



Design-driven Development of Dependable Applications: A Case Study in Avionics

Quentin Enard, Stéphanie Gatti, Julien Bruneau, Young-Joo Moon, Emilie Balland, Charles Consel

► To cite this version:

Quentin Enard, Stéphanie Gatti, Julien Bruneau, Young-Joo Moon, Emilie Balland, et al.. Design-driven Development of Dependable Applications: A Case Study in Avionics. PECCS - 3rd International Conference on Pervasive and Embedded Computing and Communication Systems, Feb 2013, Barcelona, Spain. hal-00794329

HAL Id: hal-00794329

<https://inria.hal.science/hal-00794329>

Submitted on 25 Feb 2013

HAL is a multi-disciplinary open access archive for the deposit and dissemination of scientific research documents, whether they are published or not. The documents may come from teaching and research institutions in France or abroad, or from public or private research centers.

L'archive ouverte pluridisciplinaire **HAL**, est destinée au dépôt et à la diffusion de documents scientifiques de niveau recherche, publiés ou non, émanant des établissements d'enseignement et de recherche français ou étrangers, des laboratoires publics ou privés.

Design-driven Development of Dependable Applications: *A Case Study in Avionics*

Quentin Enard^{1,2}, Stéphanie Gatti^{1,2}, Julien Bruneau², Young-Joo Moon², Emilie Balland²
and Charles Consel²

¹*Thales Airborne Systems*

²*INRIA / University of Bordeaux, France*
first.last@inria.fr

Keywords:

Generative programming, Error handling, QoS Monitoring, Real-time systems, Software architecture

Abstract:

Making an application dependable demands that its functional and non-functional requirements be stringently fulfilled throughout its development process. In this context, a design-driven development approach has the key advantage of enabling requirements to be traced from their high-level design forms to the resulting executable artifact. However, because such approaches are mostly general purpose, they provide little design guidance, if any. This situation makes unpredictable the coherence and the conformance of an application with respect to its requirements. To address this situation, we propose an approach that leverages a design-driven development process dedicated to a specific paradigm. This approach guides the verification of the coherence and conformance of an application throughout its development. We demonstrate the benefits of our approach by applying it to a realistic case study in the avionics domain.

1 Introduction

Dependability of a system is the ability to avoid service failures that are more frequent and more severe than is acceptable [Avizienis et al., 2004]. This generic concept includes attributes such as availability, integrity and reliability. Dependable systems are now pervasive in a range of domains (*e.g.*, railway, avionics, automotive) and require a certification process. The main goal of certification is to demonstrate that a system is conform to its *high-level requirements*, resulting from functional and safety analyses.

Software plays an increasingly important role in dependable systems; software development is thus required to be certified. In particular, the stakeholders have to pay attention to the coherence of the functional and non-functional aspects of an application to demonstrate the conformance of the software with the high-level requirements. Non-functional aspects of a system refer to constraints on the manner in which this system implements and delivers its functionality (*e.g.*, performance, reliability, security) [Taylor et al., 2009].

Coherence. Because functional and non-functional aspects are inherently coupled, ensuring their coherence is critical to avoid unpredicted failures [Littlewood and Strigini, 2000]. For example, fault-tolerance mechanisms may significantly deteriorate the application performance. Generally, this kind of issues are detected at the late stages of the development process, increasing the development cost of applications [Amey, 2002].

Conformance. Ensuring that an application is in conformance with its high-level requirements is typically done by tracing their propagation across the development stages. In practice, this process is human-intensive and error prone because it is performed manually [Lasnier et al., 2009].

Certifying a development process requires a variety of activities. In industry, the usual procedures involve holding peer review sessions for coherence verification, and writing traceability documents for conformance certification. In this context, *design-driven development* approaches are of paramount importance because the design drives the development of the application and provides a basis for tracing requirements [Volter

et al., 2006]. However, because most existing approaches are general purpose, their guidance is limited, causing inconsistencies to be introduced in the design and along the development process. This situation calls for an integrated development process centered around a conceptual framework that allows to guide the certification process in a systematic manner. In response to this situation, we proposed a design-driven development methodology, named DiaSuite [Cassou et al., 2011], which is dedicated to the *Sense/Compute/Control (SCC) paradigm* [Taylor et al., 2009]. As demonstrated by Shaw, the use of a specific paradigm provides a conceptual framework, leading to a more disciplined engineering process and guiding the verification process [Shaw, 1995]. An SCC application is one that interacts with a physical environment. Such applications are typical of domains such as home/building automation, robotics and avionics.

