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To cite this version:

Cedric Chauve. A bijection between planar constellations and some colored Lagrangian trees. Discrete Mathematics and Theoretical Computer Science, 2003, Vol. 6 no. 1 (1), pp.13-40. 10.46298/dmtcs.340 . hal-00958985

HAL Id: hal-00958985

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Submitted on 13 Mar 2014

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Discrete Mathematics and Theoretical Computer Science **6**, 2003, 0013–040

A bijection between planar constellations and some colored Lagrangian trees

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received Aug 30, 2002, accepted Feb 10, 2003.

Constellations are colored planar maps that generalize different families of maps (planar maps, bipartite planar maps, bi-Eulerian planar maps, planar cacti, ...) and are strongly related to factorizations of permutations. They were recently studied by Bousquet-Mélou and Schaeffer [9] who describe a correspondence between these maps and a family of trees, called Eulerian trees. In this paper, we derive from their result a relationship between planar constellations and another family of trees, called stellar trees. This correspondence generalizes a well known result for planar cacti, and shows that planar constellations are colored Lagrangian objects (that is objects that can be enumerated by the Good-Lagrange formula). We then deduce from this result a new formula for the number of planar constellations having a given face color distribution, different from the formula one can derive from the results of Bousquet-Mélou and Schaeffer, along with systems of functional equations for the generating functions of bipartite and bi-Eulerian planar maps enumerated according to the number of vertices of each color and the number of faces.

Keywords: planar maps, trees, enumeration, bijection, Lagrange formula

The study of planar maps is a classical, but still very active, field in enumerative combinatorics, that started in the 60's with Tutte. Recently, Bousquet-Mélou and Schaeffer [9] studied an interesting family of planar maps with colored vertices, called planar constellations, which generalizes several families of planar maps. For this study, they used a technique introduced by Schaeffer [23, 24], the *conjugation of plane trees*. In this paper, we are interested in the exact enumeration of planar constellations and our main goal is to derive from the work of Bousquet-Mélou and Schaeffer a complete bijective proof of a correspondence between planar constellations and a family of colored Lagrangian trees, called stellar trees.

This paper is divided into five sections. In the first one, we define planar constellations, recall some combinatorial facts about this family of maps and we state our main result (Theorem 5). In the second section, we recall some facts from the paper of Bousquet-Mélou and Schaeffer [9]. In particular, we introduce regular constellations and describe their relationship to Eulerian maps and Eulerian trees by the conjugation of trees method. In the third and fourth sections, we prove our main result and we apply it to obtain a new formula for the number of planar m-constellations having a given face color distribution and systems of functional equations for the enumeration of planar constellations, bipartite planar maps and

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bi-Eulerian planar maps[†]. We conclude with some open problems.

1 Introduction to constellations

Planar m-constellations. A *planar map* C is a proper embedding of a connected graph on the sphere. It satisfies

$$v(C) + f(C) - e(C) = 2, \tag{1}$$

where $v(C)$ (resp. $f(C)$, $e(C)$) is the number of vertices (resp. faces, edges) of C. The degree of a vertex (resp. face) is the number of incident edges to this vertex (resp. face). Two maps are isomorphic if there exists an orientation preserving homeomorphism of the sphere that maps vertices (resp. edges, faces) of one of the maps onto vertices (resp. faces, edges) of the other map, and preserves incidences. Here we consider maps up to isomorphism (for more information about combinatorial maps, see for example the work of Cori and Machì [13]).

Definition 1.1 Let $m \geq 2$. A planar *m-constellation* is a planar map whose faces are colored black and white in such a way that

- adjacent faces to a given white face are black and vice versa,
- the degree of any black face is m,
- the degree of any white face is a multiple of m.

A planar m-constellation is *rooted* if one of its edges (the *root edge*) is distinguished.

In the rest of this paper, we use the expressions m-constellations or constellations for planar rooted m-constellation. We call *polygons* (or *m-gons*) the black faces of an m-constellation, and *root polygon* the polygon incident to the root edge.

Constellations are naturally well colored objects. Indeed one can associate with every vertex of an m-constellation a color chosen from a set $\{c_1, \ldots, c_m\}$ of m colors, in such a way that the vertices of any m-gon are colored with $c_1, \ldots, c_m$ in counterclockwise order and the vertices incident to the root edge are colored with c_{m-1} and c_m[‡] (see Fig. 1, where the root edge is dashed).

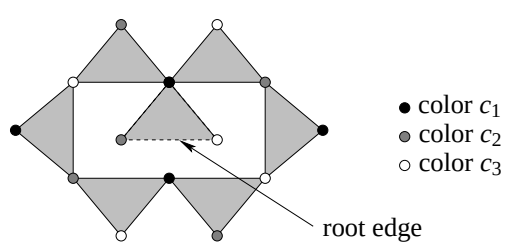


Fig. 1: A 3-constellation

[†] Most of this work is a part of the doctoral thesis of the author [12], under the supervision of Serge Dulucq in LaBRI (Université Bordeaux I). A preliminary version appeared in the proceedings of the FPSAC'01 conference [11].

[‡] This convention differs slightly from the paper of Bousquet-Mélou and Schaeffer [9].

Known results about constellations. Constellations are interesting for different reasons. First, they generalize different families of planar maps: 2-constellations such that every white face has degree 4 are in correspondence with rooted planar maps [23], 2-constellations are in correspondence with bipartite rooted planar maps [23], 3-constellations are in correspondence with Eulerian bipartite planar maps (also called bi-Eulerian maps) [20, 21, 22]. We will make use of some of these correspondences in Section 4. Moreover, constellations are strongly related to factorizations in the symmetric group, especially minimal ordered transitive factorizations (see, for example, [19, 9] for a precise exposition on this topic). In studying the enumeration of such factorizations, Bousquet-Mélou and Schaeffer established a correspondence between m-constellations and a family of plane trees called m-Eulerian trees, and deduced from this correspondence the following results.

Theorem 1 [9, Theorem 2.3] *Let $m \geq 2$. The number of rooted m-constellations having d_i white faces of degree mi (for $i \geq 1$), is*

$$m(m-1)^{f-1} \times \frac{[(m-1)p]!}{[(m-1)p-f+2]!} \times \prod_{i\geq 1} \frac{1}{d_i!} \binom{mi-1}{i-1}^{d_i}, \tag{2}$$

where $p = \sum i d_i$ and $f = \sum d_i$.

Corollary 1 [9, Corollary 2.4] *Let $m \geq 2$ and $p \geq 1$. The number of rooted m-constellations with exactly p polygons is*

$$\frac{(m+1)m^{p-1}}{[(m-1)p+2][(m-1)p+1]} \binom{mp}{p}. \tag{3}$$

Moreover, for given $m \geq 2$, p and f such that $p \geq f$, summing (2) over all configurations $(d_1, d_2, \ldots)$ such that $p = \sum i d_i$ and $f = \sum d_i$ leads easily to the following result.

Theorem 2 [8] *Let $m \geq 2$, $f \geq 1$ and $p \geq f$. The number of m-constellations having p polygons and f white faces is*

$$\frac{m[(m-1)p-1]!}{(f-1)![(m-1)p-f+2]!} \sum_{j=0}^{p-f} (m-1)^{j+f} \binom{mp}{p-f-j} \binom{j+f}{f}. \tag{4}$$

They also deduced from this correspondence between constellations and Eulerian trees a system of algebraic equations defining the generating function of m-constellations having a given number of white faces and a given number of vertices of every color $c_1, \ldots, c_m$.

Proposition 1 [9, Remark 1] *Let $(x_1, \ldots, x_{m+1})$ be a set of $m+1$ formal variables, $(n_1, \ldots, n_m, f)$ be a set of $m+1$ positive integers, $C_{(n_1,\ldots,n_m,f)}$ be the set of m-constellations having n_i vertices of color c_i ($i \in [m]$) and f white faces, and $g(x_1, \ldots, x_{m+1}) = \sum_{(n_1,\ldots,n_m,f)} C_{(n_1,\ldots,n_m,f)} x_1^{n_1} \cdots x_m^{n_m} x_{m+1}^f$. Then*

$$g(x_1, \ldots, x_{m+1}) = \int u_1(x_1, \ldots, x_{m+1}) dx_1 \tag{5}$$

where, for $k = 1, \ldots, m+1$,

$$u_k(x_1, \ldots, x_{m+1}) = \prod_{i\in[m+1], i\neq k} \left(x_i + \sum_{j\neq i} u_j(x_1, \ldots, x_{m+1}) \right). \tag{6}$$

Constellations with one white face: cacti. If the combinatorial study of constellations started recently, the particular class of constellations with *one white face* has been considered by several authors, under the name of planar *m-cacti* or planar m-ary cacti (here, following our convention for constellations we call them m-cacti or cacti). One can cite for example Goulden and Jackson [17], Zvonkin et al., [10, 14], or Bousquet et al. [3, 4, 5, 7]. Among other results, these authors gave formulas for the number m-cacti having p polygons, or equivalently (thanks to Euler's formula (1)), $((m-1)p+1)$ vertices and m-cacti having n_i vertices of color c_i, for $i \in [m]$.

