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# Bumping algorithm for set-valued shifted tableaux

# Takeshi IKEDA<sup>1†</sup>, Hiroshi NARUSE<sup>2</sup> and Yasuhide NUMATA<sup>34</sup>

**Abstract.** We present an insertion algorithm of Robinson–Schensted type that applies to set-valued shifted Young tableaux. Our algorithm is a generalization of both set-valued non-shifted tableaux by Buch and non set-valued shifted tableaux by Worley and Sagan. As an application, we obtain a Pieri rule for a K-theoretic analogue of the Schur Q-functions.

**Résumé** Nous présentons un algorithme d'insertion de Robinson-Schensted qui s'applique aux tableaux décalés à valeurs sur des ensembles. Notre algorithme est une généralisation de l'algorithme de Buch pour les tableaux à valeurs sur des ensembles et de l'algorithme de Worley et Sagan pour les tableaux décalés. Comme application, nous obtenons une formule de Pieri pour un analogue en K-théorie des Q-functions de Schur.

Keywords: set-valued shifted tableaux, insertion, Robinson-Schensted, Pieri rule, K-theory, Schur Q-functions

#### 1 Introduction

This article is an extended abstract of the paper [INN] of the same title. Most details of the proofs are omitted.

In [IN], we introduced a non-homogeneous (K-theoretic) analogue of Schur Q-functions. These functions are labeled by strict partitions (or shifted Young diagrams), as are the original Q-functions. For a strict partition  $\lambda$ , the corresponding K-theoretic Schur Q-function  $GQ_{\lambda}(x)$  can be expressed as a weighted generating function of *shifted set-valued semistandard tableaux* of shape  $\lambda$ , which are the central concern of this article.

The main result of the paper is a Robinson–Schensted type insertion algorithm for the shifted set-valued tableaux (Thm 3.4). Our algorithm is a generalization of both set-valued non-shifted tableaux by Buch [Bu] and non set-valued shifted tableaux by Worley [Wo] and Sagan [Sa]. As an immediate consequence of our algorithm, we have a Pieri rule for  $GQ_{\lambda}(x)$  (Cor. 3.5).

The original purpose for introducing functions  $GQ_{\lambda}(x)$  was to apply them to Schubert calculus. In [IN] we introduced function  $GQ_{\lambda}(x|b)$  (resp.  $GP_{\lambda}(x|b)$ ) with the *equivariant* parameter  $b=(b_1,b_2,\ldots)$ ,

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which represents the structure sheaf of the Schubert variety indexed by  $\lambda$  in the K-ring of T-equivariant coherent sheaves on Langangian (resp. orthogonal) Grassmannian, where T is the maximal torus acting on the Grassmannians. Thus our Pieri rule gives an explicit description of K-theoretic Schubert structure constant for an arbitrary Schubert class times a special (one row type) Schubert class in the K-ring of Lagrangian Grassmannian.

Recently, a K-theoretic Littlewood-Richardson rule in terms of the *jeu de taquin* for odd orthogonal Grassmannians of maximal isotropic subspaces has been obtained by Clifford, Thomas and Yong [CTY]. Their method starts from a Pieri rule for the K-theory by Buch and Ravikumar [BR], which applies to cominuscule Grassmannians. Our approach differs from them substantially. We proceeded independently a different approach of tableaux insertion to result in the same formula as [BR], i.e. the counting of KLG-tableaux. But our method is only applicable to the case of Lagrangian Grassmannians, although there is a set valued tableaux description for  $GP_{\lambda}(x)$ .

Organization of the paper is as follows. In Section 2, we give the definition of shifted set-valued tableaux, and K-theoretic Schur Q-functions  $GQ_{\lambda}(x)$ . In Section 3, we present our main result, an existence of a Robinson–Schensted type bijection for set-valued shifted tableaux. As a corollary, we have a Pieri rule for  $GQ_{\lambda}(x)$ . Precise description of the bijection is given by a bumping algorithm which is given in Section 4. In Section 5, we discuss a variant of the bijection, which is analogous to the results by Sagan and Worley. In Section 6, we give an outline of the proof of the main theorem.

# 2 Shifted Young diagrams, set-valued tableaux

#### 2.1 Shifted Young diagrams

Let  $\Delta$  denote the set  $\{(i,j) \in \mathbb{Z}^2 \mid 1 \leq i \leq j\}$ . Any element  $\alpha = (i,j)$  is called a *box*. If i = j, then (i,j) is called a *diagonal box*. A *shifted Young diagram* is any finite subset  $\lambda$  of  $\Delta$  such that for each  $\alpha = (i,j) \in \lambda$ , any box  $\beta = (i',j') \in \Delta$  satisfying  $i' \leq i$  and  $j' \leq j$  belongs to  $\lambda$ .