In this paper, we show the benefits of DiaSuite for the development of dependable SCC applications. This approach is applied to a realistic case study in the avionics domain, in the context of two non-functional aspects, namely time-related performance and reliability. The DiaSuite design language, named DiaSpec, offers declarations covering both functional and non-functional dimensions of an SCC application [Cassou et al., 2011, Mercadal et al., 2010, Gatti et al., 2011]. However, so far, the DiaSuite methodology has only been used to study each dimension in isolation, leaving open the problems of coherence and conformance when considering multiple dimensions. This paper integrates all these dimensions, enabling the generation of validation support. More precisely, the paper makes the following contributions:

Design coherence over functional and non-functional dimensions. We use the DiaSpec language to describe both functional and non-functional aspects of an application and apply this approach to a realistic case study. A DiaSpec description is verified at design time for coherence of its declarations. This verification is performed with respect to a formal model generated from a DiaSpec description.

Design conformance through the development process. At design time, we provide verification support to check the conformance between the specification and the formalized form of the high-level requirements. At implementation time, we guarantee the conformance between the application code and the previously verified requirements. This process is automatically done by leveraging the generative approach of DiaSuite. As some

of the high-level requirements cannot be ensured at design time (*e.g.*, time-related performance), we provide further testing support to validate the implementation with respect to these remaining requirements. This support leverages a realistic flight simulator, namely FlightGear [Perry, 2004].

Validation in avionics. We validate our approach by developing a realistic case study in avionics. Following the DiaSuite methodology, we have developed an aircraft flight guidance system and tested it on FlightGear. Additionally, we have duplicated this case study in the context of a commercial drone system, namely Parrot AR.Drone.¹

2 Background

We first present an overview of the DiaSuite development methodology. Then, we introduce the working example used throughout this paper, namely an application for aircraft flight guidance.

2.1 Overview of DiaSuite

DiaSuite is a design-driven development methodology dedicated to the SCC paradigm [Cassou et al., 2011]. This paradigm originates from the *Sense/Compute/Control* architectural pattern, promoted by Taylor *et al.* [Taylor et al., 2009]. This pattern ideally fits applications that interact with an external environment. Such applications are typical of domains such as home/building automation, robotics, automotive and avionics.

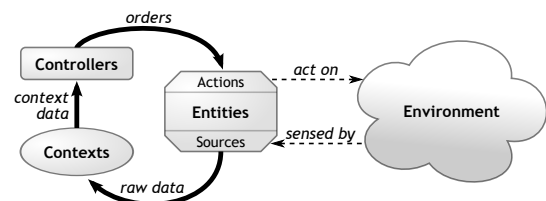


Figure 1: The SCC paradigm

As depicted in Figure 1, this architectural pattern consists of three types of components: (1) *entities* correspond to devices, whether hardware or software, and interact with the external environment through their sensing and actuating capabilities; (2) *context components* refine (filter, aggregate and interpret) raw data sensed by the entities; (3) *controller components* use this refined information to control the environment by triggering actions on entities.

¹<http://ardrone.parrot.com>

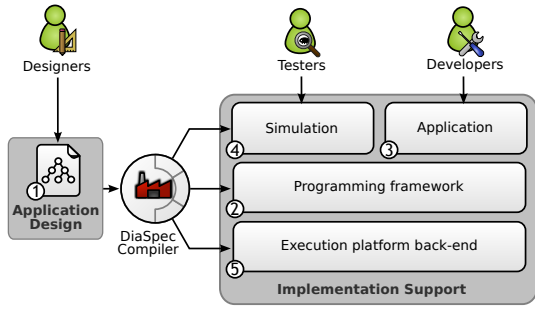


Figure 2: The DiaSuite tool-based methodology

As depicted in Figure 2, the DiaSuite tool suite leverages the SCC paradigm to support each stage of the development process, from design to deployment. At the design stage, the DiaSpec language provides SCC-specific declaration constructs (stage ① in Figure 2). These constructs cover both the functional aspects of an application, such as data and control flows [Cassou et al., 2011], and the non-functional aspects, such as QoS [Gatti et al., 2011] and error handling [Mercadal et al., 2010].

From a DiaSpec description, a programming framework is generated to guide and support the programmer (stages ② and ③ in Figure 2). Additionally, the DiaSpec compiler generates testing support, targeting a simulator specific to a given domain (stage ④ in Figure 2). Finally, DiaSuite offers support for deploying an application using several distributed systems technologies such as Web Services, RMI and SIP (stage ⑤ in Figure 2). More details about DiaSuite can be found in our previous publications [Cassou et al., 2009, Cassou et al., 2011].

2.2 Flight Guidance Application

To illustrate the DiaSuite development methodology for dependable SCC applications, we choose an application of aircraft flight guidance. Because it is safety critical, this application has to respect stringent high-level requirements.

