

Underwater acoustic imaging: sparse models and implementation issues

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Problem statement

From synthetic to real data imaging

New sparse models and model validation

Conclusion



Outline

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Underwater acoustic imaging (UWA)



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Underwater acoustic imaging: direct problem



- Successive emission sequences, or *pings*, indexed by *p*.
- e_{p,i}: emission at emitter i, ping p.
- $\mathbf{m}_{p,j}$: measurement at receiver *j*, ping *p*.
- b_k : backscattering coefficient at position k.

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• $\tau_{ik} + \tau_{kj}$: propagation delay.

Direct problem:

$$orall p, j, t, m_{p,j}(t) = \sum_{k} b_k \sum_{i} e_{p,i} \left(t - \tau_{ik} - \tau_{kj} \right)$$

In a matrix form,

$$\mathsf{m} = \Phi \mathsf{b}$$

Underwater acoustic imaging (inverse) problem

 $\textbf{m}=\Phi\textbf{b}$

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Goal: estimate vector **b** from measurement vector **m** and known matrix Φ (made with delayed versions of the emitted signals).

Classical approach to sonar: beamforming (BF)





Beam at emission $(E(\theta))$

Beam at reception $(R(\phi))$

In a nutshell:

- A beam = focus on a quasi-planar region (θ or ϕ).
- Forming E or R beams = apply gains/delays to transducers.
- $E(\theta)$ beam $\cap R(\phi)$ beam = image point in direction (θ, ϕ) .
- Successive pings = successive beams with varying angles.
- BF imaging = linear estimator $\hat{\mathbf{b}}^{BF} \triangleq \mathbf{Wm}$ for some \mathbf{W} .

Limit.: resolution (primary lobe), artifacts (sidelobes), not 3D imaging.

Sparse approaches to sonar: state of the art

Physically-motivated sparsity: most of the points in the 3D space are not scatterers (air, water).



From:

P. Boufounos, Compressed sensing for over-the-air ultrasound, ICASSP 2011.

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But: tests are on simple synthetic data.

Our focus

- Challenges when moving from synthetic to real data.
- ▶ New sparse model, validity of the sparse models on real data.

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From tic to real data: challenges

Processing real data implies:

- Handling a 3D grid with a higher number of points;
- Detecting targets that are not located on the grid points;
- Detecting complex-shape objects rather than a simple pattern like a square;
- Using non-ideal transducers with directivity patterns and calibration issues;
- Handling phase issues: propagation, modulation by a carrier frequency;

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Processing noisy measurements.



Experimental features

General settings

- 64 emission channels
- 64 reception channels
- 128 transducers (E or R each) along 2 26cm line arrays
- Carrier frequency: 480 kHz
- Bandwidth: 160 kHz
- Sampling @ 2 MHz

Current choices

- One 64-E line array
- One 64-R line array
- ► $\mathbf{e}_{i,p} \triangleq \delta_{i,p} \mathbf{e}$
- e: pure sine+truncated
 Gauss envelope (10 periods)
- Target: Ø52cm wheel, plywood+sand, 1m away.



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Discretization & dimensionality issues

Full tank discretized with step λ : $K = 48.10^6$ voxels in the grid. Measurement length: 13.10^6 samples.

Problem size



Size reduction: $\Phi \in \mathbb{C}^{13.10^6 \times 48.10^6} \rightarrow \Phi \in \mathbb{C}^{1,327,104 \times 70,272}$

$\mathsf{OMP:}\ \mathsf{naive} \to \mathsf{efficient}\ \mathsf{implementation}$

OMP implementation

Residue initialization: $\mathbf{r} \leftarrow \mathbf{m}$: Sparse support initialization: $\Omega \leftarrow \emptyset$; for K = 1 to K_{max} do Atom selection: $\hat{k} \leftarrow \arg \max_k |\langle \mathbf{a}_k, \mathbf{r} \rangle|$ $O(N_T N_R N_P \times K) \rightarrow O(N_T \log N_e + N_R N_P K)$ Sparse support update: $\Omega \leftarrow \Omega \cup \left\{ \widehat{k} \right\}$ Sparse representation update: $\hat{\mathbf{b}}_{\Omega} \leftarrow \Phi_{\Omega}^{+} \mathbf{m}$ (adaptive update) *Residue update:* $\mathbf{r} \leftarrow \mathbf{m} - \Phi_{\Omega} \mathbf{b}_{\Omega}$ end for *Output:* $\hat{\mathbf{b}}^{OMP} \leftarrow \hat{\mathbf{b}}_{O}$.

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Results

ΒF 0.6 θ=-1.4⁰ 0.4 0.2 0 0.5 0.6 θ=3.0⁰ 0.4 0.2 0 0.5



Stefanakis et al., Sparse Underwater Acoustic Imaging: A Case Study, ICASSP 2012.

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Directional scattering model: principle

In the standard (omnidirectional) scattering model, b_k depends on position k only:



New directional scattering model: b_{ikj} depends on the incoming direction from emitter *i* and outgoing direction to receiver *j*,

$$m_{p,j}\left(t
ight)=\sum_{k}\sum_{i}rac{b_{ikj}}{b_{p,i}}\left(t- au_{ik}- au_{kj}
ight)$$

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Directional scattering model: physically-motivated



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Motivations:

- scatterers are not omnidirectional
- transducers may not be calibrated: $b_{ikj} = \gamma_i b_k \gamma_j$

Directional scattering model: validation



 Directional scattering model as a sparse model

$$m_{p,j}\left(t
ight) = \sum_{k}\sum_{i}rac{b_{ikj}}{b_{ikj}}e_{p,i}\left(t- au_{ik}- au_{kj}
ight)$$

Sparsity in the omnidirectional scattering model: $\forall k \in \Omega^c, b_k = 0$ Sparsity in the directional scattering model: $\forall k \in \Omega^c, \forall i, j, b_{ikj} = 0$

The resulting model is a mixture of:

- a joint sparse model (Duarte et al., 2005) due to the dependance on receiver j
- a kind of *harmonic sparse model* (Gribonval and Bacry, 2003) due to the dependance on emitter *i*

Fresh results...





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Conclusion

- Proposed physically-motivated sparse models
- Designed tractable algorithms

Many perspectives

- Designed a new device
- Got new measurements
- Obtained promising results

- New models: attenuation/propagation, transducer calibration, directivity
- New settings: antenna random geometry, random sequences
- Fast algorithms
- Performance assessment

Thanks!



N. Stefanakis, J. Marchal, V. Emiya, N. Bertin, R. Gribonval, P. Cervenka, *Sparse Underwater* Acoustic Imaging: A Case Study, submitted to ICASSP 2012.



New papers in preparation