A Key Management Scheme for Content Centric Networks



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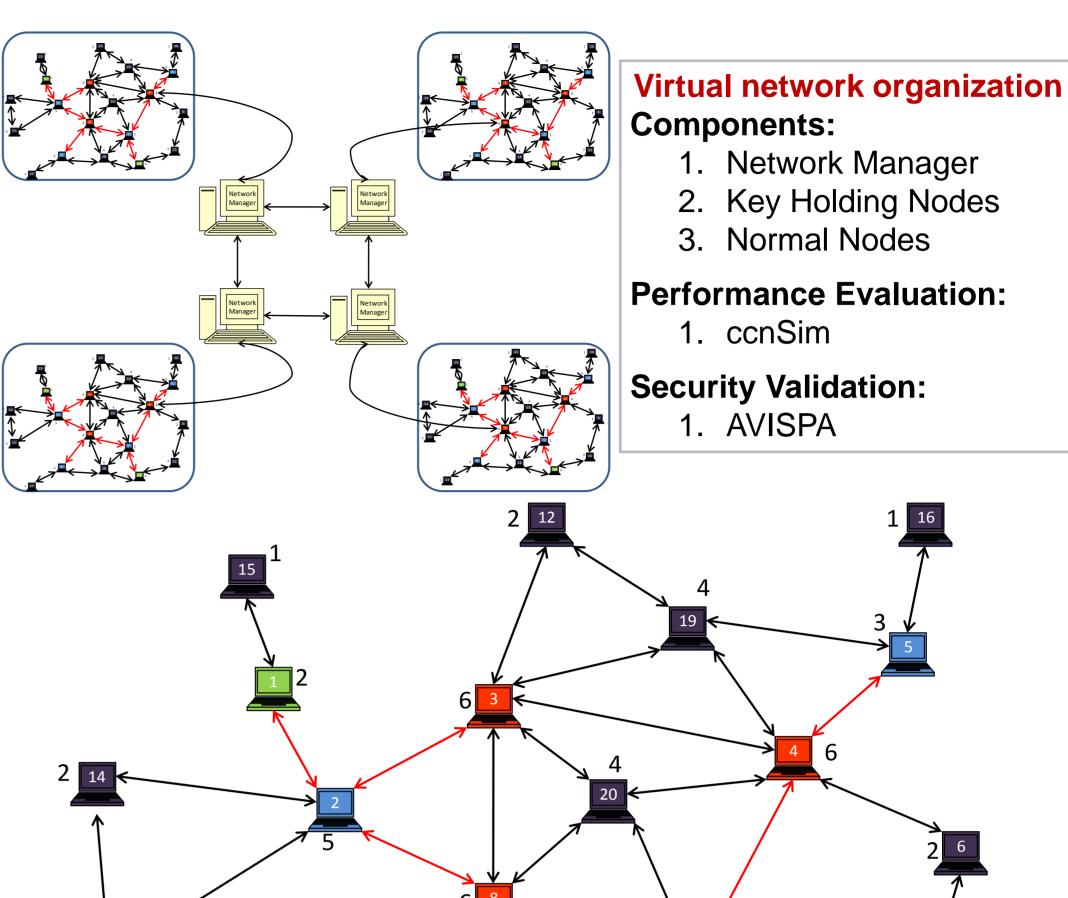
Introduction to CCN

A new way to look at networking:

- Content Centric Networking (CCN) : proposal for an alternative paradigm to the current architecture of computer networks mainly based on TCP/IP.
- Goal : democratize Content Distribution and re-design the Internet by placing content, and not machines, at its core.