The flight guidance application is in charge of the aircraft navigation and is under the supervision of the pilot [Miller, 1998]. For example, the pilot can directly specify parameters during the flight (*e.g.*, the altitude) or define a flight plan that is automatically followed. Each parameter is handled by a specific navigation mode (*e.g.*, altitude mode, heading mode). Once a mode is selected by the pilot, the flight guidance application is in charge of operating the ailerons and the elevators to reach the target position. For example, if the

pilot specifies a heading to follow, the application compares it to the current heading, sensed by devices such as the Inertial Reference Unit (IRU), and maneuvers the ailerons accordingly. Each navigation mode is generally associated to a *functional chain*, representing a chain of computations, from sensors to actuators [Windsor and Hjortnaes, 2009].

In the avionics domain, safety analyses are conducted to identify hazardous situations, resulting in safety requirements [ARP-4761, 1996]. Here are some examples of high-level requirements for the flight guidance application, as defined by domain experts:

- Req1.** The execution time of the functional chain associated with the heading mode must not exceed 650 ms.
- Req2.** The freshness of the navigation data used by the application must be less than 200 ms.
- Req3.** The malfunction or failure of a sensor must be systematically signaled to the pilot, within 300 ms.
- Req4.** A navigation mode should be deactivated safely if a sensor involved in its computation fails.

Translating these requirements into a coherent design and ensuring their traceability across the development process is mandatory for the certification, strongly suggesting an integrated design-driven development methodology like DiaSuite.

3 Design

This section presents our design approach for dependable SCC applications and the validation support generated at the design stage. These contributions are illustrated with the heading mode of the flight guidance application, introduced in Section 2.2.

3.1 Our Approach

Like a programming paradigm, the DiaSuite design paradigm provides SCC-specific concepts and abstractions to solve a software engineering problem. However, these concepts and abstractions are dedicated to a design style, raising the level of abstraction above programming. In this paper, we propose to use this paradigm to uniformly describe both the functional and non-functional aspects of an application. As shown in Figure 3, our approach consists of layering the design of an

application into the logic of the functional plane and the supervision of the non-functional aspects. When a non-functional situation is detected at the functional layer (*e.g.*, a device failure), an event is raised, giving control to the supervisory layer.

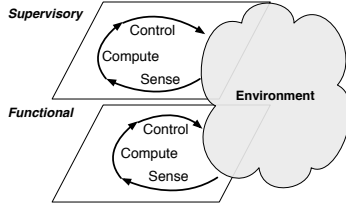


Figure 3: Layered view of the SCC paradigm

This layered design allows to factorize the supervisory treatments such as error recovery. For example, the **Req4** requirement entails to deactivate the navigation modes that rely on faulty sensors. In this case, if a navigation sensor fails, an event (*i.e.*, an error) is raised, giving control to a supervisory chain of operations, aimed to deactivate the dependent navigation modes.

The design of the flight guidance application can thus be decomposed into several functional and supervisory chains: one functional chain for each navigation mode and one supervisory chain for each supervisory treatment (*e.g.*, reconfiguration, logging, pilot warning). In the rest of this section, we focus on the functional chains of the heading mode and the supervisory chain dedicated to deactivating the dependent navigation modes.

3.2 Functional Layer

Following the SCC paradigm, the DiaSpec design language provides specific declarations for entities, context and controller components. An entity is defined as a set of sensing and actuating capabilities. Figure 4 presents the taxonomy of the entities used by the heading mode of the flight guidance application. The IRU entity senses the position, the heading and the roll of the plane from the environment, as indicated by the **source** keyword. The NavMMI entity abstracts over the pilot interaction and directly provides the target heading set by the pilot. The Aileron entity provides the **Control** interface to act on the environment, as indicated by the **action** keyword. The high-level nature of the entity declaration facilitates the integration of Commercial Off-The-Shelf (COTS) components: any implementation complying with the entity declaration can be used by an application.

```

device IRU {
  source heading as Float [frequency 200 ms];
  source position as Coordinates;
  source roll as Float;
  ...
  action Deactivate;
  raises FailureException;
}
device NavMMI {
  source targetHeading as Float;
  ...
  action DisableMode;
  action Display;
}
action Control{
  incline(targetRoll as Float);
}
device Aileron {
  action Control;
}

```

Figure 4: Extract of the flight guidance taxonomy

This design can be enriched with QoS and error-handling declarations. For example, in Figure 4, the IRU entity is declared as raising an error of type **FailureException**. Figure 4 specifies that the IRU entity produces the **heading** information with a frequency of 200 ms. For more details about these non-functional declarations, the reader can refer to previous publications [Mercadal et al., 2010, Gatti et al., 2011].

Using this taxonomy of entities, the specification of an application is defined using context and controller components. For example, in the design of the heading mode, the **IntHeading** context component computes an intermediate heading from the current plane heading given by the IRU entity and the target heading given by the NavMMI entity. From this intermediate heading and the current plane roll (*i.e.*, its rotation on the longitudinal axis) given by the IRU entity, the **TargetRoll** context component computes a target roll. This target roll is used by **AileronController** to control the ailerons and reach the target heading.

