. Let $Y = (X \ c)c\langle(Q)\rangle$. An l -process is an $\text{HO}\pi^+$ process of one of the forms below, or obtained from them via one or more applications.

$\langle P \rangle l$	$l\langle\langle P \rangle\rangle \mid \text{Rew } l$
$\text{Msg } a \langle Q \rangle l$	$\text{Trig } Y a l$
$\text{Par } \langle P \rangle \langle Q \rangle l$	$\text{KillP } h k l$
$\nu c. (Y \langle P \rangle c) \mid (c(Z) \triangleright Z l) \mid (\text{Mem } Y a \langle P \rangle l_1 l l_2)$	$\nu u. \langle P \rangle l$
$\nu c. c\langle\langle P \rangle\rangle \mid (c(Z) \triangleright Z l) \mid (\text{Mem } Y a \langle P \rangle l_1 l l_2)$	$\mathbf{0}$
$\text{Mem } Y a \langle P \rangle h k l$	$\text{Mem } Y a \langle P \rangle l k h$

Essentially, each key l occurs at most twice (apart from occurrences in Rew), once in an l -process and possibly once in a killer process or a memory process.

We call primitive context a context originated during the translation of a process.

Definition 23. A context \mathbb{C} is called a primitive context if it is generated by:

$$\mathbb{C} ::= \bullet \mid (l')\text{Msg } a \mathbb{C} l' \mid (l')\text{Trig } (X \ c)c\langle\mathbb{C}\rangle a l' \mid (l')\nu a. (\mathbb{C} l') \mid (l')\text{Par } \mathbb{C} \langle Q \rangle l' \mid (l')\text{Par } \langle P \rangle \mathbb{C} l'$$

Lemma 58. For any $\text{rho}\pi$ process P and any $l \in \mathbf{n}(\langle P \rangle) \cap \mathcal{K}$, we have $\langle P \rangle = \mathbb{C}[(l)P_l]$ for some primitive context \mathbb{C} and some l -process P_l .

PROOF. By structural induction on P . \square

All the messages on channels $a \in \mathcal{N}$ carry a pair whose first element is the translation of a process.

Lemma 59. *For any consistent $HO\pi^+$ process P , if $P \equiv \mathbb{E}[a\langle Q, h \rangle]$ with $a \in \mathcal{N}$ then $Q = \langle R \rangle$.*

PROOF. By definition of consistency there is a $\text{rho}\pi$ process S such that $\langle \nu k. k : S \rangle \Rightarrow P$. The proof is by induction on the number of steps in \Rightarrow . The base case is proved by inspection. The inductive case is easy. \square

We can now prove the invariant on the use of keys.

Lemma 60. *For any consistent $HO\pi^+$ process R and for any key l occurring in R one of the following statements holds:*

1. $R \equiv \mathbb{E}[\nu l. R']$, with $R' \in \text{addG}(P_l \mid S)$ where P_l is an l -process and S is obtained from one of the following terms via 0 or more applications: $(\text{KillP } l' l h)$, $(\text{KillP } l' l h)$, $(\text{Mem } Y a \langle P \rangle l_1 l l_2)$, $\mathbf{0}$.
2. $R \equiv \mathbb{C}[\nu h. \mathbb{C}'[(l)P_l]h]$ where P_l is an l -process and \mathbb{C}' is generated from a primitive context via 0 or more applications.
3. $R \equiv \mathbb{C}[\nu l. ((h)P_h)l]$ where P_h is an h -process.
4. $R \equiv \mathbb{C}[\nu l, c. (Y \langle Q \rangle c) \mid (c(Z) \triangleright Z l) \mid (\text{Mem } Y a \langle Q \rangle h l k)]$ where $Y = ((X c)c\langle P \rangle)$.

PROOF. By definition of consistency there exists a $\text{rho}\pi$ process P such that $\langle \nu k. k : P \rangle \Rightarrow R$. The proof is by induction on the number n of steps in $\langle \nu k. k : P \rangle \Rightarrow R$.

For the base case ($n = 0$) we have that $\langle \nu k. k : P \rangle = \nu k. \langle P \rangle k$. By Lemma 58 we have that for any $l \in \mathbf{n}(\langle P \rangle) \cap \mathcal{K}$ we have $\langle P \rangle = \mathbb{C}'[(l)P_l]$, that is $\nu k. \langle P \rangle k \equiv \nu k. \mathbb{C}'[(l)P_l]k$, and condition (2) holds.

In the inductive case we distinguish two possibilities: either name l did not exist at the previous step, or it existed. By inspection of the encoding one can see that the first case may only happen when recursive definitions for **Par** or **Trig** are unfolded. In both the cases condition (1) is satisfied for new names, with $P_l = \langle P \rangle l$ in the first case and $P_l = \nu c. c\langle P \rangle \mid (c(Z) \triangleright Z l) \mid (\text{Mem } Y a \langle P \rangle l_1 l l_2)$ in the second case.

For the second possibility we have a case analysis according to which condition holds before the additional step is done.

Let us consider the condition (1). Reductions involving only \mathbb{E} leave the process in the same form. For other reductions we proceed by case analysis on the form of P_l (we consider applied forms together with the form they

derive from). For simplicity we do not write **addG** if it does not change. Adding it is however straightforward.

If $P_l = \langle P \rangle l$ we proceed by case analysis on the structure of P . If $P = \mathbf{0}$ then we have $\mathbb{E}[\nu l. P_l \mid S] \rightarrow \mathbb{E}[\nu l. l \langle \mathbf{Nil} \rangle \mid \mathbf{Rew} \ l \mid S]$, which satisfies again condition (1). Similarly, if $P = a \langle Q \rangle$ then $\mathbb{E}[\nu l. \langle a \langle Q \rangle \rangle \mid S] \rightarrow \mathbb{E}[\nu l. \mathbf{Msg} \ a \ \langle Q \rangle \ l \mid S]$, which satisfies again condition (1). The other cases are similar.

If $P_l = l \langle \langle P \rangle \rangle \mid \mathbf{Rew} \ l$ then $\mathbb{E}[\nu l. l \langle \langle P \rangle \rangle \mid \mathbf{Rew} \ l \mid S]$ can perform several reductions. If $\mathbf{Rew} \ l$ is applied, then we stay in the same case. If $\mathbf{Rew} \ l$ is already in its applied form then $\mathbb{E}[\nu l. l \langle \langle P \rangle \rangle \mid l(Z) \triangleright Z \ l \mid S] \leftrightarrow \mathbb{E}[\nu l. \langle P \rangle l \mid S]$, which again satisfies the conditions. If the message on l is read by S then there are two cases: either it is read by a memory, or by a KillP. In the first case we have that:

$$\begin{aligned} & \mathbb{E}[\nu l. l \langle \langle P \rangle \rangle \mid \mathbf{Rew} \ l \mid (l(Z) \triangleright \mathbf{Msg} \ a \ \langle Q \rangle \ l_1 \mid \mathbf{Trig}(X \ c) \ c \langle \langle R \rangle \rangle \ a \ l_2) \mid S] \leftrightarrow \\ & \mathbb{E}[\nu l. \mathbf{Rew} \ l \mid (\mathbf{Msg} \ a \ \langle Q \rangle \ l_1) \mid (\mathbf{Trig}(X \ c) \ c \langle \langle R \rangle \rangle \ a \ l_2) \mid S] \equiv \\ & \mathbb{E}'[\nu l. \mathbf{0} \mid \mathbf{Rew} \ l \mid S] \end{aligned}$$

which satisfies again condition (1) since $\nu l. \mathbf{0} \mid \mathbf{Rew} \ l \in \mathbf{addG}(\nu l. \mathbf{0})$. If the message is read by a KillP then the context contains also a message on channel h such that:

$$\begin{aligned} & \mathbb{E}[\nu l. l \langle \langle P \rangle \rangle \mid \mathbf{Rew} \ l \mid S] \equiv \\ & \mathbb{E}_1[\nu l. h \langle \langle Q \rangle \rangle \mid l \langle \langle P \rangle \rangle \mid (l(Z) \mid h(W) \triangleright k \langle \langle h \rangle \rangle \mathbf{Par} \ Z \ W \ h) \mid \mathbf{Rew} \ k \mid S] \leftrightarrow \\ & \mathbb{E}_1[(\nu l. \mathbf{0} \mid S) \mid k \langle \langle h \rangle \rangle \mathbf{Par} \ \langle Q \rangle \ \langle P \rangle \ h \mid \mathbf{Rew} \ k] \equiv \mathbb{E}_2[\nu l. \mathbf{0} \mid S] \end{aligned}$$

which satisfies again condition (1).

If $P_l = \mathbf{Msg} \ a \ \langle Q \rangle \ l$ or $P_l = \mathbf{Trig} \ Y \ a \ l$ we have a few cases. If P_l reduces alone then it is simply applied, and its applied form is still an l -process. Note that neither S nor the context can interact with such a P_l before application.