We define  $\mathbb S$  to be the set of shifted Young diagrams. For  $\lambda \in \mathbb S$ , we define  $|\lambda|$  to be the number of boxes in  $\lambda$ . For  $\lambda, \mu \in \mathbb S$  such that  $\lambda \subset \mu$ , we define the skew shifted Young diagram  $\mu/\lambda$  to be the set-theoretic difference  $\mu - \lambda$ .

Let  $\alpha=(i,j), \beta=(i',j')\in \Delta$ . We say that  $\alpha$  is *weakly below* (resp. *weakly right of*)  $\beta$  if  $i\geq i'$  (resp.  $j\geq j'$ ). We say that  $\alpha$  is *strictly below* (resp. *strictly right of*)  $\beta$  if i>i' (resp. j>j'). We say that  $\alpha$  is *directly below* (resp. *directly right of*)  $\beta$  if i=i'+1 and j=j' (resp. i=i' and j=j'+1).

We call a skew shifted diagram  $\theta$  a horizontal strip (resp. vertical strip) if  $\theta$  has no pair of boxes in the same column (resp. row). We call  $\theta$  a broken border strip if  $\theta$  contains no  $2 \times 2$  square block.

#### 2.2 Tableaux

Define a totally ordered set  $\mathcal{B}$  to be disjoint union of sets  $\mathcal{A} = \{1, 2, ...\}$  and  $\mathcal{A}' = \{1', 2', ...\}$  with the following order:

$$1' < 1 < 2' < 2 < \cdots$$

We define binary relations  $\leq_r$  and  $\leq_c$  on  $\mathcal{B}$  by

$$x \leq_r y \iff x = y \in \mathcal{A} \text{ or } x < y,$$
  $x \leq_c y \iff x = y \in \mathcal{A}' \text{ or } x < y.$ 

Note that  $x \not\leq_r y$  (resp.  $x \not\leq_c y$ ) is equivalent to  $y \leq_c x$  (resp.  $y \leq_r x$ ) for any  $x, y \in \mathcal{B}$ .

Let  $\mathcal{X}$  denote the set of non-empty finite subsets of  $\mathcal{B}$ . We extend the relations  $\leq_r, \leq_c$  on  $\mathcal{X}$  by  $A \leq_r B \iff \max A \leq_r \min B$  and  $A \leq_c B \iff \max A \leq_c \min B$  for  $A, B \in \mathcal{X}$ .

**Definition 2.1 (Shifted set-valued semistandard tableaux)** *Let*  $\lambda$  *be a shifted Young diagram. A* set-valued semistandard tableau *of shape*  $\lambda$  *is a map* T *from the set of boxes in*  $\lambda$  *to*  $\mathcal X$  *satisfying the following "semistandaredness":* 

- 1.  $T(\alpha) \leq_r T(\beta)$  if  $\beta \in \lambda$  is directly right of  $\alpha \in \lambda$ .
- 2.  $T(\alpha) \leq_c T(\beta)$  if  $\beta \in \lambda$  is directly below  $\alpha \in \lambda$ .

**Example 2.2** An example of a set-valued tableau is given by the following:

We denote by  $\mathcal{T}(\lambda)$  the set of all set-valued tableaux of shape  $\lambda$ .

#### 2.3 K-theoretic Q-Schur functions

Let  $x=(x_1,x_2,\ldots)$  be a sequence of variables. Let  $\lambda\in\mathbb{S}$  and  $T\in\mathcal{T}(\lambda)$ . We define the corresponding monomial  $x^T=\prod_{i=1}^\infty x_i^{e_i(T)}$  where  $e_i(T)$  denotes the total number of i and i' appearing in T. The weight of  $T\in\mathcal{T}(\lambda)$  is defined to be  $\beta^{|T|-|\lambda|}x^T$ , where  $\beta$  is a formal parameter and |T| is the total number of letters in T. The K-theoretic Q-Schur function  $GQ_\lambda(x)$  is defined as the following formal sum of the weights of the elements in  $\mathcal{T}(\lambda)$ :

$$GQ_{\lambda}(x) = \sum_{T \in \mathcal{T}(\lambda)} \beta^{|T| - |\lambda|} x^{T}.$$

When  $\beta=0$  this becomes the Schur Q-function  $Q_{\lambda}(x)$ , and when  $\beta=-1$  this represents K-theory Schubert class corresponding to  $\lambda$  for Lagrangian Grassmannians. See [IN] for other expressions of  $GQ_{\lambda}(x)$  and geometric background.

