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A Pragmatic Type System for Deductive Verification

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Abstract. In the context of deductive verification, it is customary today to handle programs with pointers using either separation logic, dynamic frames, or explicit memory models. Yet we can observe that in numerous programs, a large amount of code fits within the scope of Hoare logic, provided we can statically control aliasing. When this is the case, the code correctness can be reduced to simpler verification conditions which do not require any explicit memory model. This makes verification conditions more amenable both to automated theorem proving and to manual inspection and debugging.
In this paper, we devise a method of such static aliasing control for a programming language featuring nested data structures with mutable components. Our solution is based on a type system with singleton regions and effects, which we prove to be sound.

1 Introduction

In this paper, we explore how far we can go with the simplicity behind Hoare logic [1]. This simplicity, which is not just the simplicity of the rules, but foremost, of the proof obligations that stem whereof, is embodied in the rule for assignment:

$$\{\, P[x \leftarrow E] \,\}\ x := E\ \{\, P \,\}$$

Here, we presume that the memory location referred to by x has no other name in P. Once we abandon this hypothesis, that is, when we allow aliases, this simplicity is lost. Over the years, numerous approaches to deductive verification in presence of aliases have been proposed, including explicit memory models [2], separation logic [3], or dynamic frames [4].

However, we can observe that a vast majority of code we may consider verifying still fits in Hoare logic. The secret is abstraction. A structure implementing a mutable set may use arbitrary pointers (*e.g.* AVL tree or hash table). Yet client code using a mutable set need not be aware of this complexity: it manipulates the set using abstract functions as if it were a single mutable variable, in the sense of Hoare logic. Consequently, we can expect at least some parts of the program to be verified using simple techniques *à la* Hoare logic. How large can this part

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be? It is not realistic to require it to be completely alias-free. However, we can still adapt and adopt the assignment rule above, provided we know statically all aliases for variable x. In contrast with the above-mentioned approaches, which embed the frame conditions into proof obligations, we want to perform a static control of aliases prior to generation of verification conditions. In this way, we regain the simplicity of Hoare logic.

In this paper, we develop such a static control of aliases for a programming language featuring nested data structures with mutable components. Our solution is based on a type system with singleton regions and effects. In practice, these regions can be inferred automatically, thus hiding the added complexity of the typing rules from the programmer. This is how we implemented this type system in the verification tool Why3 [5], where user-written type expressions do not contain regions at all.

This paper is organized as follows. Section 2 explains our approach informally. Section 3 introduces a small language with nested regions and gives a formal description of its semantics and typing system. Section 4 states the main theorem for correctness of our typing system and gives its proof. We conclude with related work in Section 5 and perspectives in Section 6.

2 Our Approach

Our approach to static control of aliases consists in using a type system with singleton regions. The identity of a mutable value is in its type, rather than its name. For instance, consider a hash table implementation as a structure with at least a field *data* (an array) containing the hash table entries. Given a hash table h, assigning the array $h.data$ to a new variable a

var $a = h.data$

gives to a the same type as $h.data$, accounting for the fact they both refer to the same array. Let us see what happens if we change the alias structure by assigning to $h.data$ a different array:

$h.data \leftarrow \text{CREATEARRAY}(10)$

One possible solution consists in changing the type of $h.data$, and thus h, in the rest of the computation. This is known as *strong update*. However, this approach requires dependent types once we start handling assignments under conditions. In the following example

var $a = h.data$
if ... **then**
  $h.data \leftarrow \text{CREATEARRAY}(10)$

array a is dissociated from $h.data$ if and only if the condition is true, which we cannot know statically. Moreover, the conditional itself may be hidden inside a function call.

Instead of making strong updates, we opt for a different solution. We detect potential *aliasing conflicts* between two names—either two names of the

same type that become unaliased, or two names of different types that become aliased—and we prohibit the further use of one of these names in the rest of the computation. For instance, the following code snippet

var $a = h.data$
var $b = \text{CREATEARRAY}(10)$
$h.data \leftarrow b$

contains two aliasing conflicts. First, a and $h.data$ have the same type (hence the same region) but are no longer aliased. Second, b and $h.data$ inhabit distinct regions (according to their types) but are now aliased. To ensure consistency, our type system makes it illegal to mention both a and b after the assignment. However, we can still refer to $h.data$, which now does not have to change its type, since there is no other name to claim it.

Note that we could have invalidated $h.data$, and thus h, instead, and preserved a and b. However, since the aliasing conflict came as the result of a modification of h, we presume that the programmer's intention is to keep h.

Technically, the invalidation is expressed as a *reset* effect of the assignment $h.data \leftarrow b$. Assuming ρ_1 is the region of both a and $h.data$, ρ_2 is the region of b, and ρ is the region of h, the type system associates to the assignment the effect $(\textit{writes}\ \{\rho\} \cdot \textit{reset}\ \{\rho_1, \rho_2\})$. This effect makes it illegal to use in the subsequent code any existing variable from which ρ_1 or ρ_2 are reachable without passing through ρ. In this way, a and b are invalidated whereas h is not.

Interestingly enough, the freshness of a region ρ can be expressed in our type system with the effect $(\textit{writes}\ \varnothing \cdot \textit{reset}\ \{\rho\})$. Indeed, this prohibits all existing names which refer to ρ. Consequently, it makes no difference whether it was mentioned earlier or not.

3 A Small Language with Regions

In this section, we give a formal presentation of our approach. We introduce a small programming language featuring nested data structures with mutable components. This language is purposely small and limited to expressions. Nevertheless, it exhibits all the relevant features to illustrate our method. First, we give the syntax and the formal semantics. Then we define the typing system with regions and effects that formalizes the ideas presented in the previous section.

3.1 Syntax

The syntax of the language is given in Fig. 1. It features variables, dynamic allocation, and parallel assignment. The latter allows us to simultaneously assign several fields of several records. For instance, the following expression allocates two fresh records, respectively bound to variables x and y, and then swaps the contents of fields $x.f$ and $y.g$.

```
let x = { f = 1 } in let y = { g = 2 } in x.{ f ← y.g }, y.{ g ← x.f }
```

$e ::= x$	variable
$\mid v$	value
$\mid e.f$	field access
$\mid e.\{f \leftarrow e, \ldots, f \leftarrow e\}, \ldots, e.\{f \leftarrow e, \ldots, f \leftarrow e\}$	parallel assignment
$\mid \{f = e, \ldots, f = e\}$	record allocation
$\mid \texttt{let}\ x = e\ \texttt{in}\ e$	local binding
$\mid \texttt{if}\ e\ \texttt{then}\ e\ \texttt{else}\ e$	conditional
$\mid e\ op\ e$	$+, \times, =, \geq, \ldots$
$v ::= c$	scalar constant
$\mid \ell$	store location
$c ::= \ldots, -1, 0, 1, 2, \ldots$	integer
$\mid \texttt{True}, \texttt{False}$	Boolean
$\mid \texttt{()}$	unit

Fig. 1. Syntax.