The specification of an SCC component is illustrated in Figure 5. This DiaSpec fragment declares the **IntHeading** context component as producing an intermediate heading of a **Float** type from values of two input entities, declared with the **source** keyword. The control flow of this process is specified by an interaction contract introduced by the **interaction** clause. It declares that, when **IntHeading** receives a **heading** information from the IRU entity, it may access the **targetHeading** value provided by the NavMMI entity. The **always publish** clause specifies that the context systematically publishes a value once it receives a **heading** information. Alternatively, a context component can be declared as either maybe or never publishing a result.

```

context IntHeading as Float {
  source heading from IRU;
  source targetHeading from NavMMI;
  interaction {
    when provided heading from IRU;
    get targetHeading from NavMMI
    in 100 ms [mandatory catch];
    always publish;
  }
}

```

Figure 5: Specification of IntHeading

In the interaction contract of `IntHeading`, the response time of `NavMMI` has to be at most 100 ms. The `[mandatory catch]` annotation indicates that the `IntHeading` context must compensate the errors when accessing `targetHeading` data. In contrast, the `[skipped catch]` annotation indicates that a context is not allowed to handle the errors.

3.3 Supervisory Layer

Figure 6 summarizes the design of the heading mode by a data-flow directed graph, where a node is an SCC component and the edges indicate data exchange between the components. This figure shows another QoS declaration: a Worst Case Execution Time (WCET) is specified on the `Aileron` controller to cope with the **Req1** requirement.

Alongside the application logic, supervisory treatments can be specified in DiaSpec using separate SCC chains. In the avionics domain, these treatments typically involve monitoring the application and triggering reconfigurations, as required by the **Req3** and **Req4** requirements expressed in Section 2.2. Specifically, these treatments allow to (1) inform the pilot in case of a device failure or unavailable data, (2) deactivate the modes that depend on unavailable data, and (3) log information for maintenance purposes. For example, the right part of Figure 6 depicts the supervisory chain corresponding to the deactivation of the dependent navigation modes.

These supervisory chains are specified with respect to non-functional information defined in the taxonomy and the application design. For instance, errors raised by entities or violations of timing constraints are used as sources of information for the supervisory treatments. In Figure 6, the availability of IRU data is checked through the `DataAvailability` context component and is then used by the `ModeController` component to enable/disable navigation modes and deactivate the faulty sensors.

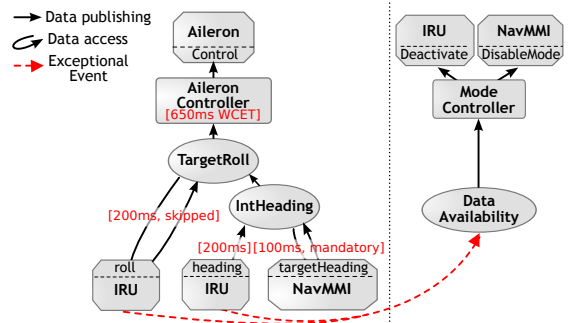


Figure 6: Extract of the flight guidance application design

3.4 Verification Support

Because the DiaSpec design language makes flow information explicit, a range of properties can be checked at design time. Indeed, a formal model can be generated from a DiaSpec specification, allowing the early verification of coherence and conformance. Unlike our previous work [Cassou et al., 2011], we now generate models expressed with *timed automata*, capturing time-related declarations. A DiaSpec specification is translated into a network of timed automata where each automaton describes the behavior of a DiaSpec component.² The resulting network of timed automata allows to verify safety properties using model-checking techniques. Here, we use UPPAAL, an integrated tool environment dedicated to modeling, validation and verification of networks of timed automata [Behrmann et al., 2004]. To illustrate this early verification process, we present examples of coherence and conformance verifications on the design of the flight guidance application.

Coherence verification. Incoherence between the time-related constraints can be automatically detected by the UPPAAL model checker. Time-related properties depend on communication assumptions (*e.g.*, asynchronous/synchronous communication, data buffering). These assumptions are expressed in terms of parameters of the generated UPPAAL model. In the model of the heading mode, we specify that the components have no buffer and thus consume values immediately. In this case, a deadlock state is detected if the `NavMMI` takes more than 200 ms to answer to a request from the `IntHeading` context component. Indeed, this context component is not able to handle the

²A detailed presentation of this translation can be found at <http://diasuite.inria.fr/validation>.

heading data published every 200 ms by the IRU entity. This verification has led us to enrich the design with a timing constraint indicating that the response time of NavMMI has to be at most 100 ms. A more complex example is the interaction between the **TargetRoll** context component and the IRU entity. A deadlock is detected when the pulling process takes more than 300 ms. The shortest counter-example includes three data requests and thus cannot be easily identified by hand.