#### 3 Statements of main results

#### 3.1 Admissible strips

Let  $\theta = \lambda/\mu$  be a broken border strip. We consider a decomposition  $\theta = C \sqcup C'$ , with C, C' skew diagrams, i.e. there is a diagram  $\nu$  satisfying  $\mu \subset \nu \subset \lambda$  and  $C = \lambda/\nu$  and  $C' = \nu/\mu$ . Such a decomposition of  $\theta$  is called *admissible* of if the following conditions are satisfied:

- 1. in each of the diagrams C and C', there is no pair of boxes in the same row or column.
- 2. there is no diagonal box in C'.

A non-empty broken border strip  $\theta$  is called a 1-admissible strip if there exists an admissible decomposition of  $\theta$ . For a 1-admissible strip  $\theta$ , we denote by  $\mathcal{C}(\theta)$  the set of all admissible decompositions of  $\theta$ . Later we define the notion of m-admissible decomposition of a broken border strip.

**Example 3.1** The following is an example of a 1-admissible strip and its 1-admissible decomposition,

					1'	1	
			1'	1			
			1				•
		1					

where the boxes with entry 1's form C and 1''s form C'.

The next result shows the role of 1-admissible strip. The detailed construction of the map is given in Section 4. We define the weight of a 1-admissible strip  $\theta$  to be  $\beta^{|\theta|-1}$ .

**Proposition 3.2** There is a weight preserving bijection:

$$\phi: \mathcal{T}(\lambda) \times \mathcal{X} \longrightarrow \bigsqcup_{\mu} \mathcal{T}(\mu) \times \mathcal{C}(\mu/\lambda)$$

where  $\mu \in \mathbb{S}$  runs for those  $\mu$  such that  $\mu/\lambda$  is a 1-admissible strip.

#### 3.2 Composable admissible strips

Let  $\lambda, \mu, \nu \in \mathbb{S}$  be such that  $\mu \subset \nu \subset \lambda$ . Suppose  $\theta_1 = \nu/\mu, \theta_2 = \lambda/\nu$  are 1-admissible strips. Let  $(C_i', C_i) \in \mathcal{C}(\theta_i)$  (i = 1, 2). We say that  $(C_1', C_1)$  precedes  $(C_2', C_2)$  and denote  $(C_1', C_1) \triangleleft (C_2', C_2)$ , if the following conditions are satisfied:

- 1.  $C'_1 \cup C'_2$  is a vertical strip.
- 2.  $C_1 \cup C_2$  is a horizontal strip.
- 3. Each box in  $C'_2$  is strictly below any box in  $C'_1$ .
- 4. Each box in  $C_2$  is strictly right of any box in  $C_1$ .
- 5. If  $C_1 \neq \emptyset$ , then  $C'_2 = \emptyset$ .

#### 3.3 Main results

Let  $\theta = \mu/\lambda$  be a broken border strip, and m be a positive integer. Suppose there is a nested sequence of shifted diagrams

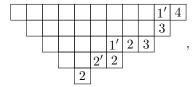
$$\lambda = \nu^{(0)} \subset \nu^{(1)} \subset \nu^{(2)} \subset \dots \subset \nu^{(m)} = \mu \tag{1}$$

such that  $\theta^{(i)} := \nu^{(i)}/\nu^{(i-1)}$   $(1 \le i \le m)$  are 1-admissible strips. If, moreover, there is a sequence of 1-admissible decompositions  $(C_i', C_i) \in \mathcal{C}(\theta^{(i)})$   $(1 \le i \le m)$  such that

$$(C'_i, C_i) \triangleleft (C'_{i+1}, C_{i+1}), \quad (1 \le i \le m-1).$$
 (2)

then we say  $\theta$  is an m-admissible strip. For an m-admissible strip  $\theta$ , let  $C_m(\theta)$  denote the set of pairs  $(\{v^{(i)}\}_{i=1}^m, \{(C_i', C_i)\}_{i=1}^m)$  satisfying the above conditions, which we call m-admissible decompositions of  $\theta$ . Note  $C_1(\theta) = C(\theta)$  since condition (2) is vacant for m = 1.

#### **Example 3.3** The following is a 4-admissible strip



where the boxes with entry i are  $C_i$ , and i' are  $C'_i$ .

We denote by (m) the shifted diagram consisting of one row with m boxes. We simply denote  $\mathcal{T}(m)$  for  $\mathcal{T}((m))$ . Recall that we define the weight of  $T \in \mathcal{T}(\lambda)$  as  $\beta^{|T|-|\lambda|}x^T$ . Define the weight of  $U \in \mathcal{C}_m(\theta)$  to be  $\beta^{|\theta|-m}$ .