For a given expression e, we denote the sets of free variables and locations in e with $\mathcal{F}_v(e)$ and $\mathcal{F}_\ell(e)$, respectively. Notice that locations, unlike variables, cannot be bound in expressions. We call e *closed* when $\mathcal{F}_v(e)$ is empty.

3.2 Semantics

We equip our language with a small-step operational semantics, given in Fig. 2. It defines a non-deterministic relation $\mu \cdot e \longrightarrow \mu' \cdot e'$ where μ, μ' are memory stores and e, e' are expressions. A *memory store* μ is a partial map that, given a location ℓ and a field f, returns a value, written $\mu(\ell.f)$.

Rules for allocation and assignment impose that fields are pairwise distinct within each record. This removes any ambiguity in the resulting store. The semantics allows us to share field names among records, so that it is fine to allocate $\{f = 1; a = 2\}$ and $\{f = 1; b = 3\}$. Rules for conditional and local binding are standard. All other rules are contextual rules. Note that they do not impose any evaluation order. Yet our evaluation is confluent. It is also terminating. (We do not prove termination and confluence in this paper.) Note that evaluation does not necessarily terminate on a value, since there are irreducible expressions such as $\{f = 1\}.g$ Our type system will later rule out such expressions.

We call a sequence (possibly empty) of field names a *path*. Paths are denoted with letter π. An empty path is denoted ϵ. We write $\pi_1 \preceq \pi_2$ to denote that π_1 is a prefix (not necessarily proper) of π_2. We generalize the store access function to paths as follows:

$$\mu(\ell.\pi) \triangleq \begin{cases} \ell & \text{if } \pi = \epsilon \text{ and } \ell \in \operatorname{dom} \mu \\ \mu(\ell'.\pi') & \text{if } \pi = f\pi' \text{ and } \mu(\ell.f) = \ell' \end{cases}$$

A location ℓ' is said to be *accessible* from ℓ in μ when there exists a path π such that $\mu(\ell.\pi) = \ell'$. Given a set of locations L, we denote the set of locations accessible from locations in L with $\mathcal{A}_\ell(\mu \cdot L)$. By abuse of notation, we write $\mathcal{A}_\ell(\mu \cdot e)$ for $\mathcal{A}_\ell(\mu \cdot \mathcal{F}_\ell(e))$.

$$\frac{\mu(\ell.f) = v}{\mu \cdot \ell.f \longrightarrow \mu \cdot v}\text{(E-FIELD)} \qquad \frac{\mu \cdot e \longrightarrow \mu' \cdot e'}{\mu \cdot e.f \longrightarrow \mu' \cdot e'.f}\text{(E}_{\text{CTX}}\text{-FIELD)}$$

$$\frac{}{\begin{array}{l}\mu \cdot \texttt{let } x = v \texttt{ in } e \longrightarrow \\ \mu \cdot [x \mapsto v]e\end{array}}\text{(E-LET)} \qquad \frac{\mu \cdot e_1 \longrightarrow \mu' \cdot e_1'}{\begin{array}{l}\mu \cdot \texttt{let } x = e_1 \texttt{ in } e_2 \longrightarrow \\ \mu' \cdot \texttt{let } x = e_1' \texttt{ in } e_2\end{array}}\text{(E}_{\text{CTX}}\text{-LET)}$$

$$\frac{}{\begin{array}{l}\mu \cdot \texttt{if True then } e_1 \texttt{ else } e_2 \longrightarrow \\ \mu \cdot e_1\end{array}}\text{(E-IF}_1\text{)} \qquad \frac{}{\begin{array}{l}\mu \cdot \texttt{if False then } e_1 \texttt{ else } e_2 \longrightarrow \\ \mu \cdot e_2\end{array}}\text{(E-IF}_2\text{)}$$

$$\frac{[\![op]\!](c_1, c_2) = c}{\mu \cdot c_1 \ op \ c_2 \longrightarrow \mu \cdot c}\text{(E-OP)} \qquad \frac{\mu \cdot e \longrightarrow \mu' \cdot e'}{\begin{array}{l}\mu \cdot \texttt{if } e \texttt{ then } e_1 \texttt{ else } e_2 \longrightarrow \\ \mu' \cdot \texttt{if } e' \texttt{ then } e_1 \texttt{ else } e_2\end{array}}\text{(E}_{\text{CTX}}\text{-IF)}$$

$$\frac{\mu \cdot e \longrightarrow \mu' \cdot e'}{\mu \cdot e \ op \ e_2 \longrightarrow \mu' \cdot e' \ op \ e_2}\text{(E}_{\text{CTX}}\text{-OP-1)} \qquad \frac{\mu \cdot e \longrightarrow \mu' \cdot e'}{\mu \cdot e_1 \ op \ e \longrightarrow \mu' \cdot e_1 \ op \ e'}\text{(E}_{\text{CTX}}\text{-OP-2)}$$

$$\frac{\ell \notin \operatorname{dom} \mu \qquad f_i \text{ are pairwise distinct}}{\mu \cdot \texttt{\{}f_i = v_i \ ^{i \in [1 \dots n]}\texttt{\}} \longrightarrow [\ell.f_i \mapsto v_i]\mu \cdot \ell}\text{(E-ALC}_2\text{)} \qquad \frac{\mu \cdot e \longrightarrow \mu' \cdot e'}{\begin{array}{l}\mu \cdot \texttt{\{}\dots, f = e, \dots\texttt{\}} \longrightarrow \\ \mu' \cdot \texttt{\{}\dots, f = e', \dots\texttt{\}}\end{array}}\text{(E-ALC}_1\text{)}$$

$$\frac{\ell_i.f_{i,j} \in \operatorname{dom} \mu \qquad \ell_i \text{ are pairwise distinct} \qquad \forall i.\ f_{i,j} \text{ are pairwise distinct}}{\mu \cdot \ell_i.\texttt{\{}f_{i,j} \leftarrow v_{i,j} \ ^{j \in [1,\dots,k_i]}\texttt{\}}^{i \in [1 \dots n]} \longrightarrow [\ell_i.f_{i,j} \mapsto v_{i,j}]\mu \cdot \texttt{()}}\text{(E-ASSIGN)}$$

$$\frac{\mu \cdot e \longrightarrow \mu' \cdot e'}{\begin{array}{l}\mu \cdot \dots, \ e.\texttt{\{}\dots \leftarrow \dots\texttt{\}}, \dots \longrightarrow \\ \mu' \cdot \dots, e'.\texttt{\{}\dots \leftarrow \dots\texttt{\}}, \dots\end{array}}\text{(E-A}_1\text{)} \qquad \frac{\mu \cdot e \longrightarrow \mu' \cdot e'}{\begin{array}{l}\mu \cdot \dots, \ \ell.\texttt{\{}\dots, f \leftarrow e, \dots\texttt{\}}, \dots \longrightarrow \\ \mu' \cdot \dots, \ell.\texttt{\{}\dots, f \leftarrow e', \dots\texttt{\}}, \dots\end{array}}\text{(E-A}_2\text{)}$$

Fig. 2. Semantics.