Conformance verification. We use properties based on temporal logic to express high-level requirements and check them on the design of the application. The UPPAAL model checker relies on a subset of TCTL (Timed Computation Tree Logic) [Henzinger et al., 1994]. An example of TCTL properties is “**IRU.Failure** \leadsto **NavMMI.DisableMode**”, corresponding to the **Req4** requirement. When the IRU automaton is in the **IRU.Failure** state, the NavMMI automaton will eventually be in the **NavMMI.DisableMode** state, which corresponds to the deactivation of the navigation modes that depend on the IRU sensor.

Even if conformance and coherence cannot be fully guaranteed at design time, providing such validation support guides the design with regard to the high-level requirements. Indeed, when a property is not satisfiable, a counter-example is generated by UPPAAL, helping the designer to improve the DiaSpec specification. Moreover, our generative approach ensures that the implementation is conform to the design, preserving these properties in the subsequent stages of the development process.

4 Implementation

When developing dependable applications, a key goal is to preserve the high-level requirements throughout the development process. To do so, the DiaSuite approach relies on a compiler that generates a dedicated programming framework from a DiaSpec design. As depicted in Figure 2, the compiler takes as input the DiaSpec specification of the application and generates a dedicated Java programming framework that ensures the conformance between the design and the implementation [Cassou et al., 2011].

For example, Figure 7 shows the abstract class generated from the specification of the **IntHeading** context component. This abstract class

guides the developer by providing high-level operations for entity binding and component interactions. Additionally, our strategy to generate an abstract class relies on the Java language and its type system to enforce the declared interaction contracts. As shown in Figure 8, when extending the **AbstractIntHeading** abstract class, the developer is required to implement the **onHeadingFromIRU** abstract method to receive a value published by this device. In addition to this value, this method is passed support objects to request data from a device (**binding**).

```
public abstract class AbstractIntHeading {
    public abstract Float onHeadingFromIRU(
        Float heading, Binding binding);
    ...
}
```

Figure 7: Extract of the **AbstractIntHeading** class

```
public class IntHeading extends
    AbstractIntHeading {
    public Float onHeadingFromIRU(Float heading,
        Binding binding) {
        NavMMI mmi = binding.navMMI();
        Float targetHeading = mmi.getTargetHeading(
            new TargetHeadingContinuation() {
                public Float onError() {
                    return DEFAULT_VALUE;
                }
            });
        return controllerPID.compute(heading,
            targetHeading);
    }
}
```

Figure 8: Extract of the **IntHeading** context implementation

The *inversion of control* principle is uniformly applied to an SCC-generated programming framework to guarantee that the interaction between the components is conform to the design. Specifically, the abstract methods to be implemented by the developer are only called by the framework, ensuring that a DiaSpec software system is compliant with its DiaSpec design.

Similarly, the non-functional declarations are traceable throughout the implementation stage by generating dedicated programming support. For example, the IRU entity was declared in the taxonomy (Figure 4) as raising **FailureException** errors. Consequently, a specific method is generated in the corresponding entity abstract class to allow error signaling to be introduced by the developer when implementing an instance of this entity [Mercadal et al., 2010]. Another example is the **mandatory catch** declaration in the **IntHeading** interaction contract presented in Figure 5. This declaration imposes the **IntHeading** implementation to handle potential errors when

requesting the `targetHeading` data from NavMMI. As shown in Figure 8, this mandatory error handling is enforced by introducing a continuation parameter in the method supplied to the developer to request the `targetHeading` data (*i.e.*, `getTargetHeading`). This continuation provides a default value in case of an error.

Timing constraints specified at design time are also traceable in the generated programming framework. Indeed, these constraints are automatically monitored in the programming framework [Gatti et al., 2011]. For instance, this monitoring layer measures the time spent by the `IntHeading` context component to retrieve the `targetHeading` data. If this time is greater than 100 ms (as specified in Figure 5), an error is automatically raised by the framework.

As shown in Section 3, the supervisory treatments are handled independently from the functional treatments. This separation of concerns allows a developer to focus on a specific non-functional aspect. For example, the developer of the `DataAvailability` context component can concentrate on implementing algorithms to detect data availability. Because of the programming framework support, the developer does not need to mix supervisory operations, to detect and handle errors, with the functional treatments.

5 Testing

The implementation of each SCC chain can be tested independently. For example, the functional aspect of the application can be tested using a simulated external environment. The taxonomy definition allows to validate the functional implementation using mock-up entities that rely on the simulated environment. This is done without any impact on the rest of the application.

```
public class SimulatedIRU extends AbstractIRU
    implements SimulatorListener {
    public SimulatedIRU(FGModel model) {
        model.addListener(this);
    }
    public void simulationUpdated(FGModel model) {
        publishPosition(model.getInertialPosition());
    }
}
```

Figure 9: Extract of the simulated IRU class

In avionics, it is required to verify the behavior of the application in specific environmental conditions. Because some scenarios are difficult to create (*e.g.*, extreme flight conditions), we provide a testing support that relies on a flight simulator,

namely FlightGear [Perry, 2004], to simulate the external environment.