**Theorem 3.4** By algorithm 4.4, we have a weight preserving bijection:

$$\phi_m: \mathcal{T}(\lambda) \times \mathcal{T}(m) \longrightarrow \bigsqcup_{\mu} \mathcal{T}(\mu) \times \mathcal{C}_m(\mu/\lambda),$$
 (3)

where  $\mu$  runs for shifted diagrams  $\mu$  such that  $\mu \supset \lambda$  and  $\mu/\lambda$  are m-admissible strips.

As an immediate consequence, we have the following.

#### Corollary 3.5 (Pieri rule) We have

$$GQ_{\lambda}(x) \cdot GQ_{m}(x) = \sum_{\mu \supset \lambda} \beta^{|\mu| - |\lambda| - m} \# \mathcal{C}_{m}(\mu/\lambda) \times GQ_{\mu}(x),$$

where  $\mu$  runs for shifted diagrams  $\mu$  such that  $\mu \supset \lambda$  and  $\mu/\lambda$  are m-admissible strips.

For example we have

$$GQ_{2,1} \cdot GQ_2 = 2GQ_{4,1} + 2GQ_{3,2} + 3\beta GQ_{4,2} + \beta GQ_{5,1} + \beta GQ_{3,2,1} + \beta^2 GQ_{5,2} + \beta^2 GQ_{4,2,1}.$$

In order to give the coefficient of  $GQ_{4,2}$ , we count the elements in  $C_2(\mu/\lambda)$  with  $\mu=(4,2), \lambda=(2,1)$ :

	1'	2			1'	2			1'	2
	2'		,		1		,		2	

N.B. The elements in  $C_m(\mu/\lambda)$  are exactly the KLG-tableaux of shape  $\mu/\lambda$  with content  $\{1, 2, ..., m\}$  in [BR].

# 4 Bumping algorithm

The aim of this section is to describe the bijection of Prop 3.2.

The input of our algorithm is a pair (T,w) with  $T\in\mathcal{T}(\lambda)$  for some  $\lambda\in\mathbb{S}$  and  $w\in\mathcal{X}$ . Basic output is a tableau T' of some shape  $\mu\in\mathbb{S}$  such that  $\mu\supset\lambda$ . The skew diagram  $\theta=\mu/\lambda$ , the set of "new boxes", turns out to be a 1-admissible strip. We also have some "recording data" on  $\theta$  which gives an element of  $\mathcal{C}(\theta)$ .

#### 4.1 Parts of "L" shape of a tableau

Let  $\lambda \in \mathbb{S}$ . Let  $\ell(\lambda)$  be the number of rows of  $\lambda$ . For  $1 \le t \le \lambda_1$  we define a subset of  $\lambda$  by

$$L_t(\lambda) = \{(i, j) \in \lambda \mid i = t \text{ or } j = t\}.$$

For example,  $L_1(\lambda)$  consists of the boxes in the first row. For  $k \geq \ell(\lambda)$ ,  $L_k(\lambda)$  is just the k-th column. In general, this is a subset of shape "L" including the diagonal box (t,t). Let  $T \in \mathcal{T}(\lambda)$ . By restriction we have a map  $L_t(T): L_t(\lambda) \to \mathcal{X}$ , which we call the t-th part of T.

Our algorithm starts from inserting  $w=w^{(0)}\in\mathcal{X}$  into  $L_1=L_1(T)$ , the first row of T, resulting a row  $L_1'$  with possibly a new box at the right end, and a set  $w^{(1)}\in\mathcal{X}$  "bumped out" from the procedure. Then we modify the original tableau  $T=T^{(0)}$  by replacing  $L_1$  with  $L_1'$  to obtain  $T^{(1)}$ . Next we insert  $w^{(1)}$  into the second part of the modified tableau  $T^{(2)}$ . We repeat this procedure until no boxes are bumped out.

### 4.2 Insertion into a part of "L" shape (a rough idea)

We define a procedure to insert some sets  $w \in \mathcal{X}$  into an L part X of a tableaux.

Here we present a rough idea of constructing the procedure. First, we look at the minimum letters of each boxes in order to decide the box into which a letter in w to be inserted, in the same manner as the classical bumping procedure (some letters go into empty box at the end). If we might simply insert these letters into X, some letters in w may violate the semistandardness, while some letters are not. So we eject some element in X before inserting w. Let  $\hat{w}$  be the set of letters in w which do not conflict any original letters in X, and let  $\check{w} := w - \hat{w}$  be the complement. If  $\check{w} \neq \emptyset$ , let  $\check{u}$  be the set of elements in X that conflict some element in  $\check{w}$ . To ensure the semistandardness, we first eject the elements in  $\check{u}$  from the tableau. Furthermore, if a letter in  $\hat{w}$  is inserted into a non-empty box, we eject all the remaining (original) entries of the box. Thus any letter inserted into a non-empty box "does some work" (bumps out at least one letter). This feature is important for constructing the inverse algorithm.