Let us consider applied forms of $P_l = \mathbf{Msg} \ a \ \langle Q \rangle \ l$. With one application we get $P_l = a \langle \langle Q \rangle \rangle, l \mid \mathbf{KillM} \ a \ l$. In this case $\mathbb{E}[\nu l. P_l \mid S]$ can perform several reductions. If \mathbf{KillM} is not in its applied form and it is applied, then the thesis banally follows. If \mathbf{KillM} is in its applied form, then it can interact with the message. In this case, we have that

$$\begin{aligned} & \mathbb{E}[\nu l. a \langle \langle Q \rangle \rangle, l \mid (a(X, \setminus l) \triangleright l \langle \langle h \rangle \rangle \mathbf{Msg} \ a \ \langle Q \rangle \ h) \mid \mathbf{Rew} \ l \mid S] \leftrightarrow \\ & \mathbb{E}[\nu l. l \langle \langle h \rangle \rangle \mathbf{Msg} \ a \ \langle Q \rangle \ h \mid (\mathbf{Rew} \ l) \mid S] \end{aligned}$$

and condition (1) still holds. If the message is read by the context, then it is read either by a **KillM** (in its applied form) or by a **Trig** (in its applied form). The first case has been treated just above. In the second case (we only need to consider the trigger, and the token \bar{t} needed for its activation) we have that

$$\begin{aligned}
& \mathbb{E}[\nu l. a\langle(Q), l\rangle \mid (\mathbf{KillM} \ a \ l) \mid S] \equiv \\
& \mathbb{E}_1[\nu l. a\langle(Q), l\rangle \mid \bar{t} \mid (a(X, h)\mid\mathfrak{t} \triangleright \nu k, c. (((X \ c)c\langle(P)\rangle) \ X \ c) \mid (c(Z) \triangleright Z \ k) \mid \\
& (\mathbf{Mem} \ Y \ a \ X \ h \ k \ l)) \mid (\mathbf{KillM} \ a \ l) \mid S] \leftrightarrow \\
& \mathbb{E}_1[\nu l, k, c. (((X \ c)c\langle(P)\rangle) \langle(Q) \ c) \mid (c(Z) \triangleright Z \ k) \mid (\mathbf{Mem} \ Y \ a \ \langle(P) \ l \ k \ l_1) \mid S] \equiv \\
& \mathbb{E}_2[\nu l. (\mathbf{Mem} \ Y \ a \ \langle(P) \ l \ k \ l_1) \mid S]
\end{aligned}$$

and condition (1) still holds.

Let us consider applied forms of $P_l = \mathbf{Trig} \ Y \ a \ l$, i.e., $P_l = \nu \mathfrak{t}. \bar{t} \mid (a(X, h)\mid\mathfrak{t} \triangleright R) \mid (\mathbf{KillT} \ Y \ \mathfrak{t} \ l \ a)$ where $R = \nu k, c. (Y \ X \ c) \mid (c(Z) \triangleright (Z \ k)) \mid (\mathbf{Mem} \ Y \ a \ X \ h \ k \ l)$ and $Y = (X \ c)c\langle(Q)\rangle$. In this case $\mathbb{E}[\nu l. P_l \mid S]$ can perform several reductions. If the **KillT** is applied then the thesis banally follows. If the **KillT** is in its applied form then it can interact with \bar{t} :

$$\begin{aligned}
& \mathbb{E}[\nu l, \mathfrak{t}. \bar{t} \mid (a(X, h)\mid\mathfrak{t} \triangleright_f R) \mid (\mathfrak{t} \triangleright l\langle(h)\mathbf{Trig} \ Y \ a \ h\rangle) \mid \mathbf{Rew} \ l \mid S] \leftrightarrow \\
& \mathbb{E}[\nu l, \mathfrak{t}. (a(X, h)\mid\mathfrak{t} \triangleright_f R) \mid l\langle(h)\mathbf{Trig} \ Y \ a \ h\rangle \mid \mathbf{Rew} \ l \mid S] \equiv \\
& \mathbb{E}_1[\nu l. l\langle(h)\mathbf{Trig} \ Y \ a \ h\rangle \mid \mathbf{Rew} \ l \mid S]
\end{aligned}$$

as desired since $l\langle(h)\mathbf{Trig} \ Y \ a \ h\rangle \mid \mathbf{Rew} \ l \in \mathbf{addG}(\langle a(X) \triangleright Q \rangle)$. The only other possibility is that the trigger reads a message from the context. Thanks to Lemma 59 the message should be of the form $a\langle(P), l_1\rangle$ for some P and some l_1 . Therefore,

$$\begin{aligned}
& \mathbb{E}[\nu l, \mathfrak{t}. \bar{t} \mid (a(X, h)\mid\mathfrak{t} \triangleright_f R) \mid (\mathbf{KillT} \ Y \ \mathfrak{t} \ l \ a) \mid S] \equiv \\
& \mathbb{E}_1[\nu l, \mathfrak{t}. \bar{t} \mid a\langle(P), l_1\rangle \mid (a(X, h)\mid\mathfrak{t} \triangleright_f R) \mid (\mathbf{KillT} \ Y \ \mathfrak{t} \ l \ a) \mid S] \rightarrow \\
& \mathbb{E}_1[\nu l, k, \mathfrak{t}, c. (((X \ c)c\langle(Q)\rangle) \langle(P) \ c) \mid (c(Z) \triangleright Z \ k) \mid (\mathbf{Mem} \ Y \ a \ \langle(P) \ l_1 \ k \ l) \mid S] \equiv \\
& \mathbb{E}_2[\nu k. (((X \ c)c\langle(Q)\rangle) \langle(P) \ c) \mid (c(Z) \triangleright Z \ k) \mid \nu l. (\mathbf{Mem} \ Y \ a \ \langle(P) \ l_1 \ k \ l) \mid S] \equiv \\
& \mathbb{E}_3[\nu l. (\mathbf{Mem} \ Y \ a \ \langle(P) \ l_1 \ k \ l) \mid S]
\end{aligned}$$

where condition (1) holds for name l . Note that condition (1) holds also for the new name k .

If $P_l = \mathbf{Par} \ \langle(P) \ \langle(Q) \ l$ then we have that $\mathbb{E}[\nu l. (\mathbf{Par} \ \langle(P) \ \langle(Q) \ l) \mid S] \leftrightarrow \mathbb{E}[\nu l, h, k. \langle(P) \ h \mid \langle(Q) \ k \mid (\mathbf{KillP} \ h \ k \ l)]$, and we have that condition (1) is still satisfied by name l and also by the new names h and k .

If $P_l = \text{KillP } h \ k \ l$ and it reduces alone then it is applied, and condition (1) still holds. P_l may interact with the context only if it is in its applied form and there are two messages, one on h and one on k . Thanks to Lemma 57 they should contain translations of processes, thus:

$$\begin{aligned} & \mathbb{E}[\nu l. (h(W)|k(Z) \triangleright l\langle(h)\text{Par } W \ Z \ h\rangle \mid \text{Rew } l)] \equiv \\ & \mathbb{E}_1[\nu l. (h(W)|k(Z) \triangleright l\langle(h)\text{Par } W \ Z \ h\rangle \mid \text{Rew } l) \mid h\langle\langle P \rangle\rangle \mid k\langle\langle Q \rangle\rangle] \leftrightarrow \\ & \mathbb{E}[\nu l. l\langle(h)\text{Par } \langle P \rangle \ \langle Q \rangle \ h\rangle \mid \text{Rew } l] \end{aligned}$$

and condition (1) still holds.

If $P_l = \nu u. \langle P \rangle l$ then we can move the restriction into the context and reduce to the case $P_l = \langle P \rangle l$.

If $P_l = \nu c. (Y \ \langle P \rangle \ c) \mid (c(Z) \triangleright Z \ l) \mid (\text{Mem } Y \ a \ \langle P \rangle \ l_1 \ l \ l_2)$ then $\mathbb{E}[\nu l. (P_l \mid S)]$ can perform two kinds of reductions. If the **Mem** process is applied then condition (1) is still satisfied. Since c and l are restricted, the only other possible reduction is the application of $Y = (X \ c)c\langle\langle Q \rangle\rangle$. Thus:

$$\begin{aligned} & \mathbb{E}[\nu l, c. (Y \ \langle P \rangle \ c) \mid (c(Z) \triangleright Z \ l) \mid (\text{Mem } Y \ a \ \langle P \rangle \ l_1 \ l \ l_2)] \rightarrow \\ & \mathbb{E}[\nu l, c. c\langle\langle Q \rangle\rangle\{\langle P \rangle/X\} \mid (c(Z) \triangleright Z \ l) \mid (\text{Mem } Y \ a \ \langle P \rangle \ l_1 \ l \ l_2)] \end{aligned}$$

and condition (1) still holds. The case where the memory is in its applied form is analogous.

If $P_l = \nu c. c\langle\langle P \rangle\rangle \mid (c(Z) \triangleright Z \ l) \mid (\text{Mem } Y \ a \ \langle P \rangle \ l_1 \ l \ l_2)$ and the **Mem** process is applied then condition (1) holds. Since c and l are restricted, the only possible communication is the internal one along c :

$$\begin{aligned} & \mathbb{E}[\nu l, c. c\langle\langle P \rangle\rangle \mid (c(Z) \triangleright Z \ l) \mid (\text{Mem } Y \ a \ \langle P \rangle \ l_1 \ l \ l_2)] \leftrightarrow \\ & \mathbb{E}[\nu l, c. \langle P \rangle l \mid (\text{Mem } Y \ a \ \langle P \rangle \ l_1 \ l \ l_2)] \equiv \\ & \mathbb{E}[\nu l. (P_l \mid S)] \end{aligned}$$

where condition (1) still holds. The case where the memory is in its applied form is analogous.

If $P_l = \text{Mem } Y \ a \ \langle P \rangle \ l \ k \ h$ and the **Mem** is applied, then the thesis banally follows. If the **Mem** process is already in its applied form, then it may only interact with the context via a message on k . Hence, we have

$$\begin{aligned} & \mathbb{E}[\nu l. k(Z) \triangleright_b (\text{Msg } a \ \langle P \rangle \ l) \mid (\text{Trig } Y \ a \ h)] \equiv \\ & \mathbb{E}_1[\nu l. k\langle R \rangle \mid k(Z) \triangleright_b (\text{Msg } a \ \langle P \rangle \ l) \mid (\text{Trig } Y \ a \ h)] \rightsquigarrow \\ & \mathbb{E}_1[(\nu l. (\text{Msg } a \ \langle P \rangle \ l)) \mid \text{Trig } Y \ a \ h] \equiv \\ & \mathbb{E}_2[\nu l. (\text{Msg } a \ \langle P \rangle \ l)] \end{aligned}$$

and condition (1) still holds.

The case $P_l = (\mathbf{Mem} Y a \langle P \rangle h k l)$ is similar.

Since $\mathbf{0}$ has no reduction, in the case $P_l = \mathbf{0}$ there is nothing to prove.