Theorem 3 *Let $m \geq 2$ and $p \geq 1$. The number of m-cacti having p polygons is*

$$\frac{1}{(m-1)p+1}\binom{mp}{p}. \tag{7}$$

One can remark that this result also follows from Theorem 1, with $d_p = 1$ and $d_i = 0$ for $i \neq p$.

Theorem 4 *Let m, p and $n_1, n_2, \ldots, n_m$ be integers such that $m \geq 2$, $1 \leq n_i \leq p$ for $i = 1, \ldots, m$ and $(\sum_{i=1}^{m} n_i) - 1 = (m-1)p$). The number of m-cacti having n_i vertices of color c_i ($i = 1, \ldots, m$) is*

$$\frac{1}{p}\prod_{i=1}^{m}\binom{p}{n_i}. \tag{8}$$

The proofs of these two results are based on the Good-Lagrange formula for the inversion of multivariable formal power series [2, 6, 15, 16, 18] and to the notion of *Lagrangian trees*, defined below.

Definition 1.2 A family of unlabelled rooted trees where every vertex has a color taken from a set of colors $(c_1, \cdots, c_m)$, such that $a_{n_1,\ldots,n_m}$ is the number of trees having n_i vertices of color c_i ($i = 1, \ldots, m$) is called Lagrangian if its ordinary generating function, $g(x_1, \ldots, x_m) = \sum_{n_1,\ldots,n_m} a_{n_1,\ldots,n_m} x_1^{n_1} \cdots x_m^{n_m}$, satisfies a system of functional equations of the form $g(x_1, \ldots, x_m) = f(g_1(x_1, \ldots, x_m), \ldots, g_m(x_1, \ldots, x_m))$ and $g_i(x_1, \ldots, x_m) = x_i r_i(g_1(x_1, \ldots, x_m), \ldots, g_m(x_1, \ldots, x_m))$ (g_i is the generating function of the subset of the considered trees rooted at a vertex of color c_i), for some m-variable series r_i and f such that $r_i(0, \ldots, 0) \neq 0$ ($i = 1, \ldots, m$).

It follows that such family of trees can be enumerated, under various conditions, by the Good-Lagrange formula and related results (see [2] for example). For instance, Theorems 3 and 4 follow from a coding (described below) of cacti by a family of Lagrangian trees, *m-cacti trees* (Definition 1.3 and Fig. 2).

Definition 1.3 Let $m \geq 2$. An m-cacti tree is a rooted plane tree such that

- every vertex is colored with a color from $(c_1, \cdots, c_m)$,
- the root is colored with c_m,
- for every vertex of color c_i ($i = 1, \ldots, m$), its children are organized as a totally ordered set of i-blocks, where an i-block is a (unordered) set of $(m-1)$ vertices such that no two vertices have the same color and no vertex is colored with c_i.

There is an immediate coding of m-cacti having n_i vertices of color c_i ($i = 1, \ldots, m$) by m-cacti trees having n_i vertices of color c_i ($i = 1, \ldots, m$). Indeed, let T be an m-cacti tree: to obtain an m-cactus from T, it suffices to perform a preorder traversal[§] of T and replace every i-block, together with the parent vertex of the elements of this block, by a polygon.

[§] We recall that a *preorder traversal* of a rooted tree T reads first the root r of T, then visits recursively the subtrees of T rooted in the children of r, these children being visited from left to right.

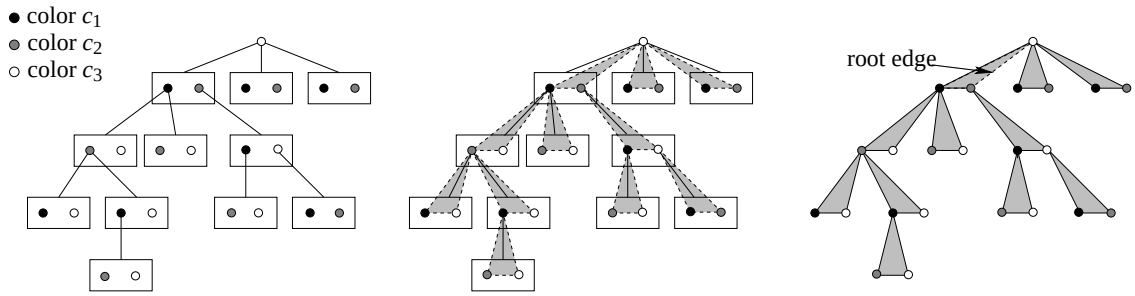


Fig. 2: A 3-cacti tree and the corresponding 3-cactus

New results. In this paper, we are mainly interested in enumerating constellations under some constraints related to the color of vertices and the number of white faces. Our main result (Theorem 5 below) is a one-to-one correspondence between m-constellations and a family of $(m+1)$-colored Lagrangian trees, called $(m+1)$-*stellar trees* (see Definition 1.4).

Definition 1.4 Let $m \geq 3$. An m-stellar tree is a plane m-colored tree such that

- the root is colored with c_{m-1},
- every vertex colored with c_i ($i \in [m]$) has its children organized as a totally ordered set of (i,j)-blocks (with $j \in [m]$ and $i \neq j$), where an (i,j)-block is a (unordered) set of $(m-2)$ vertices such that no two vertices have the same color and no vertex is colored with c_i or c_j,
- the first (leftmost) child-block of the root is a $(m-1,m)$-block.

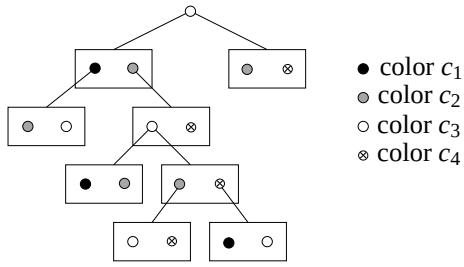


Fig. 3: A 4-stellar tree

Theorem 5 *There is a one-to one correspondence between m-constellations having n_i vertices of color c_i ($i = 1,\ldots,m$) and f white faces, one of them being distinguished, and $(m+1)$-stellar trees having n_i vertices of color c_i ($i = 1,\ldots,m$) and $(f-1)$ vertices of color c_{m+1}.*

This result is a generalization of the coding of cacti by cacti trees (an $(m+1)$-stellar tree with no vertex of color c_{m+1} is an m-cacti tree), and can be be deduced, by an easy computation, from Proposition 1 (see Remark 4.4). However, the proof we propose in Section 3 is fully bijective and, we believe, enlightens the combinatorics of planar constellations. This correspondence induces *bijective proofs* of the following results, stated precisely in Section 4:

- a new formula for the number of m-constellations having p polygons and f ($f \geq 2$) white faces (Theorem 6), which induces a new formula for the number of bipartite planar maps having a given number of edges and a given number of vertices (our bijective proof also induces a random generation algorithm for the considered objects) ;
- some system of functional equations for the enumeration of Eulerian and bi-Eulerian planar maps (Proposition 4 and Proposition 5).

2 Regular Eulerian maps and regular Eulerian trees

In this section, we describe the relationship between constellations and a family of planar trees called regular Eulerian trees, through the conjugation of trees. The material of this section is based on [9, Sections 2,4, and 5].

Regular m-Eulerian maps. We begin with the notion of *regular constellation*: an m-constellation is said to be regular if all its white faces have degree m.

Lemma 2.1 *There is a one-to-one correspondence between m-constellations having n_i vertices colored with c_i ($i = 1,\ldots,m$) and f white faces, and regular $(m+1)$-constellations having n_i vertices of color c_i ($i = 1,\ldots,m$) and f vertices colored with c_{m+1}.*

Proof. [9, Proof of Corollary 2.4] Let C be an m-constellation. We obtain a regular $(m+1)$-constellation in the following way. For every white face F of C, add a vertex x with color c_{m+1}. Next remove all the edges which are incident, in F, to a vertex of color c_1 and one of color c_m. Then, for every vertex y of F colored by c_1 or c_m, add an edge between x and y (see Fig. 4). □

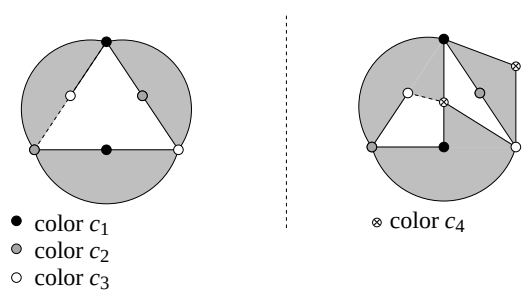


Fig. 4: A 3-constellation and the corresponding regular 4-constellation

We recall that the dual map C^* of a map C describes the incidence relations between the faces of C: the vertices (resp. faces) of C^* are the faces (resp. vertices) of C, and there is an edge of C^* incident to the faces F and F' of C^* if and only if there is an edge incident to the corresponding vertices in C (Fig.