Using a Java library that interfaces with FlightGear, the testers can easily implement simulated versions of entities. Figure 9 presents an extract of the implementation of a simulated IRU.

The `SimulatedIRU` entity is implemented by inheriting the `AbstractIRU` class, provided by the programming framework. To interact with the simulated environment, the entity implements the `SimulatorListener` interface. This interface defines a method named `simulationUpdated`, which is called periodically by the simulation library. The `model` parameter allows to read/write the current state of the FlightGear simulator. In Figure 9, the position of the plane is published by calling the `publishPosition` method of the `AbstractIRU` class.

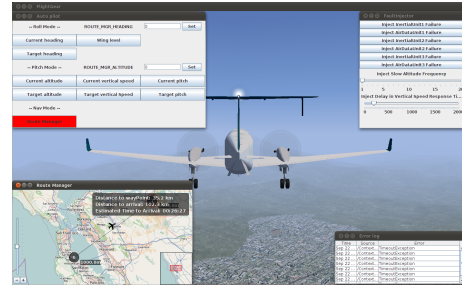


Figure 10: Screenshot of a simulated flight

Once the simulated entities are implemented, the flight guidance application is tested by controlling a simulated plane within FlightGear. An example of testing scenarios is to provide a desired heading via the autopilot interface of the flight guidance application and to verify that the application controls the ailerons of the simulated plane as expected. Figure 10 presents a screenshot of our testing environment. In the main window, the FlightGear simulator allows to control and visualize the simulated plane. In the top-left corner, the autopilot interface allows testers to select a navigation mode. In this case, the "Route Manager" mode is selected to follow the flight plan defined via the map displayed in the bottom-left corner.

The simulated environment is also useful for testing the supervisory SCC chains. Device failures can be directly simulated using FlightGear. We also provide a simple testing support to inject errors from the simulated entities as illustrated by the `FaultInjector` window in the top-right corner. Then, the window in the bottom-right of the screenshot displays the errors monitored by the application. This particular testing sup-

port eases the verification of the conformance with the requirements such as the **Req3** requirement presented in Section 2.2

Finally, it is required to realize integration testing on a test bench to ensure that the application behaves correctly for a specific deployment configuration. An advantage of our simulation support is that simulated and real entities can be combined in a hybrid environment. Indeed, as both real and simulated versions of an entity extend the same abstract class, the nature of an entity has no impact on the rest of the application. Deploying an application on a test bench is a daunting task that has to be repeated each time an error is detected. Testing by simulation may avoid some unnecessary deployments.

6 Assessment

We now outline the benefits of our approach, focusing on the coherence and conformance verification. As shown in the previous sections, we have developed an avionics flight guidance application and tested it on a realistic flight simulator, namely FlightGear [Perry, 2004]. Additionally, we have duplicated this case study in the context of the commercial Parrot AR.Drone system.³

6.1 Coherence

To ensure coherence at design time, the DiaSuite methodology relies on a unique design language. Unlike independent views (*e.g.*, the collection of UML diagrams), DiaSpec integrates functional and non-functional declarations, contributing to prevent most inconsistencies. For example, the coherence between error-handling declarations can be statically checked as they directly refine the interaction contracts describing the control flow. If the designer declares an entity as raising an exception, compile-time verifications ensure that there is an error-handling declaration for each component requiring data from this entity. Concerning the QoS declarations, their coherence is directly verified on the formal model generated from the DiaSpec specification. Indeed, any inconsistencies between the timing constraints result in a deadlock, as shown in Section 3.

At implementation time, the coherence between the error-handling declarations is auto-

matically preserved thanks to the generated programming framework. Indeed, the support generated for error handling, such as in the **Data-Availability** context component presented in Section 4, prevents developers from implementing ad-hoc code for error propagation. Concerning the QoS declarations, the generated support consists of monitors integrated in the programming framework. These guards do not ensure coherence by themselves but guide the coherence verification at runtime. Indeed, when a QoS contract is not fulfilled, a specific exception is raised, pinpointing the involved component.

6.2 Conformance

To ensure the conformance with respect to the high-level requirements, we provide validation support along the development process. We illustrate how this support guides the conformance verification using the **Req3** requirement. This requirement indicates that the malfunction or failure of a sensor must be systematically signaled to the pilot, within 300 ms.

At design time, this requirement leads to the specification of an SCC supervisory chain dedicated to the signaling of the failure to the pilot. The early-verification support presented in Section 3 allows to statically verify that an exceptional event raised by the IRU entity systematically results in the triggering of the **Display** action on the **NavMMI** entity.