Let us consider conditions (2), (3) and (4). If the context evolves by itself, then they are still satisfied. For the hole to contribute, the only possibility is that the context is an evaluation context. For condition (2), we have a case analysis on the form of \mathbb{C}' . If $\mathbb{C}' = \bullet$, then $\mathbb{C}[\nu h. ((l)P_l)h] \rightarrow \mathbb{C}[\nu h. P_h]$, the name l disappears and the thesis trivially holds. If $\mathbb{C}' = (l')\mathbf{Msg} a \mathbb{C}''[\bullet] l'$ then we have $\mathbb{C}[\nu h. ((l')\mathbf{Msg} a \mathbb{C}''[(l)P_l] l')h] \rightarrow \mathbb{C}[\nu h. \mathbf{Msg} a \mathbb{C}''[(l)P_l] h]$. Name l disappears, thus the thesis holds trivially. Note that condition (2) holds for name h . The other cases for contexts in non-applied form are analogous.

Let us now consider contexts where the toplevel application has been performed. Again we have a case analysis on the form of the context. If the context has the form $\mathbb{C}[\nu h. \mathbf{Msg} a \mathbb{C}'[(l)P_l] h]$, then we have that $\mathbb{C}[\nu h. \mathbf{Msg} a \mathbb{C}'[(l)P_l] h] \rightarrow \mathbb{C}[\nu h. a \langle \mathbb{C}'[(l)P_l], h \rangle \mid \mathbf{KillM} a h]$ and condition (2) still holds. The other cases are similar.

If condition (3) holds, we have that $\mathbb{C}[\nu l. ((h)P_h)l] \rightarrow \mathbb{C}[\nu l. P_l]$, and condition (1) holds for name l .

If condition (4) holds, we have that:

$$\begin{aligned} & \mathbb{C}[\nu l, c. (((X c) c \langle P \rangle) \langle Q \rangle c) \mid (c(Z) \triangleright Z l) \mid (\mathbf{Mem} (X c) c \langle P \rangle) a \langle Q \rangle h l k] \rightarrow \\ & \mathbb{C}[\nu l, c. c \langle P \rangle \{ \langle Q \rangle / X \} \mid (c(Z) \triangleright Z l) \mid (\mathbf{Mem} (X c) c \langle P \rangle) a \langle Q \rangle h l k] = \\ & \mathbb{C}[\nu l, c. c \langle P \{ Q / X \} \rangle \mid (c(Z) \triangleright Z l) \mid (\mathbf{Mem} (X c) c \langle P \rangle) a \langle Q \rangle h l k] \end{aligned}$$

by applying Lemma 21. Condition (1) holds for the name l . If the reduction involves the application of the \mathbf{Mem} process, then condition (1) for name l is still satisfied. \square

Lemma 29. *For each consistent $HO\pi^+$ process P if $P \hookrightarrow^* Q$ then there exist Q' and P' such that $Q \hookrightarrow^* Q'$, $P' \in \mathbf{addG}(P)$ with $\mathbf{nf}(P') \equiv_{Ex} \mathbf{nf}(Q')$.*

PROOF. By induction on the number n of steps in $P \hookrightarrow^* Q$. In the base case ($n = 0$) the thesis banally follows. For the inductive case, consider the first step $P \hookrightarrow Q_1$ of $P \hookrightarrow^* Q$. There are two cases to distinguish: whether \hookrightarrow is an application \rightarrow or a non-labelled communication \mapsto . Let us consider the first case. We have that $P \rightarrow Q_1$ and $Q_1 \hookrightarrow^* Q$. By inductive hypothesis there exist Q', Q'_1 such that $Q \hookrightarrow^* Q'$, $Q'_1 \in \mathbf{addG}(Q_1)$ and $\mathbf{nf}(Q'_1) \equiv_{Ex} \mathbf{nf}(Q')$. Since the added garbage does not forbid reductions we have that

there exists $P' \in \text{addG}(P)$ such that $P' \rightarrow Q'_1$. Thus $\text{nf}(P') = \text{nf}(Q'_1) \equiv_{Ex} \text{nf}(Q')$ as desired.

If the step is a non-labelled communication \mapsto then we have three cases, corresponding to the three kinds of non-labelled trigger processes: a **Rew** process, a killer process and the trigger in the translation of the continuation of a $\text{rho}\pi$ trigger.

Let us consider the case of a **Rew** process. We have that $P \equiv \mathbb{E}[l\langle(P_1)\rangle \mid l(Z) \triangleright Z \mid l] \rightarrow \mathbb{E}[(P_1)l]$. By using Lemma 23 and Lemma 16 we have that $(P_1)l \hookrightarrow^* l\langle(P_2)\rangle \mid \text{Rew } l \mid S$ with S a parallel composition of garbage processes. Thanks to Lemma 57, P_1 has no toplevel restrictions (since it was argument of a message), thus $P_2 = P_1$. So, we have that $\mathbb{E}[(P_1)l] \hookrightarrow^* \mathbb{E}[l\langle(P_1)\rangle \mid \text{Rew } l \mid S] \in \text{addG}(P)$. Now from $\mathbb{E}[(P_1)l] \hookrightarrow^* Q$ we have that by inductive hypothesis $Q \hookrightarrow^* Q'$ and there is $P' \in \text{addG}(\mathbb{E}[(P_1)l])$ such that $\text{nf}(P') \equiv_{Ex} \text{nf}(Q')$. Since the garbage does not forbid reductions we have that there exists $P'' \in \text{addG}(\mathbb{E}[l\langle(P_1)\rangle \mid \text{Rew } l \mid S])$ such that $P' \hookrightarrow^* P''$. From Lemma 26 $\text{nf}(P') \hookrightarrow^* \text{nf}(P'')$. Thanks to Lemma 27 from $\text{nf}(P') \equiv_{Ex} \text{nf}(Q')$ and $P' \hookrightarrow^* P''$ we have that $\text{nf}(Q') \hookrightarrow^* \text{nf}(Q'')$ with $P''' \in \text{addG}(P'')$ and $\text{nf}(P''') \equiv_{Ex} \text{nf}(Q'')$. By composing garbage we also have $P''' \in \text{addG}(P)$. The thesis follows.

Let us consider the case of a killer process. We have a few subcases, corresponding to the killer processes **KillM**, **KillP** and **KillT**. The main idea here is that the communication is undone by a **Rew**. Let us consider a **KillM** process. We have that $P \equiv \mathbb{E}[a\langle(P_1), l \mid (a(X, \setminus l) \triangleright l\langle(h)\text{Msg } a \ X \ h) \mid \text{Rew } l])$ and $Q_1 = \mathbb{E}[l\langle(h)\text{Msg } a \ (P_1) \ h) \mid \text{Rew } l]$. Then we have:

$$\begin{aligned} Q_1 &\rightarrow \mathbb{E}[l\langle(h)\text{Msg } a \ (P_1) \ h) \mid l(Z) \triangleright Z \mid l] \hookrightarrow \\ &\quad \mathbb{E}[(h)\text{Msg } a \ (P_1) \ h]l \rightarrow^* \mathbb{E}[a\langle(P_1), l \mid (\text{KillM } a \ l)] = Q' \end{aligned}$$

with $\text{nf}(Q') = \text{nf}(P)$. Using the same approach of the **Rew** case, we can compose this result with the inductive hypothesis to get the thesis. Let us consider a **KillP** process. We have that $P \equiv \mathbb{E}[h\langle(P_1)\rangle \mid l\langle(Q)\rangle \mid (h(W) \mid l(Z) \triangleright k\langle(h)\text{Par}W \ Z \ h) \mid \text{Rew } k)]$ and $Q_1 = \mathbb{E}[k\langle(h)\text{Par}(P_1) \ (Q) \ h) \mid \text{Rew } k]$. Then we have:

$$\begin{aligned} Q_1 &\rightarrow \mathbb{E}[k\langle(h)\text{Par}(P_1) \ (Q) \ h) \mid (k(Z) \triangleright Z \mid k)] \rightarrow \\ &\quad \mathbb{E}[(h)\text{Par} \ (P_1) \ (Q) \ h]k \rightarrow \mathbb{E}[\nu h, l. (P_1)l \mid (Q)h \mid (\text{KillP } l \ h \ k)] \end{aligned}$$

and by using Lemma 23 and Lemma 57 (to ensure that processes P_1 and Q

have no toplevel restrictions) we have:

$$\begin{aligned} & \mathbb{E}[\nu h, l. \langle P_1 \rangle l \mid \langle Q \rangle h \mid (\text{KillP } l \ h \ k)] \hookrightarrow^* \\ & \mathbb{E}[\nu h, l. l \langle \langle P_1 \rangle \rangle \mid S_1 \mid h \langle \langle Q \rangle \rangle \mid S_2 \mid (\text{KillP } l \ h \ k)] = Q' \end{aligned}$$

To have a correspondence with P , we have to show that names h and l were restricted also in P , and with the same scope. By using Lemma 60 we have that $P \equiv \mathbb{E}_1[\nu l, h. P']$ for some $P' \in \text{addG}(h \langle \langle P_1 \rangle \rangle \mid l \langle \langle Q \rangle \rangle \mid S)$ (where S includes $(\text{KillP } l \ h \ k)$, $\text{Rew } l$ and $\text{Rew } h$), and

$$\text{nf}(\mathbb{E}_1[\nu l, h. P']) \equiv \text{nf}(Q'')$$

for some $Q'' \in \text{addG}(Q')$ as desired.

If the communication is an internal communication in a trigger, we have that

$$\begin{aligned} P & \equiv \mathbb{E}[\nu c. c \langle \langle P_1 \rangle \rangle \mid c(Z) \triangleright Z \ k] \hookrightarrow \\ & \mathbb{E}[\nu c. \langle P_1 \rangle k] \equiv_{Ex} \mathbb{E}[\nu c. c \langle \langle P_1 \rangle \rangle \mid c(Z) \triangleright Z \ k] \end{aligned}$$

as desired using axiom AX.ADM. \square

Appendix C.3. Proofs of Section 4.5

Before proving Lemma 30 we show that barbs are preserved by the encoding.

