Exploring input modalities for interacting with augmented

paper maps











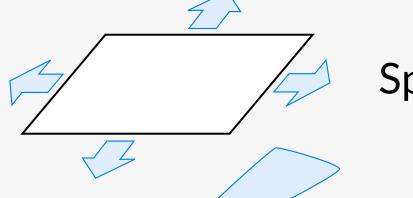
Didier



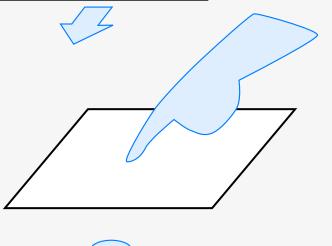
Objective

Comparing different modalities for different functions of a spatial augmented reality map.

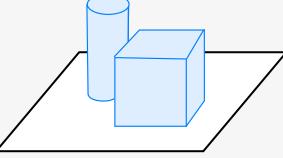
Modalities



Spatial

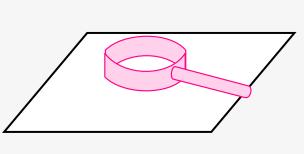


Touch based

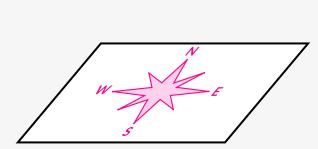


Object based

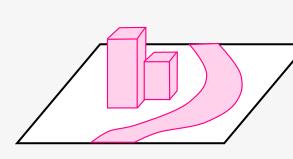
Functions



Zoom



Pan



Projector

Camera

Depth camera

Basemap Change

Experiment

Task

For 1 function, for 3 modalities: Find a maximum of hidden red figures in 3 minutes.

Evaluation

Appreciation: Likert scale (0: very bad to 10: very good) Efficiency: number of figures found (max 13)