There is a flaw in this idea. For example, we consider a tableau  $T = \boxed{1'}$  and  $w = w^{(1)} = \{1'\}$ . According to the naive algorithm above, the resulting tableau is  $T^{(1)} = \boxed{1'}$ , and the ejected set is  $w^{(2)} = \{1'\}$ . Since the second part is empty, the final result is  $\boxed{1'}$ , which is not semistandard. This is a reason why we need the "unmark" process introduced in the next section. In fact, we should care for the case of inserting elements into the diagonal boxes.

#### 4.3 Insertion into a diagonal box

Let  $X \in \mathcal{X}$ , and u be a subset of X. We insert  $w \in \mathcal{X}$  into X, where we consider X to be a diagonal box.

#### Algorithm 4.1 (Bumping for a diagonal box)

**input**  $X, w, u \in \mathcal{X}$  satisfying  $u \subset X$  and  $\max w \leq_c \min X$ .

output Y, v.

#### procedure

- 1. If  $X \neq u$ , then let  $Y = (X u) \cup w$  and v = u; and return Y, v.
- 2. If  $i' = \max(w) \in \mathcal{A}'$  and  $i \in X$ ,  $i' \notin X$ , then let  $Y = \{i\} \cup (w \{i'\})$  and v = X; and return Y, v.

- 3. If  $i' = \max(w) \in \mathcal{A}'$  and  $i' \in X$ ,  $i \notin X$ , then let Y = w and  $v = \{i\} \cup (X \{i'\})$ ; and return Y, v.
- 4. If  $i' = \max(w) \in \mathcal{A}'$  and  $i, i' \in X$ , then let  $Y = \{i\} \cup w$  and  $v = X \{i'\}$ ; and return Y, v.
- 5. Otherwise, let Y = w and v = X; and return Y, v.

For example, if  $u=X=\boxed{34}$  and w=13', then we apply (2) to obtain  $Y=\boxed{13}$  rather than  $\boxed{13'}$ , and u=34. Thus letter 3' is unprimed to be 3 in u. If  $u=X=\boxed{3'4}$  and w=13', then we apply (3) to obtain  $Y=\boxed{13'}$  and u=34, rather than u=3'4. In this case, two 3' are involved, and one may think of this process as umpriming "bigger" 3'. Case (4) is a bit strange. If  $u=X=\boxed{3'3}$  and w=3', then we have  $Y=\boxed{3'3}$  and u=3. This case we are unpriming "bigger" 3' also, and let it remain in the box.

#### 4.4 Insertion into a part of "L" shape (definition)

Let T be a tableau of shape  $\lambda$ , and t be a positive integer such that  $t \leq \lambda_1$ . Let  $X = L_t(T)$  be the t-th part of T. If t = 1, then X is a row:  $X = (X_{(1,1)} \leq_r X_{(1,2)} \leq_r \cdots \leq_r X_{(1,\lambda_1)})$ . If  $t > \ell(\lambda)$  then X is a column:  $X = (X_{(1,t)} \leq_c \cdots \leq_c X_{(k,t)})$  for some k < t. We say that X is a *pure column* in this case (note that X does not contain diagonal box). If  $1 < t \leq \ell(\lambda)$  then  $X = L_t(T)$  is a sequence of elements in  $\mathcal{X}$ :

$$X = (X_{(1,t)} \le_c \dots \le_c X_{(t-1,t)} \le_c X_{(t,t)} \le_r X_{(t,t+1)} \le_r \dots \le_r X_{(t,t+\lambda_t-1)}).$$

The following algorithm takes as an input a sequence of elements in  $\mathcal{X}$  satisfying

$$X = (X_{-k} \leq_c \cdots \leq_c X_{-1} \leq_c X_0 \leq_r X_1 \leq_r \cdots \leq_r X_l),$$

for some  $k, l \geq 0$ , and  $w \in \mathcal{X}$ . If k = 0, we consider X as a row. Output is a triple  $(Y, Y_+, v)$ , where Y is a sequence  $Y = (Y_i)_{i=-k}^l$  satisfying the same condition as X, and  $Y_+, v \in \mathcal{X} \cup \emptyset$ . If  $Y_+ \neq \emptyset$  we will make a new box with entry  $Y_+$  at the right end of Y.

#### Algorithm 4.2 (Bumping rule for an L part)

**input**  $X = (X_i)_{i=-k}^l$ : tableau of L shape, i.e.

$$X = (X_{-k} \leq_c \cdots \leq_c X_{-1} \leq_c X_0 \leq_r X_1 \leq_r \cdots \leq_r X_l),$$

and  $w \in \mathcal{X}$ .