3.3 Type System

The purpose of the type system is to ensure that "well-typed programs cannot go wrong" (Milner, 1978). Beyond the standard soundness property, type systems usually ensure that some additional properties are preserved by evaluation of well-typed terms. In our case, such a property is the static control of aliases. For that purpose, we introduce a type system with effects, where the typing judgment is

$$\Gamma \cdot \Sigma \vdash e : \tau \cdot \varepsilon$$

Here, Γ and Σ are typing environments for free variables and locations of the expression e which is assigned a type τ and an effect ε.

Types are defined in Fig. 3. Constant values are assigned scalar types: integer, Boolean, and unit type. Store locations are assigned structured data types which we call *regions*. A region consists of a set of fields $f_1, \dots, f_n$, each field f_i being assigned a type τ_i. Every region carries a unique identifier r. This identifier does not have any special meaning and only serves to distinguish types of distinct store

locations. In other words, regions are singleton types. The intention behind this is to provide a one-to-one correspondence between regions and memory locations used inside a program.

$$
\begin{array}{lll}
\tau ::= \nu & & \text{scalar type} \\
\quad\;\; \mid \rho & & \text{region} \\
\nu ::= \texttt{Unit} \mid \texttt{Bool} \mid \texttt{Int} & & \\
\rho ::= \texttt{\{}f : \tau, \dots, f : \tau\texttt{\}}_r & & \text{record with mutable fields}
\end{array}
$$

Fig. 3. Types and regions.

Given a record type $\rho = \texttt{\{} \dots, f : \tau, \dots \texttt{\}}_r$, we write $\rho.f$ to denote τ. If ρ does not contain field f, $\rho.f$ is undefined. Similarly, $\nu.f$ is undefined for any scalar type ν. We extend this notation to paths: $\tau.\epsilon \triangleq \tau$ and $\tau.f\pi \triangleq (\tau.f).\pi$.

We say that two types are *structurally equal* when they are equal up to region identifiers. Equivalently, two types τ_1 and τ_2 are structurally equal when for any path π, $\tau_1.\pi$ is defined if and only if $\tau_2.\pi$ is defined, and if $\tau_1.\pi$ or $\tau_2.\pi$ is a scalar type then $\tau_1.\pi = \tau_2.\pi$.

A *variable typing environment* Γ is a total function from variables to types. A *store typing environment* Σ is a total function from locations to regions. For convenience, we extend store typing to scalar values: for any store typing Σ and constant c, $\Sigma(c)$ stands for the scalar type of c. This provides us with a uniform notation for the type of store contents.

Along with its type, every expression is given an effect ε, defined as a pair $(\omega \cdot \varphi)$, where ω is the set of regions possibly modified in e (*write effect*) and φ is the set of regions whose use is restricted in the subsequent computation (*reset effect*). We require ω and φ to be disjoint. When the expression e is pure, both sets are empty, and we write $\varepsilon = \bot$.

The typing rules are given in Fig. 4. Notice that sub-expressions with non-empty effects are only admitted inside let-expressions and in the branches of conditionals. This is done to simplify the proof of correctness and does not reduce the expressive power of the language. Indeed, we can always move an effectful sub-expression into a let-binding (this is essentially a softer variant of A-normal form [6]).

The rule for `let` $x = e_1$ `in` e_2 ensures that regions in e_2 are valid with respect to the effects of e_1, according to the following definition:

Definition 1. *A type τ is* valid *with respect to effect $(\omega \cdot \varphi)$, written $(\omega \cdot \varphi) \triangleright \tau$, if and only if every path from τ to a region in φ passes through a region in ω. Formally, $(\omega \cdot \varphi) \triangleright \nu$ is defined inductively by the following rules:*

$$
\frac{}{(\omega \cdot \varphi) \triangleright \nu}
\qquad
\frac{\rho \in \omega}{(\omega \cdot \varphi) \triangleright \rho}
\qquad
\frac{\rho \notin \omega \quad \rho \notin \varphi \quad \forall i.\, (\omega \cdot \varphi) \triangleright \rho.f_i}{(\omega \cdot \varphi) \triangleright \rho}
$$

Notice that ω and φ are disjoint, since $(\omega \cdot \varphi)$ is an effect. Consequently, reset regions cannot be valid:

$$\frac{\Gamma(x) = \tau}{\Gamma \cdot \Sigma \vdash x : \tau \cdot \bot}\,(\text{T-Var}) \qquad \frac{\Sigma(c) = \nu}{\Gamma \cdot \Sigma \vdash c : \nu \cdot \bot}\,(\text{T-Const})$$

$$\frac{\Gamma \cdot \Sigma \vdash e_1 : \nu_1 \cdot \bot \qquad \Gamma \cdot \Sigma \vdash e_2 : \nu_2 \cdot \bot \qquad op : \nu_1 \times \nu_2 \to \nu}{\Gamma \cdot \Sigma \vdash e_1 \ op \ e_2 : \nu \cdot \bot}\,(\text{T-Op})$$

$$\frac{\Sigma(\ell) = \rho}{\Gamma \cdot \Sigma \vdash \ell : \rho \cdot \bot}\,(\text{T-Loc}) \qquad \frac{\Gamma \cdot \Sigma \vdash e : \{\ldots, f : \tau, \ldots\}_r \cdot \bot}{\Gamma \cdot \Sigma \vdash e.f : \tau \cdot \bot}\,(\text{T-Field})$$

$$\frac{\Gamma \cdot \Sigma \vdash e_i : \tau_i \cdot \bot \qquad \rho = \{f_i : \tau_i\ ^{i \in [1..n]}\}_r \qquad f_i \text{ are pairwise distinct}}{\Gamma \cdot \Sigma \vdash \{f_i = e_i\ ^{i \in [1\ldots n]}\} : \rho \cdot (\varnothing \cdot \{\rho\})}\,(\text{T-Alloc})$$

$$\frac{\begin{array}{c}\Gamma \cdot \Sigma \vdash e_i : \rho_i \cdot \bot \quad \Gamma \cdot \Sigma \vdash e'_{i,j} : \tau'_{i,j} \cdot \bot \quad \rho_i.f_{i,j} \text{ is structurally equal to } \tau'_{i,j} \\ \rho_i \text{ are pairwise distinct} \qquad \forall i.\ f_{i,j} \text{ are pairwise distinct} \\ \varepsilon = \mathcal{E}(\rho_i.\{f_{i,j} \leftarrow \tau'_{i,j}\ ^{j \in [1,\ldots,k_i]}\}^{i \in [1\ldots n]})\end{array}}{\Gamma \cdot \Sigma \vdash e_i.\{f_{i,j} \leftarrow e'_{i,j}\ ^{j \in [1,\ldots,k_i]}\}^{i \in [1\ldots n]} : \texttt{Unit} \cdot \varepsilon}\,(\text{T-Assign})$$