Key principles of Information Centric Networking:

- Named Data are better abstraction than named hosts : data as a name, not a location (data is directly addressed at the network level, not the computer storing it)
- Pull based model : consumer broadcast Interests in the network, Data are returned in response
- Anybody with the data can answer : all data are self-sufficient and authenticated
- Rely on replication and caching : data storage is proven heaper than bandwidth



Security:

- > Current Internet : no built-in security mechanisms
 - No security of transported data : VPN, IPSec, SSL, etc. secure the conversation not the transmitted content (ex : spam in mailboxes despite secure connections)
 - Pay to get certificates
- \succ CCN : digital signature in the core of CCN security, encryption for privacy
 - Trust in the content not in the way we got it : content is signed by the initial provider and bind to its name:
 - Signature (Name; Content; SignInfo)
 - Open evidence based security, data provenance (traceability) can be checked
 - Request based routing, no classical DoS

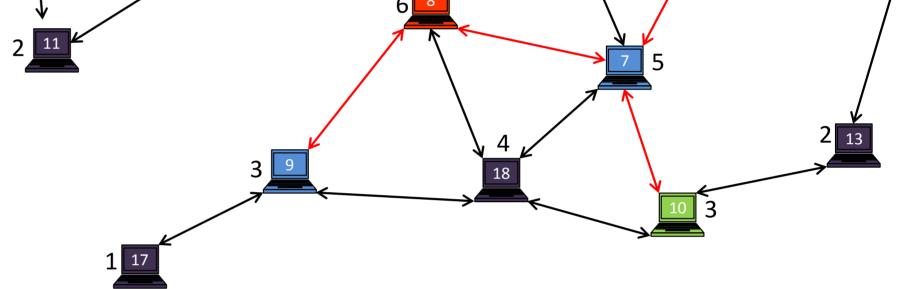
Problem statement

- Every content must be authenticated at the Internet scale: How to design a distributed, efficient and secure key management?
- Encryption keys must be linked to content providers
- No key management scheme defined for CCN yet

Contribution

- A scalable distribution of keys to certify contents
- A mechanism that can also certify the encryption keys
- A secure mechanism to protect keys and contents from attackers
- Make both the content and the key dependent on each other

Key Ideas



A node with highest number of connections with neighboring nodes is selected as Key Holding Node (KHN)

Main/1st Level KHN

3rd Level KHN

2nd Level KHN



End nodes / Normal Nodes

Algorithm

Each node in the network is assigned a random number generator, a one way Hash function (H), a share generation function (f) and a natural number group generator G (G can be, for example, a prime number). NDRN and NTPS are sent on join by Network Manager. Each network manager is also assigned a fixed random number (NMRN) assigned by the network owner, a random number generator, a one way Hash function (H), a share generation function (f) and a group generator G.

 $K_{plc} = P_1 + P_2$

 $P_1 = f(NTPS + Content)$

 $P_2 = f(NDPS + P_1)$

NTPS = f(NMRN; node ID;RN)

Data packet = (Content; A;B;Z) **KHNs Have** = $(P_1; P_2; C; Z; NDPS)$

- Distributed Key Holding Nodes for scalability and resilience
- Key shares to check authenticity and integrity of the key
- Keep the relationship between the content and the network of its provider: NeTwork Public Share (NTPS) and NoDe Public Share (NDPS)

NDPS = f(NDRN;RN;NTPS) $K_{prt} = K_{plc}^{-1} \mod G$ $X = Hash(P_1); Y = Hash(P_2); Z = Hash(K_{plc})$ $A = g^{X}; B = g^{Y}; C = g^{Z}$

KHNs send (NDPS;NTPS;C) to the key share requesting nodes

Evaluation

| Scheme | Geant Topology (s) | Level3 Topology (s) | Tiger Topology (s) | dtelecom Topology (s) | Technique | Summary |
|--------|-----------------------|------------------------|-----------------------|--------------------------|-----------|---------|
| PKI | 0.009 | 0.020 | 0.003 | 0.0133 | OFMC | SAFE |
| OUR | 0.004 | 0.018 | 0.002 | 0.0131 | CL-AtSe | SAFE |

Average time taken to retrieve a key for a content in different topologies

Avispa simulation results

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