**output** Y tableau of L shape of the same length of X, and  $Y_+, v \in \mathcal{X} \cup \emptyset$ .

#### procedure

1. Define the subsets  $w_{-k}, \ldots, w_{l+1}$  of w by

$$w_{t} = \begin{cases} \{x \in w \mid x \leq_{r} \min X_{-k}\} & (t = -k) \\ \{x \in w \mid \min X_{t-1} \leq_{c} x \leq_{r} \min X_{i}\} & (t = -k, \dots, -1) \\ \{x \in w \mid \min X_{-1} \leq_{c} x \leq_{c} \min X_{0}\} & (t = 0) \\ \{x \in w \mid \min X_{t-1} \leq_{r} x \leq_{c} \min X_{t}\} & (t = 1, \dots, l) \\ \{x \in w \mid \min X_{l} \leq_{r} x\} & (t = l + 1) \end{cases}$$

2. Decompose  $w_t$  into the subsets  $\check{w}_t$  and  $\hat{w}_t$  defined by

$$\hat{w}_t = \begin{cases} w_t & (t = -k) \\ \{ x \in w_t \mid \max X_{t-1} \le_c x \} & (t = -k+1, \dots, 0) , \\ \{ x \in w_t \mid \max X_{t-1} \le_r x \} & (t = 1, \dots, l+1) \end{cases}$$

$$\check{w}_t = w_t - \hat{w}_t, \text{ for } t = -k, \dots, l+1,$$

3. Define  $\check{u}_t$ ,  $\hat{u}_k$ , and  $u_k$   $(t=-k,\ldots,l)$  by:

$$\check{u}_t = \begin{cases}
\emptyset & (\text{if } \check{w}_{t+1} = \emptyset) \\
\{ y \in X_t \mid y \not\leq_c \min \check{w}_{t+1} \} & (\text{if } t = -k, \dots, -1 \text{ and } \check{w}_{t+1} \neq \emptyset) , \\
\{ y \in X_t \mid y \not\leq_r \min \check{w}_{t+1} \} & (\text{if } t = 0, \dots, l \text{ and } \check{w}_{t+1} \neq \emptyset) 
\end{cases}$$

$$\hat{u}_t = \begin{cases}
\emptyset & (\text{if } \hat{w}_t = \emptyset) \\
X_t - \check{u}_t & (\text{if } \hat{w}_t \neq \emptyset)
\end{cases}$$

$$u_t = \hat{u}_t \cup \check{u}_t \subset X_t.$$

- 4. Define  $Y_t = (X_t u_t) \cup w_t$  and  $v_t = u_t$  for  $t \neq 0$ .
- 5. Let  $(Y_0, v_0)$  be the pair obtained from the triple  $(X_0, w_0, u_0)$  by Algorithm 4.1 if  $l \ge 0$ .
- 6. Let  $Y = (Y_{-k}, \dots, Y_l), Y_+ = w_{l+1}, \text{ and } v = \bigcup_{t=-k}^l v_t; \text{ and return } Y, Y_+, v.$

**Example 4.3** Let  $X = (X_{-2}, X_{-1}; X_0; X_1, X_2, X_3)$  be

Let us insert  $w = 25'6'79'9 \in \mathcal{X}$  into X. Since the minimums in X is

we have  $(w_{-2}, \dots, w_4) = (\emptyset, 2, 5', \emptyset, 6'7, 9', 9)$ . Since the maximums of X is

we have

t	-2	-1	0	1	2	3	4
$\hat{w}_t$	Ø	Ø	5'	Ø	7	9'	9
$\check{w}_t$	Ø	2	Ø	Ø	6'	Ø	Ø
$\hat{u}_t$	Ø	Ø	5	Ø	8	9	_
$\check{u}_t$	3	Ø	Ø	6	Ø	Ø	

Finally we get

$$Y = \boxed{1 \ 24' \ 5 \ 5 \ 6' 79'}, \ Y_{+} = \{ 9 \}, \ u = \{ 3, 5, 6, 8, 9 \}.$$

We need to define the bumping algorithm applicable also when  $X = L_t(T)$  is a pure column case, i.e.  $t > \ell(\lambda)$ . However, extension of the algorithm to the column case is straightforward, so we omit detailed description here.

#### 4.5 Insertion of w into arbitrary tableau

We define a procedure to insert an element  $w \in \mathcal{X}$  into an arbitrary tableau T. In the procedure, we insert w into the first L part of the tableaux. When some letters are bumped out, we insert them into the second L part of the tableau. Then, while some letters are bumped out, we try to insert them into the next L part of the tableau until no letters are bumped out.

#### Algorithm 4.4

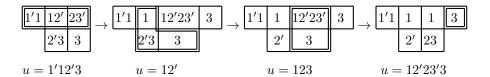
input  $T \in \mathcal{T}(\lambda)$  and  $w \in \mathcal{X}$ .