Lemma 61. *For each consistent configuration M , if $M \downarrow_a$ then $\text{nf}(\langle M \rangle) \downarrow_a$*

PROOF. Easy, by definition of barbs and of the encoding. \square

Lemma 30. *If $M \downarrow_a$ and $\langle M \rangle \hookrightarrow^* Q$ then $Q \hookrightarrow^* \downarrow_a$.*

PROOF. By Lemma 61 we have that if $M \downarrow_a$ then $\text{nf}(\langle M \rangle) \downarrow_a$. By definition of normal form we have that $\langle M \rangle \rightarrow^* \text{nf}(\langle M \rangle)$, and by hypothesis we have that $\langle M \rangle \hookrightarrow^* Q$. Using Lemma 26 we have that $\text{nf}(M) \hookrightarrow^* Q'$ and $Q \rightarrow^* Q'$. Moreover, by Lemma 29 there exist Q'' and P' such that $Q' \hookrightarrow^* Q''$, $P' \in \text{addG}(\text{nf}(\langle M \rangle))$ and $\text{nf}(P') \equiv_{Ex} \text{nf}(Q'')$. Since addG and \equiv_{Ex} do not remove barbs we have $\text{nf}(Q'') \downarrow_a$ as desired. The proof is graphically depicted in Figure C.18. \square

Before proving Lemma 31 below we prove some auxiliary results.
Applications never remove barbs.

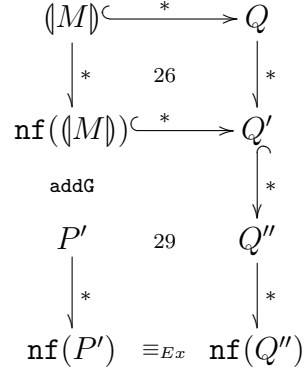


Figure C.18: Correspondence schema of barbs (numbers refer to Lemmas).

Lemma 62. *For any $HO\pi^+$ process P , if $P \downarrow_a$ and $P \rightarrow Q$, then also $Q \downarrow_a$.*

PROOF. From the definition of \downarrow_a and of \rightarrow . \square

Administrative steps do not add barbs.

Lemma 63. *For each consistent configuration M , if $\langle M \rangle \hookrightarrow^* Q$ and $Q \downarrow_a$, then $\text{nf}(\langle M \rangle) \downarrow_a$.*

PROOF. By hypothesis $\langle M \rangle \hookrightarrow^* Q$ with $Q \downarrow_a$, and by definition $\langle M \rangle \rightarrow^* \text{nf}(\langle M \rangle)$. By applying Lemma 26 we get $Q \rightarrow^* Q'$ and $\text{nf}(\langle M \rangle) \hookrightarrow^* Q'$. Since $Q \downarrow_a$, and since applications (\rightarrow) do not remove barbs (by Lemma 62), we also have that $Q' \downarrow_a$. The above reasoning is depicted in Figure C.19.

We have to show that if Q' has a barb then $\text{nf}(\langle M \rangle)$ has the same barb. Since M is consistent then $\text{fn}(M) \cap \mathcal{K} = \emptyset$ and also $\text{fn}(Q) \cap \mathcal{K} = \emptyset$ (by Lemma 22). Thus we have no need to consider barbs in \mathcal{K} .

We proceed by case analysis on the administrative reduction \hookrightarrow . Since Q' is generated from $\text{nf}(\langle M \rangle)$ via administrative steps, then applications of the form $((X \ c) \ c(\langle P \rangle)) \ (\langle Q \rangle \ c)$ or communications of the form $c(\langle P \rangle) \mid (c(Z) \triangleright Z \ l)$ are never enabled. Thus, only communications involving a killer or a **Rew** process may happen. A communication involving a killer does not add barbs (since $\text{fn}(Q') \cap \mathcal{K} = \emptyset$). A communication involving a **Rew** process does not add barbs since it produces an application. Similarly, all the applications involving killer, **Rew** and **Mem** processes do not add barbs. Nevertheless, other applications, such as the application of a **Msg** process,

$$\begin{array}{ccc}
\langle M \rangle & \xrightarrow{*} & Q \downarrow_a \\
\downarrow * & \text{26} & \downarrow * \\
\mathbf{nf}(\langle M \rangle) & \xrightarrow{*} & Q' \downarrow_a
\end{array}$$

Figure C.19: Barbs with respect to administrative steps (numbers refer to Lemmas).

may create barbs. However, no such application is enabled in $\mathbf{nf}(\langle M \rangle)$. The only way they may become enabled is via a kill followed by a **Rew**. However, the created barb was already present in $\mathbf{nf}(\langle M \rangle)$ before the kill. This completes the proof. \square

We now show that barbs of $\mathbf{nf}(\langle M \rangle)$ come from barbs of M .

Lemma 64. *For each consistent configuration M , if $\mathbf{nf}(\langle M \rangle) \downarrow_a$ then $M \downarrow_a$.*

PROOF. By structural induction on M . Note that only $\mathbf{rho}\pi$ names may be free, since all the names coming from $\mathbf{rho}\pi$ keys are bound (by Lemma 22). Since sub-terms of well-formed configurations are not well formed in general, we have to consider in the induction both well-formed configurations and their sub-terms. If $M = \kappa : P$, we proceed by structural induction on P and by case analysis on κ . We will consider just the case in which $\kappa = k$, the other case with $\kappa = \langle h_i, \tilde{h} \rangle \cdot k$ is similar. If $P = \mathbf{0}$ then we have that $\mathbf{nf}(\langle k : \mathbf{0} \rangle) = k \langle \mathbf{Nil} \rangle \mid \mathbf{Rew} k$, but since $k \notin \mathcal{N}$ the process $\mathbf{nf}(\langle k : \mathbf{0} \rangle)$ does not show any relevant barb. If $P = a \langle Q \rangle$ then we have that $\mathbf{nf}(\langle k : a \langle Q \rangle \rangle) = a \langle \langle Q \rangle, k \rangle \mid (a(X, \setminus k) \triangleright k \langle (h) \mathbf{Msg} a \langle Q \rangle h \rangle \mid \mathbf{Rew} k)$, which shows a barb on a . Since also $M \downarrow_a$, we are done. If $P = a(X) \triangleright Q$, we have that $\mathbf{nf}(\langle k : a(X) \triangleright Q \rangle) = \nu \mathbf{t}. \bar{\mathbf{c}} \mid (a(X, h) \mid \mathbf{t} \triangleright R) \mid (\mathbf{t} \triangleright S)$ (for some R and S). Since \mathbf{t} is restricted then the entire process does not show any barb, and we are done. If $P = Q_1 \mid Q_2$, the tag κ has to be a key, since we are dealing with well-formed configurations. So, we have that $\mathbf{nf}(\langle k : (Q_1 \mid Q_2) \rangle) = \nu h, l. \mathbf{nf}(\langle Q_1 \rangle h) \mid \mathbf{nf}(\langle Q_2 \rangle l) \mid (h(W) \mid l(Z) \triangleright S)$. The process may show a barb because of either $\mathbf{nf}(\langle Q_1 \rangle h)$ or $\mathbf{nf}(\langle Q_2 \rangle l)$ (or both). Let us suppose that it is because of $\mathbf{nf}(\langle Q_1 \rangle h)$, that is $\mathbf{nf}(\langle Q_1 \rangle h) \downarrow_a$. By definition of $\langle _ \rangle$ we have that $\mathbf{nf}(\langle Q_1 \rangle h) = \mathbf{nf}(\langle h : Q_1 \rangle)$ and hence $\mathbf{nf}(\langle h : Q_1 \rangle) \downarrow_a$. Now, by applying the inductive hypothesis we have that $(h : Q_1) \downarrow_a$ and then also $k : (Q_1 \mid Q_2) \downarrow_a$, as desired. The other cases are similar.

If $M = \mathbf{0}$, we have that $\langle \mathbf{0} \rangle = \mathbf{0}$ and the thesis banally follows. If $M = M_1 \mid M_2$ we have that $\mathbf{nf}(\langle M_1 \mid M_2 \rangle) = \mathbf{nf}(\langle M_1 \rangle \mid \langle M_2 \rangle) = \mathbf{nf}(\langle M_1 \rangle) \mid \mathbf{nf}(\langle M_2 \rangle)$ and we can conclude by applying the inductive hypothesis on $\mathbf{nf}(\langle M_1 \rangle)$ and $\mathbf{nf}(\langle M_2 \rangle)$. If $M = \nu u. M_1$ we have that $\mathbf{nf}(\langle \nu u. M_1 \rangle) = \nu u. (\mathbf{nf}(\langle M_1 \rangle))$ and we can conclude by applying the inductive hypothesis on $(\mathbf{nf}(\langle M_1 \rangle))$. If $M = [\kappa_1 : a \langle P \rangle \mid \kappa_2 : a(X) \triangleright Q; k]$, then $\mathbf{nf}(\langle M \rangle) = k(Z) \triangleright R$ (for some R), that shows no barbs and we can conclude. \square

Lemma 31. *If $\langle M \rangle \hookrightarrow^* \downarrow_a$ then $M \downarrow_a$.*

PROOF. By concatenating Lemma 63 and Lemma 64. \square

Before proving Lemma 33, which shows that the function `addG` has no impact on bfa barbed bisimilarity, we show the same result in isolation for the forms of garbage more tricky to deal with.

Lemma 65. *Let T_l be a process of the form $T_l = \mathbf{Rew} \ l$ or $T_l = (l(Z) \triangleright Z \ l)$. The relation $\mathcal{R} = \{(\mathbb{C}[T_l], \mathbb{C}[\mathbf{0}])\}$ is a bfa barbed bisimulation.*

PROOF. Let us start with barbs. Since T_l does not show barbs, the barbs of $\mathbb{C}[T_l]$ and $\mathbb{C}[\mathbf{0}]$ coincide.