At implementation time, the generation of a programming framework ensures the conformance of the application with the data and control flow specifications as demonstrated in previous work [Cassou et al., 2011]. However, the time-related aspect of the **Req3** requirement cannot be verified at design time as it depends on runtime specificities (*e.g.*, the properties of the execution platform). To ease the verification of such requirements, the programming framework provides dedicated monitors to detect the violation of the time-related constraints during the testing stage. Moreover, the generated testing support provides error-injection capabilities, allowing to validate the **Req3** requirement, even if the IRU entity is not yet implemented.

7 Related Work

Several design-driven development approaches are dedicated to dependable applications.

³The DiaSpec specification and a video demonstrating this application are available at <http://diasuite.inria.fr/avionics/ardrone>.

In the domain of architecture description languages, the Architecture Analysis & Design Language (AADL) is a standard dedicated to real-time embedded systems [Feiler, 2006]. AADL provides language constructs for the specification of software systems (*e.g.*, component, port) and their deployment on execution platforms (*e.g.*, thread, process, memory). Using AADL, designers specify non-functional aspects by adding properties on language constructs (*e.g.*, the period of a thread) or using language extensions such as the Error Model Annex.⁴ The software design concepts of AADL are still rather general purpose and give little guidance to the designer. At the expense of generality, our approach makes explicit domain-specific concepts in the design specification of dependable applications, namely sensors, contexts, controllers, actuators. This approach enables further development support for the design, programming and testing stages.

As AADL is a standard, a lot of research has been devoted to provide it with analysis and development tool support. For example, Dissaux *et al.* present performance analysis of real-time architectures [Dissaux and Singhoff, 2008]. They propose a set of AADL design patterns to model real-time issues, such as thread synchronization. For each pattern, they list a set of performance criteria (*e.g.*, the bounds on a thread waiting time due to access data) that can be checked with a performance analysis tool [Sinhoff *et al.*, 2004]. In comparison, our approach allows to specify timing constraints on component interactions, enabling the verification of time-related properties at a higher level of abstraction. As AADL mainly focuses on deployment concerns, it is complementary to our approach and could be used for the deployment specification and analysis of applications designed with DiaSpec. While most ADLs provide little or no implementation support, the Ocarina environment allows the generation of programming support dedicated to an AADL description [Hugues *et al.*, 2008]. However, this programming support consists of glue code for a real-time middleware and does not guide nor constrain the application logic implementation.

In model-driven engineering, several approaches focus on dependable applications. For example, Burmester *et al.* propose a development approach dedicated to mechatronic systems [Burmester *et al.*, 2004]. This approach is based on a domain-specific extension of UML for

real-time systems. To allow the formal verification of a whole mechatronic system, the authors propose to develop a library of coordination patterns that define specific component roles, their interactions and real-time constraints. Then, the components of the application are built using this library of patterns by specifying their roles and additional behavior details. The approach comprises tool support for the specification, verification and source code synthesis as a plug-in for the Fujaba tool suite [Burmester *et al.*, 2005]. The use of coordination patterns can be seen as a paradigm that guides the design of mechatronic systems. Contrary to ours, their approach does not provide support for error handling but focuses on the time-related aspects.

Another development methodology for dependable applications is SCADE (Safety Critical Application Development Environment) [Dion, 2004]. SCADE is based on a synchronous language and relies on hierarchical state machines for the specification of dependable applications. An application is specified using state machines, enabling the verification of coherence at design time. The synchronous paradigm ensures by construction the determinism of a specification, and thus eases these verifications. The approach abstracts over physical time allowing real-time properties to be verified at the code level. Our design methodology is similar to this approach but lifts constraints inherent to the determinism of the specification. SCADE could be used to specify more precisely the internal behavior of critical DiaSpec components.

8 Conclusion and Future Works

In this paper, we have shown the benefits of the DiaSuite methodology for the development and the verification of dependable applications. We have applied this methodology to a realistic case study in the avionics domain and covered the entire development process, from design to testing, leveraging an existing flight simulator.

We are currently working on the specification of fault tolerance strategies to improve the generated support for error handling. Another direction concerns the deployment stage. We plan on reusing existing avionics deployment technologies to provide deployment support.

⁴The Error Model Annex is a standardized AADL extension for the description of errors [Vestal, 2005].