$$\frac{\Gamma \cdot \Sigma \vdash e_0 : \texttt{Bool} \cdot \bot \qquad \Gamma \cdot \Sigma \vdash e_1 : \tau \cdot \varepsilon_1 \qquad \Gamma \cdot \Sigma \vdash e_2 : \tau \cdot \varepsilon_2}{\Gamma \cdot \Sigma \vdash \texttt{if } e_0 \texttt{ then } e_1 \texttt{ else } e_2 : \tau \cdot \varepsilon_1 \sqcup \varepsilon_2}\,(\text{T-If})$$

$$\frac{\begin{array}{c}\Gamma \cdot \Sigma \vdash e_1 : \tau_1 \cdot \varepsilon_1 \qquad [x \mapsto \tau_1]\Gamma \cdot \Sigma \vdash e_2 : \tau_2 \cdot \varepsilon_2 \\ \forall \rho \in \Gamma(\mathcal{F}_v(e_2) \setminus \{x\}) \cup \Sigma(\mathcal{F}_\ell(e_2)).\ \varepsilon_1 \rhd \rho\end{array}}{\Gamma \cdot \Sigma \vdash \texttt{let } x = e_1 \texttt{ in } e_2 : \tau_2 \cdot \varepsilon_1 \sqcup \varepsilon_2}\,(\text{T-Let})$$

Fig. 4. Typing rules.

Lemma 1. *For any effect* $(\omega \cdot \varphi)$ *and any region* ρ, $(\omega \cdot \varphi) \rhd \rho \implies \rho \notin \varphi$.

In the typing rules for let-bindings and conditionals, the overall effect is the union of the effects of sub-expressions, according to the following definition:

Definition 2. *The* union *of two effects* $\varepsilon_1 = (\omega_1 \cdot \varphi_1)$ *and* $\varepsilon_2 = (\omega_2 \cdot \varphi_2)$, *denoted* $\varepsilon_1 \sqcup \varepsilon_2$, *is the pair* $(\{\rho \in \omega_1 \mid \varepsilon_2 \rhd \rho\} \cup \{\rho \in \omega_2 \mid \varepsilon_1 \rhd \rho\} \ \cdot \ \varphi_1 \cup \varphi_2)$

The resulting effect is well-formed, that is, the two sets of regions are disjoint by Lemma 1. Notice that the write effect in $\varepsilon_1 \sqcup \varepsilon_2$ is only a subset of $\omega_1 \cup \omega_2$. Indeed, we must take into account that there may be a path from some region ρ in ω_1 to φ_2 that does not pass through ω_2. The existence of such path invalidates ρ. Therefore, in the definition above the joint write effect is the co-restriction of ω_1 by ε_2 and ω_2 by ε_1, To provide some intuition behind this, let us consider a conditional expression `if` ... `then` e_1 `else` e_2 (the condition is pure and can be ignored). Since we do not know which of the two branches will be realized, the resulting reset effect must be the union of the reset effects of e_1 and e_2. However, we cannot do the same for the write effects. Consider the expression

$$\texttt{if ... then } h_1.\{\texttt{data} \leftarrow h_2.\texttt{data}\} \texttt{ else } h_2.\{\texttt{data} \leftarrow h_1.\texttt{data}\}$$

where h_1.`data` and h_2.`data` are distinct. Let the type of h_1 be $\rho_1 = \{\texttt{data} : \rho'_1\}_{r_1}$ and the type of h_2 be $\rho_2 = \{\texttt{data} : \rho'_2\}_{r_2}$. The effect of the first branch is

$(\{\rho_1\} \cdot \{\rho'_1, \rho'_2\})$ and it makes ρ_2 invalid. The effect of the second branch is $(\{\rho_2\} \cdot \{\rho'_1, \rho'_2\})$ and it makes ρ_1 invalid. Without knowing which branch is going to be executed, we have to invalidate both ρ_1 and ρ_2 after the conditional. We achieve this by removing them from the joint write effect, so that they can no more provide valid access to the reset regions. It may seem that we just lost information about the actual effect of the expression, but for our purposes it does not matter as we prohibit any further mention of h_1, h_2, h_1.`data`, h_2.`data` anyway.

The lemma below shows that type validity distributes over the effect union.

Lemma 2. *For any ε_1, ε_2, and τ, $\varepsilon_1 \sqcup \varepsilon_2 \rhd \tau$ if and only if $\varepsilon_1 \rhd \rho$ and $\varepsilon_2 \rhd \tau$.*

Effects possess some nice algebraic properties.

Lemma 3. *Effects form a bounded join-semilattice over $\sqcup$ and $\bot$.*

Consequently, we have an order relation on effects as follows:.

Definition 3. *An effect ε_1 is a* sub-effect *of ε_2, denoted $\varepsilon_1 \sqsubseteq \varepsilon_2$, when $\varepsilon_2 = \varepsilon_1 \sqcup \varepsilon_2$.*

The rule T-Alloc assigns $\{f_i = e_i{}^{i \in [1 \ldots n]}\}$ a region $\rho = \{f_i : \tau_i{}^{i \in [1 \ldots n]}\}_r$ where each τ_i matches the type of the corresponding expression e_i. Notice that the index r can be chosen arbitrarily and is not necessarily distinct from the indices of regions in the environments Γ and Σ. Indeed, resetting ρ in the effect for $\{f_i = e_i{}^{i \in [1 \ldots n]}\}$ prohibits the further use of previous inhabitants of ρ, if any. For instance, in the following example

$$\texttt{let } x = \{f = 41\} \texttt{ in let } y = \{f = 43\} \texttt{ in } e$$

x and y can be assigned two distinct regions and then both can be used in e. It is also possible to give to x and y the same region. In this case, x is invalidated by the second allocation and consequently cannot be used in e. Incidentally, this shows that our typing system does not possess the principal typing property.

In the T-Assign rule, the operation $\mathcal{E}$ verifies the validity of an assignment and computes the corresponding effect. To define $\mathcal{E}$, we shall need several intermediate definitions. Below, we write A to refer to the parameter of $\mathcal{E}$, that is the projection of the assignment expression into types: Given a region ρ_i and a field $f_{i,j}$ involved in the assignment, $A(\rho_i, f_{i,j})$ denotes $\tau'_{i,j}$, the type of the value assigned to field $f_{i,j}$. For all ρ and f not affected by A, $A(\rho, f)$ stands for $\rho.f$. We extend this notation to paths as usual: $A(\rho, \epsilon) \triangleq \rho$, $A(\rho, f\pi) \triangleq A(A(\rho, f), \pi)$ when $A(\rho, f)$ is itself a region, and $A(\rho, f\pi) \triangleq A(\rho, f).\pi$ when $A(\rho, f)$ is a scalar type (then π has to be empty). Since the T-Assign rule requires the assigned types to be structurally equal to the original field types, $A(\rho, \pi)$ is defined if and only if $\rho.\pi$ is defined, and if $\rho.\pi$ or $A(\rho, \pi)$ is a scalar type, then $A(\rho, \pi) = \rho.\pi$. We now define a binary relation σ_A as follows:

$$\sigma_A \triangleq \{\, \langle A(\rho, \pi), \rho.\pi \rangle \mid \rho \text{ is affected by } A \text{ and } \rho.\pi \text{ is defined} \,\}$$