Let us consider the reductions. If $\mathbb{C}[T_l]$ reduces then it is either because the context reduces by itself, or because T_l reduces by itself or because of an interaction between the context and T_l . In the first case the reduction is banally matched by the process $\mathbb{C}[\mathbf{0}]$. The second case implies that $T_l = \mathbf{Rew} \ l$ and $\mathbb{C}[\mathbf{Rew} \ l] \rightarrow \mathbb{C}[l(Z) \triangleright Z \ l]$. $\mathbb{C}[\mathbf{0}]$ matches this step by staying idle. The third case implies that $T_l = (l(Z) \triangleright Z \ l)$ and the presence of a message in the context of the form $l \langle \langle P \rangle \rangle$. Hence, we have that $\mathbb{C}[(l(Z) \triangleright Z \ l)] \equiv \mathbb{C}'[l \langle \langle P \rangle \rangle \mid (l(Z) \triangleright Z \ l)]$ and $\mathbb{C}[\mathbf{0}] \equiv \mathbb{C}'[l \langle \langle P \rangle \rangle]$. By Lemma 16 we know $\mathbb{C}'[l \langle \langle P \rangle \rangle] \equiv \mathbb{C}''[l \langle \langle P \rangle \rangle \mid T_l]$. Then on the other side we have that $\mathbb{C}'[l \langle \langle P \rangle \rangle \mid (l(Z) \triangleright Z \ l)] \equiv \mathbb{C}''[l \langle \langle P \rangle \rangle \mid (l(Z) \triangleright Z \ l) \mid T_l]$. Thus, the reduction $\mathbb{C}''[l \langle \langle P \rangle \rangle \mid (l(Z) \triangleright Z \ l) \mid T_l] \rightarrow \mathbb{C}''[(\langle P \rangle)l \mid T_l]$ can be matched on the right side by $\mathbb{C}''[l \langle \langle P \rangle \rangle \mid T_l] \hookrightarrow^* \mathbb{C}''[(\langle P \rangle)l]$, and we are still in the same relation since $\mathbb{C}''[(\langle P \rangle)l \mid T_l] \equiv \mathbb{C}'''[T_l]$ and $\mathbb{C}''[(\langle P \rangle)l] \equiv \mathbb{C}'''[\mathbf{0}]$, as desired. \square

Lemma 66. *Let $T(l, a)$ be a process of the form $T(l, a) = (\mathbf{KillM} \ a \ l)$ or $T(l, a) = (a(X, \setminus l) \triangleright l \langle \langle h \rangle \rangle \mathbf{Msg} \ a \ X \ h) \mid \mathbf{Rew} \ l$. The relation $\mathcal{R} = \{(\mathbb{C}[T(l, a)], \mathbb{C}[\mathbf{0}])\}$ is a bfa barbed bisimulation.*

PROOF. Let us consider the barbs. Since a process of the form $(\text{KillM } a \ l)$ or $(a(X, \setminus l) \triangleright l \langle (h) \text{Msg } a \ X \ h \rangle \mid \text{Rew } l)$ does not show any barbs, then the barbs of $\mathbb{C}[T(l, a)]$ and $\mathbb{C}[\mathbf{0}]$ coincide.

Let us consider the reductions. If the context evolves by itself, the reduction is banally matched. If $T(l, a) = (\text{KillM } a \ l)$ then the only possible reduction is the application

$$\mathbb{C}[(\text{KillM } a \ l)] \rightarrow \mathbb{C}[(a(X, \setminus l) \triangleright l \langle (h) \text{Msg } a \ X \ h \rangle \mid \text{Rew } l)]$$

which is matched by $\mathbb{C}[\mathbf{0}]$ by staying idle. If in $\mathbb{C}[(a(X, \setminus l) \triangleright l \langle (h) \text{Msg } a \ X \ h \rangle \mid \text{Rew } l)]$ the hole process and the context interact, it is because there is a message of the form $a \langle (P), l \rangle$ in the context. Hence

$$\begin{aligned} \mathbb{C}[(a(X, \setminus l) \triangleright l \langle (h) \text{Msg } a \ X \ h \rangle \mid \text{Rew } l)] &\equiv \\ \mathbb{C}'[a \langle (P), l \rangle \mid (a(X, \setminus l) \triangleright l \langle (h) \text{Msg } a \ X \ h \rangle \mid \text{Rew } l)] &\equiv \end{aligned}$$

This implies that also $\mathbb{C}[\mathbf{0}] \equiv \mathbb{C}'[a \langle (P), l \rangle]$, and by Lemma 17 we know that $\mathbb{C}'[a \langle (P), l \rangle] \equiv \mathbb{C}''[a \langle (P), l \rangle \mid S]$ with $S = (\text{KillM } a \ l)$ or $S = (a(X, \setminus l) \triangleright l \langle (h) \text{Msg } a \ X \ h \rangle \mid \text{Rew } l)$. Then

$$\begin{aligned} \mathbb{C}'[a \langle (P), l \rangle \mid (a(X, \setminus l) \triangleright l \langle (h) \text{Msg } a \ X \ h \rangle \mid \text{Rew } l)] &\equiv \\ \mathbb{C}''[a \langle (P), l \rangle \mid (a(X, \setminus l) \triangleright l \langle (h) \text{Msg } a \ X \ h \rangle \mid \text{Rew } l) \mid S] &\leftrightarrow \\ \mathbb{C}''[l \langle (h) \text{Msg } a \ (P) \ h \rangle \mid \text{Rew } l \mid S] &\equiv \mathbb{C}'''[S] \end{aligned}$$

and on the other side we have that

$$\mathbb{C}''[a \langle (P), l \rangle \mid S] \leftrightarrow^* \mathbb{C}''[l \langle (h) \text{Msg } a \ (P) \ h \rangle \mid \text{Rew } l] \equiv \mathbb{C}'''[\mathbf{0}]$$

and we remain in the same relation, as desired. \square

Lemma 33. *For any consistent $HO\pi^+$ process P , the relation $\mathcal{R} = \{(P, R) \mid R \in \text{addG}(P)\}$ is a bfa barbed bisimulation.*

PROOF. From the definition of addG we know that $P \equiv \nu \tilde{a}. P'$, and $R \equiv \nu \tilde{a}. (P' \mid \nu \tilde{b}. Q)$ with Q a parallel composition of processes as in Definition 17.

The proof is by induction on the number of parallel components inside Q . The base case $Q = \mathbf{0}$ reduces to the identity since we can garbage collect via structural congruence names contained in \tilde{b} (and structural congruence is a bfa barbed bisimulation by Lemma 34). In the inductive case, we do a case analysis on the last process Q_n of the parallel composition.

$Q_n = \text{Rew } l$: by Lemma 65 we know that $\mathbb{C}[Q_n] \approx \mathbb{C}[\mathbf{0}]$. By choosing $\mathbb{C}[\bullet] = \nu \tilde{a}. (P' \mid \nu \tilde{b}. \bullet \mid \prod_{i=1..n-1} Q_i)$ we have that $\nu \tilde{a}. (P' \mid \nu \tilde{b}. \prod_{i=1..n} Q_i) \approx \nu \tilde{a}. (P' \mid \nu \tilde{b}. \prod_{i=1..n-1} Q_i)$. By inductive hypothesis we have $\nu \tilde{a}. (P' \mid \nu \tilde{b}. \prod_{i=1..n-1} Q_i) \approx \nu \tilde{a}. P'$ and by transitivity $\nu \tilde{a}. (P' \mid \nu \tilde{b}. \prod_{i=1..n} Q_i) \approx \nu \tilde{a}. P'$.

$Q_n = \text{KillM } a \ l$: similar to the case above, using Lemma 66 instead of Lemma 65.

$Q_n = \nu \mathbf{t}. (a(X, k) \mid \mathbf{t} \triangleright Q)$: trivial, since the process cannot interact.

$Q_n = \nu c, \mathbf{t}. (\text{KillT} ((X)c(P))) \ \mathbf{t} \ l \ a$: trivial, since the process reduces to a process that cannot interact. \square

Before proving Proposition 1 below, we prove some auxiliary results.

Each of the lemmas below shows that one of the axioms in \equiv_{Ex} is correct with respect to bfa barbed bisimilarity (actually, the statement for axiom AX.P is slightly weaker). We consider together each axiom $L \equiv_{Ax} R$ from \equiv_{Ax} and its normal form $\text{nf}(L) \equiv_{Ex} \text{nf}(R)$, since this is obtained via applications. Below, we denote a multi-holes context as \mathbb{C} .

Lemma 67. *Axiom AX.C and its normal form are correct with respect to bfa barbed bisimilarity.*

PROOF. We show that the relation \mathcal{R} below is a bfa barbed bisimulation.

$$\begin{aligned} \mathcal{R}_1 &= \{((\text{KillP } l \ h \ k), (\text{KillP } h \ l \ k)) \mid h, l, k \in \mathcal{K}\} \\ \mathcal{R}_2 &= \{((a(X) \mid b(Y) \triangleright R), (b(Y) \mid a(X) \triangleright R)) \mid a, b \in \mathcal{N} \wedge X, Y \in \mathcal{V} \wedge R \in \mathcal{P}\} \\ \mathcal{R}' &= \mathcal{R}_1 \cup \mathcal{R}_2 \\ \mathcal{R} &= \{(\mathbb{C}[P_1, \dots, P_n], \mathbb{C}[Q_1, \dots, Q_n]) \mid n \in \mathbb{N} \wedge \forall i \in \{1 \dots n\}. (P_i, Q_i) \in \mathcal{R}'\} \end{aligned}$$

Let us consider the barbs. Since the context is the same on both the sides, and the processes in the holes show no barbs, the barbs coincide.

Let us consider reductions. We consider only challenges from the left, since the reasoning is analogous for challenges from the right. If the process $\mathbb{C}[P_1, \dots, P_n]$ does a reduction, it is because either the context evolves by itself, or one of the hole processes reduces by itself, or because of an interaction between the context and one hole (no interaction between holes is possible).