5). We introduce now a family of planar maps, called *regular m-Eulerian maps*, which are dual of regular m-constellations.

Definition 2.1 A bipartite map is a map whose vertices are of two types, say A-vertices and B-vertices, such that every edge is incident to an A-vertex and a B-vertex.

Definition 2.2 A regular m-Eulerian map is a bipartite planar map such that the degree of any vertex is m.

The duality relation clearly induces a one-to-one correspondence between regular m-Eulerian maps and regular m-constellations. By convention, we associate the A-vertices (resp. B-vertices) of an m-Eulerian map to the polygons (resp. white faces) of its dual m-constellation and we represent them in the figures by squares (resp. triangles). This correspondence leads immediately to the following property.

Property 2.1 *The coloring of the vertices of a regular m-constellation C induces a coloring of the faces of its dual map E such that:*

1. *the root edge of E is incident to a face F colored with c_{m-1} and a face F' colored with c_m (when following the root edge from its A-vertex to its B-vertex one has F' on the left and F on the right) ;*
2. *for every edge e of E, if when following e from its A-vertex to its B-vertex one has on the left (resp. right) a face F (resp. F') colored with c_i (resp. c_j), then $j = (i \mod m) + 1$.*

If we call a coloring of the faces of a regular m-Eulerian map E satisfying the previous property a *proper coloring* of E, we can notice that there is exactly one proper coloring of E, determined by its root edge.

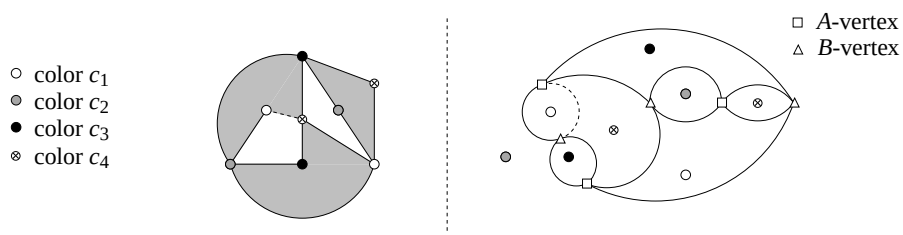


Fig. 5: A regular 4-constellation and its dual map, a regular 4-Eulerian map: the circle associated with a face of the Eulerian map represents its color and the dashed edge is the root-edge.

Regular m-Eulerian trees. In this paragraph, we introduce a family of plane trees, called *regular m-Eulerian trees* (Definition 2.3 and Fig. 6) and the conjugation of trees algorithm, which allows us to reduce the problem of enumerating regular m-Eulerian maps to enumerating regular m-Eulerian trees [9].

Definition 2.3 A regular m-Eulerian tree is a plane tree such that:

- the vertices are of two types (A-vertices and B-vertices) and every edge is incident to an A-vertex and a B-vertex,
- the root is an A-leaf (an A-vertex incident to exactly one edge),
- every internal vertex (a vertex incident to more than one edge) has exactly $(m-1)$ children,

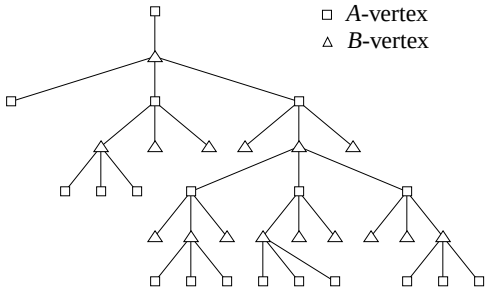


Fig. 6: A regular 4-Eulerian tree

- every internal A-vertex has exactly one child which is an internal B-vertex.

The next algorithm is a specialization to regular m-Eulerian trees of a *matching procedure* defined in [9]. It runs two successive preorder traversals of a regular m-eulerian tree T, computing a set of pairs (x,y) of vertices of T such that x is an A-leaf and y a B-leaf (we say that we match x and y, see Fig. 7):

1. let $S = \emptyset$ when the first traversal starts ;
2. when visiting a B-leaf x for the first time, add x to S ;
3. when visiting an unmatched A-leaf y, if $S \neq \emptyset$, then match y with the last visited B-leaf x of S and remove x from S.

We can immediately deduce from the definition of regular m-Eulerian trees that, after this matching, all the B-leaves are matched but there remain m unmatched A-leaves: we call such A-leaves the *single leaves*. A regular m-Eulerian tree T is said to be *balanced* if its root is a single leaf. In the figures that follows, the matched leaves are indicated by a dashed edge and the single leaves are displayed inside a circle. Bousquet-Mélou and Schaeffer proved the following result, which can be seen as an analogue for trees

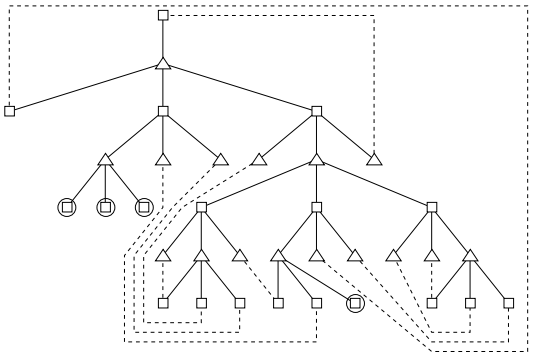


Fig. 7: Matching of an unbalanced regular 4-Eulerian tree

and maps of the relationship between conjugation of words and plane trees (see [23] for an explanation of this analogy).

Proposition 2 [9] *There is a one-to-one correspondence between balanced regular m-Eulerian trees having p internal A-vertices and f internal B-vertices and regular m-Eulerian maps having* $(p+1)$ *A-vertices and f B-vertices.*

This result relies on the following construction (see [9, Sections 5 and 6]). Let T be a balanced m-Eulerian tree: if, for every pair (x,y) of matched leaves, one adds an edge between x and y, one obtains an unrooted bipartite planar map $M(T)$ such that all the single leaves are incident to the same face of $M(T)$. One now wants to transform $M(T)$ into a regular m-Eulerian map. First one adds, in the face of $M(T)$ containing the single leaves, a plane tree formed of an internal A-vertex and m B-leaves: this tree is called a *star*. Next, for $i \in [m]$, one matches the ith B-leaf of the star (visited from right to left) to the ith single leaf of T visited during a preorder traversal of T. We denote by $M'(T)$ the unrooted bipartite planar map thus obtained. Finally, for every pair (x,y) of matched leaves, the parent of x (resp. y) in T being denoted x' (resp. y'), one removes the vertices x and y (and the edges incident to these vertices) and adds an edge incident to x' and y'. One obtains in this way an unrooted bipartite planar map such that every vertex has degree m. If we root this map at the edge incident to the A-vertex of the star and to the only child of the root of T, one obtains a regular m-Eulerian map (Fig. 8). We do not describe the inverse construction, which is far more complicated (see [9] for such a description, and the works of Schaeffer [24] and Poulalhon [21] for other applications of the conjugation of trees in enumeration and random generation of planar maps and related objects). The next two properties follow immediately from the previous construction.

Property 2.2 *Let T be a regular m-Eulerian tree and E the corresponding regular m-Eulerian map. The internal A-vertices (resp. internal B-vertices) of T (including the star) correspond to the A-vertices (resp. B-vertices) of E.*

Property 2.3 *Let T be a regular m-Eulerian tree and E the corresponding regular m-Eulerian map (by Proposition 2). For every face F of $M'(T)$, there is exactly one edge incident to two matched leaves (an A-leaf x and a B-leaf y) such that following the edge (x,y) from x to y one has F on the right: we call x the closing A-leaf of F. This closing relation induces a one-to-one correspondence between the A-leaves of T and the faces of E.*

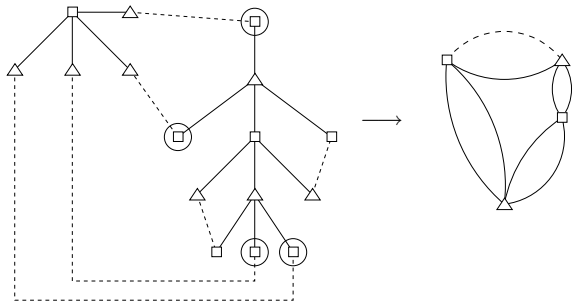


Fig. 8: A balanced regular 4-Eulerian tree, after the matching procedure and adding the star, and the corresponding regular 4-Eulerian map

3 Regular Eulerian trees and stellar trees

In this section, we prove Theorem 5, i.e. we show that the enumeration of m-constellations having n_i vertices colored with c_i ($i = 1, \ldots, m$) and f white faces can be reduced to the enumeration of $(m+1)$-stellar trees (Definition 1.4) having n_i vertices colored with c_i ($i = 1, \ldots, m$) and $(f-1)$ vertices of color c_{m+1}.