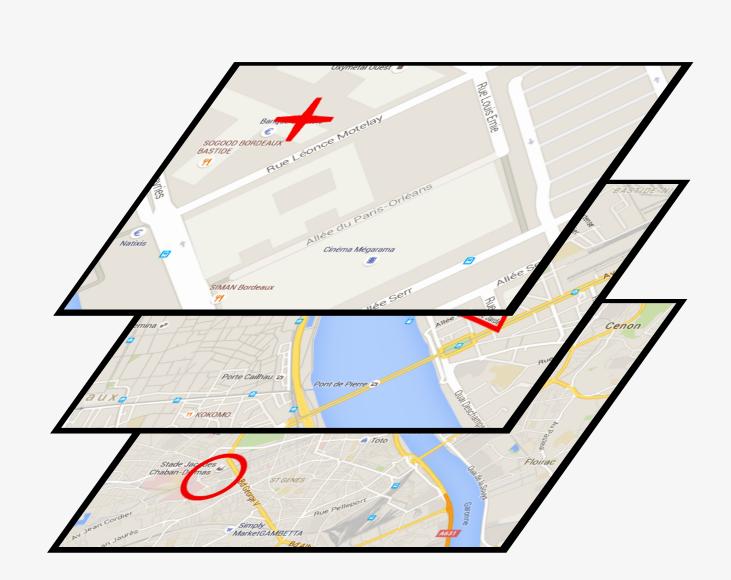
3x3 min



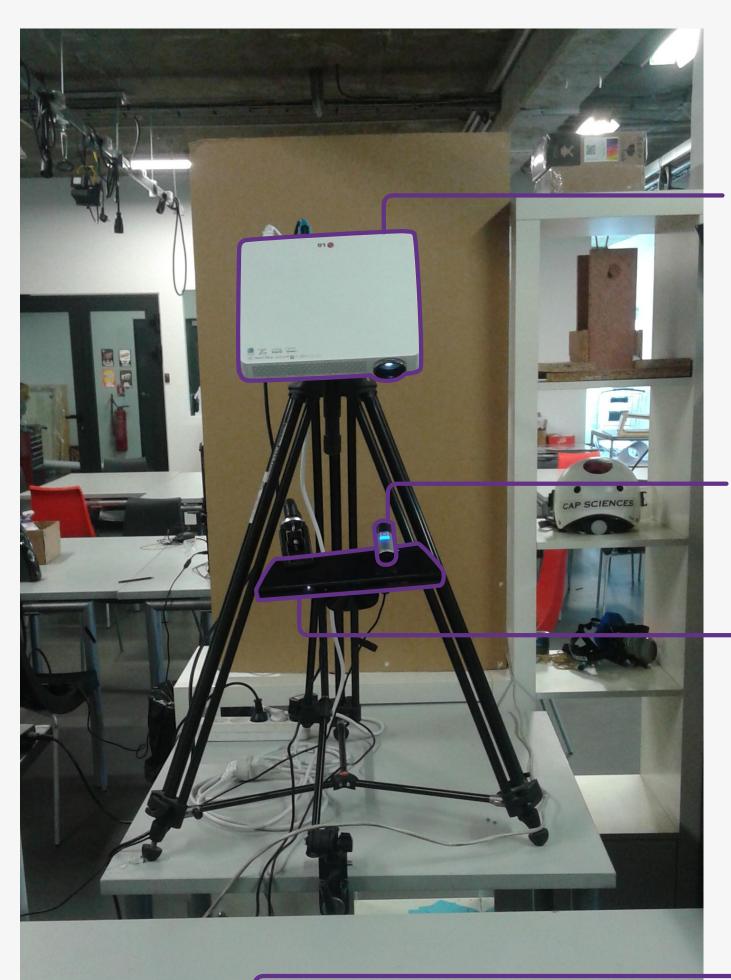
4 evaluation questionnaires



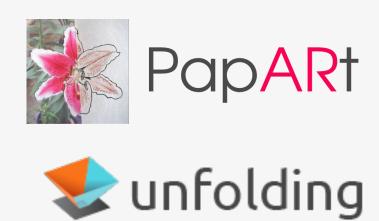
3x12 users



System



Libraries













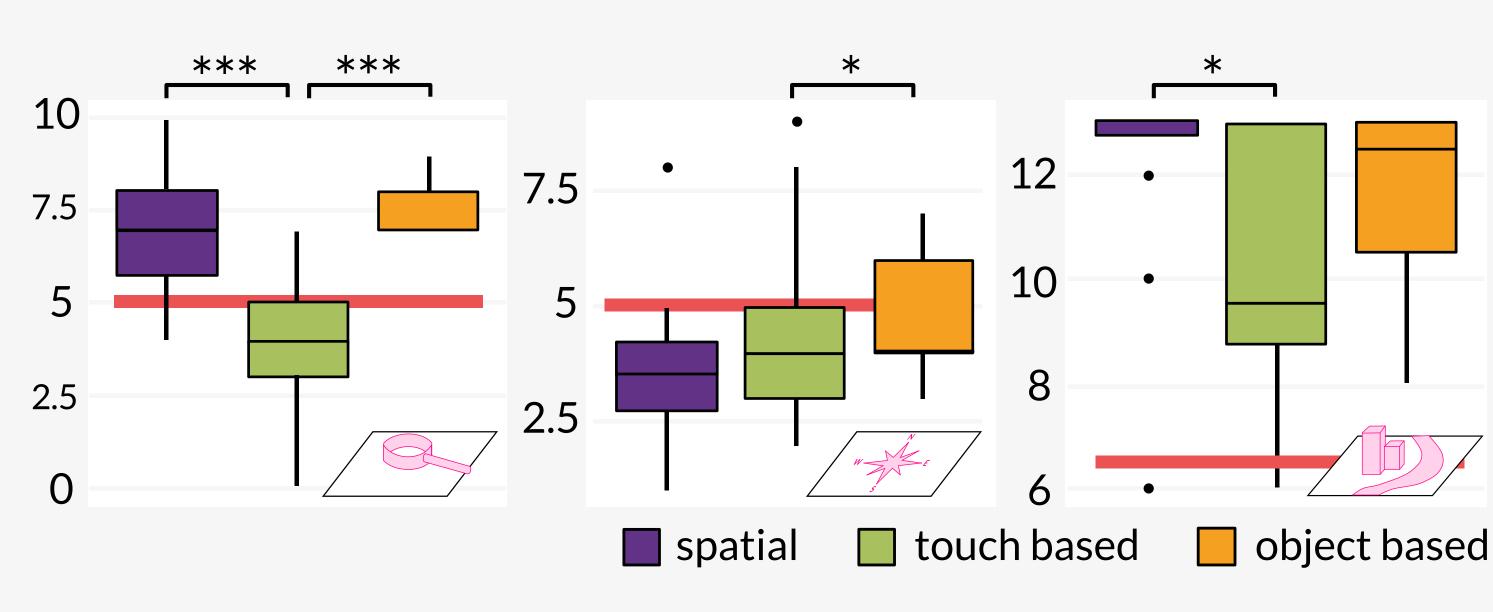
Paper with ARToolKitPlus markers

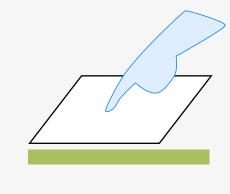


Results

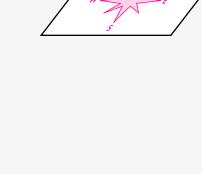
Appreciation



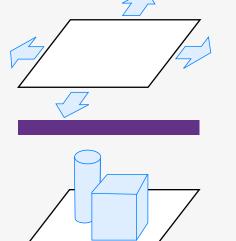




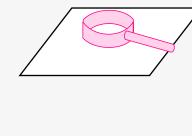
Users expect touch-based techniques to react as well as on their touch screens which is currently not the case.



Users felt lost when using panning techniques because there is no overview.