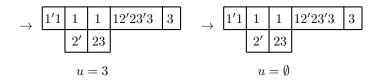
output U, S', S.

#### procedure

- 1. Let u = w, U = T,  $S = \emptyset$  and  $S' = \emptyset$ .
- 2. While  $u \neq \emptyset$ , do the following:
  - (a) Let X be the t-th L part of U,
  - (b) Let  $(Y, Y_+, u)$  be the triple obtained from (X, u) by Algorithm 4.2.
  - (c) Let U be the tableaux obtained from U by replacing the t-th L part by Y.
  - (d) If  $Y_+ \neq \emptyset$ , then do the following:
    - i. Add a new box to the end of t-th L part of U, and insert  $Y_+$  into the box.
    - ii. If X is a pure column, then add the new box to S, else add the new box to S'.
- 3. Return U, S' and S.

**Example 4.5** Let T be the leftmost tableau below. We insert  $w = \{1', 1, 2', 3\}$  into T as follows.





For each step, the relevant part of modification is enclosed.

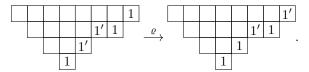
Sets S' and S are as follows:



where the box with entry 1' (resp. 1) is S' (resp. S).

#### 4.6 Definition of the map $\phi$

In order to complete the description of the map  $\phi$ , we need one more combinatorial idea. Let  $\theta$  be a 1-admissible strip. We define an involution  $\varrho: \mathcal{C}(\theta) \to \mathcal{C}(\theta)$ . A box  $\alpha \in \theta$  is said to be *isolated* if  $\alpha$  is not a diagonal box and there is no other box than  $\alpha$  in the row and column where  $\alpha$  presents. For each isolated box, apply its entry the obvious involution  $1 \mapsto 1', 1' \mapsto 1$ , while the non-isolated boxes are untouched. The resulting decomposition of  $\theta$  is obviously admissible. For example, we have



It is obvious that  $\varrho$  is an involution.

**Proposition 4.6** Let  $\lambda \in \mathbb{S}$ ,  $T \in \mathcal{T}(\lambda)$ , and  $w \in \mathcal{X} = \mathcal{T}(1)$ . We have by Algorithm 4.4 a tableau  $U = (T \hookleftarrow w) \in \mathcal{T}(\mu)$  for some  $\mu \in \mathbb{S}$  such that  $\mu \supset \lambda$  and a decomposition (S', S) of  $\theta = \mu/\lambda$ . We have  $(S', S) \in \mathcal{C}(\theta)$ , and therefore  $\theta$  is a 1-admissible strip.

Let  $T \in \mathcal{T}(\lambda)$  and  $w \in \mathcal{X}$  as in the above proposition. We define  $\phi(T, w)$  to be  $(U, \varrho(S', S)) \in \mathcal{T}(\mu) \times \mathcal{C}(\mu/\lambda)$ .

#### 4.7 Proof of Prop. 3.2

To show that  $\phi$  is a bijection, we construct its inverse map. See [INN] for details.

## 5 Robinson–Schensted type correspondence

#### 5.1 Quasi-standard tableaux

We will define a notion of "recording" tableaux in our setting. The resulting object is an analogue of a standard tableau, which we will call a *quasi-standard* tableau.

For  $T \in \mathcal{T}(\lambda)$  and  $w \in \mathcal{X}$  we denote by  $T \leftarrow w$  the tableau given in Prop. 3.2. Let  $T \in \mathcal{T}(\lambda)$  and  $(w_1, \ldots, w_m) \in \mathcal{X}^m$ . By the consecutive insertions

$$T^{(i)} = (\cdots((T \hookleftarrow w_1) \hookleftarrow w_2) \cdots \hookleftarrow w_i)$$

we have a tableaux  $T^{(i)} \in \mathcal{T}(\nu^{(i)})$  for some shifted diagram  $\nu^{(i)}$  and an element of  $\mathcal{C}(\nu^{(i)}/\nu^{(i-1)})$  given by Proposition 3.2. Thus we have a nested sequence of shifted diagrams

$$\lambda = \nu^{(0)} \subset \nu^{(1)} \subset \nu^{(2)} \subset \dots \subset \nu^{(m)} = \mu, \tag{4}$$

and also 1-admissible decompositions  $(C'_i, C_i)$  of  $\theta^{(i)} = \nu^{(i)}/\nu^{(i-1)}$ . These objects are expressed as a tableau like

						1'	1	2'	4	
			1'	2'	2	3'	4'	4		
		1'	1	3'	3	4'	4			,
		1	2'	3	4					
			2							

where the boxes filled with i (resp. i') are  $C_i$  (resp.  $C'_i$ ).