An assignment A is *valid* if and only if σ_A is bijective. Intuitively, if σ_A is not bijective, then the assignment contains some alias conflict which cannot be

resolved. For instance, given a region ρ, if $\rho.h_1$ and $\rho.h_2$ are regions themselves, they may be aliased. Modifying $\rho.h_2$ by some region ρ_4, without modifying the $\rho.h_1$ results in a σ_A which is not bijective, as shown in the Fig. 5. Symmetrically, as shown in the Fig. 6, if some regions ρ_1 and ρ_4 are structurally equal, but do not have the same alias structure ($\rho_1.f \neq \rho_1.g$ and $\rho_4.f = \rho_4.g$), then modifying ρ_1 by ρ_4 results in an *invalid* σ_A.

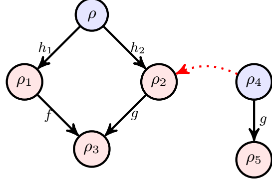

Fig. 5. $\sigma_A = \{\langle\rho_3, \rho_3\rangle, \langle\rho_5, \rho_3\rangle\}$.

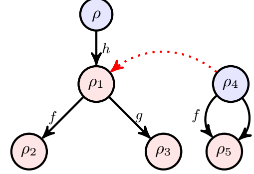

Fig. 6. $\langle\rho_5, \rho_2\rangle, \langle\rho_5, \rho_3\rangle \in \sigma_A$.

The reset effect of a valid assignment A, denoted $\Phi(A)$, is defined as follows:

$$\Phi(A) \triangleq \{\, \rho \mid \text{there exists } \rho' \neq \rho \text{ such that } \langle\rho, \rho'\rangle \in \sigma_A \text{ or } \langle\rho', \rho\rangle \in \sigma_A \,\}$$

In other words, we reset every region, on the left or on the right side of an assignment, which is not mapped to itself by σ_A. The write effect of a valid assignment A, denoted $\Omega(A)$, is defined as follows:

$$\Omega(A) \triangleq \{\, \rho \mid \rho \text{ is affected by } A \text{ and } \rho \notin \Phi(A) \,\}$$

Typing a computation state. Let us now define what it means for a particular state of computation $\mu \cdot e$ to be well-typed. Since we only evaluate closed program expressions, the variable-typing environment Γ is irrelevant and we omit it below.

Definition 4. *We say that a store μ is* well-typed *in Σ on a set of locations L, denoted $\Sigma \models \mu \cdot L$, if and only if for every location $\ell \in L$ and every path π, either $\Sigma(\ell).\pi = \Sigma(\mu(\ell.\pi))$, or both $\Sigma(\ell).\pi$ and $\mu(\ell.\pi)$ are undefined.*

Definition 5. *We say that a store typing Σ is* injective *on $\mu \cdot L$, denoted $\Sigma \ltimes \mu \cdot L$, if and only if, for any locations $\ell_1, \ell_2 \in L$, and paths π_1, π_2 such that $\Sigma(\ell_1).\pi_1$ and $\Sigma(\ell_2).\pi_2$ are the same region, we have $\mu(\ell_1.\pi_1) = \mu(\ell_2.\pi_2)$.*

We write $\Sigma \models \mu \cdot e$ for $\Sigma \models \mu \cdot \mathcal{F}_\ell(e)$, and $\Sigma \ltimes \mu \cdot e$ for $\Sigma \ltimes \mu \cdot \mathcal{F}_\ell(e)$.

4 Correctness

To demonstrate that our type system is sound and adequate for static control of aliases, we need to show that a single step of execution of a well-typed program preserves the type of the program, the well-typedness of the store, and the injectivity of the store typing.

Theorem 1 (Subject Reduction). *For any reduction step* $\mu \cdot e \longrightarrow \mu' \cdot e'$,

$$\begin{array}{c} \Gamma \cdot \Sigma \vdash e : \tau \cdot \varepsilon \\ \Sigma \models \mu \cdot e \\ \Sigma \ltimes \mu \cdot e \end{array} \quad \Longrightarrow \quad \exists\, \Sigma' \,\exists\, \varepsilon' \sqsubseteq \varepsilon. \quad \begin{array}{c} \Gamma \cdot \Sigma' \vdash e' : \tau \cdot \varepsilon' \\ \Sigma' \models \mu' \cdot e' \\ \Sigma' \ltimes \mu' \cdot e'. \end{array}$$

Proof. First of all, let us determine an effect $\varepsilon_0 = (\omega_0 \cdot \varphi_0)$ which is realized during the reduction step together with the "remaining" effect $\varepsilon' = (\omega' \cdot \varphi')$. We can do this by recursion over the derivation of the evaluation step $\mu \cdot e \longrightarrow \mu' \cdot e'$. There are three interesting cases to consider.

If e is a record allocation or a parallel assignment with fully evaluated sub-expressions, then the realized effect ε_0 is simply the effect of e, that is ε, and the remaining effect ε' is empty. Indeed, both expressions reduce to values.

If e is a conditional with a fully evaluated condition (that is, `True` or `False`), then the realized effect ε_0 is empty and the remaining effect is the effect of the chosen branch.

If e is a let-expression `let` $x = e_1$ `in` e_2, where e_1 is a reducible expression, then ε_0 is the realized effect of e_1 and ε' is $\varepsilon'_1 \sqcup \varepsilon_2$, where ε'_1 is the remaining effect of e_1 and ε_2 is the effect of e_2.

In all other cases, ε_0 is empty and ε' is ε.

It is easy to show that $\varepsilon' \sqsubseteq \varepsilon$. Indeed, when we reduce a conditional to one of its branches, $\varepsilon = \varepsilon' \sqcup \varepsilon''$ where ε'' is the effect of the discarded branch. When we reduce under a let-expression, $\varepsilon'_1 \sqsubseteq \varepsilon_1$ implies $\varepsilon' = \varepsilon'_1 \sqcup \varepsilon_2 \sqsubseteq \varepsilon_1 \sqcup \varepsilon_2 = \varepsilon$. The other cases are trivial. Similarly, $\varepsilon_0 \sqsubseteq \varepsilon$.

We can also see that for any location $\ell \in \operatorname{dom} \mu$ that appears in e', $\varepsilon_0 \triangleright \Sigma(\ell)$. Indeed, if e is a record allocation, then the resulting location is not in μ. If e is an assignment, then it reduces to the unit constant `()` which does not contain any locations. Finally, if e is `let` $x = e_1$ `in` e_2 with reducible e_1, then every location in e_2 has a valid type with respect to ε_1. Since $\varepsilon_0 \sqsubseteq \varepsilon_1$, we obtain $\varepsilon_0 \triangleright \Sigma(\ell)$ by Lemma 2. In all other cases, ε_0 is empty and the claim is trivial.