Coloring regular m-Eulerian trees. First, we describe an algorithm that gives to every vertex of a regular m-Eulerian tree (balanced or unbalanced) a color among the set $\{c_1, \ldots, c_m\}$ in such a way that if T is balanced, the color of every A-leaf x of T is the color of the face closed by x in the corresponding regular m-Eulerian map (Lemma 3.1). This paragraph is mostly a constructive interpretation of [9, Remark 1].

Let T be a regular m-Eulerian tree and $k \in [m]$. The coloring algorithm of T with c_k for *initial color* is the following:

1. the root r of T and its child are colored with c_k ;
2. during a preorder traversal of T, if an A-vertex x other that r (resp. a B-vertex) is colored with c_i, then its $(m-1)$ children are respectively colored, from left to right, with $c_{i+1}, c_{i+2}, \ldots, c_m, c_1, c_2, \ldots, c_{i-1}$ (resp. $c_{i-1}, c_{i-2}, \ldots, c_1, c_m, c_{m-1}, \ldots, c_{i+1}$).

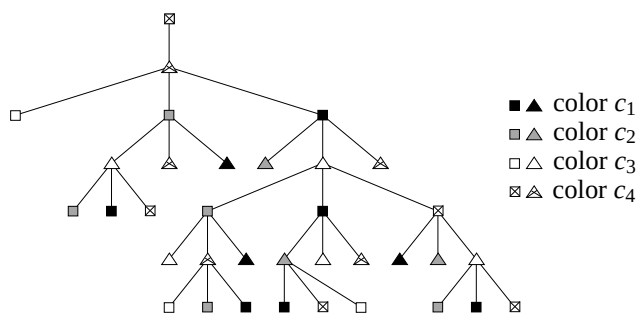


Fig. 9: A regular 4-Eulerian tree, colored with c_4 for initial color

Lemma 3.1 *Let E be a regular m-Eulerian map and T the corresponding balanced regular m-Eulerian tree colored by the previous algorithm with c_m as initial color. For every face F of E, the color of F is the same as the color of the A-leaf of T closing F.*

Proof. This is a direct consequence of Properties 2.1, 2.2 and 2.3 and of the coloring algorithm described above. □

We now focus on unrestricted regular m-Eulerian trees (i.e. balanced and unbalanced trees), and we show that the enumeration of balanced trees can be reduced to the enumeration of unrestricted trees (Lemma 3.4).

Let T be a regular m-Eulerian tree, r its root and x a leaf other that r. We say that we *replant* T on x if we use x as the new root, without changing the circular order of edges around vertices (we denote by T_x the tree thus obtained, see Fig. 10).

Lemma 3.2 *Let T be a regular m-Eulerian tree and x a leaf of T.*

1. *Two leaves x' and x'' match in T if and only if they match in T_x.*
2. *If the coloring of T with c_k as initial color (for some $k \in [m]$) induces that x is colored with c_i (for some $i \in [m]$), then in the coloring of T_x with c_i for initial color, every leaf of T_x has the same color as in the coloring of T with c_k as initial color.*

Proof. The proof of point 1 follows immediately from the fact that if the preorder traversal of T visits successively the leaves $x_0 = r, x_1, \ldots, x_i = x, \ldots, x_n$, then the preorder traversal of T_x visits successively the leaves $x_i = x, x_{i+1}, \ldots, x_n, x_0 = r, x_1, \ldots, x_{i-1}$ (see Fig. 10). This, together with the fact that the matching of leaves relies only on the order of visit of the leaves in a preorder traversal induces that replanting a tree does not modify the matched leaves.

For point 2, we say that the color of an edge (x,y) (with x the parent of y) is the color of the vertex y. Hence, it follows from the coloring algorithm (whatever the initial color for this coloring) that for every A-vertex (resp. B-vertex) z, we can choose an edge e incident to z and colored with c_1 in such a way that visiting, in counterclockwise (resp. clockwise) order all the edges incident to z, starting from e, makes visit edges successively colored with $c_1, \ldots, c_m$. Clearly, replanting a tree does not modify this coloring of the edges, which proves our result. □

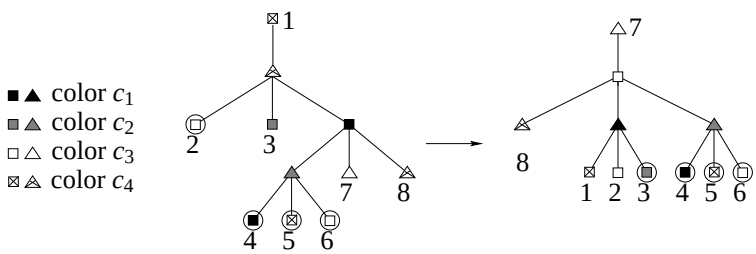


Fig. 10: Replanting a regular 4-Eulerian tree

Lemma 3.3 *Let T be a regular m-Eulerian tree. After coloring T (whatever the initial color for this coloring), for every color c_i ($i \in [m]$), there is exactly one single leaf colored with c_i.*

Proof. If T is balanced, during the transformation of T into a regular m-Eulerian map E every face of E which is incident to the A-vertex of the star is closed by a single leaf of T. The result follows from this observation, from Lemma 3.1 and from the point 2 of Property 2.1.

If T is unbalanced, there is a single A-leaf of T, say x, colored with c_i (for some $i \in [m]$). We deduce from Lemma 3.2 that T_x is balanced and that its single leaves are the same as the single leaves of T. If $c_i = c_m$, the result follows immediately from the previous case. Otherwise, we notice that the color c_k of every vertex of T_x, colored with c_i for initial color, is obtained from its color c_j in T, colored with c_m for initial color, by $k = ((j+m-i-1) \mod m)+1$, and the result follows from this remark and from the case $c_i = c_m$. □

Lemma 3.4 *Let $n_1, \ldots, n_m$ be m positive integers, $a_{n_1,\ldots,n_m}$ (resp. $b_{n_1,\ldots,n_m}$) the number of regular m-Eulerian trees (resp. balanced regular m-Eulerian trees) having n_i A-leaves colored with c_i ($i \in [m]$). Then $a_{n_1,\ldots,n_m} = n_m \times b_{n_1,\ldots,n_m}$.*

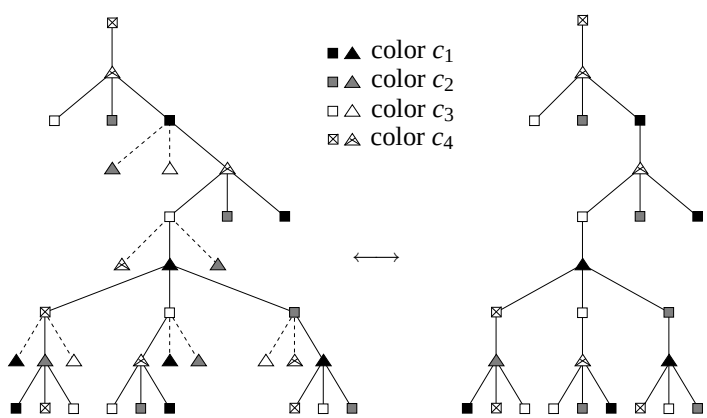
Proof. Let T be a regular m-Eulerian tree having n_i A-leaves colored with c_i ($i \in [m]$), and $R(T)$ the set of regular m-Eulerian trees obtained by replanting T on one of its A-leaves colored with c_m. Replanting a tree does not change the matched leaves, consequently the trees of $R(T)$ are pairwise distinct (due to the position of the single A-leaf colored with c_m relatively to the root), which implies that there are n_m trees in $R(T)$. Moreover, it follows from Lemma 3.2 that every tree of $R(T)$ has exactly n_i A-leaves colored with c_i ($i = 1, \ldots, m$), and from Lemma 3.3 that only one of these trees is balanced (the one replanted on the single leaf colored with c_m). As for every $T' \in R(T)$, $R(T') = R(T)$, the set of all the regular m-Eulerian trees having n_i A-leaves colored with c_i ($i \in [m]$) can partitioned into sets of n_m trees, each one containing only one balanced tree, which implies the result. □

From m-Eulerian trees to m-stellar trees. We conclude this section by describing a correspondence between m-Eulerian trees and m-stellar trees, which leads to a proof of Theorem 5.

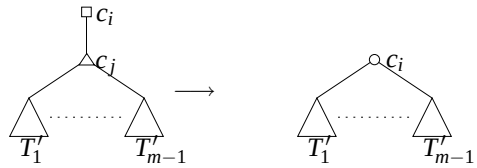
Lemma 3.5 *There is a one-to-one correspondence between regular m-Eulerian trees having n_i A-leaves colored with c_i ($i \in [m]$) and m-stellar trees having n_i vertices colored with c_i ($i \in [m-1]$) and $(n_m - 1)$ vertices colored with c_m.*

Proof. Let T be a regular m-Eulerian tree having n_i A-leaves colored with c_i ($i = 1, \ldots, m$). The principle of the transformation of T into an m-stellar tree S is to remove, in four steps, all of the internal vertices and the B-leaves of T. We illustrate this construction with an example through this proof.