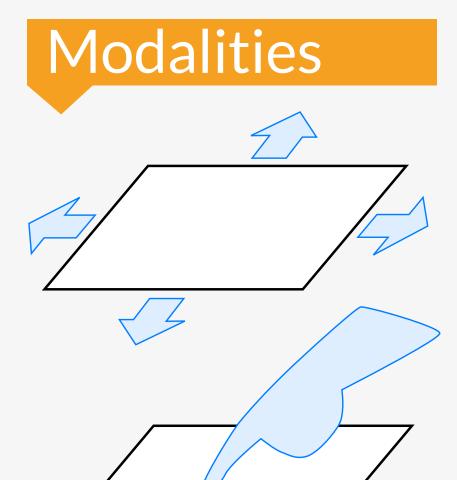


Spatial and object based techniques were appreciated. This result for object based techniques is in line with the literature.

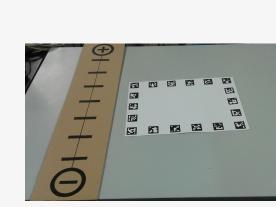


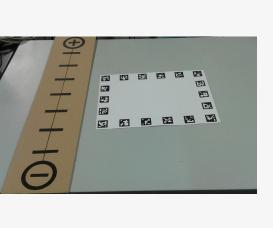
The zoom function has lower efficiency scores due to imprecisions.

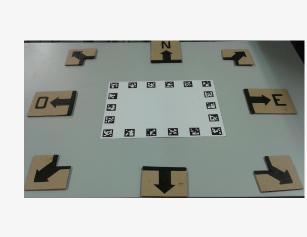
Interaction techniques



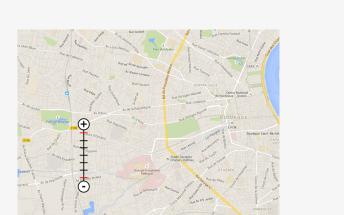
Functions



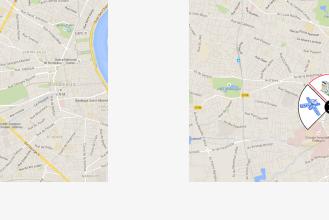


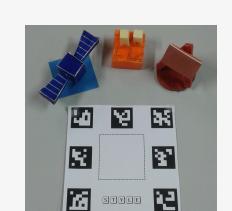


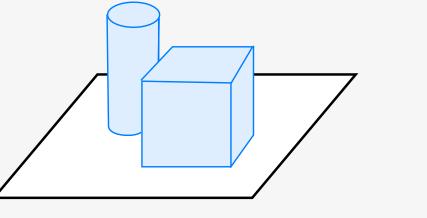


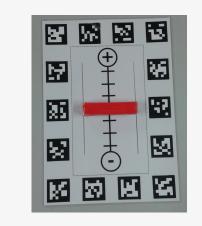


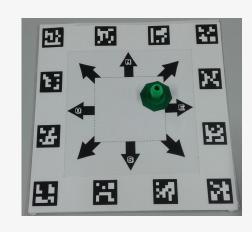


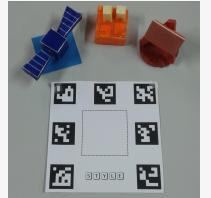












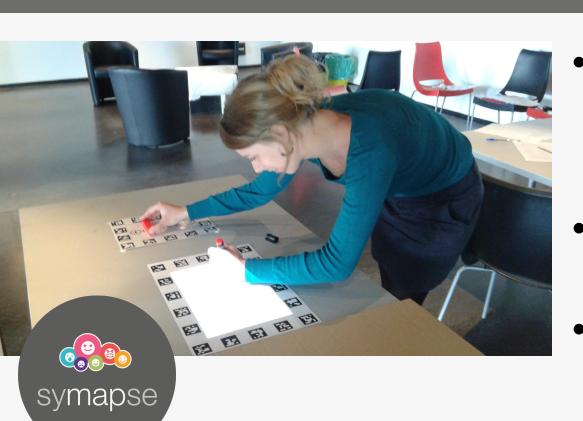






université de BORDEAUX julia.chatain@inria.fr

Next steps



- Exposition at Cap Sciences museum to let visitors express their views and stories of Bordeaux
- Use of the prototype with geography students
- **Exploitation in a Smart City context**
- Designing new interaction techniques
- Providing focus and overview
- Combining paper and digital maps

References

Laviole, J., and Hachet, M. PapARt: Interactive 3D graphics and multi-touch augmented paper for artistic creation. Proc. of 3DUI 2012, 3-6.

Nagel, T., Klerkx, J., Vande Moere, A., and Duval, E. Unfolding - A library for interactive maps. Dans Human Factors in Computing and Informatics, vol. 7946 LNCS, Springer (2013), 497–513.

Wagner, D., and Schmalstieg, D. ARToolKitPlus for Pose Tracking on Mobile Devices. Dans Computer Vision Winter Workshop (2007), 6-8.