Let us now define the new store typing Σ'. If the redex sub-expression is a parallel assignment, we consider its typing derivation and the corresponding relation σ_A. Then for every location ℓ,

$$\Sigma'(\ell) \triangleq \begin{cases} \rho & \text{if } \langle \Sigma(\ell), \rho \rangle \in \sigma_A \\ \Sigma(\ell) & \text{otherwise.} \end{cases}$$

If the redex is a record allocation of type ρ reduced to a fresh location ℓ, then $\Sigma' \triangleq [\ell \mapsto \rho]\Sigma$. If the redex is neither an assignment nor an allocation, $\Sigma' \triangleq \Sigma$.

Notice that for any location $\ell \in \operatorname{dom} \mu$, if $\Sigma'(\ell) \neq \Sigma(\ell)$ then both $\Sigma(\ell)$ and $\Sigma'(\ell)$ are in φ_0 by definition of $\Phi(A)$. Consequently, for every $\ell \in \operatorname{dom} \mu$ that appears in e', we have $\Sigma'(\ell) = \Sigma(\ell)$, due to $\varepsilon_0 \triangleright \Sigma(\ell)$ and Lemma 1.

Before we proceed, we need to establish a variant of the frame property, namely that all "observable" store modifications and region resets are covered by the realized write effect ω_0.

Lemma 4. *Let ℓ be a location in e'. Let π be a path such that $\mu(\ell.\pi)$ is defined and for every proper prefix $\bar{\pi} \prec \pi$, $\Sigma(\ell).\bar{\pi}$ is not in ω_0. Then $\Sigma(\ell).\pi \notin \varphi_0$ and $\mu'(\ell.\pi) = \mu(\ell.\pi)$.*

Proof. We proceed by induction on π. For $\pi = \epsilon$, we obtain $\Sigma(\ell).\epsilon = \Sigma(\ell) \notin \varphi_0$. We also have $\mu'(\ell.\epsilon) = \mu(\ell.\epsilon) = \ell$, since reduction rules do not remove locations from the store.

Let π be a non-empty path $\pi' f$ such that $\mu(\ell.\pi)$ is defined and for all $\bar{\pi} \prec \pi$, $\Sigma(\ell).\bar{\pi} \notin \omega_0$. Since $\varepsilon_0 \triangleright \Sigma(\ell)$ and no region on the path from $\Sigma(\ell)$ to $\Sigma(\ell).\pi$ is in ω_0, we obtain $\Sigma(\ell).\pi \notin \varphi_0$. By induction hypothesis, $\mu'(\ell.\pi') = \mu(\ell.\pi')$. Since nothing was written into the field f of $\mu(\ell.\pi')$ during the reduction step (otherwise, $\Sigma(\mu(\ell.\pi')) = \Sigma(\ell).\pi'$ would appear either in ω_0 or in φ_0), we conclude that $\mu'(\ell.\pi) = \mu(\ell.\pi)$. □

Now we are ready to attack the main theorem. We prove the desired properties by induction over the derivation of the reduction step. Looking at the last reduction rule in the derivation, we have three interesting cases.

Case E$_{\text{CTX}}$-LET. Assume e is of the form `let` $x = e_1$ `in` e_2 and e_1 reduces to e_1'. For every location ℓ in e_2, $\Sigma'(\ell) = \Sigma(\ell)$, since $\ell \in \operatorname{dom} \mu$ and occurs in e'.

Type preservation. By induction hypothesis, we have $\Gamma \cdot \Sigma' \vdash e_1' : \tau_1 \cdot \varepsilon_1'$, where τ_1 is the type of e_1 and ε_1' is the remaining effect of e_1. Notice that Σ' is the same as defined above, since it only depends on the redex expression.

Let τ_2 and ε_2 be, respectively, the type and the effect of e_2 in the typing derivation for e. Since Σ' coincides with Σ on every location in e_2, we obtain $[x \mapsto \tau_1]\Gamma \cdot \Sigma' \vdash e_2 : \tau_2 \cdot \varepsilon_2$.

Let us now show that for every location ℓ in e_2, we have $\varepsilon_1' \triangleright \Sigma'(\ell)$. We know that $\varepsilon_1 \triangleright \Sigma(\ell)$ and $\Sigma'(\ell) = \Sigma(\ell)$. Since $\varepsilon_1' \sqsubseteq \varepsilon_1$, we obtain $\varepsilon_1' \triangleright \Sigma'(\ell)$ by Lemma 2. This gives us the third premise of the T-LET rule for e', since e is closed, and thus $\mathcal{F}_v(e_2) \setminus \{x\}$ is empty. Altogether, we obtain $\Gamma \cdot \Sigma' \vdash e' : \tau \cdot \varepsilon'$.

Well-typedness of μ'. By induction hypothesis, $\Sigma' \models \mu' \cdot e_1'$. Let ℓ be a location in e_2 and π, an arbitrary path. We need to show that either $\Sigma'(\ell).\pi = \Sigma'(\mu'(\ell.\pi))$ or both are undefined.

Let π' be the longest prefix of π such that $\mu(\ell.\pi')$ is defined and for all $\bar{\pi} \prec \pi'$, $\Sigma(\ell).\bar{\pi} \notin \omega_0$. Such a prefix exists, since $\Sigma \models \mu \cdot e$ and therefore $\mu(\ell.\epsilon)$ is defined. By Lemma 4, $\Sigma(\ell).\pi' \notin \varphi_0$ and $\mu'(\ell.\pi') = \mu(\ell.\pi')$. Since $\Sigma(\ell).\pi' = \Sigma(\mu(\ell.\pi'))$ (by well-typedness of μ), $\Sigma(\ell).\pi' \notin \varphi_0$ implies $\Sigma(\mu(\ell.\pi')) = \Sigma'(\mu(\ell.\pi'))$. Overall, we obtain $\Sigma'(\ell).\pi' = \Sigma(\ell).\pi' = \Sigma(\mu(\ell.\pi')) = \Sigma'(\mu(\ell.\pi')) = \Sigma'(\mu'(\ell.\pi'))$.

Now we have three cases to consider. If $\pi' = \pi$, then $\Sigma'(\ell).\pi = \Sigma'(\mu'(\ell.\pi))$. If $\pi' \prec \pi$ and for every path $\bar{\pi}$ such that $\pi' \prec \bar{\pi} \preceq \pi$, $\mu(\ell.\bar{\pi})$ is undefined, then $\Sigma'(\ell).\pi = \Sigma(\ell).\pi$ is undefined by well-typedness of μ, and $\mu'(\ell.\pi)$ is undefined, since $\mu'(\ell.\pi') = \mu(\ell.\pi')$.