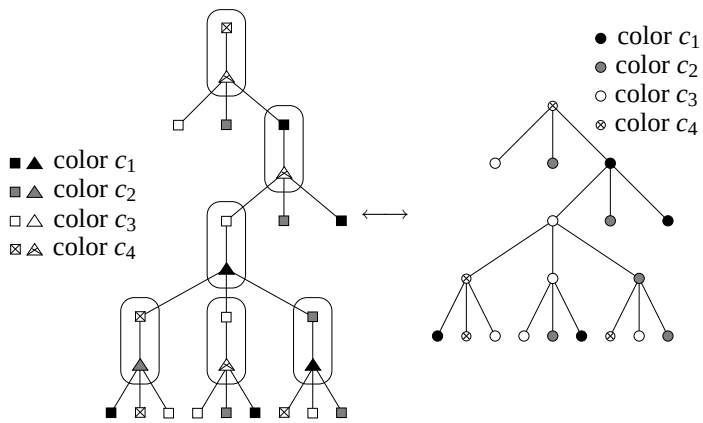
Step 1. One removes all the B-leaves of T (we denote by T_1 the tree thus obtained). By the definition of a regular m-Eulerian tree, we can say that every internal A-vertex of T_1 has exactly one child, which is an internal B-vertex. The reverse construction (from T_1 to T) follows immediately from the fact that if an internal A-vertex of T is colored with c_i, its $(m-1)$ children are respectively colored, from left to right, by $c_{i+1}, \ldots, c_m, c_1, \ldots, c_{i-1}$.



Step 2. Next, one removes the B-vertices from T_1 (all of them are internal vertices) by merging every B-vertex x with its parent y, the resulting vertex being colored with the color of y. We denote by T_2 the tree thus obtained, which has only vertices of the same type (A-vertices). In the following figures, we display the vertices with circles.



In our example, we have the following transformation.



We can deduce from the coloring of T the following properties about T_2.

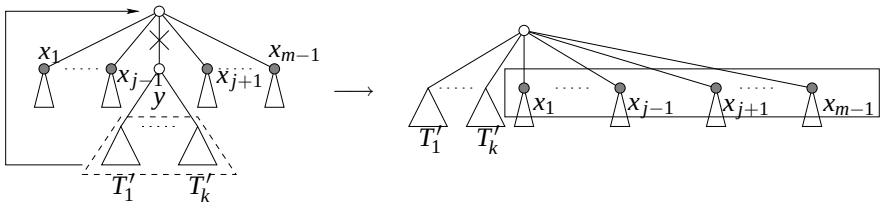
1. The root r is colored with c_m and has $(m-1)$ children totally ordered and colored in such a way that the ith rightmost child is colored with c_i.

2. Let $x \neq r$ be a vertex of T_2, colored with c_i (for some $i \in [m]$). There is exactly one $k \in [m]$ ($k \neq i$) such that no child of x is colored with c_k. Moreover, the children of x are totally ordered, from left to right, by cyclically decreasing colors, starting at c_{k-1} ($c_{k-1}, \ldots, c_1, c_m, c_{m-1}, \ldots, c_{k+1}$).

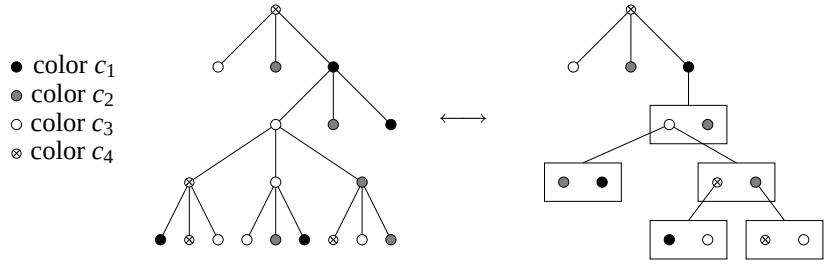
3. The tree T_2 has n_i leaves colored with c_i ($i = 1, \ldots, m-1$) and $(n_m - 1)$ leaves colored with c_m (due to the fact that the root of T_2 is no more a leaf).

For the reverse transformation, it suffices to "explode" every internal vertex x of T_2 colored with c_i ($i \in [m]$) into an edge incident to an A-vertex colored with c_i and a B-vertex colored with the color which does not appear among the children of x (point 2 above).

Step 3. Next, one removes the internal vertices from T_2 in the following way. Let x be a vertex of T_2 other that the root, colored with c_i (for some $i \in [m]$), y the only child of x colored with c_i (see point 2 above) and c_j ($j \neq i$) the color which does not appear among the children of x. One removes y from the children of x and one grafts its subtrees (the subtrees having for roots the children of y) under x, to the left of its other children, which, without y, are now organized as an (i, j)-block.

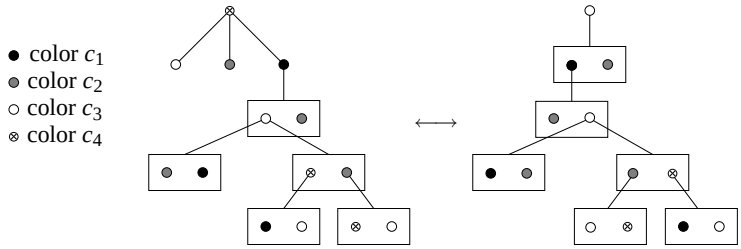


Applying recursively this operation to the subtrees of x in the new tree gives an m-stellar tree T' having n_i vertices colored with c_i ($i = 1, \ldots, m-1$) and n_m vertices colored with c_m.



The reverse transformation proceeds as follows. During a preorder traversal of T', for every internal vertex x (other that the root) colored with c_i (for some $i \in [m]$), one removes the edges adjacent to x and to its children blocks, except for the rightmost block, one adds a vertex y colored with c_i into the children of x (its color induces its position among these children) and one grafts under y the removed blocks.

Step 4. Finally, it suffices to remove the c_m-colored root of the current tree, to use its c_{m-1}-colored child x as new root, to create a new $(m-1, m)$-block with its $(m-2)$ other children that is inserted as the first (leftmost) child-block of x and to reorder the vertices in the blocks by increasing color.



The reverse transformation is immediate, which concludes the proof of this lemma. □

Proof of Theorem 5. This is a direct consequence of Lemma 2.1 (which relates m-constellation and regular $(m+1)$-constellations), the correspondence induced by duality between regular Eulerian maps and regular constellations, Proposition 2 (which relates regular constellations to balanced regular Eulerian trees), Lemmas 2.1, 3.1 and 3.4 (relating balanced regular Eulerian trees and unrestricted regular Eulerian trees), and Lemma 3.5 above. □

4 Enumerative consequences

In this section, we deduce from Theorem 5 enumerative results about constellations, bipartite planar maps and bi-Eulerian planar maps.

4.1 Constellations having a given face color distribution.

Theorem 6 *Let $m \geq 2$, $f \geq 2$ and $p \geq f$. The number of m-constellations having p polygons and f white faces is*

$$\frac{1}{f[(m-1)p-f+2]}\left(\frac{m-1}{m}\right)^{f-1}\binom{(m-1)p}{f-1}\sum_{k=0}^{p-f+1} m^{k+f}\binom{mp-f-k}{p-f-k}\binom{k+f-2}{f-2} \tag{9}$$

Remark 4.1 This result is concerned with the same problem that Theorem 2, that is enumerating constellations having a given face color distribution (polygons and white faces), but proposes a different formula from (4). It is possible to deduce (9) from (4), but the calculus involved is not trivial [8]. Moreover, our approach is purely constructive and induces a uniform random generation algorithm for constellations having a given face distribution (see Remark 4.3). We should also notice that, unlike Theorem 2 our result is limited to constellations having at least two white faces. However the case of cacti, that is Theorem 3, follows immediately from a slight restriction of our proof of Theorem 6 (see Remark 4.2 below).

We now turn to the proof of Theorem 6. The Euler's formula (1) implies that an m-constellation with p polygons and f white faces has $n = p(m-1) - f + 2$ vertices. Hence, in order to prove Theorem 6, we will deduce from Theorem 5 a formula for the number of m-constellations having n vertices and f white faces, and replace n by $p(m-1) - f + 2$ in this formula to obtain (9). Let $\tilde{C}_{m,n,f}$ be the number of m-constellations having n vertices and f white faces.

We deduce from Theorem 5 that $\tilde{C}_{m,n,f}$ follows immediately from the number of $(m+1)$ stellar trees having n vertices of color belonging to $(c_1, \ldots, c_m)$ and $f-1$ vertices of color c_{m+1} (it suffices to divide this number by f). This leads us to the introduction of the family of *sketched m-stellar trees*.