If the context performs a reduction by itself, that is $\mathbf{C}[P_1, \dots, P_n] \rightarrow \mathbf{C}'[P_1, \dots, P_m]$, then also $\mathbf{C}[Q_1, \dots, Q_n] \rightarrow \mathbf{C}'[Q_1, \dots, Q_m]$. Note that the number of holes may change because of the reduction.

Let us consider reductions in one hole. If $\mathbf{C}[P_1, \dots, (\text{KillP } l \ h \ k), \dots, P_n] \rightarrow \mathbf{C}[P_1, \dots, (h(W)|l(Z) \triangleright R), \dots, P_n]$ (for some R) then also $\mathbf{C}[Q_1, \dots, (\text{KillP } h \ l \ k), \dots, Q_n] \rightarrow \mathbf{C}[Q_1, \dots, (l(Z)|h(W) \triangleright R), \dots, Q_n]$ and we are still in the same relation.

Let us consider interactions between the context and one hole. For $\mathbf{C}[P_1, \dots, a(X)|b(Y) \triangleright R, \dots, P_n]$ to reduce, we need in the context two messages of the form $a\langle S_1 \rangle$ and $b\langle S_2 \rangle$. If so, we have that $\mathbf{C}[P_1, \dots, a(X)|b(Y) \triangleright R, \dots, P_n] \rightarrow \mathbf{C}'[P_1, \dots, R\{^{S_1, S_2}/_{X, Y}\}, \dots, P_m]$ and on the other side $\mathbf{C}[Q_1, \dots, b(Y)|a(X) \triangleright R, \dots, Q_n] \rightarrow \mathbf{C}'[Q_1, \dots, R\{^{S'_2, S'_1}/_{Y, X}\}, \dots, Q_m]$. Since identity is included in \mathcal{R} (it suffices to consider a 0-ary context), and since $(S_i, S'_i) \in \mathcal{R}$ (since they are sub-terms) we have $(R\{^{S_1, S_2}/_{X, Y}\}, R\{^{S'_2, S'_1}/_{Y, X}\}) \in \mathcal{R}$, and also $(\mathbf{C}'[P_1, \dots, R\{^{S_1, S_2}/_{X, Y}\}, \dots, P_m], \mathbf{C}'[Q_1, \dots, R\{^{S'_2, S'_1}/_{Y, X}\}, \dots, Q_m]) \in \mathcal{R}$, as desired. \square

Before proving the lemma concerning axiom AX.P we prove as auxiliary result that the function addG does not introduce barbs.

Lemma 68. *For any $HO\pi^+$ process P , if $\text{addG}(P) \downarrow_a$ then $P \downarrow_a$.*

PROOF. Easy, by looking at the definition of addG (Definition 17). \square

Lemma 69. *Applications of axiom AX.P and of its normal form to consistent $HO\pi^+$ processes are correct with respect to bfa barbed bisimilarity.*

PROOF. Note that the axiom AX.P alone is not correct, since the left term has barbs at l_1 and l_2 which are not matched by the right term. However, in consistent processes keys are always bound. We show below that applications of the axiom and of its normal form to consistent processes are always correct.

Thanks to Lemma 60 restrictions on l_1 and l_2 may occur only in processes of some forms. In particular, the only possibility is that for both l_1 and l_2 case (1) applies. Thus the process to which the axiom is applied is of the form $\mathbb{E}[\nu l_1, l_2. R']$ with $R' \in \text{addG}(R'')$ where R'' is obtained via zero or more applications from $l_1\langle\langle P \rangle\rangle \mid l_2\langle\langle Q \rangle\rangle \mid (\text{KillP } l_1 \ l_2 \ l_3)$. On the right side we can assume l_1 and l_2 do not occur.

Let $S(l_1, l_2, l_3)$ denote a process of one of the following forms:

$$\begin{aligned} S(l_1, l_2, l_3) &= (\text{KillP } l_1 \ l_2 \ l_3) \\ S(l_1, l_2, l_3) &= (l_1(Z)|l_2(W) \triangleright l_3\langle(h)\text{Par } Z \ W \ h\rangle \mid \text{Rew } l) \end{aligned}$$

Let T_i be either a process of the form $T_i = \mathbf{Rew} \ l$ or of the form $T_i = (l(Z) \triangleright Z \ l)$. Let us write $\mathbf{addG}(P)$ for any process $Q \in \mathbf{addG}(P)$. Let

$$\begin{aligned} \mathcal{R}' &= \{(\nu l_1, l_2. \mathbf{addG}(l_1 \langle \langle P \rangle \rangle \mid l_2 \langle \langle Q \rangle \rangle \mid S(l_1, l_2, l))), \\ &\quad (\nu l_1, l_2. \mathbf{addG}(l \langle \langle h \rangle \rangle \mathbf{Par} \ (\langle P \rangle \ \langle Q \rangle \ h) \mid T_i))\} \\ \mathcal{R} &= \{(\mathbf{C}[P_1, \dots, P_n], \mathbf{C}[Q_1, \dots, Q_n]) \mid (P_i, Q_i) \in \mathcal{R}' \wedge \\ &\quad \mathbf{C}[P_1, \dots, P_n], \mathbf{C}[Q_1, \dots, Q_n] \text{ consistent}\} \end{aligned}$$

We now prove that the relation \mathcal{R} is a bfa barbed bisimulation. The thesis will follow since in consistent processes all the contexts where the axiom can be applied have this form.

Let us consider barbs. On both sides barbs shown by the contexts \mathbf{C} are banally matched. The process $\nu l_1, l_2. \mathbf{addG}(l_1 \langle \langle P \rangle \rangle \mid l_2 \langle \langle Q \rangle \rangle \mid S(l_1, l_2, l))$ does not show any barb, since \mathbf{addG} does not add any barb thanks to Lemma 68. On the other side, the process $\nu l_1, l_2. \mathbf{addG}(l \langle \langle h \rangle \rangle \mathbf{Par} \ (\langle P \rangle \ \langle Q \rangle \ h) \mid T_i)$ shows only a barb at l . We have that:

$$\begin{aligned} \nu l_1, l_2. \mathbf{addG}(l_1 \langle \langle P \rangle \rangle \mid l_2 \langle \langle Q \rangle \rangle \mid S(l_1, l_2, l)) &\leftrightarrow^* \\ \nu l_1, l_2. \mathbf{addG}(l \langle \langle h \rangle \rangle \mathbf{Par} \ (\langle P \rangle \ \langle Q \rangle \ h) \mid \mathbf{Rew} \ l) & \end{aligned}$$

showing a barb at l as well.

Let us consider reductions. If $\mathbf{C}[P_1, \dots, P_n]$ reduces it is because the context reduces by itself or because of the hole processes. The first case is banally matched by the process $\mathbf{C}[Q_1, \dots, Q_n]$. In the second case, the process $\nu l_1, l_2. \mathbf{addG}(l_1 \langle \langle P \rangle \rangle \mid l_2 \langle \langle Q \rangle \rangle \mid S(l_1, l_2, l))$ reduces. We have three cases: the processes added by \mathbf{addG} are not involved, the processes added by \mathbf{addG} reduce alone or they interact with the other processes. In the first case, if the reduction is the application of the process $S(l_1, l_2, l)$ then the right process can match the reduction by staying idle. If it is a communication on the channels l_1 and l_2 then we have that:

$$\begin{aligned} \nu l_1, l_2. \mathbf{addG}(l_1 \langle \langle P \rangle \rangle \mid l_2 \langle \langle Q \rangle \rangle \mid (l_1(W) \mid l_2(Z) \triangleright l \langle \langle h \rangle \rangle \mathbf{Par} \ (\langle P \rangle \ \langle Q \rangle \ h) \mid \mathbf{Rew} \ l)) &\rightarrow \\ \nu l_1, l_2. \mathbf{addG}(l \langle \langle h \rangle \rangle \mathbf{Par} \ (\langle P \rangle \ \langle Q \rangle \ h) \mid \mathbf{Rew} \ l) & \end{aligned}$$

This step is matched by the right process by staying idle, since the process in the i -th hole on the two sides become equal, and we can put them in the context since the identity belongs to the relation (actually, processes added by \mathbf{addG} may be different, but they have no impact). The case where

processes inside **addG** reduce alone is banally matched. In the third case, since the process $\nu l_1, l_2. \mathbf{addG}(l_1 \langle \langle P \rangle \rangle \mid l_2 \langle \langle Q \rangle \rangle \mid S(l_1, l_2, l))$ is consistent then the only processes inside **addG**(-) able to interact are a $(l_1(Z) \triangleright Z l_1)$ and/or a $(l_2(Z) \triangleright Z l_2)$. The two cases are similar, so we consider just the first one. Assume

$$\begin{aligned} & \nu l_1, l_2. \mathbf{addG}((l_1(Z) \triangleright Z l_1) \mid l_1 \langle \langle P \rangle \rangle \mid l_2 \langle \langle Q \rangle \rangle \mid S(l_1, l_2, l)) \hookrightarrow \\ & \nu l_1, l_2. \mathbf{addG}(\langle \langle P \rangle \rangle l_1 \mid l_2 \langle \langle Q \rangle \rangle \mid S(l_1, l_2, l)) \end{aligned}$$

We have

$$\begin{aligned} & \nu l_1, l_2. \mathbf{addG}(l \langle \langle h \rangle \rangle \mathbf{Par} \langle \langle P \rangle \rangle \langle \langle Q \rangle \rangle h \mid T_l) \hookrightarrow^* \\ & \nu l_1, l_2. \mathbf{addG}(\nu h, k. \langle \langle P \rangle \rangle h \mid \langle \langle Q \rangle \rangle k \mid (\mathbf{KillP} h k l)) \end{aligned}$$

Using Lemma 23:

$$\begin{aligned} & \nu l_1, l_2. \mathbf{addG}(\nu h, k. \langle \langle P \rangle \rangle h \mid \langle \langle Q \rangle \rangle k \mid (\mathbf{KillP} h k l)) \hookrightarrow^* \\ & \nu l_1, l_2. \mathbf{addG}(\nu h, k. \langle \langle P \rangle \rangle h \mid k \langle \langle Q \rangle \rangle \mid (\mathbf{KillP} h k l)) \end{aligned}$$

since all the garbage can be moved to **addG** and since Q does not contain restrictions thanks to Lemma 57. Now, using α -conversion to swap names l_1 and l_2 with h and k and exploiting the fact that **addG** is closed under α -conversion we get $\nu h, k. \mathbf{addG}(\nu l_1, l_2. \langle \langle P \rangle \rangle l_1 \mid l_2 \langle \langle Q \rangle \rangle \mid (\mathbf{KillP} l_1 l_2 l))$. Since h, k are just used by the **addG**(-) context we can rewrite the process as $\nu l_1, l_2. \mathbf{addG}(\langle \langle P \rangle \rangle l_1 \mid l_2 \langle \langle Q \rangle \rangle \mid (\mathbf{KillP} l_1 l_2 l))$, where the restriction on k, h has been moved to the context.