Otherwise, $\Sigma(\ell).\pi' \in \omega_0$. Then the redex expression is an assignment, and we can consider the corresponding relation σ_A. Let ℓ' denote the location $\mu(\ell.\pi')$. Since μ is well-typed and Σ is injective on $\mu \cdot e$, no location in e other than ℓ'

can have type $\Sigma(\ell') = \Sigma(\ell).\pi'$. Consequently, we know that the store is modified at ℓ' at this reduction step.

Let $\pi = \pi'\pi''$. If $\Sigma(\ell').\pi''$ is defined, then $\langle A(\Sigma(\ell'), \pi''), \Sigma(\ell').\pi''\rangle$ is in σ_A. The first component is $\Sigma(\mu'(\ell'.\pi''))$, the Σ-type of the value found in the store at $\ell'.\pi''$ after the assignment. The second component is $\Sigma'(\mu'(\ell'.\pi''))$, the type given to this value in Σ'. Notice that $\Sigma(\ell').\pi'' = A(\Sigma(\ell'), \pi'') = \Sigma(\mu'(\ell'.\pi'')) = \Sigma'(\mu'(\ell'.\pi''))$ when $\mu'(\ell'.\pi'')$ is a scalar. We get $\Sigma'(\ell).\pi = \Sigma(\ell).\pi = \Sigma(\ell').\pi'' = \Sigma'(\mu'(\ell'.\pi'')) = \Sigma'(\mu'(\mu(\ell.\pi').\pi'')) = \Sigma'(\mu'(\mu'(\ell.\pi').\pi'')) = \Sigma'(\mu'(\ell.\pi))$.

If $\Sigma'(\ell).\pi = \Sigma(\ell).\pi = \Sigma(\ell').\pi''$ is undefined, then $\mu(\ell'.\pi'')$ is also undefined. In a parallel assignment, the types of the affected fields are structurally equal to the types of the corresponding assigned values. Since μ is well-typed, this means that ℓ' in μ (before the reduction step) admits exactly the same paths as in μ' (after the reduction step). Therefore, $\mu'(\ell'.\pi'') = \mu'(\ell.\pi)$ is undefined.

Injectivity of Σ'. Consider ℓ_1 and ℓ_2 in e' and two paths π_1 and π_2 such that $\Sigma'(\ell_1).\pi_1$ and $\Sigma'(\ell_2).\pi_2$ are the same region. We need to prove that $\mu'(\ell_1.\pi_1) = \mu'(\ell_2.\pi_2)$. We have three cases to consider.

If neither ℓ_1 nor ℓ_2 are in μ, then they are allocated during the reduction step, and therefore both appear in e'_1. Then we conclude by induction hypothesis.

Assume $\ell_1 \notin \operatorname{dom}\mu$ and $\ell_2 \in \operatorname{dom}\mu$ (the symmetric case is handled in the same way). Then the redex is a record allocation and ℓ_1 is the new location. This implies that $\omega_0 = \varnothing$ and $\Sigma'(\ell_1) \in \varphi_0$. Since μ is well-typed, $\mu(\ell_2.\pi_2)$ is defined, and we get $\Sigma'(\ell_2).\pi_2 = \Sigma(\ell_2).\pi_2 \notin \varphi_0$ and $\mu'(\ell_2.\pi_2) = \mu(\ell_2.\pi_2)$ by Lemma 4. Therefore π_1 can not be ϵ. Let $\pi_1 = f\pi'$. Then there exists a location ℓ' in e_1 such that $\Sigma'(\ell_1).f = \Sigma(\ell')$ and $\mu'(\ell_1.f) = \ell'$. By injectivity of Σ, $\mu(\ell'.\pi') = \mu(\ell_2.\pi_2)$. Moreover, since record allocation does not modify the existing entries in the store, $\mu'(\ell'.\pi') = \mu(\ell'.\pi')$, and we obtain $\mu'(\ell_1.\pi_1) = \mu'(\ell_2.\pi_2)$.

Now, let both ℓ_1 and ℓ_2 be in μ. Since $\Sigma'(\ell_1) = \Sigma(\ell_1)$ and $\Sigma'(\ell_2) = \Sigma(\ell_2)$, we have $\mu(\ell_1.\pi_1) = \mu(\ell_2.\pi_2)$ by injectivity of Σ. Indeed, if ℓ_1 is in e, the injectivity applies immediately. If ℓ_1 is not in e, then it could only appear in e' after reducing some $\ell_0.f$ in e, in which case we apply injectivity to $\ell_0.f\pi_1$ and $\ell_2.\pi_2$.

Let π'_1 be the longest prefix of π_1 such that for all $\bar\pi \prec \pi'_1$, $\Sigma(\ell).\bar\pi \notin \omega_0$. Let π'_2 be the longest prefix of π_2 such that for all $\bar\pi \prec \pi'_2$, $\Sigma(\ell).\bar\pi \notin \omega_0$. By Lemma 4, we have $\Sigma(\ell_1).\pi'_1 \notin \varphi_0$, $\Sigma(\ell_2).\pi'_2 \notin \varphi_0$, $\mu'(\ell_1.\pi'_1) = \mu(\ell_1.\pi'_1)$, and $\mu'(\ell_2.\pi'_2) = \mu(\ell_2.\pi'_2)$.

If $\pi'_1 = \pi_1$ and $\pi'_2 = \pi_2$, then $\mu'(\ell_1.\pi_1) = \mu'(\ell_2.\pi_2)$ immediately. Otherwise, $\Sigma(\ell_1).\pi'_1$ or $\Sigma(\ell_2).\pi'_2$ or both are in ω_0. This means that the redex expression is an assignment, and we can consider the corresponding relation σ_A.

Assume $\Sigma(\ell_1).\pi'_1 \in \omega_0$. Let ℓ'_1 be $\mu(\ell_1.\pi'_1)$ and $\pi_1 = \pi'_1\pi''_1$. Then σ_A contains a pair $\langle A(\Sigma(\ell'_1), \pi''_1), \Sigma(\ell'_1).\pi''_1\rangle$. The first component is $\Sigma(\mu'(\ell'_1.\pi''_1))$, the Σ-type of the location found in the store at $\ell'_1.\pi''_1$ after the assignment. The second component is $\Sigma'(\mu'(\ell'_1.\pi''_1))$, the type given to this location in Σ'. Once again, we have three cases to consider.

If $\pi'_2 = \pi_2$ and $A(\Sigma(\ell'_1), \pi''_1) \neq \Sigma(\ell'_1).\pi''_1$, then $\Sigma(\ell'_1).\pi''_1 \in \varphi_0$ by definition of $\Phi(A)$. Since $\varepsilon_0 \triangleright \Sigma(\ell_2)$ and $\Sigma(\ell_2).\pi_2 = \Sigma(\ell_1).\pi_1 = \Sigma(\ell'_1).\pi''_1$ is in φ_0, there must be some $\bar\pi \prec \pi_2$ such that $\Sigma(\ell_2).\bar\pi \in \omega_0$, which contradicts the definition of π'_2.