Definition 4.1 Let $m \geq 3$. A sketched m-stellar tree is a plane tree such that

- the vertices are of two types (A-vertices and B-vertices) and the root is an A-vertex ;
- for every A-vertex, its children are organized as a totally ordered set of A-blocks (where an A-block is a totally ordered set of $(m-2)$ A-vertices) and B-blocks (where a B-block is a totally ordered set of $(m-3)$ A-vertices, followed by one B-vertex) ;
- the first (leftmost) child-block of the root is an A-block ;
- for every B-vertex, its children are organized as a totally ordered set of A-blocks.

It is clear that such a tree S is obtained from an m-stellar tree T by replacing vertices colored with c_{m+1} by B-vertices and others vertices by A-vertices. We say that S is the sketch of T. Moreover, these trees are Lagrangian trees, and we will count them with a bijective proof of the Good-Lagrange formula [6, 18].

For our purpose, we need to distinguish three types of edges in sketched stellar trees: an edge incident to an A-vertex and an A-block (resp. to an A-vertex and a B-block ; to a B-vertex and an A-block) is a 1-edge (resp. 2-edge ; 3-edge). As before, we represent A-vertices by squares and B-vertices by triangles.

Lemma 4.1 *Let $m \geq 3$ and S be a sketched m-stellar tree having f B-vertices and k 3-edges. The number of m-stellar trees having S for sketch is $(m-2)^f(m-1)^k$.*

Proof. To transform S into an m-stellar tree having S for sketch, we can use the following rules, applied during a preorder traversal of S:

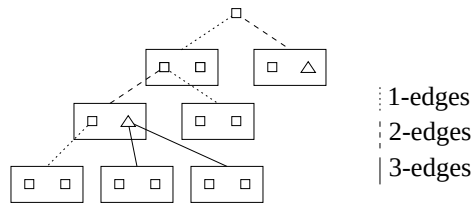


Fig. 11: A sketched 4-stellar tree
cb-const-enum-squelette

1. the root must be colored with c_{m-1} ;

2. if an edge incident to a vertex x colored with c_i and to a block b is a 1-edge (x is an A-vertex and b is an A-block), then the $(m-2)$ vertices of b must respectively be colored with the colors other that c_m and c_i, in increasing order from left to right ;

3. if an edge incident to a vertex x colored with c_i and to a block b is a 2-edge (x is an A-vertex and b is a B-block), we must choose a color c_j ($j \neq i$ and $j \neq m$) that will not appear among the vertices of b, color the $(m-3)$ A-vertices of b with the colors other that c_m, c_j and c_i, in increasing order from left to right, and color the B-vertex of b with c_m ;

4. if an edge incident to a vertex x colored with c_i and to a block b is a 3-edge (x is a B-vertex, which implies that $c_i = c_m$, and b is an A-block), we must choose a color c_j ($j \neq m$) that will not appear among the vertices of b and color the $(m-2)$ A-vertices of b with the colors other that c_m and c_j, in increasing order from left to right.

The result follows immediately from these rules. □

It follows that the enumeration of m-stellar trees having n $(c_1, \ldots, c_{m-1})$-colored vertices and f c_m-colored vertices reduces to the enumeration of sketched m-stellar trees. Following two bijective proofs of the Good-Lagrange formula [6, 18] we can reduce this problem to the enumeration of a family of enriched endofunction, which we call *sketched m-stellar endofunctions*.

Definition 4.2 Let $m \geq 3$. A sketched m-stellar endofunction over $[n,p]$ is a function g from a set of n A-elements labelled by $[n]$ and p B-elements labelled by $[p]$ (this set is denoted by $[n,p]$) to $\{0\} \cup [n,p]$ such that the preimage $g^{-1}(x)$ of every element of $\{0\} \cup [n,p]$ is organized (enriched in the language of species theory [2]) with the following combinatorial rules:

1. for every A-element x, the preimage $g^{-1}(x)$ of x is organized as a totally ordered set of labeled A-blocks (a totally ordered set of $(m-2)$ A-elements) and labeled B-blocks (a totally ordered set of $(m-3)$ A-elements followed by one B-element) ;

2. $g^{-1}(0)$ contains exactly 1 A-element, followed by an A-block, one of these $(m-1)$ A-elements being labeled with 1 ;

3. for every B-element x, the preimage $g^{-1}(x)$ of x is organized as a totally ordered set of labeled A-blocks.

In the following figure, we represent such an endofunction by a directed graph where A-elements (resp. B-elements) are squares (resp. triangles). As for sketched stellar trees, we distinguish three types of edges in such endofunctions: we say that an edge (x,b) (b is a block in the preimage of x) is a 1-edge (resp. 2-edge ; 3-edge) if x is an A-element and b an A-block (resp. x is an A-element and b a B-block ; x is a B-element and b an A-block, or x is the element 0). We use the same convention for drawing edges as in the previous figure.

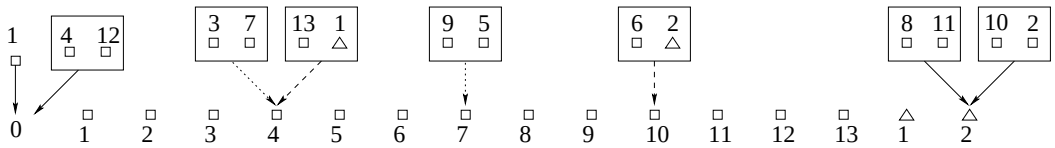


Fig. 12: A sketched 4-stellar endofunction over $[13,2]$

Lemma 4.2 *Let $T_{m,n,f,k}$ be the number of sketched m-stellar trees having n A-vertices, f B-vertices and k 3-edges ($m \geq 3$, $n \geq 1$, $f \geq 1$, $k \geq 0$), and $E_{m,n,f,k}$ the number of sketched m-stellar endofunctions over $[n,f]$ having k 3-edges ($m \geq 3$, $n \geq 1$, $f \geq 0$ and $k \geq 0$). Then*

$$E_{m,n,f,k} = n! \times f! \times T_{m,n,f,k}.$$

Proof. In the context of describing a bijective proof of a multivariable formal power series inversion formula (called the arborescent form of the Good-Lagrange formula), there is a one-to-one correspondence between some families of enriched endofunctions and enriched labeled trees (see [18, Theorem 2.1] or [6, Section 2]), which specializes to a one-to-one correspondence between sketched m-stellar endofunctions over $[n,f]$ and sketched m-stellar trees having n A-vertices, f B-vertices, such that the A-vertices are labeled over $[n]$ and the B-vertices over $[f]$, this correspondence conserving the number of 3-edges. The lemma follows from this result and from the fact that since a sketched m-stellar tree is a plane tree, the number of such labeled trees is $n! \times f! \times T_{m,n,f,k}$. □

Lemma 4.3 *Let $m \geq 3$, $n \geq 1$ and $f > 1$ be integers such that there exists p satisfying $p = (n+f-1)/(m-2)$ and $1 \leq f \leq p$. The number of sketched m-stellar endofunctions having n A-elements, f B-elements and k 3-edges is*

$$(m-1) \times (n-1)! \times f! \times \binom{k+f-1}{f-1} \times \binom{p+n-k-2}{n-1} \times \binom{p-k-1}{f}.$$

Proof. First, it follows immediately from the definition of p that there are p blocks in our endofunctions, and f of them are B-blocks (there is exactly one B-element in a B-block and no B-element in the preimage of 0). We deduce from the fact that no B-block is in the preimage of a B-element and from the definition of 3-edges that $0 \leq k \leq (p-f)$. Now, we describe the enumeration of these sketched m-stellar endofunctions in three steps.