We call such a tableau a quasi-standard tableau of degree m. The precise definition is the following.

**Definition 5.1** A map  $U: \mu/\lambda \longrightarrow \mathcal{B}_m := \{1', 1, \dots, m', m\}$  is a quasi-standard tableau of degree m, if U is semistandard in the sense of Def. 2.1 and for any  $1 \le i \le m$ ,  $U^{-1}(\{i, i'\})$  is a 1-admissible strip with admissible decomposition given by  $(U^{-1}(i'), U^{-1}(i))$ .

Let  $S_m(\mu/\lambda)$  denote the set of quasi-standard tableaux of degree m on  $\mu/\lambda$ .

*Remark.* By the construction,  $S_1(\mu/\lambda)$  is non-empty if and only if  $\theta = \mu/\lambda$  is an 1-admissible strip. Then we have  $S_1(\theta) = C(\theta) = C_1(\theta)$ . For an m-admissible strip  $\theta$ , the set  $C_m(\theta)$  is a subset of  $S_m(\theta)$ .

#### 5.2 Robinson–Schensted correspondence

The following result is an immediate consequence of Prop. 3.2.

**Proposition 5.2** Let  $T \in \mathcal{T}(\lambda)$  and  $(w_1, \dots, w_m) \in \mathcal{X}^m$ . By consecutive insertions

$$T' = (\cdots((T \hookleftarrow w_1) \hookleftarrow w_2) \cdots \hookleftarrow w_m)$$

we have a tableaux  $T' \in \mathcal{T}(\mu)$  for some shifted diagram  $\mu \supset \lambda$  and the recording tableau U. Then we have  $U \in \mathcal{S}_m(\mu/\lambda)$ . By this correspondence we have a weight preserving bijection

$$\phi_m: \mathcal{T}(\lambda) \times \mathcal{X}^m \longrightarrow \bigsqcup_{\mu} \mathcal{T}(\mu) \times \mathcal{S}_m(\mu/\lambda),$$
 (5)

where the sum runs for shifted diagrams  $\mu$  such that  $S_m(\mu/\lambda) \neq \emptyset$ .

Then we have immediately the following:

Corollary 5.3 We have

$$GQ_{\lambda}(x) \cdot GQ_{1}(x)^{m} = \sum_{\mu} \beta^{|\mu/\lambda|-m} \# \mathcal{S}_{m}(\mu/\lambda) \times GQ_{\mu}(x),$$

where the sum runs for shifted diagrams  $\mu$  such that  $S_m(\mu/\lambda) \neq \emptyset$ .

As a special case of  $\lambda = \emptyset$ , we have the following.

Corollary 5.4 (Robinson–Schensted correspondence) There is a weight preserving bijection

$$\mathcal{X}^m \longrightarrow \bigsqcup_{\lambda} \mathcal{T}(\lambda) \times \mathcal{S}_m(\lambda).$$

This bijection is a set-valued extension of the results in [Sa] and [Wo].

**Example 5.5** Let  $(w_1, w_2, w_3) = (2'3, 12'2, 134)$ . By the correspondence in Cor. 5.3 we have pair of tableaux

as a result of bumping process:

$$\emptyset \overset{w_1}{\leadsto} \underbrace{23'} \overset{w_2}{\leadsto} \underbrace{12 \ 2 \ 2} \underbrace{w_3} \underbrace{1 \ 1 \ 2 \ 2 \ 34} \underbrace{23'}$$

# 6 Outline of proof of Thm 3.4

Now we have the bijection  $\phi_m$  in Prop. 5.2. Since a tableau in  $\mathcal{T}(m)$  is a sequence in  $\mathcal{X}$  such that

$$X_1 \leq_r \cdots \leq_r X_m$$

we can think of  $\mathcal{T}(m)$  as a subset of  $\mathcal{X}^m$ . Thus we only need to determine the image of  $\mathcal{T}(\lambda) \times \mathcal{T}(m)$  under the map  $\phi_m$ . The case m=1 is obvious since  $\mathcal{T}(1)=\mathcal{X}$ . The case m=2 is crucial.

**Lemma 6.1** Let  $T \in \mathcal{T}(\lambda)$  and  $w = (w_1, w_2) \in \mathcal{X}^2$ , and

$$\phi_2(T, w) = (T', (C'_1, C_1), (C'_2, C_2)).$$

Then the following are equivalent:

- 1.  $w_1 \leq_r w_2$ .
- 2.  $(C'_1, C_1) \triangleleft (C'_2, C_2)$ .

It is easy to see that the lemma leads to a proof of Thm 3.4. We show this lemma by an argument using "bumping routes". Details are given in [INN].

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