If $\pi'_2 = \pi_2$ and $\Sigma(\mu'(\ell'_1.\pi''_1)) = A(\Sigma(\ell'_1), \pi''_1) = \Sigma(\ell'_1).\pi''_1 = \Sigma(\mu(\ell'_1, \pi''_1))$, then $\mu'(\ell'_1.\pi''_1) = \mu(\ell'_1, \pi''_1)$ by injectivity of Σ. Indeed, the location $\mu'(\ell'_1.\pi''_1)$ is reachable in μ from the right-hand side of the reduced assignment in e. We obtain $\mu'(\ell_1.\pi_1) = \mu'(\mu'(\ell_1.\pi'_1).\pi''_1) = \mu'(\mu(\ell_1.\pi'_1).\pi''_1) = \mu'(\ell'_1.\pi''_1) = \mu(\ell'_1, \pi''_1) = \mu(\ell_1, \pi_1) = \mu(\ell_2, \pi_2) = \mu'(\ell_2, \pi_2)$.

Otherwise, $\pi'_2 \prec \pi_2$ and $\Sigma(\ell_2).\pi'_2 \in \omega_0$. Let ℓ'_2 be $\mu(\ell_2.\pi'_2)$ and $\pi_2 = \pi'_2\pi''_2$. Then σ_A contains $\langle A(\Sigma(\ell'_2), \pi''_2), \Sigma(\ell'_2).\pi''_2\rangle$. Since $\Sigma(\ell'_1).\pi''_1 = \Sigma(\ell'_2).\pi''_2$ and σ_A is a bijection, we have $\Sigma(\mu'(\ell'_1.\pi''_1)) = A(\Sigma(\ell'_1), \pi''_1) = A(\Sigma(\ell'_2), \pi''_2) = \Sigma(\mu'(\ell'_2.\pi''_2))$. Both $\mu'(\ell'_1.\pi''_1)$ and $\mu'(\ell'_2.\pi''_2)$ are reachable in μ from the reduced assignment in e, and we can conclude by injectivity of Σ that they are actually the same location. We obtain $\mu'(\ell_1.\pi_1) = \mu'(\ell'_1.\pi''_1) = \mu'(\ell'_2.\pi''_2) = \mu'(\ell_2, \pi_2)$.

Case E-Alloc. Let e be a record allocation with fully evaluated sub-expressions. Then the type of e is some region ρ and e' is a fresh location ℓ. Type preservation is trivial, since $\Sigma'(\ell) = \rho$ by construction, and $\varepsilon' = \bot$.

We now show that μ' is well-typed. Let π be an arbitrary path. If $\pi = \epsilon$ then $\mu'(\ell.\epsilon) = \ell$ and thus $\Sigma'(\ell).\epsilon = \Sigma'(\mu'(\ell.\epsilon))$. Let $\pi = f\pi'$. If there is no field f in the record e, then $\mu'(\ell.\pi)$ and $\Sigma'(\ell).\pi = \rho.\pi$ are both undefined. If f is initialized in e with a scalar constant c of type ν, then $\mu'(\ell.f\pi')$ and $\Sigma'(\ell).f\pi'$ are only defined when $\pi' = \epsilon$, in which case $\Sigma'(\ell).f = \nu = \Sigma'(c) = \Sigma'(\mu'(\ell.f))$. Finally, if f is initialized in e with a location ℓ', then $\Sigma(\ell').\pi' = \Sigma(\mu(\ell'.\pi'))$ (or both are undefined) by well-typedness of μ. Then we have $\Sigma'(\ell).\pi = \rho.f\pi' = \Sigma(\ell').\pi' = \Sigma(\mu(\ell'.\pi')) = \Sigma'(\mu(\ell'.\pi')) = \Sigma'(\mu'(\ell'.\pi')) = \Sigma'(\mu'(\ell.\pi))$.

As for injectivity of Σ', since ℓ is the only location in e', it is enough to take two distinct paths π_1 and π_2 such that $\rho.\pi_1 = \rho.\pi_2$. Neither of two paths can be empty, as ρ cannot be equal to a part of ρ. Assuming $\pi_1 = f_1\pi'_1$ and $\pi_2 = f_2\pi'_2$, we obtain $(\rho.f_1).\pi'_1 = (\rho.f_2).\pi'_2$, where $\rho.f_1 = \Sigma(\ell'_1)$ and $\rho.f_2 = \Sigma(\ell'_2)$ for some ℓ'_1 and ℓ'_2 occurring in e. Then we can use the injectivity of Σ and obtain $\mu'(\ell.\pi_1) = \mu(\ell'_1.\pi'_1) = \mu(\ell'_2.\pi'_2) = \mu'(\ell.\pi_2)$.

Case E-Assign. Let e be an assignment with fully evaluated sub-expressions. Then the type of e is `Unit`, e' is `()`, and $\varepsilon' = \bot$. The three properties are trivially true, in particular, because $\mathcal{F}_\ell(e') = \varnothing$.

In all other cases, the reduction step does not produce any effect ($\varepsilon_0 = \bot$), the store and the store typing do not change, and all locations in e' are accessible from locations in e. Type preservation can then be proved in a usual way, and the two other properties are trivial. □

5 Related Work

Our approach is to track and control aliasing statically, using a type system with regions and effects. Such a methodology originates from the work of Baker [7], Lucassen and Gifford [8], and region-based memory management of Tofte and Talpin [9]. In our case, though, a region does not denote a set of memory locations, but a single location. This allows us to describe statically the exact shape

of the memory store, two symbolic names being aliased if and only if they are assigned the same region.

Our use of singleton regions to describe the store accurately, together with the requirement for the store typing to be injective on allocated memory locations, is similar to how pointer identity is encoded in *alias types* [10] and *typed regions* [11]. However, both approaches rely on strong updates, which, in the case of alias types, imposes limitations on the control flow or, in the case of typed regions, introduces the complex machinery of dependent types.

Our *reset* effect has some connections with the concept of *unique variable* [12,13,14]. A unique variable is either null or refers to some unshared object. In our case, an effect for record allocation $\{f_i = v_i\}$ is $(\mathit{writes}\ \varnothing \cdot \mathit{reset}\ \{\rho\})$ prohibits all existing names which refer to ρ. Assuming this record is bound to a variable x, our system makes x a unique variable. This is very similar to Boyland's "alias burying" [15]. In Boyland's work, when a field annotated as unique is read, all existing aliases are required to be dead.

6 Conclusion and Perspectives

We have implemented this type system in Why3 [16], a platform for deductive verification. In addition to what is presented in this paper, the implementation also features functions, type- and region-polymorphism, type and region inference, ghost code [17], algebraic data types, and abstract data types. Thanks to region inference, users do not have to manipulate regions explicitly.

We intend to extend this type system with the ability to refine a data type by adding new fields. In particular, this will allow users to refine interfaces into implementations, to prove the latter correct.

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