Step 1. First we consider the preimages of 0 and of the A-element labeled 1. From the definition of this preimage (point 2 of Definition 4.2), we deduce that 0 can have

$$(m-1)! \binom{n-1}{m-2}$$

different preimages.
Step 2. Next, we consider the repartition of the blocks in the preimages of the A-elements and B-elements. We recall that there are $(p-1-f)$ A-blocks and f B-blocks in the preimages of the A-elements and B-elements of sketched endofunctions. Moreover, by fixing the number k of 3-edges, we know that there are exactly k A-blocks in the preimages of the B-elements, which implies that the $(p-1-k)$ other blocks are in the preimages of A-elements. Hence, we have

$$\binom{k+f-1}{f-1}$$

different repartitions of the k blocks in the preimages of the f B-elements, and

$$\binom{n+p-k-2}{n-1}\binom{p-k-1}{f}$$

different repartitions of the $(p-1-k)$ blocks in the preimages of the n A-elements, f of these blocks being B-blocks.
Step 3. During the last step, we assign a label to every element in the blocks. There are $(n-m+1)! \times p!$ different assignments, which concludes the proof. □

Proof of Theorem 6. It follows from Lemmas 4.2 and 4.3 that the number of m-stellar trees having whose sketch tree has n A-vertices and f B-vertices is given by

$$\frac{1}{n}(m-2)^f \sum_{k=0}^{p-f} (m-1)^{k+1} \binom{p-k-1}{f} \binom{p+n-k-2}{n-1} \binom{k+f-1}{f-1}. \tag{10}$$

By the relationships of $(m+1)$-stellar trees having a given vertex color distribution with sketched $(m+1)$-stellar trees (Lemma 4.1) and with m-constellations (Theorem 5) we obtain, by replacing m by $m+1$ and f by $f-1$ in (10) and by dividing the resulting formula by f, the following formula for m-constellations having n vertices and f faces

$$\frac{1}{nf}(m-1)^{f-1} \sum_{k=0}^{p-f+1} m^{k+1} \binom{p-k-1}{f-1} \binom{p+n-k-2}{n-1} \binom{k+f-1}{f-2}. \tag{11}$$

Finally, it follows from Euler's formula (1), that an m-constellation with n vertices and f white faces has $p=(n+f-2)/(m-1)$ polygons. Hence, it is sufficient to replace n by $(m-1)p-f+2$ in (11) to obtain (9). □

Remark 4.2 The formula for cacti (the case $f=1$, Theorem 3) follows from the same arguments, if we notice that in this case the number of 3-edges should be 0.

Remark 4.3 As a byproduct of our combinatorial proof of Theorem 6, we can design a uniform random generation algorithm for m-constellations having p polygons and f white faces. This algorithm follows immediately from our proof of Theorem 6. We focus on the case $f \geq 2$ (for m-cacti, a more efficient algorithm is presented in [7]). The algorithm is the following.

1. let $t := 0$ and $n := (m-1)p-f+2$

2. for k from 0 to $p-f+1$ do

$$t_k := m^{k+1}\binom{mp-f-k}{p-f-k}\binom{k+f-2}{f-2} \text{ and } t := t+t_k$$

3. generation of an integer k ($0 \le k \le (p-f+1)$) with probability t_k/t ;

4. generation of a sketched $(m+1)$-stellar endofunction g over $[n, f-1]$ having k 3-edges (3 steps):

   - generation of the preimage $g^{-1}(0)$ (following step 1 of the proof of Lemma 4.3, this task reduces to choosing randomly $m-2$ elements among the $n-1$ A-elements and computing a random permutation on these $m-1$ A-elements) ;
   - generation of a random repartition of the blocks (following step 2 of the proof of Lemma 4.3, this task reduces to choosing randomly $p-k-1$ elements among $n+p-k-2$ and f B-blocks among the $p-k-1$ blocks) ;
   - generation of a random assignment of the labels (following step 2 of the proof of Lemma 4.3, this task reduces the random generation of two permutations) ;

5. transformation of g into a sketched $(m+1)$-stellar tree S (see [18, 6]) ;

6. random coloring of S to obtain an $(m+1)$-stellar tree A (proof of Lemma 4.1) ;

7. transformation of A into a regular $(m+1)$-Eulerian tree B (proof of Lemma 3.5) ;

8. coloring B into a balanced regular $(m+1)$-Eulerian tree B' (proof of Lemma 4.1) ;

9. transformation of B' into a regular $(m+1)$-Eulerian map E (by the matching procedure) ;

10. transformation of E into a regular $(m+1)$-constellation C' (by duality) ;

11. transformation of C' into an m-constellation C (proof of Lemma 2.1) ;

4.2 Constellations having a given white faces/color distribution

Here, we are interested in the enumeration of constellations given a white face/vertex color distributions. We give a system of Lagrangian functional equations for the multivariable generating function $g(x_1,\dots,x_{m+1})$ of constellations enumerated with respect to these constraints.

Proposition 3 *Let $C_{n_1,\dots,n_m,f}$ be the number of m-constellations having f white faces and n_i vertices of color c_i ($i=1,\dots,m$). Then*

$$C_{n_1,\dots,n_m,f} = \frac{1}{f}[x_1^{n_1}\cdots x_m^{n_m}x_{m+1}^{f-1}]\prod_{i=1}^{m} v_i(x_1,\dots,x_{m+1}), \tag{12}$$

where, for $i=1,\dots,m+1$,

$$v_i(x_1,\dots,x_{m+1}) = \frac{x_i}{1-\sum_{(j\in[m+1],\ j\neq i)}\left(\prod_{(k\in[m+1],\ k\neq i,j)} v_k(x_1,\dots,x_{m+1})\right)}. \tag{13}$$

Proof. This result follows immediately from the definition of $(m+1)$-stellar trees, Theorem 5, and classical results relating colored trees and multivariable formal power series (see [2, Chapter 3] for example). □

Remark 4.4 The system (13), that expresses the "Lagrangian" nature of constellations and the correspondence between constellations with a distinguished white face and stellar trees, follows from (6) by the formal substitution $v_i(x_1,\ldots,x_{m+1}) = x_i + \sum_{(j\in[m+1],\ j\neq i)} u_j(x_1,\ldots,x_{m+1})$ and an easy computation [25], but we obtained it by purely combinatorial arguments.

4.3 Bipartite planar maps.

To conclude this section, we derive (from Theorem 5 and Theorem 6) some results on bipartite and bi-Eulerian planar maps. As we consider here only planar maps, from now we will mostly use the terms bipartite and bi-Eulerian maps.

Bipartite maps. First, we notice (following [23]) that in a bipartite map, with every A-vertex (resp. B-vertex) replaced with a vertex colored with c_1 (resp. c_2), and every edge by a 2-gon, one obtains a 2-constellation. This construction induces a bijection between bipartite maps having n_1 (resp. n_2) A-vertices (resp. B-vertices) and f faces and 2-constellations having n_1 (resp. n_2) vertices colored with c_1 (resp. with c_2) and f white faces.

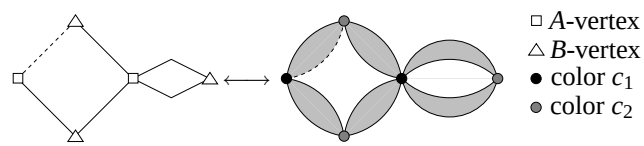


Fig. 13: A 2-constellation and the corresponding bipartite map

As in the above construction edges of bipartite maps are in correspondence with polygons, we can deduce from Theorem 6 a formula for bipartite maps having p edges and f faces.

Theorem 7 *The number of bipartite planar maps having p edges and f faces ($f>1$) is*

$$\frac{1}{2^{f-1}f(p-f+2)}\binom{p}{f-1}\sum_{k=0}^{p-f+1}2^{k+f}\binom{2p-f-k}{p-f-k}\binom{k+f-2}{f-2} \tag{14}$$

Proof. This result is obtained by plugging $m=2$ into (9). □

Remark 4.5 In [26], Walsh gave the following formula for the number of bipartite maps having p edges and f faces (see also [1]).

$$2\frac{(p-1)!}{(f-1)!(p-f+2)!}\sum_{k=0}^{p-f}\binom{2p}{p-f-k}\binom{k+f}{f}.$$

This formula, different from (14), follows easily from the case $m=2$ of formula (4).

Moreover, we can immediately deduce from Proposition 3, the following result dealing with the enumeration of bipartite maps according to the number of faces and of vertices of every type (Arques gives related results in [1], but they are obtained in a very different way).

Proposition 4 *Let* $\mathrm{Bip}_{n_1,n_2,f}$ *be the number of bipartite planar maps having* n_1 *A-vertices,* n_2 *B-vertices and* f *faces. Then*

$$\mathrm{Bip}_{n_1,n_2,f} = \frac{1}{f}[x_1^{n_1} x_2^{n_2} x_3^{f-1}] v_1 \times v_2, \tag{15}$$

where v_1 *and* v_2 *are formal power series in* (x_1, x_2, x_3) *defined by the system*

$$v_1 = \frac{x_1}{1 - v_2 - v_3} \tag{16}$$

$$v_2 = \frac{x_2}{1 - v_1 - v_3} \tag{17}$$

$$v_3 = \frac{x_3}{1 - v_1 - v_2} \tag{18}$$

$$\tag{19}$$

Bi-Eulerian maps. A bi-Eulerian map is a bipartite maps where all the vertices have an even degree. It follows from this definition that this family of maps is stable by duality (the dual map of a bi-Eulerian map is a bi-Eulerian map), which implies that the faces of such maps can be partitioned in two sets (say A-faces and B-faces) in such a way that two faces incident to a given edge do not belong to the same set, and, when following the root-edge from its A-vertex to its B-vertex, one has to the left an A-face. To avoid confusion, we do not use squares and triangles to represent A-vertices and B-vertices of bi-Eulerian maps.