Let us consider now the reductions of $\mathbf{C}[Q_1, \dots, Q_n]$. We have three cases: the context reduces by itself, the hole reduces by itself or the hole and the context interact. The first case is trivial. In the second case, if the reduction is the application of T_l then the step is matched by $\mathbf{C}[P_1, \dots, P_n]$ by staying idle, and we are still in the same relation. If T_l is already in its applied form then we have:

$$\begin{aligned} & \nu l_1, l_2. \mathbf{addG}(l \langle \langle h \rangle \rangle \mathbf{Par} \langle \langle P \rangle \rangle \langle \langle Q \rangle \rangle h \mid l(Z) \triangleright Z l) \rightarrow \\ & \nu l_1, l_2. \mathbf{addG}(\mathbf{Par} \langle \langle P \rangle \rangle \langle \langle Q \rangle \rangle l) \end{aligned}$$

and on the other side we have that:

$$\nu l_1, l_2. \mathbf{addG}(l_1 \langle \langle P \rangle \rangle \mid l_2 \langle \langle Q \rangle \rangle \mid S(l_1, l_2, l)) \hookrightarrow^* \nu l_1, l_2. \mathbf{addG}(\mathbf{Par} \langle \langle P \rangle \rangle \langle \langle Q \rangle \rangle l)$$

and since the identity is contained in the relation, we are still in the same relation. In the last case, since we only consider consistent processes, thanks to Lemma 24 there are no two KillP processes waiting on the same channels. Thus the context may not interact with the hole, and this case will never happen. \square

Lemma 70. *Axiom AX.A and its normal form are correct with respect to bfa barbed bisimilarity.*

PROOF. Let $S(l_1, l_2, l_3)$ denote either a process of the form $S(l_1, l_2, l_3) = (\text{KillP } l_1 \ l_2 \ l_3)$ or of the form $S(l_1, l_2, l_3) = (l_1(Z)|l_2(W) \triangleright l_3\langle(h)\text{Par } Z \ W \ h\rangle \mid \text{Rew } l_3)$. Let T_l denote either a process of the form $T_l = \text{Rew } l$ or of the form $T_l = (l(Z) \triangleright Z \ l)$. Let $A(\langle P \rangle, l)$ denote either a process of the form $A(\langle P \rangle, l) = l\langle\langle P \rangle\rangle$ or of the form $A(\langle P \rangle, l) = \langle P \rangle l$. A bfa barbed bisimulation containing axiom AX.A and its normal form is quite large. For simplicity we consider a relation which is closed only under challenges from the left term. Extending the relation and the proof by considering the symmetric cases is a tedious but easy work. The considered relation is \mathcal{R} in Figure C.20.

Let us consider the barbs. The processes of the form T_l , $S(l_1, l_2, l_3)$, $A(\langle P \rangle, l)$ have at most barbs on channels $l \in \mathcal{K}$. However, all channels $l \in \mathcal{K}$ are restricted, thus no barb on this channel can be present. Also, function $\text{addG}(_)$ does not add any barb thanks to Lemma 68. So the only barbs are those shown by the context $\mathbf{C}[_]$. These barbs are trivially matched.

Let us now consider reductions. All the reductions performed by the context are banally matched. Also, since all the relations are closed under the applications of auxiliary processes such as T_l or $S(l_1, l_2, l_3)$ we will not mention them. Let us consider the different relations.

In \mathcal{R}_1 the only possibility is that the process $S(l_1, l_2, l') = (l_1(Z)|l_2(W) \triangleright l'\langle(h)\text{Par } Z \ W \ h\rangle \mid \text{Rew } l')$ interacts with two messages on l_1 and l_2 in the context. We can assume they are of the form $l_1\langle\langle P \rangle\rangle$ and $l_2\langle\langle Q \rangle\rangle$, thus the reduction leads to \mathcal{R}_2 .

From \mathcal{R}_2 two reductions are possible: the process can interact with the context by reading a message on l_3 of the form $l_3\langle\langle R \rangle\rangle$, or the message on l' may interact with $T_{l'}$. In the first case we obtain $l\langle(h)\text{Par } \langle P \mid Q \rangle \langle R \rangle \ h\rangle \mid T_l$. On the right side we obtain $T_l \mid l\langle(h)\text{Par } \langle P \rangle \langle Q \mid R \rangle \ h\rangle$. We can move into the context the process T_l , which occurs on both the sides, and also the message context, the application context and the abstraction context going to \mathcal{R}_6 . In the second case we go directly to \mathcal{R}_3 .

$$\begin{aligned}
\mathcal{R}_1 &= \{(\nu l'. S(l_1, l_2, l') \mid S(l', l_3, l)), (\nu l'. S(l_1, l', l) \mid S(l_2, l_3, l')) \mid l_1, l_2, l, l' \in \mathcal{K}\} \\
\mathcal{R}_2 &= \{(\nu l'. l' \langle (h) \text{Par } \langle P \rangle \langle Q \rangle h \rangle \mid T_{l'} \mid S(l', l_3, l)), \\
&\quad (\nu l_1, l_2. \text{addG}(A(\langle P \rangle, l_1) \mid A(\langle Q \rangle, l_2) \mid \nu l'. S(l_1, l', l) \mid S(l_2, l_3, l')))\} \\
\mathcal{R}_3 &= \{(\nu l'. ((h) \text{Par } \langle P \rangle \langle Q \rangle h) l' \mid T_{l'} \mid S(l', l_3, l)), \\
&\quad (\nu l_1, l_2. \text{addG}(A(\langle P \rangle, l_1) \mid A(\langle Q \rangle, l_2) \mid \nu l'. S(l_1, l', l) \mid S(l_2, l_3, l')))\} \\
\mathcal{R}_4 &= \{(\nu l'. (\text{Par } \langle P \rangle \langle Q \rangle l') \mid T_{l'} \mid S(l', l_3, l)), \\
&\quad (\nu l_1, l_2. \text{addG}(A(\langle P \rangle, l_1) \mid A(\langle Q \rangle, l_2) \mid \nu l'. S(l_1, l', l) \mid S(l_2, l_3, l')))\} \\
\mathcal{R}_5 &= \{(\nu l', h_1, h_2. \langle P \rangle h_1 \mid \langle Q \rangle h_2 \mid S(h_1, h_2, l') \mid T_{l'} \mid S(l', l_3, l)), \\
&\quad (\nu l_1, l_2. \text{addG}(A(\langle P \rangle, l_1) \mid A(\langle Q \rangle, l_2) \mid \nu l'. S(l_1, l', l) \mid S(l_2, l_3, l')))\} \\
\mathcal{R}_6 &= \{(\text{Par } \langle P \mid Q \rangle \langle R \rangle l), (\text{Par } \langle P \rangle \langle Q \mid R \rangle l)\} \\
\mathcal{R}_7 &= \{(\nu l_1, l_2. \langle P \mid Q \rangle l_1 \mid \langle R \rangle l_2 \mid S(l_1, l_2, l)), \\
&\quad (\nu l_1, l_2. \langle P \rangle l_1 \mid \langle Q \mid R \rangle l_2 \mid S(l_1, l_2, l))\} \\
\mathcal{R}_8 &= \{(\nu l_1. \langle P \mid Q \rangle l_1 \mid S(l_1, l_2, l)), \\
&\quad (\nu l_1, l_3, l_4. \langle P \rangle l_1 \mid \langle Q \rangle l_3 \mid S(l_1, l_4, l) \mid S(l_3, l_2, l_4))\} \\
\mathcal{R}' &= \cup \mathcal{R}_i \\
\mathcal{R} &= \{(\mathbb{C}[P_1, \dots, P_n], \mathbb{C}[Q_1, \dots, Q_n]) \mid (P_i, Q_i) \in \mathcal{R}' \wedge \\
&\quad \mathbb{C}[P_1, \dots, P_n], \mathbb{C}[Q_1, \dots, Q_n] \text{ well formed}\}
\end{aligned}$$

Figure C.20: Relation for AX.A

In \mathcal{R}_3 the only possible reduction is the application of the Par , leading to \mathcal{R}_4 .

Also in \mathcal{R}_4 the only possible reduction is an application, leading to \mathcal{R}_5 .