REFERENCES

- Amey, P. (2002). Correctness by Construction: Better Can Also Be Cheaper. *CrossTalk: the Journal of Defense Software Engineering*, 2:24–28.
- ARP-4761 (1996). ARP-4761, Guidelines and Methods for Conducting the Safety Assessment Process on Civil Airborne Systems and Equipment (SAE).
- Avizienis, A., Laprie, J., Randell, B., and Landwehr, C. (2004). Basic Concepts and Taxonomy of Dependable and Secure Computing. *Dependable and Secure Computing, IEEE Transactions on*, 1(1):11–33.
- Behrmann, G., David, A., and Larsen, K. (2004). A Tutorial on Uppaal. *Formal methods for the design of real-time systems*, pages 33–35.
- Burmester, S., Giese, H., Hirsch, M., Schilling, D., and Tichy, M. (2005). The Fujaba Real-Time Tool Suite: Model-Driven Development of Safety-Critical, Real-Time Systems. In *ICSE’05: Proceedings of the 27th International Conference on Software Engineering*, pages 670–671. ACM.
- Burmester, S., Tichy, M., and Giese, H. (2004). Modeling Reconfigurable Mechatronic Systems with Mechatronic UML. In *Proceedings of Model-Driven Architecture: Foundations and Applications (MDAFA 2004)*, Linköping, Sweden, pages 155–169.
- Cassou, D., Bolland, E., Consel, C., and Lawall, J. (2011). Leveraging Software Architectures to Guide and Verify the Development of Sense/Compute/Control Applications. In *ICSE’11: Proceedings of the 33rd International Conference on Software Engineering*, pages 431–440. ACM.
- Cassou, D., Bertran, B., Lorient, N., and Consel, C. (2009). A Generative Programming Approach to Developing Pervasive Computing Systems. In *GPCE’09: Proceedings of the 8th International Conference on Generative Programming and Component Engineering*, pages 137–146. ACM Press.
- Cassou, D., Bruneau, J., Consel, C., and Bolland, E. (2011). Towards A Tool-Based Development Methodology for Pervasive Computing Applications. *Software Engineering, IEEE Transactions on*, PP(99).
- Dion, B. (2004). Correct-By-Construction Methods for the Development of Safety-Critical Applications. *SAE transactions*, 113(7):242–249.
- Dissaux, P. and Singhoff, F. (2008). Stood and Cheddar: AADL as a Pivot Language for Analysing Performances of Real Time Architectures. In *Proceedings of the European Real Time System conference. Toulouse, France*.
- Feiler, P. (2006). The Architecture Analysis & Design Language (AADL): An Introduction. Technical report, DTIC Document.
- Gatti, S., Bolland, E., and Consel, C. (2011). A Step-wise Approach for Integrating QoS throughout Software Development. In *FASE’11: Proceedings of the 14th European Conference on Fundamental Approaches to Software Engineering*, pages 217–231.
- Henzinger, T. A., Nicollin, X., Sifakis, J., and Yovine, S. (1994). Symbolic Model Checking for Real-Time Systems. *Inf. Comput.*, 111(2):193–244.
- Hugues, J., Zalila, B., Pautet, L., and Kordon, F. (2008). From the Prototype to the Final Embedded System Using the Ocarina AADL Tool Suite. *ACM Transactions on Embedded Computing Systems*, 7:1–25.
- Lasnier, G., Zalila, B., Pautet, L., and Hugues, J. (2009). OCARINA: An Environment for AADL Models Analysis and Automatic Code Generation for High Integrity Applications. *Reliable Software Technologies—Ada-Europe 2009*, pages 237–250.
- Littlewood, B. and Strigini, L. (2000). Software Reliability and Dependability: a Roadmap. In *ICSE’00: Proceedings of the Conference on The Future of Software Engineering*, pages 175–188. ACM.
- Mercadal, J., Enard, Q., Consel, C., and Lorient, N. (2010). A Domain-Specific Approach to Architecturing Error Handling in Pervasive Computing. In *OOPSLA’10: Proceedings of the Conference on Object Oriented Programming Systems Languages and Applications*, volume 45, pages 47–61.
- Miller, S. (1998). Specifying the Mode Logic of a Flight Guidance System in CoRE and SCR. In *FMSP’98: Proceedings of the Second Workshop on Formal Methods in Software Practice*, pages 44–53. ACM.
- Perry, A. R. (2004). The FlightGear Flight Simulator. In *Proceedings of the USENIX Annual Technical Conference*.
- Shaw, M. (1995). Beyond Objects: A Software Design Paradigm Based on Process Control. *SIGSOFT Software Engineering Notes*, 20:27–38.
- Singhoff, F., Legrand, J., Nana, L., and Marcé, L. (2004). Cheddar: a Flexible Real Time Scheduling Framework. *ACM SIGAda Ada Letters*, XXIV:1–8.
- Taylor, R. N., Medvidovic, N., and Dashofy, E. M. (2009). *Software Architecture: Foundations, Theory, and Practice*. Wiley Publishing.
- Vestal, S. (2005). An Overview of the Architecture Analysis & Design Language (AADL) Error Model Annex. In *AADL Workshop*.
- Volter, M., Stahl, T., Bettin, J., Haase, A., and Helsen, S. (2006). *Model-driven Software Development: Technology, Engineering, Management*. John Wiley and Sons Ltd.
- Windsor, J. and Hjortnaes, K. (2009). Time and Space Partitioning in Spacecraft Avionics. In *SMC-IT’09: Proceedings of the 3rd IEEE International Conference on Space Mission Challenges for Information Technology*, pages 13–20. IEEE.