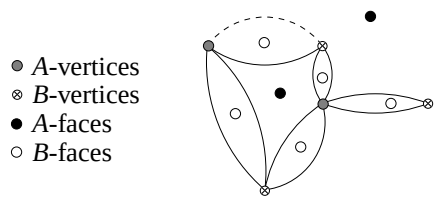


Fig. 14: A bi-Eulerian map

This family of maps has been recently studied by Liskovets and Walsh [20], and by Poulalhon and Schaeffer [21, 22], who described a one-to-one correspondence between bi-Eulerian maps and regular 4-Eulerian maps. For the sake of completeness, we describe here their construction, which relies on the following property: the edge map of a bi-Eulerian map is a regular 4-Eulerian map. More precisely, in order to obtain the regular 4-Eulerian map E corresponding to a bi-Eulerian map B:

1. put a vertex on every edge of B in such a way that the vertex r on the root-edge is an A-vertex and that the vertices on two edges successively incident to a same vertex are an A-vertex and a B-vertex ;
2. add an edge between two of these new vertices if and only if they are on edges of B that are successively incident to a same vertex of B ;

3. remove the edges and vertices of B and root the map so obtained in the edge incident to r and to the counterclockwise successive edge of B.

The maps E so obtained is a regular 4-Eulerian map where faces of color c_1 (resp. c_2, c_3, c_4) correspond to the A-faces (resp. A-vertices, B-faces, B-vertices) of the bi-Eulerian map B.

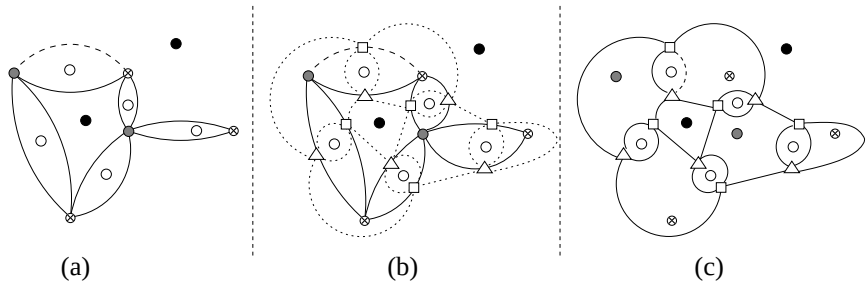


Fig. 15: (a) A bi-Eulerian map (b) Adding new vertices and edges (c) The corresponding regular 4-Eulerian map

This construction, together with the relationship between regular 4-Eulerian maps and 3-constellations, and Proposition 3, implies immediately the following result.

Proposition 5 *Let* $\mathrm{BipEul}_{n_1,n_2,f_1,f_2}$ *be the number of bi-Eulerian planar maps having* n_1 *A-vertices,* n_2 *B-vertices* f_1 *A-faces and* f_2 *B-faces. Then*

$$\mathrm{BipEul}_{n_1,n_2,f_1,f_2} = \frac{1}{n_2}[x_1^{f_1}x_2^{n_1}x_3^{f_2}x_4^{n_2-1}]v_1 \times v_2 \times v_3, \tag{20}$$

where v_1, v_2 *and* v_3 *are formal power series in* (x_1,x_2,x_3,x_4) *defined by the system*

$$v_1 = \frac{x_1}{1-v_2v_3-v_2v_4-v_3v_4} \tag{21}$$

$$v_2 = \frac{x_2}{1-v_1v_3-v_1v_4-v_3v_4} \tag{22}$$

$$v_3 = \frac{x_3}{1-v_1v_2-v_1v_4-v_2v_4} \tag{23}$$

$$v_4 = \frac{x_4}{1-v_1v_2-v_1v_3-v_2v_3} \tag{24}$$

We give in Tables 1 and 2 the first values for $\mathrm{Bip}_{n_1,n_2,f}$ and $\mathrm{BipEul}_{n_1,n_2,f_1,f_2}$, computed using Maple and the Good-Lagrange formula.

(n_1,n_2)	$f=1$	$f=2$	$f=3$	$f=4$	$f=5$	$f=6$	$f=7$
(1,1)	1	1	1	1	1	1	1
(2,1)	1	3	6	10	15	21	28
(3,1)	1	6	20	50	105	196	336
(4,1)	1	10	50	175	490	1176	2520
(5,1)	1	15	105	490	1764	5292	13860
(6,1)	1	21	196	1176	5292	19404	60984
(2,2)	3	17	55	135	280	518	882
(3,2)	6	55	262	889	2436	5754	12180
(4,2)	10	135	889	3985	13941	40935	105435
(5,2)	15	280	2436	13941	60626	216601	666996
(6,2)	21	518	5754	40935	216601	925190	3356522
(3,3)	20	262	1694	7500	26004	75840	194304
(4,3)	50	889	7500	42015	179860	634865	1936308
(5,3)	105	2436	26004	179860	931854	3915576	14019928
(6,3)	196	5754	75840	634865	3915576	19315114	80231508
(4,4)	175	3985	42015	288025	1482250	6195560	22089600
(5,4)	490	13941	179860	1482250	9032898	44136820	181925268
(6,4)	1176	40935	634865	6195560	44136820	249321114	1176607950
(5,5)	1764	60626	931854	9032898	64013222	360078558	1693421478
(6,5)	5292	216601	3915576	44136820	360078558	2311018752	12302918544
(6,6)	19404	925190	19315114	249321114	2311018752	16732009224	99831659928

Tab. 1: Number of bipartite planar maps having n_1 A-vertices, n_2 B-vertices and f faces

$(n_1,n_2)\|(f_1,f_2)$	(1,1)	(2,1)	(2,2)	(3,1)	(3,2)	(3,3)	(4,1)	(4,2)	(4,3)	(4,4)
(1,1)	1	0	1	0	0	1	0	0	0	1
(2,1)	0	1	0	0	3	0	0	0	6	0
(3,1)	0	0	3	1	0	16	0	6	0	50
(4,1)	0	0	0	0	6	0	1	0	50	0
(5,1)	0	0	0	0	0	20	0	10	0	225
(6,1)	0	0	0	0	0	0	0	0	50	0
(2,2)	1	0	12	3	0	52	0	17	0	150
(3,2)	0	3	0	0	52	0	6	0	330	0
(4,2)	0	0	17	6	0	330	0	150	0	2631
(5,2)	0	0	0	0	55	0	10	0	1326	0
(6,2)	0	0	0	0	0	262	0	135	0	7112
(3,3)	1	0	52	16	0	765	0	330	0	5560
(4,3)	0	6	0	0	330	0	50	0	5560	0
(5,3)	0	0	55	20	0	2724	0	1326	0	48643
(6,3)	0	0	0	0	262	0	50	0	14098	0
(4,4)	1	0	150	50	0	5560	0	2631	0	89320
(5,4)	0	10	0	0	1326	0	225	0	48643	0
(6,4)	0	0	135	50	0	14098	0	7112	0	491670
(5,5)	1	0	345	120	0	26880	0	13314	0	838532
(6,5)	0	15	0	0	4067	0	735	0	284448	0
(6,6)	1	0	686	245	0	99600	0	50692	0	5476332

Tab. 2: Number of bi-Eulerian planar maps having n_1 A-vertices, n_2 B-vertices, f_1 A-faces and f_2 B-faces

5 Conclusion and questions

In this paper, we derive from the results of Bousquet-Mélou and Schaeffer, relating constellations and Eulerian trees, a new correspondence between constellations and a family of Lagrangian trees, the stellar trees. This gives a complete characterization of constellations as Lagrangian objects, and enumerative results about constellations and bipartite planar maps. One of the main interests in characterizing the Lagrangian nature of constellations is that it allows the application of all the combinatorial and algorithmic theory related to the Good-Lagrange formula. We did it, for instance, in the proof of Theorem 6, by reducing our problem of enumerating sketched stellar trees to the problem of enumerating sketched stellar endofunctions, and we had, as a bonus result, a random generation algorithm.

As we remarked in the introduction, our main result (Theorem 5) generalizes some well known results for constellations with one white face, that is cacti. But if we focus on our construction relating constellations and stellar trees, we can remark that it is much more complicated than the construction relating cacti and cacti-trees and in general the m-cacti tree associated to a m-cacti by our construction is different from the classical coding of cacti by cacti trees. It is then natural to ask for a construction relating constellations and stellar trees that, in the case of cacti, reduces to this coding. A solution to this problem would be interesting, especially if we are interested in factorizations of permutations. Indeed, in this problem, the number (and degrees) of the white faces and of the vertices of every color in constellations are very important [9]. If, for cacti, these parameter are immediately readable on cacti trees (which allows to enumerate cacti having a given degree distribution [17, 3, 7]), this is not the case for stellar trees. It would be interesting to follow such parameters from constellations to stellar trees.

Acknowledgements

We thank Gilles Schaeffer who indicated us the problem and its relationship to the Good-Lagrange formula, Dominique Poulalhon, for providing us with reference [22], Mireille Bousquet-Mélou and Sacha Zvonkin for fruitful discussions about constellations and Marni Mishna for advice improving the text.

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