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VisuAlea, Towards a Scientific Modelling Environment using Visual Programming



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OpenAlea Goals

OpenAlea is an open source platform for modelling plant development and functionning at different scales.

Sharing knowledge

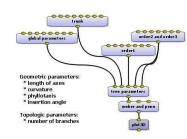
- Reuse software and tools
- Share development between various labs
- Share databases and training efforts

Common software platform

- Integration of existing software & tools
- Rapid development of new models
- Enhance accessibility
- Quality rules

Design choices

- Open Source scientific community
 - Distributed development (sprints)
- Language centric (Python)
 - Common modelling language
 - Glue language
- Component architecture
 - Dynamic composition
 - High-level dataflow approach
- Visual programming (VisuAlea)
 - Graphical model representation
 - Automatic GUI generation
- Shared deployment tools
 - Build, packaging, installation, distribution, update



Visual Programming

Visual Programming Environments

LabView, VTK, Vision, Orange, VisTrails, ...

Advantages

- Interactive creation and modification of flexible workflows
- Visual representation of the structure of a model
- Dynamic composition of software components



Vision (Sanner et al., 2002)



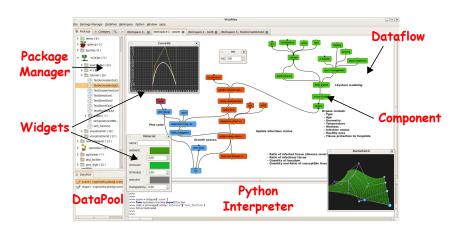
Orange (Demsar et al., 2004)

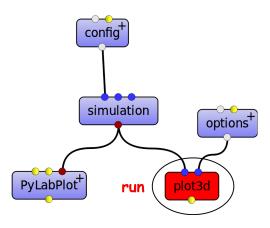
Drawbacks

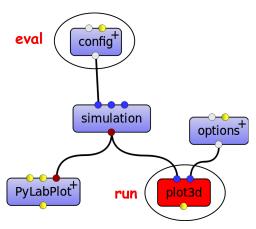
• Less expressive than textual languages (for, while)

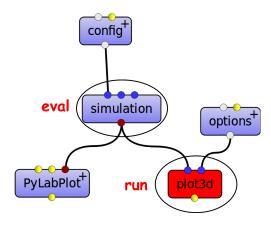


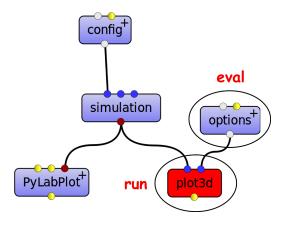
VisuAlea

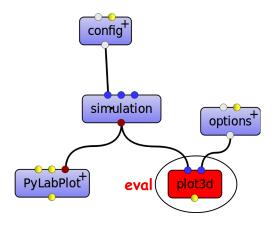




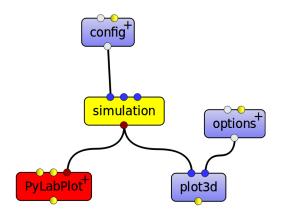




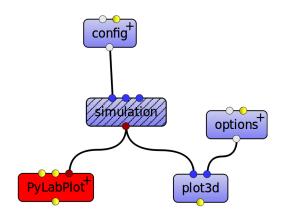




Lazy node: re-evaluated only when one of its inputs has changed

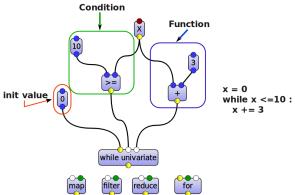


Block node: do not propagate the evaluation

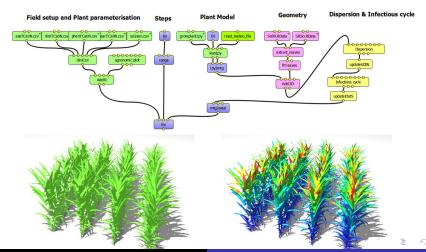


Dataflow = no side effects + no cycle.

X node: transform a sub-dataflow into a lambda function



Example: simulation of plant/disease interaction



GraphEditor

Need for a reusable python library to view and edit (m)any different graph types, with support for PyQt4.

Concepts



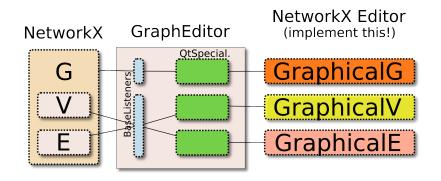
Trees, networks, dataflows (etc ...) boil down to $G = \{ V, E \}$ so $GraphicalG = \{ GraphicalV, GraphicalE \}$

GraphEditor

- Simplifies the implementation of custom graph editors
- Both aspect and interaction are customizable
- Has a PyQt4 implementation of the basic API



Example: Building an editor for NetworkX



The user implements a strategy to view the data



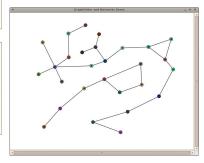
Example: Building an editor for NetworkX

Implement a simple vertex representation

```
def initialise_from_model(self):
    ''' Read the properties stored in the NetworkX
    graph that can be useful for the view. '''

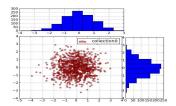
# Define the position of the vertex in the view
    self.setPos(self.node()['position'])
# Define the color of the vertex in the view
    color = self.node()['color']
    self.setBrush(QBrush(color))
```

```
grapheditor.Vertex QGraphicsEllipseltem GraphicalV
```

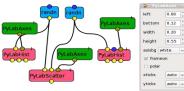


Libraries integration

- In VisuAlea, wrapping/integrating existing librairies into a GUI is made simple.
- Pylab/Matplotlib example: most of Pylab functionalties are available showing the feasability of integrating complex standard librairies into VisuAlea.



PyLab output figure from the dataflow above



Dataflow that combines scatter and histogram nodes applied on binormal random distribution using Pylab and Numpy functionalities

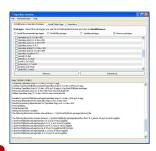
- Main advantage: existing options are now accessible as widgets.
- Numpy and Scipy components are integrated on demand.



Deployment and QA

How to distribute large number of binary packages on Mac, Linux, Windows?

- Building & Packaging
 - SCons (C/C++ building) and setuptools: creation of eggs
 - Retrieve the eggs from the web
- Graphical Installer
- Continuous integration (buildbot)
- Automated package creation:
 - SCons files, setup.py, Sphinx conf, ...



Drawbacks

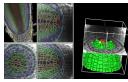
Time consuming and fragile.

Conclusions

- OpenAlea provides a visual programming environment called VisuAlea
- VisuAlea allows to manage various scientific models in a GUI
 - Foster components/widgets reuse between labs
 - Ease communication
- Recent improvements:
 - Feedback loops using functional programming
 - Graph Editor
 - Many new packages from co-developers: (Biophysics models, image processing, ...)

Perspectives

- Integration of image processing algorithms and visualization tools
 - Registration
 - Fusion
 - Automated cell segmentation
 - Lineage computation
- Parallelization
- Reproductible dataflow simulation



Cells Segmentation and visualization in a rice root meristem (Fernandez et al., Nature Methods, 2010)



Dataflow using a segmentation algorithm and visualization tools



Thank you!



http://openalea.gforge.inria.fr