In \mathcal{R}_5 both $\langle P \rangle h_1$ and $\langle Q \rangle h_2$ may reduce by means of an application. Note that the right process reduces to the left one. In fact, since processes are consistent there exist in the term two Rew processes, one on l_1 and one on l_2 . Hence we have that

$$\begin{aligned}
&\nu l_1, l_2. \text{addG}(l_1 \langle \langle P \rangle \rangle \mid l_2 \langle \langle Q \rangle \rangle \mid (\text{Rew } l_1) \mid \\
&\quad (\text{Rew } l_2) \mid \nu l'. S(l_1, l', l) \mid S(l_2, l_3, l')) \hookrightarrow^* \\
&\nu l_1, l_2. \text{addG}(\langle P \rangle l_1 \mid \langle Q \rangle l_2 \mid \nu l'. S(l_1, l', l) \mid S(l_2, l_3, l'))
\end{aligned}$$

and by α -converting l_1, l_2 into h_1, h_2 we obtain $\nu h_1, h_2. \text{addG}(\langle P \rangle h_1 \mid \langle Q \rangle h_2 \mid$

$\nu l'. S(h_1, l', l) \mid S(h_2, l_3, l')$). This last process is structural congruent to $\nu h_1, h_2. \text{addG}(\langle P \rangle h_1 \mid \langle Q \rangle h_2) \mid \nu l'. S(h_1, l', l) \mid S(h_2, l_3, l')$. Since each process R is bfa barbed bisimilar to $\text{addG}(R)$ (by Lemma 33), we conclude by transitivity, noting that by removing the addG function we get back to the relation \mathcal{R}_1 .

From \mathcal{R}_6 we can only move to \mathcal{R}_7 by applications.

From \mathcal{R}_7 there are two possible reductions, either the application of $\langle P \mid Q \rangle l_1$ or the application of $\langle R \rangle l_2$. In the first case we get back to the relation \mathcal{R}_1 (by using α -conversion). In the second case we can execute on the right the application $\langle Q \mid R \rangle l_2$, and obtain a process of the form $\langle R \rangle l_2$ (using α -conversion) also on the right. We can thus move these processes to the context, going to the relation \mathcal{R}_8 .

From \mathcal{R}_8 , the left process can only perform the application on $\langle P \mid Q \rangle$, and we get back to the relation \mathcal{R}_1 (the right process matches this challenge by a 0 steps computation). \square

Lemma 71. *Axiom AX.ADM and its normal form are correct with respect to bfa barbed bisimilarity.*

PROOF. Let

$$\begin{aligned} \mathcal{R}' &= \{(\nu c. (c\langle P \rangle \mid c(Z) \triangleright Z k), \langle P \rangle k)\} \\ \mathcal{R} &= \{(\mathbf{C}[P_1, \dots, P_n], \mathbf{C}[Q_1, \dots, Q_n]) \mid (P_i, Q_i) \in \mathcal{R}'\} \end{aligned}$$

We now show that the relation \mathcal{R} is a bfa barbed bisimulation.

All the challenges from the right process are easily matched, since the left process reduces to the right one via an administrative reduction.

The only barbs of the left term are in the context, thus they are easily matched. Similarly, reductions of the context are easily matched. Reductions in the hole reduce to the term on the right, thus we are in the same relation by removing one hole. \square

Proposition 1. *The relation $\mathcal{R} = \{(P, Q) \mid P \equiv_{Ex} Q\}$ where P, Q are consistent $HO\pi^+$ processes is a bfa barbed bisimulation.*

PROOF. By definition $P \equiv_{Ex} Q$ iff there are P_1, \dots, P_n such that $P \equiv_{Ex} P_1 \equiv_{Ex} \dots \equiv_{Ex} P_n \equiv_{Ex} Q$ where each equivalence is obtained by applying just one axiom. The proof is by induction on n . The base case is banally

verified. In the inductive case we proceed by case analysis on the last applied axiom.

Let us consider axiom AX.C. By inductive hypothesis we have that $P \equiv_{Ex} P_n$ implies that $P \dot{\approx}_c P_n$ and that $P_n \equiv_{Ex} Q$ using the axiom AX.C. By Lemma 67 we know that $P_n \equiv_{Ex} Q$ implies $P_n \dot{\approx}_c Q$, and by transitivity we have that also $P \dot{\approx}_c Q$.

The other cases are similar, using Lemma 69 for axiom AX.P, Lemma 70 for axiom AX.A, Lemma 71 for axiom AX.ADM and Lemma 34 for axioms in \equiv_π . \square

Appendix C.4. Proofs of Section 4.6

Lemma 35. *If $\text{nf}(\langle M \rangle) \rightarrow P$ then $M \rightarrow M'$ with $P \hookrightarrow^* P'$ and $\text{nf}(P') \equiv \text{nf}(Q')$ and $Q' \in \text{addG}(\langle M' \rangle)$.*

PROOF. By structural induction on M . If M is a simple process such as $\mathbf{0}$, a message or a trigger there is nothing to verify since $\text{nf}(\langle M \rangle) \not\rightarrow$.

In the inductive case, if M is of the form $\nu a. M_1$ then by definition of $\text{nf}(\cdot)$ and $\langle \cdot \rangle$ we have that $\text{nf}(\langle M \rangle) = \nu a. \text{nf}(\langle M_1 \rangle)$ and by applying the inductive hypothesis on $\text{nf}(\langle M_1 \rangle)$ we have that $\text{nf}(\langle M_1 \rangle) \rightarrow P$ implies $M_1 \rightarrow M'_1$ with $P \hookrightarrow^* P'$ and $\text{nf}(P') = \text{nf}(Q')$ with $Q' \in \text{addG}(\langle M'_1 \rangle)$. If $\nu a. \langle M_1 \rangle \rightarrow \nu a. P$ then also $\langle M_1 \rangle \rightarrow P$ and using inductive hypothesis we obtain $\nu a. M_1 \rightarrow \nu a. M'_1$ with $\nu a. P \hookrightarrow^* \nu a. P'$ and since $\text{nf}(P') = \text{nf}(Q')$ with $Q' \in \text{addG}(\langle M'_1 \rangle)$ we also have that $\nu a. \text{nf}(P') = \nu a. \text{nf}(Q')$ that is $\text{nf}(\nu a. P') = \text{nf}(Q'')$ with $Q'' \in \text{addG}(\langle \nu a. M'_1 \rangle)$, as desired. The case of parallel context $M = M_1 \mid M_2$ also follows by inductive hypothesis if the reduction is done inside either M_1 or M_2 . If both M_1 and M_2 contribute to the reduction then we can assume that there are a message in M_1 and a trigger in M_2 able to communicate. For the sake of brevity, we consider just the case in which both message and trigger are tagged by a key. The other cases are similar. We can write $M = M'_1 \mid k_1 : a \langle R \rangle \mid k_2 : a(X) \triangleright Q \mid M'_2$. Hence, we have

$$\begin{aligned} \langle M'_1 \mid k_1 : a \langle R \rangle \mid k_2 : a(X) \triangleright Q \mid M'_2 \rangle &= \\ \langle M'_1 \rangle \mid \langle a \langle R \rangle \rangle k_1 \mid \langle a(X) \triangleright Q \rangle k_2 \mid \langle M'_2 \rangle & \end{aligned}$$

Let $Y = (X \ c)c(\langle Q \rangle)$, then we have that

$$\begin{aligned}
\text{nf}(\langle M \rangle) &= \text{nf}(\langle M'_1 \rangle) \mid a(\langle R \rangle, k_1) \mid \text{nf}(\text{KillM } a \ k_1) \mid \\
&\quad \nu \mathbf{t}. \mathbf{t} \mid (a(X, l) \mid \mathbf{t} \triangleright_f \nu k, c. (Y \ X \ x) \mid (c(Z) \triangleright Z \ k) \mid (\text{Mem } Y \ a \ X \ l \ k \ k_2)) \mid \\
&\quad \text{nf}(\text{KillT } Y \ \mathbf{t} \ k_2 \ a) \mid \text{nf}(\langle M'_2 \rangle) \rightarrow \\
&\text{nf}(\langle M'_1 \rangle) \mid \text{nf}(\text{KillM } a \ k_1) \mid \nu k, c, \mathbf{t}. (Y \ \langle R \rangle \ c) \mid (c(Z) \triangleright Z \ k) \mid \\
&(\text{Mem } Y \ a \ X \ l \ k \ k_2) \mid \text{nf}(\text{KillT } Y \ \mathbf{t} \ k_2 \ a) \mid \text{nf}(\langle M'_2 \rangle) \leftrightarrow \leftrightarrow \\
&\text{nf}(\langle M'_1 \rangle) \mid \text{nf}(\text{KillM } a \ k_1) \mid \nu k, c, \mathbf{t}. \langle Q \rangle^{\langle R \rangle / X} k \mid (\text{Mem } Y \ a \ \langle R \rangle \ k_1 \ k \ k_2) \mid \\
&\text{nf}(\text{KillT } Y \ \mathbf{t} \ k_2 \ a) \mid \text{nf}(\langle M'_2 \rangle)
\end{aligned}$$

By using Lemma 21 (Substitution Lemma) the process above is equal to:

$$\begin{aligned}
&\text{nf}(\langle M'_1 \rangle) \mid \text{nf}(\text{KillM } a \ k_1) \mid \nu k, c, \mathbf{t}. \langle Q \rangle^{\langle R \rangle / X} k \mid (\text{Mem } Y \ a \ \langle R \rangle \ k_1 \ k \ k_2) \mid \\
&\text{nf}(\text{KillT } Y \ \mathbf{t} \ k_2 \ a) \mid \text{nf}(\langle M'_2 \rangle) = P
\end{aligned}$$

We have that $M \rightarrow M'$ with $M' = M'_1 \mid \nu k. k : Q^{\langle R \rangle / X} \mid M'_2$ and we can easily see that $P \rightarrow^* \text{nf}(\langle M'_1 \rangle) \mid \text{nf}(\text{KillM } a \ k_1) \mid \nu k, c, \mathbf{t}. \langle Q \rangle^{\langle R \rangle / X} k \mid \text{nf}(\text{Mem } Y \ a \ \langle R \rangle \ k_1 \ k \ k_2) \mid \text{nf}(\text{KillT } Y \ \mathbf{t} \ k_2 \ a) \mid \text{nf}(\langle M'_2 \rangle) \equiv \text{nf}(Q'')$ with $Q'' \in \text{addG}(\langle M' \rangle)$, as desired. \square